

System Calls for File Management	
Call	Description
<code>fp = open(filename, how)</code>	Open a file for reading and/or writing
<code>fclose(fp)</code>	Close an open file
<code>r = read(fd, buffer, size)</code>	Read data from a file into a buffer
<code>w = write(fd, buffer, size)</code>	Write data from a buffer into a file
<code>movefile(source, where)</code>	Move the "current" pointer for a file
<code>stat(filename, &buffer)</code>	Get a file's status information (in buffer)
<code>mkdir(filename, mode)</code>	Create a new directory
<code>rmdir(filename)</code>	Remove a directory (must be empty)
<code>link(filename1, filename2)</code>	Create a new entry (same2) that points to the same object as name1
<code>unlink(filename)</code>	Remove name as a link to an object (deletes the object if name was the only link to it)

System Calls for Process Management	
Call	Description
<code>pid = fork()</code>	Create a child process identical to the parent
<code>pid = waitpid(pid, &status, options)</code>	Wait for a child to terminate
<code>z = execve(filename, arguments)</code>	Replace a process' "core" image
<code>exit(status)</code>	Terminate process execution and return status
<code>chdir(filename)</code>	Change the working directory
<code>chmod(filename, mode)</code>	Change a file's protection bits
<code>kill(pid, signal)</code>	Send a signal to a process
<code>times() • time(&timeval)</code>	Get the elapsed time since 1 Jan 1970

```
while (TRUE) {
    type_prompt( );           /* repeat forever */
    read_command( );          /* display prompt */
    read_command( command, parameters) /* input from terminal */

    if (fork() != 0) {        /* fork off child process */
        /* parent side */
        waitpid( -1, &status, 0); /* wait for child to exit */
    } else {
        /* child code */
        execve( command, parameters, 0); /* execute command */
    }
    /* Fork returns a value (pid)
     * Zero in child
     * Child's PID in parent
     * Used to differentiate child from parent
    */
}
```