■ Microsoft

Problems Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 226 / 616 problems.

✓ Show problem tags	Select time period:	All time

	#	Title	Tags	Acceptance	Difficulty	Frequency
•	1647	Minimum Deletions to Make	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	61.2%	Medium	
	1405	Longest Happy String (/probl	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	57.4%	Medium	
•	146	LRU Cache (/problems/lru-ca	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Doubly-Linked List (/tag/doubly-linked-list)	42.8%	Medium	
	273	Integer to English Words (/pr	Math (/tag/math) String (/tag/string) Recursion (/tag/recursion)	30.8%	Hard	
	1822	Sign of the Product of an Arr	Array (/tag/array) Math (/tag/math)	65.3%	Easy	
	277	Find the Celebrity (/problems	Two Pointers (/tag/two-pointers) Graph (/tag/graph) Interactive (/tag/interactive)	47.4%	Medium	
,	1386	Cinema Seat Allocation (/pro	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Bit Manipulation (/tag/bit-manipulation)	42.1%	Medium	
•	200	Number of Islands (/problem	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	59.9%	Medium	
	722	Remove Comments (/proble	Array (/tag/array) String (/tag/string)	38.8%	(Medium)	
	186	Reverse Words in a String II (Two Pointers (/tag/two-pointers) String (/tag/string)	54.8%	Medium	
,	545	Boundary of Binary Tree (/pr	Tree (/tag/tree)	45.6%	(Medium)	
		₽	Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)			
•	138	Copy List with Random Point	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	56.8%	Medium	
	1239	Maximum Length of a Concat	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	54.1%	Medium	
	348	Design Tic-Tac-Toe (/proble	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Matrix (/tag/matrix) Simulation (/tag/simulation)	58.1%	Medium	
•	54	Spiral Matrix (/problems/spir	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	50.2%	Medium	
	1304	Find N Unique Integers Sum	Array (/tag/array) Math (/tag/math)	76.2%	Easy	
•	1448	Count Good Nodes in Binary	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	73.0%	Medium	
	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	53.0%	Easy	
	428	Serialize and Deserialize N-a	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	67.4%	Hard	
•	253	Meeting Rooms II (/problems	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum)	51.4%	Medium	
	445	Add Two Numbers II (/proble	Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)	61.2%	Medium	
•	297	Serialize and Deserialize Bina	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	57.1%	Hard	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
	218	The Skyline Problem (/proble	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	42.8%	Hard	
•	17	Letter Combinations of a Pho	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	61.0%	Medium	
~	5	Longest Palindromic Substrin	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	34.1%	Medium	
~	285	Inorder Successor in BST (/p	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	49.9%	Medium	
~	2	Add Two Numbers (/problem	Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion)	43.4%	Medium	
	116	Populating Next Right Pointe	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	63.1%	Medium	
	1615	Maximal Network Rank (/pro	Graph (/tag/graph)	65.1%	Medium	
•	42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	62.4%	Hard	
~	25	Reverse Nodes in k-Group (/	Linked List (/tag/linked-list) Recursion (/tag/recursion)	59.4%	Hard	
	706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	65.6%	Easy	
	165	Compare Version Numbers (/	Two Pointers (/tag/two-pointers) String (/tag/string)	41.0%	Medium	
•	53	Maximum Subarray (/proble	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	50.9%	Medium	
	240	Search a 2D Matrix II (/proble	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Matrix (/tag/matrix)	53.0%	Medium	
	836	Rectangle Overlap (/problem	Math (/tag/math) Geometry (/tag/geometry)	44.9%	Easy	
~	151	Reverse Words in a String (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	44.1%	Medium	
•	103	Binary Tree Zigzag Level Ord	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.4%	Medium	
•	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort)	53.4%	Hard	
	171	Excel Sheet Column Number	Math (/tag/math) String (/tag/string)	64.1%	Easy	
	419	Battleships in a Board (/probl	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Matrix (/tag/matrix)	75.5%	Medium	
~	4	Median of Two Sorted Arrays	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	40.6%	Hard	
~	33	Search in Rotated Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	41.1%	Medium	
	362	Design Hit Counter (/proble	Array (/tag/array) Binary Search (/tag/binary-search) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	68.7%	Medium	
	1246	Palindrome Removal (/proble	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.4%	Hard	
	1578	Minimum Time to Make Rope	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	63.7%	Medium	
~	56	Merge Intervals (/problems/	Array (/tag/array) Sorting (/tag/sorting)	47.6%	Medium	
~	10	Regular Expression Matching	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	28.2%	Hard	
•	8	String to Integer (atoi) (/prob	String (/tag/string)	17.5%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
	212	Word Search II (/problems/w	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Trie (/tag/trie) Matrix (/tag/matrix)	36.4%	Hard	
	1653	Minimum Deletions to Make	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	58.7%	Medium	
~	468	Validate IP Address (/proble	String (/tag/string)	27.2%	Medium	
	41	First Missing Positive (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	39.7%	Hard	
	535	Encode and Decode TinyURL	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Hash Function (/tag/hash-function)	86.4%	Medium	
	1344	Angle Between Hands of a Cl	Math (/tag/math)	63.8%	Medium	
	642	Design Search Autocomplete	String (/tag/string) Design (/tag/design) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	49.0%	Hard	
	21	Merge Two Sorted Lists (/pro	Linked List (/tag/linked-list) Recursion (/tag/recursion)	64.7%	Easy	
	794	Valid Tic-Tac-Toe State (/pro	Array (/tag/array) Matrix (/tag/matrix)	34.7%	Medium	
	93	Restore IP Addresses (/probl	String (/tag/string) Backtracking (/tag/backtracking)	50.4%	Medium	
	117	Populating Next Right Pointe	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	53.0%	Medium	
	206	Reverse Linked List (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	77.0%	Easy	
	340	Longest Substring with At M	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	48.9%	Medium	
•	79	Word Search (/problems/wor	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	43.1%	Medium	
•	236	Lowest Common Ancestor of	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	62.9%	Medium	
	168	Excel Sheet Column Title (/pr	Math (/tag/math) String (/tag/string)	41.0%	Easy	
	510	Inorder Successor in BST II (/	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	60.9%	Medium	
~	24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	64.8%	Medium	
	13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	61.8%	Easy	
	43	Multiply Strings (/problems/	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	40.7%	Medium	
	588	Design In-Memory File Syste Potato Imago (Iarablama Insta	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	48.1%	Hard	
•	48	Rotate Image (/problems/rota	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	75.0%	(Medium)	
~	3	Longest Substring Without R	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	35.0%	Medium	
•	295	Find Median from Data Strea	Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	52.1%	(Hard)	
	224	Basic Calculator (/problems/	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	43.6%	Hard	
•	20	Valid Parentheses (/problems	String (/tag/string) Stack (/tag/stack)	40.7%	Easy	
•	22	Generate Parentheses (/prob	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	75.0%	Medium	
~	49	Group Anagrams (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	68.9%	Medium	
•	121	Best Time to Buy and Sell St	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.9%	Easy	
	140	Word Break II (/problems/wor	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Trie (/tag/trie) Memoization (/tag/memoization)	51.2%	Hard	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
	460	LFU Cache (/problems/lfu-ca	Hash Table (/tag/hash-table)	44.5%	Hard	
			Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)			
	557	Reverse Words in a String III	Two Pointers (/tag/two-pointers) String (/tag/string)	83.2%	Easy	
~	227	Basic Calculator II (/problems	Math (/tag/math) String (/tag/string)	43.9%	Medium	
			Stack (/tag/stack)			
~	88	Merge Sorted Array (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	50.2%	Easy	
~	98	Validate Binary Search Tree (Tree (/tag/tree)	33.1%	Medium	
			Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
	2850	Minimum Moves to Spread St	Array (/tag/array)	44.2%	Medium	
			Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	1275	Find Winner on a Tic Tac Toe	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation)	53.9%	(Easy)	
	269	Alien Dictionary (/problems/a	Array (/tag/array) String (/tag/string)	35.9%	Hard	
			Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph) Tanglagical Sort (/tag/tanglagical cort)			
,	179	Largest Number (/problems/l	Topological Sort (/tag/topological-sort) Array (/tag/array) String (/tag/string)	36.5%	(Medium)	
	., 0	Largest Hamber ((presisting)	Greedy (/tag/greedy) Sorting (/tag/sorting)	00.070		
~	44	Wildcard Matching (/problem	String (/tag/string)	28.3%	Hard	
			Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion)			
~	402	Remove K Digits (/problems/r	String (/tag/string) Stack (/tag/stack)	33.7%	Medium	
			Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)			
~	105	Construct Binary Tree from P	Array (/tag/array) Hash Table (/tag/hash-table)	64.4%	Medium	
			Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)			
	591	Tag Validator (/problems/tag	String (/tag/string) Stack (/tag/stack)	38.8%	Hard	
	394	Decode String (/problems/de	String (/tag/string) Stack (/tag/stack)	59.4%	Medium	
			Recursion (/tag/recursion)			
	443	String Compression (/proble	Two Pointers (/tag/two-pointers) String (/tag/string)	55.0%	Medium	
•	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	34.9%	(Medium)	
	1404	Number of Steps to Reduce	String (/tag/string)	61.5%	Medium	
	00		Bit Manipulation (/tag/bit-manipulation)	50.004		
•	99	Recover Binary Search Tree (Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	53.6%	(Medium)	
			Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)			
	692	Top K Frequent Words (/prob	Hash Table (/tag/hash-table) String (/tag/string)	58.2%	Medium	
			Trie (/tag/trie) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort)			
_	100	W 18 1 // 11 / 1	Counting (/tag/counting)	47.00/		
•	139	Word Break (/problems/word	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	47.0%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization)			
	2028	Find Missing Observations (/	Array (/tag/array) Math (/tag/math)	46.7%	Medium	
			Simulation (/tag/simulation)			
~	173	Binary Search Tree Iterator (/	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design)	72.5%	Medium	
			Binary Search Tree (/tag/binary-search-tree)			
	127	Word Ladder (/problems/wor	Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)	39.7%	Hard	
	14/	Mora Lauder (/problems/W01	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	JJ./ /0	(Hard)	
•	75	Sort Colors (/problems/sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	64.1%	Medium	
	622	Design Circular Quaya (Inch	Sorting (/tag/sorting) Array (/tag/sorting) Lipked List (/tag/lipked list)	51.5%	Madium	
	ULL	Design Circular Queue (/prob	Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue)	J 1.J /0	(Medium)	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
	772	Basic Calculator III (/problem	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	50.8%	Hard	-
•	979	Distribute Coins in Binary Tre	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	77.1%	Medium	
	37	Sudoku Solver (/problems/su	Array (/tag/array) Hash Table (/tag/hash-table) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	61.9%	Hard	
•	403	Frog Jump (/problems/frog-j	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.1%	Hard	
•	380	Insert Delete GetRandom O(Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized)	54.5%	Medium	
~	31	Next Permutation (/problems	Array (/tag/array) Two Pointers (/tag/two-pointers)	40.4%	Medium	
	378	Kth Smallest Element in a So	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	62.6%	Medium	
~	344	Reverse String (/problems/re	Two Pointers (/tag/two-pointers) String (/tag/string)	78.7%	Easy	
•	73	Set Matrix Zeroes (/problems	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	56.4%	Medium	
•	287	Find the Duplicate Number (/	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation)	61.1%	Medium	
~	695	Max Area of Island (/problem	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	72.3%	Medium	
~	134	Gas Station (/problems/gas-s	Array (/tag/array) Greedy (/tag/greedy)	45.5%	Medium	
	694	Number of Distinct Islands (/	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Hash Function (/tag/hash-function)	61.4%	Medium	
	234	Palindrome Linked List (/prob	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	53.6%	Easy	
	214	Shortest Palindrome (/proble	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	33.7%	Hard	
	155	Min Stack (/problems/min-st	Stack (/tag/stack) Design (/tag/design)	54.5%	Medium	
•	215	Kth Largest Element in an Arr	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	66.9%	Medium	
~	210	Course Schedule II (/problem	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	50.9%	Medium	
	149	Max Points on a Line (/proble	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry)	27.1%	Hard	
	238	Product of Array Except Self	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	66.4%	Medium	
•	322	Coin Change (/problems/coin	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	44.3%	Medium	
	12	Integer to Roman (/problems/	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	65.4%	Medium	
•	64	Minimum Path Sum (/proble	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	64.4%	Medium	
	160	Intersection of Two Linked Li	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	58.1%	Easy	
	1576	Replace All ?'s to Avoid Cons	String (/tag/string)	46.3%	Easy	
~	46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	78.7%	Medium	
~	438	Find All Anagrams in a String	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	51.1%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
	462	Minimum Moves to Equal Arr	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	60.2%	Medium	
~	239	Sliding Window Maximum (/p	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	46.7%	Hard	
	232	Implement Queue using Stac	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	66.5%	Easy	
~	91	Decode Ways (/problems/de	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	35.1%	Medium	
~	208	Implement Trie (Prefix Tree) (Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	65.7%	Medium	
	895	Maximum Frequency Stack (/	Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Ordered Set (/tag/ordered-set)	66.4%	Hard	
	426	Convert Binary Search Tree t	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Doubly-Linked List (/tag/doubly-linked-list)	64.9%	Medium	
	59	Spiral Matrix II (/problems/spi	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	71.5%	Medium	
	387	First Unique Character in a S	Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting)	62.3%	Easy	
~	92	Reverse Linked List II (/probl	Linked List (/tag/linked-list)	47.9%	Medium	
	36	Valid Sudoku (/problems/vali	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	60.1%	Medium	
	319	Bulb Switcher (/problems/bul	Math (/tag/math) Brainteaser (/tag/brainteaser)	52.9%	Medium	
	885	Spiral Matrix III (/problems/sp	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	74.6%	Medium	
~	489	Robot Room Cleaner (/proble	Backtracking (/tag/backtracking) Interactive (/tag/interactive)	76.8%	Hard	
~	76	Minimum Window Substring	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	43.3%	Hard	
~	72	Edit Distance (/problems/edit	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	56.9%	Medium	
~	560	Subarray Sum Equals K (/pro	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	43.8%	Medium	
	51	N-Queens (/problems/n-que	Array (/tag/array) Backtracking (/tag/backtracking)	69.0%	(Hard)	
	102	Binary Tree Level Order Trav	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	67.8%	(Medium)	
~	11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	55.6%	Medium	
	32	Longest Valid Parentheses (/	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	34.4%	Hard	
	143	Reorder List (/problems/reor	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	59.3%	Medium	
•	141	Linked List Cycle (/problems/	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	50.7%	Easy	
~	581	Shortest Unsorted Continuo	Array (/tag/array) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	36.9%	Medium	
~	114	Flatten Binary Tree to Linked	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	65.6%	Medium	
~	235	Lowest Common Ancestor of	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	65.3%	Medium	
	442	Find All Duplicates in an Arra	Array (/tag/array) Hash Table (/tag/hash-table)	75.8%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency €
	204	Count Primes (/problems/cou	Array (/tag/array) Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory)	33.8%	Medium	
	7	Reverse Integer (/problems/r	Math (/tag/math)	28.8%	Medium	
	1197	Minimum Knight Moves (/pro	Breadth-First Search (/tag/breadth-first-search)	40.6%	Medium	
~	84	Largest Rectangle in Histogr	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	44.9%	Hard	
~	863	All Nodes Distance K in Binar	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	64.7%	Medium	
	1156	Swap For Longest Repeated	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	44.1%	Medium	
~	128	Longest Consecutive Sequen	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	47.3%	Medium	
	1031	Maximum Sum of Two Non	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	59.8%	Medium	
•	994	Rotting Oranges (/problems/r	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	54.4%	Medium	
•	450	Delete Node in a BST (/probl	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	51.6%	Medium	
~	19	Remove Nth Node From End	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	45.9%	Medium	
~	124	Binary Tree Maximum Path S	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	40.2%	Hard	
~	74	Search a 2D Matrix (/proble	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	50.5%	Medium	
	68	Text Justification (/problems/	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	44.2%	Hard	
•	207	Course Schedule (/problems/	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	47.1%	Medium	
•	174	Dungeon Game (/problems/d	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	38.3%	Hard	
	325	Maximum Size Subarray Sum	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	49.6%	Medium	
	457	Circular Array Loop (/proble	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	34.2%	Medium	
~	71	Simplify Path (/problems/sim	String (/tag/string) Stack (/tag/stack)	43.2%	Medium	
	153	Find Minimum in Rotated Sor	Array (/tag/array) Binary Search (/tag/binary-search)	50.8%	Medium	
	934	Shortest Bridge (/problems/s	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	57.8%	(Medium)	
•	126	Word Ladder II (/problems/w	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	27.2%	Hard	
•	85	Maximal Rectangle (/problem	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack)	51.0%	Hard	
~	133	Clone Graph (/problems/clon	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	58.1%	Medium	
	109	Convert Sorted List to Binary	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree)	62.3%	Medium	
	38	Count and Say (/problems/co	Binary Tree (/tag/binary-tree) String (/tag/string)	55.7%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency €
	1190	Reverse Substrings Between	String (/tag/string) Stack (/tag/stack)	66.5%	Medium	
	412	Fizz Buzz (/problems/fizz-bu	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	72.5%	Easy	
~	347	Top K Frequent Elements (/pr	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect)	63.0%	Medium	
	289	Game of Life (/problems/gam	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	69.5%	Medium	
	453	Minimum Moves to Equal Arr	Array (/tag/array) Math (/tag/math)	56.9%	Medium	
	767	Reorganize String (/problems	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	54.8%	Medium	
	1573	Number of Ways to Split a St	Math (/tag/math) String (/tag/string)	33.4%	Medium	
	283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.9%	Easy	
	233	Number of Digit One (/proble	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	34.7%	Hard	
	556	Next Greater Element III (/pro	Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string)	34.1%	Medium	
~	268	Missing Number (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	67.4%	Easy	
~	328	Odd Even Linked List (/probl	Linked List (/tag/linked-list)	61.5%	Medium	
•	70	Climbing Stairs (/problems/cl	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	53.0%	Easy	
•	62	Unique Paths (/problems/uni	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	64.5%	Medium	
•	142	Linked List Cycle II (/problem	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	51.9%	Medium	
	333	Largest BST Subtree (/proble	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	44.0%	Medium	
	651	4 Keys Keyboard (/problems/	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	55.9%	Medium	
	2193	Minimum Number of Moves t	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy) Binary Indexed Tree (/tag/binary-indexed-tree)	51.0%	Hard	
	1375	Number of Times Binary Stri	Array (/tag/array)	65.8%	Medium	
	949	Largest Time for Given Digits	Array (/tag/array) String (/tag/string) Enumeration (/tag/enumeration)	35.3%	Medium	
	688	Knight Probability in Chessb	Dynamic Programming (/tag/dynamic-programming)	56.2%	Medium	
	3013	Divide an Array Into Subarray	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue)	31.9%	Hard	
~	39	Combination Sum (/problems	Array (/tag/array) Backtracking (/tag/backtracking)	72.0%	Medium	
~	118	Pascal's Triangle (/problems/	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	74.8%	Easy	
	1027	Longest Arithmetic Subsequ	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	49.1%	Medium	
	628	Maximum Product of Three	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	45.2%	Easy	
?	29	Divide Two Integers (/proble	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	17.6%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency €
	2246	Longest Path With Different	Array (/tag/array) String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	54.6%	Hard	
	733	Flood Fill (/problems/flood-fill)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	64.3%	Easy	
	1666	Change the Root of a Binary	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	73.8%	Medium	
~	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	35.1%	Medium	
	993	Cousins in Binary Tree (/prob	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	56.3%	Easy	
•	621	Task Scheduler (/problems/ta	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	60.1%	Medium	
•	329	Longest Increasing Path in a	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization) Matrix (/tag/matrix)	53.8%	Hard	
~	61	Rotate List (/problems/rotate	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	38.2%	Medium	
	968	Binary Tree Cameras (/proble	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	46.8%	Hard	
	125	Valid Palindrome (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	48.0%	Easy	
~	189	Rotate Array (/problems/rotat ★	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	41.0%	Medium	
~	300	Longest Increasing Subsequ	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	55.8%	Medium	
~	237	Delete Node in a Linked List	Linked List (/tag/linked-list)	80.2%	Medium	
•	94	Binary Tree Inorder Traversal	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	76.5%	Easy	
	86	Partition List (/problems/parti	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	56.7%	Medium	
	371	Sum of Two Integers (/proble	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	52.2%	Medium	
	14	Longest Common Prefix (/pr	String (/tag/string) Trie (/tag/trie)	43.2%	Easy	
	652	Find Duplicate Subtrees (/pr	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	59.5%	Medium	
~	152	Maximum Product Subarray (Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.5%	Medium	
	1209	Remove All Adjacent Duplicat	String (/tag/string) Stack (/tag/stack)	58.0%	Medium	
•	198	House Robber (/problems/ho	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	51.2%	Medium	
	1166	Design File System (/proble	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	63.0%	Medium	
	242	Valid Anagram (/problems/va	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	64.9%	Easy	
	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	39.0%	Easy	
~	78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	78.7%	Medium	
•	122	Best Time to Buy and Sell St	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	67.0%	Medium	
	106	Construct Binary Tree from I	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	63.5%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
~	833	Find And Replace in String (/	Array (/tag/array) String (/tag/string)	52.4%	Medium	
	<u>-</u> :	.	Sorting (/tag/sorting)	46.55		
~	316	Remove Duplicate Letters (/p	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	49.9%	(Medium)	
~	191	Number of 1 Bits (/problems/	Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation)	71.7%	Easy	
	729	My Calendar I (/problems/my	Array (/tag/array) Binary Search (/tag/binary-search)	56.6%	Medium	
			Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)			
	148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list)	58.6%	Medium	
			Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)			
~	456	132 Pattern (/problems/132	Array (/tag/array) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Ordered Set (/tag/ordered-set)	33.8%	Medium	
	9	Palindrome Number (/proble	Math (/tag/math)	56.9%	Easy	
	707	Design Linked List (/problem	Linked List (/tag/linked-list) Design (/tag/design)	28.3%	Medium	
•	567	Permutation in String (/probl	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	44.5%	Medium	
~	34	Find First and Last Position o	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%	Medium	
~	101	Symmetric Tree (/problems/s	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	57.0%	Easy	
	314	Binary Tree Vertical Order Tr	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)	54.8%	Medium	
	82	Remove Duplicates from Sort	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	47.8%	Medium	
~	518	Coin Change II (/problems/co	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	64.3%	Medium	
	616	Add Bold Tag in String (/prob	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) String Matching (/tag/string-matching)	49.9%	Medium	
~	123	Best Time to Buy and Sell St	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	48.5%	Hard	
	108	Convert Sorted Array to Bina	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	72.1%	Easy	
~	647	Palindromic Substrings (/pro	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	70.3%	Medium	
~	525	Contiguous Array (/problems	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	49.0%	Medium	
	432	All O`one Data Structure (/pr	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	36.9%	Hard	
	540	Single Element in a Sorted Ar	Array (/tag/array) Binary Search (/tag/binary-search)	59.2%	Medium	
	299	Bulls and Cows (/problems/b	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	50.4%	Medium	
~	987	Vertical Order Traversal of a	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)	48.1%	Hard	
	217	Contains Duplicate (/problem	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	61.9%	Easy	
	169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting)	65.0%	Easy	
	28	Find the Index of the First Oc	Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching)	42.8%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frequency ©
	96	Unique Binary Search Trees (Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	61.2%	Medium	
	26	Remove Duplicates from Sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	56.5%	Easy	
	349	Intersection of Two Arrays (/	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	74.8%	Easy	
	395	Longest Substring with At Le	Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Sliding Window (/tag/sliding-window)	45.0%	Medium	
	2384	Largest Palindromic Number	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy)	35.2%	Medium	
	1650	Lowest Common Ancestor of	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Tree (/tag/binary-tree)	80.0%	Medium	
~	199	Binary Tree Right Side View (Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	63.4%	Medium	
	1703	Minimum Adjacent Swaps for	Array (/tag/array) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	42.8%	Hard	
•	909	Snakes and Ladders (/proble	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.8%	Medium	
	437	Path Sum III (/problems/path	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	46.2%	Medium	
•	543	Diameter of Binary Tree (/pro	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	60.9%	Easy	
	45	Jump Game II (/problems/ju	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	40.6%	Medium	
	354	Russian Doll Envelopes (/pro	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	37.1%	Hard	
	420	Strong Password Checker (/p	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	13.8%	Hard	
•	225	Implement Stack using Queu	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	64.4%	Easy	
•	162	Find Peak Element (/problem	Array (/tag/array) Binary Search (/tag/binary-search)	46.0%	Medium	
•	658	Find K Closest Elements (/pr	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	47.6%	Medium	
~	721	Accounts Merge (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Sorting (/tag/sorting)	57.5%	Medium	
•	77	Combinations (/problems/co	Backtracking (/tag/backtracking)	70.8%	Medium	
•	886	Possible Bipartition (/proble	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	50.7%	Medium	
	1774	Closest Dessert Cost (/probl	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	47.6%	Medium	
~	226	Invert Binary Tree (/problems	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	77.3%	Easy	
	509	Fibonacci Number (/problem	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	71.4%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
	828	Count Unique Characters of	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	52.5%	Hard	
•	55	Jump Game (/problems/jump	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	38.6%	Medium	
~	1094	Car Pooling (/problems/car-p	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation) Prefix Sum (/tag/prefix-sum)	56.0%	Medium	
	805	Split Array With Same Avera	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	25.5%	Hard	
	974	Subarray Sums Divisible by K	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	55.5%	Medium	
	473	Matchsticks to Square (/prob	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	40.3%	Medium	
	764	Largest Plus Sign (/problems	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	48.3%	Medium	
	465	Optimal Account Balancing (/	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	49.6%	Hard	
~	112	Path Sum (/problems/path-s	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	50.8%	Easy	
~	150	Evaluate Reverse Polish Nota	Array (/tag/array) Math (/tag/math) Stack (/tag/stack)	52.0%	Medium	
	97	Interleaving String (/problem	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	40.3%	Medium	
~	844	Backspace String Compare (/	Two Pointers (/tag/two-pointers) String (/tag/string) Stack (/tag/stack) Simulation (/tag/simulation)	49.2%	Easy	
?	417	Pacific Atlantic Water Flow (/	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	55.5%	Medium	
	1763	Longest Nice Substring (/pro	Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation) Sliding Window (/tag/sliding-window)	60.6%	Easy	
	981	Time Based Key-Value Store	Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Design (/tag/design)	49.3%	Medium	
	6	Zigzag Conversion (/problem	String (/tag/string)	48.6%	Medium	
•	1306	Jump Game III (/problems/ju	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	65.0%	Medium	
	154	Find Minimum in Rotated Sor	Array (/tag/array) Binary Search (/tag/binary-search)	43.7%	Hard	
	136	Single Number (/problems/si	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	73.4%	Easy	
	147	Insertion Sort List (/problems	Linked List (/tag/linked-list) Sorting (/tag/sorting)	54.0%	Medium	
	202	Happy Number (/problems/h	Hash Table (/tag/hash-table) Math (/tag/math) Two Pointers (/tag/two-pointers)	56.4%	Easy	
•	451	Sort Characters By Frequenc	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	72.7%	Medium	
~	1146	Snapshot Array (/problems/s	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design)	36.9%	Medium	
	680	Valid Palindrome II (/problem	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	41.0%	Easy	
~	83	Remove Duplicates from Sort	Linked List (/tag/linked-list)	52.9%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frequency €
	271	Encode and Decode Strings (Array (/tag/array) String (/tag/string) Design (/tag/design)	47.1%	Medium	
~	270	Closest Binary Search Tree V	Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	51.4%	Easy	
~	135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.5%	Hard	
~	230	Kth Smallest Element in a BS	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	73.0%	Medium	
~	81	Search in Rotated Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	37.9%	Medium	
	261	Graph Valid Tree (/problems/	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	48.3%	Medium	
	110	Balanced Binary Tree (/probl	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	52.7%	Easy	
•	739	Daily Temperatures (/proble	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	66.1%	Medium	
•	1326	Minimum Number of Taps to	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	50.9%	Hard	
	472	Concatenated Words (/probl	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)	49.4%	Hard	
	2667	Create Hello World Function		81.3%	Easy	
	129	Sum Root to Leaf Numbers (/	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	66.2%	Medium	
	1342	Number of Steps to Reduce	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	85.2%	Easy	
	257	Binary Tree Paths (/problems	String (/tag/string) Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	64.1%	Easy	
~	2218	Maximum Value of K Coins Fr	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	60.6%	Hard	
~	278	First Bad Version (/problems/	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	44.6%	Easy	
•	63	Unique Paths II (/problems/u	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	41.9%	Medium	
	724	Find Pivot Index (/problems/fi	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	58.0%	Easy	
•	967	Numbers With Same Consec	Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	58.1%	Medium	
•	416	Partition Equal Subset Sum (/	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.5%	Medium	
•	399	Evaluate Division (/problems/	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) Shortest Path (/tag/shortest-path)	61.9%	(Medium)	
~	542	01 Matrix (/problems/01-mat	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	48.9%	Medium	
~	797	All Paths From Source to Tar	Backtracking (/tag/backtracking) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	82.5%	Medium	
	2096	Step-By-Step Directions Fro	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	48.9%	Medium	
	704	Binary Search (/problems/bin	Array (/tag/array) Binary Search (/tag/binary-search)	57.9%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frequency
	1644	Lowest Common Ancestor of	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	64.6%	Medium	
	1740	Find Distance in a Binary Tre	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	71.5%	Medium	
	435	Non-overlapping Intervals (/p	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	53.6%	Medium	
	1363	Largest Multiple of Three (/pr	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	32.6%	Hard	
?	2035	Partition Array Into Two Arra	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Ordered Set (/tag/ordered-set) Bitmask (/tag/bitmask)	20.4%	Hard	
	30	Substring with Concatenatio	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	32.6%	Hard	
	211	Design Add and Search Wor	String (/tag/string) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie)	45.6%	Medium	
	953	Verifying an Alien Dictionary	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	55.1%	Easy	
•	365	Water and Jug Problem (/pro	Math (/tag/math) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	41.0%	Medium	
	1007	Minimum Domino Rotations F	Array (/tag/array) Greedy (/tag/greedy)	52.2%	Medium	
•	1480	Running Sum of 1d Array (/pr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	86.8%	Easy	
	2259	Remove Digit From Number t	String (/tag/string) Greedy (/tag/greedy) Enumeration (/tag/enumeration)	45.5%	Easy	
•	1466	Reorder Routes to Make All P	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	64.4%	Medium	
	2007	Find Original Array From Dou	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting)	40.5%	Medium	
	167	Two Sum II - Input Array Is S	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	61.6%	Medium	
•	18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	36.4%	Medium	
	1366	Rank Teams by Votes (/probl	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) Counting (/tag/counting)	58.5%	Medium	
	2502	Design Memory Allocator (/p	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Simulation (/tag/simulation)	53.1%	Medium	
	16	3Sum Closest (/problems/3s	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	45.9%	Medium	
~	1189	Maximum Number of Balloon	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	59.7%	Easy	
	3040	Maximum Number of Operati	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	33.0%	Medium	
	856	Score of Parentheses (/probl	String (/tag/string) Stack (/tag/stack)	64.1%	Medium	
	1523	Count Odd Numbers in an Int	Math (/tag/math)	49.9%	Easy	
	67	Add Binary (/problems/add-b	Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	53.9%	Easy	
	890	Find and Replace Pattern (/pr	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	76.8%	Medium	
	990	Satisfiability of Equality Equa	Array (/tag/array) String (/tag/string) Union Find (/tag/union-find) Graph (/tag/graph)	50.6%	Medium	
~	977	Squares of a Sorted Array (/p	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	72.9%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frequency €
	463	Island Perimeter (/problems/i	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	72.9%	Easy	
•	1047	Remove All Adjacent Duplicat	String (/tag/string) Stack (/tag/stack)	69.8%	Easy	
~	1143	Longest Common Subseque	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	57.8%	Medium	
	337	House Robber III (/problems/	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	54.3%	Medium	
	2086	Minimum Number of Food Bu	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	46.5%	Medium	
•	57	Insert Interval (/problems/ins	Array (/tag/array)	41.8%	Medium	
	260	Single Number III (/problems/	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	70.8%	Medium	
	871	Minimum Number of Refuelin	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	40.1%	Hard	
	678	Valid Parenthesis String (/pro	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy)	38.1%	Medium	
	869	Reordered Power of 2 (/probl	Hash Table (/tag/hash-table) Math (/tag/math) Sorting (/tag/sorting) Counting (/tag/counting) Enumeration (/tag/enumeration)	62.6%	Medium	
	1642	Furthest Building You Can Re	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	49.8%	Medium	
	373	Find K Pairs with Smallest Su	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	40.0%	Medium	
~	735	Asteroid Collision (/problems	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	44.5%	Medium	
•	2115	Find All Possible Recipes fro	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	50.0%	Medium	
	1854	Maximum Population Year (/p	Array (/tag/array) Counting (/tag/counting) Prefix Sum (/tag/prefix-sum)	60.9%	Easy	
•	1091	Shortest Path in Binary Matri	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	47.7%	Medium	
	1768	Merge Strings Alternately (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	80.1%	Easy	
	175	Combine Two Tables (/proble	Database (/tag/database)	76.3%	Easy	
~	104	Maximum Depth of Binary Tr	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	75.7%	Easy	
	367	Valid Perfect Square (/proble	Math (/tag/math) Binary Search (/tag/binary-search)	43.8%	Easy	
	1114	Print in Order (/problems/prin	Concurrency (/tag/concurrency)	69.6%	Easy	
	1019	Next Greater Node In Linked	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	61.0%	Medium	
~	905	Sort Array By Parity (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	76.2%	Easy	
•	503	Next Greater Element II (/pro	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	64.2%	Medium	
	47	Permutations II (/problems/p	Array (/tag/array) Backtracking (/tag/backtracking)	59.6%	Medium	
	279	Perfect Squares (/problems/	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	54.9%	Medium	
	650	2 Keys Keyboard (/problems/	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	54.2%	Medium	
•	785	Is Graph Bipartite? (/problem	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	56.0%	Medium	
~	216	Combination Sum III (/proble	Array (/tag/array) Backtracking (/tag/backtracking)	70.1%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency €
	2477	Minimum Fuel Cost to Report	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	64.5%	Medium	
~	746	Min Cost Climbing Stairs (/pr	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	65.9%	Easy	
	950	Reveal Cards In Increasing O	Array (/tag/array) Queue (/tag/queue) Sorting (/tag/sorting) Simulation (/tag/simulation)	83.0%	Medium	
~	907	Sum of Subarray Minimums (Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	37.3%	Medium	
	176	Second Highest Salary (/pro	Database (/tag/database)	40.9%	Medium	
	1472	Design Browser History (/pro	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) Data Stream (/tag/data-stream)	77.6%	Medium	
•	496	Next Greater Element I (/prob	Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	72.5%	Easy	
	2332	The Latest Time to Catch a B	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	27.2%	Medium	
~	881	Boats to Save People (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	59.4%	Medium	
	400	Nth Digit (/problems/nth-digit)	Math (/tag/math) Binary Search (/tag/binary-search)	35.0%	Medium	
	912	Sort an Array (/problems/sort	Array (/tag/array)	56.2%	Medium	
			Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort) Counting Sort (/tag/counting-sort)			
•	701	Insert into a Binary Search Tr	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	73.7%	Medium	
	205	Isomorphic Strings (/problem	Hash Table (/tag/hash-table) String (/tag/string)	45.4%	Easy	
•	355	Design Twitter (/problems/de	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Heap (Priority Queue) (/tag/heap-priority-queue)	40.0%	Medium	
	1376	Time Needed to Inform All E	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	60.0%	Medium	
~	1268	Search Suggestions System	Array (/tag/array) String (/tag/string) Binary Search (/tag/binary-search) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	65.1%	Medium	
	414	Third Maximum Number (/pr	Array (/tag/array) Sorting (/tag/sorting)	35.2%	Easy	
	3009	Maximum Number of Interse	Array (/tag/array) Math (/tag/math) Binary Indexed Tree (/tag/binary-indexed-tree) Geometry (/tag/geometry)	45.9%	Hard	
~	120	Triangle (/problems/triangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	57.1%	Medium	
	995	Minimum Number of K Conse	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	62.8%	Hard	
•	209	Minimum Size Subarray Sum	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	47.4%	Medium	
	763	Partition Labels (/problems/p	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	79.9%	Medium	
	1671	Minimum Number of Remova	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	41.8%	Hard	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
~	2342	Max Sum of a Pair With Equal	Array (/tag/array) Hash Table (/tag/hash-table)	55.1%	Medium	
			Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)			
	1494	Parallel Courses II (/problems	Dynamic Programming (/tag/dynamic-programming)	29.5%	(Hard)	
		v	Bit Manipulation (/tag/bit-manipulation)			
	404	Toward Come (Immahlama Manna	Graph (/tag/graph) Bitmask (/tag/bitmask)	47.40/		
•	494	Target Sum (/problems/targe	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	47.1%	(Medium)	
			Backtracking (/tag/backtracking)			
	310	Minimum Height Trees (/prob	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	41.8%	Medium	
			Graph (/tag/graph)			
	101		Topological Sort (/tag/topological-sort)	00.004		
	181	Employees Earning More Tha	Database (/tag/database)	69.8%	(Easy)	
•	951	Flip Equivalent Binary Trees (Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	67.0%	(Medium)	
			Binary Tree (/tag/binary-tree)			
~	1106	Parsing A Boolean Expressio	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	59.5%	Hard	
~	1004	Max Consecutive Ones III (/p	Array (/tag/array) Binary Search (/tag/binary-search)	63.5%	(Medium)	
		•	Sliding Window (/tag/sliding-window)			
			Prefix Sum (/tag/prefix-sum)	.=		
	1339	Maximum Product of Splitted	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	47.7%	(Medium)	
			Binary Tree (/tag/binary-tree)			
	66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	45.7%	Easy	
~	461	Hamming Distance (/problem	Bit Manipulation (/tag/bit-manipulation)	75.5%	Easy	
~	130	Surrounded Regions (/proble	Array (/tag/array) Depth-First Search (/tag/depth-first-search)	40.0%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
	000	Owner Daniel Harris	Union Find (/tag/union-find) Matrix (/tag/matrix)	E4.00/		
	228	Summary Ranges (/problems	Array (/tag/array)	51.0%	(Easy)	
	345 826	Reverse Vowels of a String (/ Most Profit Assigning Work (/	Two Pointers (/tag/two-pointers) String (/tag/string)	53.6% 55.9%	(Easy)	
	820	Wost Front Assigning Work (/	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	33.976	wiedidiii	
			Greedy (/tag/greedy) Sorting (/tag/sorting)			
	1206	Design Skiplist (/problems/d	Linked List (/tag/linked-list) Design (/tag/design)	61.6%	(Hard)	
	1324	Print Words Vertically (/probl	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	64.2%	(Medium)	
	1474	Delete N Nodes After M Nod	Linked List (/tag/linked-list)	73.2%	Easy	
	1539	Kth Missing Positive Number	Array (Itaniarray) Dinary Casuah (Itanihinary assuch)	60.3%	(Easy)	
	1470	Shuffle the Array (/problems/	Array (/tag/array) Binary Search (/tag/binary-search) Array (/tag/array)	88.6%	(Easy)	
	2235	Add Two Integers (/problems	Math (/tag/math)	87.8%	(Easy)	
	2998	Minimum Number of Operati	Dynamic Programming (/tag/dynamic-programming)	46.1%	(Medium)	
			Breadth-First Search (/tag/breadth-first-search)	-		
	0740	Dointing the Walls (Investigation	Memoization (/tag/memoization)	EO 00/	(U-v-l	
	2742	Painting the Walls (/problems	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	50.9%	(Hard)	
	1025	Divisor Game (/problems/divi	Math (/tag/math)	68.9%	Easy	
			Dynamic Programming (/tag/dynamic-programming) Brainteaser (/tag/brainteaser)			
			Game Theory (/tag/game-theory)			
	657	Robot Return to Origin (/prob	String (/tag/string) Simulation (/tag/simulation)	75.8%	Easy	
~	213	House Robber II (/problems/h	Array (/tag/array)	42.2%	Medium	
	35	Search Insert Position (/probl	Dynamic Programming (/tag/dynamic-programming) Array (/tag/array) Ripary Search (/tag/bipary-search)	46.5%	(Easy)	
	740	Delete and Earn (/problems/d	Array (/tag/array) Hash Table (/tag/bash-table)	46.5% 56.5%	(Medium)	
	, →∪	Soloto and Earn (/problems/u	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	JJ.J/0	valuiii)	
	1904	The Number of Full Rounds Y	Math (/tag/math) String (/tag/string)	44.0%	Medium	
	219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	45.7%	Easy	
	00-		Sliding Window (/tag/sliding-window)	45.00		
~	368	Largest Divisible Subset (/pr	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	45.4%	(Medium)	
			Sorting (/tag/sorting)			

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
~	100	Same Tree (/problems/same	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	62.7%	Easy	-
	2616	Minimize the Maximum Differ	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy)	43.9%	Medium	
	27	Remove Element (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	57.4%	Easy	
~	188	Best Time to Buy and Sell St	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	43.5%	Hard	
~	1814	Count Nice Pairs in an Array	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting)	48.9%	Medium	
	90	Subsets II (/problems/subset	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	57.6%	Medium	
	258	Add Digits (/problems/add-di	Math (/tag/math) Simulation (/tag/simulation) Number Theory (/tag/number-theory)	66.8%	Easy	
	303	Range Sum Query - Immutab	Array (/tag/array) Design (/tag/design) Prefix Sum (/tag/prefix-sum)	64.0%	Easy	
	1002	Find Common Characters (/p	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	74.5%	Easy	
	343	Integer Break (/problems/inte	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	60.5%	Medium	
•	1361	Validate Binary Tree Nodes (/ ★	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) Binary Tree (/tag/binary-tree)	43.8%	Medium	
	1751	Maximum Number of Events	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	61.7%	Hard	
	1802	Maximum Value at a Given In	Binary Search (/tag/binary-search) Greedy (/tag/greedy)	39.2%	Medium	
	718	Maximum Length of Repeate	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	50.9%	Medium	
•	1584	Min Cost to Connect All Point	Array (/tag/array) Union Find (/tag/union-find) Graph (/tag/graph) Minimum Spanning Tree (/tag/minimum-spanning-tree)	67.1%	Medium	
~	424	Longest Repeating Character	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	54.5%	Medium	
	1757	Recyclable and Low Fat Prod	Database (/tag/database)	89.2%	Easy	
•	231	Power of Two (/problems/po	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	47.8%	Easy	
	904	Fruit Into Baskets (/problems	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	44.5%	Medium	
	502	IPO (/problems/ipo)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	53.2%	Hard	
	853	Car Fleet (/problems/car-fleet)	Array (/tag/array) Stack (/tag/stack) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	51.4%	Medium	
	786	K-th Smallest Prime Fraction	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	68.1%	Medium	
•	1887	Reduction Operations to Mak	Array (/tag/array) Sorting (/tag/sorting)	72.9%	Medium	
~	111	Minimum Depth of Binary Tre	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	48.4%	Easy	
	1071	Greatest Common Divisor of	Math (/tag/math) String (/tag/string)	51.5%	Easy	
•	771	Jewels and Stones (/problem	Hash Table (/tag/hash-table) String (/tag/string)	88.7%	Easy	
	1762	Buildings With an Ocean Vie	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	79.9%	Medium	
	835	Image Overlap (/problems/im	Array (/tag/array) Matrix (/tag/matrix)	63.7%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency €
	2405	Optimal Partition of String (/p	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy)	78.0%	Medium	-
	877	Stone Game (/problems/ston	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	70.7%	Medium	
	945	Minimum Increment to Make	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Counting (/tag/counting)	60.0%	Medium	
	2134	Minimum Swaps to Group All	Array (/tag/array) Sliding Window (/tag/sliding-window)	52.6%	Medium	
	2275	Largest Combination With Bit	Array (/tag/array) Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Counting (/tag/counting)	72.9%	Medium	
	80	Remove Duplicates from Sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	59.2%	Medium	
	452	Minimum Number of Arrows t	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	59.1%	Medium	
~	338	Counting Bits (/problems/cou	Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	78.5%	Easy	
•	1092	Shortest Common Superseq	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	59.3%	Hard	
	2444	Count Subarrays With Fixed	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Monotonic Queue (/tag/monotonic-queue)	68.0%	Hard	
•	1838	Frequency of the Most Frequ	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)	44.6%	Medium	
	720	Longest Word in Dictionary (/	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting)	52.6%	Medium	
	792	Number of Matching Subseq	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Sorting (/tag/sorting)	50.9%	Medium	
	1836	Remove Duplicates From an	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	73.2%	Medium	
	932	Beautiful Array (/problems/b	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer)	65.9%	Medium	
•	901	Online Stock Span (/problem	Stack (/tag/stack) Design (/tag/design) Monotonic Stack (/tag/monotonic-stack) Data Stream (/tag/data-stream)	66.1%	Medium	
	1207	Unique Number of Occurren	Array (/tag/array) Hash Table (/tag/hash-table)	77.3%	Easy	
	1458	Max Dot Product of Two Sub	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	62.5%	Hard	
•	410	Split Array Largest Sum (/pro	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)	55.8%	Hard	
•	1971	Find if Path Exists in Graph (/	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	54.1%	Easy	
	1700	Number of Students Unable t	Array (/tag/array) Stack (/tag/stack) Queue (/tag/queue) Simulation (/tag/simulation)	78.2%	Easy	
	1669	Merge In Between Linked Lis	Linked List (/tag/linked-list)	81.6%	Medium	
•	115	Distinct Subsequences (/pro	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	47.6%	Hard	
•	392	Is Subsequence (/problems/i	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	48.1%	Easy	
•	2050	Parallel Courses III (/problem	Array (/tag/array) Dynamic Programming (/tag/dynamic programming)	67.3%	Hard	
			Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Topological Sort (/tag/topological-sort)			
*	1631	Path With Minimum Effort (/p	Array (/tag/array) Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	59.8%	Medium	
	506	Relative Ranks (/problems/rel	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	71.8%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frequency €
	997	Find the Town Judge (/proble	Array (/tag/array) Hash Table (/tag/hash-table) Graph (/tag/graph)	49.8%	Easy	
	2877	Create a DataFrame from Lis		81.0%	Easy	
	2385	Amount of Time for Binary Tr	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	62.7%	Medium	
	1281	Subtract the Product and Su	Math (/tag/math)	86.5%	Easy	
•	2208	Minimum Operations to Halv	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	46.7%	Medium	
	185	Department Top Three Salari	Database (/tag/database)	54.0%	Hard	
	2817	Minimum Absolute Differenc	Array (/tag/array) Binary Search (/tag/binary-search) Ordered Set (/tag/ordered-set)	33.8%	Medium	
	1161	Maximum Level Sum of a Bin	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	67.1%	Medium	
•	433	Minimum Genetic Mutation (/	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	54.0%	Medium	
	274	H-Index (/problems/h-index)	Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	39.1%	Medium	
	2251	Number of Flowers in Full Blo	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum) Ordered Set (/tag/ordered-set)	56.8%	Hard	
•	875	Koko Eating Bananas (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	48.5%	Medium	
	485	Max Consecutive Ones (/pro	Array (/tag/array)	59.7%	Easy	
	859	Buddy Strings (/problems/bu	Hash Table (/tag/hash-table) String (/tag/string)	33.1%	Easy	
	2971	Find Polygon With the Larges	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)	66.2%	Medium	
•	1438	Longest Continuous Subarra	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set) Monotonic Queue (/tag/monotonic-queue)	56.6%	Medium	
•	2265	Count Nodes Equal to Avera	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	86.3%	Medium	
	2441	Largest Positive Integer That	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	75.1%	Easy	
	1528	Shuffle String (/problems/sh	Array (/tag/array) String (/tag/string)	84.7%	Easy	
	1492	The kth Factor of n (/problem	Math (/tag/math) Number Theory (/tag/number-theory)	67.9%	Medium	
	648	Replace Words (/problems/re	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)	68.0%	Medium	
	1857	Largest Color Value in a Dire	Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization) Counting (/tag/counting)	50.0%	Hard	
	2262	Total Appeal of A String (/pro	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	55.6%	Hard	
	1021	Remove Outermost Parenthe	String (/tag/string) Stack (/tag/stack)	83.1%	Easy	
	605	Can Place Flowers (/problem	Array (/tag/array) Greedy (/tag/greedy)	29.1%	Easy	
	595	Big Countries (/problems/big	Database (/tag/database)	68.1%	Easy	
	654	Maximum Binary Tree (/probl	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Stack (/tag/stack) Tree (/tag/tree) Monotonic Stack (/tag/monotonic-stack) Binary Tree (/tag/binary-tree)	85.5%	Medium	
•	2391	Minimum Amount of Time to	Array (/tag/array) String (/tag/string) Prefix Sum (/tag/prefix-sum)	85.3%	Medium	
	477	Total Hamming Distance (/pr	Array (/tag/array) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	52.8%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency 6
	1202	Smallest String With Swaps (Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Depth-First Search (/tag/depth-first-search)	58.4%	Medium	
			Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Sorting (/tag/sorting)			
	2360	Longest Cycle in a Graph (/pr	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	49.8%	Hard	
	1052	Grumpy Bookstore Owner (/p	Array (/tag/array) Sliding Window (/tag/sliding-window)	64.4%	Medium	
	2285	Maximum Total Importance o	Greedy (/tag/greedy) Graph (/tag/graph) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	69.4%	Medium	
	2210	Count Hills and Valleys in an	Array (/tag/array)	60.8%	Easy	
	857	Minimum Cost to Hire K Wor	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	63.4%	Hard	
	1679	Max Number of K-Sum Pairs	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	55.1%	Medium	
~	1248	Count Number of Nice Subar	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Sliding Window (/tag/sliding-window)	71.0%	Medium	
	1394	Find Lucky Integer in an Arra	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	67.3%	Easy	
~	700	Search in a Binary Search Tr	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	80.1%	Easy	
•	930	Binary Subarrays With Sum (/	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	63.1%	Medium	
	2706	Buy Two Chocolates (/proble	Array (/tag/array) Sorting (/tag/sorting)	69.3%	Easy	
	1318	Minimum Flips to Make a OR	Bit Manipulation (/tag/bit-manipulation)	71.1%	Medium	
	2239	Find Closest Number to Zero	Array (/tag/array)	44.9%	Easy	
~	1334	Find the City With the Smalle	Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Shortest Path (/tag/shortest-path)	61.6%	Medium	
•	2352	Equal Row and Column Pairs	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation)	70.4%	Medium	
	570	Managers with at Least 5 Dir	Database (/tag/database)	49.9%	Medium	
~	1781	Sum of Beauty of All Substrin	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	66.2%	Medium	
	3110	Score of a String (/problems/	String (/tag/string)	93.6%	Easy	
	1637	Widest Vertical Area Betwee	Array (/tag/array) Sorting (/tag/sorting)	87.5%	Easy	
~	1482	Minimum Number of Days to	Array (/tag/array) Binary Search (/tag/binary-search)	56.2%	Medium	
	1661	Average Time of Process per	Database (/tag/database)	67.3%	Easy	
	2124	Check if All A's Appears Befo	String (/tag/string)	71.5%	Easy	
	1378	Replace Employee ID With T	Database (/tag/database)	82.9%	Easy	
	513	Find Bottom Left Tree Value (Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	71.2%	Medium	
•	2130	Maximum Twin Sum of a Link	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack)	80.9%	Medium	
	2540	Minimum Common Value (/pr	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	59.1%	Easy	
	1929	Concatenation of Array (/pro	Array (/tag/array) Simulation (/tag/simulation)	89.9%	Easy	
	2620	Counter (/problems/counter)		80.9%	Easy	
	2236	Root Equals Sum of Children	Tree (/tag/tree) Binary Tree (/tag/binary-tree)	84.4%	Easy	
	1823	Find the Winner of the Circul	Array (/tag/array) Math (/tag/math) Recursion (/tag/recursion) Queue (/tag/queue) Simulation (/tag/simulation)	81.7%	Medium	
	3100	Water Bottles II (/problems/w	Math (/tag/math) Simulation (/tag/simulation)	63.4%	Medium	
	2181	Merge Nodes in Between Zer	Linked List (/tag/linked-list) Simulation (/tag/simulation)	89.9%	Medium	
	1518	Water Bottles (/problems/wat	Math (/tag/math) Simulation (/tag/simulation)	70.9%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequen
1983	Widest Pair of Indices With E	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	53.4%	Medium	
631	Design Excel Sum Formula (/	Array (/tag/array) Graph (/tag/graph) Design (/tag/design) Topological Sort (/tag/topological-sort) Matrix (/tag/matrix)	44.0%	Hard	
672	Bulb Switcher II (/problems/b	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	50.2%	Medium	
972	Equal Rational Numbers (/pro	Math (/tag/math) String (/tag/string)	44.1%	Hard	
1006	Clumsy Factorial (/problems/	Math (/tag/math) Stack (/tag/stack) Simulation (/tag/simulation)	57.4%	Medium	
1013	Partition Array Into Three Par	Array (/tag/array) Greedy (/tag/greedy)	42.0%	Easy	
1053	Previous Permutation With O	Array (/tag/array) Greedy (/tag/greedy)	49.7%	Medium	
1198	Find Smallest Common Elem	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Matrix (/tag/matrix) Counting (/tag/counting)	76.5%	Medium	
1093	Statistics from a Large Samp	Array (/tag/array) Math (/tag/math) Probability and Statistics (/tag/probability-and-statistics)	42.0%	Medium	
1273	Delete Tree Nodes (/problem	Array (/tag/array) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	61.3%	Medium	
1131	Maximum of Absolute Value	Array (/tag/array) Math (/tag/math)	48.4%	Medium	
2321	Maximum Score Of Spliced A	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.8%	Hard	
2216	Minimum Deletions to Make	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy)	48.4%	Medium	
2309	Greatest English Letter in Up	Hash Table (/tag/hash-table) String (/tag/string) Enumeration (/tag/enumeration)	70.0%	Easy	
1285	Find the Start and End Numb	Database (/tag/database)	82.3%	Medium	
1371	Find the Longest Substring C	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Prefix Sum (/tag/prefix-sum)	64.0%	Medium	
1369	Get the Second Most Recent	Database (/tag/database)	67.8%	Hard	
1415	The k-th Lexicographical Stri	String (/tag/string) Backtracking (/tag/backtracking)	74.7%	Medium	
1417	Reformat The String (/proble	String (/tag/string)	52.8%	Easy	
1469	Find All The Lonely Nodes (/	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	83.7%	Easy	
1510	Stone Game IV (/problems/st	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	59.8%	Hard	
1638	Count Substrings That Differ	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Enumeration (/tag/enumeration)	71.2%	Medium	
1681	Minimum Incompatibility (/pr	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	38.8%	Hard	
1791	Find Center of Star Graph (/p	Graph (/tag/graph)	86.7%	Easy	
1808	Maximize Number of Nice Di	Math (/tag/math) Recursion (/tag/recursion)	33.0%	Hard	
1945	Sum of Digits of String After	String (/tag/string) Simulation (/tag/simulation)	62.7%	Easy	
2052	Minimum Cost to Separate S	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	49.5%	Medium	
1952	Three Divisors (/problems/thr	Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory)	60.9%	Easy	
2015	Average Height of Buildings i	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	59.4%	Medium	
2098	Subsequence of Size K With	Array (/tag/array) Greedy (/tag/greedy)	36.5%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency 6
2127	Maximum Employees to Be In	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	37.2%	Hard	
2107	Number of Unique Flavors Af	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	55.5%	Medium	
2206	Divide Array Into Equal Pairs	Array (/tag/array) Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Counting (/tag/counting)	73.5%	Easy	
2333	Minimum Sum of Squared Dif	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	25.4%	Medium	
2339	All the Matches of the Leagu	Database (/tag/database)	87.7%	Easy	
2450	Number of Distinct Binary St	Math (/tag/math) String (/tag/string)	63.0%	Medium	
2599	Make the Prefix Sum Non-ne	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	51.3%	Medium	
2548	Maximum Price to Fill a Bag (Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	65.6%	Medium	
2664	The Knight's Tour (/problems ♣	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	66.4%	Medium	
2815	Max Pair Sum in an Array (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	57.9%	Easy	
2847	Smallest Number With Given	Math (/tag/math) Greedy (/tag/greedy)	43.3%	Medium	
3002	Maximum Size of a Set After	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy)	45.7%	Medium	
2996	Smallest Missing Integer Gre	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	32.3%	Easy	
3004	Maximum Subtree of the Sa	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	65.4%	Medium	
3038	Maximum Number of Operati	Array (/tag/array) Simulation (/tag/simulation)	51.9%	Easy	
3134	Find the Median of the Uniqu	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window)	28.2%	Hard	
3111	Minimum Rectangles to Cove	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	63.2%	Medium	
3139	Minimum Cost to Equalize Ar	Array (/tag/array) Greedy (/tag/greedy) Enumeration (/tag/enumeration)	16.2%	Hard	
3119	Maximum Number of Pothole	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	62.6%	Medium	
3157	Find the Level of Tree with Mi	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	69.6%	Medium	
3212	Count Submatrices With Equ	Array (/tag/array) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	49.4%	Medium	