🔖 **Salesforce**

| Problems | Discuss |

### Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **49 / 107** problems.

☑ Show problem tags

Select time period: | All time ⌄ |

| # | Title | Tags | Acceptance | Difficulty | Frequency ❓ |
|---|---|---|---|---|---|
| ✔ 1326 | Minimum Number of Taps to … | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 50.9% | Hard | |
| 588 🔓 | Design In-Memory File Syste… | Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie) | 48.1% | Hard | |
| ✔ 56 | Merge Intervals (/problems/… | Array (/tag/array) Sorting (/tag/sorting) | 47.6% | Medium | |
| ✔ 1268 | Search Suggestions System … | Array (/tag/array) String (/tag/string) Binary Search (/tag/binary-search) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) | 65.1% | Medium | |
| ✔ 146 | LRU Cache (/problems/lru-ca… | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) | 42.8% | Medium | |
| 1659 | Maximize Grid Happiness (/p… | Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask) | 39.6% | Hard | |
| 2296 | Design a Text Editor (/proble… | Linked List (/tag/linked-list) String (/tag/string) Stack (/tag/stack) Design (/tag/design) Simulation (/tag/simulation) Doubly-Linked List (/tag/doubly-linked-list) | 45.0% | Hard | |
| 423 | Reconstruct Original Digits fr… | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string) | 51.2% | Medium | |
| 460 | LFU Cache (/problems/lfu-ca… | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) | 44.5% | Hard | |
| 526 | Beautiful Arrangement (/prob… | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask) | 64.3% | Medium | |
| ✔ 179 | Largest Number (/problems/l… | Array (/tag/array) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) | 36.5% | Medium | |
| 241 | Different Ways to Add Parent… | Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization) | 65.7% | Medium | |
| ✔ 139 | Word Break (/problems/word… | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization) | 47.0% | Medium | |
| 1010 | Pairs of Songs With Total Dur… | Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting) | 53.0% | Medium | |
| 691 | Stickers to Spell Word (/probl… | Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask) | 48.9% | Hard | |
| ✔ 200 | Number of Islands (/problem… | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 59.9% | Medium | |
| 628 | Maximum Product of Three … | Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting) | 45.2% | Easy | |
| 895 | Maximum Frequency Stack (/… | Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Ordered Set (/tag/ordered-set) | 66.4% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|---|-------|------|------------|------------|-----------|
| 697 | Degree of an Array (/problem... | Array (/tag/array)  Hash Table (/tag/hash-table) | 56.6% | Easy | |
| ✔ 410 | Split Array Largest Sum (/pro... | Array (/tag/array)  Binary Search (/tag/binary-search)  Dynamic Programming (/tag/dynamic-programming)  Greedy (/tag/greedy)  Prefix Sum (/tag/prefix-sum) | 55.8% | Hard | |
| 502 | IPO (/problems/ipo) | Array (/tag/array)  Greedy (/tag/greedy)  Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue) | 53.2% | Hard | |
| ✔ 253 | Meeting Rooms II (/problems... 🔓 | Array (/tag/array)  Two Pointers (/tag/two-pointers)  Greedy (/tag/greedy)  Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Prefix Sum (/tag/prefix-sum) | 51.4% | Medium | |
| ✔ 91 | Decode Ways (/problems/de... | String (/tag/string)  Dynamic Programming (/tag/dynamic-programming) | 35.1% | Medium | |
| ✔ 221 | Maximal Square (/problems/... | Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Matrix (/tag/matrix) | 46.9% | Medium | |
| 41 | First Missing Positive (/probl... | Array (/tag/array)  Hash Table (/tag/hash-table) | 39.7% | Hard | |
| 2592 | Maximize Greatness of an Ar... | Array (/tag/array)  Two Pointers (/tag/two-pointers)  Greedy (/tag/greedy)  Sorting (/tag/sorting) | 57.8% | Medium | |
| ✔ 49 | Group Anagrams (/problems/... | Array (/tag/array)  Hash Table (/tag/hash-table)  String (/tag/string)  Sorting (/tag/sorting) | 68.9% | Medium | |
| 865 | Smallest Subtree with all the ... | Hash Table (/tag/hash-table)  Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Binary Tree (/tag/binary-tree) | 70.8% | Medium | |
| 1492 | The kth Factor of n (/problem... | Math (/tag/math)  Number Theory (/tag/number-theory) | 67.9% | Medium | |
| ✔ 20 | Valid Parentheses (/problems... | String (/tag/string)  Stack (/tag/stack) | 40.7% | Easy | |
| 1032 | Stream of Characters (/probl... | Array (/tag/array)  String (/tag/string)  Design (/tag/design)  Trie (/tag/trie)  Data Stream (/tag/data-stream) | 52.1% | Hard | |
| 370 | Range Addition (/problems/ra... 🔓 | Array (/tag/array)  Prefix Sum (/tag/prefix-sum) | 71.7% | Medium | |
| ✔ 735 | Asteroid Collision (/problems... | Array (/tag/array)  Stack (/tag/stack)  Simulation (/tag/simulation) | 44.5% | Medium | |
| ✔ 23 | Merge k Sorted Lists (/proble... | Linked List (/tag/linked-list)  Divide and Conquer (/tag/divide-and-conquer)  Heap (Priority Queue) (/tag/heap-priority-queue)  Merge Sort (/tag/merge-sort) | 53.4% | Hard | |
| ✔ 210 | Course Schedule II (/problem... | Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Graph (/tag/graph)  Topological Sort (/tag/topological-sort) | 50.9% | Medium | |
| ✔ 621 | Task Scheduler (/problems/ta... | Array (/tag/array)  Hash Table (/tag/hash-table)  Greedy (/tag/greedy)  Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Counting (/tag/counting) | 60.1% | Medium | |
| ✔ 236 | Lowest Common Ancestor of... | Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Tree (/tag/binary-tree) | 62.9% | Medium | |
| 713 | Subarray Product Less Than ... | Array (/tag/array)  Sliding Window (/tag/sliding-window) | 51.5% | Medium | |
| ✔ 22 | Generate Parentheses (/prob... | String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)  Backtracking (/tag/backtracking) | 75.0% | Medium | |
| 1197 | Minimum Knight Moves (/pro... 🔓 | Breadth-First Search (/tag/breadth-first-search) | 40.6% | Medium | |
| ✔ 42 | Trapping Rain Water (/proble... | Array (/tag/array)  Two Pointers (/tag/two-pointers)  Dynamic Programming (/tag/dynamic-programming)  Stack (/tag/stack)  Monotonic Stack (/tag/monotonic-stack) | 62.4% | Hard | |
| 12 | Integer to Roman (/problems/... | Hash Table (/tag/hash-table)  Math (/tag/math)  String (/tag/string) | 65.4% | Medium | |
| 354 | Russian Doll Envelopes (/pro... | Array (/tag/array)  Binary Search (/tag/binary-search)  Dynamic Programming (/tag/dynamic-programming)  Sorting (/tag/sorting) | 37.1% | Hard | |

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|---|-------|------|------------|------------|-----------|
| 261 | Graph Valid Tree (/problems/... 🔓 | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) | 48.3% | Medium | |
| ✔ 5 | Longest Palindromic Substrin... | Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 34.1% | Medium | |
| ✔ 215 | Kth Largest Element in an Arr... | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect) | 66.9% | Medium | |
| ✔ 380 | Insert Delete GetRandom O(... | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized) | 54.5% | Medium | |
| ✔ 239 | Sliding Window Maximum (/p... | Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue) | 46.7% | Hard | |
| 792 | Number of Matching Subseq... | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Sorting (/tag/sorting) | 50.9% | Medium | |
| ✔ 105 | Construct Binary Tree from P... | Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree) | 64.4% | Medium | |
| 2016 | Maximum Difference Betwee... | Array (/tag/array) | 56.4% | Easy | |
| ✔ 1011 | Capacity To Ship Packages ... | Array (/tag/array) Binary Search (/tag/binary-search) | 69.9% | Medium | |
| ✔ 695 | Max Area of Island (/problem... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 72.3% | Medium | |
| ✔ 994 | Rotting Oranges (/problems/r... | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix) | 54.4% | Medium | |
| ✔ 33 | Search in Rotated Sorted Arr... | Array (/tag/array) Binary Search (/tag/binary-search) | 41.1% | Medium | |
| ✔ 739 | Daily Temperatures (/proble... | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 66.1% | Medium | |
| ✔ 55 | Jump Game (/problems/jump... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 38.6% | Medium | |
| ✔ 121 | Best Time to Buy and Sell St... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 53.9% | Easy | |
| 557 | Reverse Words in a String III ... | Two Pointers (/tag/two-pointers) String (/tag/string) | 83.2% | Easy | |
| ✔ 98 | Validate Binary Search Tree (... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 33.1% | Medium | |
| ✔ 3 | Longest Substring Without R... | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 35.0% | Medium | |
| 283 | Move Zeroes (/problems/mov... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 61.9% | Easy | |
| ✔ 84 | Largest Rectangle in Histogr... | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 44.9% | Hard | |
| 1290 | Convert Binary Number in a ... | Linked List (/tag/linked-list) Math (/tag/math) | 81.1% | Easy | |
| 116 | Populating Next Right Pointe... | Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 63.1% | Medium | |
| ✔ 347 | Top K Frequent Elements (/pr... | Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect) | 63.0% | Medium | |
| ✔ 133 | Clone Graph (/problems/clon... | Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) | 58.1% | Medium | |

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|---|-------|------|------------|------------|-----------|
| 205 | Isomorphic Strings (/problem... | Hash Table (/tag/hash-table) String (/tag/string) | 45.4% | Easy | |
| ? 2035 | Partition Array Into Two Arra... | Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Ordered Set (/tag/ordered-set) Bitmask (/tag/bitmask) | 20.4% | Hard | |
| ✔ 486 | Predict the Winner (/problem... | Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Game Theory (/tag/game-theory) | 55.4% | Medium | |
| 238 | Product of Array Except Self ... | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 66.4% | Medium | |
| 378 | Kth Smallest Element in a So... | Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix) | 62.6% | Medium | |
| ✔ 50 | Pow(x, n) (/problems/powx-n) | Math (/tag/math) Recursion (/tag/recursion) | 35.1% | Medium | |
| ✔ 120 | Triangle (/problems/triangle) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 57.1% | Medium | |
| ✔ 39 | Combination Sum (/problems... | Array (/tag/array) Backtracking (/tag/backtracking) | 72.0% | Medium | |
| 1669 | Merge In Between Linked Lis... | Linked List (/tag/linked-list) | 81.6% | Medium | |
| ✔ 875 | Koko Eating Bananas (/probl... | Array (/tag/array) Binary Search (/tag/binary-search) | 48.5% | Medium | |
| 339 | Nested List Weight Sum (/pr... 🔓 | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) | 83.9% | Medium | |
| ✔ 124 | Binary Tree Maximum Path S... | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 40.2% | Hard | |
| 3171 | Find Subarray With Bitwise O... | Array (/tag/array) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) Segment Tree (/tag/segment-tree) | 30.6% | Hard | |
| ✔ 115 | Distinct Subsequences (/pro... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 47.6% | Hard | |
| ✔ 44 | Wildcard Matching (/problem... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion) | 28.3% | Hard | |
| 45 | Jump Game II (/problems/ju... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 40.6% | Medium | |
| 1051 | Height Checker (/problems/h... | Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort) | 80.7% | Easy | |
| 435 | Non-overlapping Intervals (/p... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting) | 53.6% | Medium | |
| ✔ 199 | Binary Tree Right Side View (... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 63.4% | Medium | |
| ✔ 392 | Is Subsequence (/problems/i... | Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 48.1% | Easy | |
| 14 | Longest Common Prefix (/pr... | String (/tag/string) Trie (/tag/trie) | 43.2% | Easy | |
| ✔ 229 | Majority Element II (/problem... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting) | 52.0% | Medium | |
| 9 | Palindrome Number (/proble... | Math (/tag/math) | 56.9% | Easy | |
| 169 | Majority Element (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting) | 65.0% | Easy | |
| ✔ 876 | Middle of the Linked List (/pr... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 78.8% | Easy | |
| 1150 | Check If a Number Is Majorit... 🔓 | Array (/tag/array) Binary Search (/tag/binary-search) | 58.9% | Easy | |
| 1701 | Average Waiting Time (/probl... | Array (/tag/array) Simulation (/tag/simulation) | 70.1% | Medium | |
| 2068 | Check Whether Two Strings ... | Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting) | 63.8% | Easy | |

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|---|-------|------|------------|------------|-----------|
| 2563 | Count the Number of Fair Pai... | Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) | 32.8% | Medium | |
| 2866 | Beautiful Towers II (/problem... | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 34.7% | Medium | |
| 2865 | Beautiful Towers I (/problems... | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 43.5% | Medium | |
| 2946 | Matrix Similarity After Cyclic ... | Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix) Simulation (/tag/simulation) | 58.1% | Easy | |
| 2957 | Remove Adjacent Almost-Eq... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 52.2% | Medium | |
| 2992 | Number of Self-Divisible Per... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion) Bitmask (/tag/bitmask) | 73.4% | Medium | |
| 3125 | Maximum Number That Mak... | String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) | 68.8% | Medium | |
| 3135 | Equalize Strings by Adding o... | String (/tag/string) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Hash Function (/tag/hash-function) | 57.3% | Medium | |
| 3197 | Find the Minimum Area to Co... | Array (/tag/array) Matrix (/tag/matrix) Enumeration (/tag/enumeration) | 34.6% | Hard | |
| 3193 | Count the Number of Inversi... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 32.4% | Hard | |
| 3195 | Find the Minimum Area to Co... | Array (/tag/array) Matrix (/tag/matrix) | 74.2% | Medium | |
| 3200 | Maximum Height of a Triangl... | Array (/tag/array) Enumeration (/tag/enumeration) | 41.7% | Easy | |