Store \checkmark \bigcirc 0 0 (/problems waiting-tin Problems(/problemset/all/) Contest(/contest/) Interview ~ e(/explore/) Discuss(/discuss/)

■ Google

Problems Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 196 / 372 problems.

✓ Show problem tags

Sł	now pro	blem tags	S	select time period:	6 months •
	#	Title	Tags	Acceptance	Difficulty Fre
,	359	Logger Rate Limiter (/proble	Hash Table (/tag/hash-table) Design (/tag/design)	76.0%	Easy
		₽	Data Stream (/tag/data-stream)		
,	715	Range Module (/problems/ra	Design (/tag/design)	44.0%	(Hard)
		,	Segment Tree (/tag/segment-tree)		
			Ordered Set (/tag/ordered-set)		
,	939	9 Minimum Area Rectangle (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	54.0%	(Medium)
		5	Math (/tag/math) Geometry (/tag/geometry)		
			Sorting (/tag/sorting)		
	1825	Finding MK Average (/proble	Design (/tag/design) Queue (/tag/queue)	37.3%	(Hard)
			Heap (Priority Queue) (/tag/heap-priority-queue)		
			Data Stream (/tag/data-stream)		
			Ordered Set (/tag/ordered-set)		
,	1110	10 Delete Nodes And Return For	Array (/tag/array) Hash Table (/tag/hash-table)	69.2%	(Medium)
			Tree (/tag/tree)		
			Depth-First Search (/tag/depth-first-search)		
			Binary Tree (/tag/binary-tree)		
,	2402	Meeting Rooms III (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	44.4%	Hard
			Sorting (/tag/sorting)		
			Heap (Priority Queue) (/tag/heap-priority-queue)		
			Simulation (/tag/simulation)		
,	975	Odd Even Jump (/problems/o	Array (/tag/array)	40.1%	Hard
			Dynamic Programming (/tag/dynamic-programming)		
			Stack (/tag/stack)		
			Monotonic Stack (/tag/monotonic-stack)		
			Ordered Set (/tag/ordered-set)		
,	2013	Detect Squares (/problems/d	Array (/tag/array) Hash Table (/tag/hash-table)	51.1%	Medium
			Design (/tag/design) Counting (/tag/counting)		

	#	Title	Tags	Acceptance	Difficulty	Fred
~	963	Minimum Area Rectangle II (/	Array (/tag/array) Math (/tag/math)	55.1%	Medium	
			Geometry (/tag/geometry)			
,	85	Maximal Rectangle (/problem	Array (/tag/array)	51.0%	(Hard)	
·		maximal researings (presisting	Dynamic Programming (/tag/dynamic-programming)	011070		
			Stack (/tag/stack) Matrix (/tag/matrix)			
			Monotonic Stack (/tag/monotonic-stack)			
			(1.5)			
~	2863	Maximum Length of Semi-De	Array (/tag/array) Hash Table (/tag/hash-table)	71.4%	Medium	
		•	Sorting (/tag/sorting)			
	2700	Differences Between Two Ob		76.8%	(Medium)	
		•				
,	2316	Count Unreachable Pairs of	Depth-First Search (/tag/depth-first-search)	49.3%	(Medium)	
•	20.0	Sount officacination and of	Breadth-First Search (/tag/breadth-first-search)	10.070		
			Union Find (/tag/union-find) Graph (/tag/graph)			
			Chapt (ragination)			
~	759	Employee Free Time (/proble	Array (/tag/array) Sorting (/tag/sorting)	72.2%	Hard	
		₽	Heap (Priority Queue) (/tag/heap-priority-queue)			
	2184	Number of Ways to Build Stu	Array (/tag/array)	49.3%	(Medium)	
		ŕ	Dynamic Programming (/tag/dynamic-programming)			
			Bit Manipulation (/tag/bit-manipulation)			
			Bitmask (/tag/bitmask)			
	2667	Create Hello World Function		81.3%	(Easy)	
~	655	Print Binary Tree (/problems/	Tree (/tag/tree)	64.2%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
,	2018	Check if Word Can Be Placed	Array (/tag/array) Matrix (/tag/matrix)	49.5%	(Medium)	
•	2010	Official in Word Odfi Be Fladed	Enumeration (/tag/enumeration)	40.070	····ouiu	
			Litumeration (rag/enumeration)			
	2407	Longest Increasing Subsequ	Array (/tag/array)	24.0%	Hard	
			Divide and Conquer (/tag/divide-and-conquer)			
			Dynamic Programming (/tag/dynamic-programming)			
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Segment Tree (/tag/segment-tree)			
			Queue (/tag/queue)			
			Monotonic Queue (/tag/monotonic-queue)			
~	1820	Maximum Number of Accept	Array (/tag/array) Backtracking (/tag/backtracking)	49.9%	(Medium)	
		-	Matrix (/tag/matrix)			
~	690	Employee Importance (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	67.2%	Medium	
			Tree (/tag/tree)			
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	53.0%	(Easy)	

2024, 1		Title	Google - LeetCode	Accomtons	Difficult	F
	#	Title	Tags	Acceptance	Difficulty	Freq
~	528	Random Pick with Weight (/p	Array (/tag/array) Math (/tag/math)	47.0%	Medium	
			Binary Search (/tag/binary-search)			
			Prefix Sum (/tag/prefix-sum)			
			Randomized (/tag/randomized)			
~	681	Next Closest Time (/problem	Hash Table (/tag/hash-table) String (/tag/string)	46.7%	Medium	
		₽	Backtracking (/tag/backtracking)			
			Enumeration (/tag/enumeration)			
	2235	Add Two Integers (/problems	Math (/tag/math)	87.8%	(Easy)	
~	1101	The Earliest Moment When E	Array (/tag/array) Union Find (/tag/union-find)	65.3%	Medium	
		•	Sorting (/tag/sorting)			
	2200	Minimum Obataala Damawalt		E 4 00/	(Harri)	
•	2290	Minimum Obstacle Removal t	Array (/tag/array)	54.2%	(Hard)	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Matrix (/tag/matrix) Shortest Path (/tag/shortest-path)			
	1307	Verbal Arithmetic Puzzle (/pr	Array (/tag/array) Math (/tag/math)	34.6%	Hard	
			String (/tag/string) Backtracking (/tag/backtracking)			
	0.40	Marian Arrana faran Data Ot		70.00/		
•	346	Moving Average from Data St	Array (/tag/array) Design (/tag/design)	78.6%	(Easy)	
			Queue (/tag/queue) Data Stream (/tag/data-stream)			
~	1381	Design a Stack With Increme	Array (/tag/array) Stack (/tag/stack)	77.1%	Medium	
			Design (/tag/design)			
	1125	Smallest Sufficient Team (/pr	Array (/tag/array)	55.5%	(Hard)	
	1120	chancer camelone ream (pr	Dynamic Programming (/tag/dynamic-programming)	00.070	(1.11)	
			Bit Manipulation (/tag/bit-manipulation)			
			Bitmask (/tag/bitmask)			
			District (aggin lacty)			
~	1136	Parallel Courses (/problems/	Graph (/tag/graph)	61.4%	Medium	
		-	Topological Sort (/tag/topological-sort)			
?	418	Sentence Screen Fitting (/pr	Array (/tag/array) String (/tag/string)	36.2%	(Medium)	
		₽	Dynamic Programming (/tag/dynamic-programming)			
			, manager and design and broad annual			
~	1756	Design Most Recently Used	Array (/tag/array) Hash Table (/tag/hash-table)	75.8%	Medium	
		-	Stack (/tag/stack) Design (/tag/design)			
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Ordered Set (/tag/ordered-set)			
•	979	Distribute Coins in Binary Tre	Tree (/tag/tree)	77.1%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	000	Find And Doubers in Outro (1)		EO 40/	(Marie	
•	833	Find And Replace in String (/	Array (/tag/array) String (/tag/string)	52.4%	(Medium)	
			Sorting (/tag/sorting)			
	459	Repeated Substring Pattern (String (/tag/string)	46.1%	Easy	
			String Matching (/tag/string-matching)		-	
	000	A)		00 70/		
	806	Number of Lines To Write Str	Array (/tag/array) String (/tag/string)	68.7%	(Easy)	

/2024	1, 11:23		Google - LeetCode			
	#	Title	Tags	Acceptance	Difficulty	Freq
	843	Guess the Word (/problems/	Array (/tag/array) Math (/tag/math)	39.0%	Hard	
			String (/tag/string) Interactive (/tag/interactive)			
			Game Theory (/tag/game-theory)			
	/ 88	Merge Sorted Array (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.2%	(Easy)	
		, , , , , , , , , , , , , , , , , , , ,	Sorting (/tag/sorting)			
	294!	5 Find Maximum Non-decreasi	Array (/tag/array) Binary Search (/tag/binary-search)	15.9%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Stack (/tag/stack) Queue (/tag/queue)			
			Monotonic Stack (/tag/monotonic-stack)			
			Monotonic Queue (/tag/monotonic-queue)			
7	417	Pacific Atlantic Water Flow (/	Array (/tag/array)	55.5%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	2 10	1 Detonate the Maximum Bom	A (1) (A (1 1 1.)	48.7%	(Medium)	
	210	Detoriate the Maximum Born	Array (/tag/array) Math (/tag/math)	40.770	wedidiii	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Geometry (/tag/geometry)			
			Graph (rag/graph)			
•	/ 365	Water and Jug Problem (/pro	Math (/tag/math)	41.0%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
	1140	S Snapshot Array (/problems/s	Array (/tag/array) Hash Table (/tag/hash-table)	36.9%	(Medium)	
			Binary Search (/tag/binary-search)			
			Design (/tag/design)			
	000			47.00/		
	388	Longest Absolute File Path (/	String (/tag/string) Stack (/tag/stack)	47.6%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
	942	DI String Match (/problems/d	Array (/tag/array) Two Pointers (/tag/two-pointers)	78.9%	Easy	
			String (/tag/string) Greedy (/tag/greedy)			
	/ 1254	1 Number of Closed Islands (/p	have the stands	66.4%	(Medium)	
	120.	Trumber of Closed Islands (/p	Array (/tag/array)	00.470	Wedidiii	
			Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
			Chieff ind (raginalistic may)			
•	679	24 Game (/problems/24-gam	Array (/tag/array) Math (/tag/math)	49.4%	Hard	
			Backtracking (/tag/backtracking)			
	/ 2534	Time Taken to Cross the Doo	Array (/tag/array) Queue (/tag/queue)	49.7%	(Hard)	
		₽	Simulation (/tag/simulation)			
•	42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	62.4%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Stack (/tag/stack)			
			Monotonic Stack (/tag/monotonic-stack)			

	#	Title	Tags	Acceptance	Difficulty	Fr
~	2458	Height of Binary Tree After S	Array (/tag/array) Tree (/tag/tree)	40.5%	(Hard)	
		,	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
			Binary free (regionally-tree)			
	1002	Find Common Characters (/p	Array (/tag/array) Hash Table (/tag/hash-table)	74.5%	Easy	
			String (/tag/string)			
	522	Longest Uncommon Subseq	Array (Itag(array)) Hach Table (Itag(bach table))	41.8%	(Medium)	
	022	Longest oncommon oubseq	Array (/tag/array) Hash Table (/tag/hash-table)	41.070	(medium)	
			Two Pointers (/tag/two-pointers) String (/tag/string)			
			Sorting (/tag/sorting)			
~	489	Robot Room Cleaner (/proble	Backtracking (/tag/backtracking)	76.8%	Hard	
		₽	Interactive (/tag/interactive)			
	2401	Longest Nice Subarray (/pro		51.5%	(Medium)	
	2401	Longest Nice Subarray (/pro	Array (/tag/array)	51.5%	Medium	
			Bit Manipulation (/tag/bit-manipulation)			
			Sliding Window (/tag/sliding-window)			
	3068	Find the Maximum Sum of N	Array (/tag/array)	67.2%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
			Bit Manipulation (/tag/bit-manipulation)			
			Tree (/tag/tree) Sorting (/tag/sorting)			
	315	Count of Smaller Numbers Af	Array (/tag/array) Binary Search (/tag/binary-search)	42.5%	(Hard)	
			Divide and Conquer (/tag/divide-and-conquer)			
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Segment Tree (/tag/segment-tree)			
			Merge Sort (/tag/merge-sort)			
			Ordered Set (/tag/ordered-set)			
	642	Design Search Autocomplete	String (/tag/string) Design (/tag/design)	49.0%	(Hard)	
		₽	Trie (/tag/trie) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Data Stream (/tag/data-stream)			
/	128	Longest Consecutive Sequen	Array (/tag/array) Hash Table (/tag/hash-table)	47.3%	(Medium)	
			Union Find (/tag/union-find)			
~	1834	Single-Threaded CPU (/probl	Array (/tag/array) Sorting (/tag/sorting)	45.6%	(Medium)	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
	900	RLE Iterator (/problems/rle-it	Array (/tag/array) Design (/tag/design)	59.6%	(Medium)	
			Counting (/tag/counting) Iterator (/tag/iterator)			
~	424	Longest Repeating Character	Hash Table (/tag/hash-table) String (/tag/string)	54.5%	(Medium)	
			Sliding Window (/tag/sliding-window)			
	506	Relative Ranks (/problems/rel	Array (/tag/array) Sorting (/tag/sorting)	71.8%	(Easy)	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
~	2115	Find All Possible Recipes fro	Array (/tag/array) Hash Table (/tag/hash-table)	50.0%	Medium	
		·	String (/tag/string) Graph (/tag/graph)			
			Orabii (traatarah)			

	#	Title	Tags	Acceptance	Difficulty	Fre
~	875	Koko Eating Bananas (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	48.5%	Medium	
<u>, </u>	253	Meeting Rooms II (/problems	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.4%	(Medium)	
		₽	Greedy (/tag/greedy) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Prefix Sum (/tag/prefix-sum)			
			Trenx Sum (ragyprenx-sum)			
~	200	Number of Islands (/problem	Array (/tag/array)	59.9%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
	1219	Path with Maximum Gold (/pr	Array (/tag/array) Backtracking (/tag/backtracking)	68.0%	Medium	
			Matrix (/tag/matrix)			
	2816	Double a Number Represent	Linked List (/tag/linked-list) Math (/tag/math)	61.6%	(Medium)	
	2010	Bodble a Namber Represent		01.070		
			Stack (/tag/stack)			
	1757	Recyclable and Low Fat Prod	Database (/tag/database)	89.2%	Easy	
_	2709	Greatest Common Divisor Tr	Array (/tag/array) Math (/tag/math)	42.6%	(Hard)	
•	2,00	Croatest Comment Divisor 11	Union Find (/tag/union-find)	12.070		
			Number Theory (/tag/number-theory)			
			Number Theory (reagnifinder-theory)			
	962	Maximum Width Ramp (/prob	Array (/tag/array) Stack (/tag/stack)	50.3%	Medium	
			Monotonic Stack (/tag/monotonic-stack)			
	1376	Time Needed to Inform All E	Tree (/tag/tree)	60.0%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
	1608	Special Array With X Element	Array (/tag/array) Binary Search (/tag/binary-search)	66.9%	(Easy)	
		,	Sorting (/tag/sorting)			
			cortaing (radg) sorting)			
	1768	Merge Strings Alternately (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	80.1%	Easy	
~	514	Freedom Trail (/problems/fre	String (/tag/string)	59.0%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
	1438	Longest Continuous Subarra	(Amount the relevance)	56.6%	(Medium)	
•	1430	Longest Continuous Subarra	Array (/tag/array) Queue (/tag/queue)	30.070	Wedidiii	
			Sliding Window (/tag/sliding-window)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Ordered Set (/tag/ordered-set)			
			Monotonic Queue (/tag/monotonic-queue)			
~	146	LRU Cache (/problems/lru-ca	Hash Table (/tag/hash-table)	42.8%	Medium	
			Linked List (/tag/linked-list) Design (/tag/design)			
			Doubly-Linked List (/tag/doubly-linked-list)			
	400	Nth Digit (/problems/nth-digit)	Math (/tag/math) Binary Search (/tag/binary-search)	35.0%	Medium	
	945	Minimum Increment to Make	Array (/tag/array) Greedy (/tag/greedy)	60.0%	(Medium)	
	- 10	to wand	Array (/tag/array) Greedy (/tag/greedy)	00.070		

	#	Title	Tags	Acceptance	Difficulty	Fre
	409	Longest Palindrome (/proble	Hash Table (/tag/hash-table) String (/tag/string)	55.3%	(Easy)	
		c	Greedy (/tag/greedy)			
	648	Replace Words (/problems/re	Array (/tag/array) Hash Table (/tag/hash-table)	68.0%	Medium	
			String (/tag/string) Trie (/tag/trie)			
	1442	Count Triplets That Can For	Array (/tag/array) Hash Table (/tag/hash-table)	85.0%	Medium	
			Math (/tag/math)			
			Bit Manipulation (/tag/bit-manipulation)			
			Prefix Sum (/tag/prefix-sum)			
	1404	Number of Steps to Reduce	String (/tag/string)	61.5%	Medium	
			Bit Manipulation (/tag/bit-manipulation)			
	14	Longest Common Prefix (/pr	String (/tag/string) Trie (/tag/trie)	43.2%	Easy	
~	11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.6%	Medium	
			Greedy (/tag/greedy)			
	523	Continuous Subarray Sum (/	Array (/tag/array) Hash Table (/tag/hash-table)	30.3%	Medium	
			Math (/tag/math) Prefix Sum (/tag/prefix-sum)			
	934	Shortest Bridge (/problems/s	Array (Hamlarray)	57.8%	(Medium)	
	334	Shortest bridge (/problems/s	Array (/tag/array)	37.870	wedidiii	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	163	Missing Ranges (/problems/	Array (/tag/array)	34.0%	Easy	
~	2812	Find the Safest Path in a Grid	Array (/tag/array) Binary Search (/tag/binary-search)	49.1%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
~	403	Frog Jump (/problems/frog-j	Array (/tag/array)	46.1%	(Hard)	
		3 1 11 7 3 7	Dynamic Programming (/tag/dynamic-programming)			
	853	Car Fleet (/problems/car-fleet)	Away (the relevant) Cheele (the relevant)	51.4%	(Medium)	
	603	Cai Fleet (/problems/cai-fleet)	Array (/tag/array) Stack (/tag/stack)	51.476	Wedidili	
			Sorting (/tag/sorting)			
			Monotonic Stack (/tag/monotonic-stack)			
	786	K-th Smallest Prime Fraction	Array (/tag/array) Two Pointers (/tag/two-pointers)	68.1%	Medium	
			Binary Search (/tag/binary-search)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
	623	Add One Row to Tree (/probl	Tree (/tag/tree)	64.0%	(Medium)	
		w.	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	5	Longest Palindromic Substrin	Two Pointers (/tag/two-pointers) String (/tag/string)	34.1%	(Medium)	
		San a sa	Dynamic Programming (/tag/dynamic-programming)	.		
	1552	Magnetic Force Between Tw	Assaul/Bankaran	71.1%	(Medium)	
	1002	wagnetic Force Between TW	Array (/tag/array) Binary Search (/tag/binary-search)	/ 1.1%	Medium	
			Sorting (/tag/sorting)			

2024, 1	1:23		Google - LeetCode			
	#	Title	Tags	Acceptance	Difficulty	Freq
~	402	Remove K Digits (/problems/r	String (/tag/string) Stack (/tag/stack)	33.7%	Medium	
			Greedy (/tag/greedy)			
			Monotonic Stack (/tag/monotonic-stack)			
	1255	Maximum Score Words Form	Array (/tag/array) String (/tag/string)	82.1%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
			Bit Manipulation (/tag/bit-manipulation)			
			Bitmask (/tag/bitmask)			
~	560	Subarray Sum Equals K (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	43.8%	Medium	
			Prefix Sum (/tag/prefix-sum)			
	857	Minimum Cost to Hire K Wor	Array (/tag/array) Greedy (/tag/greedy)	63.4%	(Hard)	
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
	3196 Maximize T	Maximize Total Cost of Altern	Array (/tag/array)	27.8%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
~	406	O6 Queue Reconstruction by Hei	Array (/tag/array)	73.6%	Medium	
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Segment Tree (/tag/segment-tree)			
			Sorting (/tag/sorting)			
~	239	Sliding Window Maximum (/p	Array (/tag/array) Queue (/tag/queue)	46.7%	(Hard)	
		· · ·	Sliding Window (/tag/sliding-window)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Monotonic Queue (/tag/monotonic-queue)			
	588	Design In-Memory File Syste	Hash Table (/tag/hash-table) String (/tag/string)	48.1%	(Hard)	
		•	Design (/tag/design) Trie (/tag/trie)			
	861	Score After Flipping Matrix (/	Array (/tag/array) Greedy (/tag/greedy)	80.4%	(Medium)	
		., -	Bit Manipulation (/tag/bit-manipulation)			
			Matrix (/tag/matrix)			
	1007	Minimum Domino Rotations F	Array (/tag/array) Greedy (/tag/greedy)	52.2%	(Medium)	
	767	Reorganize String (/problems	Hash Table (/tag/hash-table) String (/tag/string)	54.8%	(Medium)	
			Greedy (/tag/greedy) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Counting (/tag/counting)			
			3,000			
~	2	Add Two Numbers (/problem	Linked List (/tag/linked-list) Math (/tag/math)	43.4%	Medium	
			Recursion (/tag/recursion)			
	3152	Special Array II (/problems/s	Array (/tag/array) Binary Search (/tag/binary-search)	29.6%	Medium	
			Prefix Sum (/tag/prefix-sum)			
	282	Expression Add Operators (/	Math (/tag/math) String (/tag/string)	40.0%	Hard	
			Backtracking (/tag/backtracking)			
.,	344	Reverse String (/problems/re	Two Deinters (Hearling a sintern)	78.7%	Facy	
•	J44	reverse string (/problems/re	Two Pointers (/tag/two-pointers) String (/tag/string)	/ 0./ /0	(Easy)	
	330	Patching Array (/problems/pa	Array (/tag/array) Greedy (/tag/greedy)	53.1%	Hard	

	#	Title	Tags	Acceptance	Difficulty	Fre
,	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	34.9%	(Medium)	
•		(problems)	Sorting (/tag/sorting)	5		
			conting (ragioon ting)			
	41	First Missing Positive (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	39.7%	Hard	
,	380	Insert Delete GetRandom O(Array (/tag/array) Hash Table (/tag/hash-table)	54.5%	Medium	
			Math (/tag/math) Design (/tag/design)			
			Randomized (/tag/randomized)			
				- - - - - - - - - -		
	1218	Longest Arithmetic Subsequ	Array (/tag/array) Hash Table (/tag/hash-table)	54.7%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
	792	Number of Matching Subseq	Array (/tag/array) Hash Table (/tag/hash-table)	50.9%	Medium	
			String (/tag/string) Binary Search (/tag/binary-search)			
			Dynamic Programming (/tag/dynamic-programming)			
			Trie (/tag/trie) Sorting (/tag/sorting)			
	604	Tools Colored down (I wood blown of the		60.40/	Madiana	
•	621	Task Scheduler (/problems/ta	Array (/tag/array) Hash Table (/tag/hash-table)	60.1%	(Medium)	
			Greedy (/tag/greedy) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Counting (/tag/counting)			
/	881	Boats to Save People (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers)	59.4%	Medium	
			Greedy (/tag/greedy) Sorting (/tag/sorting)			
	778	Swim in Rising Water (/probl	(A (B (A)) (B (A) (B (B)	61.1%	(Hard)	
•	//6	Swill ill Rising Water (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	01.170	Halu	
			Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Matrix (/tag/matrix)			
	429	N-ary Tree Level Order Trave	Tree (/tag/tree)	70.9%	(Medium)	
			Breadth-First Search (/tag/breadth-first-search)			
/	1094	Car Pooling (/problems/car-p	Array (/tag/array) Sorting (/tag/sorting)	56.0%	(Medium)	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Simulation (/tag/simulation)			
			Prefix Sum (/tag/prefix-sum)			
	1010	Fronth and Daillelling Very One De		40.00/		
	1642	Furthest Building You Can Re	Array (/tag/array) Greedy (/tag/greedy)	49.8%	(Medium)	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
/	221	Maximal Square (/problems/	Array (/tag/array)	46.9%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			
	68	Text Justification (/problems/	Arroy (Hoglorroy) Chrise (hoglorring)	44.2%	(Hard)	
	00	rest organization (problems)	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	→ → • • • • • • • • • • • • • • • • • • 	·······	
			Simulation (ragisimulation)			
	233	Number of Digit One (/proble	Math (/tag/math)	34.7%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Recursion (/tag/recursion)			

	#	Title	Tags	Acceptance	Difficulty	Fre
/	1293	Shortest Path in a Grid with	Array (/tag/array)	45.3%	Hard	
			Breadth-First Search (/tag/breadth-first-search)		_	
			Matrix (/tag/matrix)			
	060	Chartast Cubarray with Cum		26 10/	(Harrel)	
	862	Shortest Subarray with Sum	Array (/tag/array) Binary Search (/tag/binary-search)	26.1%	(Hard)	
			Queue (/tag/queue)			
			Sliding Window (/tag/sliding-window)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Prefix Sum (/tag/prefix-sum)			
			Monotonic Queue (/tag/monotonic-queue)			
/	22	Generate Parentheses (/prob	String (/tag/string)	75.0%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
	652	Find Duplicate Subtrees (/pr	Hash Table (/tag/hash-table) Tree (/tag/tree)	59.5%	(Medium)	
	002	Tima Dapinoato Gabtioco ((pi	Depth-First Search (/tag/depth-first-search)	00.070	()	
			Binary Tree (/tag/binary-tree)			
			binary free (ragionary-tree)			
	149	Max Points on a Line (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	27.1%	Hard	
			Math (/tag/math) Geometry (/tag/geometry)			
,	295	Find Median from Data Strea	Two Deigtors (Itag/two pointers) Design (Itag/design)	52.1%	(Hard)	
•	200	Tina Wedian nom Bata offea	Two Pointers (/tag/two-pointers) Design (/tag/design)	02.170	(Hara)	
			Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)			
			Data Stream (/tag/data-stream)			
			Data Stream (rtag/data-stream)			
/	1004	Max Consecutive Ones III (/p	Array (/tag/array) Binary Search (/tag/binary-search)	63.5%	Medium	
			Sliding Window (/tag/sliding-window)			
			Prefix Sum (/tag/prefix-sum)			
/	4	Median of Two Sorted Arrays	Array (/tag/array) Binary Search (/tag/binary-search)	40.6%	(Hard)	
		ŕ	Divide and Conquer (/tag/divide-and-conquer)			
/	70	Climbing Stairs (/problems/cl	Math (/tag/math)	53.0%	(Easy)	
			Dynamic Programming (/tag/dynamic-programming)			
			Memoization (/tag/memoization)			
/	150	Evaluate Reverse Polish Nota	Array (/tag/array) Math (/tag/math)	52.0%	Medium	
			Stack (/tag/stack)			
/	300	Longest Increasing Subsequ	Array (/tag/array) Binary Search (/tag/binary-search)	55.8%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
/	2265	Count Nodes Equal to Avera	Tree (/tag/tree)	86.3%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
				47.00/		
/	56	Merge Intervals (/problems/	Array (/tag/array) Sorting (/tag/sorting)	47.6%	(Medium)	
/	399	Evaluate Division (/problems/	Array (/tag/array) String (/tag/string)	61.9%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
			Shortest Path (/tag/shortest-path)			

	#	Title	Tags	Acceptance	Difficulty	Fre
	2958	Length of Longest Subarray	Array (/tag/array) Hash Table (/tag/hash-table)	55.8%	(Medium)	
		,	Sliding Window (/tag/sliding-window)			
	9	Palindrome Number (/proble	Math (/tag/math)	56.9%	Easy	
	45	Jump Game II (/problems/ju	Array (/tag/array)	40.6%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
~	24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	64.8%	(Medium)	
	202	Happy Number (/problems/h	Hash Table (/tag/hash-table) Math (/tag/math)	56.4%	Easy	
			Two Pointers (/tag/two-pointers)			
~	210	Course Schedule II (/problem	Depth-First Search (/tag/depth-first-search)	50.9%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
~	947	Most Stones Removed with S	Hash Table (/tag/hash-table)	58.9%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
	981	Time Based Key-Value Store	Hash Table (/tag/hash-table) String (/tag/string)	49.3%	(Medium)	
	00.	Time Bassa Roy Talas Store III	Binary Search (/tag/binary-search)	101070		
			Design (/tag/design)			
			Design (taggeters)			
~	71	Simplify Path (/problems/sim	String (/tag/string) Stack (/tag/stack)	43.2%	Medium	
~	17	Letter Combinations of a Pho	Hash Table (/tag/hash-table) String (/tag/string)	61.0%	Medium	
			Backtracking (/tag/backtracking)			
~	84	Largest Rectangle in Histogr	Array (/tag/array) Stack (/tag/stack)	44.9%	(Hard)	
			Monotonic Stack (/tag/monotonic-stack)			
,	3	Longest Substring Without R	Hash Table (/tag/hash-table) String (/tag/string)	35.0%	(Medium)	
			Sliding Window (/tag/sliding-window)			
	718	Maximum Length of Repeate		50.9%	Madium	
	710	Maximum Length of Repeate	Array (/tag/array) Binary Search (/tag/binary-search)	50.9%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)			
			Rolling Hash (/tag/rolling-hash)			
			Hash Function (/tag/hash-function)			
			Tash and an (registed reference)			
	1052	Grumpy Bookstore Owner (/p	Array (/tag/array)	64.4%	Medium	
			Sliding Window (/tag/sliding-window)			
	169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	65.0%	Easy	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting) Counting (/tag/counting)			
~	174	Dungeon Game (/problems/d	Array (/tag/array)	38.3%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			

	#	Title	Tags	Acceptance	Difficulty	Fre
	2367	Number of Arithmetic Triplet	Array (/tag/array) Hash Table (/tag/hash-table)	84.2%	Easy	
			Two Pointers (/tag/two-pointers)			
			Enumeration (/tag/enumeration)			
,	60	Permutation Sequence (/pro	Math (/tag/math) Recursion (/tag/recursion)	47.6%	(Hard)	
	2373	Largest Local Values in a Mat	Array (/tag/array) Matrix (/tag/matrix)	88.1%	(Easy)	
~	33	Search in Rotated Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	41.1%	Medium	
~	39	Combination Sum (/problems	Array (/tag/array) Backtracking (/tag/backtracking)	72.0%	Medium	
	2331	Evaluate Boolean Binary Tree	Tree (/tag/tree)	82.9%	(Easy)	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	10	Dance to late was the solution of		04.00/		
	13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	61.8%	(Easy)	
	269	Alien Dictionary (/problems/a	Array (/tag/array) String (/tag/string)	35.9%	(Hard)	
	200	•	Depth-First Search (/tag/depth-first-search)	33.373		
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
	95	Unique Binary Search Trees I	Dynamic Programming (/tag/dynamic-programming)	58.2%	Medium	
			Backtracking (/tag/backtracking) Tree (/tag/tree)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
	271	Encode and Decode Strings (Array (/tag/array) String (/tag/string)	47.1%	(Medium)	
		₽	Design (/tag/design)			
			2 - 2 - 3 - 4 - 2 - 3 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2			
	1472	Design Browser History (/pro	Array (/tag/array) Linked List (/tag/linked-list)	77.6%	Medium	
			Stack (/tag/stack) Design (/tag/design)			
			Doubly-Linked List (/tag/doubly-linked-list)			
			Data Stream (/tag/data-stream)			
	205	Isomorphic Strings (/problem	Hash Table (/tag/hash-table) String (/tag/string)	45.4%	Easy	
	187	Repeated DNA Sequences (/	Hash Table (/tag/hash-table) String (/tag/string)	49.2%	Medium	
			Bit Manipulation (/tag/bit-manipulation)			
			Sliding Window (/tag/sliding-window)			
			Rolling Hash (/tag/rolling-hash)			
			Hash Function (/tag/hash-function)			
	93	Restore IP Addresses (/probl	String (/tag/string) Backtracking (/tag/backtracking)	50.4%	(Medium)	
	205			45.00/		
	395	Longest Substring with At Le	Hash Table (/tag/hash-table) String (/tag/string)	45.0%	(Medium)	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sliding Window (/tag/sliding-window)			
~	72	Edit Distance (/problems/edit	String (/tag/string)	56.9%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			

	ш					
	#	Title	Tags	Acceptance	Difficulty	Freq
	1463	Cherry Pickup II (/problems/c	Array (/tag/array)	71.9%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			
•	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	35.1%	Medium	
•	316	Remove Duplicate Letters (/p	String (/tag/string) Stack (/tag/stack)	49.9%	(Medium)	
			Greedy (/tag/greedy)			
			Monotonic Stack (/tag/monotonic-stack)			
~	1277	Count Square Submatrices w	Array (/tag/array)	75.3%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			
	1579	Remove Max Number of Edg	Union Find (/tag/union-find) Graph (/tag/graph)	71.2%	Hard	
	670	Maximum Swap (/problems/	Math (/tag/math) Greedy (/tag/greedy)	48.9%	Medium	
	3110	Score of a String (/problems/	String (/tag/string)	93.6%	Easy	
~	138	Copy List with Random Point	Hash Table (/tag/hash-table)	56.8%	(Medium)	
		.,	Linked List (/tag/linked-list)			
	252	Meeting Rooms (/problems/	Array (/tag/array) Sorting (/tag/sorting)	58.2%	Easy	
•	721	Accounts Merge (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	57.5%	(Medium)	
		3 (1)	String (/tag/string)			
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Sorting (/tag/sorting)			
	1108	Defanging an IP Address (/pr	String (/tag/string)	89.2%	(Easy)	
~	121	Best Time to Buy and Sell St	Array (/tag/array)	53.9%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			
	440	Doubition Found Cuboot Cure (46 50/		
•	416	Partition Equal Subset Sum (/	Array (/tag/array)	46.5%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
~	31	Next Permutation (/problems	Array (/tag/array) Two Pointers (/tag/two-pointers)	40.4%	Medium	
	995	Minimum Number of K Conse	Array (/tag/array)	62.8%	(Hard)	
			Bit Manipulation (/tag/bit-manipulation)	02.070		
			Queue (/tag/queue)			
			Sliding Window (/tag/sliding-window)			
			Prefix Sum (/tag/prefix-sum)			
•	542	01 Matrix (/problems/01-mat	Array (/tag/array)	48.9%	(Medium)	
		,	Dynamic Programming (/tag/dynamic-programming)			
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
						
~	1047	Remove All Adjacent Duplicat	String (/tag/string) Stack (/tag/stack)	69.8%	(Easy)	

	#	Title	Tags	Acceptance	Difficulty	Freq
	337	House Robber III (/problems/	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	54.3%	Medium	
			Binary Tree (/tag/binary-tree)			
	349	Intersection of Two Arrays (/	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	74.8%	Easy	
			Sorting (/tag/sorting)			
~	127	Word Ladder (/problems/wor	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	39.7%	Hard	
~	1043	Partition Array for Maximum	Array (/tag/array)	76.6%	Medium	
	142	Doordor List (Inroblems/roor	Dynamic Programming (/tag/dynamic-programming)	EQ 29/	Madium	
	143	Reorder List (/problems/reor	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Recursion (/tag/recursion)	59.3%	(Medium)	
	2542	Maximum Subsequence Scor	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	53.7%	Medium	
	832	Flipping an Image (/problems	Array (/tag/array) Two Pointers (/tag/two-pointers) Bit Manipulation (/tag/bit-manipulation)	82.1%	Easy	
•	994	Rotting Oranges (/problems/r	Matrix (/tag/matrix) Simulation (/tag/simulation) Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	54.4%	Medium	
•	532	K-diff Pairs in an Array (/prob	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	43.0%	Medium	
	1482	Minimum Number of Days to	Sorting (/tag/sorting)	56.2%	(Medium)	
	941	Valid Mountain Array (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	33.5%	(Easy)	
	633	Sum of Square Numbers (/pr	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	36.6%	(Medium)	
		, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	Binary Search (/tag/binary-search)			
	1700	Number of Students Unable t	Array (/tag/array) Stack (/tag/stack) Queue (/tag/queue) Simulation (/tag/simulation)	78.2%	Easy	
	350	Intersection of Two Arrays II (Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	58.5%	Easy	
•	1192	Critical Connections in a Net	Sorting (/tag/sorting) Depth-First Search (/tag/depth-first-search) Graph (/tag/graph)	56.0%	Hard	

	#	Title	Tags	Acceptance	Difficulty	Fre
_	323	Number of Connected Comp	Donth First Coard (Itaaildonth first	63.0%	Medium	
	323	Number of Connected Comp	Depth-First Search (/tag/depth-first-search)	63.0%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
	692	Top K Frequent Words (/prob	Hash Table (/tag/hash-table) String (/tag/string)	58.2%	Medium	
		· · · · · · · · · · · · · · · · · · ·	Trie (/tag/trie) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			
	37	Sudoku Solver (/problems/su	Array (/tag/array) Hash Table (/tag/hash-table)	61.9%	(Hard)	
			Backtracking (/tag/backtracking) Matrix (/tag/matrix)			
	54	Spiral Matrix (/problems/spir	Array (Itaglarray) Matrix (Itaglmatrix)	50.2%	(Medium)	
•	04	орнаниана (урговістіз/эрн	Array (/tag/array) Matrix (/tag/matrix)	30.270	(Medidiii)	
			Simulation (/tag/simulation)			
~	118	Pascal's Triangle (/problems/	Array (/tag/array)	74.8%	(Easy)	
			Dynamic Programming (/tag/dynamic-programming)			
	283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.9%	(Easy)	
	485	Max Consecutive Ones (/pro	Array (/tag/array)	59.7%	(Easy)	
		()	Andy (ragionally)			
	7	Reverse Integer (/problems/r	Math (/tag/math)	28.8%	Medium	
	10	Danislan Francisco Matalian		00.00/	Hard	
	10	Regular Expression Matching	String (/tag/string)	28.2%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Recursion (/tag/recursion)			
/	451	1 Sort Characters By Frequenc	Hash Table (/tag/hash-table) String (/tag/string)	72.7%	Medium	
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			
			Counting (ragiocalting)			
	310	Minimum Height Trees (/prob	Depth-First Search (/tag/depth-first-search)	41.8%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
	720	Daily Tamanayaty was (Invalid		CC 10/	Madiana	
	739	Daily Temperatures (/proble	Array (/tag/array) Stack (/tag/stack)	66.1%	(Medium)	
			Monotonic Stack (/tag/monotonic-stack)			
/	329	Longest Increasing Path in a	Array (/tag/array)	53.8%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
			Memoization (/tag/memoization) Matrix (/tag/matrix)			
			matrix (tag/matrix)			
/	1838	Frequency of the Most Frequ	Array (/tag/array) Binary Search (/tag/binary-search)	44.6%	Medium	
			Greedy (/tag/greedy)			
			Sliding Window (/tag/sliding-window)			

/2024, 1	#	Title	Google - LeetCode Tags	Acceptance	Difficulty	Freq
				•		
	2704	To Be Or Not To Be (/proble		62.2%	(Easy)	
	463	Island Perimeter (/problems/i	Array (/tag/array)	72.9%	(Easy)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)			
			Matrix (/tag/matrix)			
~	643	Maximum Average Subarray I	Array (/tag/array)	43.5%	Easy	
			Sliding Window (/tag/sliding-window)			
•	931	Minimum Falling Path Sum (/	Array (/tag/array)	63.6%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			
	104	Can Station (Inroblems Issue		AE E0/	Madium	
•	134	Gas Station (/problems/gas-s	Array (/tag/array) Greedy (/tag/greedy)	45.5%	(Medium)	
	1512	Number of Good Pairs (/prob	Array (/tag/array) Hash Table (/tag/hash-table)	89.1%	Easy	
			Math (/tag/math) Counting (/tag/counting)			
,	53	Maximum Subarray (/proble	Array (/tag/array)	50.9%	(Medium)	
		, , , , , , , , , , , , , , , , , , , ,	Divide and Conquer (/tag/divide-and-conquer)			
			Dynamic Programming (/tag/dynamic-programming)			
		5		 00/		
•	48	Rotate Image (/problems/rota	Array (/tag/array) Math (/tag/math)	75.0%	(Medium)	
			Matrix (/tag/matrix)			
	303	Range Sum Query - Immutab	Array (/tag/array) Design (/tag/design)	64.0%	Easy	
			Prefix Sum (/tag/prefix-sum)			
	67	Add Binary (/problems/add-b	Math (/tag/math) String (/tag/string)	53.9%	(Easy)	
		, w	Bit Manipulation (/tag/bit-manipulation)			
			Simulation (/tag/simulation)			
	E40	Diameter of Discourt Tree (Inve		CO 00/	(5)	
•	543	Diameter of Binary Tree (/pro	Tree (/tag/tree)	60.9%	(Easy)	
			Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)			
			binary free (ragionary tree)			
~	846	Hand of Straights (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	56.7%	Medium	
			Greedy (/tag/greedy) Sorting (/tag/sorting)			
	1051	Height Checker (/problems/h	Array (/tag/array) Sorting (/tag/sorting)	80.7%	Easy	
			Counting Sort (/tag/counting-sort)			
	345	Reverse Vowels of a String (/	Tue Deinters (Mag/hue mainters) (Chring (Mag/ahring)	53.6%	(Easy)	
	343	Reverse vowers of a string (Two Pointers (/tag/two-pointers) String (/tag/string)	33.070	Lusy	
~	905	Sort Array By Parity (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	76.2%	Easy	
			Sorting (/tag/sorting)			
	1207	Unique Number of Occurren	Array (/tag/array) Hash Table (/tag/hash-table)	77.3%	(Easy)	
		·	, , , , , , , , , , , , , , , , , , ,			
~	312	Burst Balloons (/problems/bu	Array (/tag/array)	59.2%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
~	494	Target Sum (/problems/targe	Array (/tag/array)	47.1%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
	570	Managers with at Least 5 Dir	Database (/tag/database)	49.9%	(Medium)	
	2, 3		parapase (traditionase)			

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	#	Title	Tags	Acceptance	Difficulty	Freq
	26	Remove Duplicates from Sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	56.5%	Easy	
~	525	Contiguous Array (/problems	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	49.0%	Medium	
~	518	Coin Change II (/problems/co	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	64.3%	Medium	
•	104	Maximum Depth of Binary Tr	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	75.7%	Easy	
•	1319	Number of Operations to Ma	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	63.0%	Medium	
•	322	Coin Change (/problems/coin	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	44.3%	Medium	
	58	Length of Last Word (/proble	String (/tag/string)	52.6%	Easy	
	131	Palindrome Partitioning (/pro	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	69.7%	Medium	
	66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	45.7%	Easy	
~	1832	Check if the Sentence Is Pan	Hash Table (/tag/hash-table) String (/tag/string)	83.3%	Easy	
	16	3Sum Closest (/problems/3s	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	45.9%	Medium	
•	92	Reverse Linked List II (/probl	Linked List (/tag/linked-list)	47.9%	Medium	
•	287	Find the Duplicate Number (/	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation)	61.1%	Medium	
•	198	House Robber (/problems/ho	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	51.2%	Medium	
	21	Merge Two Sorted Lists (/pro	Linked List (/tag/linked-list) Recursion (/tag/recursion)	64.7%	Easy	
•	567	Permutation in String (/probl	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	44.5%	Medium	
•	49	Group Anagrams (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	68.9%	Medium	
	414	Third Maximum Number (/pr	Array (/tag/array) Sorting (/tag/sorting)	35.2%	Easy	
~	438	Find All Anagrams in a String	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	51.1%	Medium	
	2723	Add Two Promises (/problem		91.2%	(Easy)	

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	#	Title	Tags	Acceptance	Difficulty	Fr
~	658	Find K Closest Elements (/pr	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.6%	Medium	
			Binary Search (/tag/binary-search)			
			Sliding Window (/tag/sliding-window)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
~	746	Min Cost Climbing Stairs (/pr	Array (/tag/array)	65.9%	(Easy)	
		3 (1)	Dynamic Programming (/tag/dynamic-programming)			
			zynamie rogiaminig (ragyaynamie programmig)			
	27	Remove Element (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	57.4%	Easy	
~	8	String to Integer (atoi) (/prob	String (/tag/string)	17.5%	Medium	
	2140	Decrees Arrest Flaments by		0.4.10/	(Na diam	
•	2149	Rearrange Array Elements by	Array (/tag/array) Two Pointers (/tag/two-pointers)	84.1%	(Medium)	
			Simulation (/tag/simulation)			
	2629	Function Composition (/probl		86.0%	Easy	
~	208	Implement Trie (Prefix Tree) (Hash Table (/tag/hash-table) String (/tag/string)	65.7%	Medium	
		, , , , , , , , , , , , , , , , , , , ,	Design (/tag/design) Trie (/tag/trie)			
			200131. (1.03),000131.)			
~	1248	Count Number of Nice Subar	Array (/tag/array) Hash Table (/tag/hash-table)	71.0%	(Medium)	
			Math (/tag/math)			
			Sliding Window (/tag/sliding-window)			
~	73	Set Matrix Zeroes (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	56.4%	(Medium)	
			Matrix (/tag/matrix)			
	2877	Create a DataFrame from Lis		81.0%	(Easy)	
	217	Contains Duplicate (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	61.9%	Easy	
			Sorting (/tag/sorting)			
,	901	Online Stock Span (/problem	Stack (/tag/stack) Design (/tag/design)	66.1%	(Medium)	
		7 (7)	Monotonic Stack (/tag/monotonic-stack)			
			Data Stream (/tag/data-stream)			
	653	Two Sum IV - Input is a BST (Hash Table (/tag/hash-table)	61.4%	(Easy)	
			Two Pointers (/tag/two-pointers) Tree (/tag/tree)			
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
	1164	Product Price at a Given Dat	Database (/tag/database)	55.8%	Medium	
~	347	Top K Frequent Elements (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	63.0%	(Medium)	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			
			Quickselect (/tag/quickselect)			
	1423	Maximum Points You Can Ob	Array (Itaniarray)	53.2%	(Medium)	
•	1423	waxiiiiuiii Poliits Tou Call Ob	Array (/tag/array)	JJ. Z 70	wedium	
			Sliding Window (/tag/sliding-window)			
			Prefix Sum (/tag/prefix-sum)			

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	#	Title	Tags	Acceptance	Difficulty	Fre
~	410	Split Array Largest Sum (/pro	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)	55.8%	Hard	
~	930	Binary Subarrays With Sum (/	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	63.1%	Medium	
~	64	Minimum Path Sum (/proble	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	64.4%	Medium	
~	20	Valid Parentheses (/problems	String (/tag/string) Stack (/tag/stack)	40.7%	Easy	
	258	Add Digits (/problems/add-di	Math (/tag/math) Simulation (/tag/simulation) Number Theory (/tag/number-theory)	66.8%	Easy	
~	152	Maximum Product Subarray (Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.5%	Medium	
~	57	Insert Interval (/problems/ins	Array (/tag/array)	41.8%	Medium	
~	18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	36.4%	Medium	
~	115	Distinct Subsequences (/pro	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	47.6%	Hard	
	6	Zigzag Conversion (/problem	String (/tag/string)	48.6%	Medium	
	153	Find Minimum in Rotated Sor	Array (/tag/array) Binary Search (/tag/binary-search)	50.8%	Medium	
	1148	Article Views I (/problems/art	Database (/tag/database)	75.6%	Easy	
~	79	Word Search (/problems/wor	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	43.1%	Medium	
	1509	Minimum Difference Betwee	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	59.2%	Medium	
~	83	Remove Duplicates from Sort	Linked List (/tag/linked-list)	52.9%	Easy	
~	189	Rotate Array (/problems/rotat ★	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	41.0%	Medium	
	279	Perfect Squares (/problems/	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	54.9%	Medium	
	796	Rotate String (/problems/rota	String (/tag/string) String Matching (/tag/string-matching)	58.6%	Easy	
~	701	Insert into a Binary Search Tr	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	73.7%	Medium	

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	#	Title	Tags	Acceptance	Difficulty	Freq
•	368	Largest Divisible Subset (/pr	Array (/tag/array) Math (/tag/math)	45.4%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Sorting (/tag/sorting)			
~	100	Same Tree (/problems/same	Tree (/tag/tree)	62.7%	(Easy)	
		,	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	75	Sort Colors (/problems/sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	64.1%	Medium	
			Sorting (/tag/sorting)			
	206	Reverse Linked List (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	77.0%	Easy	
	32	Longest Valid Parentheses (/	Obdies (Aboutanity a)	34.4%	(Hard)	
	32	Longest valid Parentheses (/	String (/tag/string)	34.470	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Stack (/tag/stack)			
	190	Reverse Bits (/problems/reve	Divide and Conquer (/tag/divide-and-conquer)	59.3%	Easy	
			Bit Manipulation (/tag/bit-manipulation)			
	394	Decode String (/problems/de	Chrise (the relation) Check (the relate al.)	59.4%	(Medium)	
	334	Decode String (/problems/de	String (/tag/string) Stack (/tag/stack)	33.470	Wedidiii	
			Recursion (/tag/recursion)			
~	1091	Shortest Path in Binary Matri	Array (/tag/array)	47.7%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
~	55 Jump Game (/problems/jump	Array (/tag/array)	38.6%	(Medium)		
		, ,, ,, ,, ,, ,, ,, ,, ,, ,, ,, ,, ,, ,	Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
			, ii 3.5 , , ,			
~	785	Is Graph Bipartite? (/problem	Depth-First Search (/tag/depth-first-search)	56.0%	(Medium)	
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
	228	Summary Ranges (/problems	Array (/tag/array)	51.0%	Easy	
		NACT 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		00.00/		
•	44	Wildcard Matching (/problem	String (/tag/string)	28.3%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy) Recursion (/tag/recursion)			
	28	Find the Index of the First Oc	Two Pointers (/tag/two-pointers) String (/tag/string)	42.8%	Easy	
			String Matching (/tag/string-matching)			
	1539	Kth Missing Positive Number	Annual (the standard) (Pierra Queet, the stair and a section	60.3%	Easy	
	1339	Kill Missing Fositive Number	Array (/tag/array) Binary Search (/tag/binary-search)	00.570	(Easy)	
	1581	Customer Who Visited but Di	Database (/tag/database)	67.9%	Easy	
_	35	Search Insert Position (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	46.5%	(Easy)	
	=					
	175	Combine Two Tables (/proble	Database (/tag/database)	76.3%	Easy	
	387	First Unique Character in a S	Hash Table (/tag/hash-table) String (/tag/string)	62.3%	(Easy)	
			Queue (/tag/queue) Counting (/tag/counting)			
	550	Game Play Analysis IV (/probl	Database (/tag/database)	36.8%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Fre
	1456	Maximum Number of Vowels	String (/tag/string)	58.7%	(Medium)	
			Sliding Window (/tag/sliding-window)			
~	278	First Bad Version (/problems/	Binary Search (/tag/binary-search)	44.6%	Easy	
			Interactive (/tag/interactive)			
~	46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	78.7%	Medium	
~	124	Binary Tree Maximum Path S	Dynamic Programming (/tag/dynamic-programming)	40.2%	Hard	
			Tree (/tag/tree)			
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	973	K Closest Points to Origin (/p	Array (/tag/array) Math (/tag/math)	66.6%	Medium	
			Divide and Conquer (/tag/divide-and-conquer)			
			Geometry (/tag/geometry) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Quickselect (/tag/quickselect)			
~	199	Binary Tree Right Side View (Tree (/tag/tree)	63.4%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	787	Cheapest Flights Within K St	Dynamic Programming (/tag/dynamic-programming)	39.4%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Shortest Path (/tag/shortest-path)			
~	162	Find Peak Element (/problem	Array (/tag/array) Binary Search (/tag/binary-search)	46.0%	Medium	
~	207	Course Schedule (/problems/	Depth-First Search (/tag/depth-first-search)	47.1%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
~	1480	Running Sum of 1d Array (/pr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	86.8%	Easy	
~	114	Flatten Binary Tree to Linked	Linked List (/tag/linked-list) Stack (/tag/stack)	65.6%	Medium	
			Tree (/tag/tree)			
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	290	Word Pattern (/problems/wor	Hash Table (/tag/hash-table) String (/tag/string)	42.2%	Easy	
~	74	Search a 2D Matrix (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	50.5%	Medium	
			Matrix (/tag/matrix)		_	
	222	Count Complete Tree Nodes	Binary Search (/tag/binary-search)	66.1%	Easy	
			Bit Manipulation (/tag/bit-manipulation)			
			Tree (/tag/tree) Binary Tree (/tag/binary-tree)			
	5 1	N-Queens (Inroblemela que	(A	60 00/	Hard	
	51	N-Queens (/problems/n-que	Array (/tag/array) Backtracking (/tag/backtracking)	69.0%	(Hard)	

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	#	Title	Tags	Acceptance	Difficulty	Freq
	232	Implement Queue using Stac	Stack (/tag/stack) Design (/tag/design)	66.5%	Easy	
			Queue (/tag/queue)			
	733	Flood Fill (/problems/flood-fill)	Array (/tag/array)	64.3%	(Easy)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	39.0%	Easy	
~	34	Find First and Last Position o	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%	Medium	
•	94	Binary Tree Inorder Traversal	Stack (/tag/stack) Tree (/tag/tree)	76.5%	(Easy)	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	102	Binary Tree Level Order Trav	Tree (/tag/tree)	67.8%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list)	58.6%	Medium	
			Two Pointers (/tag/two-pointers)			
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)			
	274	H-Index (/problems/h-index)	Array (/tag/array) Sorting (/tag/sorting)	39.1%	Medium	
			Counting Sort (/tag/counting-sort)			
	540	Single Element in a Sorted Ar	Array (/tag/array) Binary Search (/tag/binary-search)	59.2%	Medium	
•	135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.5%	Hard	
~	977	Squares of a Sorted Array (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	72.9%	Easy	
			Sorting (/tag/sorting)			
	90	Subsets II (/problems/subset	Array (/tag/array) Backtracking (/tag/backtracking)	57.6%	Medium	
			Bit Manipulation (/tag/bit-manipulation)			
•	25	Reverse Nodes in k-Group (/	Linked List (/tag/linked-list) Recursion (/tag/recursion)	59.4%	Hard	
~	268	Missing Number (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	67.4%	(Easy)	
			Math (/tag/math) Binary Search (/tag/binary-search)			
			Bit Manipulation (/tag/bit-manipulation)			
			Sorting (/tag/sorting)			
	219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	45.7%	(Easy)	
			Sliding Window (/tag/sliding-window)			
	584	Find Customer Referee (/pro	Database (/tag/database)	70.1%	Easy	
•	19	Remove Nth Node From End	Linked List (/tag/linked-list)	45.9%	(Medium)	
			Two Pointers (/tag/two-pointers)			
	136	Single Number (/problems/si	Array (/tag/array)	73.4%	(Easy)	
			Bit Manipulation (/tag/bit-manipulation)			
	400:	. Ti (5		07.637		
	1661	Average Time of Process per	Database (/tag/database)	67.3%	(Easy)	

	#	Title	Tags	Acceptance	Difficulty	Fr
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~	142	Linked List Cycle II (/problem	Hash Table (/tag/hash-table)	51.9%	(Medium)	
			Linked List (/tag/linked-list)			
			Two Pointers (/tag/two-pointers)			
~	105	Construct Binary Tree from P	Array (/tag/array) Hash Table (/tag/hash-table)	64.4%	Medium	
			Divide and Conquer (/tag/divide-and-conquer)			
			Tree (/tag/tree) Binary Tree (/tag/binary-tree)			
~	235	Lowest Common Ancestor of	Tree (/tag/tree)	65.3%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
			Billary free (rag/billary free)			
~	61	Rotate List (/problems/rotate	Linked List (/tag/linked-list)	38.2%	Medium	
			Two Pointers (/tag/two-pointers)			
~	209	Minimum Size Subarray Sum	Array (/tag/array) Binary Search (/tag/binary-search)	47.4%	(Medium)	
			Sliding Window (/tag/sliding-window)			
			Prefix Sum (/tag/prefix-sum)			
~	103	Binary Tree Zigzag Level Ord	Tree (/tag/tree)	59.4%	(Medium)	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	2356	Number of Unique Subjects	Database (/tag/database)	88.2%	(Easy)	
~	383	Ransom Note (/problems/ran	Hash Table (/tag/hash-table) String (/tag/string)	61.9%	(Easy)	
			Counting (/tag/counting)			
	36	Valid Sudoku (/problems/vali	Array (/tag/array) Hash Table (/tag/hash-table)	60.1%	Medium	
			Matrix (/tag/matrix)			
	220	Vth Cmallast Flament in a BC		72.00/	Madium	
•	230	Kth Smallest Element in a BS	Tree (/tag/tree)	73.0%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)			
			billary free (rag/billary-tree)			
~	139	Word Break (/problems/word	Array (/tag/array) Hash Table (/tag/hash-table)	47.0%	Medium	
			String (/tag/string)			
			Dynamic Programming (/tag/dynamic-programming)			
			Trie (/tag/trie) Memoization (/tag/memoization)			
	242	Valid Anagram (/problems/va	Hash Table (/tag/hash-table) String (/tag/string)	64.9%	(Easy)	
		vana / magram (/probleme/va	Sorting (/tag/sorting)	01.070		
			cortaing (radg) sorting)			
~	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	53.4%	Hard	
			Divide and Conquer (/tag/divide-and-conquer)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Merge Sort (/tag/merge-sort)			
	125	Valid Palindrome (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	48.0%	(Easy)	
			, o. , , , , , , , , , , , , , , , , , ,			
~	101	Symmetric Tree (/problems/s	Tree (/tag/tree)	57.0%	(Easy)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			

	#	Title	Tags	Acceptance	Difficulty Fr
	234	Palindrome Linked List (/prob	Linked List (/tag/linked-list)	53.6%	Easy
			Two Pointers (/tag/two-pointers) Stack (/tag/stack)		
			Recursion (/tag/recursion)		
	197	Rising Temperature (/proble	Database (/tag/database)	48.0%	Easy
	80	Remove Duplicates from Sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	59.2%	Medium
	110	Balanced Binary Tree (/probl	Tree (/tag/tree)	52.7%	Easy
			Depth-First Search (/tag/depth-first-search)		
			Binary Tree (/tag/binary-tree)		
~	226	Invert Binary Tree (/problems	Tree (/tag/tree)	77.3%	Easy
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Binary Tree (/tag/binary-tree)		
~	392	Is Subsequence (/problems/i	Two Pointers (/tag/two-pointers) String (/tag/string)	48.1%	Easy
			Dynamic Programming (/tag/dynamic-programming)		
~	122	Best Time to Buy and Sell St	Array (/tag/array)	67.0%	Medium
			Dynamic Programming (/tag/dynamic-programming)		
			Greedy (/tag/greedy)		
~	876	Middle of the Linked List (/pr	Linked List (/tag/linked-list)	78.8%	Easy
			Two Pointers (/tag/two-pointers)		
~	141	Linked List Cycle (/problems/	Hash Table (/tag/hash-table)	50.7%	Easy
			Linked List (/tag/linked-list)		
			Two Pointers (/tag/two-pointers)		
	238	Product of Array Except Self	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	66.4%	Medium
	2582	Pass the Pillow (/problems/p	Math (/tag/math) Simulation (/tag/simulation)	57.2%	(Easy)

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