re(/explore/) Problems(/problemset/all/) Contest(/contest/) Discuss(/discuss/) Interview \checkmark Store \checkmark \circlearrowleft 0 (/problems waiting-tim

■ Adobe

Problems Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 208 / 520 problems.

| ✓ Show problem tags | 3 |
|---------------------|---|
|---------------------|---|

| | # | Title | Tags | Acceptance | Difficulty | Fre |
|----------|-----|-------------------------------|---|------------|-------------|-----|
| | 1 | Two Sum (/problems/two-sum) | Array (/tag/array) Hash Table (/tag/hash-table) | 53.0% | Easy | |
| ~ | 2 | Add Two Numbers (/problem | Linked List (/tag/linked-list) Math (/tag/math) | 43.4% | Medium | |
| | | | Recursion (/tag/recursion) | | | |
| | 910 | Smallest Range II (/problems/ | Array (/tag/array) Math (/tag/math) | 36.3% | Medium | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| ~ | 4 | Median of Two Sorted Arrays | Array (/tag/array) Binary Search (/tag/binary-search) | 40.6% | Hard | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | 13 | Roman to Integer (/problems/ | Hash Table (/tag/hash-table) Math (/tag/math) | 61.8% | Easy | |
| | | | String (/tag/string) | | | |
| | 7 | Reverse Integer (/problems/r | Math (/tag/math) | 28.8% | Medium | |
| , | 3 | Longest Substring Without R | Hash Table (/tag/hash-table) String (/tag/string) | 35.0% | Medium | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| / | 5 | Longest Palindromic Substrin | Two Pointers (/tag/two-pointers) String (/tag/string) | 34.1% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 14 | Longest Common Prefix (/pr | String (/tag/string) Trie (/tag/trie) | 43.2% | Easy | |
| / | 15 | 3Sum (/problems/3sum) | Array (/tag/array) Two Pointers (/tag/two-pointers) | 34.9% | Medium | |
| | | | Sorting (/tag/sorting) | | | |
| / | 53 | Maximum Subarray (/proble | Array (/tag/array) | 50.9% | Medium | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 21 | Merge Two Sorted Lists (/pro | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 64.7% | Easy | |
| / | 42 | Trapping Rain Water (/proble | Array (/tag/array) Two Pointers (/tag/two-pointers) | 62.4% | Hard | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Stack (/tag/stack) | | | |
| | | | Monotonic Stack (/tag/monotonic-stack) | | | |

All time

Select time period:

| 2024, 1 | 1.32 | | Adobe - LeetCode | | | |
|---------|------|--------------------------------|--|------------|------------|------|
| | # | Title | Tags | Acceptance | Difficulty | Frec |
| | 41 | First Missing Positive (/probl | Array (/tag/array) Hash Table (/tag/hash-table) | 39.7% | Hard | |
| ~ | 11 | Container With Most Water (/ | Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) | 55.6% | Medium | |
| • | 22 | Generate Parentheses (/prob | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 75.0% | Medium | |
| | | | Backtracking (/tag/backtracking) | 47.004 | | |
| • | 56 | Merge Intervals (/problems/ | Array (/tag/array) Sorting (/tag/sorting) | 47.6% | (Medium) | |
| ~ | 31 | Next Permutation (/problems | Array (/tag/array) Two Pointers (/tag/two-pointers) | 40.4% | Medium | |
| • | 121 | Best Time to Buy and Sell St | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 53.9% | Easy | |
| • | 146 | LRU Cache (/problems/lru-ca | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) | 42.8% | Medium | |
| • | 1480 | Running Sum of 1d Array (/pr | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 86.8% | Easy | |
| ~ | 20 | Valid Parentheses (/problems | String (/tag/string) Stack (/tag/stack) | 40.7% | Easy | |
| • | 823 | Binary Trees With Factors (/p | Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting) | 52.9% | Medium | |
| | 206 | Reverse Linked List (/proble | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 77.0% | Easy | |
| ~ | 54 | Spiral Matrix (/problems/spir | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation) | 50.2% | Medium | |
| • | 23 | Merge k Sorted Lists (/proble | Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) | 53.4% | Hard | |
| | 241 | Different Ways to Add Parent | Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization) | 65.7% | Medium | |
| ~ | 344 | Reverse String (/problems/re | Two Pointers (/tag/two-pointers) String (/tag/string) | 78.7% | Easy | |
| | 9 | Palindrome Number (/proble | Math (/tag/math) | 56.9% | Easy | |
| | 454 | 4Sum II (/problems/4sum-ii) | Array (/tag/array) Hash Table (/tag/hash-table) | 57.3% | Medium | |
| • | 278 | First Bad Version (/problems/ | Binary Search (/tag/binary-search) Interactive (/tag/interactive) | 44.6% | Easy | |
| | 16 | 3Sum Closest (/problems/3s | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 45.9% | Medium | |
| ~ | 322 | Coin Change (/problems/coin | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) | 44.3% | Medium | |

| | # | Title | Tags | Acceptance | Difficulty | Fre |
|----------|------|----------------------------------|--|------------|------------|-----|
| | 6 | Zigzag Conversion (/problem | String (/tag/string) | 48.6% | Medium | |
| , | 48 | Rotate Image (/problems/rota | Array (/tag/array) Math (/tag/math) | 75.0% | (Medium) | |
| • | 70 | Notate image (problems/rota | Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix) | 7 0.070 | wearan | |
| ~ | 312 | Burst Balloons (/problems/bu | Array (/tag/array) | 59.2% | (Hard) | |
| - | | () | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 0444 | Mariana Barria Tiran M | | F0 00/ | | |
| | 2141 | Maximum Running Time of N | Array (/tag/array) Binary Search (/tag/binary-search) | 50.0% | (Hard) | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | 32 | Longest Valid Parentheses (/ | String (/tag/string) | 34.4% | Hard | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Stack (/tag/stack) | | | |
| | 38 | Count and Say (/problems/co | String (/tag/string) | 55.7% | Medium | |
| ~ | 76 | Minimum Window Substring | Hash Table (/tag/hash-table) String (/tag/string) | 43.3% | (Hard) | |
| | | · · | Sliding Window (/tag/sliding-window) | | | |
| | 40 | Dames tations (Involutions In an | | 70.70/ | (11.11) | |
| ~ | 46 | Permutations (/problems/per | Array (/tag/array) Backtracking (/tag/backtracking) | 78.7% | (Medium) | |
| ~ | 456 | 132 Pattern (/problems/132 | Array (/tag/array) Binary Search (/tag/binary-search) | 33.8% | Medium | |
| | | | Stack (/tag/stack) | | | |
| | | | Monotonic Stack (/tag/monotonic-stack) | | | |
| | | | Ordered Set (/tag/ordered-set) | | | |
| | 894 | All Possible Full Binary Trees | Dynamic Programming (/tag/dynamic-programming) | 82.7% | Medium | |
| | | | Tree (/tag/tree) Recursion (/tag/recursion) | | | |
| | | | Memoization (/tag/memoization) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| ~ | 18 | 4Sum (/problems/4sum) | Array (/tag/array) Two Pointers (/tag/two-pointers) | 36.4% | Medium | |
| | | | Sorting (/tag/sorting) | | | |
| _ | 118 | Pascal's Triangle (/problems/ | Auror (handawa) | 74.8% | (Easy) | |
| • | 110 | rascai's mangle (/problems/ | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 74.070 | Lasy | |
| | | | Dynamic Programming (rag/dynamic-programming) | | | |
| ~ | 70 | Climbing Stairs (/problems/cl | Math (/tag/math) | 53.0% | Easy | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Memoization (/tag/memoization) | | | |
| | 217 | Contains Duplicate (/problem | Array (/tag/array) Hash Table (/tag/hash-table) | 61.9% | Easy | |
| | | | Sorting (/tag/sorting) | | | |
| | 453 | Minimum Moves to Equal Arr | Array (/tag/array) Math (/tag/math) | 56.9% | (Medium) | |
| | 400 | William Woves to Equal 747 | Array (/tag/array) Math (/tag/math) | 00.070 | (meanann) | |
| | 535 | Encode and Decode TinyURL | Hash Table (/tag/hash-table) String (/tag/string) | 86.4% | Medium | |
| | | | Design (/tag/design) | | | |
| | | | Hash Function (/tag/hash-function) | | | |
| ~ | 200 | Number of Islands (/problem | Array (/tag/array) | 59.9% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | _ | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Union Find (/tag/union-find) Matrix (/tag/matrix) | | | |

| | # | Title | Tags | Acceptance | Difficulty | Fred |
|---|------|--------------------------------|---|------------|------------|------|
| | | | | <u> </u> | | |
| | 1588 | Sum of All Odd Length Subar | Array (/tag/array) Math (/tag/math) Prefix Sum (/tag/prefix-sum) | 83.1% | (Easy) | |
| ~ | 84 | Largest Rectangle in Histogr | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 44.9% | Hard | |
| | 37 | Sudoku Solver (/problems/su | Array (/tag/array) Hash Table (/tag/hash-table) Backtracking (/tag/backtracking) Matrix (/tag/matrix) | 61.9% | Hard | |
| ~ | 33 | Search in Rotated Sorted Arr | Array (/tag/array) Binary Search (/tag/binary-search) | 41.1% | Medium | |
| | 279 | Perfect Squares (/problems/ | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) | 54.9% | Medium | |
| | 004 | Delindress Linked Link (Involv | Breadth-First Search (/tag/breadth-first-search) | F2 C9/ | | |
| | 234 | Palindrome Linked List (/prob | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Recursion (/tag/recursion) | 53.6% | (Easy) | |
| • | 88 | Merge Sorted Array (/proble | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 50.2% | Easy | |
| ~ | 316 | Remove Duplicate Letters (/p | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack) | 49.9% | Medium | |
| ~ | 287 | Find the Duplicate Number (/ | Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) | 61.1% | Medium | |
| | 12 | Integer to Roman (/problems/ | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string) | 65.4% | Medium | |
| | 195 | Tenth Line (/problems/tenth-l | Shell (/tag/shell) | 33.5% | Easy | |
| | 1207 | Unique Number of Occurren | Array (/tag/array) Hash Table (/tag/hash-table) | 77.3% | Easy | |
| | 2235 | Add Two Integers (/problems | Math (/tag/math) | 87.8% | Easy | |
| | 177 | Nth Highest Salary (/problem | Database (/tag/database) | 37.9% | Medium | |
| • | 174 | Dungeon Game (/problems/d | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix) | 38.3% | Hard | |
| | 137 | Single Number II (/problems/ | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 63.2% | Medium | |
| • | 17 | Letter Combinations of a Pho | Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) | 61.0% | Medium | |
| ~ | 458 | Poor Pigs (/problems/poor-pi | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics) | 59.6% | Hard | |
| | 51 | N-Queens (/problems/n-que | Array (/tag/array) Backtracking (/tag/backtracking) | 69.0% | Hard | |

| //2024, | 11:32 | | Adobe - LeetCode | | | |
|---------|-------|---------------------------------|--|------------|-------------|------|
| | # | Title | Tags | Acceptance | Difficulty | Frec |
| • | 179 | Largest Number (/problems/l | Array (/tag/array) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) | 36.5% | Medium | |
| • | 771 | Jewels and Stones (/problem | Hash Table (/tag/hash-table) String (/tag/string) | 88.7% | Easy | |
| ~ | 49 | Group Anagrams (/problems/ | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) | 68.9% | Medium | |
| | 45 | Jump Game II (/problems/ju | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 40.6% | Medium | |
| • | 24 | Swap Nodes in Pairs (/proble | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 64.8% | Medium | |
| | 1802 | Maximum Value at a Given In | Binary Search (/tag/binary-search) Greedy (/tag/greedy) | 39.2% | Medium | |
| | 698 | Partition to K Equal Sum Sub | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask) | 38.3% | Medium | |
| | 143 | Reorder List (/problems/reor | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Recursion (/tag/recursion) | 59.3% | Medium | |
| | 136 | Single Number (/problems/si | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 73.4% | Easy | |
| | 292 | Nim Game (/problems/nim-g | Math (/tag/math) Brainteaser (/tag/brainteaser) Game Theory (/tag/game-theory) | 57.0% | Easy | |
| ~ | 10 | Regular Expression Matching | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) | 28.2% | Hard | |
| • | 139 | Word Break (/problems/word | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization) | 47.0% | Medium | |
| • | 779 | K-th Symbol in Grammar (/pr | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion) | 46.6% | Medium | |
| | 852 | Peak Index in a Mountain Arr | Array (/tag/array) Binary Search (/tag/binary-search) | 68.3% | Medium | |
| • | 8 | String to Integer (atoi) (/prob | String (/tag/string) | 17.5% | Medium | |
| • | 74 | Search a 2D Matrix (/proble | Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix) | 50.5% | Medium | |
| ~ | 50 | Pow(x, n) (/problems/powx-n) | Math (/tag/math) Recursion (/tag/recursion) | 35.1% | Medium | |
| ~ | 799 | Champagne Tower (/problem | Dynamic Programming (/tag/dynamic-programming) | 58.2% | Medium | |
| | | | | | | |

| | # | Title | Tags | Acceptance | Difficulty | Frec |
|---|------|--------------------------------|---|------------|------------|------|
| | 349 | Intersection of Two Arrays (/ | Array (/tag/array) Hash Table (/tag/hash-table) | 74.8% | (Easy) | |
| | | | Two Pointers (/tag/two-pointers) | | | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Sorting (/tag/sorting) | | | |
| | 238 | Product of Array Except Self | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 66.4% | Medium | |
| ~ | 25 | Reverse Nodes in k-Group (/ | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 59.4% | Hard | |
| | 26 | Remove Duplicates from Sort | Array (/tag/array) Two Pointers (/tag/two-pointers) | 56.5% | Easy | |
| ~ | 92 | Reverse Linked List II (/probl | Linked List (/tag/linked-list) | 47.9% | Medium | |
| | 400 | For a lower (Invelored to a 1 | | 40.40/ | | |
| • | 403 | Frog Jump (/problems/frog-j | Array (/tag/array) | 46.1% | (Hard) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 1190 | Reverse Substrings Between | String (/tag/string) Stack (/tag/stack) | 66.5% | Medium | |
| ? | 29 | Divide Two Integers (/proble | Math (/tag/math) | 17.6% | Medium | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | 004 | | | 40.00/ | | |
| | 264 | Ugly Number II (/problems/u | Hash Table (/tag/hash-table) Math (/tag/math) | 46.3% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | 916 | Word Subsets (/problems/wo | Array (/tag/array) Hash Table (/tag/hash-table) | 52.0% | Medium | |
| | | | String (/tag/string) | | | |
| ~ | 44 | Wildcard Matching (/problem | String (/tag/string) | 28.3% | (Hard) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Greedy (/tag/greedy) Recursion (/tag/recursion) | | | |
| | 240 | Search a 2D Matrix II (/proble | Array (/tag/array) Binary Search (/tag/binary-search) | 53.0% | (Medium) | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Matrix (/tag/matrix) | | | |
| | 0.0 | | | 47.00/ | | |
| • | 60 | Permutation Sequence (/pro | Math (/tag/math) Recursion (/tag/recursion) | 47.6% | (Hard) | |
| | 176 | Second Highest Salary (/pro | Database (/tag/database) | 40.9% | Medium | |
| ~ | 1658 | Minimum Operations to Redu | Array (/tag/array) Hash Table (/tag/hash-table) | 39.7% | Medium | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |
| | 301 | Remove Invalid Parentheses | String (/tag/string) Backtracking (/tag/backtracking) | 48.4% | (Hard) | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | | | | |
| | 95 | Unique Binary Search Trees I | Dynamic Programming (/tag/dynamic-programming) | 58.2% | (Medium) | |
| | | | Backtracking (/tag/backtracking) Tree (/tag/tree) | | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| ~ | 239 | Sliding Window Maximum (/p | Array (/tag/array) Queue (/tag/queue) | 46.7% | Hard | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Monotonic Queue (/tag/monotonic-queue) | | | |

| | # | Title | Tags | Acceptance | Difficulty | Free |
|---|------|---------------------------------|---|------------|------------|------|
| | 1027 | Longest Arithmetic Subsequ | Array (/tag/array) Hash Table (/tag/hash-table) | 49.1% | Medium | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | | 00.007 | | |
| ~ | 215 | Kth Largest Element in an Arr | Array (/tag/array) | 66.9% | (Medium) | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Quickselect (/tag/quickselect) | | | |
| ~ | 79 | Word Search (/problems/wor | Array (/tag/array) String (/tag/string) | 43.1% | Medium | |
| | | | Backtracking (/tag/backtracking) Matrix (/tag/matrix) | | | |
| | | | | | | |
| ~ | 73 | Set Matrix Zeroes (/problems | Array (/tag/array) Hash Table (/tag/hash-table) | 56.4% | (Medium) | |
| | | | Matrix (/tag/matrix) | | | |
| | 1531 | String Compression II (/probl | String (/tag/string) | 52.5% | (Hard) | |
| | | ommig compression ((pression | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Dynamic Programming (rag/dynamic programming) | | | |
| | 2742 | Painting the Walls (/problems | Array (/tag/array) | 50.9% | Hard | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 394 | Docada String (Inroblems/do | | 59.4% | Modium | |
| | 394 | Decode String (/problems/de | String (/tag/string) Stack (/tag/stack) | 59.4% | (Medium) | |
| | | | Recursion (/tag/recursion) | | | |
| | 220 | Contains Duplicate III (/probl | Array (/tag/array) | 22.9% | Hard | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) | | | |
| | | | Ordered Set (/tag/ordered-set) | | | |
| | 005 | | | 45.00/ | | |
| | 395 | Longest Substring with At Le | Hash Table (/tag/hash-table) String (/tag/string) | 45.0% | (Medium) | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | 378 | Kth Smallest Element in a So | Array (/tag/array) Binary Search (/tag/binary-search) | 62.6% | Medium | |
| | | | Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Matrix (/tag/matrix) | | | |
| | | | | | | |
| ~ | 78 | Subsets (/problems/subsets) | Array (/tag/array) Backtracking (/tag/backtracking) | 78.7% | (Medium) | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| ~ | 105 | Construct Binary Tree from P | Array (/tag/array) Hash Table (/tag/hash-table) | 64.4% | Medium | |
| | | , | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Tree (/tag/tree) Binary Tree (/tag/binary-tree) | | | |
| | | | mos (raginally nos (ragionally nos) | | | |
| | 202 | Happy Number (/problems/h | Hash Table (/tag/hash-table) Math (/tag/math) | 56.4% | Easy | |
| | | | Two Pointers (/tag/two-pointers) | | | |
| , | 34 | Find First and Last Position o | Array (/tag/array) Binary Search (/tag/binary-search) | 44.7% | (Medium) | |
| | 04 | Tilla Filot and East Fosition o | Array (/tag/array) | 44.770 | moulani | |
| | 540 | Single Element in a Sorted Ar | Array (/tag/array) Binary Search (/tag/binary-search) | 59.2% | Medium | |
| | ECC | Cubarray Corre Face L. V. U. | | 40.00/ | (14. " | |
| • | 560 | Subarray Sum Equals K (/pro | Array (/tag/array) Hash Table (/tag/hash-table) | 43.8% | (Medium) | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |
| | 2667 | Create Hello World Function | | 81.3% | Easy | |
| | | | | | | |

| | # | Title | Tags | Acceptance | Difficulty | Fred |
|---|------|---------------------------------|--|------------|------------|------|
| • | 198 | House Robber (/problems/ho | Array (/tag/array) | 51.2% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 66 | Plus One (/problems/plus-one) | Array (/tag/array) Math (/tag/math) | 45.7% | Easy | |
| | 1567 | Maximum Length of Subarra | Array (/tag/array) | 44.3% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Greedy (/tag/greedy) | | | |
| | 704 | Binary Search (/problems/bin | Array (/tag/array) Binary Search (/tag/binary-search) | 57.9% | Easy | |
| ~ | 237 | Delete Node in a Linked List | Linked List (/tag/linked-list) | 80.2% | Medium | |
| | 1512 | Number of Good Pairs (/prob | Array (/tag/array) Hash Table (/tag/hash-table) | 89.1% | (Easy) | |
| | | W.F. | Math (/tag/math) Counting (/tag/counting) | | | |
| , | 446 | Arithmetic Slices II - Subseq | Array (/tag/array) | 54.6% | (Hard) | |
| ľ | 440 | Autumento onoco ii odosceq | Dynamic Programming (/tag/dynamic-programming) | 04.070 | (Hara) | |
| | | 0 . (0 | | 40.407 | | |
| | 576 | Out of Boundary Paths (/pro | Dynamic Programming (/tag/dynamic-programming) | 48.1% | (Medium) | |
| ~ | 236 | Lowest Common Ancestor of | Tree (/tag/tree) | 62.9% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| • | 128 | Longest Consecutive Sequen | Array (/tag/array) Hash Table (/tag/hash-table) | 47.3% | Medium | |
| | | | Union Find (/tag/union-find) | | | |
| | 27 | Remove Element (/problems/ | Array (/tag/array) Two Pointers (/tag/two-pointers) | 57.4% | Easy | |
| ~ | 101 | Symmetric Tree (/problems/s | Tree (/tag/tree) | 57.0% | (Easy) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 67 | Add Binary (/problems/add-b | Math (/tag/math) String (/tag/string) | 53.9% | Easy | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Simulation (/tag/simulation) | | | |
| | 415 | Add Strings (/problems/add | Math (/tag/math) String (/tag/string) | 51.7% | Easy | |
| | | | Simulation (/tag/simulation) | | | |
| | 303 | Range Sum Query - Immutab | Array (/tag/array) Design (/tag/design) | 64.0% | (Easy) | |
| | | g , | Prefix Sum (/tag/prefix-sum) | | | |
| | 86 | Partition List (/problems/parti | | 56.7% | (Medium) | |
| | 80 | raitition List (/problems/parti | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 30.7 76 | Medidiii | |
| | | | The Femilia (raginal pemilia) | | | |
| | 131 | Palindrome Partitioning (/pro | String (/tag/string) | 69.7% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) | | | |
| | | | Dacktracking (regipacktracking) | | | |
| ~ | 39 | Combination Sum (/problems | Array (/tag/array) Backtracking (/tag/backtracking) | 72.0% | Medium | |
| • | 229 | Majority Element II (/problem | Array (/tag/array) Hash Table (/tag/hash-table) | 52.0% | Medium | |
| | | | Sorting (/tag/sorting) Counting (/tag/counting) | | | |

| 2024, 1 | | Tial | Adobe - LeetCode | A • | Disc: | _ |
|---------|------|-----------------------------------|--|---------------------|------------|-----|
| | # | Title | Tags | Acceptance | Difficulty | Fre |
| ~ | 221 | Maximal Square (/problems/ | Array (/tag/array) | 46.9% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Matrix (/tag/matrix) | | | |
| | 556 | Next Greater Element III (/pro | Math (/tag/math) Two Pointers (/tag/two-pointers) | 34.1% | (Medium) | |
| | | WF | String (/tag/string) | | | |
| | | | (dung (dug/eding)) | | | |
| ~ | 55 | Jump Game (/problems/jump | Array (/tag/array) | 38.6% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Greedy (/tag/greedy) | | | |
| ~ | 122 | Best Time to Buy and Sell St | Array (/tag/array) | 67.0% | Medium | |
| | | • | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Greedy (/tag/greedy) | | | |
| | | | 7 (1 3/3 7) | | | |
| | 1672 | Richest Customer Wealth (/p | Array (/tag/array) Matrix (/tag/matrix) | 88.1% | (Easy) | |
| | 219 | Contains Duplicate II (/proble | Array (/tag/array) Hash Table (/tag/hash-table) | 45.7% | (Easy) | |
| | | 1 01 | Sliding Window (/tag/sliding-window) | | | |
| | | | Chang Time of Waspinson | | | |
| | 1041 | 1041 Robot Bounded In Circle (/pr | Math (/tag/math) String (/tag/string) | 55.8% | Medium | |
| | | | Simulation (/tag/simulation) | | | |
| | 442 | Find All Duplicates in an Arra | Array (/tag/array) Hash Table (/tag/hash-table) | 75.8% | Medium | |
| | | · | (rasin laste (rasin laste) | | | |
| | 169 | Majority Element (/problems/ | Array (/tag/array) Hash Table (/tag/hash-table) | 65.0% | Easy | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Sorting (/tag/sorting) Counting (/tag/counting) | | | |
| | 30 | 0 Substring with Concatenatio | Hash Table (/tag/hash-table) String (/tag/string) | 32.6% | (Hard) | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | | | | |
| | 869 | Reordered Power of 2 (/probl | Hash Table (/tag/hash-table) Math (/tag/math) | 62.6% | (Medium) | |
| | | | Sorting (/tag/sorting) Counting (/tag/counting) | | | |
| | | | Enumeration (/tag/enumeration) | | | |
| | 1144 | Decrease Elements To Make | Array (/tag/array) Greedy (/tag/greedy) | 47.9% | Medium | |
| | | | | 10 50/ | | |
| • | 123 | Best Time to Buy and Sell St | Array (/tag/array) | 48.5% | (Hard) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 862 | Shortest Subarray with Sum | Array (/tag/array) Binary Search (/tag/binary-search) | 26.1% | Hard | |
| | | | Queue (/tag/queue) | | _ | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |
| | | | Monotonic Queue (/tag/monotonic-queue) | | | |
| | 103 | Binary Tree Zigzag Level Ord | Tron (Itaaltron) | 59.4% | (Medium) | |
| | 100 | Sindly 1100 Zigzag Level Old | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) | JJ. T /0 | culuiii | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | | | Dinary free (ragioniary-free) | | | |
| ~ | 19 | Remove Nth Node From End | Linked List (/tag/linked-list) | 45.9% | Medium | |
| | | | Two Pointers (/tag/two-pointers) | | | |
| | 273 | Integer to English Words (/pr | Math (Itaalmath) String (Itaalatring) | 30.8% | (Hard) | |
| | _, 5 | | Math (/tag/math) String (/tag/string) Recursion (/tag/recursion) | 55.570 | | |
| | | | Recursion (rugheculsion) | | | |

| 2024, 1 | 1:32 | | Adobe - LeetCode | | | |
|---------|------|---------------------------------|--|------------|----------------|------|
| | # | Title | Tags | Acceptance | Difficulty | Frec |
| | 1523 | Count Odd Numbers in an Int | Math (/tag/math) | 49.9% | Easy | |
| | 983 | Minimum Cost For Tickets (/ | Array (/tag/array) | 65.2% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| • | 152 | Maximum Product Subarray (| Array (/tag/array) | 34.5% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 412 | Fizz Buzz (/problems/fizz-bu | Math (/tag/math) String (/tag/string) | 72.5% | (Easy) | |
| | | (Free 1971) | Simulation (/tag/simulation) | | | |
| | 75 | Sort Colors (/problems/sort | Array (/tag/array) Two Pointers (/tag/two-pointers) | 64.1% | (Medium) | |
| | , 0 | Cort Colors (problems/sort | Sorting (/tag/sorting) | 04.170 | (mounum) | |
| | 790 | Domino and Tramino Tiling (/ | | 50.3% | (Medium) | |
| | 790 | Domino and Tromino Tiling (/ | Dynamic Programming (/tag/dynamic-programming) | 30.370 | Mediuiii | |
| | 858 | Mirror Reflection (/problems/ | Math (/tag/math) Geometry (/tag/geometry) | 62.5% | Medium | |
| | | | Number Theory (/tag/number-theory) | | | |
| | 89 | Gray Code (/problems/gray-c | Math (/tag/math) Backtracking (/tag/backtracking) | 59.6% | Medium | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| ~ | 124 | Binary Tree Maximum Path S | Dynamic Programming (/tag/dynamic-programming) | 40.2% | Hard | |
| | | | Tree (/tag/tree) | | | |
| | | | Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | | | |
| | | | | | | |
| | 148 | Sort List (/problems/sort-list) | Linked List (/tag/linked-list) | 58.6% | (Medium) | |
| | | | Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Sorting (/tag/sorting) Merge Sort (/tag/merge-sort) | | | |
| • | 94 | Binary Tree Inorder Traversal | Stack (/tag/stack) Tree (/tag/tree) | 76.5% | (Easy) | |
| | | , | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| ~ | 863 | All Nodes Distance K in Binar | Hash Table (/tag/hash-table) Tree (/tag/tree) | 64.7% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| • | 300 | Longest Increasing Subsequ | Array (/tag/array) Binary Search (/tag/binary-search) | 55.8% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 283 | Move Zeroes (/problems/mov | Array (/tag/array) Two Pointers (/tag/two-pointers) | 61.9% | Easy | |
| | 125 | Valid Palindrome (/problems/ | Two Pointers (/tag/two-pointers) String (/tag/string) | 48.0% | Easy | |
| | 36 | Valid Sudoku (/problems/vali | Array (/tag/array) Hash Table (/tag/hash-table) | 60.1% | (Medium) | |
| | | W | Matrix (/tag/matrix) | | | |
| - | 231 | Power of Two (/problems/po | Math (/tag/math) | 47.8% | (Easy) | |
| | | W. // *** | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Recursion (/tag/recursion) | | | |
| | 1108 | Defanging an IP Address (/pr | String (/tag/string) | 89.2% | Easy | |
| | | | | | _ _ | |
| | | | | | | |

| | # | Title | Tags | Acceptance | Difficulty | Fre |
|----------|------|--------------------------------|---|------------|------------|-----|
| | 109 | Convert Sorted List to Binary | Linked List (/tag/linked-list) | 62.3% | Medium | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Tree (/tag/tree) | | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 387 | First Unique Character in a S | Hash Table (/tag/hash-table) String (/tag/string) | 62.3% | (Easy) | |
| | 00, | That anique analuator in a a | Queue (/tag/queue) Counting (/tag/counting) | 02.070 | | |
| | | | queue (/tag/queue) | | | |
| ~ | 138 | Copy List with Random Point | Hash Table (/tag/hash-table) | 56.8% | Medium | |
| | | | Linked List (/tag/linked-list) | | | |
| | 767 | Reorganize String (/problems | Hash Table (/tag/hash-table) String (/tag/string) | 54.8% | (Medium) | |
| | | 3 "" | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Counting (/tag/counting) | | | |
| | | | | | | |
| | 976 | Largest Perimeter Triangle (/ | Array (/tag/array) Math (/tag/math) | 56.1% | (Easy) | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | 204 | Count Primes (/problems/cou | Array (/tag/array) Math (/tag/math) | 33.8% | Medium | |
| | | | Enumeration (/tag/enumeration) | | | |
| | | | Number Theory (/tag/number-theory) | | | |
| | 203 | Remove Linked List Elements | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 49.3% | Easy | |
| | 1705 | Maximum Number of Eaten A | | 39.2% | (Medium) | |
| | 1703 | Maximum Number of Laterra | Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue) | 39.270 | Wedidiii | |
| | | | Heap (Filolity Queue) (/tag/lleap-pholity-queue) | | | |
| | 155 | Min Stack (/problems/min-st | Stack (/tag/stack) Design (/tag/design) | 54.5% | Medium | |
| ~ | 62 | Unique Paths (/problems/uni | Math (/tag/math) | 64.5% | (Medium) | |
| | | (II) | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Combinatorics (/tag/combinatorics) | | | |
| | | | | | | |
| ~ | 1047 | Remove All Adjacent Duplicat | String (/tag/string) Stack (/tag/stack) | 69.8% | (Easy) | |
| ~ | 739 | Daily Temperatures (/proble | Array (/tag/array) Stack (/tag/stack) | 66.1% | Medium | |
| | | | Monotonic Stack (/tag/monotonic-stack) | | | |
| | 1009 | Complement of Base 10 Inte | | 60.00/ | (F) | |
| | 1009 | Complement of base to line | Bit Manipulation (/tag/bit-manipulation) | 60.8% | (Easy) | |
| | 337 | House Robber III (/problems/ | Dynamic Programming (/tag/dynamic-programming) | 54.3% | Medium | |
| | | | Tree (/tag/tree) | | | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| ~ | 35 | Search Insert Position (/probl | Array (/tag/array) Binary Search (/tag/binary-search) | 46.5% | Easy | |
| | 697 | Degree of an Array (/problem | Array (/tag/array) Hash Table (/tag/hash-table) | 56.6% | Easy | |
| ~ | 438 | Find All Anagrams in a String | Hash Table (/tag/hash-table) String (/tag/string) | 51.1% | (Medium) | |
| • | | | Sliding Window (/tag/sliding-window) | , | | |
| | 888 | Fair Candy Swap (/problems/ | Array (/tag/array) Hash Table (/tag/hash-table) | 61.9% | (Easy) | |
| | 550 | . an Janay Swap (problems) | Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) | J 1.J/U | | |
| | | | | | | |

| | # | Title | Tags | Acceptance | Difficulty | Frec |
|----------|------|---------------------------------|---|------------|------------|------|
| | 890 | Find and Replace Pattern (/pr | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) | 76.8% | Medium | |
| • | 518 | Coin Change II (/problems/co | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 64.3% | Medium | |
| • | 189 | Rotate Array (/problems/rotat ★ | Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers) | 41.0% | Medium | |
| ~ | 127 | Word Ladder (/problems/wor | Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search) | 39.7% | Hard | |
| ~ | 1043 | Partition Array for Maximum | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 76.6% | Medium | |
| | 69 | Sqrt(x) (/problems/sqrtx) | Math (/tag/math) Binary Search (/tag/binary-search) | 39.0% | Easy | |
| | 354 | Russian Doll Envelopes (/pro | Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting) | 37.1% | Hard | |
| | 319 | Bulb Switcher (/problems/bul | Math (/tag/math) Brainteaser (/tag/brainteaser) | 52.9% | Medium | |
| ~ | 368 | Largest Divisible Subset (/pr | Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting) | 45.4% | Medium | |
| • | 338 | Counting Bits (/problems/cou | Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) | 78.5% | Easy | |
| • | 268 | Missing Number (/problems/ | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting) | 67.4% | Easy | |
| | 1920 | Build Array from Permutation | Array (/tag/array) Simulation (/tag/simulation) | 89.9% | Easy | |
| • | 515 | Find Largest Value in Each Tr | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 65.7% | Medium | |
| • | 141 | Linked List Cycle (/problems/ | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 50.7% | Easy | |
| • | 347 | Top K Frequent Elements (/pr | Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect) | 63.0% | Medium | |

| 2024, 1 | 11:32 | | Adobe - LeetCode | | | |
|---------|-------|--------------------------------|---|------------|------------|------|
| | # | Title | Tags | Acceptance | Difficulty | Frec |
| ~ | 542 | 01 Matrix (/problems/01-mat | Array (/tag/array) | 48.9% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Matrix (/tag/matrix) | | | |
| | | | | | | |
| ~ | 410 | Split Array Largest Sum (/pro | Array (/tag/array) Binary Search (/tag/binary-search) | 55.8% | (Hard) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum) | | | |
| | 327 | Count of Range Sum (/proble | Array (/tag/array) Binary Search (/tag/binary-search) | 36.0% | (Hard) | |
| | | J | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Binary Indexed Tree (/tag/binary-indexed-tree) | | | |
| | | | Segment Tree (/tag/segment-tree) | | | |
| | | | Merge Sort (/tag/merge-sort) | | | |
| | | | Ordered Set (/tag/ordered-set) | | | |
| | | | Gradied Set (ragination Set) | | | |
| ~ | 328 | Odd Even Linked List (/probl | Linked List (/tag/linked-list) | 61.5% | Medium | |
| | 227 | Paois Coloulator II (Inroblema | | 42.00/ | Madium | |
| • | 227 | Basic Calculator II (/problems | Math (/tag/math) String (/tag/string) | 43.9% | (Medium) | |
| | | | Stack (/tag/stack) | | | |
| ~ | 83 | Remove Duplicates from Sort | Linked List (/tag/linked-list) | 52.9% | (Easy) | |
| | | | | | | |
| | 2007 | Find Original Array From Dou | Array (/tag/array) Hash Table (/tag/hash-table) | 40.5% | (Medium) | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | 167 | Two Sum II - Input Array Is S | Array (/tag/array) Two Pointers (/tag/two-pointers) | 61.6% | Medium | |
| | | • • | Binary Search (/tag/binary-search) | | | |
| | | | | | | |
| ~ | 61 | Rotate List (/problems/rotate | Linked List (/tag/linked-list) | 38.2% | Medium | |
| | | | Two Pointers (/tag/two-pointers) | | | |
| | 462 | Minimum Moves to Equal Arr | Array (/tag/array) Math (/tag/math) | 60.2% | Medium | |
| | 402 | William Woves to Equal 7tm | Sorting (/tag/sorting) | 00.270 | | |
| | | | Surring (/tag/surring) | | | |
| | 1229 | Meeting Scheduler (/problem | Array (/tag/array) Two Pointers (/tag/two-pointers) | 55.0% | Medium | |
| | | ₽ | Sorting (/tag/sorting) | | | |
| | 0070 | Osciet Cossistations of Users | | 20.00/ | | |
| | 2376 | Count Special Integers (/pro | Math (/tag/math) | 38.6% | (Hard) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 107 | Binary Tree Level Order Trav | Tree (/tag/tree) | 63.8% | Medium | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | | | | | | |
| ~ | 658 | Find K Closest Elements (/pr | Array (/tag/array) Two Pointers (/tag/two-pointers) | 47.6% | (Medium) | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | 289 | Game of Life (/problems/gam | Array (/tag/array) Matrix (/tag/matrix) | 69.5% | (Medium) | |
| | - | VI | Simulation (/tag/simulation) | | | |
| | | | , | | _ | |
| ~ | 1282 | Group the People Given the | Array (/tag/array) Hash Table (/tag/hash-table) | 87.5% | Medium | |
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| | # | Title | Tags | Acceptance | Difficulty | Fre |
|---|------|---|--|-------------|------------|-----|
| ~ | 543 | Diameter of Binary Tree (/pro | Tree (/tag/tree) | 60.9% | (Easy) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 005 | | | 00.407 | | |
| | 895 | Maximum Frequency Stack (/ | Hash Table (/tag/hash-table) Stack (/tag/stack) | 66.4% | (Hard) | |
| | | | Design (/tag/design) Ordered Set (/tag/ordered-set) | | | |
| ~ | 496 | Next Greater Element I (/prob | Array (/tag/array) Hash Table (/tag/hash-table) | 72.5% | Easy | |
| | | | Stack (/tag/stack) | | | |
| | | | Monotonic Stack (/tag/monotonic-stack) | | | |
| | 108 | Convert Sorted Array to Bina | Array (/tag/array) | 72.1% | (Easy) | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Tree (/tag/tree) | | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 696 | Count Binary Substrings (/pr | Two Pointers (/tag/two-pointers) String (/tag/string) | 65.6% | (Easy) | |
| | 000 | Count Bindry Gubstinigs (/pr | Two Pointers (/tag/two-pointers) | 00.070 | (2003) | |
| ~ | 746 | Min Cost Climbing Stairs (/pr | Array (/tag/array) | 65.9% | Easy | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 463 | Island Perimeter (/problems/i | Array (/tag/array) | 72.9% | (Easy) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Matrix (/tag/matrix) | | | |
| | 740 | Delete and Earn (/problems/d | Array (/tag/array) Hash Table (/tag/hash-table) | 56.5% | (Medium) | |
| | 7 40 | Delete and Earn (problems/a | Dynamic Programming (/tag/dynamic-programming) | 00.070 | (modium) | |
| | | | bynamic regramming (tog)criming) | | | |
| | 1191 | K-Concatenation Maximum S | Array (/tag/array) | 23.8% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| ~ | 162 | Find Peak Element (/problem | Array (/tag/array) Binary Search (/tag/binary-search) | 46.0% | Medium | |
| | 000 | D . T' . D 10 !! 0: | | F0 00/ | | |
| • | 309 | Best Time to Buy and Sell St | Array (/tag/array) | 58.6% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 205 | Isomorphic Strings (/problem | Hash Table (/tag/hash-table) String (/tag/string) | 45.4% | Easy | |
| | 116 | Populating Next Right Pointe | Linked List (/tag/linked-list) Tree (/tag/tree) | 63.1% | (Medium) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 1721 | Swapping Nodes in a Linked | Lister of List (No. 100-11 of List) | 68.0% | (Medium) | |
| | 1/21 | Swapping Nodes in a Linked | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 00.070 | Wedidiii | |
| | | | Two Folliters (/tag/two-polliters) | | | |
| ~ | 876 | Middle of the Linked List (/pr | Linked List (/tag/linked-list) | 78.8% | Easy | |
| | | | Two Pointers (/tag/two-pointers) | | | |
| | 262 | Trips and Users (/problems/tr | Database (/tag/database) | 36.4% | Hard | |
| • | 297 | Serialize and Deserialize Bina | String (/tag/string) Tree (/tag/tree) | 57.1% | (Hard) | |
| | | The Description of the Principle of the | Depth-First Search (/tag/depth-first-search) | ± · · · / • | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | breadin mist ocuron (raginicadin mist scaron) | | | |

| | # | Title | Tags | Acceptance | Difficulty |
|---|------|---------------------------------|--|------------|------------|
| , | 662 | Maximum Width of Binary Tr | Tree (/tag/tree) | 43.0% | (Medium) |
| | | ,, , | Depth-First Search (/tag/depth-first-search) | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | |
| | | | Binary Tree (/tag/binary-tree) | | |
| | | | Billary free (/tag/billary-tree) | | |
| | 595 | Big Countries (/problems/big | Database (/tag/database) | 68.1% | Easy |
| • | 1192 | Critical Connections in a Net | Depth-First Search (/tag/depth-first-search) | 56.0% | Hard |
| | | | Graph (/tag/graph) | | |
| | | | Biconnected Component (/tag/biconnected-component) | | |
| | 912 | Sort an Array (/problems/sort | Array (/tag/array) | 56.2% | Medium |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | |
| | | | Sorting (/tag/sorting) | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | |
| | | | Merge Sort (/tag/merge-sort) | | |
| | | | Bucket Sort (/tag/bucket-sort) | | |
| | | | Radix Sort (/tag/packet sort) | | |
| | | | Counting Sort (/tag/counting-sort) | | |
| | | | Counting Soft (rag/counting-soft) | | |
| | 258 | Add Digits (/problems/add-di | Math (/tag/math) Simulation (/tag/simulation) | 66.8% | Easy |
| | | | Number Theory (/tag/number-theory) | | |
| | 260 | Single Number III (/problems/ | Array (/tag/array) | 70.8% | (Medium) |
| | | | Bit Manipulation (/tag/bit-manipulation) | | |
| | 0.7 | Community Others (Installation | | 40.40/ | |
| | 87 | Scramble String (/problems/s | String (/tag/string) | 40.4% | (Hard) |
| | | | Dynamic Programming (/tag/dynamic-programming) | | |
| / | 554 | Brick Wall (/problems/brick | Array (/tag/array) Hash Table (/tag/hash-table) | 55.1% | Medium |
| | 1335 | Minimum Difficulty of a Job | Array (/tag/array) | 59.6% | (Hard) |
| | | | Dynamic Programming (/tag/dynamic-programming) | | |
| , | 226 | Invert Binary Tree (/problems | Tree (/tag/tree) | 77.3% | (Easy) |
| • | 220 | invert Bindry 1100 (probleme | Depth-First Search (/tag/depth-first-search) | ,,, | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | |
| | | | Binary Tree (/tag/binary-tree) | | |
| | | | Billary free (/tag/billary-tree) | | |
| / | 532 | K-diff Pairs in an Array (/prob | Array (/tag/array) Hash Table (/tag/hash-table) | 43.0% | Medium |
| | | | Two Pointers (/tag/two-pointers) | | |
| | | | Binary Search (/tag/binary-search) | | |
| | | | Sorting (/tag/sorting) | | |
| | 1470 | Shuffle the Array (/problems/ | Array (/tag/array) | 88.6% | Easy |
| | 28 | Find the Index of the First Oc | Two Pointers (/tag/two-pointers) String (/tag/string) | 42.8% | (Easy) |
| | | | String Matching (/tag/string-matching) | | |
| , | 98 | Validate Binary Search Tree (| Troe (Itaaltroe) | 33.1% | (Medium) |
| | 50 | validate billary Search free (| Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) | JJ. 170 | wedidiii |
| | | | Binary Search Tree (/tag/binary-search-tree) | | |
| | | | Binary Tree (/tag/binary-tree) | | |

| | # | Title | Tags | Acceptance | Difficulty | Fred |
|---|------|--------------------------------|--|------------|------------|------|
| | 606 | Construct String from Binary | String (/tag/string) Tree (/tag/tree) | 69.3% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 770 | Basic Calculator IV (/problem | Hash Table (/tag/hash-table) Math (/tag/math) | 55.6% | (Hard) | |
| | | | String (/tag/string) Stack (/tag/stack) | | | |
| | | | Recursion (/tag/recursion) | | | |
| | 2763 | Sum of Imbalance Numbers | Array (/tag/array) Hash Table (/tag/hash-table) | 46.5% | (Hard) | |
| | | | Ordered Set (/tag/ordered-set) | | | |
| | 58 | Length of Last Word (/proble | String (/tag/string) | 52.6% | (Easy) | |
| | | | String (/tag/string) | 02.070 | | |
| ~ | 72 | Edit Distance (/problems/edit | String (/tag/string) | 56.9% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| ~ | 380 | Insert Delete GetRandom O(| Array (/tag/array) Hash Table (/tag/hash-table) | 54.5% | Medium | |
| | | | Math (/tag/math) Design (/tag/design) | | | |
| | | | Randomized (/tag/randomized) | | | |
| ~ | 424 | Longest Repeating Character | Hash Table (/tag/hash-table) String (/tag/string) | 54.5% | Medium | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | 342 | Power of Four (/problems/po | Math (/tag/math) | 48.2% | Easy | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Recursion (/tag/recursion) | | | |
| • | 133 | Clone Graph (/problems/clon | Hash Table (/tag/hash-table) | 58.1% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Graph (/tag/graph) | | | |
| | 506 | Relative Ranks (/problems/rel | Array (/tag/array) Sorting (/tag/sorting) | 71.8% | Easy | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | 1399 | Count Largest Group (/probl | Hash Table (/tag/hash-table) Math (/tag/math) | 66.4% | Easy | |
| ~ | 875 | Koko Eating Bananas (/probl | Array (/tag/array) Binary Search (/tag/binary-search) | 48.5% | Medium | |
| | 718 | Maximum Length of Repeate | Array (/tag/array) Binary Search (/tag/binary-search) | 50.9% | (Medium) | |
| | , 10 | Maximum Longur of Repeatem | Dynamic Programming (/tag/dynamic-programming) | 00.070 | | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Rolling Hash (/tag/rolling-hash) | | | |
| | | | Hash Function (/tag/hash-function) | | | |
| | 724 | Find Pivot Index (/problems/fi | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 58.0% | (Easy) | |
| | E40 | E. 15 1 C.T. V.L. (| | 74.00/ | | |
| | 513 | Find Bottom Left Tree Value (| Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) | 71.2% | (Medium) | |
| | | | Breadth-First Search (/tag/deptn-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | | | () (| | | |
| ~ | 151 | Reverse Words in a String (/p | Two Pointers (/tag/two-pointers) String (/tag/string) | 44.1% | Medium | |
| ~ | 377 | Combination Sum IV (/proble | Array (/tag/array) | 54.2% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |

| | # | Title | Tags | Acceptance | Difficulty | Fre |
|----------|------|----------------------------------|---|------------|--------------|-----|
| | 102 | Binary Tree Level Order Trav | Tree (/tag/tree) | 67.8% | Medium | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| ~ | 987 | Vertical Order Traversal of a | Hash Table (/tag/hash-table) Tree (/tag/tree) | 48.1% | (Hard) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Sorting (/tag/sorting) Binary Tree (/tag/binary-tree) | | | |
| | 074 | Ourse Number Higher and a | | F2 00/ | (5) | |
| | 374 | Guess Number Higher or Lo | Binary Search (/tag/binary-search) | 53.8% | (Easy) | |
| | | | Interactive (/tag/interactive) | | | |
| ~ | 135 | Candy (/problems/candy) | Array (/tag/array) Greedy (/tag/greedy) | 43.5% | Hard | |
| | 993 | Cousins in Binary Tree (/prob | Tree (/tag/tree) | 56.3% | (Easy) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 0.44 | Mallal Mannahala Annan (Innahala | | 00.50/ | | |
| | 941 | Valid Mountain Array (/proble | Array (/tag/array) | 33.5% | (Easy) | |
| • | 191 | Number of 1 Bits (/problems/ | Divide and Conquer (/tag/divide-and-conquer) | 71.7% | Easy | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | 1498 | Number of Subsequences Th | Array (/tag/array) Two Pointers (/tag/two-pointers) | 43.7% | (Medium) | |
| | 1400 | ramber of oubsequences rii | Binary Search (/tag/binary-search) | 40.770 | ····cara···· | |
| | | | Sorting (/tag/sorting) | | | |
| | | | conning (nagreening) | | | |
| ~ | 81 | Search in Rotated Sorted Arr | Array (/tag/array) Binary Search (/tag/binary-search) | 37.9% | Medium | |
| | 795 | Number of Subarrays with B | Array (/tag/array) Two Pointers (/tag/two-pointers) | 53.2% | Medium | |
| ~ | 199 | Binary Tree Right Side View (| Tree (/tag/tree) | 63.4% | (Medium) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 1235 | Maximum Profit in Job Sched | Avery (Haglavay) Dipowy Cocycle (Haglicinery, cocycle) | 54.4% | (Hard) | |
| | 1233 | Maximum Front in 30b 3ched | Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) | 34.470 | Tiard | |
| | | | Sorting (/tag/sorting) | | | |
| | | | Softing (reagns) ting) | | | |
| | 509 | Fibonacci Number (/problem | Math (/tag/math) | 71.4% | Easy | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Recursion (/tag/recursion) | | | |
| | | | Memoization (/tag/memoization) | | | |
| ~ | 295 | Find Median from Data Strea | Two Pointers (/tag/two-pointers) Design (/tag/design) | 52.1% | Hard | |
| | | | Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Data Stream (/tag/data-stream) | | | |
| ~ | 111 | Minimum Depth of Binary Tre | Tree (/tag/tree) | 48.4% | (Easy) | |
| | | • | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | | | , , | | | |

| | # | Title | Tags | Acceptance | Difficulty | Fred |
|---|-------|---------------------------------|---|------------|------------|------|
| | 350 | Intersection of Two Arrays II (| Array (/tag/array) Hash Table (/tag/hash-table) | 58.5% | (Easy) | |
| | | | Two Pointers (/tag/two-pointers) | | | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Sorting (/tag/sorting) | | | |
| | 1768 | Merge Strings Alternately (/p | Two Pointers (/tag/two-pointers) String (/tag/string) | 80.1% | Easy | |
| ~ | 967 | Numbers With Same Consec | Backtracking (/tag/backtracking) | 58.1% | (Medium) | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | 1039 | Minimum Score Triangulation | Array (/tag/array) | 59.2% | (Medium) | |
| | 1000 | William Coole mangalation | Dynamic Programming (/tag/dynamic-programming) | 00.270 | (| |
| | | | | | | |
| ~ | 142 | Linked List Cycle II (/problem | Hash Table (/tag/hash-table) | 51.9% | (Medium) | |
| | | | Linked List (/tag/linked-list) | | | |
| | | | Two Pointers (/tag/two-pointers) | | | |
| ~ | 503 | Next Greater Element II (/pro | Array (/tag/array) Stack (/tag/stack) | 64.2% | Medium | |
| | | | Monotonic Stack (/tag/monotonic-stack) | | | |
| | 178 | Rank Scores (/problems/rank | Database (/tag/database) | 62.8% | (Medium) | |
| | | | | | | |
| | 184 | Department Highest Salary (/ | Database (/tag/database) | 52.1% | (Medium) | |
| | 628 | Maximum Product of Three | Array (/tag/array) Math (/tag/math) | 45.2% | Easy | |
| | | | Sorting (/tag/sorting) | | | |
| ~ | 1630 | Arithmetic Subarrays (/probl | Array (/tag/array) Hash Table (/tag/hash-table) | 83.8% | Medium | |
| | | | Sorting (/tag/sorting) | | | |
| | 493 | Reverse Pairs (/problems/rev | Avenue (the reference) | 30.8% | (Hard) | |
| | 493 | Reverse Fairs (problems/rev | Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) | 30.070 | (Haru) | |
| | | | Binary Indexed Tree (/tag/binary-indexed-tree) | | | |
| | | | Segment Tree (/tag/segment-tree) | | | |
| | | | Merge Sort (/tag/merge-sort) | | | |
| | | | Ordered Set (/tag/ordered-set) | | | |
| | F.6.7 | Deventation in Chains (Involu | | 44 50/ | (Mardiana) | |
| • | 567 | Permutation in String (/probl | Hash Table (/tag/hash-table) | 44.5% | (Medium) | |
| | | | Two Pointers (/tag/two-pointers) String (/tag/string) | | | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| ~ | 383 | Ransom Note (/problems/ran | Hash Table (/tag/hash-table) String (/tag/string) | 61.9% | Easy | |
| | | | Counting (/tag/counting) | | | |
| ~ | 173 | Binary Search Tree Iterator (/ | Stack (/tag/stack) Tree (/tag/tree) | 72.5% | Medium | |
| | | | Design (/tag/design) | | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) [Iterator (/tag/iterator) | | | |
| • | 77 | Combinations (/problems/co | Backtracking (/tag/backtracking) | 70.8% | Medium | |
| | 200 | | | 47 40/ | | |
| ~ | 209 | Minimum Size Subarray Sum | Array (/tag/array) Binary Search (/tag/binary-search) | 47.4% | (Medium) | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |

| | # | Title | Tags | Acceptance | Difficulty |
|----------|------|-------------------------------|---|--------------|------------|
| / | 104 | Maximum Depth of Binary Tr | Tree (/tag/tree) | 75.7% | Easy |
| | | | Depth-First Search (/tag/depth-first-search) | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | |
| | | | Binary Tree (/tag/binary-tree) | | |
| | | | | | |
| | 97 | Interleaving String (/problem | String (/tag/string) | 40.3% | (Medium) |
| | | | Dynamic Programming (/tag/dynamic-programming) | | |
| | 40 | Combination Sum II (/proble | Array (/tag/array) Backtracking (/tag/backtracking) | 54.8% | Medium |
| | 299 | Bulls and Cows (/problems/b | Hash Table (/tag/hash-table) String (/tag/string) | 50.4% | Medium |
| | | | Counting (/tag/counting) | | |
| | 938 | Range Sum of BST (/problem | Tree (/tag/tree) | 86.9% | (Easy) |
| | | | Depth-First Search (/tag/depth-first-search) | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | |
| | | | Binary Tree (/tag/binary-tree) | | |
| | | | | | |
| / | 392 | Is Subsequence (/problems/i | Two Pointers (/tag/two-pointers) String (/tag/string) | 48.1% | (Easy) |
| | | | Dynamic Programming (/tag/dynamic-programming) | | |
| / | 494 | Target Sum (/problems/targe | Array (/tag/array) | 47.1% | (Medium) |
| | | | Dynamic Programming (/tag/dynamic-programming) | | |
| | | | Backtracking (/tag/backtracking) | | |
| | 440 | | | 55.00/ | |
| | 443 | String Compression (/proble | Two Pointers (/tag/two-pointers) String (/tag/string) | 55.0% | (Medium) |
| | 367 | Valid Perfect Square (/proble | Math (/tag/math) Binary Search (/tag/binary-search) | 43.8% | Easy |
| | 2328 | Number of Increasing Paths i | Array (/tag/array) | 58.3% | Hard |
| | | | Dynamic Programming (/tag/dynamic-programming) | | |
| | | | Depth-First Search (/tag/depth-first-search) | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | |
| | | | Graph (/tag/graph) | | |
| | | | Topological Sort (/tag/topological-sort) | | |
| | | | Memoization (/tag/memoization) Matrix (/tag/matrix) | | |
| | 1305 | All Elements in Two Binary S | Tree (/tag/tree) | 79.8% | Medium |
| | | , | Depth-First Search (/tag/depth-first-search) | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | |
| | | | Sorting (/tag/sorting) Binary Tree (/tag/binary-tree) | | |
| , | 994 | Rotting Oranges (/problems/r | Array (/tag/array) | 54.4% | (Medium) |
| • | | Tracting Granges (problems) | Breadth-First Search (/tag/breadth-first-search) | 5 , 5 | |
| | | | Matrix (/tag/matrix) | | |
| | | | | | |
| / | 992 | Subarrays with K Different In | Array (/tag/array) Hash Table (/tag/hash-table) | 63.6% | Hard |
| | | | Sliding Window (/tag/sliding-window) | | |
| | | | Counting (/tag/counting) | | |
| / | 797 | All Paths From Source to Tar | Backtracking (/tag/backtracking) | 82.5% | Medium |
| | | | Depth-First Search (/tag/depth-first-search) | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | |
| | | | u 5, | | |

| | # | Title | Tags | Acceptance | Difficulty | Fr |
|----------|-----|----------------------------------|--|---------------------|------------|----|
| | 692 | Top K Frequent Words (/prob | Hash Table (/tag/hash-table) String (/tag/string) | 58.2% | Medium | |
| | | | Trie (/tag/trie) Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Bucket Sort (/tag/bucket-sort) | | | |
| | | | Counting (/tag/counting) | | | |
| | 437 | Path Sum III (/problems/path | Tree (/tag/tree) | 46.2% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 459 | Repeated Substring Pattern (| Chains (the atability) | 46.1% | (Easy) | |
| | 400 | Repeated Jubstinig Fattern (| String (/tag/string) | 40.170 | Lusy | |
| | | | String Matching (/tag/string-matching) | | | |
| ~ | 901 | Online Stock Span (/problem | Stack (/tag/stack) Design (/tag/design) | 66.1% | Medium | |
| | | | Monotonic Stack (/tag/monotonic-stack) | | | |
| | | | Data Stream (/tag/data-stream) | | | |
| | 164 | Maximum Gap (/problems/m | Array (/tag/array) Sorting (/tag/sorting) | 46.5% | (Medium) | |
| | | | Bucket Sort (/tag/bucket-sort) | | | |
| | | | Radix Sort (/tag/radix-sort) | | | |
| | 007 | | | 47.40/ | | |
| ~ | 207 | Course Schedule (/problems/ | Depth-First Search (/tag/depth-first-search) | 47.1% | (Medium) | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Graph (/tag/graph) | | | |
| | | | Topological Sort (/tag/topological-sort) | | | |
| | 980 | Unique Paths III (/problems/u | Array (/tag/array) Backtracking (/tag/backtracking) | 81.9% | Hard | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Matrix (/tag/matrix) | | | |
| ~ | 225 | Implement Stack using Queu | Stack (/tag/stack) Design (/tag/design) | 64.4% | (Easy) | |
| | | | Queue (/tag/queue) | | | |
| | 153 | Find Minimum in Rotated Sor | | 50.8% | (Medium) | |
| | 155 | Find Millimum in Rotated Sor | Array (/tag/array) Binary Search (/tag/binary-search) | 50.6% | Medium | |
| | 242 | Valid Anagram (/problems/va | Hash Table (/tag/hash-table) String (/tag/string) | 64.9% | Easy | |
| | | | Sorting (/tag/sorting) | | | |
| | 80 | Remove Duplicates from Sort | Array (/tag/array) Two Pointers (/tag/two-pointers) | 59.2% | Medium | |
| | 112 | Path Sum (/problems/path-s | | 50.8% | Eggy | |
| • | 112 | Patti Suiti (/problettis/patti-s | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) | 50.6% | (Easy) | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | | | binary free (rag/binary-tree/ | | | |
| ~ | 450 | Delete Node in a BST (/probl | Tree (/tag/tree) | 51.6% | Medium | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 113 | Path Sum II (/problems/path | Backtracking (/tag/backtracking) Tree (/tag/tree) | 58.8% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 232 | Implement Quous using Stop | Carali (hardarata) (Buring (h. 11.1.) | 66 50/ ₋ | Easy | |
| | 232 | Implement Queue using Stac | Stack (/tag/stack) Design (/tag/design) | 66.5% | (Easy) | |
| | | | Queue (/tag/queue) | | | |

| | # | Title | Tags | Acceptance | Difficulty | Fre |
|---|------|---------------------------------|---|----------------|------------|-----|
| | 523 | Continuous Subarray Sum (/ | Array (/tag/array) Hash Table (/tag/hash-table) | 30.3% | Medium | |
| | | | Math (/tag/math) Prefix Sum (/tag/prefix-sum) | | | |
| | 808 | Soup Servings (/problems/so | Math (/tag/math) | 53.9% | (Medium) | |
| | | , , | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Probability and Statistics (/tag/probability-and-statistics) | | | |
| • | 0005 | Doubition Associate Toro Associ | | 00.40/ | | |
| ? | 2035 | Partition Array Into Two Arra | Array (/tag/array) Two Pointers (/tag/two-pointers) | 20.4% | (Hard) | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Ordered Set (/tag/ordered-set) Bitmask (/tag/bitmask) | | | |
| ~ | 918 | Maximum Sum Circular Suba | Array (/tag/array) | 45.2% | Medium | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Queue (/tag/queue) | | | |
| | | | Monotonic Queue (/tag/monotonic-queue) | | | |
| | 373 | Find K Pairs with Smallest Su | Array (/tag/array) | 40.0% | (Medium) | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | , | | |
| | | | ricap (monty gacac) (magnicap priority queue) | | | |
| • | 703 | Kth Largest Element in a Stre | Tree (/tag/tree) Design (/tag/design) | 57.0% | Easy | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | | | Data Stream (/tag/data-stream) | | | |
| | 904 | Fruit Into Baskets (/problems | Array (/tag/array) Hash Table (/tag/hash-table) | 44.5% | Medium | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| , | 486 | Predict the Winner (/problem | Array (Itaalarray) Math (Itaalmath) | 55.4% | (Medium) | |
| | 400 | redict the winner (/problem | Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) | 00.470 | (mediani) | |
| | | | Recursion (/tag/recursion) | | | |
| | | | Game Theory (/tag/game-theory) | | | |
| | | | , (), (), (| | | |
| | 110 | Balanced Binary Tree (/probl | Tree (/tag/tree) | 52.7% | Easy | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 934 | Shortest Bridge (/problems/s | Array (/tag/array) | 57.8% | (Medium) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Matrix (/tag/matrix) | | | |
| | 700 | | | 50.00 <i>/</i> | | |
| | 768 | Max Chunks To Make Sorted | Array (/tag/array) Stack (/tag/stack) | 53.3% | (Hard) | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | | | Monotonic Stack (/tag/monotonic-stack) | | | |
| / | 743 | Network Delay Time (/proble | Depth-First Search (/tag/depth-first-search) | 54.3% | Medium | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Graph (/tag/graph) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Shortest Path (/tag/shortest-path) | | | |

| | # | Title | Tags | Acceptance | Difficulty | Frec |
|----------|------|--------------------------------|--|------------|------------|------|
| | 197 | Rising Temperature (/proble | Database (/tag/database) | 48.0% | Easy | |
| | 274 | H-Index (/problems/h-index) | Array (/tag/array) Sorting (/tag/sorting) | 39.1% | Medium | |
| | | | Counting Sort (/tag/counting-sort) | | | |
| | 1287 | Element Appearing More Tha | Array (/tag/array) | 61.0% | (Easy) | |
| | 1207 | Element Appearing More Tham | Array (rag/array) | 01.070 | | |
| | 1021 | Remove Outermost Parenthe | String (/tag/string) Stack (/tag/stack) | 83.1% | Easy | |
| ? | 417 | Pacific Atlantic Water Flow (/ | Array (/tag/array) | 55.5% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Matrix (/tag/matrix) | | | |
| | 455 | Assign Cookies (/problems/a | Array (/tag/array) Two Pointers (/tag/two-pointers) | 52.7% | (Easy) | |
| | | · · · · · · | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | | | | | | |
| | 2009 | Minimum Number of Operati | Array (/tag/array) Hash Table (/tag/hash-table) | 52.8% | (Hard) | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | 713 | Subarray Product Less Than | Array (/tag/array) | 51.5% | (Medium) | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | 1000 | | | 00.407 | | |
| ~ | 1930 | Unique Length-3 Palindromic | Hash Table (/tag/hash-table) String (/tag/string) | 66.1% | (Medium) | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |
| ~ | 114 | Flatten Binary Tree to Linked | Linked List (/tag/linked-list) Stack (/tag/stack) | 65.6% | Medium | |
| | | | Tree (/tag/tree) | | | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 165 | Compare Version Numbers (/ | Two Pointers (/tag/two-pointers) String (/tag/string) | 41.0% | (Medium) | |
| | | () | Two Folinters (rady two pointers) | | | |
| ~ | 1441 | Build an Array With Stack Op | Array (/tag/array) Stack (/tag/stack) | 79.9% | Medium | |
| | | | Simulation (/tag/simulation) | | | |
| ~ | 802 | Find Eventual Safe States (/p | Depth-First Search (/tag/depth-first-search) | 63.3% | Medium | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Graph (/tag/graph) | | | |
| | | | Topological Sort (/tag/topological-sort) | | | |
| | 110 | December Triangle II (Innoblem | | 04.00/ | (5) | |
| | 119 | Pascal's Triangle II (/problem | Array (/tag/array) | 64.3% | (Easy) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 366 | Find Leaves of Binary Tree (/ | Tree (/tag/tree) | 80.6% | Medium | |
| | | ₽ | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 473 | Matchsticks to Square (/prob | Array (Itaglarray) | 40.3% | (Medium) | |
| | -7.5 | stonotions to oquare (prob | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | | culum | |
| | | | Backtracking (/tag/backtracking) | | | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Bitmask (/tag/bitmask) | | | |
| | | | (,), | | | |
| | 1431 | Kids With the Greatest Numb | Array (/tag/array) | 87.6% | Easy | |

| 2024, 1 | # | Title | Adobe - LeetCode Tags | Acceptance | Difficulty | Free |
|---------|------|---------------------------------------|---|------------|------------|------|
| | | | | | | 1160 |
| ~ | 973 | K Closest Points to Origin (/p | Array (/tag/array) Math (/tag/math) | 66.6% | (Medium) | |
| | | | Divide and Conquer (/tag/divide-and-conquer) | | | |
| | | | Geometry (/tag/geometry) Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Quickselect (/tag/quickselect) | | | |
| | 1239 | Maximum Length of a Concat | Array (/tag/array) String (/tag/string) | 54.1% | (Medium) | |
| | | | Backtracking (/tag/backtracking) | | | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | | | | |
| • | 1710 | Maximum Units on a Truck (/ | Array (/tag/array) Greedy (/tag/greedy) | 73.7% | (Easy) | |
| | | | Sorting (/tag/sorting) | | | |
| | 187 | Repeated DNA Sequences (/ | Hash Table (/tag/hash-table) String (/tag/string) | 49.2% | Medium | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Rolling Hash (/tag/rolling-hash) | | | |
| | | | Hash Function (/tag/hash-function) | | | |
| | 000 | Valid Delia dua es a II (la calala es | | 44.00/ | | |
| | 680 | Valid Palindrome II (/problem | Two Pointers (/tag/two-pointers) String (/tag/string) | 41.0% | (Easy) | |
| | | | Greedy (/tag/greedy) | | | |
| ~ | 647 | Palindromic Substrings (/pro | Two Pointers (/tag/two-pointers) String (/tag/string) | 70.3% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 225 | Lawart Camman Amaratan of | | CE 20/ | (Marking) | |
| • | 235 | Lowest Common Ancestor of | Tree (/tag/tree) | 65.3% | (Medium) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 334 | Increasing Triplet Subsequen | Array (/tag/array) Greedy (/tag/greedy) | 39.6% | Medium | |
| | 188 | Best Time to Buy and Sell St | | 43.5% | (Hard) | |
| • | 100 | best fille to buy and sell st | Array (/tag/array) | 43.370 | Tiaru | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 792 | Number of Matching Subseq | Array (/tag/array) Hash Table (/tag/hash-table) | 50.9% | Medium | |
| | | | String (/tag/string) Binary Search (/tag/binary-search) | | | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Trie (/tag/trie) Sorting (/tag/sorting) | | | |
| _ | 1547 | Minimum Cost to Cut a Stick | Array (/tag/array) | 61.8% | (Hard) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | 011070 | | |
| | | | Sorting (/tag/sorting) | | | |
| | | | containing (taughoot arright | | | |
| | 405 | Convert a Number to Hexade | Math (/tag/math) | 48.9% | Easy | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| ~ | 100 | Same Tree (/problems/same | Tree (/tag/tree) | 62.7% | (Easy) | |
| | | , | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | | | | | | |
| | 441 | Arranging Coins (/problems/ | Math (/tag/math) Binary Search (/tag/binary-search) | 46.7% | (Easy) | |
| | 429 | N-ary Tree Level Order Trave | Tree (/tag/tree) | 70.9% | Medium | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | y agrandadii iiist sodisiij | | | |

| | # | Title | Tags | Acceptance | Difficulty | Frec |
|---|------|---|---|------------|------------|------|
| | 2646 | Minimize the Total Price of th | Array (/tag/array) | 45.3% | Hard | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Tree (/tag/tree) | | | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Graph (/tag/graph) | | | |
| ~ | 1254 | Number of Closed Islands (/p | Array (/tag/array) | 66.4% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Union Find (/tag/union-find) Matrix (/tag/matrix) | | | |
| | 646 | Maximum Length of Pair Chai | Array (/tag/array) | 60.0% | Medium | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| , | 1685 | Sum of Absolute Differences | Array (/tag/array) Math (/tag/math) | 68.5% | (Medium) | |
| • | 1000 | outil of Absolute Billerenees | Prefix Sum (/tag/prefix-sum) | 00.070 | ····ouiu | |
| | | | FIERIX Sum (ragyprenx-sum) | | | |
| | 182 | Duplicate Emails (/problems/ | Database (/tag/database) | 71.2% | Easy | |
| | 1757 | Recyclable and Low Fat Prod | Database (/tag/database) | 89.2% | Easy | |
| ~ | 230 | Kth Smallest Element in a BS | Tree (/tag/tree) | 73.0% | (Medium) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 2160 | Minimum Sum of Four Digit | | 86.2% | Face | |
| | 2160 | Minimum Sum of Four Digit | Math (/tag/math) Greedy (/tag/greedy) | 00.2% | (Easy) | |
| | | | Sorting (/tag/sorting) | | | |
| ~ | 1535 | Find the Winner of an Array | Array (/tag/array) Simulation (/tag/simulation) | 57.0% | Medium | |
| | 1155 | Number of Dice Rolls With Ta | Dynamic Programming (/tag/dynamic-programming) | 61.0% | Medium | |
| | 594 | Longest Harmonious Subseq | Array (/tag/array) Hash Table (/tag/hash-table) | 54.9% | Easy | |
| | | | Sliding Window (/tag/sliding-window) | | _ | |
| | | | Sorting (/tag/sorting) Counting (/tag/counting) | | | |
| | 997 | Find the Town Judge (/proble | Array (/tag/array) Hash Table (/tag/hash-table) | 49.8% | (Easy) | |
| | | (Processing to the control of | Graph (/tag/graph) | | | |
| | | | Claph (raginality) | | | |
| | 180 | Consecutive Numbers (/prob | Database (/tag/database) | 45.0% | Medium | |
| | 958 | Check Completeness of a Bi | Tree (/tag/tree) | 57.1% | Medium | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| • | 1004 | Max Consecutive Ones III (/p | Array (/tag/array) Binary Search (/tag/binary-search) | 63.5% | (Medium) | |
| | | ()-··· | Sliding Window (/tag/sliding-window) | | | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |
| | 4544 | Make The Others Co. 177 | | CO 40/ | | |
| • | 1544 | Make The String Great (/prob | String (/tag/string) Stack (/tag/stack) | 68.4% | (Easy) | |
| | 356 | Line Reflection (/problems/lin | Array (/tag/array) Hash Table (/tag/hash-table) | 35.7% | Medium | |
| | | ₽ | Math (/tag/math) | | | |

| | # | Title | Tags | Acceptance | Difficulty | Fred |
|----|------|--------------------------------|--|------------|------------|------|
| ~ | 787 | Cheapest Flights Within K St | Dynamic Programming (/tag/dynamic-programming) | 39.4% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Graph (/tag/graph) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Shortest Path (/tag/shortest-path) | | | |
| ~ | 130 | Surrounded Regions (/proble | Array (/tag/array) | 40.0% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Union Find (/tag/union-find) Matrix (/tag/matrix) | | | |
| ~ | 216 | Combination Sum III (/proble | Array (/tag/array) Backtracking (/tag/backtracking) | 70.1% | Medium | |
| | 796 | Rotate String (/problems/rota | String (/tag/string) | 58.6% | Easy | |
| | | | String Matching (/tag/string-matching) | | | |
| ., | 621 | Task Scheduler (/problems/ta | Amou (handama) Hash Tahla (handaah Ashla) | 60.1% | (Medium) | |
| • | 021 | rask Scheduler (/problems/ta | Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) | 00.170 | Wedidiii | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Counting (/tag/counting) | | | |
| | | | Counting (ragiocaliting) | | | |
| | 1291 | Sequential Digits (/problems/ | Enumeration (/tag/enumeration) | 65.3% | Medium | |
| | 2275 | Largest Combination With Bit | Array (/tag/array) Hash Table (/tag/hash-table) | 72.9% | Medium | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | | | Counting (/tag/counting) | | | |
| | 414 | Third Maximum Number (/pr | Array (/tag/array) Sorting (/tag/sorting) | 35.2% | Easy | |
| ~ | 714 | Best Time to Buy and Sell St | Array (/tag/array) | 68.9% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Greedy (/tag/greedy) | | | |
| | 290 | Word Pattern (/problems/wor | Hash Table (/tag/hash-table) String (/tag/string) | 42.2% | Easy | |
| | 2092 | Find All Doople With Secret // | | 4E 70/ | (Hard) | |
| | 2092 | Find All People With Secret (/ | Depth-First Search (/tag/depth-first-search) | 45.7% | (Hard) | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Union Find (/tag/union-find) Graph (/tag/graph) Sorting (/tag/sorting) | | | |
| | 538 | Convert BST to Greater Tree | Tree (/tag/tree) | 69.5% | (Medium) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 2610 | Convert an Array Into a 2D A | Array (/tag/array) Hash Table (/tag/hash-table) | 87.2% | (Medium) | |
| | | · | | | | |
| • | 1143 | Longest Common Subseque | String (/tag/string) | 57.8% | (Medium) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| ~ | 735 | Asteroid Collision (/problems | Array (/tag/array) Stack (/tag/stack) | 44.5% | Medium | |
| | | | Simulation (/tag/simulation) | | | |

| | # | Title | Tags | Acceptance | Difficulty | Frec |
|---|------|--|--|------------|-------------|------|
| | 310 | Minimum Height Trees (/prob | Depth-First Search (/tag/depth-first-search) | 41.8% | (Medium) | |
| | | 3 (1) | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Graph (/tag/graph) | | | |
| | | | Topological Sort (/tag/topological-sort) | | | |
| | 4040 | Arris de la companya | | 70.00/ | | |
| ~ | 1312 | Minimum Insertion Steps to | String (/tag/string) | 70.9% | (Hard) | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | 90 | Subsets II (/problems/subset | Array (/tag/array) Backtracking (/tag/backtracking) | 57.6% | Medium | |
| | | | Bit Manipulation (/tag/bit-manipulation) | | | |
| | 867 | Transpose Matrix (/problems/ | Array (Itaalarray) Matriy (Itaalmatriy) | 71.9% | (Easy) | |
| | 007 | папэрозе маспх урговієтізу | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation) | 71.570 | Lusy | |
| | | | Similation (ragisimulation) | | | |
| | 511 | Game Play Analysis I (/proble | Database (/tag/database) | 74.8% | Easy | |
| _ | 213 | House Robber II (/problems/h | Array (/tag/array) | 42.2% | (Medium) | |
| | | (F | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | (| | | |
| | 1648 | Sell Diminishing-Valued Colo | Array (/tag/array) Math (/tag/math) | 30.0% | (Medium) | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| ~ | 528 | Random Pick with Weight (/p | Array (/tag/array) Math (/tag/math) | 47.0% | Medium | |
| | | | Binary Search (/tag/binary-search) | | | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |
| | | | Randomized (/tag/randomized) | | | |
| | 1929 | Concatenation of Array (/pro | Array (/tag/array) Simulation (/tag/simulation) | 89.9% | Easy | |
| | 4500 | IZII Minda Baditi a Nasahas | | 00.007 | | |
| | 1539 | Kth Missing Positive Number | Array (/tag/array) Binary Search (/tag/binary-search) | 60.3% | Easy | |
| | 1299 | Replace Elements with Great | Array (/tag/array) | 71.2% | Easy | |
| | 1857 | Largest Color Value in a Dire | (Harle Table (for the sale habita) | 50.0% | (Hard) | |
| | 1007 | Largest Color value in a Dire | Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) | 30.070 | Tiaru | |
| | | | Graph (/tag/graph) | | | |
| | | | Topological Sort (/tag/topological-sort) | | | |
| | | | Memoization (/tag/memoization) | | | |
| | | | Counting (/tag/counting) | | | |
| | 68 | Text Justification (/problems/ | | 44.2% | Hamil | |
| | 00 | rext sustification (/problems/ | Array (/tag/array) String (/tag/string) | 44.270 | (Hard) | |
| | | | Simulation (/tag/simulation) | | | |
| | 452 | Minimum Number of Arrows t | Array (/tag/array) Greedy (/tag/greedy) | 59.1% | Medium | |
| | | | Sorting (/tag/sorting) | | | |
| | 2619 | Array Prototype Last (/proble | | 73.3% | (Easy) | |
| | | , | | | | |
| | 2165 | Smallest Value of the Rearra | Math (/tag/math) Sorting (/tag/sorting) | 52.1% | (Medium) | |
| | 1615 | Maximal Network Rank (/pro | Graph (/tag/graph) | 65.1% | Medium | |
| | 1752 | Check if Array Is Sorted and | Array (Itaalarray) | 51.1% | (Easy) | |
| | 1752 | Shook it Airay is softed and | Array (/tag/array) | O 1. 1 / 0 | Lusy | |
| | 345 | Reverse Vowels of a String (/ | Two Pointers (/tag/two-pointers) String (/tag/string) | 53.6% | Easy | |
| | | | | | | |

| | # | Title | Tags | Acceptance | Difficulty | Fre |
|----------|------|--------------------------------|---|------------|------------|-----|
| | 185 | Department Top Three Salari | Database (/tag/database) | 54.0% | Hard | |
| ~ | 451 | Sort Characters By Frequenc | Hash Table (/tag/hash-table) String (/tag/string) | 72.7% | Medium | |
| | | | Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Bucket Sort (/tag/bucket-sort) | | | |
| | | | Counting (/tag/counting) | | | |
| | 948 | Bag of Tokens (/problems/ba | Array (/tag/array) Two Pointers (/tag/two-pointers) | 59.0% | Medium | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| ~ | 1557 | Minimum Number of Vertices | Graph (/tag/graph) | 81.0% | Medium | |
| | 2658 | Maximum Number of Fish in | Array (/tag/array) | 59.8% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Union Find (/tag/union-find) Matrix (/tag/matrix) | | | |
| | 1422 | Maximum Score After Splittin | String (/tag/string) Prefix Sum (/tag/prefix-sum) | 62.2% | Easy | |
| ~ | 1338 | Reduce Array Size to The Hal | Array (/tag/array) Hash Table (/tag/hash-table) | 68.9% | Medium | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | 1741 | Find Total Time Spent by Eac | Database (/tag/database) | 86.9% | Easy | |
| | 1137 | N-th Tribonacci Number (/pr | Math (/tag/math) | 63.8% | Easy | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Memoization (/tag/memoization) | | | |
| | 586 | Customer Placing the Larges | Database (/tag/database) | 64.7% | Easy | |
| | 2762 | Continuous Subarrays (/probl | Array (/tag/array) Queue (/tag/queue) | 41.1% | Medium | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| | | | Ordered Set (/tag/ordered-set) | | | |
| | | | Monotonic Queue (/tag/monotonic-queue) | | | |
| ~ | 896 | Monotonic Array (/problems/ | Array (/tag/array) | 61.2% | Easy | |
| | 485 | Max Consecutive Ones (/pro | Array (/tag/array) | 59.7% | Easy | |
| | 2877 | Create a DataFrame from Lis | | 81.0% | (Easy) | |
| ~ | 700 | Search in a Binary Search Tr | Tree (/tag/tree) | 80.1% | (Easy) | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| ~ | 57 | Insert Interval (/problems/ins | Array (/tag/array) | 41.8% | Medium | |
| | 1003 | Check If Word Is Valid After | String (/tag/string) Stack (/tag/stack) | 59.7% | Medium | |
| | 2395 | Find Subarrays With Equal S | Array (/tag/array) Hash Table (/tag/hash-table) | 65.2% | Easy | |
| ~ | 1584 | Min Cost to Connect All Point | Array (/tag/array) Union Find (/tag/union-find) | 67.1% | (Medium) | |
| - | .004 | See to Connect this only. | Graph (/tag/graph) | 2,0 | | |
| | | | Minimum Spanning Tree (/tag/minimum-spanning-tree) | | | |

| /2024, | 11:32 | | Adobe - LeetCode | | | |
|--------|-------|--|---|------------|--------------|------|
| | # | Title | Tags | Acceptance | Difficulty | Frec |
| | 605 | Can Place Flowers (/problem | Array (/tag/array) Greedy (/tag/greedy) | 29.1% | Easy | |
| | 2962 | Count Subarrays Where Max | Array (/tag/array) | 59.1% | (Medium) | |
| | | , | Sliding Window (/tag/sliding-window) | | | |
| | 653 | Two Sum IV - Input is a BST (| Hash Table (/tag/hash-table) | 61.4% | (Easy) | |
| | | ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,, | Two Pointers (/tag/two-pointers) Tree (/tag/tree) | | | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Search Tree (/tag/binary-search-tree) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| , | 1423 | Maximum Points You Can Ob | Array (/tag/array) | 53.2% | (Medium) | |
| | 1420 | Waximam Fortes for our ob | Sliding Window (/tag/sliding-window) | 00.270 | ····ouiu···· | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |
| | | | Frenk Sum (Ragypienk-Sum) | | | |
| | 777 | Swap Adjacent in LR String (/ | Two Pointers (/tag/two-pointers) String (/tag/string) | 36.8% | (Medium) | |
| ~ | 2389 | Longest Subsequence With L | Array (/tag/array) Binary Search (/tag/binary-search) | 71.8% | Easy | |
| | | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | | |
| | | | Prefix Sum (/tag/prefix-sum) | | | |
| ~ | 1020 | Number of Enclaves (/proble | Array (/tag/array) | 69.1% | Medium | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Union Find (/tag/union-find) Matrix (/tag/matrix) | | | |
| | 1758 | Minimum Changes To Make | String (/tag/string) | 63.8% | Easy | |
| | 2418 | Sort the People (/problems/s | Array (/tag/array) Hash Table (/tag/hash-table) | 80.2% | (Easy) | |
| | | | String (/tag/string) Sorting (/tag/sorting) | | | |
| | 1281 | Subtract the Product and Su | Markly (for a for a kin) | 86.5% | (Easy) | |
| | 1201 | Subtract the Froduct and Su | Math (/tag/math) | 00.570 | Lasy | |
| | 1876 | Substrings of Size Three wit | Hash Table (/tag/hash-table) String (/tag/string) | 73.6% | (Easy) | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Counting (/tag/counting) | | | |
| ~ | 1048 | Longest String Chain (/probl | Array (/tag/array) Hash Table (/tag/hash-table) | 61.2% | Medium | |
| | | | Two Pointers (/tag/two-pointers) String (/tag/string) | | | |
| | | | Dynamic Programming (/tag/dynamic-programming) | | | |
| | | | Sorting (/tag/sorting) | | | |
| | 2704 | To Be Or Not To Be (/proble | | 62.2% | (Easy) | |
| | | · | | | | |
| • | 827 | Making A Large Island (/probl | Array (/tag/array) | 47.8% | (Hard) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Union Find (/tag/union-find) Matrix (/tag/matrix) | | | |
| | | | (Table 1 (Table 1) (Table 1) | | | |
| | 2385 | Amount of Time for Binary Tr | Hash Table (/tag/hash-table) Tree (/tag/tree) | 62.7% | (Medium) | |
| | | | Depth-First Search (/tag/depth-first-search) | | | |
| | | | Breadth-First Search (/tag/breadth-first-search) | | | |
| | | | Binary Tree (/tag/binary-tree) | | | |
| | 1716 | Calculate Money in Leetcode | Math (/tag/math) | 78.3% | Easy | |
| | | | | | | |

| | # | Title | Tags | Acceptance | Difficulty | Frec |
|---|------|---------------------------------|--|------------|------------|------|
| | 2542 | Maximum Subsequence Scor | Array (/tag/array) Greedy (/tag/greedy) | 53.7% | Medium | |
| | | | Sorting (/tag/sorting) | | | |
| | | | Heap (Priority Queue) (/tag/heap-priority-queue) | | | |
| ~ | 1248 | Count Number of Nice Subar | Array (/tag/array) Hash Table (/tag/hash-table) | 71.0% | Medium | |
| | | | Math (/tag/math) Sliding Window (/tag/sliding-window) | | | |
| | 1295 | Find Numbers with Even Nu | Array (/tag/array) | 77.3% | Easy | |
| | 2798 | Number of Employees Who | Array (/tag/array) | 87.7% | Easy | |
| | 2384 | Largest Palindromic Number | Hash Table (/tag/hash-table) String (/tag/string) | 35.2% | (Medium) | |
| | | g | Greedy (/tag/greedy) | | | |
| | 2352 | Equal Row and Column Pairs | | 70.4% | (Medium) | |
| | 2332 | Equal Row and Column Pairs | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation) | 70.470 | Mediuiii | |
| | | | (wath) (ragination) | | | |
| ~ | 643 | Maximum Average Subarray I | Array (/tag/array) | 43.5% | (Easy) | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | 2620 | Counter (/problems/counter) | | 80.9% | Easy | |
| | 3000 | Maximum Area of Longest Di | Array (/tag/array) | 36.0% | Easy | |
| | 1732 | Find the Highest Altitude (/pr | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 83.3% | Easy | |
| | 908 | Smallest Range I (/problems/ | Array (/tag/array) Math (/tag/math) | 70.2% | Easy | |
| - | 2095 | Delete the Middle Node of a | Linked List (/tag/linked-list) | 59.2% | (Medium) | |
| | | | Two Pointers (/tag/two-pointers) | | | |
| | 2413 | Smallest Even Multiple (/prob | Math (/tag/math) | 87.8% | (Easy) | |
| | 2110 | omanost Even matapie (prob | Number Theory (/tag/number-theory) | 37.370 | | |
| | 1057 | Determine if Two Chrises Are | | F 4 70/ | (11.15) | |
| | 1657 | Determine if Two Strings Are | Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) Counting (/tag/counting) | 54.7% | (Medium) | |
| | | | Counting (regisorting) | | | |
| | 584 | Find Customer Referee (/pro | Database (/tag/database) | 70.1% | (Easy) | |
| | 2444 | Count Subarrays With Fixed | Array (/tag/array) Queue (/tag/queue) | 68.0% | Hard | |
| | | | Sliding Window (/tag/sliding-window) | | | |
| | | | Monotonic Queue (/tag/monotonic-queue) | | | |
| | 1148 | Article Views I (/problems/art | Database (/tag/database) | 75.6% | Easy | |
| • | 1832 | Check if the Sentence Is Pan | Hash Table (/tag/hash-table) String (/tag/string) | 83.3% | (Easy) | |
| | 2727 | la Object Empty (Inrableme/i | | 70.89/ | Face | |
| | 2727 | Is Object Empty (/problems/i | | 79.8% | (Easy) | |
| | 2405 | Optimal Partition of String (/p | Hash Table (/tag/hash-table) String (/tag/string) | 78.0% | (Medium) | |
| | | | Greedy (/tag/greedy) | | | |
| | 2621 | Sleep (/problems/sleep) | | 86.7% | Easy | |
| | 1347 | Minimum Number of Steps to | Hash Table (/tag/hash-table) String (/tag/string) | 82.0% | Medium | |
| | | | Counting (/tag/counting) | | | |
| | 1581 | Customer Who Visited but Di | Database (/tag/database) | 67.9% | Easy | |
| | | | | | | |

| | # | Title | Tags | Acceptance | Difficulty | Free |
|----------|------|--------------------------------|--|------------|-------------|------|
| ~ | 2090 | K Radius Subarray Averages | Array (/tag/array) Sliding Window (/tag/sliding-window) | 46.2% | Medium | |
| | 1661 | Average Time of Process per | Database (/tag/database) | 67.3% | Easy | |
| | 1903 | Largest Odd Number in Strin | Math (/tag/math) String (/tag/string) Greedy (/tag/greedy) | 63.4% | Easy | |
| | 1493 | Longest Subarray of 1's Afte | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) | 67.6% | Medium | |
| | 2037 | Minimum Number of Moves t | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) | 87.8% | Easy | |
| ~ | 2391 | Minimum Amount of Time to | Array (/tag/array) String (/tag/string) Prefix Sum (/tag/prefix-sum) | 85.3% | Medium | |
| | 2859 | Sum of Values at Indices Wit | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 86.5% | Easy | |
| ~ | 2260 | Minimum Consecutive Cards | Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) | 51.4% | Medium | |
| | 649 | Dota2 Senate (/problems/dot | String (/tag/string) Greedy (/tag/greedy) Queue (/tag/queue) | 47.7% | Medium | |
| ~ | 2149 | Rearrange Array Elements by | Array (/tag/array) Two Pointers (/tag/two-pointers) Simulation (/tag/simulation) | 84.1% | Medium | |
| | 1045 | Customers Who Bought All P | Database (/tag/database) | 61.9% | Medium | |
| | 1667 | Fix Names in a Table (/proble | Database (/tag/database) | 61.5% | Easy | |
| | 1978 | Employees Whose Manager | Database (/tag/database) | 48.1% | Easy | |
| | 2715 | Timeout Cancellation (/probl | | 88.6% | Easy | |
| | 2215 | Find the Difference of Two Ar | Array (/tag/array) Hash Table (/tag/hash-table) | 79.0% | Easy | |
| | 1071 | Greatest Common Divisor of | Math (/tag/math) String (/tag/string) | 51.5% | Easy | |
| | 1068 | Product Sales Analysis I (/pro | Database (/tag/database) | 82.9% | Easy | |
| | 1378 | Replace Employee ID With T | Database (/tag/database) | 82.9% | Easy | |
| | 550 | Game Play Analysis IV (/probl | Database (/tag/database) | 36.8% | Medium | |
| | 570 | Managers with at Least 5 Dir | Database (/tag/database) | 49.9% | Medium | |
| | 607 | Sales Person (/problems/sale | Database (/tag/database) | 65.7% | Easy | |
| | 1193 | Monthly Transactions I (/pro | Database (/tag/database) | 57.8% | Medium | |
| | 1251 | Average Selling Price (/probl | Database (/tag/database) | 38.6% | Easy | |
| | 2635 | Apply Transform Over Each E | | 85.7% | Easy | |
| | | Invalid Tweets (/problems/inv | | 85.2% | (Easy) | |

| # | Title | Tags | Acceptance | Difficulty |
|------|-------------------------------|---|------------|------------|
| 793 | Preimage Size of Factorial Ze | Math (/tag/math) Binary Search (/tag/binary-search) | 44.7% | Hard |
| 1916 | Count Ways to Build Rooms i | Math (/tag/math) | 48.6% | Hard |
| | | Dynamic Programming (/tag/dynamic-programming) | | |
| | | Tree (/tag/tree) Graph (/tag/graph) | | |
| | | Topological Sort (/tag/topological-sort) | | |
| | | Combinatorics (/tag/combinatorics) | | |
| 2055 | Plates Between Candles (/pr | Array (/tag/array) String (/tag/string) | 44.9% | Medium |
| | | Binary Search (/tag/binary-search) | | |
| | | Prefix Sum (/tag/prefix-sum) | | |
| 2143 | Choose Numbers From Two | Array (/tag/array) | 51.7% | Hard |
| | • | Dynamic Programming (/tag/dynamic-programming) | | |
| 2406 | Divide Intervals Into Minimu | Array (/tag/array) Two Pointers (/tag/two-pointers) | 47.2% | Medium |
| | | Greedy (/tag/greedy) Sorting (/tag/sorting) | | |
| | | Heap (Priority Queue) (/tag/heap-priority-queue) | | |
| | | Prefix Sum (/tag/prefix-sum) | | |
| 2429 | Minimize XOR (/problems/mi | Greedy (/tag/greedy) | 44.2% | Medium |
| | | Bit Manipulation (/tag/bit-manipulation) | | |
| 2422 | Merge Operations to Turn Ar | Array (/tag/array) Two Pointers (/tag/two-pointers) | 69.2% | Medium |
| | - | Greedy (/tag/greedy) | | |
| 2892 | Minimizing Array After Repla | Array (/tag/array) | 40.6% | Medium |
| | ₽ | Dynamic Programming (/tag/dynamic-programming) | | |
| | | Greedy (/tag/greedy) | | |
| 3173 | Bitwise OR of Adjacent Elem | Array (/tag/array) | 95.1% | Easy |
| | ₽ | Bit Manipulation (/tag/bit-manipulation) | | |

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