

## Amazon

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### Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **335 / 1315** problems.

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| #      | Title   | Tags   | Acceptance | Difficulty | F |
|--------|---|--|------------|------------|---|
| 937    | Reorder Data in Log Files (/problems/reorder-data-in-log-files)                                       | Array (/tag/array) String (/tag/string) Sorting (/tag/sorting)   | 56.5%      | Medium     |   |
| 1041   | Robot Bounded In Circle (/problems/robot-bounded-in-circle)   | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)   | 55.8%      | Medium     |   |
| 2272   | Substring With Largest Variance (/problems/substring-with-largest-variance)                           | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 46.3%      | Hard       |   |
| ✓ 200  | Number of Islands (/problems/number-of-islands)   | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)   | 59.9%      | Medium     |   |
| ✓ 1192 | Critical Connections in a Network (/problems/critical-connections-in-a-network)                       | Depth-First Search (/tag/depth-first-search) Graph (/tag/graph)<br>Biconnected Component (/tag/biconnected-component)  | 56.0%      | Hard       |   |
| ✓ 146  | LRU Cache (/problems/lru-cache)   | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)<br>Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)   | 42.8%      | Medium     |   |
| 1152   | Analyze User Website Visit Patterns (/problems/analyze-user-website-visit-patterns)                   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)  | 42.7%      | Medium     |   |
| 828    | Count Unique Characters of a String (/problems/count-unique-characters-of-a-string)                   | Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 52.5%      | Hard       |   |
| 819    | Most Common Word (/problems/most-common-word)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)   | 44.3%      | Easy       |   |
| 1      | Two Sum (/problems/two-sum)   | Array (/tag/array) Hash Table (/tag/hash-table)  | 53.0%      | Easy       |   |
| 2214   | Minimum Health to Beat Game Boss (/problems/minimum-health-to-beat-game-boss)                         | Array (/tag/array) Greedy (/tag/greedy)  | 57.7%      | Medium     |   |
| 2281   | Sum of Total Strength of Wizards (/problems/sum-of-total-strength-of-wizards)                         | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)<br>Prefix Sum (/tag/prefix-sum)  | 27.9%      | Hard       |   |
| ✓ 973  | K Closest Points to Origin (/problems/k-closest-points-to-origin)                                     | Array (/tag/array) Math (/tag/math)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Geometry (/tag/geometry) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Quickselect (/tag/quickselect) | 66.6%      | Medium     |   |
| 957    | Prison Cells After N Days (/problems/prison-cells-after-n-days)                                       | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Bit Manipulation (/tag/bit-manipulation)   | 39.0%      | Medium     |   |
| 1465   | Maximum Area of a Piece of Land (/problems/maximum-area-of-a-piece-of-land)                           | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 41.0%      | Medium     |   |
| 763    | Partition Labels (/problems/partition-labels)   | Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)<br>String (/tag/string) Greedy (/tag/greedy)   | 79.9%      | Medium     |   |
| 472    | Concatenated Words (/problems(concatenated-words))  | Array (/tag/array) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)   | 49.4%      | Hard       |   |
| ✓ 42   | Trapping Rain Water (/problems/trapping-rain-water)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)   | 62.4%      | Hard       |   |
| 1628   | Design an Expression Tree Without Parathesis (/problems/design-an-expression-tree-without-parathesis) | Array (/tag/array) Math (/tag/math) Stack (/tag/stack)<br>Tree (/tag/tree) Design (/tag/design) Binary Tree (/tag/binary-tree)   | 82.6%      | Medium     |   |
| ✓ 253  | Meeting Rooms II (/problems/meeting-rooms-ii)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Prefix Sum (/tag/prefix-sum)                                       | 51.4%      | Medium     |   |
| 1335   | Minimum Difficulty of a Job Schedule (/problems/minimum-difficulty-of-a-job-schedule)                 | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 59.6%      | Hard       |   |
| 273    | Integer to English Words (/problems/integer-to-english-words)   | Math (/tag/math) String (/tag/string) Recursion (/tag/recursion)   | 30.8%      | Hard       |   |
| ✓ 1167 | Minimum Cost to Connect Sticks (/problems/minimum-cost-to-connect-sticks)                             | Array (/tag/array) Greedy (/tag/greedy)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 70.1%      | Medium     |   |
| ✓ 5    | Longest Palindromic Substring (/problems/longest-palindromic-substring)                               | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 34.1%      | Medium     |   |

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|--------|---|---|------------|------------|---|
| 692    | Top K Frequent Words (/problems/top-k-frequent-words)   | Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)   | 58.2%      | Medium     |   |
| ✓ 138  | Copy List with Random Pointers (/problems/copy-list-with-random-pointers)   | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)   | 56.8%      | Medium     |   |
| ✓ 23   | Merge k Sorted Lists (/problems/merge-k-sorted-lists)   | Linked List (/tag/linked-list)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Merge Sort (/tag/merge-sort)  | 53.4%      | Hard       |   |
| ✓ 127  | Word Ladder (/problems/word-ladder)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Breadth-First Search (/tag/breadth-first-search)   | 39.7%      | Hard       |   |
| 1010   | Pairs of Songs With Total Duration Less Than or Equal to X (/problems/pairs-of-songs-with-total-duration-less-than-or-equal-to-x) | Array (/tag/array) Hash Table (/tag/hash-table)<br>Counting (/tag/counting)   | 53.0%      | Medium     |   |
| ✓ 1268 | Search Suggestions System (/problems/search-suggestions-system)   | Array (/tag/array) String (/tag/string)<br>Binary Search (/tag/binary-search) Trie (/tag/trie)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)                                  | 65.1%      | Medium     |   |
| ✓ 994  | Rotting Oranges (/problems/rotting-oranges)   | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)   | 54.4%      | Medium     |   |
| 926    | Flip String to Monotone Increasing (/problems/flip-string-to-monotone-increasing)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 61.5%      | Medium     |   |
| 140    | Word Break II (/problems/word-break-ii)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking) Trie (/tag/trie)<br>Memoization (/tag/memoization) | 51.2%      | Hard       |   |
| ✓ 2    | Add Two Numbers (/problems/add-two-numbers)   | Linked List (/tag/linked-list) Math (/tag/math)<br>Recursion (/tag/recursion)   | 43.4%      | Medium     |   |
| 348    | Design Tic-Tac-Toe (/problems/design-tic-tac-toe)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Design (/tag/design) Matrix (/tag/matrix)<br>Simulation (/tag/simulation)  | 58.1%      | Medium     |   |
| ✓ 295  | Find Median from Data Stream (/problems/find-median-from-data-stream)   | Two Pointers (/tag/two-pointers) Design (/tag/design)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Data Stream (/tag/data-stream)   | 52.1%      | Hard       |   |
| 588    | Design In-Memory File System (/problems/design-in-memory-file-system)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Design (/tag/design) Trie (/tag/trie)  | 48.1%      | Hard       |   |
| 1120   | Maximum Average Subtree (/problems/maximum-average-subtree)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 66.6%      | Medium     |   |
| ✓ 1710 | Maximum Units on a Truck (/problems/maximum-units-on-a-truck)   | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)  | 73.7%      | Easy       |   |
| ✓ 545  | Boundary of Binary Tree (/problems/boundary-of-binary-tree)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 45.6%      | Medium     |   |
| 1597   | Build Binary Expression Tree (/problems/build-binary-expression-tree)   | String (/tag/string) Stack (/tag/stack) Tree (/tag/tree)<br>Binary Tree (/tag/binary-tree)  | 62.5%      | Hard       |   |
| ✓ 56   | Merge Intervals (/problems/merge-intervals)   | Array (/tag/array) Sorting (/tag/sorting)   | 47.6%      | Medium     |   |
| ✓ 297  | Serialize and Deserialize Binary Tree (/problems/serialize-and-deserialize-binary-tree)   | String (/tag/string) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Design (/tag/design) Binary Tree (/tag/binary-tree)              | 57.1%      | Hard       |   |
| 269    | Alien Dictionary (/problems/alien-dictionary)   | Array (/tag/array) String (/tag/string)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)    | 35.9%      | Hard       |   |
| 642    | Design Search Autocomplete System (/problems/design-search-autocomplete-system)   | String (/tag/string) Design (/tag/design) Trie (/tag/trie)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Data Stream (/tag/data-stream)                                    | 49.0%      | Hard       |   |
| ✓ 17   | Letter Combinations of a Phone Number (/problems/letter-combinations-of-a-phone-number)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Backtracking (/tag/backtracking)   | 61.0%      | Medium     |   |
| 21     | Merge Two Sorted Lists (/problems/merge-two-sorted-lists)   | Linked List (/tag/linked-list) Recursion (/tag/recursion)   | 64.7%      | Easy       |   |
| 696    | Count Binary Substrings (/problems/count-binary-substrings)   | Two Pointers (/tag/two-pointers) String (/tag/string)   | 65.6%      | Easy       |   |
| 212    | Word Search II (/problems/word-search-ii)   | Array (/tag/array) String (/tag/string)<br>Backtracking (/tag/backtracking) Trie (/tag/trie)<br>Matrix (/tag/matrix)  | 36.4%      | Hard       |   |
| ✓ 4    | Median of Two Sorted Arrays (/problems/median-of-two-sorted-arrays)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Divide and Conquer (/tag/divide-and-conquer)   | 40.6%      | Hard       |   |

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|--------|---|---|------------|------------|---|
| 767    | Reorganize String (/problems/reorganize-string)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Counting (/tag/counting)                    | 54.8%      | Medium     |   |
| ✓ 121  | Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii)                               | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 53.9%      | Easy       |   |
| ✓ 20   | Valid Parentheses (/problems/valid-parentheses)   | String (/tag/string) Stack (/tag/stack)   | 40.7%      | Easy       |   |
| ✓ 239  | Sliding Window Maximum (/problems/sliding-window-maximum)   | Array (/tag/array) Queue (/tag/queue)<br>Sliding Window (/tag/sliding-window)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Monotonic Queue (/tag/monotonic-queue)                         | 46.7%      | Hard       |   |
| ✓ 3    | Longest Substring Without Repeating Characters (/problems/longest-substring-without-repeating-characters)       | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)   | 35.0%      | Medium     |   |
| 460    | LFU Cache (/problems/lfu-cache)   | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)<br>Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)  | 44.5%      | Hard       |   |
| ✓ 863  | All Nodes Distance K in Binary Tree (/problems/all-nodes-distance-k-in-binary-tree)                             | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)                 | 64.7%      | Medium     |   |
| ✓ 49   | Group Anagrams (/problems/group-anagrams)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting)  | 68.9%      | Medium     |   |
| ✓ 139  | Word Break (/problems/word-break)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie)<br>Memoization (/tag/memoization)                           | 47.0%      | Medium     |   |
| ✓ 53   | Maximum Subarray (/problems/maximum-subarray)   | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer)<br>Dynamic Programming (/tag/dynamic-programming)   | 50.9%      | Medium     |   |
| ✓ 103  | Binary Tree Zigzag Level Order Traversal (/problems/binary-tree-zigzag-level-order-traversal)                   | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 59.4%      | Medium     |   |
| 240    | Search a 2D Matrix II (/problems/search-a-2d-matrix-ii)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Divide and Conquer (/tag/divide-and-conquer) Matrix (/tag/matrix)  | 53.0%      | Medium     |   |
| 1567   | Maximum Length of Subarray With Positive Elements (/problems/maximum-length-of-subarray-with-positive-elements) | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)  | 44.3%      | Medium     |   |
| 2355   | Maximum Number of Books You Can Take (/problems/maximum-number-of-books-you-can-take)                           | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)   | 40.5%      | Hard       |   |
| 694    | Number of Distinct Islands (/problems/number-of-distinct-islands)   | Hash Table (/tag/hash-table)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Hash Function (/tag/hash-function) | 61.4%      | Medium     |   |
| ✓ 79   | Word Search (/problems/word-search)   | Array (/tag/array) String (/tag/string)<br>Backtracking (/tag/backtracking) Matrix (/tag/matrix)  | 43.1%      | Medium     |   |
| 572    | Subtree of Another Tree (/problems/subtree-of-another-tree)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>String Matching (/tag/string-matching) Binary Tree (/tag/binary-tree)<br>Hash Function (/tag/hash-function)                        | 48.2%      | Easy       |   |
| ✓ 15   | 3Sum (/problems/3sum)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)   | 34.9%      | Medium     |   |
| ✓ 54   | Spiral Matrix (/problems/spiral-matrix)   | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)  | 50.2%      | Medium     |   |
| ✓ 126  | Word Ladder II (/problems/word-ladder-ii)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Backtracking (/tag/backtracking)<br>Breadth-First Search (/tag/breadth-first-search)   | 27.2%      | Hard       |   |
| 675    | Cut Off Trees for Golf Event (/problems/cut-off-trees-for-golf-event)   | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)  | 34.4%      | Hard       |   |
| ✓ 11   | Container With Most Water (/problems/container-with-most-water)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy)   | 55.6%      | Medium     |   |
| ✓ 380  | Insert Delete GetRandom O(1) - Data Structure (/problems/insert-delete-getrandom-o1-data-structure)             | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Design (/tag/design) Randomized (/tag/randomized)   | 54.5%      | Medium     |   |
| ✓ 2104 | Sum of Subarray Ranges (/problems/sum-of-subarray-ranges)   | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 61.2%      | Medium     |   |
| 165    | Compare Version Numbers (/problems/compare-version-numbers)   | Two Pointers (/tag/two-pointers) String (/tag/string)   | 41.0%      | Medium     |   |
| ✓ 210  | Course Schedule II (/problems/course-schedule-ii)   | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)                                     | 50.9%      | Medium     |   |
| 41     | First Missing Positive (/problems/first-missing-positive)   | Array (/tag/array) Hash Table (/tag/hash-table)   | 39.7%      | Hard       |   |
| 13     | Roman to Integer (/problems/roman-to-integer)   | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)  | 61.8%      | Easy       |   |
| 387    | First Unique Character in a String (/problems/first-unique-character-in-a-string)                               | Hash Table (/tag/hash-table) String (/tag/string)<br>Queue (/tag/queue) Counting (/tag/counting)  | 62.3%      | Easy       |   |

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|--------|---|--|------------|------------|---|
| 1135   | Connecting Cities With Minimum Spanning Tree  | Union Find (/tag/union-find) Graph (/tag/graph)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Minimum Spanning Tree (/tag/minimum-spanning-tree)  | 62.0%      | Medium     |   |
| ✓ 1044 | Longest Duplicate Substring                   | String (/tag/string) Binary Search (/tag/binary-search)<br>Sliding Window (/tag/sliding-window)<br>Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array)<br>Hash Function (/tag/hash-function)   | 30.6%      | Hard       |   |
| 362    | Design Hit Counter                            | Array (/tag/array) Binary Search (/tag/binary-search)<br>Design (/tag/design) Queue (/tag/queue)<br>Data Stream (/tag/data-stream)   | 68.7%      | Medium     |   |
| ✓ 48   | Rotate Image                                  | Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)   | 75.0%      | Medium     |   |
| 445    | Add Two Numbers II                            | Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)   | 61.2%      | Medium     |   |
| 277    | Find the Celebrity                            | Two Pointers (/tag/two-pointers) Graph (/tag/graph)<br>Interactive (/tag/interactive)  | 47.4%      | Medium     |   |
| 2781   | Length of the Longest Valid Parentheses       | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)   | 37.6%      | Hard       |   |
| 12     | Integer to Roman                              | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)   | 65.4%      | Medium     |   |
| ✓ 236  | Lowest Common Ancestor of a Binary Tree       | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 62.9%      | Medium     |   |
| ✓ 207  | Course Schedule                               | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)  | 47.1%      | Medium     |   |
| 315    | Count of Smaller Numbers After Current Number | Array (/tag/array) Binary Search (/tag/binary-search)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort)<br>Ordered Set (/tag/ordered-set)         | 42.5%      | Hard       |   |
| 772    | Basic Calculator III                          | Math (/tag/math) String (/tag/string) Stack (/tag/stack)<br>Recursion (/tag/recursion)   | 50.8%      | Hard       |   |
| 449    | Serialize and Deserialize BST                 | String (/tag/string) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Design (/tag/design) Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)                   | 57.8%      | Medium     |   |
| 1102   | Path With Maximum Minimum Value               | Array (/tag/array) Binary Search (/tag/binary-search)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find)<br>Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix) | 53.7%      | Medium     |   |
| 155    | Min Stack                                     | Stack (/tag/stack) Design (/tag/design)  | 54.5%      | Medium     |   |
| 2055   | Plates Between Candles                        | Array (/tag/array) String (/tag/string)<br>Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum)   | 44.9%      | Medium     |   |
| ✓ 33   | Search in Rotated Sorted Array                | Array (/tag/array) Binary Search (/tag/binary-search)  | 41.1%      | Medium     |   |
| 1730   | Shortest Path to Get Food                     | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)  | 54.9%      | Medium     |   |
| ✓ 227  | Basic Calculator II                           | Math (/tag/math) String (/tag/string) Stack (/tag/stack)   | 43.9%      | Medium     |   |
| ✓ 22   | Generate Parentheses                          | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)   | 75.0%      | Medium     |   |
| 238    | Product of Array Except Self                  | Array (/tag/array) Prefix Sum (/tag/prefix-sum)  | 66.4%      | Medium     |   |
| ✓ 695  | Max Area of Island                            | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)   | 72.3%      | Medium     |   |
| ✓ 909  | Snakes and Ladders                            | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)  | 43.8%      | Medium     |   |
| ✓ 215  | Kth Largest Element in an Array               | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Quickselect (/tag/quickselect)  | 66.9%      | Medium     |   |
| ✓ 221  | Maximal Square                                | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)   | 46.9%      | Medium     |   |
| ✓ 341  | Flatten Nested List Iterator                  | Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search) Design (/tag/design)<br>Queue (/tag/queue) Iterator (/tag/iterator)  | 64.6%      | Medium     |   |

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|-------|---|--|------------|------------|---|
| ✓ 347 | Top K Frequent Elements (/problems/top-k-frequent-elements)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)<br>Quickselect (/tag/quickselect)  | 63.0%      | Medium     |   |
| 218   | The Skyline Problem (/problems/the-skyline-problem)   | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Ordered Set (/tag/ordered-set) | 42.8%      | Hard       |   |
| ✓ 84  | Largest Rectangle in Histogram (/problems/largest-rectangle-in-histogram)   | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)  | 44.9%      | Hard       |   |
| ✓ 25  | Reverse Nodes in k-Group (/problems/reverse-nodes-in-k-group)   | Linked List (/tag/linked-list) Recursion (/tag/recursion)  | 59.4%      | Hard       |   |
| ✓ 322 | Coin Change (/problems/coin-change)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Breadth-First Search (/tag/breadth-first-search)   | 44.3%      | Medium     |   |
| 2193  | Minimum Number of Moves to Make Binary Matrix Beautiful (/problems/minimum-number-of-moves-to-make-binary-matrix-beautiful) | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Greedy (/tag/greedy) Binary Indexed Tree (/tag/binary-indexed-tree)   | 51.0%      | Hard       |   |
| ✓ 323 | Number of Connected Components in an Undirected Graph (/problems/number-of-connected-components-in-an-undirected-graph)     | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)  | 63.0%      | Medium     |   |
| 116   | Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii)                   | Linked List (/tag/linked-list) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 63.1%      | Medium     |   |
| 1429  | First Unique Number (/problems/first-unique-number)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Design (/tag/design) Queue (/tag/queue)<br>Data Stream (/tag/data-stream)   | 53.8%      | Medium     |   |
| 1000  | Minimum Cost to Merge Stones (/problems/minimum-cost-to-merge-stones)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Prefix Sum (/tag/prefix-sum)   | 43.2%      | Hard       |   |
| 2340  | Minimum Adjacent Swaps to Sort an Array (/problems/minimum-adjacent-swaps-to-sort-an-array)                                 | Array (/tag/array) Greedy (/tag/greedy)  | 72.6%      | Medium     |   |
| 632   | Smallest Range Covering Elements of a Set (/problems/smallest-range-covering-elements-of-a-set)                             | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Sliding Window (/tag/sliding-window)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 62.8%      | Hard       |   |
| ✓ 76  | Minimum Window Substring (/problems/minimum-window-substring)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 43.3%      | Hard       |   |
| ✓ 31  | Next Permutation (/problems/next-permutation)   | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 40.4%      | Medium     |   |
| 490   | The Maze (/problems/the-maze)   | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)   | 58.2%      | Medium     |   |
| ✓ 91  | Decode Ways (/problems/decode-ways)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 35.1%      | Medium     |   |
| 1099  | Two Sum Less Than K (/problems/two-sum-less-than-k)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)   | 61.8%      | Easy       |   |
| ✓ 438 | Find All Anagrams in a String (/problems/find-all-anagrams-in-a-string)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 51.1%      | Medium     |   |
| ✓ 547 | Number of Provinces (/problems/number-of-provinces)   | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)  | 66.6%      | Medium     |   |
| ✓ 98  | Validate Binary Search Tree (/problems/validate-binary-search-tree)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)  | 33.1%      | Medium     |   |
| 224   | Basic Calculator (/problems/basic-calculator)   | Math (/tag/math) String (/tag/string) Stack (/tag/stack)<br>Recursion (/tag/recursion)   | 43.6%      | Hard       |   |
| 733   | Flood Fill (/problems/flood-fill)   | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)   | 64.3%      | Easy       |   |
| 706   | Design HashMap (/problems/design-hashmap)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Linked List (/tag/linked-list) Design (/tag/design)<br>Hash Function (/tag/hash-function)   | 65.6%      | Easy       |   |
| ✓ 99  | Recover Binary Search Tree (/problems/recover-binary-search-tree)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)  | 53.6%      | Medium     |   |
| ✓ 560 | Subarray Sum Equals K (/problems/subarray-sum-equals-k)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Prefix Sum (/tag/prefix-sum)  | 43.8%      | Medium     |   |
| 2222  | Number of Ways to Select Bu... (/problems/number-of-ways-to-select-buildings)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Prefix Sum (/tag/prefix-sum)   | 50.6%      | Medium     |   |

| #     | Title                             | Tags   | Acceptance | Difficulty | F |
|-------|-----------------------------------|--|------------|------------|---|
| ✓ 134 | Gas Station (/problems/gas-s...)  | Array (/tag/array) Greedy (/tag/greedy)  | 45.5%      | Medium     |   |
| 289   | Game of Life (/problems/gam...)   | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)   | 69.5%      | Medium     |   |
| ✓ 907 | Sum of Subarray Minimums (...)    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)  | 37.3%      | Medium     |   |
| 394   | Decode String (/problems/de...)   | String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)   | 59.4%      | Medium     |   |
| ✓ 55  | Jump Game (/problems/jump...)     | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)   | 38.6%      | Medium     |   |
| ✓ 124 | Binary Tree Maximum Path S...     | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 40.2%      | Hard       |   |
| 340   | Longest Substring with At M...    | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 48.9%      | Medium     |   |
| 206   | Reverse Linked List (/proble...)  | Linked List (/tag/linked-list) Recursion (/tag/recursion)  | 77.0%      | Easy       |   |
| 45    | Jump Game II (/problems/ju...)    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)   | 40.6%      | Medium     |   |
| 32    | Longest Valid Parentheses (/...)  | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack)   | 34.4%      | Hard       |   |
| 36    | Valid Sudoku (/problems/vali...)  | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)   | 60.1%      | Medium     |   |
| 93    | Restore IP Addresses (/probl...)  | String (/tag/string) Backtracking (/tag/backtracking)  | 50.4%      | Medium     |   |
| 378   | Kth Smallest Element in a So...   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)   | 62.6%      | Medium     |   |
| 535   | Encode and Decode TinyURL...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Design (/tag/design) Hash Function (/tag/hash-function)   | 86.4%      | Medium     |   |
| ✓ 105 | Construct Binary Tree from P...   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree)<br>Binary Tree (/tag/binary-tree)   | 64.4%      | Medium     |   |
| ✓ 815 | Bus Routes (/problems/bus-r...)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Breadth-First Search (/tag/breadth-first-search)  | 47.7%      | Hard       |   |
| 1603  | Design Parking System (/pro...)   | Design (/tag/design) Simulation (/tag/simulation)<br>Counting (/tag/counting)  | 88.0%      | Easy       |   |
| 895   | Maximum Frequency Stack (/...)    | Hash Table (/tag/hash-table) Stack (/tag/stack)<br>Design (/tag/design) Ordered Set (/tag/ordered-set)   | 66.4%      | Hard       |   |
| ✓ 287 | Find the Duplicate Number (/...)  | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)<br>Bit Manipulation (/tag/bit-manipulation)  | 61.1%      | Medium     |   |
| ✓ 70  | Climbing Stairs (/problems/cl...) | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Memoization (/tag/memoization)   | 53.0%      | Easy       |   |
| ✓ 88  | Merge Sorted Array (/proble...)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)  | 50.2%      | Easy       |   |
| 14    | Longest Common Prefix (/pr...)    | String (/tag/string) Trie (/tag/trie)  | 43.2%      | Easy       |   |
| 2398  | Maximum Number of Robots ...      | Array (/tag/array) Binary Search (/tag/binary-search)<br>Queue (/tag/queue) Sliding Window (/tag/sliding-window)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Prefix Sum (/tag/prefix-sum) | 34.6%      | Hard       |   |
| ✓ 403 | Frog Jump (/problems/frog-j...)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 46.1%      | Hard       |   |
| ✓ 503 | Next Greater Element II (/pro...) | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)  | 64.2%      | Medium     |   |
| 716   | Max Stack (/problems/max-s...)    | Linked List (/tag/linked-list) Stack (/tag/stack)<br>Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)<br>Ordered Set (/tag/ordered-set)   | 45.1%      | Hard       |   |
| 1275  | Find Winner on a Tic Tac Toe...   | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)<br>Simulation (/tag/simulation)   | 53.9%      | Easy       |   |
| 2268  | Minimum Number of Keypres...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Counting (/tag/counting)   | 71.2%      | Medium     |   |
| ✓ 74  | Search a 2D Matrix (/proble...)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Matrix (/tag/matrix)  | 50.5%      | Medium     |   |
| 234   | Palindrome Linked List (/prob...) | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)<br>Stack (/tag/stack) Recursion (/tag/recursion)   | 53.6%      | Easy       |   |

| #     | Title                             | Tags  | Acceptance | Difficulty | F |
|-------|-----------------------------------|---|------------|------------|---|
| ✓ 18  | 4Sum (/problems/4sum)             | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)   | 36.4%      | Medium     |   |
| 109   | Convert Sorted List to Binary...  | Linked List (/tag/linked-list)<br>Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 62.3%      | Medium     |   |
| 1353  | Maximum Number of Events ...      | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 32.5%      | Medium     |   |
| 117   | Populating Next Right Pointe...   | Linked List (/tag/linked-list) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 53.0%      | Medium     |   |
| 51    | N-Queens (/problems/n-que...      | Array (/tag/array) Backtracking (/tag/backtracking)   | 69.0%      | Hard       |   |
| 314   | Binary Tree Vertical Order Tr...  | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)  | 54.8%      | Medium     |   |
| ✓ 78  | Subsets (/problems/subsets)       | Array (/tag/array) Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)   | 78.7%      | Medium     |   |
| 143   | Reorder List (/problems/reor...   | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)<br>Stack (/tag/stack) Recursion (/tag/recursion)  | 59.3%      | Medium     |   |
| ✓ 987 | Vertical Order Traversal of a ... | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)  | 48.1%      | Hard       |   |
| 1972  | First and Last Call On the Sa...  | Database (/tag/database)  | 50.3%      | Hard       |   |
| 1492  | The kth Factor of n (/problem...  | Math (/tag/math) Number Theory (/tag/number-theory)   | 67.9%      | Medium     |   |
| 286   | Walls and Gates (/problems/...)   | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)   | 61.6%      | Medium     |   |
| 564   | Find the Closest Palindrome ...   | Math (/tag/math) String (/tag/string)   | 22.5%      | Hard       |   |
| 505   | The Maze II (/problems/the-...)   | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)<br>Shortest Path (/tag/shortest-path) | 53.5%      | Medium     |   |
| ✓ 735 | Asteroid Collision (/problems...  | Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)  | 44.5%      | Medium     |   |
| ✓ 399 | Evaluate Division (/problems/...) | Array (/tag/array) String (/tag/string)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)<br>Shortest Path (/tag/shortest-path)                  | 61.9%      | Medium     |   |
| 149   | Max Points on a Line (/proble...  | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Geometry (/tag/geometry)  | 27.1%      | Hard       |   |
| 430   | Flatten a Multilevel Doubly Li... | Linked List (/tag/linked-list)<br>Depth-First Search (/tag/depth-first-search)<br>Doubly-Linked List (/tag/doubly-linked-list)  | 60.2%      | Medium     |   |
| 7     | Reverse Integer (/problems/r...   | Math (/tag/math)  | 28.8%      | Medium     |   |
| ✓ 10  | Regular Expression Matching...    | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Recursion (/tag/recursion)  | 28.2%      | Hard       |   |
| 2262  | Total Appeal of A String (/pro... | Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 55.6%      | Hard       |   |
| 96    | Unique Binary Search Trees (...)  | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 61.2%      | Medium     |   |
| 1100  | Find K-Length Substrings Wit...   | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)   | 74.7%      | Medium     |   |
| 818   | Race Car (/problems/race-car)     | Dynamic Programming (/tag/dynamic-programming)  | 43.8%      | Hard       |   |
| 442   | Find All Duplicates in an Arra... | Array (/tag/array) Hash Table (/tag/hash-table)   | 75.8%      | Medium     |   |
| 16    | 3Sum Closest (/problems/3s...     | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)   | 45.9%      | Medium     |   |
| ✓ 101 | Symmetric Tree (/problems/s...    | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 57.0%      | Easy       |   |
| 688   | Knight Probability in Chessb...   | Dynamic Programming (/tag/dynamic-programming)  | 56.2%      | Medium     |   |

| #     | Title   | Tags   | Acceptance | Difficulty | F |
|-------|---|--|------------|------------|---|
| ✓ 496 | Next Greater Element I (/problems/next-greater-element)                                       | Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 72.5%      | Easy       |   |
| 556   | Next Greater Element III (/problems/next-greater-element-iii)                                 | Math (/tag/math) Two Pointers (/tag/two-pointers)<br>String (/tag/string)  | 34.1%      | Medium     |   |
| 2102  | Sequentially Ordinal Rank Transform (/problems/sequentialy-ordinal-rank-transform)            | Design (/tag/design)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Data Stream (/tag/data-stream) Ordered Set (/tag/ordered-set)  | 64.6%      | Hard       |   |
| 1155  | Number of Dice Rolls With Target Sum (/problems/number-of-dice-rolls-with-target-sum)         | Dynamic Programming (/tag/dynamic-programming)   | 61.0%      | Medium     |   |
| ✓ 152 | Maximum Product Subarray (/problems/maximum-product-subarray)                                 | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 34.5%      | Medium     |   |
| ✓ 179 | Largest Number (/problems/largest-number)   | Array (/tag/array) String (/tag/string) Greedy (/tag/greedy)<br>Sorting (/tag/sorting)   | 36.5%      | Medium     |   |
| 582   | Kill Process (/problems/kill-process)   | Array (/tag/array) Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)   | 69.5%      | Medium     |   |
| 252   | Meeting Rooms (/problems/meeting-rooms)   | Array (/tag/array) Sorting (/tag/sorting)  | 58.2%      | Easy       |   |
| ✓ 122 | Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii)             | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)   | 67.0%      | Medium     |   |
| ✓ 332 | Reconstruct Itinerary (/problems/reconstruct-itinerary)                                       | Depth-First Search (/tag/depth-first-search) Graph (/tag/graph)<br>Eulerian Circuit (/tag/eulerian-circuit)  | 43.3%      | Hard       |   |
| 1209  | Remove All Adjacent Duplicates In String (/problems/remove-all-adjacent-duplicates-in-string) | String (/tag/string) Stack (/tag/stack)  | 58.0%      | Medium     |   |
| ✓ 198 | House Robber (/problems/house-robber)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 51.2%      | Medium     |   |
| ✓ 456 | 132 Pattern (/problems/132-pattern)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)<br>Ordered Set (/tag/ordered-set)   | 33.8%      | Medium     |   |
| ✓ 62  | Unique Paths (/problems/unique-paths)   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Combinatorics (/tag/combinatorics)   | 64.5%      | Medium     |   |
| 102   | Binary Tree Level Order Traversal (/problems/binary-tree-level-order-traversal)               | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 67.8%      | Medium     |   |
| ✓ 46  | Permutations (/problems/permutations)   | Array (/tag/array) Backtracking (/tag/backtracking)  | 78.7%      | Medium     |   |
| 993   | Cousins in Binary Tree (/problems/cousins-in-binary-tree)                                     | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 56.3%      | Easy       |   |
| ✓ 24  | Swap Nodes in Pairs (/problems/swap-nodes-in-pairs)   | Linked List (/tag/linked-list) Recursion (/tag/recursion)  | 64.8%      | Medium     |   |
| ✓ 739 | Daily Temperatures (/problems/daily-temperatures)   | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)  | 66.1%      | Medium     |   |
| ✓ 979 | Distribute Coins in Binary Tree (/problems/distribute-coins-in-binary-tree)                   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 77.1%      | Medium     |   |
| ✓ 329 | Longest Increasing Path in a Matrix (/problems/longest-increasing-path-in-a-matrix)           | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)<br>Memoization (/tag/memoization) Matrix (/tag/matrix) | 53.8%      | Hard       |   |
| ✓ 543 | Diameter of Binary Tree (/problems/diameter-of-binary-tree)                                   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 60.9%      | Easy       |   |
| ✓ 208 | Implement Trie (Prefix Tree) (/problems/implement-trie-prefix-tree)                           | Hash Table (/tag/hash-table) String (/tag/string)<br>Design (/tag/design) Trie (/tag/trie)   | 65.7%      | Medium     |   |
| ✓ 199 | Binary Tree Right Side View (/problems/binary-tree-right-side-view)                           | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 63.4%      | Medium     |   |
| 529   | Minesweeper (/problems/minesweeper)   | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)   | 66.9%      | Medium     |   |
| 640   | Solve the Equation (/problems/solve-the-equation)   | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)   | 43.8%      | Medium     |   |
| 177   | Nth Highest Salary (/problems/nth-highest-salary)   | Database (/tag/database)   | 37.9%      | Medium     |   |
| 1279  | Traffic Light Controlled Intersections (/problems/traffic-light-controlled-intersections)     | Concurrency (/tag/concurrency)   | 73.0%      | Easy       |   |
| ✓ 64  | Minimum Path Sum (/problems/minimum-path-sum)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)   | 64.4%      | Medium     |   |
| ✓ 135 | Candy (/problems/candy)   | Array (/tag/array) Greedy (/tag/greedy)  | 43.5%      | Hard       |   |

| #      | Title   | Tags  | Acceptance | Difficulty | F |
|--------|---|---|------------|------------|---|
| ✓ 128  | Longest Consecutive Sequence                                | Array (/tag/array) Hash Table (/tag/hash-table)<br>Union Find (/tag/union-find)   | 47.3%      | Medium     |   |
| 1792   | Maximum Average Pass Ratio                                  | Array (/tag/array) Greedy (/tag/greedy)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 53.9%      | Medium     |   |
| 652    | Find Duplicate Subtrees (/problems/find-duplicate-subtrees) | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 59.5%      | Medium     |   |
| 2357   | Make Array Zero by Subtraction                              | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Simulation (/tag/simulation)                            | 72.4%      | Easy       |   |
| ✓ 1091 | Shortest Path in Binary Matrix                              | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)   | 47.7%      | Medium     |   |
| ✓ 489  | Robot Room Cleaner (/problems/robot-room-cleaner)           | Backtracking (/tag/backtracking) Interactive (/tag/interactive)   | 76.8%      | Hard       |   |
| 719    | Find K-th Smallest Pair Distance                            | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)  | 38.2%      | Hard       |   |
| 1344   | Angle Between Hands of a Clock                              | Math (/tag/math)  | 63.8%      | Medium     |   |
| ✓ 123  | Best Time to Buy and Sell Stock                             | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 48.5%      | Hard       |   |
| 698    | Partition to K Equal Sum Subsets                            | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)<br>Memoization (/tag/memoization) Bitmask (/tag/bitmask) | 38.3%      | Medium     |   |
| 407    | Trapping Rain Water II                                      | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)  | 48.0%      | Hard       |   |
| 540    | Single Element in a Sorted Array                            | Array (/tag/array) Binary Search (/tag/binary-search)   | 59.2%      | Medium     |   |
| 1197   | Minimum Knight Moves  | Breadth-First Search (/tag/breadth-first-search)  | 40.6%      | Medium     |   |
| ✓ 92   | Reverse Linked List II                                      | Linked List (/tag/linked-list)  | 47.9%      | Medium     |   |
| ✓ 8    | String to Integer (atoi)                                    | String (/tag/string)  | 17.5%      | Medium     |   |
| 711    | Number of Distinct Islands II                               | Hash Table (/tag/hash-table)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Hash Function (/tag/hash-function)           | 53.1%      | Hard       |   |
| ✓ 1481 | Least Number of Unique Integers                             | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Counting (/tag/counting)  | 63.0%      | Medium     |   |
| 538    | Convert BST to Greater Tree                                 | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 69.5%      | Medium     |   |
| 337    | House Robber III  | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 54.3%      | Medium     |   |
| 243    | Shortest Word Distance                                      | Array (/tag/array) String (/tag/string)   | 65.4%      | Easy       |   |
| 2386   | Find the K-Sum of an Array                                  | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 38.9%      | Hard       |   |
| 852    | Peak Index in a Mountain Array                              | Array (/tag/array) Binary Search (/tag/binary-search)   | 68.3%      | Medium     |   |
| ✓ 1011 | Capacity To Ship Packages Within Days                       | Array (/tag/array) Binary Search (/tag/binary-search)   | 69.9%      | Medium     |   |
| ✓ 34   | Find First and Last Position of Element in Sorted Array     | Array (/tag/array) Binary Search (/tag/binary-search)   | 44.7%      | Medium     |   |
| 223    | Rectangle Area  | Math (/tag/math) Geometry (/tag/geometry)   | 46.4%      | Medium     |   |
| ✓ 50   | Pow(x, n)   | Math (/tag/math) Recursion (/tag/recursion)   | 35.1%      | Medium     |   |
| 836    | Rectangle Overlap   | Math (/tag/math) Geometry (/tag/geometry)   | 44.9%      | Easy       |   |
| ✓ 268  | Missing Number  | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Binary Search (/tag/binary-search)<br>Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)                                     | 67.4%      | Easy       |   |
| ✓ 1094 | Car Pooling   | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Simulation (/tag/simulation) Prefix Sum (/tag/prefix-sum)  | 56.0%      | Medium     |   |
| ✓ 72   | Edit Distance   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 56.9%      | Medium     |   |
| 428    | Serialize and Deserialize N-ary Tree                        | String (/tag/string) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)   | 67.4%      | Hard       |   |

| #     | Title  | Tags  | Acceptance | Difficulty | F |
|-------|--|---|------------|------------|---|
| ✓ 118 | Pascal's Triangle (/problems/...)  | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 74.8%      | Easy       |   |
| 181   | Employees Earning More Than a Salary (/problems/...)                                 | Database (/tag/database)  | 69.8%      | Easy       |   |
| ✓ 173 | Binary Search Tree Iterator (/problems/...)  | Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)   | 72.5%      | Medium     |   |
| 2221  | Find Triangular Sum of an Array (/problems/...)                                      | Array (/tag/array) Math (/tag/math) Simulation (/tag/simulation)<br>Combinatorics (/tag/combinatorics)  | 78.8%      | Medium     |   |
| 336   | Palindrome Pairs (/problems/...)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Trie (/tag/trie)  | 35.4%      | Hard       |   |
| ✓ 19  | Remove Nth Node From End of List (/problems/...)                                     | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)   | 45.9%      | Medium     |   |
| 217   | Contains Duplicate (/problems/...)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)   | 61.9%      | Easy       |   |
| 871   | Minimum Number of Refueling Operations to Reach a Destination (/problems/...)        | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 40.1%      | Hard       |   |
| 1244  | Design A Leaderboard (/problems/...)   | Hash Table (/tag/hash-table) Design (/tag/design)<br>Sorting (/tag/sorting)   | 67.9%      | Medium     |   |
| ✓ 658 | Find K Closest Elements (/problems/...)  | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)<br>Sliding Window (/tag/sliding-window) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)                    | 47.6%      | Medium     |   |
| ✓ 316 | Remove Duplicate Letters (/problems/...)   | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)<br>Monotonic Stack (/tag/monotonic-stack)  | 49.9%      | Medium     |   |
| 176   | Second Highest Salary (/problems/...)  | Database (/tag/database)  | 40.9%      | Medium     |   |
| ✓ 406 | Queue Reconstruction by Height (/problems/...)                                       | Array (/tag/array) Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree) Sorting (/tag/sorting)  | 73.6%      | Medium     |   |
| ✓ 150 | Evaluate Reverse Polish Notation (/problems/...)                                     | Array (/tag/array) Math (/tag/math) Stack (/tag/stack)  | 52.0%      | Medium     |   |
| ✓ 992 | Subarrays with K Different Integers (/problems/...)                                  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window) Counting (/tag/counting)  | 63.6%      | Hard       |   |
| 983   | Minimum Cost For Tickets (/problems/...)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 65.2%      | Medium     |   |
| 412   | Fizz Buzz (/problems/fizz-buzz)  | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)  | 72.5%      | Easy       |   |
| ✓ 300 | Longest Increasing Subsequence (/problems/...)                                       | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)   | 55.8%      | Medium     |   |
| ✓ 75  | Sort Colors (/problems/sort-colors)  | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)   | 64.1%      | Medium     |   |
| 366   | Find Leaves of Binary Tree (/problems/find-leaves)                                   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 80.6%      | Medium     |   |
| ✓ 703 | Kth Largest Element in a Stream (/problems/kth-largest-element-in-a-stream)          | Tree (/tag/tree) Design (/tag/design)<br>Binary Search Tree (/tag/binary-search-tree)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Binary Tree (/tag/binary-tree) Data Stream (/tag/data-stream)                      | 57.0%      | Easy       |   |
| 37    | Sudoku Solver (/problems/sudoku-solver)  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Backtracking (/tag/backtracking) Matrix (/tag/matrix)  | 61.9%      | Hard       |   |
| 981   | Time Based Key-Value Store (/problems/time-based-key-value-store)                    | Hash Table (/tag/hash-table) String (/tag/string)<br>Binary Search (/tag/binary-search) Design (/tag/design)  | 49.3%      | Medium     |   |
| 279   | Perfect Squares (/problems/perfect-squares)  | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Breadth-First Search (/tag/breadth-first-search)  | 54.9%      | Medium     |   |
| 211   | Design Add and Search Words Data Structure (/problems/design-add-and-search-words)   | String (/tag/string) Depth-First Search (/tag/depth-first-search)<br>Design (/tag/design) Trie (/tag/trie)  | 45.6%      | Medium     |   |
| ✓ 721 | Accounts Merge (/problems/accounts-merge)  | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Sorting (/tag/sorting) | 57.5%      | Medium     |   |
| ✓ 39  | Combination Sum (/problems/combination-sum)  | Array (/tag/array) Backtracking (/tag/backtracking)   | 72.0%      | Medium     |   |
| ✓ 85  | Maximal Rectangle (/problems/maximal-rectangle)                                      | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack) Matrix (/tag/matrix)<br>Monotonic Stack (/tag/monotonic-stack)   | 51.0%      | Hard       |   |
| 381   | Insert Delete GetRandom O(1) - Data Structure (/problems/insert-delete-getrandom-o1) | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Design (/tag/design) Randomized (/tag/randomized)   | 35.5%      | Hard       |   |
| 437   | Path Sum III (/problems/path-sum-iii)  | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 46.2%      | Medium     |   |

| #     | Title                               | Tags   | Acceptance | Difficulty | F |
|-------|-------------------------------------|--|------------|------------|---|
| 59    | Spiral Matrix II (/problems/spi...) | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)   | 71.5%      | Medium     |   |
| ✓ 235 | Lowest Common Ancestor of...        | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)  | 65.3%      | Medium     |   |
| 159   | Longest Substring with At M...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 55.5%      | Medium     |   |
| 2519  | Count the Number of K-Big I...      | Array (/tag/array) Binary Search (/tag/binary-search)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort)<br>Ordered Set (/tag/ordered-set) | 53.6%      | Hard       |   |
| 301   | Remove Invalid Parentheses ...      | String (/tag/string) Backtracking (/tag/backtracking)<br>Breadth-First Search (/tag/breadth-first-search)  | 48.4%      | Hard       |   |
| 349   | Intersection of Two Arrays (/...)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)   | 74.8%      | Easy       |   |
| ✓ 73  | Set Matrix Zeroes (/problems...)    | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)   | 56.4%      | Medium     |   |
| 38    | Count and Say (/problems/co...)     | String (/tag/string)   | 55.7%      | Medium     |   |
| 1235  | Maximum Profit in Job Sched...      | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)  | 54.4%      | Hard       |   |
| 113   | Path Sum II (/problems/path-...)    | Backtracking (/tag/backtracking) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 58.8%      | Medium     |   |
| 9     | Palindrome Number (/proble...)      | Math (/tag/math)   | 56.9%      | Easy       |   |
| 889   | Construct Binary Tree from P...     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree)<br>Binary Tree (/tag/binary-tree)   | 71.5%      | Medium     |   |
| ✓ 752 | Open the Lock (/problems/op...)     | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Breadth-First Search (/tag/breadth-first-search)   | 60.3%      | Medium     |   |
| ✓ 133 | Clone Graph (/problems/clon...)     | Hash Table (/tag/hash-table)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)  | 58.1%      | Medium     |   |
| 1360  | Number of Days Between Tw...        | Math (/tag/math) String (/tag/string)  | 49.9%      | Easy       |   |
| ✓ 346 | Moving Average from Data St...      | Array (/tag/array) Design (/tag/design) Queue (/tag/queue)<br>Data Stream (/tag/data-stream)   | 78.6%      | Easy       |   |
| 1479  | Sales by Day of the Week (/p...)    | Database (/tag/database)   | 77.5%      | Hard       |   |
| 1772  | Sort Features by Popularity (/...)  | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting)   | 65.8%      | Medium     |   |
| 1864  | Minimum Number of Swaps t...        | String (/tag/string) Greedy (/tag/greedy)  | 43.3%      | Medium     |   |
| ✓ 901 | Online Stock Span (/problem...)     | Stack (/tag/stack) Design (/tag/design)<br>Monotonic Stack (/tag/monotonic-stack)<br>Data Stream (/tag/data-stream)  | 66.1%      | Medium     |   |
| 420   | Strong Password Checker (/p...)     | String (/tag/string) Greedy (/tag/greedy)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 13.8%      | Hard       |   |
| ✓ 528 | Random Pick with Weight (/p...)     | Array (/tag/array) Math (/tag/math)<br>Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum)<br>Randomized (/tag/randomized)   | 47.0%      | Medium     |   |
| 6     | Zigzag Conversion (/problem...)     | String (/tag/string)   | 48.6%      | Medium     |   |
| 622   | Design Circular Queue (/prob...)    | Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design)<br>Queue (/tag/queue)   | 51.5%      | Medium     |   |
| ✓ 581 | Shortest Unsorted Continuo...       | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Monotonic Stack (/tag/monotonic-stack)  | 36.9%      | Medium     |   |
| ✓ 162 | Find Peak Element (/problem...)     | Array (/tag/array) Binary Search (/tag/binary-search)  | 46.0%      | Medium     |   |
| 773   | Sliding Puzzle (/problems/sli...)   | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)  | 64.9%      | Hard       |   |
| 636   | Exclusive Time of Functions (...)   | Array (/tag/array) Stack (/tag/stack)  | 62.2%      | Medium     |   |
| ✓ 44  | Wildcard Matching (/problem...)     | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy) Recursion (/tag/recursion)  | 28.3%      | Hard       |   |
| 432   | All O`one Data Structure (/pr...)   | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)<br>Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)   | 36.9%      | Hard       |   |
| 262   | Trips and Users (/problems/tr...)   | Database (/tag/database)   | 36.4%      | Hard       |   |

| #     | Title   | Tags  | Acceptance | Difficulty | F |
|-------|---|---|------------|------------|---|
| ✓ 410 | Split Array Largest Sum (/problems/split-array-largest-sum)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)                                      | 55.8%      | Hard       |   |
| 333   | Largest BST Subtree (/problems/largest-bst-subtree)   | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree) | 44.0%      | Medium     |   |
| 617   | Merge Two Binary Trees (/problems/merge-two-binary-trees)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 79.0%      | Easy       |   |
| 169   | Majority Element (/problems/majority-element)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting)<br>Counting (/tag/counting)  | 65.0%      | Easy       |   |
| 160   | Intersection of Two Linked Lists (/problems/intersection-of-two-linked-lists)   | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)<br>Two Pointers (/tag/two-pointers)   | 58.1%      | Easy       |   |
| 131   | Palindrome Partitioning (/problems/palindrome-partitioning)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)  | 69.7%      | Medium     |   |
| ✓ 518 | Coin Change II (/problems/coin-change-ii)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 64.3%      | Medium     |   |
| 1511  | Customer Order Frequency (/problems/customer-order-frequency)   | Database (/tag/database)  | 67.8%      | Easy       |   |
| 682   | Baseball Game (/problems/baseball-game)   | Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)  | 76.6%      | Easy       |   |
| 1032  | Stream of Characters (/problems/stream-of-characters)   | Array (/tag/array) String (/tag/string) Design (/tag/design)<br>Trie (/tag/trie) Data Stream (/tag/data-stream)   | 52.1%      | Hard       |   |
| ✓ 344 | Reverse String (/problems/reverse-string)   | Two Pointers (/tag/two-pointers) String (/tag/string)   | 78.7%      | Easy       |   |
| 2100  | Find Good Days to Rob the Bank (/problems/find-good-days-to-rob-the-bank)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Prefix Sum (/tag/prefix-sum)  | 49.5%      | Medium     |   |
| 419   | Battleships in a Board (/problems/battleships-in-a-board)   | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Matrix (/tag/matrix)   | 75.5%      | Medium     |   |
| ✓ 71  | Simplify Path (/problems/simplify-path)   | String (/tag/string) Stack (/tag/stack)   | 43.2%      | Medium     |   |
| 628   | Maximum Product of Three Numbers (/problems/maximum-product-of-three-numbers)   | Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)  | 45.2%      | Easy       |   |
| ✓ 188 | Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 43.5%      | Hard       |   |
| ✓ 875 | Koko Eating Bananas (/problems/koko-eating-bananas)   | Array (/tag/array) Binary Search (/tag/binary-search)   | 48.5%      | Medium     |   |
| ✓ 63  | Unique Paths II (/problems/unique-paths-ii)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)  | 41.9%      | Medium     |   |
| 95    | Unique Binary Search Trees I (/problems/unique-binary-search-trees-i)   | Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking) Tree (/tag/tree)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)             | 58.2%      | Medium     |   |
| ✓ 402 | Remove K Digits (/problems/remove-k-digits)   | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)<br>Monotonic Stack (/tag/monotonic-stack)  | 33.7%      | Medium     |   |
| ?     | 417 Pacific Atlantic Water Flow (/problems/pacific-atlantic-water-flow)   | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)  | 55.5%      | Medium     |   |
| 443   | String Compression (/problems/string-compression)   | Two Pointers (/tag/two-pointers) String (/tag/string)   | 55.0%      | Medium     |   |
| 2096  | Step-By-Step Directions From a Zip Code (/problems/step-by-step-directions-from-a-zip-code)                             | String (/tag/string) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 48.9%      | Medium     |   |
| 136   | Single Number (/problems/single-number)   | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)   | 73.4%      | Easy       |   |
| ✓ 690 | Employee Importance (/problems/employee-importance)   | Array (/tag/array) Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)                              | 67.2%      | Medium     |   |
| 395   | Longest Substring with At Least K Distinct Characters (/problems/longest-substring-with-at-least-k-distinct-characters) | Hash Table (/tag/hash-table) String (/tag/string)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Sliding Window (/tag/sliding-window)   | 45.0%      | Medium     |   |
| ✓ 312 | Burst Balloons (/problems/burst-balloons)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 59.2%      | Hard       |   |
| 480   | Sliding Window Median (/problems/sliding-window-median)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 39.0%      | Hard       |   |
| ✓ 516 | Longest Palindromic Subsequence (/problems/longest-palindromic-subsequence)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 62.9%      | Medium     |   |

| #    | Title                                 | Tags   | Acceptance | Difficulty | F |
|------|---------------------------------------|--|------------|------------|---|
| 97   | Interleaving String (/problem...)     | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 40.3%      | Medium     |   |
| 185  | Department Top Three Salari...        | Database (/tag/database)   | 54.0%      | Hard       |   |
| ?    | 29 Divide Two Integers (/proble...    | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)  | 17.6%      | Medium     |   |
| ✓    | 662 Maximum Width of Binary Tr...     | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 43.0%      | Medium     |   |
| ✓    | 1293 Shortest Path in a Grid with ... | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)  | 45.3%      | Hard       |   |
| 934  | Shortest Bridge (/problems/s...)      | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)   | 57.8%      | Medium     |   |
| 609  | Find Duplicate File in System...      | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)   | 67.7%      | Medium     |   |
| ✓    | 823 Binary Trees With Factors (/p...) | Array (/tag/array) Hash Table (/tag/hash-table)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)  | 52.9%      | Medium     |   |
| 894  | All Possible Full Binary Trees ...    | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Recursion (/tag/recursion) Memoization (/tag/memoization)<br>Binary Tree (/tag/binary-tree)   | 82.7%      | Medium     |   |
| 1038 | Binary Search Tree to Create...       | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)  | 88.2%      | Medium     |   |
| 108  | Convert Sorted Array to Bina...       | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer)<br>Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 72.1%      | Easy       |   |
| 232  | Implement Queue using Stac...         | Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)   | 66.5%      | Easy       |   |
| ✓    | 542 01 Matrix (/problems/01-mat...)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)  | 48.9%      | Medium     |   |
| ✓    | 621 Task Scheduler (/problems/ta...)  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Counting (/tag/counting)   | 60.1%      | Medium     |   |
| 856  | Score of Parentheses (/probl...       | String (/tag/string) Stack (/tag/stack)  | 64.1%      | Medium     |   |
| 849  | Maximize Distance to Closes...        | Array (/tag/array)   | 48.2%      | Medium     |   |
| 1019 | Next Greater Node In Linked ...       | Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 61.0%      | Medium     |   |
| ✓    | 1130 Minimum Cost Tree From Lea...    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack) Greedy (/tag/greedy)<br>Monotonic Stack (/tag/monotonic-stack)  | 67.7%      | Medium     |   |
| ✓    | 114 Flatten Binary Tree to Link...    | Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 65.6%      | Medium     |   |
| 167  | Two Sum II - Input Array Is S...      | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)  | 61.6%      | Medium     |   |
| ✓    | 141 Linked List Cycle (/problems/...) | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)<br>Two Pointers (/tag/two-pointers)  | 50.7%      | Easy       |   |
| 1219 | Path with Maximum Gold (/pr...)       | Array (/tag/array) Backtracking (/tag/backtracking)<br>Matrix (/tag/matrix)  | 68.0%      | Medium     |   |
| 729  | My Calendar I (/problems/my...)       | Array (/tag/array) Binary Search (/tag/binary-search)<br>Design (/tag/design) Segment Tree (/tag/segment-tree)<br>Ordered Set (/tag/ordered-set)   | 56.6%      | Medium     |   |
| 1207 | Unique Number of Occurren...          | Array (/tag/array) Hash Table (/tag/hash-table)  | 77.3%      | Easy       |   |
| 997  | Find the Town Judge (/proble...       | Array (/tag/array) Hash Table (/tag/hash-table) Graph (/tag/graph)   | 49.8%      | Easy       |   |
| 463  | Island Perimeter (/problems/i...)     | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)   | 72.9%      | Easy       |   |
| 373  | Find K Pairs with Smallest Su...      | Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)  | 40.0%      | Medium     |   |
| ✓    | 57 Insert Interval (/problems/ins...) | Array (/tag/array)   | 41.8%      | Medium     |   |
| 317  | Shortest Distance from All B...       | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)  | 43.4%      | Hard       |   |
| 653  | Two Sum IV - Input is a BST (...      | Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)<br>Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree) | 61.4%      | Easy       |   |

| #      | Title   | Tags  | Acceptance | Difficulty | F |
|--------|---|---|------------|------------|---|
| ✓ 797  | All Paths From Source to Target                             | Backtracking (/tag/backtracking)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)   | 82.5%      | Medium     |   |
| 202    | Happy Number (/problems/happy-number)                       | Hash Table (/tag/hash-table) Math (/tag/math)<br>Two Pointers (/tag/two-pointers)   | 56.4%      | Easy       |   |
| ✓ 1480 | Running Sum of 1d Array (/problems/running-sum-of-1d-array) | Array (/tag/array) Prefix Sum (/tag/prefix-sum)   | 86.8%      | Easy       |   |
| 2244   | Minimum Rounds to Complete All Tasks                        | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Counting (/tag/counting)  | 62.9%      | Medium     |   |
| ✓ 1026 | Maximum Difference Between Node Values in a Binary Tree     | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 78.1%      | Medium     |   |
| 261    | Graph Valid Tree (/problems/graph-valid-tree)               | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)   | 48.3%      | Medium     |   |
| ✓ 226  | Invert Binary Tree (/problems/invert-binary-tree)           | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 77.3%      | Easy       |   |
| 205    | Isomorphic Strings (/problems/isomorphic-strings)           | Hash Table (/tag/hash-table) String (/tag/string)   | 45.4%      | Easy       |   |
| ✓ 681  | Next Closest Time (/problems/next-closest-time)             | Hash Table (/tag/hash-table) String (/tag/string)<br>Backtracking (/tag/backtracking) Enumeration (/tag/enumeration)  | 46.7%      | Medium     |   |
| 523    | Continuous Subarray Sum (/problems/continuous-subarray-sum) | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Prefix Sum (/tag/prefix-sum)  | 30.3%      | Medium     |   |
| 161    | One Edit Distance (/problems/one-edit-distance)             | Two Pointers (/tag/two-pointers) String (/tag/string)   | 34.3%      | Medium     |   |
| 153    | Find Minimum in Rotated Sorted Array                        | Array (/tag/array) Binary Search (/tag/binary-search)   | 50.8%      | Medium     |   |
| ✓ 881  | Boats to Save People (/problems/boats-to-save-people)       | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)  | 59.4%      | Medium     |   |
| 175    | Combine Two Tables (/problems/combine-two-tables)           | Database (/tag/database)  | 76.3%      | Easy       |   |
| 1291   | Sequential Digits (/problems/sequential-digits)             | Enumeration (/tag/enumeration)  | 65.3%      | Medium     |   |
| 242    | Valid Anagram (/problems/valid-anagram)                     | Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting)   | 64.9%      | Easy       |   |
| 148    | Sort List (/problems/sort-list)                             | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)<br>Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting)<br>Merge Sort (/tag/merge-sort)  | 58.6%      | Medium     |   |
| 1339   | Maximum Product of Splitted Binary Tree                     | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 47.7%      | Medium     |   |
| 1083   | Sales Analysis II (/problems/sales-analysis-ii)             | Database (/tag/database)  | 49.7%      | Easy       |   |
| ✓ 120  | Triangle (/problems/triangle)                               | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 57.1%      | Medium     |   |
| 204    | Count Primes (/problems/count-primes)                       | Array (/tag/array) Math (/tag/math)<br>Enumeration (/tag/enumeration)<br>Number Theory (/tag/number-theory)   | 33.8%      | Medium     |   |
| 186    | Reverse Words in a String II                                | Two Pointers (/tag/two-pointers) String (/tag/string)   | 54.8%      | Medium     |   |
| 1405   | Longest Happy String (/problems/longest-happy-string)       | String (/tag/string) Greedy (/tag/greedy)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 57.4%      | Medium     |   |
| ✓ 112  | Path Sum (/problems/path-sum)                               | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 50.8%      | Easy       |   |
| ✓ 779  | K-th Symbol in Grammar (/problems/k-th-symbol-in-grammar)   | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)<br>Recursion (/tag/recursion)   | 46.6%      | Medium     |   |
| 1233   | Remove Sub-Folders from the Filesystem                      | Array (/tag/array) String (/tag/string)<br>Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)  | 66.0%      | Medium     |   |
| 1569   | Number of Ways to Reorder Edges to Connect all Nodes        | Array (/tag/array) Math (/tag/math)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Union Find (/tag/union-find)<br>Binary Search Tree (/tag/binary-search-tree)<br>Memoization (/tag/memoization) Combinatorics (/tag/combinatorics)<br>Binary Tree (/tag/binary-tree) | 53.5%      | Hard       |   |
| 498    | Diagonal Traverse (/problems/diagonal-traverse)             | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)  | 60.6%      | Medium     |   |
| 68     | Text Justification (/problems/text-justification)           | Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)  | 44.2%      | Hard       |   |
| ✓ 787  | Cheapest Flights Within K Stops                             | Dynamic Programming (/tag/dynamic-programming)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Shortest Path (/tag/shortest-path)   | 39.4%      | Medium     |   |

| #      | Title   | Tags   | Acceptance | Difficulty | F |
|--------|---|--|------------|------------|---|
| 69     | Sqrt(x) (/problems/sqrtx)   | Math (/tag/math) Binary Search (/tag/binary-search)  | 39.0%      | Easy       |   |
| 43     | Multiply Strings (/problems/mult...)  | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)   | 40.7%      | Medium     |   |
| 28     | Find the Index of the First Occurrence of a Value in a Sorted Array (/problems/find-first...) | Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching)   | 42.8%      | Easy       |   |
| 339    | Nested List Weight Sum (/problems/nested-list-weight-sum)                                     | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)  | 83.9%      | Medium     |   |
| ✓ 328  | Odd Even Linked List (/problems/odd-even-linked-list)   | Linked List (/tag/linked-list)   | 61.5%      | Medium     |   |
| ✓ 935  | Knight Dialer (/problems/knight-dialer)   | Dynamic Programming (/tag/dynamic-programming)   | 60.3%      | Medium     |   |
| 137    | Single Number II (/problems/single-number-ii)   | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)  | 63.2%      | Medium     |   |
| ✓ 278  | First Bad Version (/problems/first-bad-version)   | Binary Search (/tag/binary-search) Interactive (/tag/interactive)  | 44.6%      | Easy       |   |
| 193    | Valid Phone Numbers (/problems/valid-phone-numbers)   | Shell (/tag/shell)   | 26.1%      | Easy       |   |
| 1846   | Maximum Element After Decreasing Operation (/problems/max-element-after-decreasing-operation) | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 65.9%      | Medium     |   |
| 304    | Range Sum Query 2D - Immutable (/problems/range-sum-query-2d-immutable)                       | Array (/tag/array) Design (/tag/design) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)  | 54.9%      | Medium     |   |
| 157    | Read N Characters Given Read4 (/problems/read-n-characters-given-read4)                       | Array (/tag/array) Simulation (/tag/simulation) Interactive (/tag/interactive)   | 41.6%      | Easy       |   |
| ✓ 1143 | Longest Common Subsequence (/problems/longest-common-subsequence)                             | String (/tag/string) Dynamic Programming (/tag/dynamic-programming)  | 57.8%      | Medium     |   |
| ✓ 270  | Closest Binary Search Tree Value (/problems/closest-binary-search-tree-value)                 | Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)   | 51.4%      | Easy       |   |
| 283    | Move Zeroes (/problems/move-zeroes)   | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 61.9%      | Easy       |   |
| ✓ 493  | Reverse Pairs (/problems/reverse-pairs)   | Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set) | 30.8%      | Hard       |   |
| ✓ 532  | K-diff Pairs in an Array (/problems/k-diff-pairs-in-an-array)                                 | Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)   | 43.0%      | Medium     |   |
| ✓ 1110 | Delete Nodes And Return Forest (/problems/delete-nodes-and-return-forest)                     | Array (/tag/array) Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)   | 69.2%      | Medium     |   |
| 1345   | Jump Game IV (/problems/jump-game-iv)   | Array (/tag/array) Hash Table (/tag/hash-table) Breadth-First Search (/tag/breadth-first-search)   | 46.2%      | Hard       |   |
| ✓ 230  | Kth Smallest Element in a BST (/problems/kth-smallest-element-in-a-bst)                       | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)  | 73.0%      | Medium     |   |
| ✓ 847  | Shortest Path Visiting All Nodes (/problems/shortest-path-visiting-all-nodes)                 | Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Bitmask (/tag/bitmask)   | 65.3%      | Hard       |   |
| 187    | Repeated DNA Sequences (/problems/repeated-dna-sequences)                                     | Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)  | 49.2%      | Medium     |   |
| ✓ 189  | Rotate Array (/problems/rotate-array)   | Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)   | 41.0%      | Medium     |   |
| 26     | Remove Duplicates from Sorted Array (/problems/remove-duplicates-from-sorted-array)           | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 56.5%      | Easy       |   |
| ✓ 525  | Contiguous Array (/problems/contiguous-array)   | Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)   | 49.0%      | Medium     |   |
| 1723   | Find Minimum Time to Finish All Jobs (/problems/find-minimum-time-to-finish-all-jobs)         | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)   | 42.4%      | Hard       |   |
| 1889   | Minimum Space Wasted Filling Boxes (/problems/minimum-space-wasted-filling-boxes)             | Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)  | 31.7%      | Hard       |   |
| ✓ 785  | Is Graph Bipartite? (/problems/is-graph-bipartite)  | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)  | 56.0%      | Medium     |   |
| 1249   | Minimum Remove to Make Valid Parentheses (/problems/minimum-remove-to-make-valid-parentheses) | String (/tag/string) Stack (/tag/stack)  | 69.0%      | Medium     |   |
| 669    | Trim a Binary Search Tree (/problems/trim-a-binary-search-tree)                               | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)  | 66.3%      | Medium     |   |

| #      | Title  | Tags   | Acceptance | Difficulty | F |
|--------|--|--|------------|------------|---|
| 1315   | Sum of Nodes with Even-Value Digits (problems/sum-of-nodes-with-even-value-digits)                 | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 85.5%      | Medium     |   |
| ✓ 450  | Delete Node in a BST (problems/delete-node-in-a-bst)   | Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)  | 51.6%      | Medium     |   |
| ✓ 977  | Squares of a Sorted Array (problems/squares-of-a-sorted-array)                                     | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)  | 72.9%      | Easy       |   |
| ✓ 1326 | Minimum Number of Taps to Irrigate a Garden (problems/minimum-number-of-taps-to-irrigate-a-garden) | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)   | 50.9%      | Hard       |   |
| 1740   | Find Distance in a Binary Tree (problems/find-distance-in-a-binary-tree)                           | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 71.5%      | Medium     |   |
| ✓ 468  | Validate IP Address (problems/validate-ip-address)   | String (/tag/string)   | 27.2%      | Medium     |   |
| ✓ 1046 | Last Stone Weight (problems/last-stone-weight)   | Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)  | 65.5%      | Easy       |   |
| 1002   | Find Common Characters (problems/find-common-characters)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)   | 74.5%      | Easy       |   |
| 2825   | Make String a Subsequence (problems/make-string-a-subsequence)                                     | Two Pointers (/tag/two-pointers) String (/tag/string)  | 49.2%      | Medium     |   |
| 665    | Non-decreasing Array (problems/non-decreasing-array)   | Array (/tag/array)   | 24.8%      | Medium     |   |
| 974    | Subarray Sums Divisible by K (problems/subarray-sums-divisible-by-k)                               | Array (/tag/array) Hash Table (/tag/hash-table)<br>Prefix Sum (/tag/prefix-sum)  | 55.5%      | Medium     |   |
| 299    | Bulls and Cows (problems/bulls-and-cows)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)  | 50.4%      | Medium     |   |
| 508    | Most Frequent Subtree Sum (problems/most-frequent-subtree-sum)                                     | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 66.7%      | Medium     |   |
| 1062   | Longest Repeating Substring (problems/longest-repeating-substring)                                 | String (/tag/string) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array)<br>Hash Function (/tag/hash-function)                         | 60.9%      | Medium     |   |
| 82     | Remove Duplicates from Sorted List (problems/remove-duplicates-from-sorted-list)                   | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)  | 47.8%      | Medium     |   |
| 557    | Reverse Words in a String III (problems/reverse-words-in-a-string-iii)                             | Two Pointers (/tag/two-pointers) String (/tag/string)  | 83.2%      | Easy       |   |
| ✓ 81   | Search in Rotated Sorted Array (problems/search-in-rotated-sorted-array)                           | Array (/tag/array) Binary Search (/tag/binary-search)  | 37.9%      | Medium     |   |
| 354    | Russian Doll Envelopes (problems/russian-doll-envelopes)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)  | 37.1%      | Hard       |   |
| ✓ 100  | Same Tree (problems/same-tree)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 62.7%      | Easy       |   |
| ✓ 83   | Remove Duplicates from Sorted List (problems/remove-duplicates-from-sorted-list)                   | Linked List (/tag/linked-list)   | 52.9%      | Easy       |   |
| 887    | Super Egg Drop (problems/super-egg-drop)   | Math (/tag/math) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)  | 27.8%      | Hard       |   |
| 448    | Find All Numbers Disappeared in an Array (problems/find-all-numbers-disappeared-in-an-array)       | Array (/tag/array) Hash Table (/tag/hash-table)  | 61.1%      | Easy       |   |
| 1470   | Shuffle the Array (problems/shuffle-the-array)   | Array (/tag/array)   | 88.6%      | Easy       |   |
| 2667   | Create Hello World Function (problems/create-hello-world-function)                                 |  | 81.3%      | Easy       |   |
| 465    | Optimal Account Balancing (problems/optimal-account-balancing)                                     | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)  | 49.6%      | Hard       |   |
| 1122   | Relative Sort Array (problems/relative-sort-array)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)   | 74.7%      | Easy       |   |
| 1214   | Two Sum BSTs (problems/two-sum-bsts)   | Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)<br>Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree) | 67.2%      | Medium     |   |
| 244    | Shortest Word Distance II (problems/shortest-word-distance-ii)                                     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) String (/tag/string)<br>Design (/tag/design)   | 61.3%      | Medium     |   |
| 257    | Binary Tree Paths (problems/binary-tree-paths)   | String (/tag/string) Backtracking (/tag/backtracking)<br>Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 64.1%      | Easy       |   |
| 968    | Binary Tree Cameras (problems/binary-tree-cameras)   | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 46.8%      | Hard       |   |

| #      | Title                               | Tags   | Acceptance | Difficulty | F |
|--------|-------------------------------------|--|------------|------------|---|
| 106    | Construct Binary Tree from I...     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree)<br>Binary Tree (/tag/binary-tree)   | 63.5%      | Medium     |   |
| ✓ 1727 | Largest Submatrix With Rear...      | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Matrix (/tag/matrix)   | 75.3%      | Medium     |   |
| 426    | Convert Binary Search Tree t...     | Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)<br>Doubly-Linked List (/tag/doubly-linked-list) | 64.9%      | Medium     |   |
| 953    | Verifying an Alien Dictionary ...   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)   | 55.1%      | Easy       |   |
| 2256   | Minimum Average Difference...       | Array (/tag/array) Prefix Sum (/tag/prefix-sum)  | 43.2%      | Medium     |   |
| ✓ 424  | Longest Repeating Character...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 54.5%      | Medium     |   |
| ✓ 1029 | Two City Scheduling (/proble...     | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 66.8%      | Medium     |   |
| 86     | Partition List (/problems/parti...  | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)  | 56.7%      | Medium     |   |
| 920    | Number of Music Playlists (/p...    | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Combinatorics (/tag/combinatorics)   | 60.4%      | Hard       |   |
| ✓ 986  | Interval List Intersections (/pr... | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 71.8%      | Medium     |   |
| ✓ 2294 | Partition Array Such That Ma...     | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 73.9%      | Medium     |   |
| 168    | Excel Sheet Column Title (/pr...    | Math (/tag/math) String (/tag/string)  | 41.0%      | Easy       |   |
| 720    | Longest Word in Dictionary (/...)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Trie (/tag/trie) Sorting (/tag/sorting)  | 52.6%      | Medium     |   |
| ✓ 880  | Decoded String at Index (/pr...     | String (/tag/string) Stack (/tag/stack)  | 36.5%      | Medium     |   |
| 678    | Valid Parenthesis String (/pro...   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack) Greedy (/tag/greedy)  | 38.1%      | Medium     |   |
| 421    | Maximum XOR of Two Numb...          | Array (/tag/array) Hash Table (/tag/hash-table)<br>Bit Manipulation (/tag/bit-manipulation) Trie (/tag/trie)   | 53.3%      | Medium     |   |
| 363    | Max Sum of Rectangle No La...       | Array (/tag/array) Binary Search (/tag/binary-search)<br>Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)<br>Ordered Set (/tag/ordered-set)   | 44.2%      | Hard       |   |
| 30     | Substring with Concatenatio...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 32.6%      | Hard       |   |
| ✓ 377  | Combination Sum IV (/proble...      | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 54.2%      | Medium     |   |
| 1376   | Time Needed to Inform All E...      | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)  | 60.0%      | Medium     |   |
| 171    | Excel Sheet Column Number ...       | Math (/tag/math) String (/tag/string)  | 64.1%      | Easy       |   |
| ✓ 104  | Maximum Depth of Binary Tr...       | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 75.7%      | Easy       |   |
| 814    | Binary Tree Pruning (/proble...     | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 72.3%      | Medium     |   |
| 203    | Remove Linked List Elements...      | Linked List (/tag/linked-list) Recursion (/tag/recursion)  | 49.3%      | Easy       |   |
| ✓ 229  | Majority Element II (/problem...    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting) Counting (/tag/counting)   | 52.0%      | Medium     |   |
| ✓ 132  | Palindrome Partitioning II (/pr...  | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 34.1%      | Hard       |   |
| ✓ 647  | Palindromic Substrings (/pro...     | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 70.3%      | Medium     |   |
| ✓ 151  | Reverse Words in a String (/p...    | Two Pointers (/tag/two-pointers) String (/tag/string)  | 44.1%      | Medium     |   |
| 1086   | High Five (/problems/high-fiv...    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 74.5%      | Easy       |   |
| 415    | Add Strings (/problems/add-...)     | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)   | 51.7%      | Easy       |   |
| ✓ 1008 | Construct Binary Search Tre...      | Array (/tag/array) Stack (/tag/stack) Tree (/tag/tree)<br>Binary Search Tree (/tag/binary-search-tree)<br>Monotonic Stack (/tag/monotonic-stack)<br>Binary Tree (/tag/binary-tree)   | 82.2%      | Medium     |   |
| ✓ 142  | Linked List Cycle II (/problem...   | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)<br>Two Pointers (/tag/two-pointers)  | 51.9%      | Medium     |   |
| ✓ 1047 | Remove All Adjacent Duplicat...     | String (/tag/string) Stack (/tag/stack)  | 69.8%      | Easy       |   |

| #      | Title   | Tags  | Acceptance | Difficulty | F |
|--------|---|---|------------|------------|---|
| ✓ 359  | Logger Rate Limiter (/problems/logger-rate-limiter)   | Hash Table (/tag/hash-table) Design (/tag/design)<br>Data Stream (/tag/data-stream)   | 76.0%      | Easy       |   |
| 393    | UTF-8 Validation (/problems/utf-8-validation)   | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)   | 45.2%      | Medium     |   |
| 307    | Range Sum Query - Mutable (/problems/range-sum-query-mutable)   | Array (/tag/array) Design (/tag/design)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree)   | 41.1%      | Medium     |   |
| 241    | Different Ways to Add Parents (/problems/different-ways-to-add-parents)   | Math (/tag/math) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Recursion (/tag/recursion) Memoization (/tag/memoization)  | 65.7%      | Medium     |   |
| 1497   | Check If Array Pairs Are Divisibly (/problems/check-if-array-pairs-are-divisibly)                                       | Array (/tag/array) Hash Table (/tag/hash-table)<br>Counting (/tag/counting)   | 38.5%      | Medium     |   |
| ✓ 841  | Keys and Rooms (/problems/keys-and-rooms)   | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)   | 73.3%      | Medium     |   |
| 1395   | Count Number of Teams (/problems/count-number-of-teams)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Binary Indexed Tree (/tag/binary-indexed-tree)  | 65.9%      | Medium     |   |
| 1768   | Merge Strings Alternately (/problems/merge-strings-alternately)   | Two Pointers (/tag/two-pointers) String (/tag/string)   | 80.1%      | Easy       |   |
| 67     | Add Binary (/problems/add-binary)   | Math (/tag/math) String (/tag/string)<br>Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)  | 53.9%      | Easy       |   |
| ✓ 94   | Binary Tree Inorder Traversal (/problems/binary-tree-inorder-traversal)   | Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 76.5%      | Easy       |   |
| 350    | Intersection of Two Arrays II (/problems/intersection-of-two-arrays-ii)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)  | 58.5%      | Easy       |   |
| 90     | Subsets II (/problems/subsets-ii)   | Array (/tag/array) Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)   | 57.6%      | Medium     |   |
| ✓ 1647 | Minimum Deletions to Make Uniqueness (/problems/minimum-deletions-to-make-uniqueness)                                   | Hash Table (/tag/hash-table) String (/tag/string)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)  | 61.2%      | Medium     |   |
| 429    | N-ary Tree Level Order Traversal (/problems/n-ary-tree-level-order-traversal)   | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)   | 70.9%      | Medium     |   |
| 1022   | Sum of Root To Leaf Binary Numbers (/problems/sum-of-root-to-leaf-binary-numbers)                                       | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 73.1%      | Easy       |   |
| 2134   | Minimum Swaps to Group All 1's Together (/problems/minimum-swaps-to-group-all-1s-together)                              | Array (/tag/array) Sliding Window (/tag/sliding-window)   | 52.6%      | Medium     |   |
| ✓ 486  | Predict the Winner (/problems/predict-the-winner)   | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Recursion (/tag/recursion) Game Theory (/tag/game-theory)  | 55.4%      | Medium     |   |
| 2612   | Minimum Reverse Operations to Make Array Increasing (/problems/minimum-reverse-operations-to-make-array-increasing)     | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Ordered Set (/tag/ordered-set)   | 16.4%      | Hard       |   |
| ✓ 1438 | Longest Continuous Subarray Sum Equals to One (/problems/longest-continuous-subarray-sum-equals-one)                    | Array (/tag/array) Queue (/tag/queue)<br>Sliding Window (/tag/sliding-window)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Ordered Set (/tag/ordered-set)<br>Monotonic Queue (/tag/monotonic-queue) | 56.6%      | Medium     |   |
| 1329   | Sort the Matrix Diagonally (/problems/sort-the-matrix-diagonally)   | Array (/tag/array) Sorting (/tag/sorting) Matrix (/tag/matrix)  | 82.9%      | Medium     |   |
| 838    | Push Dominoes (/problems/push-dominoes)   | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 57.2%      | Medium     |   |
| ✓ 2115 | Find All Possible Recipes from Ingredients (/problems/find-all-possible-recipes-from-ingredients)                       | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Graph (/tag/graph) Topological Sort (/tag/topological-sort)   | 50.0%      | Medium     |   |
| 646    | Maximum Length of Pair Chain (/problems/maximum-length-of-pair-chain)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)   | 60.0%      | Medium     |   |
| ✓ 61   | Rotate List (/problems/rotate-list)   | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)   | 38.2%      | Medium     |   |
| 1081   | Smallest Subsequence of Distinct Characters (/problems/smallest-subsequence-of-distinct-characters)                     | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)<br>Monotonic Stack (/tag/monotonic-stack)  | 61.0%      | Medium     |   |
| 2870   | Minimum Number of Operations to Make Array Increasing (/problems/minimum-number-of-operations-to-make-array-increasing) | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Counting (/tag/counting)  | 62.0%      | Medium     |   |
| 1531   | String Compression II (/problems/string-compression-ii)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 52.5%      | Hard       |   |
| ✓ 1254 | Number of Closed Islands (/problems/number-of-closed-islands)   | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)                                      | 66.4%      | Medium     |   |
| 371    | Sum of Two Integers (/problems/sum-of-two-integers)   | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)   | 52.2%      | Medium     |   |
| 1060   | Missing Element in Sorted Array (/problems/missing-element-in-sorted-array)   | Array (/tag/array) Binary Search (/tag/binary-search)   | 57.2%      | Medium     |   |
| 319    | Bulb Switcher (/problems/bulb-switcher)   | Math (/tag/math) Brainteaser (/tag/brainteaser)   | 52.9%      | Medium     |   |

| #      | Title  | Tags  | Acceptance | Difficulty | F |
|--------|--|---|------------|------------|---|
| 233    | Number of Digit One (/problem...)                                | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Recursion (/tag/recursion)  | 34.7%      | Hard       |   |
| 40     | Combination Sum II (/problem...)                                 | Array (/tag/array) Backtracking (/tag/backtracking)   | 54.8%      | Medium     |   |
| 718    | Maximum Length of Repeating Substring (/problem...)              | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sliding Window (/tag/sliding-window)<br>Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)          | 50.9%      | Medium     |   |
| 2141   | Maximum Running Time of N... (/problem...)                       | Array (/tag/array) Binary Search (/tag/binary-search)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)  | 50.0%      | Hard       |   |
| 509    | Fibonacci Number (/problem...)                                   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Recursion (/tag/recursion) Memoization (/tag/memoization)   | 71.4%      | Easy       |   |
| ✓ 725  | Split Linked List in Parts (/problem...)                         | Linked List (/tag/linked-list)  | 64.2%      | Medium     |   |
| 184    | Department Highest Salary (/problem...)                          | Database (/tag/database)  | 52.1%      | Medium     |   |
| 107    | Binary Tree Level Order Traversal (/problem...)                  | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 63.8%      | Medium     |   |
| 946    | Validate Stack Sequences (/problem...)                           | Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)  | 69.5%      | Medium     |   |
| ✓ 827  | Making A Large Island (/problem...)                              | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)  | 47.8%      | Hard       |   |
| 1202   | Smallest String With Swaps (/problem...)                         | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Sorting (/tag/sorting) | 58.4%      | Medium     |   |
| 413    | Arithmetic Slices (/problems/...)                                | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 65.1%      | Medium     |   |
| ✓ 1146 | Snapshot Array (/problems/s...)                                  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search) Design (/tag/design)  | 36.9%      | Medium     |   |
| ✓ 567  | Permutation in String (/problem...)                              | Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)<br>String (/tag/string) Sliding Window (/tag/sliding-window)  | 44.5%      | Medium     |   |
| 724    | Find Pivot Index (/problems/fi...)                               | Array (/tag/array) Prefix Sum (/tag/prefix-sum)   | 58.0%      | Easy       |   |
| 2110   | Number of Smooth Descent Paths in a Mountain Array (/problem...) | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)   | 59.0%      | Medium     |   |
| 1454   | Active Users (/problems/acti...)                                 | Database (/tag/database)  | 36.6%      | Medium     |   |
| 178    | Rank Scores (/problems/rank...)                                  | Database (/tag/database)  | 62.8%      | Medium     |   |
| ✓ 130  | Surrounded Regions (/problem...)                                 | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)  | 40.0%      | Medium     |   |
| 527    | Word Abbreviation (/problem...)                                  | Array (/tag/array) String (/tag/string) Greedy (/tag/greedy)<br>Trie (/tag/trie) Sorting (/tag/sorting)   | 61.1%      | Hard       |   |
| 587    | Erect the Fence (/problems/e...)                                 | Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)  | 51.9%      | Hard       |   |
| 1998   | GCD Sort of an Array (/problem...)                               | Array (/tag/array) Math (/tag/math) Union Find (/tag/union-find)<br>Sorting (/tag/sorting) Number Theory (/tag/number-theory)   | 45.9%      | Hard       |   |
| ✓ 905  | Sort Array By Parity (/problem...)                               | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)   | 76.2%      | Easy       |   |
| ✓ 174  | Dungeon Game (/problems/d...)                                    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)  | 38.3%      | Hard       |   |
| 1472   | Design Browser History (/pro...)                                 | Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack)<br>Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)<br>Data Stream (/tag/data-stream)   | 77.6%      | Medium     |   |
| ?      | 715 Range Module (/problems/ra...)                               | Design (/tag/design) Segment Tree (/tag/segment-tree)<br>Ordered Set (/tag/ordered-set)   | 44.0%      | Hard       |   |
| ✓ 416  | Partition Equal Subset Sum (/...)                                | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 46.5%      | Medium     |   |
| 670    | Maximum Swap (/problems/...)                                     | Math (/tag/math) Greedy (/tag/greedy)   | 48.9%      | Medium     |   |
| ✓ 494  | Target Sum (/problems/targe...)                                  | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)  | 47.1%      | Medium     |   |
| 1382   | Balance a Binary Search Tree... (/problem...)                    | Divide and Conquer (/tag/divide-and-conquer) Greedy (/tag/greedy)<br>Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)            | 84.6%      | Medium     |   |
| 704    | Binary Search (/problems/bin...)                                 | Array (/tag/array) Binary Search (/tag/binary-search)   | 57.9%      | Easy       |   |

| #      | Title  | Tags   | Acceptance | Difficulty | F |
|--------|--|--|------------|------------|---|
| ✓ 746  | Min Cost Climbing Stairs (/problems/min-cost-climbing-stairs)  | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 65.9%      | Easy       |   |
| 110    | Balanced Binary Tree (/problems/balanced-binary-tree)  | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 52.7%      | Easy       |   |
| 2482   | Difference Between Ones and Zeros (/problems/difference-between-ones-and-zeros)  | Array (/tag/array)<br>Matrix (/tag/matrix)<br>Simulation (/tag/simulation)   | 84.5%      | Medium     |   |
| ✓ 876  | Middle of the Linked List (/problems/middle-of-the-linked-list)  | Linked List (/tag/linked-list)<br>Two Pointers (/tag/two-pointers)   | 78.8%      | Easy       |   |
| 904    | Fruit Into Baskets (/problems/fruit-into-baskets)  | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)   | 44.5%      | Medium     |   |
| 1761   | Minimum Degree of a Connected Component in a Tree (/problems/minimum-degree-of-a-connected-component-in-a-tree)                  | Graph (/tag/graph)   | 42.4%      | Hard       |   |
| 1396   | Design Underground System (/problems/design-underground-system)  | Hash Table (/tag/hash-table)<br>String (/tag/string)<br>Design (/tag/design)   | 74.7%      | Medium     |   |
| 1372   | Longest ZigZag Path in a Binary Tree (/problems/longest-zigzag-path-in-a-binary-tree)  | Dynamic Programming (/tag/dynamic-programming)<br>Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 65.9%      | Medium     |   |
| 2235   | Add Two Integers (/problems/add-two-integers)  | Math (/tag/math)   | 87.8%      | Easy       |   |
| 409    | Longest Palindrome (/problems/longest-palindrome)  | Hash Table (/tag/hash-table)<br>String (/tag/string)<br>Greedy (/tag/greedy)   | 55.3%      | Easy       |   |
| 66     | Plus One (/problems/plus-one)  | Array (/tag/array)<br>Math (/tag/math)   | 45.7%      | Easy       |   |
| 1751   | Maximum Number of Events in Any Range (/problems/maximum-number-of-events-in-any-range)  | Array (/tag/array)<br>Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)   | 61.7%      | Hard       |   |
| ✓ 209  | Minimum Size Subarray Sum Greater than or Equal to k (/problems/minimum-size-subarray-sum-greater-than-or-equal-to-k)            | Array (/tag/array)<br>Binary Search (/tag/binary-search)<br>Sliding Window (/tag/sliding-window)<br>Prefix Sum (/tag/prefix-sum)   | 47.4%      | Medium     |   |
| 958    | Check Completeness of a Binary Tree (/problems/check-completeness-of-a-binary-tree)  | Tree (/tag/tree)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 57.1%      | Medium     |   |
| ?      | 1574 Shortest Subarray to be Removed to Make Array Monotonic (/problems/shortest-subarray-to-be-removed-to-make-array-monotonic) | Array (/tag/array)<br>Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)<br>Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 38.0%      | Medium     |   |
| ✓ 1838 | Frequency of the Most Frequent Element (/problems/frequency-of-the-most-frequent-element)  | Array (/tag/array)<br>Binary Search (/tag/binary-search)<br>Greedy (/tag/greedy)<br>Sliding Window (/tag/sliding-window)<br>Sorting (/tag/sorting)<br>Prefix Sum (/tag/prefix-sum)                             | 44.6%      | Medium     |   |
| 1811   | Find Interview Candidates (/problems/find-interview-candidates)  | Database (/tag/database)   | 60.8%      | Medium     |   |
| ✓ 2130 | Maximum Twin Sum of a Linked List (/problems/maximum-twin-sum-of-a-linked-list)  | Linked List (/tag/linked-list)<br>Two Pointers (/tag/two-pointers)<br>Stack (/tag/stack)   | 80.9%      | Medium     |   |
| ✓ 60   | Permutation Sequence (/problems/permutation-sequence)  | Math (/tag/math)<br>Recursion (/tag/recursion)   | 47.6%      | Hard       |   |
| 611    | Valid Triangle Number (/problems/valid-triangle-number)  | Array (/tag/array)<br>Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)<br>Greedy (/tag/greedy)<br>Sorting (/tag/sorting)   | 51.3%      | Medium     |   |
| ✓ 1359 | Count All Valid Pickup and Delivery Pairs (/problems/count-all-valid-pickup-and-delivery-pairs)                                  | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Combinatorics (/tag/combinatorics)   | 65.0%      | Hard       |   |
| ✓ 237  | Delete Node in a Linked List (/problems/delete-node-in-a-linked-list)  | Linked List (/tag/linked-list)   | 80.2%      | Medium     |   |
| 826    | Most Profit Assigning Work (/problems/most-profit-assigning-work)  | Array (/tag/array)<br>Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)<br>Greedy (/tag/greedy)<br>Sorting (/tag/sorting)   | 55.9%      | Medium     |   |
| 310    | Minimum Height Trees (/problems/minimum-height-trees)  | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)   | 41.8%      | Medium     |   |
| ✓ 458  | Poor Pigs (/problems/poor-pigs)  | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Combinatorics (/tag/combinatorics)   | 59.6%      | Hard       |   |
| ✓ 1337 | The K Weakest Rows in a Matrix (/problems/the-k-weakest-rows-in-a-matrix)  | Array (/tag/array)<br>Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Matrix (/tag/matrix)   | 73.5%      | Easy       |   |
| 959    | Regions Cut By Slashes (/problems/regions-cut-by-slashes)  | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find)<br>Matrix (/tag/matrix) | 69.5%      | Medium     |   |
| 1420   | Build Array Where You Can Find the Maximum in O(n) Time (/problems/build-array-where-you-can-find-the-maximum-in-on-time)        | Dynamic Programming (/tag/dynamic-programming)<br>Prefix Sum (/tag/prefix-sum)   | 68.3%      | Hard       |   |
| ✓ 844  | Backspace String Compare (/problems/backspace-string-compare)  | Two Pointers (/tag/two-pointers)<br>String (/tag/string)<br>Stack (/tag/stack)<br>Simulation (/tag/simulation)   | 49.2%      | Easy       |   |
| ✓ 309  | Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock)  | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 58.6%      | Medium     |   |

| #      | Title                               | Tags  | Acceptance | Difficulty | F |
|--------|-------------------------------------|---|------------|------------|---|
| 680    | Valid Palindrome II (/problem...)   | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Greedy (/tag/greedy)   | 41.0%      | Easy       |   |
| 1636   | Sort Array by Increasing Freq...    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)   | 71.8%      | Easy       |   |
| 869    | Reordered Power of 2 (/probl...)    | Hash Table (/tag/hash-table) Math (/tag/math)<br>Sorting (/tag/sorting) Counting (/tag/counting)<br>Enumeration (/tag/enumeration)  | 62.6%      | Medium     |   |
| ✓ 35   | Search Insert Position (/probl...)  | Array (/tag/array) Binary Search (/tag/binary-search)   | 46.5%      | Easy       |   |
| 475    | Heaters (/problems/heaters)         | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)  | 38.1%      | Medium     |   |
| ✓ 451  | Sort Characters By Frequenc...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)  | 72.7%      | Medium     |   |
| 2405   | Optimal Partition of String (/p...) | Hash Table (/tag/hash-table) String (/tag/string)<br>Greedy (/tag/greedy)   | 78.0%      | Medium     |   |
| 912    | Sort an Array (/problems/sort...)   | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Merge Sort (/tag/merge-sort) Bucket Sort (/tag/bucket-sort)<br>Radix Sort (/tag/radix-sort) Counting Sort (/tag/counting-sort) | 56.2%      | Medium     |   |
| 1373   | Maximum Sum BST in Binary ...       | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 41.4%      | Hard       |   |
| 318    | Maximum Product of Word L...        | Array (/tag/array) String (/tag/string)<br>Bit Manipulation (/tag/bit-manipulation)   | 60.1%      | Medium     |   |
| 89     | Gray Code (/problems/gray-c...)     | Math (/tag/math) Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)   | 59.6%      | Medium     |   |
| 453    | Minimum Moves to Equal Arr...       | Array (/tag/array) Math (/tag/math)   | 56.9%      | Medium     |   |
| 1351   | Count Negative Numbers in ...       | Array (/tag/array) Binary Search (/tag/binary-search)<br>Matrix (/tag/matrix)   | 77.4%      | Easy       |   |
| ✓ 771  | Jewels and Stones (/problem...)     | Hash Table (/tag/hash-table) String (/tag/string)   | 88.7%      | Easy       |   |
| 47     | Permutations II (/problems/p...)    | Array (/tag/array) Backtracking (/tag/backtracking)   | 59.6%      | Medium     |   |
| ✓ 515  | Find Largest Value in Each Tr...    | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 65.7%      | Medium     |   |
| ✓ 225  | Implement Stack using Queu...       | Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)  | 64.4%      | Easy       |   |
| 950    | Reveal Cards In Increasing O...     | Array (/tag/array) Queue (/tag/queue) Sorting (/tag/sorting)<br>Simulation (/tag/simulation)  | 83.0%      | Medium     |   |
| 781    | Rabbits in Forest (/problems/...)   | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Greedy (/tag/greedy)  | 53.1%      | Medium     |   |
| 1191   | K-Concatenation Maximum S...        | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 23.8%      | Medium     |   |
| 754    | Reach a Number (/problems/...)      | Math (/tag/math) Binary Search (/tag/binary-search)   | 43.2%      | Medium     |   |
| 938    | Range Sum of BST (/problem...)      | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 86.9%      | Easy       |   |
| 1105   | Filling Bookcase Shelves (/pr...)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 59.6%      | Medium     |   |
| ✓ 1834 | Single-Threaded CPU (/probl...)     | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 45.6%      | Medium     |   |
| 1109   | Corporate Flight Bookings (/...     | Array (/tag/array) Prefix Sum (/tag/prefix-sum)   | 62.1%      | Medium     |   |
| 867    | Transpose Matrix (/problems/...)    | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)  | 71.9%      | Easy       |   |
| 888    | Fair Candy Swap (/problems/...)     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)  | 61.9%      | Easy       |   |
| 1588   | Sum of All Odd Length Subar...      | Array (/tag/array) Math (/tag/math) Prefix Sum (/tag/prefix-sum)  | 83.1%      | Easy       |   |
| 1571   | Warehouse Manager (/problem...)     | Database (/tag/database)  | 87.7%      | Easy       |   |
| 1220   | Count Vowels Permutation (/...      | Dynamic Programming (/tag/dynamic-programming)  | 61.9%      | Hard       |   |
| 219    | Contains Duplicate II (/proble...)  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)   | 45.7%      | Easy       |   |

| #      | Title   | Tags  | Acceptance | Difficulty | F |
|--------|---|---|------------|------------|---|
| ✓ 743  | Network Delay Time (/problems/network-delay-time)   | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Shortest Path (/tag/shortest-path) | 54.3%      | Medium     |   |
| 1039   | Minimum Score Triangulation (/problems/minimum-score-triangulation)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 59.2%      | Medium     |   |
| 775    | Global and Local Inversions (/problems/global-and-local-inversions)   | Array (/tag/array) Math (/tag/math)   | 42.5%      | Medium     |   |
| 2551   | Put Marbles in Bags (/problems/put-marbles-in-bags)   | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 66.6%      | Hard       |   |
| 129    | Sum Root to Leaf Numbers (/problems/sum-root-to-leaf-numbers)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 66.2%      | Medium     |   |
| 180    | Consecutive Numbers (/problems/consecutive-numbers)   | Database (/tag/database)  | 45.0%      | Medium     |   |
| ✓ 1035 | Uncrossed Lines (/problems/uncrossed-lines)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 63.2%      | Medium     |   |
| 1757   | Recyclable and Low Fat Products (/problems/recyclable-and-low-fat-products)   | Database (/tag/database)  | 89.2%      | Easy       |   |
| 792    | Number of Matching Subsequences (/problems/number-of-matching-subsequences)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie)<br>Sorting (/tag/sorting)       | 50.9%      | Medium     |   |
| 1478   | Allocate Mailboxes (/problems/allocate-mailboxes)   | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)   | 55.4%      | Hard       |   |
| 2385   | Amount of Time for Binary Tree Traversal (/problems/amount-of-time-for-binary-tree-traversal)                       | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)                           | 62.7%      | Medium     |   |
| 1706   | Where Will the Ball Fall (/problems/where-will-the-ball-fall)   | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)  | 71.8%      | Medium     |   |
| 1498   | Number of Subsequences That Equal a Target Sum (/problems/number-of-subsequences-that-equal-a-target-sum)           | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)  | 43.7%      | Medium     |   |
| 742    | Closest Leaf in a Binary Tree ...<br>■  | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 46.4%      | Medium     |   |
| 740    | Delete and Earn (/problems/delete-and-earn)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Dynamic Programming (/tag/dynamic-programming)   | 56.5%      | Medium     |   |
| 2111   | Minimum Operations to Make Array Non-Decreasing (/problems/minimum-operations-to-make-array-non-decreasing)         | Array (/tag/array) Binary Search (/tag/binary-search)   | 38.6%      | Hard       |   |
| 386    | Lexicographical Numbers (/problems/lexicographical-numbers)   | Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)   | 64.3%      | Medium     |   |
| ✓ 918  | Maximum Sum Circular Subarray (/problems/maximum-sum-circular-subarray)   | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer)<br>Dynamic Programming (/tag/dynamic-programming)<br>Queue (/tag/queue) Monotonic Queue (/tag/monotonic-queue)                                | 45.2%      | Medium     |   |
| 1485   | Clone Binary Tree With Random Pointer (/problems/clone-binary-tree-with-random-pointer)                             | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)                           | 80.6%      | Medium     |   |
| 404    | Sum of Left Leaves (/problems/sum-of-left-leaves)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 60.7%      | Easy       |   |
| 579    | Find Cumulative Salary of an Employee (/problems/find-cumulative-salary-of-an-employee)                             | Database (/tag/database)  | 47.2%      | Hard       |   |
| ✓ 1043 | Partition Array for Maximum Sum (/problems/partition-array-for-maximum-sum)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 76.6%      | Medium     |   |
| ✓ 1312 | Minimum Insertion Steps to Make a String Palindrome (/problems/minimum-insertion-steps-to-make-a-string-palindrome) | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 70.9%      | Hard       |   |
| ✓ 338  | Counting Bits (/problems/counting-bits)   | Dynamic Programming (/tag/dynamic-programming)<br>Bit Manipulation (/tag/bit-manipulation)  | 78.5%      | Easy       |   |
| 65     | Valid Number (/problems/valid-number)   | String (/tag/string)  | 20.1%      | Hard       |   |
| 260    | Single Number III (/problems/single-number-iii)   | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)   | 70.8%      | Medium     |   |
| 633    | Sum of Square Numbers (/problems/sum-of-square-numbers)   | Math (/tag/math) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)   | 36.6%      | Medium     |   |
| 214    | Shortest Palindrome (/problems/shortest-palindrome)   | String (/tag/string) Rolling Hash (/tag/rolling-hash)<br>String Matching (/tag/string-matching)<br>Hash Function (/tag/hash-function)   | 33.7%      | Hard       |   |
| 343    | Integer Break (/problems/integer-break)   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)  | 60.5%      | Medium     |   |
| 910    | Smallest Range II (/problems/smallest-range-ii)   | Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy)<br>Sorting (/tag/sorting)  | 36.3%      | Medium     |   |

| #      | Title                             | Tags   | Acceptance | Difficulty | F |
|--------|-----------------------------------|--|------------|------------|---|
| 1074   | Number of Submatrices That...     | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)<br>Prefix Sum (/tag/prefix-sum)   | 74.4%      | Hard       |   |
| 125    | Valid Palindrome (/problems/...)  | Two Pointers (/tag/two-pointers) String (/tag/string)  | 48.0%      | Easy       |   |
| 1882   | Process Tasks Using Servers...    | Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)  | 40.3%      | Medium     |   |
| 1027   | Longest Arithmetic Subseque...    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)                                | 49.1%      | Medium     |   |
| 435    | Non-overlapping Intervals (/p...  | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)  | 53.6%      | Medium     |   |
| ✓ 383  | Ransom Note (/problems/ran...     | Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)  | 61.9%      | Easy       |   |
| 741    | Cherry Pickup (/problems/ch...    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)   | 37.0%      | Hard       |   |
| 1590   | Make Sum Divisible by P (/pr...   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Prefix Sum (/tag/prefix-sum)  | 29.2%      | Medium     |   |
| 929    | Unique Email Addresses (/pr...    | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)   | 67.2%      | Easy       |   |
| 1186   | Maximum Subarray Sum with...      | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 44.0%      | Medium     |   |
| 2125   | Number of Laser Beams in a ...    | Array (/tag/array) Math (/tag/math) String (/tag/string)<br>Matrix (/tag/matrix)   | 85.6%      | Medium     |   |
| 541    | Reverse String II (/problems/r... | Two Pointers (/tag/two-pointers) String (/tag/string)  | 50.9%      | Easy       |   |
| 220    | Contains Duplicate III (/probl... | Array (/tag/array) Sliding Window (/tag/sliding-window)<br>Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort)<br>Ordered Set (/tag/ordered-set)                     | 22.9%      | Hard       |   |
| 1721   | Swapping Nodes in a Linked ...    | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)  | 68.0%      | Medium     |   |
| ✓ 2366 | Minimum Replacements to S...      | Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy)   | 53.6%      | Hard       |   |
| ✓ 231  | Power of Two (/problems/po...     | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)<br>Recursion (/tag/recursion)  | 47.8%      | Easy       |   |
| 1305   | All Elements in Two Binary S...   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree) Sorting (/tag/sorting)<br>Binary Tree (/tag/binary-tree) | 79.8%      | Medium     |   |
| ✓ 111  | Minimum Depth of Binary Tre...    | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)                    | 48.4%      | Easy       |   |
| 707    | Design Linked List (/problem...   | Linked List (/tag/linked-list) Design (/tag/design)  | 28.3%      | Medium     |   |
| 1650   | Lowest Common Ancestor of...      | Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)<br>Tree (/tag/tree) Binary Tree (/tag/binary-tree)   | 80.0%      | Medium     |   |
| 502    | IPO (/problems/ipo)               | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 53.2%      | Hard       |   |
| ✓ 799  | Champagne Tower (/problem...      | Dynamic Programming (/tag/dynamic-programming)   | 58.2%      | Medium     |   |
| ✓ 1302 | Deepest Leaves Sum (/probl...     | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)                    | 86.3%      | Medium     |   |
| 1613   | Find the Missing IDs (/proble...  | Database (/tag/database)   | 73.0%      | Medium     |   |
| 2183   | Count Array Pairs Divisible b...  | Array (/tag/array) Math (/tag/math)<br>Number Theory (/tag/number-theory)  | 29.6%      | Hard       |   |
| 2219   | Maximum Sum Score of Arra...      | Array (/tag/array) Prefix Sum (/tag/prefix-sum)  | 62.2%      | Medium     |   |
| 897    | Increasing Order Search Tree...   | Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)  | 78.3%      | Easy       |   |
| 618    | Students Report By Geograph...    | Database (/tag/database)   | 63.5%      | Hard       |   |
| 192    | Word Frequency (/problems/...)    | Shell (/tag/shell)   | 25.9%      | Medium     |   |
| 1225   | Report Contiguous Dates (/p...    | Database (/tag/database)   | 57.7%      | Hard       |   |
| 1095   | Find in Mountain Array (/prob...  | Array (/tag/array) Binary Search (/tag/binary-search)<br>Interactive (/tag/interactive)  | 40.3%      | Hard       |   |
| 222    | Count Complete Tree Nodes ...     | Binary Search (/tag/binary-search)<br>Bit Manipulation (/tag/bit-manipulation) Tree (/tag/tree)<br>Binary Tree (/tag/binary-tree)                                      | 66.1%      | Easy       |   |

| #      | Title   | Tags  | Acceptance | Difficulty | F |
|--------|---|---|------------|------------|---|
| ✓ 1004 | Max Consecutive Ones III (/problems/max-consecutive-ones-iii)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)  | 63.5%      | Medium     |   |
| 1642   | Furthest Building You Can Reach (/problems/furthest-building-you-can-reach)                                     | Array (/tag/array) Greedy (/tag/greedy)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 49.8%      | Medium     |   |
| 791    | Custom Sort String (/problems/custom-sort-string)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting)   | 70.9%      | Medium     |   |
| 183    | Customers Who Never Order Same Product Twice (/problems/customers-who-never-order-same-product-twice)           | Database (/tag/database)  | 69.3%      | Easy       |   |
| 87     | Scramble String (/problems/scramble-string)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 40.4%      | Hard       |   |
| 945    | Minimum Increment to Make Array Good (/problems/minimum-increment-to-make-array-good)                           | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Counting (/tag/counting)  | 60.0%      | Medium     |   |
| 608    | Tree Node (/problems/tree-node)   | Database (/tag/database)  | 72.5%      | Medium     |   |
| 414    | Third Maximum Number (/problems/third-maximum-number)   | Array (/tag/array) Sorting (/tag/sorting)   | 35.2%      | Easy       |   |
| ✓ 1658 | Minimum Operations to Reduce a Matrix to a Square (/problems/minimum-operations-to-reduce-a-matrix-to-a-square) | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search)<br>Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)                    | 39.7%      | Medium     |   |
| 321    | Create Maximum Number (/problems/create-maximum-number)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Stack (/tag/stack) Greedy (/tag/greedy)<br>Monotonic Stack (/tag/monotonic-stack)                                      | 30.4%      | Hard       |   |
| 1699   | Number of Calls Between Two Nodes in a Tree (/problems/number-of-calls-between-two-nodes-in-a-tree)             | Database (/tag/database)  | 81.1%      | Medium     |   |
| 916    | Word Subsets (/problems/word-subsets)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)  | 52.0%      | Medium     |   |
| 1119   | Remove Vowels from a String (/problems/remove-vowels-from-a-string)   | String (/tag/string)  | 91.1%      | Easy       |   |
| 731    | My Calendar II (/problems/my-calendar-ii)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Design (/tag/design) Segment Tree (/tag/segment-tree)<br>Prefix Sum (/tag/prefix-sum) Ordered Set (/tag/ordered-set) | 55.6%      | Medium     |   |
| 561    | Array Partition (/problems/array-partition)   | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Counting Sort (/tag/counting-sort)  | 79.0%      | Easy       |   |
| 1601   | Maximum Number of Achievable Points (/problems/maximum-number-of-achievable-points)                             | Array (/tag/array) Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)<br>Enumeration (/tag/enumeration)   | 64.5%      | Hard       |   |
| ✓ 191  | Number of 1 Bits (/problems/number-of-1-bits)   | Divide and Conquer (/tag/divide-and-conquer)<br>Bit Manipulation (/tag/bit-manipulation)  | 71.7%      | Easy       |   |
| 1884   | Egg Drop With 2 Eggs and N Floors (/problems/egg-drop-with-2-eggs-and-n-floors)                                 | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)  | 72.9%      | Medium     |   |
| 1234   | Replace the Substring for Balance (/problems/replace-the-substring-for-balance)                                 | String (/tag/string) Sliding Window (/tag/sliding-window)   | 38.5%      | Medium     |   |
| ✓ 77   | Combinations (/problems/combinations)   | Backtracking (/tag/backtracking)  | 70.8%      | Medium     |   |
| ✓ 1248 | Count Number of Nice Subarrays (/problems/count-number-of-nice-subarrays)                                       | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Sliding Window (/tag/sliding-window)  | 71.0%      | Medium     |   |
| 645    | Set Mismatch (/problems/set-mismatch)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)  | 44.5%      | Easy       |   |
| 1523   | Count Odd Numbers in an Interval (/problems/count-odd-numbers-in-an-interval)                                   | Math (/tag/math)  | 49.9%      | Easy       |   |
| 576    | Out of Boundary Paths (/problems/out-of-boundary-paths)   | Dynamic Programming (/tag/dynamic-programming)  | 48.1%      | Medium     |   |
| 663    | Equal Tree Partition (/problems/equal-tree-partition)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 41.5%      | Medium     |   |
| 1172   | Dinner Plate Stacks (/problems/dinner-plate-stacks)   | Hash Table (/tag/hash-table) Stack (/tag/stack)<br>Design (/tag/design)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 32.7%      | Hard       |   |
| 1705   | Maximum Number of Eaten Apples in a Grid (/problems/maximum-number-of-eaten-apples-in-a-grid)                   | Array (/tag/array) Greedy (/tag/greedy)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 39.2%      | Medium     |   |
| 2322   | Minimum Score After Removing One Leaf Node (/problems/minimum-score-after-removing-one-leaf-node)               | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)<br>Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)  | 52.4%      | Hard       |   |
| 1496   | Path Crossing (/problems/path-crossing)   | Hash Table (/tag/hash-table) String (/tag/string)   | 62.4%      | Easy       |   |
| 1313   | Decompress Run-Length Encoded String (/problems/decompress-run-length-encoded-string)                           | Array (/tag/array)  | 85.8%      | Easy       |   |
| 1160   | Find Words That Can Be Formed by Characters (/problems/find-words-that-can-be-formed-by-characters)             | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)  | 70.6%      | Easy       |   |
| 2742   | Painting the Walls (/problems/painting-the-walls)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 50.9%      | Hard       |   |
| 2288   | Apply Discount to Prices (/problems/apply-discount-to-prices)   | String (/tag/string)  | 30.9%      | Medium     |   |
| 606    | Construct String from Binary Tree (/problems/construct-string-from-binary-tree)                                 | String (/tag/string) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 69.3%      | Medium     |   |
| 2616   | Minimize the Maximum Difference in a Subarray (/problems/minimize-the-maximum-difference-in-a-subarray)         | Array (/tag/array) Binary Search (/tag/binary-search)<br>Greedy (/tag/greedy)   | 43.9%      | Medium     |   |

| #    | Title   | Tags   | Acceptance | Difficulty | F |
|------|---|--|------------|------------|---|
| 539  | Minimum Time Difference (/problems/min-time-difference)   | Array (/tag/array) Math (/tag/math) String (/tag/string)<br>Sorting (/tag/sorting)   | 56.9%      | Medium     |   |
| 459  | Repeated Substring Pattern (/problems/repeated-substring-pattern)   | String (/tag/string) String Matching (/tag/string-matching)  | 46.1%      | Easy       |   |
| 1108 | Defanging an IP Address (/problems/defanging-ip-address)  | String (/tag/string)   | 89.2%      | Easy       |   |
| 732  | My Calendar III (/problems/my-calendar-iii)   | Binary Search (/tag/binary-search) Design (/tag/design)<br>Segment Tree (/tag/segment-tree) Prefix Sum (/tag/prefix-sum)<br>Ordered Set (/tag/ordered-set)                               | 71.7%      | Hard       |   |
| 190  | Reverse Bits (/problems/reverse-bits)   | Divide and Conquer (/tag/divide-and-conquer)<br>Bit Manipulation (/tag/bit-manipulation)   | 59.3%      | Easy       |   |
| 1082 | Sales Analysis I (/problems/sales-analysis-i)   | Database (/tag/database)   | 74.3%      | Easy       |   |
| 626  | Exchange Seats (/problems/exchange-seats)   | Database (/tag/database)   | 70.0%      | Medium     |   |
| 1383 | Maximum Performance of a Thread (/problems/max-performance-of-a-thread)   | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 47.8%      | Hard       |   |
| 1311 | Get Watched Videos by Your Channel (/problems/get-watched-videos-by-your-channel)                                     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Sorting (/tag/sorting)   | 47.4%      | Medium     |   |
| 2007 | Find Original Array From Doubled Array (/problems/find-original-array-from-doubled-array)                             | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)   | 40.5%      | Medium     |   |
| 546  | Remove Boxes (/problems/remove-boxes)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Memoization (/tag/memoization)   | 47.9%      | Hard       |   |
| 1161 | Maximum Level Sum of a Binary Tree (/problems/max-level-sum-of-a-binary-tree)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)                                      | 67.1%      | Medium     |   |
| 2287 | Rearrange Characters to Make Target String (/problems/rearrange-characters-to-make-target-string)                     | Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)  | 59.1%      | Easy       |   |
| 796  | Rotate String (/problems/rotate-string)   | String (/tag/string) String Matching (/tag/string-matching)  | 58.6%      | Easy       |   |
| 705  | Design HashSet (/problems/design-hashset)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Linked List (/tag/linked-list) Design (/tag/design)<br>Hash Function (/tag/hash-function)   | 67.1%      | Easy       |   |
| 885  | Spiral Matrix III (/problems/spiral-matrix-iii)   | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)   | 74.6%      | Medium     |   |
| 2135 | Count Words Obtained After Insertion Operations (/problems/count-words-obtained-after-insertion-operations)           | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)  | 43.0%      | Medium     |   |
| 201  | Bitwise AND of Numbers Range (/problems/bitwise-and-of-numbers-range)   | Bit Manipulation (/tag/bit-manipulation)   | 47.1%      | Medium     |   |
| 1347 | Minimum Number of Steps to Make Array Non-Decreasing (/problems/minimum-number-of-steps-to-make-array-non-decreasing) | Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)  | 82.0%      | Medium     |   |
| 2305 | Fair Distribution of Cookies (/problems/fair-distribution-of-cookies)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)              | 69.2%      | Medium     |   |
| 1239 | Maximum Length of a Concatenated Subsequence (/problems/maximum-length-of-a-concatenated-subsequence)                 | Array (/tag/array) String (/tag/string)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)  | 54.1%      | Medium     |   |
| 1696 | Jump Game VI (/problems/jump-game-vi)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Queue (/tag/queue)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Monotonic Queue (/tag/monotonic-queue) | 45.7%      | Medium     |   |
| 941  | Valid Mountain Array (/problems/valid-mountain-array)   | Array (/tag/array)   | 33.5%      | Easy       |   |
| 258  | Add Digits (/problems/add-digits)   | Math (/tag/math) Simulation (/tag/simulation)<br>Number Theory (/tag/number-theory)  | 66.8%      | Easy       |   |
| 877  | Stone Game (/problems/stone-game)   | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Game Theory (/tag/game-theory)  | 70.7%      | Medium     |   |
| 2448 | Minimum Cost to Make Array Non-Decreasing (/problems/minimum-cost-to-make-array-non-decreasing)                       | Array (/tag/array) Binary Search (/tag/binary-search)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Prefix Sum (/tag/prefix-sum)   | 46.0%      | Hard       |   |
| 1923 | Longest Common Subpath (/problems/longest-common-subpath)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array)<br>Hash Function (/tag/hash-function)                         | 28.2%      | Hard       |   |
| 228  | Summary Ranges (/problems/summary-ranges)   | Array (/tag/array)   | 51.0%      | Easy       |   |
| 713  | Subarray Product Less Than K (/problems/subarray-product-less-than-k)   | Array (/tag/array) Sliding Window (/tag/sliding-window)  | 51.5%      | Medium     |   |
| 684  | Redundant Connection (/problems/redundant-connection)   | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)                                      | 63.1%      | Medium     |   |

| #      | Title                              | Tags   | Acceptance | Difficulty | F |
|--------|------------------------------------|--|------------|------------|---|
| 1325   | Delete Leaves With a Given V...    | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 77.5%      | Medium     |   |
| 1425   | Constrained Subsequence S...       | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Queue (/tag/queue) Sliding Window (/tag/sliding-window)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Monotonic Queue (/tag/monotonic-queue)                              | 56.7%      | Hard       |   |
| ✓ 1547 | Minimum Cost to Cut a Stick ...    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)   | 61.8%      | Hard       |   |
| 790    | Domino and Tromino Tiling (/...    | Dynamic Programming (/tag/dynamic-programming)   | 50.3%      | Medium     |   |
| ✓ 2707 | Extra Characters in a String (...  | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie)  | 52.5%      | Medium     |   |
| 327    | Count of Range Sum (/problem...    | Array (/tag/array) Binary Search (/tag/binary-search)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort)<br>Ordered Set (/tag/ordered-set) | 36.0%      | Hard       |   |
| 879    | Profitable Schemes (/problem...    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 48.3%      | Hard       |   |
| 1483   | Kth Ancestor of a Tree Node ...    | Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Design (/tag/design)                          | 34.8%      | Hard       |   |
| 1179   | Reformat Department Table (...     | Database (/tag/database)   | 77.0%      | Easy       |   |
| 27     | Remove Element (/problems/...)     | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 57.4%      | Easy       |   |
| 397    | Integer Replacement (/problem...   | Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy) Bit Manipulation (/tag/bit-manipulation)<br>Memoization (/tag/memoization)  | 36.0%      | Medium     |   |
| ✓ 392  | Is Subsequence (/problems/i...     | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 48.1%      | Easy       |   |
| 1944   | Number of Visible People in ...    | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)  | 69.8%      | Hard       |   |
| 1654   | Minimum Jumps to Reach Ho...       | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Breadth-First Search (/tag/breadth-first-search)   | 29.4%      | Medium     |   |
| 452    | Minimum Number of Arrows t...      | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 59.1%      | Medium     |   |
| ✓ 115  | Distinct Subsequences (/pro...     | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 47.6%      | Hard       |   |
| 1512   | Number of Good Pairs (/prob...     | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Counting (/tag/counting)   | 89.1%      | Easy       |   |
| ✓ 433  | Minimum Genetic Mutation (/...     | Hash Table (/tag/hash-table) String (/tag/string)<br>Breadth-First Search (/tag/breadth-first-search)  | 54.0%      | Medium     |   |
| 1171   | Remove Zero Sum Consecuti...       | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)  | 52.8%      | Medium     |   |
| 1006   | Clumsy Factorial (/problems/...)   | Math (/tag/math) Stack (/tag/stack) Simulation (/tag/simulation)   | 57.4%      | Medium     |   |
| 990    | Satisfiability of Equality Equa... | Array (/tag/array) String (/tag/string) Union Find (/tag/union-find)<br>Graph (/tag/graph)   | 50.6%      | Medium     |   |
| ✓ 213  | House Robber II (/problems/h...    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 42.2%      | Medium     |   |
| 119    | Pascal's Triangle II (/problem...  | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 64.3%      | Easy       |   |
| 491    | Non-decreasing Subsequenc...       | Array (/tag/array) Hash Table (/tag/hash-table)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)  | 60.9%      | Medium     |   |
| 630    | Course Schedule III (/problem...   | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 40.2%      | Hard       |   |
| 1436   | Destination City (/problems/d...   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)   | 79.5%      | Easy       |   |
| ✓ 355  | Design Twitter (/problems/de...    | Hash Table (/tag/hash-table) Linked List (/tag/linked-list)<br>Design (/tag/design)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 40.0%      | Medium     |   |
| 1672   | Richest Customer Wealth (/p...     | Array (/tag/array) Matrix (/tag/matrix)  | 88.1%      | Easy       |   |
| 1007   | Minimum Domino Rotations F...      | Array (/tag/array) Greedy (/tag/greedy)  | 52.2%      | Medium     |   |

| #      | Title  | Tags  | Acceptance | Difficulty | F |
|--------|--|---|------------|------------|---|
| 1489   | Find Critical and Pseudo-Critical Edges in a Graph   | Union Find (/tag/union-find) Graph (/tag/graph)<br>Sorting (/tag/sorting)<br>Minimum Spanning Tree (/tag/minimum-spanning-tree)<br>Strongly Connected Component (/tag/strongly-connected-component) | 67.6%      | Hard       |   |
| 1525   | Number of Good Ways to Split an Array                | Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Bit Manipulation (/tag/bit-manipulation)   | 68.3%      | Medium     |   |
| 689    | Maximum Sum of 3 Non-overlapping Subarrays           | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 50.2%      | Hard       |   |
| 1670   | Design Front Middle Back Queue                       | Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design)<br>Queue (/tag/queue) Data Stream (/tag/data-stream)   | 56.4%      | Medium     |   |
| 345    | Reverse Vowels of a String                           | Two Pointers (/tag/two-pointers) String (/tag/string)   | 53.6%      | Easy       |   |
| 1673   | Find the Most Competitive Subsequence                | Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy)<br>Monotonic Stack (/tag/monotonic-stack)  | 50.5%      | Medium     |   |
| 2251   | Number of Flowers in Full Bloom                      | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)<br>Prefix Sum (/tag/prefix-sum) Ordered Set (/tag/ordered-set)                         | 56.8%      | Hard       |   |
| 976    | Largest Perimeter Triangle                           | Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy)<br>Sorting (/tag/sorting)  | 56.1%      | Easy       |   |
| 1457   | Pseudo-Palindromic Paths in a Binary Tree            | Bit Manipulation (/tag/bit-manipulation) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)     | 68.4%      | Medium     |   |
| 1365   | How Many Numbers Are Smaller Than the Current Number | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting) Counting (/tag/counting)  | 86.8%      | Easy       |   |
| 457    | Circular Array Loop                                  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers)   | 34.2%      | Medium     |   |
| ✓ 1814 | Count Nice Pairs in an Array                         | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Counting (/tag/counting)  | 48.9%      | Medium     |   |
| 1539   | Kth Missing Positive Number                          | Array (/tag/array) Binary Search (/tag/binary-search)   | 60.3%      | Easy       |   |
| ✓ 714  | Best Time to Buy and Sell Stock                      | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)  | 68.9%      | Medium     |   |
| 708    | Insert into a Sorted Circular Linked List            | Linked List (/tag/linked-list)  | 36.4%      | Medium     |   |
| 513    | Find Bottom Left Tree Value                          | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 71.2%      | Medium     |   |
| 1071   | Greatest Common Divisor of Two Integers              | Math (/tag/math) String (/tag/string)   | 51.5%      | Easy       |   |
| 290    | Word Pattern   | Hash Table (/tag/hash-table) String (/tag/string)   | 42.2%      | Easy       |   |
| ✓ 368  | Largest Divisible Subset                             | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)   | 45.4%      | Medium     |   |
| ✓ 1092 | Shortest Common Supersequence                        | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 59.3%      | Hard       |   |
| 1304   | Find N Unique Integers Sum up to a Given Value       | Array (/tag/array) Math (/tag/math)   | 76.2%      | Easy       |   |
| 517    | Super Washing Machines                               | Array (/tag/array) Greedy (/tag/greedy)   | 41.4%      | Hard       |   |
| 1028   | Recover a Tree From Preorder and Inorder Traversal   | String (/tag/string) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 74.9%      | Hard       |   |
| 2139   | Minimum Moves to Reach Target Score                  | Math (/tag/math) Greedy (/tag/greedy)   | 50.8%      | Medium     |   |
| 1299   | Replace Elements with Greatest Element on Right Side | Array (/tag/array)  | 71.2%      | Easy       |   |
| 1553   | Minimum Number of Days to Make Trip                  | Dynamic Programming (/tag/dynamic-programming)<br>Memoization (/tag/memoization)  | 35.4%      | Hard       |   |
| ✓ 1129 | Shortest Path with Alternating Node Types            | Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)   | 47.1%      | Medium     |   |
| 2376   | Count Special Integers                               | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)  | 38.6%      | Hard       |   |
| 1695   | Maximum Erasure Value                                | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)   | 58.3%      | Medium     |   |
| 249    | Group Shifted Strings                                | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)  | 65.9%      | Medium     |   |
| 1352   | Product of the Last K Numbers                        | Array (/tag/array) Math (/tag/math) Design (/tag/design)<br>Queue (/tag/queue) Data Stream (/tag/data-stream)   | 51.6%      | Medium     |   |
| 364    | Nested List Weight Sum II                            | Stack (/tag/stack) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)   | 65.0%      | Medium     |   |

| #      | Title  | Tags  | Acceptance | Difficulty | F |
|--------|--|---|------------|------------|---|
| 2195   | Append K Integers With Minimum Sum                                       | Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy)<br>Sorting (/tag/sorting)  | 25.4%      | Medium     |   |
| 1920   | Build Array from Permutation   | Array (/tag/array) Simulation (/tag/simulation)   | 89.9%      | Easy       |   |
| 962    | Maximum Width Ramp (/problem...)   | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 50.3%      | Medium     |   |
| ✓ 216  | Combination Sum III (/problem...)  | Array (/tag/array) Backtracking (/tag/backtracking)   | 70.1%      | Medium     |   |
| 464    | Can I Win (/problems/can-i...)   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Bit Manipulation (/tag/bit-manipulation)<br>Memoization (/tag/memoization) Game Theory (/tag/game-theory)<br>Bitmask (/tag/bitmask) | 29.8%      | Medium     |   |
| 441    | Arranging Coins (/problems/...)  | Math (/tag/math) Binary Search (/tag/binary-search)   | 46.7%      | Easy       |   |
| 570    | Managers with at Least 5 Direct Reports                                  | Database (/tag/database)  | 49.9%      | Medium     |   |
| 832    | Flipping an Image (/problems...)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix)<br>Simulation (/tag/simulation)  | 82.1%      | Easy       |   |
| 334    | Increasing Triplet Subsequence   | Array (/tag/array) Greedy (/tag/greedy)   | 39.6%      | Medium     |   |
| 1287   | Element Appearing More Than K Times                                      | Array (/tag/array)  | 61.0%      | Easy       |   |
| 1850   | Minimum Adjacent Swaps to Sort an Array                                  | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Greedy (/tag/greedy)   | 71.3%      | Medium     |   |
| ✓ 1793 | Maximum Score of a Good Subarray   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)  | 64.3%      | Hard       |   |
| 686    | Repeated String Match (/problems/repeated-string-match)                  | String (/tag/string) String Matching (/tag/string-matching)   | 35.2%      | Medium     |   |
| ✓ 701  | Insert into a Binary Search Tree   | Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 73.7%      | Medium     |   |
| ✓ 1381 | Design a Stack With Incremental Increases                                | Array (/tag/array) Stack (/tag/stack) Design (/tag/design)  | 77.1%      | Medium     |   |
| 1676   | Lowest Common Ancestor of a Binary Tree                                  | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 78.5%      | Medium     |   |
| 1847   | Closest Room (/problems/closest-room)                                    | Array (/tag/array) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)   | 37.9%      | Hard       |   |
| 367    | Valid Perfect Square (/problems/valid-perfect-square)                    | Math (/tag/math) Binary Search (/tag/binary-search)   | 43.8%      | Easy       |   |
| ✓ 461  | Hamming Distance (/problems/hamming-distance)                            | Bit Manipulation (/tag/bit-manipulation)  | 75.5%      | Easy       |   |
| 2486   | Append Characters to String  | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Greedy (/tag/greedy)   | 73.1%      | Medium     |   |
| 1520   | Maximum Number of Non-Overlapping Subsequences of K with Maximum Value N | String (/tag/string) Greedy (/tag/greedy)   | 39.4%      | Hard       |   |
| 890    | Find and Replace Pattern   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)  | 76.8%      | Medium     |   |
| 637    | Average of Levels in Binary Tree   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)   | 72.9%      | Easy       |   |
| 58     | Length of Last Word  | String (/tag/string)  | 52.6%      | Easy       |   |
| 274    | H-Index  | Array (/tag/array) Sorting (/tag/sorting)<br>Counting Sort (/tag/counting-sort)   | 39.1%      | Medium     |   |
| ✓ 1048 | Longest String Chain   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)                      | 61.2%      | Medium     |   |
| 145    | Binary Tree Postorder Traversal  | Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 71.6%      | Easy       |   |
| ✓ 501  | Find Mode in Binary Search Tree  | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 56.3%      | Easy       |   |
| 485    | Max Consecutive Ones   | Array (/tag/array)  | 59.7%      | Easy       |   |
| 1089   | Duplicate Zeros  | Array (/tag/array) Two Pointers (/tag/two-pointers)   | 52.0%      | Easy       |   |
| 330    | Patching Array   | Array (/tag/array) Greedy (/tag/greedy)   | 53.1%      | Hard       |   |
| 1431   | Kids With the Greatest Number of Candies                                 | Array (/tag/array)  | 87.6%      | Easy       |   |
| 531    | Lonely Pixel I   | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)<br>Binary Tree (/tag/binary-tree)  | 62.3%      | Medium     |   |
| 777    | Swap Adjacent in LR String   | Two Pointers (/tag/two-pointers) String (/tag/string)   | 36.8%      | Medium     |   |
| 1852   | Distinct Numbers in Each Subarray  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)   | 71.4%      | Medium     |   |

| #      | Title   | Tags   | Acceptance | Difficulty | F |
|--------|---|--|------------|------------|---|
| ✓ 1631 | Path With Minimum Effort (/problems/path-with-minimum-effort)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find)<br>Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix) | 59.8%      | Medium     |   |
| 1009   | Complement of Base 10 Integer (/problems/complement-of-base-10-integer)   | Bit Manipulation (/tag/bit-manipulation)   | 60.8%      | Easy       |   |
| 436    | Find Right Interval (/problems/find-right-interval)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)  | 52.4%      | Medium     |   |
| 595    | Big Countries (/problems/big-countries)   | Database (/tag/database)   | 68.1%      | Easy       |   |
| 1218   | Longest Arithmetic Subsequence (/problems/longest-arithmetic-subsequence)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Dynamic Programming (/tag/dynamic-programming)  | 54.7%      | Medium     |   |
| 917    | Reverse Only Letters (/problems/reverse-only-letters)   | Two Pointers (/tag/two-pointers) String (/tag/string)  | 65.0%      | Easy       |   |
| 1297   | Maximum Number of Occurrences in Array (/problems/maximum-number-of-occurrences-in-array)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 52.0%      | Medium     |   |
| 265    | Paint House II (/problems/paint-house-ii)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 54.9%      | Hard       |   |
| 1491   | Average Salary Excluding the Minimum and Maximum (/problems/average-salary-excluding-the-minimum-and-maximum)   | Array (/tag/array) Sorting (/tag/sorting)  | 63.5%      | Easy       |   |
| 1777   | Product's Price for Each Store (/problems/product-price-for-each-store)   | Database (/tag/database)   | 82.3%      | Easy       |   |
| 784    | Letter Case Permutation (/problems/letter-case-permutation)   | String (/tag/string) Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)  | 74.3%      | Medium     |   |
| 1288   | Remove Covered Intervals (/problems/remove-covered-intervals)   | Array (/tag/array) Sorting (/tag/sorting)  | 56.3%      | Medium     |   |
| 922    | Sort Array By Parity II (/problems/sort-array-by-parity-ii)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)  | 70.8%      | Easy       |   |
| ✓ 931  | Minimum Falling Path Sum (/problems/minimum-falling-path-sum)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)   | 63.6%      | Medium     |   |
| ✓ 1361 | Validate Binary Tree Nodes (/problems/validate-binary-tree-nodes)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)<br>Binary Tree (/tag/binary-tree)   | 43.8%      | Medium     |   |
| 2369   | Check if There is a Valid Partition for Array (/problems/check-if-there-is-a-valid-partition-for-array)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 51.8%      | Medium     |   |
| 1164   | Product Price at a Given Date (/problems/product-price-at-a-given-date)   | Database (/tag/database)   | 55.8%      | Medium     |   |
| 271    | Encode and Decode Strings (/problems/encode-and-decode-strings)   | Array (/tag/array) String (/tag/string) Design (/tag/design)   | 47.1%      | Medium     |   |
| ✓ 673  | Number of Longest Increasing Subsequences (/problems/number-of-longest-increasing-subsequences)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree)   | 48.3%      | Medium     |   |
| ✓ 1584 | Min Cost to Connect All Points (/problems/min-cost-to-connect-all-points)   | Array (/tag/array) Union Find (/tag/union-find) Graph (/tag/graph)<br>Minimum Spanning Tree (/tag/minimum-spanning-tree)   | 67.1%      | Medium     |   |
| ✓ 1557 | Minimum Number of Vertices to Remove to Make the Graph Fully Connected (/problems/minimum-number-of-vertices-to-remove-to-make-the-graph-fully-connected) | Graph (/tag/graph)   | 81.0%      | Medium     |   |
| 2173   | Longest Winning Streak (/problems/longest-winning-streak)   | Database (/tag/database)   | 52.8%      | Hard       |   |
| 2735   | Collecting Chocolates (/problems/collecting-chocolates)   | Array (/tag/array) Enumeration (/tag/enumeration)  | 33.3%      | Medium     |   |
| 2835   | Minimum Operations to Form a Special Subarray (/problems/minimum-operations-to-form-a-special-subarray)   | Array (/tag/array) Greedy (/tag/greedy)<br>Bit Manipulation (/tag/bit-manipulation)  | 32.3%      | Hard       |   |
| 196    | Delete Duplicate Emails (/problems/delete-duplicate-emails)   | Database (/tag/database)   | 62.3%      | Easy       |   |
| 808    | Soup Servings (/problems/soup-servings)   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Probability and Statistics (/tag/probability-and-statistics)   | 53.9%      | Medium     |   |
| ✓ 947  | Most Stones Removed with One Row (/problems/most-stones-removed-with-one-row)   | Hash Table (/tag/hash-table)<br>Depth-First Search (/tag/depth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)  | 58.9%      | Medium     |   |
| 182    | Duplicate Emails (/problems/duplicate-emails)   | Database (/tag/database)   | 71.2%      | Easy       |   |
| 1169   | Invalid Transactions (/problems/invalid-transactions)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting)   | 31.2%      | Medium     |   |
| 2216   | Minimum Deletions to Make the Array Non-Decreasing (/problems/minimum-deletions-to-make-the-array-non-decreasing)   | Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy)   | 48.4%      | Medium     |   |
| 801    | Minimum Swaps To Make Sequence Increasing (/problems/minimum-swaps-to-make-sequence-increasing)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 40.1%      | Hard       |   |
| 1752   | Check if Array Is Sorted and Distinct (/problems/check-if-array-is-sorted-and-distinct)   | Array (/tag/array)   | 51.1%      | Easy       |   |
| ✓ 896  | Monotonic Array (/problems/monotonic-array)   | Array (/tag/array)   | 61.2%      | Easy       |   |
| 1408   | String Matching in an Array (/problems/string-matching-in-an-array)   | Array (/tag/array) String (/tag/string)<br>String Matching (/tag/string-matching)  | 64.0%      | Easy       |   |

| #      | Title                                | Tags   | Acceptance | Difficulty | F |
|--------|--------------------------------------|--|------------|------------|---|
| ✓ 1482 | Minimum Number of Days to ...        | Array (/tag/array) Binary Search (/tag/binary-search)  | 56.2%      | Medium     |   |
| 1200   | Minimum Absolute Differenc...        | Array (/tag/array) Sorting (/tag/sorting)  | 69.6%      | Easy       |   |
| ✓ 967  | Numbers With Same Consec...          | Backtracking (/tag/backtracking)<br>Breadth-First Search (/tag/breadth-first-search)   | 58.1%      | Medium     |   |
| 1290   | Convert Binary Number in a ...       | Linked List (/tag/linked-list) Math (/tag/math)  | 81.1%      | Easy       |   |
| 605    | Can Place Flowers (/problem...)      | Array (/tag/array) Greedy (/tag/greedy)  | 29.1%      | Easy       |   |
| 526    | Beautiful Arrangement (/prob...)     | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)  | 64.3%      | Medium     |   |
| ✓ 2101 | Detonate the Maximum Bom...          | Array (/tag/array) Math (/tag/math)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Geometry (/tag/geometry)   | 48.7%      | Medium     |   |
| 1552   | Magnetic Force Between Tw...         | Array (/tag/array) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)  | 71.1%      | Medium     |   |
| 1123   | Lowest Common Ancestor of...         | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 72.4%      | Medium     |   |
| ✓ 446  | Arithmetic Slices II - Subseq...     | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 54.6%      | Hard       |   |
| 738    | Monotone Increasing Digits (...)     | Math (/tag/math) Greedy (/tag/greedy)  | 48.2%      | Medium     |   |
| 1464   | Maximum Product of Two Ele...        | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 82.7%      | Easy       |   |
| 2353   | Design a Food Rating Syste...        | Hash Table (/tag/hash-table) Design (/tag/design)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Ordered Set (/tag/ordered-set)  | 45.2%      | Medium     |   |
| 1762   | Buildings With an Ocean Vie...       | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)  | 79.9%      | Medium     |   |
| 1232   | Check If It Is a Straight Line (...) | Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)   | 39.5%      | Easy       |   |
| 1700   | Number of Students Unable t...       | Array (/tag/array) Stack (/tag/stack) Queue (/tag/queue)<br>Simulation (/tag/simulation)   | 78.2%      | Easy       |   |
| 197    | Rising Temperature (/proble...)      | Database (/tag/database)   | 48.0%      | Easy       |   |
| 1578   | Minimum Time to Make Rope...         | Array (/tag/array) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)  | 63.7%      | Medium     |   |
| 1563   | Stone Game V (/problems/st...        | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Game Theory (/tag/game-theory)  | 40.8%      | Hard       |   |
| 390    | Elimination Game (/problems...)      | Math (/tag/math) Recursion (/tag/recursion)  | 45.9%      | Medium     |   |
| 859    | Buddy Strings (/problems/bu...)      | Hash Table (/tag/hash-table) String (/tag/string)  | 33.1%      | Easy       |   |
| 385    | Mini Parser (/problems/mini-...)     | String (/tag/string) Stack (/tag/stack)<br>Depth-First Search (/tag/depth-first-search)  | 38.4%      | Medium     |   |
| ✓ 778  | Swim in Rising Water (/probl...)     | Array (/tag/array) Binary Search (/tag/binary-search)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find)<br>Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix) | 61.1%      | Hard       |   |
| 1769   | Minimum Number of Operati...         | Array (/tag/array) String (/tag/string)  | 85.9%      | Medium     |   |
| 2487   | Remove Nodes From Linked ...         | Linked List (/tag/linked-list) Stack (/tag/stack)<br>Recursion (/tag/recursion) Monotonic Stack (/tag/monotonic-stack)   | 74.4%      | Medium     |   |
| 921    | Minimum Add to Make Paren...         | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)   | 75.0%      | Medium     |   |
| ✓ 1282 | Group the People Given the ...       | Array (/tag/array) Hash Table (/tag/hash-table)  | 87.5%      | Medium     |   |
| 1502   | Can Make Arithmetic Progres...       | Array (/tag/array) Sorting (/tag/sorting)  | 69.6%      | Easy       |   |
| 2064   | Minimized Maximum of Prod...         | Array (/tag/array) Binary Search (/tag/binary-search)  | 53.1%      | Medium     |   |
| 995    | Minimum Number of K Conse...         | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)<br>Queue (/tag/queue) Sliding Window (/tag/sliding-window)<br>Prefix Sum (/tag/prefix-sum)   | 62.8%      | Hard       |   |
| 804    | Unique Morse Code Words (/...        | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)   | 82.9%      | Easy       |   |
| 2311   | Longest Binary Subsequence...        | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy) Memoization (/tag/memoization)  | 37.9%      | Medium     |   |

| #      | Title                                       | Tags   | Acceptance | Difficulty | F |
|--------|---|--|------------|------------|---|
| 2607   | Make K-Subarray Sums Equal                  | Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)<br>Number Theory (/tag/number-theory)   | 36.7%      | Medium     |   |
| 1802   | Maximum Value at a Given Index              | Binary Search (/tag/binary-search) Greedy (/tag/greedy)  | 39.2%      | Medium     |   |
| 2830   | Maximize the Profit as the Salesman Travels | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)                                | 36.3%      | Medium     |   |
| 786    | K-th Smallest Prime Fraction                | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)                             | 68.1%      | Medium     |   |
| 506    | Relative Ranks                              | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 71.8%      | Easy       |   |
| ✓ 2218 | Maximum Value of K Coins From N Piles       | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Prefix Sum (/tag/prefix-sum)   | 60.6%      | Hard       |   |
| 2246   | Longest Path With Different Characters      | Array (/tag/array) String (/tag/string) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)                          | 54.6%      | Hard       |   |
| ✓ 1423 | Maximum Points You Can Obtain               | Array (/tag/array) Sliding Window (/tag/sliding-window)<br>Prefix Sum (/tag/prefix-sum)  | 53.2%      | Medium     |   |
| 812    | Largest Triangle Area                       | Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)   | 60.8%      | Easy       |   |
| 853    | Car Fleet                                   | Array (/tag/array) Stack (/tag/stack) Sorting (/tag/sorting)<br>Monotonic Stack (/tag/monotonic-stack)   | 51.4%      | Medium     |   |
| 1255   | Maximum Score Words Formed by Edges         | Array (/tag/array) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask) | 82.1%      | Hard       |   |
| 1637   | Widest Vertical Area Between Two Walls      | Array (/tag/array) Sorting (/tag/sorting)  | 87.5%      | Easy       |   |
| ✓ 554  | Brick Wall                                  | Array (/tag/array) Hash Table (/tag/hash-table)  | 55.1%      | Medium     |   |
| 1063   | Number of Valid Subarrays                   | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)  | 79.1%      | Hard       |   |
| 455    | Assign Cookies                              | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)   | 52.7%      | Easy       |   |
| 648    | Replace Words                               | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Trie (/tag/trie)   | 68.0%      | Medium     |   |
| 857    | Minimum Cost to Hire K Workers              | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 63.4%      | Hard       |   |
| ✓ 1448 | Count Good Nodes in Binary Tree             | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 73.0%      | Medium     |   |
| 374    | Guess Number Higher or Lower                | Binary Search (/tag/binary-search) Interactive (/tag/interactive)  | 53.8%      | Easy       |   |
| ✓ 1338 | Reduce Array Size to The Half               | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 68.9%      | Medium     |   |
| 1125   | Smallest Sufficient Team                    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)  | 55.5%      | Hard       |   |
| 1042   | Flower Planting With No Adjacent            | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)  | 51.4%      | Medium     |   |
| 1084   | Sales Analysis III                          | Database (/tag/database)   | 46.5%      | Easy       |   |
| 1488   | Avoid Flood in The City                     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search) Greedy (/tag/greedy)<br>Heap (Priority Queue) (/tag/heap-priority-queue)                                   | 27.0%      | Medium     |   |
| 1735   | Count Ways to Make Array Whole              | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Combinatorics (/tag/combinatorics)<br>Number Theory (/tag/number-theory)                                | 51.7%      | Hard       |   |
| 2619   | Array Prototype Last                        |  | 73.3%      | Easy       |   |
| 396    | Rotate Function                             | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)  | 42.7%      | Medium     |   |
| 2038   | Remove Colored Pieces if Both Are Present   | Math (/tag/math) String (/tag/string) Greedy (/tag/greedy)<br>Game Theory (/tag/game-theory)   | 62.8%      | Medium     |   |
| 1833   | Maximum Ice Cream Bars                      | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 73.8%      | Medium     |   |
| 1050   | Actors and Directors Who Co-Worked          | Database (/tag/database)   | 70.1%      | Easy       |   |
| 80     | Remove Duplicates from Sorted Array         | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 59.2%      | Medium     |   |

| #      | Title  | Tags  | Acceptance | Difficulty | F |
|--------|--|---|------------|------------|---|
| 427    | Construct Quad Tree (/problems/427)  | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer)<br>Tree (/tag/tree) Matrix (/tag/matrix)  | 75.6%      | Medium     |   |
| 2420   | Find All Good Indices (/problems/2420)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Prefix Sum (/tag/prefix-sum)  | 38.7%      | Medium     |   |
| 3134   | Find the Median of the Unique Elements in a Sliding Window (/problems/3134)                      | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search)<br>Sliding Window (/tag/sliding-window)   | 28.2%      | Hard       |   |
| 1741   | Find Total Time Spent by Each User on a Platform (/problems/1741)                                | Database (/tag/database)  | 86.9%      | Easy       |   |
| 872    | Leaf-Similar Trees (/problems/872)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 70.1%      | Easy       |   |
| ✓ 1269 | Number of Ways to Stay in the Hotel (/problems/1269)   | Dynamic Programming (/tag/dynamic-programming)  | 50.4%      | Hard       |   |
| 303    | Range Sum Query - Immutable (/problems/303)  | Array (/tag/array) Design (/tag/design)<br>Prefix Sum (/tag/prefix-sum)   | 64.0%      | Easy       |   |
| 661    | Image Smoother (/problems/661)   | Array (/tag/array) Matrix (/tag/matrix)   | 67.4%      | Easy       |   |
| 899    | Orderly Queue (/problems/899)  | Math (/tag/math) String (/tag/string) Sorting (/tag/sorting)  | 65.9%      | Hard       |   |
| ✓ 389  | Find the Difference (/problems/389)  | Hash Table (/tag/hash-table) String (/tag/string)<br>Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)  | 59.6%      | Easy       |   |
| 1289   | Minimum Falling Path Sum II - Hard (/problems/1289)  | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)  | 64.4%      | Hard       |   |
| 2024   | Maximize the Confusion of a String (/problems/2024)  | String (/tag/string) Binary Search (/tag/binary-search)<br>Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)  | 67.3%      | Medium     |   |
| 1493   | Longest Subarray of 1's After Deleting One Element (/problems/1493)                              | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sliding Window (/tag/sliding-window)  | 67.6%      | Medium     |   |
| ?      | 2035 Partition Array Into Two Arrays to Minimize Sum Difference (/problems/2035)                 | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Bit Manipulation (/tag/bit-manipulation)<br>Ordered Set (/tag/ordered-set) Bitmask (/tag/bitmask)        | 20.4%      | Hard       |   |
| 511    | Game Play Analysis I (/problems/511)   | Database (/tag/database)  | 74.8%      | Easy       |   |
| ✓ 1466 | Reorder Routes to Make All Paths Shorter (/problems/1466)  | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)   | 64.4%      | Medium     |   |
| 282    | Expression Add Operators (/problems/282)   | Math (/tag/math) String (/tag/string)<br>Backtracking (/tag/backtracking)   | 40.0%      | Hard       |   |
| 1175   | Prime Arrangements (/problems/1175)  | Math (/tag/math)  | 57.5%      | Easy       |   |
| 2713   | Maximum Strictly Increasing Subsequence Length (/problems/2713)                                  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Memoization (/tag/memoization) Sorting (/tag/sorting)<br>Matrix (/tag/matrix) Ordered Set (/tag/ordered-set) | 30.6%      | Hard       |   |
| 1910   | Remove All Occurrences of a Character from a String (/problems/1910)                             | String (/tag/string)  | 77.5%      | Medium     |   |
| ✓ 2149 | Rearrange Array Elements by Sign (/problems/2149)  | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Simulation (/tag/simulation)   | 84.1%      | Medium     |   |
| ✓ 1334 | Find the City With the Smallest Number of Neighbors at Least as Large as Itself (/problems/1334) | Dynamic Programming (/tag/dynamic-programming)<br>Graph (/tag/graph) Shortest Path (/tag/shortest-path)   | 61.6%      | Medium     |   |
| 762    | Prime Number of Set Bits in a Substring (/problems/762)  | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)   | 69.6%      | Easy       |   |
| 1103   | Distribute Candies to People (/problems/1103)  | Math (/tag/math) Simulation (/tag/simulation)   | 65.3%      | Easy       |   |
| 1572   | Matrix Diagonal Sum (/problems/1572)   | Array (/tag/array) Matrix (/tag/matrix)   | 83.1%      | Easy       |   |
| 1863   | Sum of All Subset XOR Total (/problems/1863)   | Array (/tag/array) Math (/tag/math)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)<br>Combinatorics (/tag/combinatorics) Enumeration (/tag/enumeration)  | 87.9%      | Easy       |   |
| 2653   | Sliding Subarray Beauty (/problems/2653)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)   | 33.2%      | Medium     |   |
| 1340   | Jump Game V (/problems/1340)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)  | 63.4%      | Hard       |   |
| 1495   | Friendly Movies Streamed Last Week (/problems/1495)  | Database (/tag/database)  | 49.0%      | Easy       |   |
| 1350   | Students With Invalid Department Codes (/problems/1350)  | Database (/tag/database)  | 89.7%      | Easy       |   |
| 1490   | Clone N-ary Tree (/problems/1490)  | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)   | 83.1%      | Medium     |   |

| #      | Title                              | Tags   | Acceptance | Difficulty | F |
|--------|------------------------------------|--|------------|------------|---|
| 1749   | Maximum Absolute Sum of A...       | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 60.1%      | Medium     |   |
| 2400   | Number of Ways to Reach a ...      | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Combinatorics (/tag/combinatorics)   | 35.2%      | Medium     |   |
| 1922   | Count Good Numbers (/probl...      | Math (/tag/math) Recursion (/tag/recursion)  | 45.6%      | Medium     |   |
| 2461   | Maximum Sum of Distinct Su...      | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)  | 34.2%      | Medium     |   |
| ✓ 2090 | K Radius Subarray Averages ...     | Array (/tag/array) Sliding Window (/tag/sliding-window)  | 46.2%      | Medium     |   |
| 1929   | Concatenation of Array (/pro...    | Array (/tag/array) Simulation (/tag/simulation)  | 89.9%      | Easy       |   |
| 744    | Find Smallest Letter Greater ...   | Array (/tag/array) Binary Search (/tag/binary-search)  | 52.4%      | Easy       |   |
| ✓ 1020 | Number of Enclaves (/proble...     | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)               | 69.1%      | Medium     |   |
| 1528   | Shuffle String (/problems/sh...    | Array (/tag/array) String (/tag/string)  | 84.7%      | Easy       |   |
| 2719   | Count of Integers (/problems...    | Math (/tag/math) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 34.6%      | Hard       |   |
| ✓ 1971 | Find if Path Exists in Graph (/... | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)                                    | 54.1%      | Easy       |   |
| 1379   | Find a Corresponding Node ...      | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)                                    | 85.8%      | Easy       |   |
| 677    | Map Sum Pairs (/problems/m...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Design (/tag/design) Trie (/tag/trie)   | 56.7%      | Medium     |   |
| 1303   | Find the Team Size (/problem...    | Database (/tag/database)   | 89.5%      | Easy       |   |
| 1859   | Sorting the Sentence (/proble...   | String (/tag/string) Sorting (/tag/sorting)  | 83.2%      | Easy       |   |
| 2116   | Check if a Parentheses Strin...    | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)   | 31.9%      | Medium     |   |
| 263    | Ugly Number (/problems/ugly...)    | Math (/tag/math)   | 42.0%      | Easy       |   |
| 2697   | Lexicographically Smallest P...    | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Greedy (/tag/greedy)  | 81.8%      | Easy       |   |
| 536    | Construct Binary Tree from S...    | String (/tag/string) Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 57.1%      | Medium     |   |
| 1913   | Maximum Product Difference...      | Array (/tag/array) Sorting (/tag/sorting)  | 82.8%      | Easy       |   |
| 842    | Split Array into Fibonacci Se...   | String (/tag/string) Backtracking (/tag/backtracking)  | 39.1%      | Medium     |   |
| 2802   | Find The K-th Lucky Number ...     | Math (/tag/math) String (/tag/string)<br>Bit Manipulation (/tag/bit-manipulation)  | 77.7%      | Medium     |   |
| 2289   | Steps to Make Array Non-de...      | Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 21.9%      | Medium     |   |
| 2449   | Minimum Number of Operatio...      | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 61.9%      | Hard       |   |
| 2861   | Maximum Number of Alloys (...      | Array (/tag/array) Binary Search (/tag/binary-search)  | 38.4%      | Medium     |   |
| 2092   | Find All People With Secret (/...  | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)<br>Sorting (/tag/sorting)          | 45.7%      | Hard       |   |
| 342    | Power of Four (/problems/po...     | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)<br>Recursion (/tag/recursion)  | 48.2%      | Easy       |   |
| 2323   | Find Minimum Time to Finish ...    | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 66.0%      | Medium     |   |
| 2406   | Divide Intervals Into Minimu...    | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Prefix Sum (/tag/prefix-sum) | 47.2%      | Medium     |   |
| 2502   | Design Memory Allocator (/p...     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Design (/tag/design) Simulation (/tag/simulation)   | 53.1%      | Medium     |   |
| 1128   | Number of Equivalent Domin...      | Array (/tag/array) Hash Table (/tag/hash-table)<br>Counting (/tag/counting)  | 48.3%      | Easy       |   |
| 1392   | Longest Happy Prefix (/probl...    | String (/tag/string) Rolling Hash (/tag/rolling-hash)<br>String Matching (/tag/string-matching)<br>Hash Function (/tag/hash-function)  | 46.2%      | Hard       |   |
| ✓ 1926 | Nearest Exit from Entrance in...   | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)  | 46.7%      | Medium     |   |

| #      | Title                             | Tags   | Acceptance | Difficulty | F |
|--------|-----------------------------------|--|------------|------------|---|
| 902    | Numbers At Most N Given Di...     | Array (/tag/array) Math (/tag/math) String (/tag/string)<br>Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)   | 42.5%      | Hard       |   |
| 2904   | Shortest and Lexicographical...   | String (/tag/string) Sliding Window (/tag/sliding-window)  | 38.9%      | Medium     |   |
| 2347   | Best Poker Hand (/problems/...)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Counting (/tag/counting)  | 60.6%      | Easy       |   |
| 144    | Binary Tree Preorder Travers...   | Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 70.1%      | Easy       |   |
| 2373   | Largest Local Values in a Mat...  | Array (/tag/array) Matrix (/tag/matrix)  | 88.1%      | Easy       |   |
| 2075   | Decode the Slanted Ciphertext...  | String (/tag/string) Simulation (/tag/simulation)  | 49.0%      | Medium     |   |
| 1054   | Distant Barcodes (/problems/...)  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Counting (/tag/counting)                               | 46.6%      | Medium     |   |
| 2223   | Sum of Scores of Built String...  | String (/tag/string) Binary Search (/tag/binary-search)<br>Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array)<br>String Matching (/tag/string-matching)<br>Hash Function (/tag/hash-function) | 40.2%      | Hard       |   |
| 1003   | Check If Word Is Valid After ...  | String (/tag/string) Stack (/tag/stack)  | 59.7%      | Medium     |   |
| 1251   | Average Selling Price (/probl...  | Database (/tag/database)   | 38.6%      | Easy       |   |
| 2370   | Longest Ideal Subsequence (...)   | Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 47.4%      | Medium     |   |
| 1680   | Concatenation of Consecutiv...    | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)<br>Simulation (/tag/simulation)  | 57.1%      | Medium     |   |
| 2684   | Maximum Number of Moves i...      | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)   | 45.8%      | Medium     |   |
| 2766   | Relocate Marbles (/problems/...)  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting) Simulation (/tag/simulation)   | 51.7%      | Medium     |   |
| 1688   | Count of Matches in Tourna...     | Math (/tag/math) Simulation (/tag/simulation)  | 85.7%      | Easy       |   |
| 1901   | Find a Peak Element II (/probl... | Array (/tag/array) Binary Search (/tag/binary-search)<br>Matrix (/tag/matrix)  | 51.8%      | Medium     |   |
| ✓ 1870 | Minimum Speed to Arrive on ...    | Array (/tag/array) Binary Search (/tag/binary-search)  | 46.8%      | Medium     |   |
| 1614   | Maximum Nesting Depth of t...     | String (/tag/string) Stack (/tag/stack)  | 83.8%      | Easy       |   |
| 1045   | Customers Who Bought All P...     | Database (/tag/database)   | 61.9%      | Medium     |   |
| 1021   | Remove Outermost Parenthe...      | String (/tag/string) Stack (/tag/stack)  | 83.1%      | Easy       |   |
| 1954   | Minimum Garden Perimeter t...     | Math (/tag/math) Binary Search (/tag/binary-search)  | 54.3%      | Medium     |   |
| 2091   | Removing Minimum and Maxi...      | Array (/tag/array) Greedy (/tag/greedy)  | 54.9%      | Medium     |   |
| 2333   | Minimum Sum of Squared Dif...     | Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 25.4%      | Medium     |   |
| 2512   | Reward Top K Students (/pro...    | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 45.1%      | Medium     |   |
| 2099   | Find Subsequence of Length ...    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 43.7%      | Easy       |   |
| 2006   | Count Number of Pairs With ...    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Counting (/tag/counting)  | 83.9%      | Easy       |   |
| 267    | Palindrome Permutation II (/p...  | Hash Table (/tag/hash-table) String (/tag/string)<br>Backtracking (/tag/backtracking)  | 41.7%      | Medium     |   |
| ✓ 802  | Find Eventual Safe States (/p...  | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)  | 63.3%      | Medium     |   |
| 2877   | Create a DataFrame from Lis...    |  | 81.0%      | Easy       |   |
| ✓ 1319 | Number of Operations to Ma...     | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)  | 63.0%      | Medium     |   |
| 2274   | Maximum Consecutive Floor...      | Array (/tag/array) Sorting (/tag/sorting)  | 51.8%      | Medium     |   |
| 1795   | Rearrange Products Table (/p...   | Database (/tag/database)   | 85.3%      | Easy       |   |
| 1969   | Minimum Non-Zero Product ...      | Math (/tag/math) Greedy (/tag/greedy) Recursion (/tag/recursion)   | 35.5%      | Medium     |   |
| 2801   | Count Stepping Numbers in ...     | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 27.8%      | Hard       |   |

| #      | Title                             | Tags  | Acceptance | Difficulty | F |
|--------|-----------------------------------|---|------------|------------|---|
| ✓ 1413 | Minimum Value to Get Positive     | Array (/tag/array) Prefix Sum (/tag/prefix-sum)   | 65.5%      | Easy       |   |
| 1661   | Average Time of Process per...    | Database (/tag/database)  | 67.3%      | Easy       |   |
| 3016   | Minimum Number of Pushes ...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Counting (/tag/counting)  | 70.9%      | Medium     |   |
| ✓ 643  | Maximum Average Subarray I...     | Array (/tag/array) Sliding Window (/tag/sliding-window)   | 43.5%      | Easy       |   |
| 594    | Longest Harmonious Subseq...      | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window) Sorting (/tag/sorting)<br>Counting (/tag/counting)  | 54.9%      | Easy       |   |
| 1558   | Minimum Numbers of Functi...      | Array (/tag/array) Greedy (/tag/greedy)<br>Bit Manipulation (/tag/bit-manipulation)   | 63.6%      | Medium     |   |
| 1655   | Distribute Repeating Integers...  | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)                         | 39.5%      | Hard       |   |
| 2070   | Most Beautiful Item for Each ...  | Array (/tag/array) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)   | 49.6%      | Medium     |   |
| 1608   | Special Array With X Element...   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)   | 66.9%      | Easy       |   |
| 1456   | Maximum Number of Vowels ...      | String (/tag/string) Sliding Window (/tag/sliding-window)   | 58.7%      | Medium     |   |
| 507    | Perfect Number (/problems/p...    | Math (/tag/math)  | 41.1%      | Easy       |   |
| 1393   | Capital Gain/Loss (/problems...   | Database (/tag/database)  | 85.4%      | Medium     |   |
| 1069   | Product Sales Analysis II (/pr... | Database (/tag/database)  | 81.8%      | Easy       |   |
| 2250   | Count Number of Rectangles...     | Array (/tag/array) Binary Search (/tag/binary-search)<br>Binary Indexed Tree (/tag/binary-indexed-tree) Sorting (/tag/sorting)  | 35.1%      | Medium     |   |
| 1726   | Tuple with Same Product (/pr...   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Counting (/tag/counting)   | 61.1%      | Medium     |   |
| 2501   | Longest Square Streak in an ...   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)                                   | 39.7%      | Medium     |   |
| 530    | Minimum Absolute Differenc...     | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree) | 58.4%      | Easy       |   |
| 1981   | Minimize the Difference Betw...   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)  | 34.9%      | Medium     |   |
| 1529   | Minimum Suffix Flips (/proble...  | String (/tag/string) Greedy (/tag/greedy)   | 73.4%      | Medium     |   |
| 2620   | Counter (/problems/counter)       |   | 80.9%      | Easy       |   |
| 1442   | Count Triplets That Can For...    | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Bit Manipulation (/tag/bit-manipulation) Prefix Sum (/tag/prefix-sum)   | 85.0%      | Medium     |   |
| 1897   | Redistribute Characters to M...   | Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)   | 67.3%      | Easy       |   |
| 1779   | Find Nearest Point That Has ...   | Array (/tag/array)  | 68.6%      | Easy       |   |
| 2207   | Maximize Number of Subseq...      | String (/tag/string) Greedy (/tag/greedy)<br>Prefix Sum (/tag/prefix-sum)   | 34.7%      | Medium     |   |
| 2350   | Shortest Impossible Sequenc...    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy)   | 68.4%      | Hard       |   |
| 691    | Stickers to Spell Word (/probl... | Array (/tag/array) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)    | 48.9%      | Hard       |   |
| 2798   | Number of Employees Who ...       | Array (/tag/array)  | 87.7%      | Easy       |   |
| 1903   | Largest Odd Number in Strin...    | Math (/tag/math) String (/tag/string) Greedy (/tag/greedy)  | 63.4%      | Easy       |   |
| 537    | Complex Number Multiplicatio...   | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)  | 71.9%      | Medium     |   |
| 1871   | Jump Game VII (/problems/ju...    | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)   | 24.9%      | Medium     |   |
| 2606   | Find the Substring With Maxi...   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 56.7%      | Medium     |   |
| 584    | Find Customer Referee (/pro...    | Database (/tag/database)  | 70.1%      | Easy       |   |
| ✓ 2391 | Minimum Amount of Time to ...     | Array (/tag/array) String (/tag/string) Prefix Sum (/tag/prefix-sum)  | 85.3%      | Medium     |   |

| #      | Title   | Tags   | Acceptance | Difficulty | F |
|--------|---|--|------------|------------|---|
| 1052   | Grumpy Bookstore Owner (/problems/grumpy-bookstore-owner)   | Array (/tag/array) Sliding Window (/tag/sliding-window)  | 64.4%      | Medium     |   |
| 1581   | Customer Who Visited but Didn't Buy (/problems/customer-who-visited-but-didnt-buy)  | Database (/tag/database)   | 67.9%      | Easy       |   |
| 2022   | Convert 1D Array Into 2D Array (/problems/convert-1d-array-into-2d-array)   | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)   | 61.7%      | Easy       |   |
| 2160   | Minimum Sum of Four Digit Numbers (/problems/minimum-sum-of-four-digit-numbers)   | Math (/tag/math) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 86.2%      | Easy       |   |
| ✓ 2812 | Find the Safest Path in a Grid (/problems/find-the-safest-path-in-a-grid)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)   | 49.1%      | Medium     |   |
| ✓ 1561 | Maximum Number of Coins You Can Get (/problems/maximum-number-of-coins-you-can-get)   | Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy)<br>Sorting (/tag/sorting) Game Theory (/tag/game-theory)  | 84.6%      | Medium     |   |
| ✓ 2402 | Meeting Rooms III (/problems/meeting-rooms-iii)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Simulation (/tag/simulation)  | 44.4%      | Hard       |   |
| 2475   | Number of Unequal Triplets in an Array (/problems/number-of-unequal-triplets-in-an-array)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)  | 71.4%      | Easy       |   |
| 1295   | Find Numbers with Even Number of Digits (/problems/find-numbers-with-even-number-of-digits)                                       | Array (/tag/array)   | 77.3%      | Easy       |   |
| 2273   | Find Resultant Array After Reversing Subarrays (/problems/find-resultant-array-after-reversing-subarrays)                         | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting)   | 58.2%      | Easy       |   |
| 1783   | Grand Slam Titles (/problems/grand-slam-titles)   | Database (/tag/database)   | 83.5%      | Medium     |   |
| 2328   | Number of Increasing Paths in a Grid (/problems/number-of-increasing-paths-in-a-grid)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)<br>Memoization (/tag/memoization) Matrix (/tag/matrix) | 58.3%      | Hard       |   |
| 1876   | Substrings of Size Three with Distinct Characters (/problems/substrings-of-size-three-with-distinct-characters)                   | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window) Counting (/tag/counting)   | 73.6%      | Easy       |   |
| 1346   | Check If N and Its Double Exist (/problems/check-if-n-and-its-double-exist)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)   | 37.3%      | Easy       |   |
| 2542   | Maximum Subsequence Score (/problems/maximum-subsequence-score)   | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 53.7%      | Medium     |   |
| ✓ 2095 | Delete the Middle Node of a Linked List (/problems/delete-the-middle-node-of-a-linked-list)                                       | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)  | 59.2%      | Medium     |   |
| 623    | Add One Row to Tree (/problems/add-one-row-to-tree)   | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 64.0%      | Medium     |   |
| 602    | Friend Requests II: Who Has More Friends (/problems/friend-requests-ii-who-has-more-friends)                                      | Database (/tag/database)   | 57.6%      | Medium     |   |
| ✓ 2225 | Find Players With Zero or One Friend (/problems/find-players-with-zero-or-one-friend)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting) Counting (/tag/counting)   | 73.3%      | Medium     |   |
| 3075   | Maximize Happiness of Selections (/problems/maximize-happiness-of-selections)   | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 55.1%      | Medium     |   |
| ✓ 1877 | Minimize Maximum Pair Sum in a Permutation (/problems/minimize-maximum-pair-sum-in-a-permutation)                                 | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)   | 81.5%      | Medium     |   |
| ✓ 2265 | Count Nodes Equal to Average of Subtree (/problems/count-nodes-equal-to-average-of-subtree)                                       | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 86.3%      | Medium     |   |
| 1332   | Remove Palindromic Subsequences (/problems/remove-palindromic-subsequences)   | Two Pointers (/tag/two-pointers) String (/tag/string)  | 76.5%      | Easy       |   |
| 2441   | Largest Positive Integer That Adds Up to N (/problems/largest-positive-integer-that-adds-up-to-n)                                 | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)   | 75.1%      | Easy       |   |
| 1790   | Check if One String Swap Can Make Two Strings Identical (/problems/check-if-one-string-swap-can-make-two-strings-identical)       | Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)  | 45.7%      | Easy       |   |
| 2471   | Minimum Number of Operations to Make a Subarray Increasing (/problems/minimum-number-of-operations-to-make-a-subarray-increasing) | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 61.9%      | Medium     |   |
| 2610   | Convert an Array Into a 2D Array (/problems/convert-an-array-into-a-2d-array)   | Array (/tag/array) Hash Table (/tag/hash-table)  | 87.2%      | Medium     |   |
| ✓ 930  | Binary Subarrays With Sum of One (/problems/binary-subarrays-with-sum-of-one)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)   | 63.1%      | Medium     |   |
| 2706   | Buy Two Chocolates (/problems/buy-two-chocolates)   | Array (/tag/array) Sorting (/tag/sorting)  | 69.3%      | Easy       |   |
| 1684   | Count the Number of Consistent Strings (/problems/count-the-number-of-consistent-strings)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Bit Manipulation (/tag/bit-manipulation)   | 83.3%      | Easy       |   |
| 1428   | Leftmost Column with at Least One One (/problems/leftmost-column-with-at-least-one-one)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Matrix (/tag/matrix) Interactive (/tag/interactive)   | 54.5%      | Medium     |   |
| 500    | Keyboard Row (/problems/keyboard-row)   | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)   | 70.9%      | Easy       |   |
| 2131   | Longest Palindrome by Concatenating Substrings (/problems/longest-palindrome-by-concatenating-substrings)                         | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Greedy (/tag/greedy) Counting (/tag/counting)  | 48.1%      | Medium     |   |
| 649    | Dota2 Senate (/problems/dota2-senate)   | String (/tag/string) Greedy (/tag/greedy) Queue (/tag/queue)   | 47.7%      | Medium     |   |

| #      | Title   | Tags   | Acceptance | Difficulty | F |
|--------|---|--|------------|------------|---|
| 2540   | Minimum Common Value (/problems/minimum-common-value)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)   | 59.1%      | Easy       |   |
| 2660   | Determine the Winner of a Battle (/problems/determine-the-winner-of-a-battle)   | Array (/tag/array) Simulation (/tag/simulation)  | 33.8%      | Easy       |   |
| 504    | Base 7 (/problems/base-7)   | Math (/tag/math)   | 50.3%      | Easy       |   |
| 1593   | Split a String Into the Max Number of Substrings (/problems/split-a-string-into-the-max-number-of-substrings)                       | Hash Table (/tag/hash-table) String (/tag/string)<br>Backtracking (/tag/backtracking)  | 56.6%      | Medium     |   |
| 553    | Optimal Division (/problems/optimal-division)   | Array (/tag/array) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)  | 60.9%      | Medium     |   |
| 1080   | Insufficient Nodes in Root to Complete a Tree (/problems/insufficient-nodes-in-root-to-complete-a-tree)                             | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)  | 55.7%      | Medium     |   |
| 2034   | Stock Price Fluctuation (/problems/stock-price-fluctuation)   | Hash Table (/tag/hash-table) Design (/tag/design)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Data Stream (/tag/data-stream) Ordered Set (/tag/ordered-set)   | 48.7%      | Medium     |   |
| 2109   | Adding Spaces to a String (/problems/adding-spaces-to-a-string)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>String (/tag/string) Simulation (/tag/simulation)   | 59.0%      | Medium     |   |
| 1134   | Armstrong Number (/problems/armstrong-number)   | Math (/tag/math)   | 77.8%      | Easy       |   |
| 2704   | To Be Or Not To Be (/problems/to-be-or-not-to-be)   |  | 62.2%      | Easy       |   |
| ✓ 1358 | Number of Substrings Containing All Characters (/problems/number-of-substrings-containing-all-characters)                           | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 67.2%      | Medium     |   |
| ✓ 2433 | Find The Original Array of Product of Subarrays (/problems/find-the-original-array-of-product-of-subarrays)                         | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)  | 88.1%      | Medium     |   |
| 2648   | Generate Fibonacci Sequence (/problems/generate-fibonacci-sequence)   |  | 83.0%      | Easy       |   |
| 2037   | Minimum Number of Moves to Make a Subarray Great (/problems/minimum-number-of-moves-to-make-a-subarray-great)                       | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 87.8%      | Easy       |   |
| 1068   | Product Sales Analysis I (/problems/product-sales-analysis-i)   | Database (/tag/database)   | 82.9%      | Easy       |   |
| 2558   | Take Gifts From the Richest House (/problems/take-gifts-from-the-richest-house)   | Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)<br>Simulation (/tag/simulation)  | 66.8%      | Easy       |   |
| 1886   | Determine Whether Matrix Can Be Considered As Magic Square (/problems/determine-whether-matrix-can-be-considered-as-magic-square)   | Array (/tag/array) Matrix (/tag/matrix)  | 56.9%      | Easy       |   |
| 2799   | Count Complete Subarrays in a Range (/problems/count-complete-subarrays-in-a-range)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)  | 65.0%      | Medium     |   |
| 408    | Valid Word Abbreviation (/problems/valid-word-abbreviation)   | Two Pointers (/tag/two-pointers) String (/tag/string)  | 35.9%      | Easy       |   |
| 3014   | Minimum Number of Pushes to Make a Subarray Great (/problems/minimum-number-of-pushes-to-make-a-subarray-great)                     | Math (/tag/math) String (/tag/string) Greedy (/tag/greedy)   | 63.9%      | Easy       |   |
| 1404   | Number of Steps to Reduce a String to a Palindrome (/problems/number-of-steps-to-reduce-a-string-to-a-palindrome)                   | String (/tag/string) Bit Manipulation (/tag/bit-manipulation)  | 61.5%      | Medium     |   |
| 1704   | Determine if String Halves Are Equal (/problems/determine-if-string-halves-are-equal)   | String (/tag/string) Counting (/tag/counting)  | 78.7%      | Easy       |   |
| 2833   | Furthest Point From Origin (/problems/furthest-point-from-origin)   | String (/tag/string) Counting (/tag/counting)  | 64.6%      | Easy       |   |
| 2073   | Time Needed to Buy Tickets for All Passengers (/problems/time-needed-to-buy-tickets-for-all-passengers)                             | Array (/tag/array) Queue (/tag/queue) Simulation (/tag/simulation)   | 69.9%      | Easy       |   |
| 1609   | Even Odd Tree (/problems/even-odd-tree)   | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 65.8%      | Medium     |   |
| 2460   | Apply Operations to an Array to Make it a Perfect Square (/problems/apply-operations-to-an-array-to-make-it-a-perfect-square)       | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Simulation (/tag/simulation)  | 67.6%      | Easy       |   |
| 1716   | Calculate Money in Leetcode Bank (/problems/calculate-money-in-leetcode-bank)   | Math (/tag/math)   | 78.3%      | Easy       |   |
| 1363   | Largest Multiple of Three (/problems/largest-multiple-of-three)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)   | 32.6%      | Hard       |   |
| 3102   | Minimize Manhattan Distance Between Two Points (/problems/minimize-manhattan-distance-between-two-points)                           | Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)<br>Sorting (/tag/sorting) Ordered Set (/tag/ordered-set)  | 32.1%      | Hard       |   |
| ✓ 1781 | Sum of Beauty of All Substrings of a String (/problems/sum-of-beauty-of-all-substrings-of-a-string)                                 | Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)  | 66.2%      | Medium     |   |
| 3139   | Minimum Cost to Equalize Array of Strings (/problems/minimum-cost-to-equalize-array-of-strings)                                     | Array (/tag/array) Greedy (/tag/greedy)<br>Enumeration (/tag/enumeration)  | 16.2%      | Hard       |   |
| 1204   | Last Person to Fit in the Bus (/problems/last-person-to-fit-in-the-bus)   | Database (/tag/database)   | 66.9%      | Medium     |   |
| 1678   | Goal Parser Interpretation (/problems/goal-parser-interpretation)   | String (/tag/string)   | 87.3%      | Easy       |   |
| 1509   | Minimum Difference Between Two Elements in an Array (/problems/minimum-difference-between-two-elements-in-an-array)                 | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)   | 59.2%      | Medium     |   |
| 610    | Triangle Judgement (/problems/triangle-judgement)   | Database (/tag/database)   | 71.8%      | Easy       |   |
| 1148   | Article Views I (/problems/article-views-i)   | Database (/tag/database)   | 75.6%      | Easy       |   |
| 2215   | Find the Difference of Two Arrays (/problems/find-the-difference-of-two-arrays)   | Array (/tag/array) Hash Table (/tag/hash-table)  | 79.0%      | Easy       |   |
| ✓ 275  | H-Index II (/problems/h-index-ii)   | Array (/tag/array) Binary Search (/tag/binary-search)  | 38.3%      | Medium     |   |
| 2945   | Find Maximum Non-decreasing Subsequence in a Circular Array (/problems/find-maximum-non-decreasing-subsequence-in-a-circular-array) | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack) Queue (/tag/queue)<br>Monotonic Stack (/tag/monotonic-stack)<br>Monotonic Queue (/tag/monotonic-queue) | 15.9%      | Hard       |   |

| #      | Title                              | Tags  | Acceptance | Difficulty | F |
|--------|------------------------------------|---|------------|------------|---|
| ✓ 2483 | Minimum Penalty for a Shop ...     | String (/tag/string) Prefix Sum (/tag/prefix-sum)   | 67.3%      | Medium     |   |
| 1827   | Minimum Operations to Mak...       | Array (/tag/array) Greedy (/tag/greedy)   | 79.9%      | Easy       |   |
| 2236   | Root Equals Sum of Children ...    | Tree (/tag/tree) Binary Tree (/tag/binary-tree)   | 84.4%      | Easy       |   |
| 2462   | Total Cost to Hire K Workers ...   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Simulation (/tag/simulation)   | 42.9%      | Medium     |   |
| 3092   | Most Frequent IDs (/problem...)    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Ordered Set (/tag/ordered-set)   | 42.4%      | Medium     |   |
| 2843   | Count Symmetric Integers (/...)    | Math (/tag/math) Enumeration (/tag/enumeration)   | 74.3%      | Easy       |   |
| 1732   | Find the Highest Altitude (/pr...) | Array (/tag/array) Prefix Sum (/tag/prefix-sum)   | 83.3%      | Easy       |   |
| ✓ 2013 | Detect Squares (/problems/d...     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Design (/tag/design) Counting (/tag/counting)  | 51.1%      | Medium     |   |
| 3144   | Minimum Substring Partition ...    | Hash Table (/tag/hash-table) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Counting (/tag/counting)   | 40.2%      | Medium     |   |
| 3152   | Special Array II (/problems/s...)  | Array (/tag/array) Binary Search (/tag/binary-search)<br>Prefix Sum (/tag/prefix-sum)   | 29.6%      | Medium     |   |
| 933    | Number of Recent Calls (/pro...)   | Design (/tag/design) Queue (/tag/queue)<br>Data Stream (/tag/data-stream)   | 75.6%      | Easy       |   |
| 2762   | Continuous Subarrays (/prob...)    | Array (/tag/array) Queue (/tag/queue)<br>Sliding Window (/tag/sliding-window)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Ordered Set (/tag/ordered-set)<br>Monotonic Queue (/tag/monotonic-queue) | 41.1%      | Medium     |   |
| 2444   | Count Subarrays With Fixed ...     | Array (/tag/array) Queue (/tag/queue)<br>Sliding Window (/tag/sliding-window)<br>Monotonic Queue (/tag/monotonic-queue)   | 68.0%      | Hard       |   |
| 1750   | Minimum Length of String Af...     | Two Pointers (/tag/two-pointers) String (/tag/string)   | 56.0%      | Medium     |   |
| 2591   | Distribute Money to Maximu...      | Math (/tag/math) Greedy (/tag/greedy)   | 19.1%      | Easy       |   |
| 2622   | Cache With Time Limit (/prob...)   |   | 74.1%      | Medium     |   |
| 1193   | Monthly Transactions I (/pro...)   | Database (/tag/database)  | 57.8%      | Medium     |   |
| 577    | Employee Bonus (/problems/...)     | Database (/tag/database)  | 75.5%      | Easy       |   |
| 2578   | Split With Minimum Sum (/pr...)    | Math (/tag/math) Greedy (/tag/greedy) Sorting (/tag/sorting)  | 70.6%      | Easy       |   |
| 1260   | Shift 2D Grid (/problems/shif...)  | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)  | 67.4%      | Easy       |   |
| 2285   | Maximum Total Importance o...      | Greedy (/tag/greedy) Graph (/tag/graph) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 69.4%      | Medium     |   |
| 1280   | Students and Examinations (/...)   | Database (/tag/database)  | 57.4%      | Easy       |   |
| 851    | Loud and Rich (/problems/lo...)    | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Graph (/tag/graph) Topological Sort (/tag/topological-sort)  | 59.7%      | Medium     |   |
| 2439   | Minimize Maximum of Array (...)    | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)  | 46.5%      | Medium     |   |
| 1657   | Determine if Two Strings Are ...   | Hash Table (/tag/hash-table) String (/tag/string)<br>Sorting (/tag/sorting) Counting (/tag/counting)  | 54.7%      | Medium     |   |
| 2259   | Remove Digit From Number t...      | String (/tag/string) Greedy (/tag/greedy)<br>Enumeration (/tag/enumeration)   | 45.5%      | Easy       |   |
| 3005   | Count Elements With Maximu...      | Array (/tag/array) Hash Table (/tag/hash-table)<br>Counting (/tag/counting)   | 79.0%      | Easy       |   |
| 2341   | Maximum Number of Pairs in...      | Array (/tag/array) Hash Table (/tag/hash-table)<br>Counting (/tag/counting)   | 75.2%      | Easy       |   |
| 2108   | Find First Palindromic String i... | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>String (/tag/string)   | 83.9%      | Easy       |   |
| 2666   | Allow One Function Call (/pro...)  |   | 86.0%      | Easy       |   |
| 1662   | Check If Two String Arrays ar...   | Array (/tag/array) String (/tag/string)   | 85.5%      | Easy       |   |
| 2053   | Kth Distinct String in an Arra...  | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)  | 73.0%      | Easy       |   |
| ✓ 2352 | Equal Row and Column Pairs ...     | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)<br>Simulation (/tag/simulation)  | 70.4%      | Medium     |   |
| 2296   | Design a Text Editor (/proble...)  | Linked List (/tag/linked-list) String (/tag/string) Stack (/tag/stack)<br>Design (/tag/design) Simulation (/tag/simulation)<br>Doubly-Linked List (/tag/doubly-linked-list)                                   | 45.0%      | Hard       |   |

| #      | Title                              | Tags  | Acceptance | Difficulty | F |
|--------|------------------------------------|---|------------|------------|---|
| 2336   | Smallest Number in Infinite S...   | Hash Table (/tag/hash-table) Design (/tag/design)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 71.7%      | Medium     |   |
| 2537   | Count the Number of Good S...      | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)   | 50.7%      | Medium     |   |
| 2928   | Distribute Candies Among C...      | Math (/tag/math) Combinatorics (/tag/combinatorics)<br>Enumeration (/tag/enumeration)   | 75.8%      | Easy       |   |
| 2011   | Final Value of Variable After ...  | Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)  | 89.2%      | Easy       |   |
| 2413   | Smallest Even Multiple (/prob...   | Math (/tag/math) Number Theory (/tag/number-theory)   | 87.8%      | Easy       |   |
| 1958   | Check if Move is Legal (/prob...   | Array (/tag/array) Matrix (/tag/matrix)<br>Enumeration (/tag/enumeration)   | 48.2%      | Medium     |   |
| 2261   | K Divisible Elements Subarray...   | Array (/tag/array) Hash Table (/tag/hash-table) Trie (/tag/trie)<br>Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)<br>Enumeration (/tag/enumeration) | 51.6%      | Medium     |   |
| 2703   | Return Length of Arguments ...     |   | 94.2%      | Easy       |   |
| 2375   | Construct Smallest Number ...      | String (/tag/string) Backtracking (/tag/backtracking)<br>Stack (/tag/stack) Greedy (/tag/greedy)  | 76.0%      | Medium     |   |
| 550    | Game Play Analysis IV (/prob...    | Database (/tag/database)  | 36.8%      | Medium     |   |
| 1934   | Confirmation Rate (/problem...)    | Database (/tag/database)  | 58.3%      | Medium     |   |
| 2390   | Removing Stars From a Strin...     | String (/tag/string) Stack (/tag/stack) Simulation (/tag/simulation)  | 75.6%      | Medium     |   |
| 2360   | Longest Cycle in a Graph (/pr...   | Depth-First Search (/tag/depth-first-search) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)   | 49.8%      | Hard       |   |
| 2932   | Maximum Strong Pair XOR I (...     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Bit Manipulation (/tag/bit-manipulation) Trie (/tag/trie)<br>Sliding Window (/tag/sliding-window)                      | 76.1%      | Easy       |   |
| 2535   | Difference Between Element ...     | Array (/tag/array) Math (/tag/math)   | 84.4%      | Easy       |   |
| 2154   | Keep Multiplying Found Valu...     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting) Simulation (/tag/simulation)  | 71.3%      | Easy       |   |
| 2384   | Largest Palindromic Number ...     | Hash Table (/tag/hash-table) String (/tag/string)<br>Greedy (/tag/greedy)   | 35.2%      | Medium     |   |
| ✓ 2300 | Successful Pairs of Spells an...   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)  | 43.3%      | Medium     |   |
| 1823   | Find the Winner of the Circul...   | Array (/tag/array) Math (/tag/math) Recursion (/tag/recursion)<br>Queue (/tag/queue) Simulation (/tag/simulation)   | 81.7%      | Medium     |   |
| 1791   | Find Center of Star Graph (/p...   | Graph (/tag/graph)  | 86.7%      | Easy       |   |
| ✓ 1189 | Maximum Number of Balloon...       | Hash Table (/tag/hash-table) String (/tag/string)<br>Counting (/tag/counting)   | 59.7%      | Easy       |   |
| 2161   | Partition Array According to ...   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Simulation (/tag/simulation)   | 85.0%      | Medium     |   |
| ✓ 1544 | Make The String Great (/prob...    | String (/tag/string) Stack (/tag/stack)   | 68.4%      | Easy       |   |
| 1731   | The Number of Employees W...       | Database (/tag/database)  | 47.9%      | Easy       |   |
| 2627   | Debounce (/problems/debou...       |   | 90.7%      | Medium     |   |
| 1378   | Replace Employee ID With T...      | Database (/tag/database)  | 82.9%      | Easy       |   |
| ✓ 1133 | Largest Unique Number (/pro...     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)   | 69.1%      | Easy       |   |
| 1851   | Minimum Interval to Include ...    | Array (/tag/array) Binary Search (/tag/binary-search)<br>Line Sweep (/tag/line-sweep) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)          | 49.9%      | Hard       |   |
| 1211   | Queries Quality and Percenta...    | Database (/tag/database)  | 46.2%      | Easy       |   |
| 2485   | Find the Pivot Integer (/prob...   | Math (/tag/math) Prefix Sum (/tag/prefix-sum)   | 84.0%      | Easy       |   |
| 1075   | Project Employees I (/problo...    | Database (/tag/database)  | 61.9%      | Easy       |   |
| 1070   | Product Sales Analysis III (/pr... | Database (/tag/database)  | 42.7%      | Medium     |   |
| 2769   | Find the Maximum Achievable...     | Math (/tag/math)  | 90.3%      | Easy       |   |
| 2629   | Function Composition (/problo...   |   | 86.0%      | Easy       |   |
| 2974   | Minimum Number Game (/problo...    | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Simulation (/tag/simulation)   | 85.8%      | Easy       |   |
| 2965   | Find Missing and Repeated V...     | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)<br>Matrix (/tag/matrix)  | 75.6%      | Easy       |   |
| 3164   | Find the Number of Good Pai...     | Array (/tag/array) Hash Table (/tag/hash-table)   | 25.4%      | Medium     |   |
| 2529   | Maximum Count of Positive I...     | Array (/tag/array) Binary Search (/tag/binary-search)<br>Counting (/tag/counting)   | 71.0%      | Easy       |   |

| #    | Title   | Tags  | Acceptance | Difficulty | F |
|------|---|---|------------|------------|---|
| 2824 | Count Pairs Whose Sum is Less Than or Equal to One ...  | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Sorting (/tag/sorting)  | 87.2%      | Easy       |   |
| 2665 | Counter II (/problems/counter-ii)   |   | 79.9%      | Easy       |   |
| 1976 | Number of Ways to Arrive at a Node in a Tree (/problems/number-of-ways-to-arrive-at-a-node-in-a-tree)   | Dynamic Programming (/tag/dynamic-programming)<br>Graph (/tag/graph) Topological Sort (/tag/topological-sort)<br>Shortest Path (/tag/shortest-path)   | 27.7%      | Medium     |   |
| 1327 | List the Products Ordered in Ascending Order by Price (/problems/list-the-products-ordered-in-ascending-order-by-price)   | Database (/tag/database)  | 70.7%      | Easy       |   |
| 1141 | User Activity for the Past 30 Days (/problems/user-activity-for-the-past-30-days)   | Database (/tag/database)  | 48.5%      | Easy       |   |
| 2058 | Find the Minimum and Maximum Number of Days in a Month (/problems/find-the-minimum-and-maximum-number-of-days-in-a-month)   | Linked List (/tag/linked-list)  | 69.8%      | Medium     |   |
| 2942 | Find Words Containing Characters from a Range (/problems/find-words-containing-characters-from-a-range)   | Array (/tag/array) String (/tag/string)   | 88.6%      | Easy       |   |
| 3110 | Score of a String (/problems/score-of-a-string)   | String (/tag/string)  | 93.6%      | Easy       |   |
| 2469 | Convert the Temperature (/problems/convert-the-temperature)   | Math (/tag/math)  | 89.5%      | Easy       |   |
| 585  | Investments in 2016 (/problems/investments-in-2016)   | Database (/tag/database)  | 48.0%      | Medium     |   |
| 1683 | Invalid Tweets (/problems/invalid-tweets)   | Database (/tag/database)  | 85.2%      | Easy       |   |
| 620  | Not Boring Movies (/problems/not-boring-movies)   | Database (/tag/database)  | 73.8%      | Easy       |   |
| 1701 | Average Waiting Time (/problems/average-waiting-time)   | Array (/tag/array) Simulation (/tag/simulation)   | 70.1%      | Medium     |   |
| 2036 | Maximum Alternating Subarray (/problems/maximum-alternating-subarray)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 40.2%      | Medium     |   |
| 776  | Split BST (/problems/split-bst)   | Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree)<br>Recursion (/tag/recursion) Binary Tree (/tag/binary-tree)  | 82.6%      | Medium     |   |
| 1067 | Digit Count in Range (/problems/digit-count-in-range)   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)  | 46.3%      | Hard       |   |
| 1065 | Index Pairs of a String (/problems/index-pairs-of-a-string)   | Array (/tag/array) String (/tag/string) Trie (/tag/trie)<br>Sorting (/tag/sorting)  | 67.5%      | Easy       |   |
| 1085 | Sum of Digits in the Minimum Number of Days in a Month (/problems/sum-of-digits-in-the-minimum-number-of-days-in-a-month)   | Array (/tag/array) Math (/tag/math)   | 76.5%      | Easy       |   |
| 1118 | Number of Days in a Month (/problems/number-of-days-in-a-month)   | Math (/tag/math)  | 58.2%      | Easy       |   |
| 1259 | Handshakes That Don't Cross (/problems/handshakes-that-don-t-cross)   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)  | 59.6%      | Hard       |   |
| 1362 | Closest Divisors (/problems/closest-divisors)   | Math (/tag/math)  | 60.8%      | Medium     |   |
| 1176 | Diet Plan Performance (/problems/diet-plan-performance)   | Array (/tag/array) Sliding Window (/tag/sliding-window)   | 53.5%      | Easy       |   |
| 1409 | Queries on a Permutation Without Fixed Points (/problems/queries-on-a-permutation-without-fixed-points)   | Array (/tag/array) Binary Indexed Tree (/tag/binary-indexed-tree)<br>Simulation (/tag/simulation)   | 84.3%      | Medium     |   |
| 1421 | NPV Queries (/problems/npv-queries)   | Database (/tag/database)  | 82.8%      | Easy       |   |
| 1533 | Find the Index of the Largest Integer in a Range (/problems/find-the-index-of-the-largest-integer-in-a-range)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Interactive (/tag/interactive)   | 56.1%      | Medium     |   |
| 1621 | Number of Sets of K Non-Overshadowing Elements in a Range (/problems/number-of-sets-of-k-non-overshadowing-elements-in-a-range)   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Combinatorics (/tag/combinatorics)  | 43.6%      | Medium     |   |
| 1623 | All Valid Triplets That Can Represent a Side of a Triangle (/problems/all-valid-triplets-that-can-represent-a-side-of-a-triangle)   | Database (/tag/database)  | 81.9%      | Easy       |   |
| 1634 | Add Two Polynomials Represented by Linked Lists (/problems/add-two-polynomials-represented-by-linked-lists)   | Linked List (/tag/linked-list) Math (/tag/math)<br>Two Pointers (/tag/two-pointers)   | 55.5%      | Medium     |   |
| 1734 | Decode XORed Permutation (/problems/decode-xored-permutation)   | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)   | 65.0%      | Medium     |   |
| 1764 | Form Array by Concatenating Subarrays of Another Array (/problems/form-array-by-concatenating-subarrays-of-another-array)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy) String Matching (/tag/string-matching)  | 53.6%      | Medium     |   |
| 1782 | Count Pairs Of Nodes in a Tree Whose Sum of Values is Equal to a Given Value (/problems/count-pairs-of-nodes-in-a-tree-whose-sum-of-values-is-equal-to-a-given-value)                           | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Graph (/tag/graph)<br>Sorting (/tag/sorting)  | 40.2%      | Hard       |   |
| 1788 | Maximize the Beauty of the Subarray (/problems/maximize-the-beauty-of-the-subarray)   | Array (/tag/array) Greedy (/tag/greedy)<br>Prefix Sum (/tag/prefix-sum)   | 67.1%      | Hard       |   |
| 1809 | Ad-Free Sessions (/problems/ad-free-sessions)   | Database (/tag/database)  | 58.6%      | Easy       |   |
| 1842 | Next Palindrome Using Same Characters (/problems/next-palindrome-using-same-characters)   | Two Pointers (/tag/two-pointers) String (/tag/string)   | 53.3%      | Hard       |   |
| 1942 | The Number of the Smallest Positive Integer Whose Sum of Digits is Equal to a Given Value (/problems/the-number-of-the-smallest-positive-integer-whose-sum-of-digits-is-equal-to-a-given-value) | Array (/tag/array) Hash Table (/tag/hash-table)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 42.1%      | Medium     |   |
| 2297 | Jump Game VIII (/problems/jump-game-viii)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack) Graph (/tag/graph)<br>Monotonic Stack (/tag/monotonic-stack)<br>Shortest Path (/tag/shortest-path) | 45.6%      | Medium     |   |

| #      | Title                            | Tags  | Acceptance | Difficulty | F |
|--------|----------------------------------|---|------------|------------|---|
| 2307   | Check for Contradictions in E... | Array (/tag/array) Depth-First Search (/tag/depth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)                                  | 43.4%      | Hard       |   |
| 1950   | Maximum of Minimum Values...     | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 49.8%      | Medium     |   |
| 1955   | Count Number of Special Su...    | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 51.2%      | Hard       |   |
| 2012   | Sum of Beauty in the Array (...) | Array (/tag/array)  | 48.1%      | Medium     |   |
| 2028   | Find Missing Observations (...)  | Array (/tag/array) Math (/tag/math) Simulation (/tag/simulation)  | 46.7%      | Medium     |   |
| 2145   | Count the Hidden Sequence...     | Array (/tag/array) Prefix Sum (/tag/prefix-sum)   | 38.2%      | Medium     |   |
| 2123   | Minimum Operations to Rem...     | Array (/tag/array) Graph (/tag/graph) Matrix (/tag/matrix)<br>Union Find (/tag/union-find)  | 40.8%      | Hard       |   |
| 2197   | Replace Non-Coprime Numb...      | Array (/tag/array) Math (/tag/math) Stack (/tag/stack)<br>Number Theory (/tag/number-theory)  | 39.0%      | Hard       |   |
| 2266   | Count Number of Texts (/pro...   | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)                                | 47.8%      | Medium     |   |
| 2270   | Number of Ways to Split Arra...  | Array (/tag/array) Prefix Sum (/tag/prefix-sum)   | 47.8%      | Medium     |   |
| 2279   | Maximum Bags With Full Cap...    | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)  | 67.5%      | Medium     |   |
| 2228   | Users With Two Purchases ...     | Database (/tag/database)  | 44.7%      | Medium     |   |
| 2238   | Number of Times a Driver W...    | Database (/tag/database)<br>Union Find (/tag/union-find)  | 71.1%      | Medium     |   |
| 2295   | Replace Elements in an Array...  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Simulation (/tag/simulation)   | 57.9%      | Medium     |   |
| ✓ 2316 | Count Unreachable Pairs of ...   | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph) | 49.3%      | Medium     |   |
| 2337   | Move Pieces to Obtain a Stri...  | Two Pointers (/tag/two-pointers) String (/tag/string)   | 47.6%      | Medium     |   |
| 2292   | Products With Three or More...   | Database (/tag/database)  | 39.1%      | Medium     |   |
| 2324   | Product Sales Analysis IV (/p... | Database (/tag/database)  | 74.1%      | Medium     |   |
| 2329   | Product Sales Analysis V (/pr... | Database (/tag/database)  | 69.5%      | Easy       |   |
| 2380   | Time Needed to Rearrange a ...   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Simulation (/tag/simulation)  | 49.9%      | Medium     |   |
| 2330   | Valid Palindrome IV (/proble...  | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Union Find (/tag/union-find)   | 76.1%      | Medium     |   |
| ✓ 2342 | Max Sum of a Pair With Equal...  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)                       | 55.1%      | Medium     |   |
| 2396   | Strictly Palindromic Number ...  | Math (/tag/math) Two Pointers (/tag/two-pointers)<br>Brainteaser (/tag/brainteaser)   | 87.6%      | Medium     |   |
| 2410   | Maximum Matching of Player...    | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)  | 63.3%      | Medium     |   |
| 2411   | Smallest Subarrays With Max...   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Bit Manipulation (/tag/bit-manipulation)<br>Sliding Window (/tag/sliding-window)           | 44.2%      | Medium     |   |
| 2412   | Minimum Money Required Be...     | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)  | 40.3%      | Hard       |   |
| 2434   | Using a Robot to Print the Le... | Hash Table (/tag/hash-table) String (/tag/string) Stack (/tag/stack)<br>Greedy (/tag/greedy)  | 39.9%      | Medium     |   |
| 2394   | Employees With Deductions ...    | Database (/tag/database)  | 40.5%      | Medium     |   |
| 2443   | Sum of Number and Its Rever...   | Math (/tag/math) Enumeration (/tag/enumeration)   | 47.3%      | Medium     |   |
| 2408   | Design SQL (/problems/design...  | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)<br>Design (/tag/design)  | 78.4%      | Medium     |   |
| 2465   | Number of Distinct Averages...   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)  | 57.9%      | Easy       |   |
| 2422   | Merge Operations to Turn Ar...   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy)   | 69.2%      | Medium     |   |
| 2497   | Maximum Star Sum of a Grap...    | Array (/tag/array) Greedy (/tag/greedy) Graph (/tag/graph)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)            | 39.4%      | Medium     |   |
| 2474   | Customers With Strictly Incr...  | Database (/tag/database)  | 44.5%      | Hard       |   |
| ✓ 2534 | Time Taken to Cross the Doo...   | Array (/tag/array) Queue (/tag/queue) Simulation (/tag/simulation)<br>Union Find (/tag/union-find)  | 49.7%      | Hard       |   |

| #      | Title                               | Tags  | Acceptance | Difficulty | F |
|--------|-------------------------------------|---|------------|------------|---|
| 2527   | Find Xor-Beauty of Array (/pr...)   | Array (/tag/array) Math (/tag/math)<br>Bit Manipulation (/tag/bit-manipulation)   | 68.6%      | Medium     |   |
| 2583   | Kth Largest Sum in a Binary ...     | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)<br>Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)  | 47.5%      | Medium     |   |
| 2641   | Cousins in Binary Tree II (/pr...)  | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)           | 67.7%      | Medium     |   |
| ✓ 2575 | Find the Divisibility Array of a... | Array (/tag/array) Math (/tag/math) String (/tag/string)  | 32.7%      | Medium     |   |
| 2638   | Count the Number of K-Free ...      | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sorting (/tag/sorting)  | 47.6%      | Medium     |   |
| 2816   | Double a Number Represent...        | Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)  | 61.6%      | Medium     |   |
| 2841   | Maximum Sum of Almost Uni...        | Array (/tag/array) Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)   | 38.0%      | Medium     |   |
| 2782   | Number of Unique Categorie...       | Union Find (/tag/union-find) Interactive (/tag/interactive)<br>Counting (/tag/counting)   | 83.3%      | Medium     |   |
| ✓ 2855 | Minimum Right Shifts to Sort ...    | Array (/tag/array)  | 57.9%      | Easy       |   |
| 2832   | Maximal Range That Each El...       | Array (/tag/array) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 74.1%      | Medium     |   |
| 2916   | Subarrays Distinct Element S...     | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree)                                    | 21.1%      | Hard       |   |
| 2898   | Maximum Linear Stock Score...       | Array (/tag/array) Hash Table (/tag/hash-table)   | 68.5%      | Medium     |   |
| 2917   | Find the K-or of an Array (/pr...)  | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)   | 74.7%      | Easy       |   |
| 2926   | Maximum Balanced Subsequ...         | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree) | 23.9%      | Hard       |   |
| 2929   | Distribute Candies Among C...       | Math (/tag/math) Combinatorics (/tag/combinatorics)<br>Enumeration (/tag/enumeration)   | 35.1%      | Medium     |   |
| 2937   | Make Three Strings Equal (/p...)    | String (/tag/string)  | 43.0%      | Easy       |   |
| 2949   | Count Beautiful Substrings II ...   | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)<br>Number Theory (/tag/number-theory) Prefix Sum (/tag/prefix-sum)   | 25.0%      | Hard       |   |
| 2947   | Count Beautiful Substrings I ...    | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)<br>Enumeration (/tag/enumeration)<br>Number Theory (/tag/number-theory) Prefix Sum (/tag/prefix-sum)                       | 61.8%      | Medium     |   |
| 2927   | Distribute Candies Among C...       | Math (/tag/math) Combinatorics (/tag/combinatorics)   | 44.8%      | Hard       |   |
| ✓ 2973 | Find Number of Coins to Plac...     | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)    | 36.6%      | Hard       |   |
| 2979   | Most Expensive Item That Ca...      | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Number Theory (/tag/number-theory)  | 77.4%      | Medium     |   |
| 3020   | Find the Maximum Number o...        | Array (/tag/array) Hash Table (/tag/hash-table)<br>Enumeration (/tag/enumeration)   | 24.6%      | Medium     |   |
| 3032   | Count Numbers With Unique ...       | Hash Table (/tag/hash-table) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)   | 87.4%      | Easy       |   |
| 3081   | Replace Question Marks in S...      | Hash Table (/tag/hash-table) String (/tag/string)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Counting (/tag/counting)              | 27.0%      | Medium     |   |
| 3113   | Find the Number of Subarray...      | Array (/tag/array) Binary Search (/tag/binary-search)<br>Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)  | 29.3%      | Hard       |   |
| 3121   | Count the Number of Special...      | Hash Table (/tag/hash-table) String (/tag/string)   | 41.3%      | Medium     |   |
| 3120   | Count the Number of Special...      | Hash Table (/tag/hash-table) String (/tag/string)   | 65.1%      | Easy       |   |
| 3104   | Find Longest Self-Contained ...     | Hash Table (/tag/hash-table) String (/tag/string)<br>Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum)  | 58.0%      | Hard       |   |
| 3154   | Find Number of Ways to Rea...       | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Bit Manipulation (/tag/bit-manipulation)<br>Memoization (/tag/memoization) Combinatorics (/tag/combinatorics)           | 35.9%      | Hard       |   |
| 3211   | Generate Binary Strings With...     | String (/tag/string) Bit Manipulation (/tag/bit-manipulation)<br>Recursion (/tag/recursion)   | 85.6%      | Medium     |   |

| #    | Title                           | Tags  | Acceptance | Difficulty | F |
|------|---------------------------------|---|------------|------------|---|
| 3194 | Minimum Average of Smalles...   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting) | 84.5%      | Easy       |   |
| 3199 | Count Triplets with Even XOR... | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)                   | 83.6%      | Easy       |   |