Store  $\checkmark$   $\bigcirc$  0 0 (/problems waiting-tin Problems(/problemset/all/) Contest(/contest/) Interview ~ e(/explore/) Discuss(/discuss/)

## **■** Uber

Problems Discuss

## Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 166 / 406 problems.

## ✓ Show problem tags

#	Title	Tags	Acceptance	Difficulty Fr
815	Bus Routes (/problems/bus-r	Array (/tag/array) Hash Table (/tag/hash-table)	47.7%	Hard
		Breadth-First Search (/tag/breadth-first-search)		
427	Construct Quad Tree (/probl	Array (/tag/array)	75.6%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Tree (/tag/tree) Matrix (/tag/matrix)		
564	Find the Closest Palindrome	Math (/tag/math) String (/tag/string)	22.5%	Hard
305	Number of Islands II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	39.9%	(Hard)
	<b>₽</b>	Union Find (/tag/union-find)		
529	Minesweeper (/problems/min	Array (/tag/array)	66.9%	(Medium)
	·	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
773	Sliding Puzzle (/problems/sli	Array (/tag/array)	64.9%	Hard
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
465	Optimal Account Balancing (/	Array (/tag/array)	49.6%	Hard
	<b>₽</b>	Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
		Bit Manipulation (/tag/bit-manipulation)		
		Bitmask (/tag/bitmask)		
291	Word Pattern II (/problems/w	Hash Table (/tag/hash-table) String (/tag/string)	48.3%	Medium
	<b>-</b>	Backtracking (/tag/backtracking)		
1842	Next Palindrome Using Same	Two Pointers (/tag/two-pointers) String (/tag/string)	53.3%	Hard
212	Word Search II (/problems/w	Array (/tag/array) String (/tag/string)	36.4%	Hard
		Backtracking (/tag/backtracking) Trie (/tag/trie)		

	#	Title	Tags	Acceptance	Difficulty	Freq
~	332	Reconstruct Itinerary (/probl	Depth-First Search (/tag/depth-first-search)	43.3%	Hard	
			Graph (/tag/graph)			
			Eulerian Circuit (/tag/eulerian-circuit)			
	361	Pomb Enomy (Inrobleme/be		51.8%	Madium	
	301	Bomb Enemy (/problems/bo	Array (/tag/array)	31.070	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			
	1400	Construct K Palindrome Strin	Hash Table (/tag/hash-table) String (/tag/string)	62.2%	Medium	
			Greedy (/tag/greedy) Counting (/tag/counting)			
~	986	Interval List Intersections (/pr	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.8%	Medium	
	1400	Lafter and Oak was with at Lag		F4 F0/		
	1428	Leftmost Column with at Lea	Array (/tag/array) Binary Search (/tag/binary-search)	54.5%	(Medium)	
		_	Matrix (/tag/matrix) Interactive (/tag/interactive)			
	68	Text Justification (/problems/	Array (/tag/array) String (/tag/string)	44.2%	Hard	
			Simulation (/tag/simulation)			
	741	Cherry Pickup (/problems/ch	Array (/tag/array)	37.0%	(Hard)	
	,	cherry rickap (problemejon	Dynamic Programming (/tag/dynamic-programming)	37.370	(	
			Matrix (/tag/matrix)			
	855	Exam Room (/problems/exam	Design (/tag/design)	43.5%	(Medium)	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Ordered Set (/tag/ordered-set)			
	428	Serialize and Deserialize N-a	String (/tag/string) Tree (/tag/tree)	67.4%	Hard	
		<b>₽</b>	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
	1515	Best Position for a Service C	Array (/tag/array) Math (/tag/math)	35.5%	(Hard)	
			Geometry (/tag/geometry)			
			Randomized (/tag/randomized)			
	1400			FC C0/		
~	1438	Longest Continuous Subarra	Array (/tag/array) Queue (/tag/queue)	56.6%	(Medium)	
			Sliding Window (/tag/sliding-window)			
			Heap (Priority Queue) (/tag/heap-priority-queue)  Ordered Set (/tag/ordered-set)			
			Monotonic Queue (/tag/monotonic-queue)			
			monotonio quodo (ragimenotonio quodo)			
<b>~</b>	56	Merge Intervals (/problems/	Array (/tag/array) Sorting (/tag/sorting)	47.6%	Medium	
<b>~</b>	200	Number of Islands (/problem	Array (/tag/array)	59.9%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
	262	Trips and Users (/problems/tr	Database (/tag/database)	36.4%	Hard	
	0407	Mariana E. J. S. J.		07.00/		
	2127	Maximum Employees to Be In	Depth-First Search (/tag/depth-first-search)	37.2%	(Hard)	
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			

	#	Title	Tags	Acceptance	Difficulty	Fr
•	399	Evaluate Division (/problems/	Array (/tag/array) String (/tag/string)	61.9%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
			Shortest Path (/tag/shortest-path)	depth-first-search) g/breadth-first-search) g/breadth-		
			one cost ruth (rugjene test path)			
•	253	Meeting Rooms II (/problems	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.4%	Medium	
		<b>₽</b>	Greedy (/tag/greedy) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Prefix Sum (/tag/prefix-sum)			
	692	Top K Frequent Words (/prob	Hash Table (/tag/hash-table)	58.2%	(Medium)	
			Trie (/tag/trie) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			
	1	Two Cum (Involuence two cum)		E2 00/	(F)	
	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	53.0%	Easy	
•	146	LRU Cache (/problems/lru-ca	Hash Table (/tag/hash-table)	42.8%	(Medium)	
		,				
			Doubly-Linked List (/tag/doubly-linked-list)			
			Bods, Elliked Elect (raggioods), liliked liet,			
•	297	Serialize and Deserialize Bina	String (/tag/string) Tree (/tag/tree)	57.1%	Hard	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Design (/tag/design) Binary Tree (/tag/binary-tree)			
•	79	Word Search (/problems/wor	Array (/tag/array) String (/tag/string)	43.1%	(Medium)	
			Backtracking (/tag/backtracking) Matrix (/tag/matrix)			
	2493	Divide Nodes Into the Maxim	Breadth-First Search (/tag/breadth-first-search)	38.5%	Hard	
			Gridin ma (ragianism ma)			
•	528	Random Pick with Weight (/p	Array (/tag/array) Math (/tag/math)	47.0%	Medium	
			Binary Search (/tag/binary-search)			
			Prefix Sum (/tag/prefix-sum)			
			Randomized (/tag/randomized)			
	218	The Skyline Problem (/proble	Array (/tag/array)	42.8%	(Hard)	
			Divide and Conquer (/tag/divide-and-conquer)			
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Segment Tree (/tag/segment-tree)			
			Line Sweep (/tag/line-sweep)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Ordered Set (/tag/ordered-set)			
	384	Shuffle an Array (/problems/s	Assessed the section of the section	58.4%	Modium	
	504	Sharife an Array (/problems/s	Array (/tag/array) Math (/tag/math)	50.470	(Medium)	
			Randomized (/tag/randomized)			
•	42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	62.4%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Stack (/tag/stack)			
			Monotonic Stack (/tag/monotonic-stack)			

	#	Title	Tags	Acceptance	Difficulty	Frequ
				·		
	362	Design Hit Counter (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	68.7%	(Medium)	
		•	Design (/tag/design) Queue (/tag/queue)			
			Data Stream (/tag/data-stream)			
	36	Valid Sudoku (/problems/vali	Array (/tag/array) Hash Table (/tag/hash-table)	60.1%	Medium	
			Matrix (/tag/matrix)			
~	380	Insert Delete GetRandom O(	Array (/tag/array) Hash Table (/tag/hash-table)	54.5%	(Medium)	
			Math (/tag/math) Design (/tag/design)			
			Randomized (/tag/randomized)			
	780	Reaching Points (/problems/r	Math (/tag/math)	33.3%	Hard	
	0407	Michael Translate Consider T		00.00/		
	2187	Minimum Time to Complete T	Array (/tag/array) Binary Search (/tag/binary-search)	38.8%	(Medium)	
	254	Factor Combinations (/proble	Backtracking (/tag/backtracking)	49.6%	Medium	
		<b>₽</b>				
	1743	Restore the Array From Adja	Array (/tag/array) Hash Table (/tag/hash-table)	74.8%	Medium	
	729	My Calendar I (/problems/my	Array (/tag/array) Binary Search (/tag/binary-search)	56.6%	(Medium)	
			Design (/tag/design)			
			Segment Tree (/tag/segment-tree)			
			Ordered Set (/tag/ordered-set)			
~	545	Boundary of Binary Tree (/pr	Tree (/tag/tree)	45.6%	Medium	
		<b>₽</b>	Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	0.460	Culit Massage Daged on Limi		44.60/	(Harrel	
	2468	Split Message Based on Limi	String (/tag/string)	44.6%	(Hard)	
			Binary Search (/tag/binary-search)			
~	2	Add Two Numbers (/problem	Linked List (/tag/linked-list) Math (/tag/math)	43.4%	Medium	
			Recursion (/tag/recursion)			
	1044	Longest Duplicate Substring	Obsis a (the atention)	30.6%	(Hard)	
•	1044	Longest Duplicate Substillig	String (/tag/string)	30.076	Halu	
			Binary Search (/tag/binary-search)			
			Sliding Window (/tag/sliding-window)			
			Rolling Hash (/tag/rolling-hash)			
			Suffix Array (/tag/suffix-array)  Hash Function (/tag/hash-function)			
			Hash Function (raginasir function)			
~	17	Letter Combinations of a Pho	Hash Table (/tag/hash-table) String (/tag/string)	61.0%	Medium	
			Backtracking (/tag/backtracking)			
	224	Basic Calculator (/problems/	Math (/tag/math) String (/tag/string)	43.6%	(Hard)	
		()	Stack (/tag/stack)   Recursion (/tag/recursion)			
			otask (ragiotask)			
	286	Walls and Gates (/problems/	Array (/tag/array)	61.6%	Medium	
		<b>-</b>	Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	301	Remove Invalid Parentheses	String (/tag/string) Backtracking (/tag/backtracking)	48.4%	(Hard)	
			Breadth-First Search (/tag/breadth-first-search)			
	723	Candy Crush (/problems/can	Array (/tag/array) Two Pointers (/tag/two-pointers)	76.9%	Medium	
		-	Matrix (/tag/matrix) Simulation (/tag/simulation)			

2024, 1	11:32		Uber - LeetCode			
	#	Title	Tags	Acceptance	Difficulty	Frequ
	934	Shortest Bridge (/problems/s	Array (/tag/array)	57.8%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	636	Exclusive Time of Functions (	Array (/tag/array) Stack (/tag/stack)	62.2%	(Medium)	
~	239	Sliding Window Maximum (/p	Array (/tag/array) Queue (/tag/queue)	46.7%	(Hard)	
			Sliding Window (/tag/sliding-window)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Monotonic Queue (/tag/monotonic-queue)			
~	759	Employee Free Time (/proble	Array (/tag/array) Sorting (/tag/sorting)	72.2%	(Hard)	
		-	Heap (Priority Queue) (/tag/heap-priority-queue)			
~	22	Generate Parentheses (/prob	String (/tag/string)	75.0%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
			3 ( 3, 3, 3, 3, 3, 3, 3, 3, 3, 3, 3, 3, 3,			
	354	Russian Doll Envelopes (/pro	Array (/tag/array) Binary Search (/tag/binary-search)	37.1%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Sorting (/tag/sorting)			
~	329	Longest Increasing Path in a	Array (/tag/array)	53.8%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
			Memoization (/tag/memoization) Matrix (/tag/matrix)			
	400			47.00/		
•	139	Word Break (/problems/word	Array (/tag/array) Hash Table (/tag/hash-table)	47.0%	(Medium)	
			String (/tag/string)			
			Dynamic Programming (/tag/dynamic-programming)			
			Trie (/tag/trie)   Memoization (/tag/memoization)			
~	127	Word Ladder (/problems/wor	Hash Table (/tag/hash-table) String (/tag/string)	39.7%	Hard	
			Breadth-First Search (/tag/breadth-first-search)			
	40			00.00/		
•	49	Group Anagrams (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	68.9%	(Medium)	
			String (/tag/string) Sorting (/tag/sorting)			
	722	Remove Comments (/proble	Array (/tag/array) String (/tag/string)	38.8%	Medium	
	4	Median of Two Sorted Arrays		40.6%	(Hard)	
•	4	Median of Two Softed Arrays	Array (/tag/array) Binary Search (/tag/binary-search)	40.070	Tialu	
			Divide and Conquer (/tag/divide-and-conquer)			
	490	The Maze (/problems/the-ma	Array (/tag/array)	58.2%	Medium	
		•	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			

	#	Title	Tags	Acceptance	Difficulty	Frequ
	959	Regions Cut By Slashes (/pro	Array (/tag/array) Hash Table (/tag/hash-table)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	69.5%	Medium	
	737	Sentence Similarity II (/probl	Union Find (/tag/union-find) Matrix (/tag/matrix)  Array (/tag/array) Hash Table (/tag/hash-table)	50.1%	Medium	
		•	String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Union Find (/tag/union-find)			
	246	Strobogrammatic Number (/	Hash Table (/tag/hash-table)  Two Pointers (/tag/two-pointers) String (/tag/string)	47.7%	Easy	
	767	Reorganize String (/problems	Hash Table (/tag/hash-table) String (/tag/string)  Greedy (/tag/greedy) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)	54.8%	Medium	
	140	Word Break II (/problems/wor	Counting (/tag/counting)  Array (/tag/array) Hash Table (/tag/hash-table)  String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)	51.2%	Hard	
•	91	Decode Ways (/problems/de	Memoization (/tag/backtracking)  String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)	35.1%	Medium	
•	3	Longest Substring Without R	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	35.0%	Medium	
~	34	Find First and Last Position o	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%	Medium	
~	31	Next Permutation (/problems	Array (/tag/array) Two Pointers (/tag/two-pointers)	40.4%	Medium	
	13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	61.8%	Easy	
	149	Max Points on a Line (/proble	Array (/tag/array) Hash Table (/tag/hash-table)  Math (/tag/math) Geometry (/tag/geometry)	27.1%	Hard	
•	10	Regular Expression Matching	String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)  Recursion (/tag/recursion)	28.2%	Hard	
	394	Decode String (/problems/de	String (/tag/string) Stack (/tag/stack)  Recursion (/tag/recursion)	59.4%	Medium	
•	53	Maximum Subarray (/proble	Array (/tag/array)  Divide and Conquer (/tag/divide-and-conquer)  Dynamic Programming (/tag/dynamic-programming)	50.9%	Medium	
•	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)  Sorting (/tag/sorting)	34.9%	Medium	

# Title Tags  953 Verifying an Alien Dictionary  Array (/tag/array) Hash Table (/tag/hash-table)  String (/tag/string)   * 5 Longest Palindromic Substrin  Two Pointers (/tag/two-pointers) String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)  * 312 Burst Balloons (/problems/bu  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  * 230 Kth Smallest Element in a BS  Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  2163 Minimum Difference in Sums  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Heap (Priority Queue) (/tag/heap-priority-queue)  * 295 Find Median from Data Strea  Two Pointers (/tag/two-pointers)  Design (/tag/design) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Data Stream (/tag/data-stream)  1385 Find the Distance Value Betw  Array (/tag/array) Two Pointers (/tag/two-pointers Binary Search (/tag/binary-search))  Sorting (/tag/sorting)	Acceptance	D:66:	
String (/tag/string)  It Longest Palindromic Substrin  Two Pointers (/tag/two-pointers)  Dynamic Programming (/tag/dynamic-programming)  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Popular Programming (/tag/dynamic-programming)  Popular Programming (/tag/dynamic-programming)  Find Median from Data Strea  Two Pointers (/tag/binary-tree)  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Heap (Priority Queue) (/tag/heap-priority-queue)  Posign (/tag/design)  Data Stream (/tag/data-stream)  1385 Find the Distance Value Betw  Array (/tag/array)  Two Pointers (/tag/data-stream)  Array (/tag/array)  Two Pointers (/tag/binary-search)  Sorting (/tag/sorting)		Difficulty	Frequ
Dynamic Programming (/tag/dynamic-programming)  ✓ 312 Burst Balloons (/problems/bu Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  ✓ 230 Kth Smallest Element in a BS Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  2163 Minimum Difference in Sums Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Heap (Priority Queue) (/tag/heap-priority-queue)  ✓ 295 Find Median from Data Strea Two Pointers (/tag/two-pointers)  Design (/tag/design) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Data Stream (/tag/data-stream)  1385 Find the Distance Value Betw Array (/tag/array) Two Pointers (/tag/two-pointers)  Binary Search (/tag/binary-search)  Sorting (/tag/sorting)	55.1%	Easy	
Dynamic Programming (/tag/dynamic-programming)  ✓ 230 Kth Smallest Element in a BS  Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  2163 Minimum Difference in Sums  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Heap (Priority Queue) (/tag/heap-priority-queue)  ✓ 295 Find Median from Data Strea  Two Pointers (/tag/two-pointers)  Design (/tag/design) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Data Stream (/tag/data-stream)  1385 Find the Distance Value Betw  Array (/tag/array) Two Pointers (/tag/two-pointers)  Binary Search (/tag/binary-search)  Sorting (/tag/sorting)		Medium	
Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  2163 Minimum Difference in Sums  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Heap (Priority Queue) (/tag/heap-priority-queue)  Two Pointers (/tag/two-pointers)  Design (/tag/design) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Data Stream (/tag/data-stream)  1385 Find the Distance Value Betw  Array (/tag/array) Two Pointers (/tag/two-pointers)  Binary Search (/tag/binary-search)  Sorting (/tag/sorting)	59.2%	Hard	
Dynamic Programming (/tag/dynamic-programming)  Heap (Priority Queue) (/tag/heap-priority-queue)  Two Pointers (/tag/two-pointers)  Design (/tag/design) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Data Stream (/tag/data-stream)  1385 Find the Distance Value Betw  Array (/tag/array) Two Pointers (/tag/two-pointers)  Binary Search (/tag/binary-search)  Sorting (/tag/sorting)	73.0%	Medium	
Design (/tag/design) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Data Stream (/tag/data-stream)  Array (/tag/array) Two Pointers (/tag/two-pointers)  Binary Search (/tag/binary-search)  Sorting (/tag/sorting)	48.0%	Hard	
Binary Search (/tag/binary-search)  Sorting (/tag/sorting)	52.1%	Hard	
✓ 76 Minimum Window Substring	68.6%	Easy	
✓ 76 Minimum Window Substring Hash Table (/tag/hash-table)   String (/tag/string) Sliding Window (/tag/sliding-window)	43.3%	Hard	
✓ 658 Find K Closest Elements (/pr  Array (/tag/array) Two Pointers (/tag/two-pointers Binary Search (/tag/binary-search)  Sliding Window (/tag/sliding-window)  Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)	47.6%	Medium	
21 Merge Two Sorted Lists (/pro Linked List (/tag/linked-list)  Recursion (/tag/recursion)	64.7%	Easy	
238 Product of Array Except Self Array (/tag/array) Prefix Sum (/tag/prefix-sum)	66.4%	Medium	
✓ 977 Squares of a Sorted Array (/p	72.9%	Easy	
✓ 1293 Shortest Path in a Grid with  Array (/tag/array)  Breadth-First Search (/tag/breadth-first-search)  Matrix (/tag/matrix)	45.3%	Hard	
14 Longest Common Prefix (/pr String (/tag/string) Trie (/tag/trie)	43.2%	Easy	
✓ 121 Best Time to Buy and Sell St   Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Output  Dynamic Programming (/tag/dynamic-programming)  Dynamic Programming (/tag/dynamic-programming)  Output  Dynamic Programming (/tag/dynamic-programming)  Dynamic Programming (/tag/dynamic-programming)  Output  Dynamic Programming (/tag/dynamic-programming)  Output  Dynamic Programming (/tag/dynamic-programming)  Output  Dynamic Programming (/tag/dynamic-programming)  Dynamic Programming (/tag/dynamic-programming)  Dynamic Programming (/tag/dynamic-programming)  Dynamic Programming (/tag/dynamic-programming)  Output  Dynamic Programming (/tag/dynamic-programming)  Output  Dynamic Programming (/tag/dynamic-programming)  Dynamic Programming (/tag/dynamic-programming (/tag/d	53.9%	Easy	
2508 Add Edges to Make Degrees Hash Table (/tag/hash-table) Graph (/tag/graph)	32.1%	Hard	

	#	Title	Tags	Acceptance	Difficulty	Fre
/	752	Open the Lock (/problems/op	Array (/tag/array) Hash Table (/tag/hash-table)	60.3%	(Medium)	
-		-	String (/tag/string)			
			Breadth-First Search (/tag/breadth-first-search)			
			Bleauth-First Search (rtag/bleauth-first-search)			
/	54	Spiral Matrix (/problems/spir	Array (/tag/array) Matrix (/tag/matrix)	50.2%	Medium	
			Simulation (/tag/simulation)			
	20	Valid Parentheses (/problems	Christon (Manufabrican) Charalt (Manufabrally)	40.7%	(Easy)	
•	20	valid i dicittileses (/problems	String (/tag/string) Stack (/tag/stack)	40.770	Lusy	
/	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	53.4%	Hard	
			Divide and Conquer (/tag/divide-and-conquer)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Merge Sort (/tag/merge-sort)			
?	417	Pacific Atlantic Water Flow (/	Array (/tag/array)	55.5%	(Medium)	
-		, acmo , manuo , rator , ron y m	Depth-First Search (/tag/depth-first-search)	00.070		
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
/	85	Maximal Rectangle (/problem	Array (/tag/array)	51.0%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Stack (/tag/stack) Matrix (/tag/matrix)			
			Monotonic Stack (/tag/monotonic-stack)			
	7	Reverse Integer (/problems/r	Math (/tag/math)	28.8%	(Medium)	
	378	Kth Smallest Element in a So	Array (/tag/array) Binary Search (/tag/binary-search)	62.6%	(Medium)	
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Matrix (/tag/matrix)			
	981	Time Based Key-Value Store	Hash Table (/tag/hash-table) String (/tag/string)	49.3%	Medium	
			Binary Search (/tag/binary-search)			
			Design (/tag/design)			
	97	Interleaving String (/problem		40.3%	(Medium)	
	37	interleaving String (/problem	String (/tag/string)	40.370	Wedidili	
			Dynamic Programming (/tag/dynamic-programming)			
	131	Palindrome Partitioning (/pro	String (/tag/string)	69.7%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
	11	Container With Most Water (/	(	55.6%	(Medium)	
	11	Container with wost water (	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.6%	Medium	
			Greedy (/tag/greedy)			
	535	Encode and Decode TinyURL	Hash Table (/tag/hash-table) String (/tag/string)	86.4%	Medium	
			Design (/tag/design)			
			Hash Function (/tag/hash-function)			
	16	3Sum Closest (Inroblems/2s	(A	45.9%	Modium	
	10	3Sum Closest (/problems/3s	Array (/tag/array) Two Pointers (/tag/two-pointers)	40.970	(Medium)	
			Sorting (/tag/sorting)			
	2009	Minimum Number of Operati	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Hard	
			Binary Search (/tag/binary-search)			
			Sliding Window (/tag/sliding-window)			

	#	Title	Tags	Acceptance	Difficulty	F
,	48	Rotate Image (/problems/rota	Array (/tag/array) Math (/tag/math)	75.0%	Medium	
			Matrix (/tag/matrix)			
	1531	String Compression II (/probl	String (/tag/string)	52.5%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
	37	Sudoku Solver (/problems/su	Array (/tag/array) Hash Table (/tag/hash-table)	61.9%	Hard	
			Backtracking (/tag/backtracking) Matrix (/tag/matrix)			
	2603	Collect Coins in a Tree (/prob	Array (/tag/array) Tree (/tag/tree)	37.3%	(Hard)	
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
,	347	Top K Frequent Elements (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	63.0%	(Medium)	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			
			Quickselect (/tag/quickselect)			
	0.4.4.4	0		00.007		
	2444	Count Subarrays With Fixed	Array (/tag/array) Queue (/tag/queue)	68.0%	(Hard)	
			Sliding Window (/tag/sliding-window)			
			Monotonic Queue (/tag/monotonic-queue)			
	128	Longest Consecutive Sequen	Array (/tag/array) Hash Table (/tag/hash-table)	47.3%	Medium	
			Union Find (/tag/union-find)			
	59	Spiral Matrix II (/problems/spi	Array (/tag/array) Matrix (/tag/matrix)	71.5%	Medium	
			Simulation (/tag/simulation)			
,	221	Maximal Square (/problems/	Array (/tag/array)	46.9%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			
,	162	Find Peak Element (/problem	Array (/tag/array) Binary Search (/tag/binary-search)	46.0%	(Medium)	
	000	All Nadas Distance IV in Diner		C 4 70/		
	863	All Nodes Distance K in Binar	Hash Table (/tag/hash-table) Tree (/tag/tree)	64.7%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	41	First Missing Positive (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	39.7%	Hard	
,	438	Find All Anagrams in a String	Hash Table (/tag/hash-table) String (/tag/string)	51.1%	Medium	
			Sliding Window (/tag/sliding-window)			
	161	One Edit Distance (/problem	Two Pointers (/tag/two-pointers) String (/tag/string)	34.3%	Medium	
,	210	Course Schedule II (/problem	Depth-First Search (/tag/depth-first-search)	50.9%	(Medium)	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			

	#	Title	Tags	Acceptance	Difficulty	Freq
/	886	Possible Bipartition (/proble	Depth-First Search (/tag/depth-first-search)	50.7%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
,	992	Subarrays with K Different In	Avery (Academan) Llock Table (Mag/back Achle)	63.6%	(Hard)	
	332	Subarrays with it birreferr in	Array (/tag/array) Hash Table (/tag/hash-table)	03.070	Tidiu	
			Sliding Window (/tag/sliding-window)			
			Counting (/tag/counting)			
	51	N-Queens (/problems/n-que	Array (/tag/array) Backtracking (/tag/backtracking)	69.0%	Hard	
/	57	Insert Interval (/problems/ins	Array (/tag/array)	41.8%	Medium	
	432	All O`one Data Structure (/pr	Hash Table (/tag/hash-table)	36.9%	(Hard)	
			Linked List (/tag/linked-list) Design (/tag/design)			
			Doubly-Linked List (/tag/doubly-linked-list)			
			(Lagrana, mana and			
	1140	Stone Game II (/problems/sto	Array (/tag/array) Math (/tag/math)	67.5%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Prefix Sum (/tag/prefix-sum)			
			Game Theory (/tag/game-theory)			
•	2035	Partition Array Into Two Arra	Array (/tag/array) Two Pointers (/tag/two-pointers)	20.4%	(Hard)	
			Binary Search (/tag/binary-search)			
			Dynamic Programming (/tag/dynamic-programming)			
			Bit Manipulation (/tag/bit-manipulation)			
			Ordered Set (/tag/ordered-set)			
			Bitmask (/tag/bitmask)			
,	207	Course Schedule (/problems/	Depth-First Search (/tag/depth-first-search)	47.1%	(Medium)	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
,	118	Pascal's Triangle (/problems/	Array (/tag/array)	74.8%	(Easy)	
			Dynamic Programming (/tag/dynamic-programming)			
	2251	Number of Flowers in Full Blo	Array (/tag/array) Hash Table (/tag/hash-table)	56.8%	(Hard)	
	2201	ramber of flowers hirt an Blo	Array (/tag/array) Hash Table (/tag/hash-table)  Binary Search (/tag/binary-search)	00.070	(1	
			Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)			
			Ordered Set (/tag/ordered-set)			
	278	First Bad Version (/problems/	Binary Search (/tag/binary-search)	44.6%	(Easy)	
			Interactive (/tag/interactive)			
	279	Perfect Squares (/problems/	Math (/tag/math)	54.9%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Breadth-First Search (/tag/breadth-first-search)			
	588	Design In-Memory File Syste	Hash Table (/tag/hash-table) String (/tag/string)	48.1%	(Hard)	
		•	Design (/tag/design) Trie (/tag/trie)			
,	20	Combination Cum (Invahlam-		72.00/	Medium	
	39	Combination Sum (/problems	Array (/tag/array) Backtracking (/tag/backtracking)	72.0%	(Medium)	

	#	Title	Tags	Acceptance	Difficulty	F
,	133	Clone Graph (/problems/clon	Hash Table (/tag/hash-table)	58.1%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	39.0%	Easy	
	424	Longest Repeating Character	Hash Table (/tag/hash-table) String (/tag/string)	54.5%	(Medium)	
	727	Longest Repeating Ondracter	Sliding Window (/tag/sliding-window)	J4.570	(Medium)	
			ording Window (ragionaling Window)			
•	486	Predict the Winner (/problem	Array (/tag/array) Math (/tag/math)	55.4%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
			Recursion (/tag/recursion)			
			Game Theory (/tag/game-theory)			
	2158	Amount of New Area Painted	Array (/tag/array) Segment Tree (/tag/segment-tree)	55.3%	Hard	
		<b>₽</b>	Ordered Set (/tag/ordered-set)			
	473	Matchsticks to Square (/prob	(Amount the returned)	40.3%	(Medium)	
	4/3	Matchisticks to Square (/prob	Array (/tag/array)	40.570	Wedidiii	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
			Bit Manipulation (/tag/bit-manipulation)			
			Bitmask (/tag/bitmask)			
	1635	Hopper Company Queries I (/	Database (/tag/database)	47.6%	Hard	
	3071	Minimum Operations to Write	Array (/tag/array) Hash Table (/tag/hash-table)	62.5%	Medium	
			Matrix (/tag/matrix)   Counting (/tag/counting)			
	6	Zigzag Conversion (Inroblem		49 60/	Madium	
	6	Zigzag Conversion (/problem	String (/tag/string)	48.6%	(Medium)	
	214	Shortest Palindrome (/proble	String (/tag/string) Rolling Hash (/tag/rolling-hash)	33.7%	Hard	
			String Matching (/tag/string-matching)			
			Hash Function (/tag/hash-function)			
	401	Binary Watch (/problems/bin	Backtracking (/tag/backtracking)	54.7%	(Easy)	
			Bit Manipulation (/tag/bit-manipulation)			
			Diction (region manipulation)			
•	322	Coin Change (/problems/coin	Array (/tag/array)	44.3%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Breadth-First Search (/tag/breadth-first-search)			
•	518	Coin Change II (/problems/co	Array (/tag/array)	64.3%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
•	46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	78.7%	(Medium)	
,	1136	Parallel Courses (/problems/	Graph (/tag/graph)	61.4%	Medium	
		<b>-</b>	Topological Sort (/tag/topological-sort)		_	
,	581	Shortest Unsorted Continuo	Array (Haglarray) Two Deinters (Hamburg and Inc.)	36.9%	(Medium)	
	JU 1	Shortest Orisorted Continuo	Array (/tag/array) Two Pointers (/tag/two-pointers)	JU.9/0	wedialli	
			Stack (/tag/stack) Greedy (/tag/greedy)			
			Sorting (/tag/sorting)  Monotonic Stack (/tag/monotonic-stack)			

	#	Title	Tags	Acceptance	Difficulty	Fr
	460	LFU Cache (/problems/lfu-ca	Hash Table (/tag/hash-table)	44.5%	Hard	
			Linked List (/tag/linked-list) Design (/tag/design)			
			Doubly-Linked List (/tag/doubly-linked-list)			
			(1.3)			
/	70	Climbing Stairs (/problems/cl	Math (/tag/math)	53.0%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			
			Memoization (/tag/memoization)			
	1000			44.00/	(11.11)	
_	1838	Frequency of the Most Frequ	Array (/tag/array) Binary Search (/tag/binary-search)	44.6%	(Medium)	
			Greedy (/tag/greedy)			
			Sliding Window (/tag/sliding-window)			
			Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)			
	233	Number of Digit One (/proble	Math (/tag/math)	34.7%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Recursion (/tag/recursion)			
			neodraton (ragineodraton)			
	2183	Count Array Pairs Divisible b	Array (/tag/array) Math (/tag/math)	29.6%	Hard	
			Number Theory (/tag/number-theory)			
	227	House Dobber III (Inrobleme)		E4 20/	Madium	
	337	House Robber III (/problems/	Dynamic Programming (/tag/dynamic-programming)	54.3%	(Medium)	
			Tree (/tag/tree)			
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	1152	Analyze User Website Visit P	Array (/tag/array) Hash Table (/tag/hash-table)	42.7%	(Medium)	
		•	Sorting (/tag/sorting)			
	2551	Put Marbles in Bags (/proble	Array (/tag/array) Greedy (/tag/greedy)	66.6%	(Hard)	
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
/	208	Implement Trie (Prefix Tree) (	Hash Table (/tag/hash-table) String (/tag/string)	65.7%	Medium	
			Design (/tag/design) Trie (/tag/trie)			
	33	Search in Rotated Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	41.1%	(Medium)	
	788	Rotated Digits (/problems/rot	Math (/tag/math)	56.4%	(Medium)	
	, 00	Trotatoa Bigito ((problemo)rot	Dynamic Programming (/tag/dynamic-programming)	00.170		
			Dynamic Programming (/tag/dynamic-programming)			
•	198	House Robber (/problems/ho	Array (/tag/array)	51.2%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	220	Databing Array (Invablance)		F2 10/	(Harrel)	
	330	Patching Array (/problems/pa	Array (/tag/array) Greedy (/tag/greedy)	53.1%	(Hard)	
,	84	Largest Rectangle in Histogr	Array (/tag/array) Stack (/tag/stack)	44.9%	(Hard)	
			Monotonic Stack (/tag/monotonic-stack)			
	1027	Longest Arithmetic Subsequ	Array (/tag/array) Hash Table (/tag/hash-table)	49.1%	Medium	
			Binary Search (/tag/binary-search)			
			Dynamic Programming (/tag/dynamic-programming)			
	1755	Closest Subsequence Sum (/	Array (Itaglarray) Two Deinters (Itaglitus pointers)	39.4%	(Hard)	
	1700	5.5566t Subsequence Sum (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	JJT/0		
			Dynamic Programming (/tag/dynamic-programming)			
			Bit Manipulation (/tag/bit-manipulation)			

	#	Title	Tags	Acceptance	Difficulty	Frequ
<b>~</b>	827	Making A Large Island (/probl	Array (/tag/array)	47.8%	(Hard)	
		()	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
			(,			
	Ones and Zeroes (/problems/	Array (/tag/array) String (/tag/string)	47.7%	Medium		
			Dynamic Programming (/tag/dynamic-programming)			
	1353	Maximum Number of Events	Array (Itaglarray) Croody (Itaglarady)	32.5%	(Medium)	
	1000	Waximan Namber of Events	Array (/tag/array) Greedy (/tag/greedy)	02.070	Mediani	
			Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)			
			Heap (Friority Quede) (Itagineap-priority-quede)			
	43	Multiply Strings (/problems/	Math (/tag/math) String (/tag/string)	40.7%	Medium	
			Simulation (/tag/simulation)			
	70	Cubacta (Inroblemaloubacta)		70 70/	Madium	
•	78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking)	78.7%	(Medium)	
			Bit Manipulation (/tag/bit-manipulation)			
?	29	Divide Two Integers (/proble	Math (/tag/math)	17.6%	Medium	
			Bit Manipulation (/tag/bit-manipulation)			
	217	Contains Duplicate (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	61.9%	(Easy)	
			Sorting (/tag/sorting)			
	186	Reverse Words in a String II (	Two Pointers (/tag/two-pointers) String (/tag/string)	54.8%	(Medium)	
		<b>₽</b>	3, 1, 5, 5, 5, 5, 5, 5, 5, 5, 5, 5, 5, 5, 5,			
~	122	Best Time to Buy and Sell St	Array (/tag/array)	67.0%	(Medium)	
		•	Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
		7 ( 3.6 ),				
	102	Binary Tree Level Order Trav	Tree (/tag/tree)	67.8%	(Medium)	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	215	Kth Largest Element in an Arr	Array (/tag/array)	66.9%	(Medium)	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Quickselect (/tag/quickselect)			
				40.007		
	28	Find the Index of the First Oc	Two Pointers (/tag/two-pointers) String (/tag/string)	42.8%	(Easy)	
			String Matching (/tag/string-matching)			
	38	Count and Say (/problems/co	String (/tag/string)	55.7%	Medium	
~	695	Max Area of Island (/problem	Array (/tag/array)	72.3%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
~	24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list)	64.8%	Medium	
			Recursion (/tag/recursion)			
	9	Palindrome Number (/proble	Math (/tag/math)	56.9%	Easy	
	1579	Remove Max Number of Edg	Union Find (/tag/union-find) Graph (/tag/graph)	71.2%	(Hard)	
	- · <b>U</b>		Craph (ragignal)	· · = · •		

	#	Title	Tags	Acceptance	Difficulty	Fr
•	88	Merge Sorted Array (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)  Sorting (/tag/sorting)	50.2%	Easy	
	864	Shortest Path to Get All Keys	Array (/tag/array)  Bit Manipulation (/tag/bit-manipulation)	53.6%	Hard	
			Breadth-First Search (/tag/breadth-first-search)  Matrix (/tag/matrix)			
	733	Flood Fill (/problems/flood-fill)	Array (/tag/array)	64.3%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.9%	Easy	
	181	Employees Earning More Tha	Database (/tag/database)	69.8%	Easy	
•	451	Sort Characters By Frequenc	Hash Table (/tag/hash-table) String (/tag/string)	72.7%	Medium	
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			
•	355	Design Twitter (/problems/de	Hash Table (/tag/hash-table)	40.0%	Medium	
			Linked List (/tag/linked-list) Design (/tag/design)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
	1856	Maximum Subarray Min-Prod	Array (/tag/array) Stack (/tag/stack)	38.1%	Medium	
			Monotonic Stack (/tag/monotonic-stack)			
			Prefix Sum (/tag/prefix-sum)			
	731	My Calendar II (/problems/m	Array (/tag/array) Binary Search (/tag/binary-search)	55.6%	Medium	
			Design (/tag/design)			
			Segment Tree (/tag/segment-tree)			
			Prefix Sum (/tag/prefix-sum)			
			Ordered Set (/tag/ordered-set)			
	40	Combination Sum II (/proble	Array (/tag/array) Backtracking (/tag/backtracking)	54.8%	Medium	
	792	Number of Matching Subseq	Array (/tag/array) Hash Table (/tag/hash-table)	50.9%	Medium	
			String (/tag/string)			
			Binary Search (/tag/binary-search)			
			Dynamic Programming (/tag/dynamic-programming)			
			Trie (/tag/trie) Sorting (/tag/sorting)			
	206	Reverse Linked List (/proble	Linked List (/tag/linked-list)	77.0%	(Easy)	
		(/p. 0%.0%.	Recursion (/tag/recursion)	<del>*</del>	•	
			Todal stort (reagnessers)			
•	287	Find the Duplicate Number (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.1%	Medium	
			Binary Search (/tag/binary-search)			
			Bit Manipulation (/tag/bit-manipulation)			
•	75	Sort Colors (/problems/sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	64.1%	Medium	
			Sorting (/tag/sorting)			

024, 1	#	Title	Tags	Acceptance	Difficulty	Frequ
						•
	202	Happy Number (/problems/h	Hash Table (/tag/hash-table) Math (/tag/math)  Two Pointers (/tag/two-pointers)	56.4%	(Easy)	
			Two Fointers (respired spointers)			
~	994	Rotting Oranges (/problems/r	Array (/tag/array)	54.4%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	45	Jump Game II (/problems/ju	Array (/tag/array)	40.6%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
~	74	Search a 2D Matrix (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	50.5%	Medium	
			Matrix (/tag/matrix)			
~	560	Subarray Sum Equals K (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	43.8%	Medium	
			Prefix Sum (/tag/prefix-sum)			
	699	Falling Squares (/problems/fa	America (Manufacture)	45.2%	(Hard )	
	033	Talling Squares (/problems/ra	Array (/tag/array)   Segment Tree (/tag/segment-tree)   Ordered Set (/tag/ordered-set)	45.270	Haru	
	2333	Minimum Sum of Squared Dif	Array (/tag/array) Math (/tag/math)	25.4%	(Medium)	
			Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)			
			map ( none) dadas, (raginas priore) dadas,			
	852	Peak Index in a Mountain Arr	Array (/tag/array) Binary Search (/tag/binary-search)	68.3%	(Medium)	
	234	Palindrome Linked List (/prob	Linked List (/tag/linked-list)	53.6%	Easy	
			Two Pointers (/tag/two-pointers) Stack (/tag/stack)			
			Recursion (/tag/recursion)			
~	35	Search Insert Position (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	46.5%	Easy	
•	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	35.1%	Medium	
	169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	65.0%	(Easy)	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting) Counting (/tag/counting)			
	1603	Design Parking System (/pro	Design (/tag/design)   Simulation (/tag/simulation)	88.0%	(Easy)	
			Counting (/tag/counting)			
	205	Isomorphic Strings (/problem	Hash Table (/tag/hash-table) String (/tag/string)	45.4%	(Easy)	
			(1.0)			
	1766	Tree of Coprimes (/problems/	Array (/tag/array) Math (/tag/math) Tree (/tag/tree)	41.2%	(Hard)	
			Depth-First Search (/tag/depth-first-search)  Number Theory (/tag/number-theory)			
			Number Theory (ragination theory)			
	249	Group Shifted Strings (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	65.9%	(Medium)	
		-	String (/tag/string)			
	617	Merge Two Binary Trees (/pr	Tree (/tag/tree)	79.0%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
<b>~</b>	25	Reverse Nodes in k-Group (/	Linked List (/tag/linked-list)	59.4%	Hard	
			Recursion (/tag/recursion)			

	#	Title	Tags	Acceptance	Difficulty	Freq
<b>~</b>	124	Binary Tree Maximum Path S	Dynamic Programming (/tag/dynamic-programming)	40.2%	(Hard)	
		,	Tree (/tag/tree)			
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	2008	Maximum Earnings From Taxi	Array (/tag/array) Hash Table (/tag/hash-table)	44.3%	Medium	
			Binary Search (/tag/binary-search)			
			Dynamic Programming (/tag/dynamic-programming)			
			Sorting (/tag/sorting)			
	912	Sort an Array (/problems/sort	Array (/tag/array)	56.2%	(Medium)	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Merge Sort (/tag/merge-sort)			
			Bucket Sort (/tag/bucket-sort)			
			Radix Sort (/tag/radix-sort)			
			Counting Sort (/tag/counting-sort)			
/	2402	Meeting Rooms III (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	44.4%	Hard	
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Simulation (/tag/simulation)			
			(1)			
	67	Add Binary (/problems/add-b	Math (/tag/math) String (/tag/string)	53.9%	Easy	
			Bit Manipulation (/tag/bit-manipulation)			
			Simulation (/tag/simulation)			
,	72	Edit Distance (/problems/edit	String (/tag/string)	56.9%	(Medium)	
•	<i>,</i> –	Zan Ziotanos ((prosiono) cantin	Dynamic Programming (/tag/dynamic-programming)	00.070		
			Dynamic Programming (/tag/dynamic-programming)			
?	715	Range Module (/problems/ra	Design (/tag/design)	44.0%	Hard	
			Segment Tree (/tag/segment-tree)			
			Ordered Set (/tag/ordered-set)			
,	188	Best Time to Buy and Sell St	Array (/tag/array)	43.5%	(Hard)	
•		book rimo to bay ama com ctim	Dynamic Programming (/tag/dynamic-programming)	10.070		
			Dynamic Programming (/tag/dynamic-programming)			
	387	First Unique Character in a S	Hash Table (/tag/hash-table) String (/tag/string)	62.3%	Easy	
			Queue (/tag/queue) Counting (/tag/counting)			
	600	Marrian una Dunadricat af Thuas		45 20/	(Fares)	
	628	Maximum Product of Three	Array (/tag/array) Math (/tag/math)	45.2%	(Easy)	
			Sorting (/tag/sorting)			
~	134	Gas Station (/problems/gas-s	Array (/tag/array) Greedy (/tag/greedy)	45.5%	(Medium)	
			(1.1.1.1)			
	1095	Find in Mountain Array (/prob	Array (/tag/array) Binary Search (/tag/binary-search)	40.3%	Hard	
			Interactive (/tag/interactive)			
	290	Word Pattern (/problems/wor	Hash Table (/tag/hash-table) String (/tag/string)	42.2%	(Easy)	
	200	word rattern (problems/wor	Hasti Table (/tag/riasti-table)	42.270	Lusy	
	1207	Unique Number of Occurren	Array (/tag/array) Hash Table (/tag/hash-table)	77.3%	Easy	
	143	Reorder List (/problems/reor	Linked List (/tag/linked-list)	59.3%	( Medium )	
	143	Reorder List (/problems/reor	Linked List (/tag/linked-list)  Two Pointers (/tag/two-pointers) Stack (/tag/stack)	59.3%	(Medium)	

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	#	Title	Tags	Acceptance	Difficulty	Frequ
	540	Single Element in a Sorted Ar	Array (/tag/array) Binary Search (/tag/binary-search)	59.2%	Medium	
	26	Remove Duplicates from Sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	56.5%	Easy	
~	567	Permutation in String (/probl	Hash Table (/tag/hash-table)	44.5%	Medium	
			Two Pointers (/tag/two-pointers) String (/tag/string)			
			Sliding Window (/tag/sliding-window)			
~	532	K-diff Pairs in an Array (/prob	Array (/tag/array) Hash Table (/tag/hash-table)	43.0%	Medium	
			Two Pointers (/tag/two-pointers)			
			Binary Search (/tag/binary-search)			
			Sorting (/tag/sorting)			
~	300	Longest Increasing Subsequ	Array (/tag/array) Binary Search (/tag/binary-search)	55.8%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	724	Find Pivot Index (/problems/fi	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	58.0%	Easy	
	791	Custom Sort String (/proble	Hash Table (/tag/hash-table) String (/tag/string)	70.9%	Medium	
			Sorting (/tag/sorting)			
	704	Binary Search (/problems/bin	Array (/tag/array) Binary Search (/tag/binary-search)	57.9%	Easy	
	242	Valid Anagram (/problems/va	Hash Table (/tag/hash-table) String (/tag/string)	64.9%	(Easy)	
		, , , , , , , , , , , , , , , , , , ,	Sorting (/tag/sorting)			
•	416	Partition Equal Subset Sum (/	Array (/tag/array)	46.5%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	1011	Capacity To Ship Packages	Array (/tag/array) Binary Search (/tag/binary-search)	69.9%	Medium	
~	338	Counting Bits (/problems/cou	Dynamic Programming (/tag/dynamic-programming)	78.5%	Easy	
			Bit Manipulation (/tag/bit-manipulation)			
	160	Intersection of Two Linked Li	Hash Table (/tag/hash-table)	58.1%	Easy	
			Linked List (/tag/linked-list)			
			Two Pointers (/tag/two-pointers)			
	1705	Maximum Number of Eaten A	Array (/tag/array) Greedy (/tag/greedy)	39.2%	Medium	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
~	152	Maximum Product Subarray (	Array (/tag/array)	34.5%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	123	Best Time to Buy and Sell St	Array (/tag/array)	48.5%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
~	721	Accounts Merge (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	57.5%	Medium	
			String (/tag/string)			
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Sorting (/tag/sorting)			
	1200	Minimum Absolute Differenc	Array (/tag/array) Sorting (/tag/sorting)	69.6%	Easy	

ζ <b>4</b> , Ι	11:32		Uber - LeetCode			
	#	Title	Tags	Acceptance	Difficulty	Fre
<b>~</b>	62	Unique Paths (/problems/uni	Math (/tag/math)	64.5%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Combinatorics (/tag/combinatorics)			
	4.400			E0.00/		
~	1423	Maximum Points You Can Ob	Array (/tag/array)	53.2%	(Medium)	
			Sliding Window (/tag/sliding-window)			
			Prefix Sum (/tag/prefix-sum)			
~	778	Swim in Rising Water (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	61.1%	(Hard)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Matrix (/tag/matrix)			
			Matrix (raginality)			
	219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	45.7%	Easy	
			Sliding Window (/tag/sliding-window)			
	100	Dinary Trac Dight Cide View (		62.40/	Madium	
~	199	Binary Tree Right Side View (	Tree (/tag/tree)	63.4%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	138	Copy List with Random Point	Hash Table (/tag/hash-table)	56.8%	Medium	
			Linked List (/tag/linked-list)			
	941	Valid Mountain Array (/proble	Array (/tag/array)	33.5%	(Easy)	
	155	Min Stack (/problems/min-st	Stack (/tag/stack) Design (/tag/design)	54.5%	Medium	
~	18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	36.4%	(Medium)	
		, ,	Sorting (/tag/sorting)			
			corting (ragisorting)			
	414	Third Maximum Number (/pr	Array (/tag/array) Sorting (/tag/sorting)	35.2%	Easy	
	1002	Find Common Characters (In		74 50/	Facul	
	1002	Find Common Characters (/p	Array (/tag/array) Hash Table (/tag/hash-table)	74.5%	(Easy)	
			String (/tag/string)			
~	55	Jump Game (/problems/jump	Array (/tag/array)	38.6%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
	136	Single Number (/problems/si	Array (/tag/array)	73.4%	(Easy)	
			Bit Manipulation (/tag/bit-manipulation)			
~	8	String to Integer (atoi) (/prob	String (/tag/string)	17.5%	Medium	
	66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	45.7%	Easy	
۰.	225	Lowest Common Assesser of		65 20/	Medium	
~	235	Lowest Common Ancestor of	Tree (/tag/tree)	65.3%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
~	135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.5%	Hard	
	2235	Add Two Integers (/problems	Math (/tag/math)	87.8%	(Easy)	
			Matri (rag/matri)	2		

	#	Title	Tags	Acceptance	Difficulty	Fr
,	189	Rotate Array (/problems/rotat	Array (/tag/array) Math (/tag/math)	41.0%	Medium	
		*	Two Pointers (/tag/two-pointers)			
,	73	Set Matrix Zeroes (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	56.4%	(Medium)	
	, 0	Cot Matrix Zeroes ((presiemem	Matrix (/tag/matrix)	00.170		
			maam (raginaam)			
	334	Increasing Triplet Subsequen	Array (/tag/array) Greedy (/tag/greedy)	39.6%	Medium	
	343	Integer Break (/problems/inte	Math (/tag/math)	60.5%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
	1039	Minimum Score Triangulation	Array (/tag/array)	59.2%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
	2537	Count the Number of Good S	Array (/tag/array) Hash Table (/tag/hash-table)	50.7%	Medium	
			Sliding Window (/tag/sliding-window)			
	474	For all Charat Oak was November		04.40/		
	171	Excel Sheet Column Number	Math (/tag/math) String (/tag/string)	64.1%	(Easy)	
	1389	Create Target Array in the Gi	Array (/tag/array) Simulation (/tag/simulation)	85.9%	Easy	
	202	In Code and a second of the male land of		40.40/		
	392	Is Subsequence (/problems/i	Two Pointers (/tag/two-pointers) String (/tag/string)	48.1%	(Easy)	
			Dynamic Programming (/tag/dynamic-programming)			
•	2115	Find All Possible Recipes fro	Array (/tag/array) Hash Table (/tag/hash-table)	50.0%	Medium	
			String (/tag/string) Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
,	231	Power of Two (/problems/po	Math (/tag/math)	47.8%	(Easy)	
		71	Bit Manipulation (/tag/bit-manipulation)			
			Recursion (/tag/recursion)			
	96	Doubition List (Impoblements		EC 70/	Mardiana	
	86	Partition List (/problems/parti	Linked List (/tag/linked-list)	56.7%	(Medium)	
			Two Pointers (/tag/two-pointers)			
	27	Remove Element (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	57.4%	Easy	
	3043	Find the Length of the Longe	Array (/tag/array) Heat Table (/tag/best table)	34.1%	(Medium)	
	3043	Tind the Length of the Longe	Array (/tag/array) Hash Table (/tag/hash-table)  String (/tag/string) Trie (/tag/trie)	34.170	(weddin)	
			ouring (registring)			
•	226	Invert Binary Tree (/problems	Tree (/tag/tree)	77.3%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	95	Unique Binary Search Trees I	Dynamic Programming (/tag/dynamic-programming)	58.2%	Medium	
			Backtracking (/tag/backtracking) Tree (/tag/tree)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
,	785	Is Graph Bipartite? (/problem	Donth First Sourch (Item/double first account)	56.0%	(Medium)	
	, 50	.s staph sipulates (/probletti	Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	00.070		
			Union Find (/tag/union-find)   Graph (/tag/graph)			
			Similar ind ( Capit ( tag/graph)			
	543	Diameter of Binary Tree (/pro	Tree (/tag/tree)	60.9%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			

	#	Title	Tags	Acceptance	Difficulty	Frequ
~	328	Odd Even Linked List (/probl	Linked List (/tag/linked-list)	61.5%	Medium	
•	525	Contiguous Array (/problems	Array (/tag/array) Hash Table (/tag/hash-table)  Prefix Sum (/tag/prefix-sum)	49.0%	Medium	
•	875	Koko Eating Bananas (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	48.5%	Medium	
•	1584	Min Cost to Connect All Point	Array (/tag/array) Union Find (/tag/union-find)  Graph (/tag/graph)  Minimum Spanning Tree (/tag/minimum-spanning-tree)	67.1%	Medium	
	167	Two Sum II - Input Array Is S	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	61.6%	Medium	
	2958	Length of Longest Subarray	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	55.8%	Medium	
	1818	Minimum Absolute Sum Diffe	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Ordered Set (/tag/ordered-set)	30.7%	Medium	
	2365	Task Scheduler II (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Simulation (/tag/simulation)	52.4%	Medium	
	266	Palindrome Permutation (/pr	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation)	67.5%	Easy	
	109	Convert Sorted List to Binary	Linked List (/tag/linked-list)  Divide and Conquer (/tag/divide-and-conquer)  Tree (/tag/tree)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	62.3%	Medium	
	2667	Create Hello World Function		81.3%	Easy	
•	931	Minimum Falling Path Sum (/	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Matrix (/tag/matrix)	63.6%	Medium	
<b>~</b>	229	Majority Element II (/problem	Array (/tag/array) Hash Table (/tag/hash-table)  Sorting (/tag/sorting) Counting (/tag/counting)	52.0%	Medium	
	1512	Number of Good Pairs (/prob	Array (/tag/array) Hash Table (/tag/hash-table)  Math (/tag/math) Counting (/tag/counting)	89.1%	Easy	
•	503	Next Greater Element II (/pro	Array (/tag/array) Stack (/tag/stack)  Monotonic Stack (/tag/monotonic-stack)	64.2%	Medium	
•	81	Search in Rotated Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	37.9%	Medium	
	263	Ugly Number (/problems/ugl	Math (/tag/math)	42.0%	Easy	
	58	Length of Last Word (/proble	String (/tag/string)	52.6%	Easy	
•	690	Employee Importance (/probl	Array (/tag/array) Hash Table (/tag/hash-table)  Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	67.2%	Medium	

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	#	Title	Tags	Acceptance	Difficulty	Frequ
	125	Valid Palindrome (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	48.0%	Easy	
~	662	Maximum Width of Binary Tr	Tree (/tag/tree)	43.0%	(Medium)	
		,	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
			( and ( and ( and ) and )			
~	2707	Extra Characters in a String (	Array (/tag/array) Hash Table (/tag/hash-table)	52.5%	Medium	
			String (/tag/string)			
			Dynamic Programming (/tag/dynamic-programming)			
			Trie (/tag/trie)			
	2610	Convert an Array Into a 2D A	Array (/tag/array) Hash Table (/tag/hash-table)	87.2%	Medium	
.,	1092	Shortest Common Superseq	Christon (No. of Adrian)	59.3%	(Hard)	
_	1092	Shortest Common Superseq	String (/tag/string)	J9.J70	Halu	
			Dynamic Programming (/tag/dynamic-programming)			
~	725	Split Linked List in Parts (/pr	Linked List (/tag/linked-list)	64.2%	Medium	
	373	Find K Pairs with Smallest Su	Array (/tag/array)	40.0%	(Medium)	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
~	151	Reverse Words in a String (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	44.1%	(Medium)	
~	450	Delete Node in a BST (/probl	Tree (/tag/tree)	51.6%	Medium	
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
~	746	Min Cost Climbing Stairs (/pr	Array (/tag/array)	65.9%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			
~	19	Remove Nth Node From End	Linked List (/tag/linked-list)	45.9%	Medium	
			Two Pointers (/tag/two-pointers)			
	228	Summary Ranges (/problems	Array (/tag/array)	51.0%	(Easy)	
		,	Array (ragyarray)			
~	63	Unique Paths II (/problems/u	Array (/tag/array)	41.9%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			
	851	Loud and Rich (/problems/lo	Array (/tag/array)	59.7%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
	1768	Merge Strings Alternately (/p		80.1%	Face	
	1700	Merge Strings Afternatery (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	60.176	(Easy)	
	1636	Sort Array by Increasing Freq	Array (/tag/array) Hash Table (/tag/hash-table)	71.8%	Easy	
			Sorting (/tag/sorting)			
~	496	Next Greater Element I (/prob	Array (/tag/array) Hash Table (/tag/hash-table)	72.5%	Easy	
			Stack (/tag/stack)			
			Monotonic Stack (/tag/monotonic-stack)			
	1922	Count Good Numbers (/probl	Math (Itaa/math) Paguraian (Itaa/manumian)	45.6%	(Medium)	
	1922	Count Cood Numbers (/probl	Math (/tag/math) Recursion (/tag/recursion)	70.070	medium	

	#	Title	Tags	Acceptance	Difficulty	Fr
•	1820	Maximum Number of Accept	Array (/tag/array) Backtracking (/tag/backtracking)  Matrix (/tag/matrix)	49.9%	Medium	
•	876	Middle of the Linked List (/pr	Linked List (/tag/linked-list)  Two Pointers (/tag/two-pointers)	78.8%	Easy	
•	141	Linked List Cycle (/problems/	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	50.7%	Easy	
	1402	Reducing Dishes (/problems/	Two Pointers (/tag/two-pointers)	76.2%	(Hard)	
	1402	Reducing Distres (/problems/	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Greedy (/tag/greedy)   Sorting (/tag/sorting)	70.276	Halu	
•	94	Binary Tree Inorder Traversal	Stack (/tag/stack) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)	76.5%	Easy	
•	402	Remove K Digits (/problems/r	Binary Tree (/tag/binary-tree)  String (/tag/string) Stack (/tag/stack)	33.7%	(Medium)	
		<u> </u>	Greedy (/tag/greedy)  Monotonic Stack (/tag/monotonic-stack)			
•	1046	Last Stone Weight (/problem	Array (/tag/array)  Heap (Priority Queue) (/tag/heap-priority-queue)	65.5%	Easy	
	1009	Complement of Base 10 Inte	Bit Manipulation (/tag/bit-manipulation)	60.8%	Easy	
	83	Remove Duplicates from Sort	Linked List (/tag/linked-list)	52.9%	Easy	
	71	Simplify Path (/problems/sim	String (/tag/string) Stack (/tag/stack)	43.2%	Medium	
	1171	Remove Zero Sum Consecuti	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	52.8%	Medium	
•	111	Minimum Depth of Binary Tre	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	48.4%	Easy	
	182	Duplicate Emails (/problems/	Binary Tree (/tag/binary-tree)  Database (/tag/database)	71.2%	Easy	
	648	Replace Words (/problems/re	Array (/tag/array) Hash Table (/tag/hash-table)  String (/tag/string) Trie (/tag/trie)	68.0%	Medium	
	104	Maximum Depth of Binary Tr	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)	75.7%	<b>Easy</b>	
			Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)			
	508	Most Frequent Subtree Sum	Hash Table (/tag/hash-table) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Tree (/tag/binary-tree)	66.7%	(Medium)	
	2261	K Divisible Elements Subarra	Array (/tag/array) Hash Table (/tag/hash-table)  Trie (/tag/trie) Rolling Hash (/tag/rolling-hash)  Hash Function (/tag/hash-function)	51.6%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Fre
_	020					
/	930	Binary Subarrays With Sum (/	Array (/tag/array) Hash Table (/tag/hash-table)	63.1%	(Medium)	
			Sliding Window (/tag/sliding-window)			
			Prefix Sum (/tag/prefix-sum)			
,	268	Missing Number (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	67.4%	(Easy)	
		<b>3</b> VI ,	Math (/tag/math) Binary Search (/tag/binary-search)			
			Bit Manipulation (/tag/bit-manipulation)			
			Sorting (/tag/sorting)			
			corting (ragiositing)			
/	703	Kth Largest Element in a Stre	Tree (/tag/tree) Design (/tag/design)	57.0%	Easy	
			Binary Search Tree (/tag/binary-search-tree)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Binary Tree (/tag/binary-tree)			
			Data Stream (/tag/data-stream)			
	163	Missing Ranges (/problems/	Array (/tag/array)	34.0%	(Easy)	
	100	♣	Array (ragyarray)	3 1.370		
	1431	Kids With the Greatest Numb	Array (Haglarray)	87.6%	(Easy)	
	1431	Mas with the Oreatest Numb	Array (/tag/array)	07.070	Lasy	
	1929	Concatenation of Array (/pro	Array (/tag/array) Simulation (/tag/simulation)	89.9%	Easy	
,	1621	Dath With Minimum Effort (In		EO 90/	Madium	
	1631	Path With Minimum Effort (/p	Array (/tag/array) Binary Search (/tag/binary-search)	59.8%	(Medium)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Matrix (/tag/matrix)			
	1462	Course Schedule IV (/proble	Depth-First Search (/tag/depth-first-search)	49.9%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
	440	Deth Own (from bloom for the		F0 00/		
	112	Path Sum (/problems/path-s	Tree (/tag/tree)	50.8%	(Easy)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	374	Guess Number Higher or Lo	Binary Search (/tag/binary-search)	53.8%	(Easy)	
			Interactive (/tag/interactive)			
	1757	Recyclable and Low Fat Prod	Database (/tag/database)	89.2%	(Easy)	
	345	Reverse Vowels of a String (/	Two Pointers (/tag/two-pointers)   String (/tag/string)	53.6%	(Easy)	
		<b>.</b> "	( (			
/	735	Asteroid Collision (/problems	Array (/tag/array) Stack (/tag/stack)	44.5%	Medium	
			Simulation (/tag/simulation)			
	607	Sales Person (/problems/sale	Database (/tag/database)	65.7%	(Easy)	
	507	Sales Foresti (problemajoule	paranase (tradinaranase)	JJ., 70		
	572	Subtree of Another Tree (/pr	Tree (/tag/tree)	48.2%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			String Matching (/tag/string-matching)			
			Binary Tree (/tag/binary-tree)			

	#	Title	Tags	Acceptance	Difficulty	Frequ
	1328	Break a Palindrome (/proble	String (/tag/string) Greedy (/tag/greedy)	51.8%	Medium	
	1762	Buildings With an Ocean Vie	Array (/tag/array) Stack (/tag/stack)	79.9%	Medium	
			Monotonic Stack (/tag/monotonic-stack)			
	1700	Number of Students Unable t	Array (/tag/array) Stack (/tag/stack)	78.2%	Easy	
			Queue (/tag/queue) Simulation (/tag/simulation)			
	626	Exchange Seats (/problems/e	Database (/tag/database)	70.0%	Medium	
	2828	Check if a String Is an Acron	Array (/tag/array) String (/tag/string)	83.0%	Easy	
	1351	Count Negative Numbers in	Array (/tag/array) Binary Search (/tag/binary-search)	77.4%	Easy	
			Matrix (/tag/matrix)			
	1372	Longest ZigZag Path in a Bin	Dynamic Programming (/tag/dynamic-programming)	65.9%	Medium	
			Tree (/tag/tree)			
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	197	Rising Temperature (/proble	Database (/tag/database)	48.0%	Easy	
	570	Managers with at Least 5 Dir	Database (/tag/database)	49.9%	Medium	
	602	Friend Requests II: Who Has	Database (/tag/database)	57.6%	Medium	
	1193	Monthly Transactions I (/pro	Database (/tag/database)	57.8%	Medium	
~	802	Find Eventual Safe States (/p	Depth-First Search (/tag/depth-first-search)	63.3%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
~	1334	Find the City With the Smalle	Dynamic Programming (/tag/dynamic-programming)	61.6%	Medium	
			Graph (/tag/graph)			
			Shortest Path (/tag/shortest-path)			
~	516	Longest Palindromic Subseq	String (/tag/string)	62.9%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	1926	Nearest Exit from Entrance in	Array (/tag/array)	46.7%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	1342	Number of Steps to Reduce	Math (/tag/math)	85.2%	(Easy)	
			Bit Manipulation (/tag/bit-manipulation)			
~	2149	Rearrange Array Elements by	Array (/tag/array) Two Pointers (/tag/two-pointers)	84.1%	Medium	
			Simulation (/tag/simulation)			
	1148	Article Views I (/problems/art	Database (/tag/database)	75.6%	Easy	
	584	Find Customer Referee (/pro	Database (/tag/database)	70.1%	Easy	
	1729	Find Followers Count (/probl	Database (/tag/database)	69.1%	Easy	

#	Title	Tags	Acceptance	Difficulty
710	Random Pick with Blacklist (/	Array (/tag/array) Hash Table (/tag/hash-table)	33.4%	Hard
		Math (/tag/math) Binary Search (/tag/binary-search)		
		Sorting (/tag/sorting) Randomized (/tag/randomized)		
1064	Fixed Point (/problems/fixed	Array (/tag/array) Binary Search (/tag/binary-search)	64.1%	Easy
1519	Number of Nodes in the Sub	Hash Table (/tag/hash-table) Tree (/tag/tree)	55.0%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Counting (/tag/counting)		
1645	Hopper Company Queries II (	Database (/tag/database)	39.0%	Hard
1651	Hopper Company Queries III	Database (/tag/database)	65.2%	Hard
1719	Number Of Ways To Reconst	Tree (/tag/tree) Graph (/tag/graph)	44.2%	Hard
1829	Maximum XOR for Each Quer	Array (/tag/array)	77.2%	Medium
		Bit Manipulation (/tag/bit-manipulation)		
		Prefix Sum (/tag/prefix-sum)		
2307	Check for Contradictions in E		43.4%	Hard
2307	er	Array (/tag/array)	43.4%	(Hard)
		Depth-First Search (/tag/depth-first-search)		
		Union Find (/tag/union-find) Graph (/tag/graph)		
1968	Array With Elements Not Equ	Array (/tag/array) Greedy (/tag/greedy)	50.2%	Medium
		Sorting (/tag/sorting)		
1961	Check If String Is a Prefix of	Array (/tag/array) Two Pointers (/tag/two-pointers)	52.8%	(Easy)
		String (/tag/string)		
		ouring (ragisting)		
1967	Number of Strings That App	String (/tag/string)	80.9%	Easy
2196	Create Binary Tree From Des	Array (/tag/array) Hash Table (/tag/hash-table)	72.8%	Medium
		Tree (/tag/tree) Binary Tree (/tag/binary-tree)		
2248	Intersection of Multiple Array	Array (/tag/array) Hash Table (/tag/hash-table)	68.2%	(Easy)
		Sorting (/tag/sorting) Counting (/tag/counting)		
2258	Escape the Spreading Fire (/	Array (/tag/array) Binary Search (/tag/binary-search)	35.1%	Hard
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
2243	Calculate Digit Sum of a Strin	String (/tag/string) Simulation (/tag/simulation)	66.1%	Easy
202-			40.007	
2282	Number of People That Can	Array (/tag/array) Stack (/tag/stack)	48.3%	(Medium)
	-	Matrix (/tag/matrix)		
		Monotonic Stack (/tag/monotonic-stack)		
2555	Maximize Win From Two Seg	Array (/tag/array) Binary Search (/tag/binary-search)	33.1%	Medium
		Sliding Window (/tag/sliding-window)		
2848	Points That Intersect With Ca	Array (Itaglarray) Llash Table (Itaglarray)	75.2%	(Easy)
2040	i onita iniat intersect with Cd	Array (/tag/array) Hash Table (/tag/hash-table)	/ 0.2 /0	Lusy

#	Title	Tags	Acceptance	Difficulty Fro
2912	Number of Ways to Reach D	Math (/tag/math)	64.2%	Hard
	<b>₽</b>	Dynamic Programming (/tag/dynamic-programming)		
		Combinatorics (/tag/combinatorics)		
3023	Find Pattern in Infinite Strea	Array (/tag/array)	59.7%	Medium
	<b>₽</b>	Sliding Window (/tag/sliding-window)		
		Rolling Hash (/tag/rolling-hash)		
		String Matching (/tag/string-matching)		
		Hash Function (/tag/hash-function)		
3037	Find Pattern in Infinite Strea	Array (/tag/array)	70.1%	Hard
	₽	Sliding Window (/tag/sliding-window)		
		Rolling Hash (/tag/rolling-hash)		
		String Matching (/tag/string-matching)		
		Hash Function (/tag/hash-function)		
3073	Maximum Increasing Triplet	Array (/tag/array) Ordered Set (/tag/ordered-set)	43.0%	Medium
3078	Match Alphanumerical Patter	Array (/tag/array) Hash Table (/tag/hash-table)	66.9%	Medium
	<b>-</b>	String (/tag/string) Matrix (/tag/matrix)		
3191	Minimum Operations to Mak	Array (/tag/array)	70.9%	Medium
		Bit Manipulation (/tag/bit-manipulation)		
		Queue (/tag/queue)		
		Sliding Window (/tag/sliding-window)		
		Prefix Sum (/tag/prefix-sum)		
3192	Minimum Operations to Mak	Array (/tag/array)	64.6%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Greedy (/tag/greedy)		

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