

Rawda Ghalban

612-644-2444 | rghalban03@gmail.com | US. Citizen

OBJECTIVE

To pursue a challenging career and to continue exploring the innovative field of technology. Eager to secure an internship, Co-Op, or research opportunity that gives scope to enhance my knowledge and skills in Software Engineering.

EDUCATION

University of Minnesota Twin Cities, MN Bachelor's of Science Computer Science Leadership Minor	May 2025 (expected)
Anoka Ramsey Community College Anoka, MN Associate's of Arts	Sept. 2020-May 2022

TECHNICAL SKILLS

Programming Languages: Java, Python, C, C++, OCaml, JavaScript, SQL
Frameworks/Libraries/Tools: GitHub, VS-Code, Repl.it, Scrum, Docker, React, Canva, MS Office, Google Drive
Affiliations: Institute of Electrical and Electronics Engineers | Women in Engineering | Muslim American Society

PROFESSIONAL EXPERIENCE

Apple Inc. <i>Sales Associate</i> Minneapolis, MN	July 2024-Present
<ul style="list-style-type: none">Described product to customers and accurately explained details and care of merchandise, asking open ended questions to identify customers' needs and match them with the best products or services.	
University of Minnesota <i>Computer Science Teachers Assistant</i> Minneapolis, MN	Aug. 2023-Present
<ul style="list-style-type: none">Collaborate with the teaching team to ensure a comprehensive learning experience for students.Provide one-on-one and group support to students, addressing their questions related to coursework.Assist students in understanding complex programming languages such as Python and OCaml.	
University of Minnesota <i>Leadership Minor Intern</i> Minneapolis, MN	Aug. 2023-Jan. 2024
<ul style="list-style-type: none">Developed leadership capacities through hands-on activities within and outside of the classroom.Provided resources to help students make informed decisions regarding their leadership journey.Collaborated with the teaching team to enhance the overall educational experience, connecting class concepts to the real world.	
Arabic Academy <i>Kindergarten Teacher</i> Fridley, MN	Sept. 2018-Mar. 2020
<ul style="list-style-type: none">Utilized a variety of teaching methods and resources to cater to different learning styles.Planned and executed daily lessons for a class of 25 kindergarteners with a focus on Arabic and Quran development.Collaborated with other staff to support the development of students and maintained a positive and effective environment.	

PROJECTS

Adventure Game | Python

- Developed an interactive text-based adventure game using Python, incorporating diverse storylines and decision-making scenarios to enhance user engagement and problem-solving skills.

Tetris | Python

- Implemented the classic Tetris game in Python using pygame, focusing on game mechanics such as piece rotation, movement, and line clearing, demonstrating proficiency in object-oriented programming and algorithmic thinking.

ACCOLADES

Rooted In Stem <i>Youth Stem Mentor</i> Minneapolis, MN	Jan. 2024-Present
Muslim American Society <i>Lead Event Coordinator</i> Blaine, MN	Mar. 2021-Present
TI Camp <i>Logistics Manager</i> Blaine, MN	Sept. 2021- Aug. 2022