

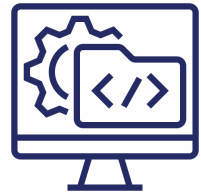


Basic Programming

Rawlabs Academy

Tools and IDE

- Java Development Kit (JDK)



- Integrated Development Environment (IDE)



Java Development Process



Basic Programming

Hello World!

```
public class Main {  
  
    public static void main(String[] args) {  
        System.out.println("Hello World!");  
    }  
  
}
```



Data Type (Integer)

Data Type	Min	Max	Size	Default
byte	-128	127	1 byte	0
short	-32,768	32,767	2 bytes	0
int	-2,147,483,648	-2,147,483,647	4 bytes	0
long	-9,223,372,036,854,755,808	-9,223,372,036,854,755,807	8 bytes	0

Data Type (Decimal)

Data Type	Min	Max	Size	Default
float	3.4e-038	34.e+038	4 bytes	0
double	1.7e-308	1.7e+308	8 bytes	0

Variable

Declaration

- `data_type variable_name = value`

Example

```
int myInt;  
long balance = 1000001;  
String name = "Maverick";  
double value = 1.71;  
  
int age = 10;  
byte ageAsByte = (byte) age;
```


Primitive & Non Primitive

Primitive default value is **0** but, **non primitive** is allow **nullable**;

Data Type Primitive	Data Type Non Primitive
byte	Byte
short	Short
int	Integer
long	Long
float	Float
double	Double
char	Char
boolean	Boolean

Array

Panjang Array 7



Index	0	1	2	3	4	5	6
Isi	a	l	t	e	r	r	a

Array Example

```
char[] rawlabs = new char[] {'r', 'a', 'w', 'l', 'a', 'b', 's'};
```

```
char[] rlabs = new char[7];
```

```
rlabs[0] = 'r';
```

```
rlabs[1] = 'a';
```

```
rlabs[2] = 'w';
```

```
rlabs[3] = 'l';
```

```
rlabs[4] = 'a';
```

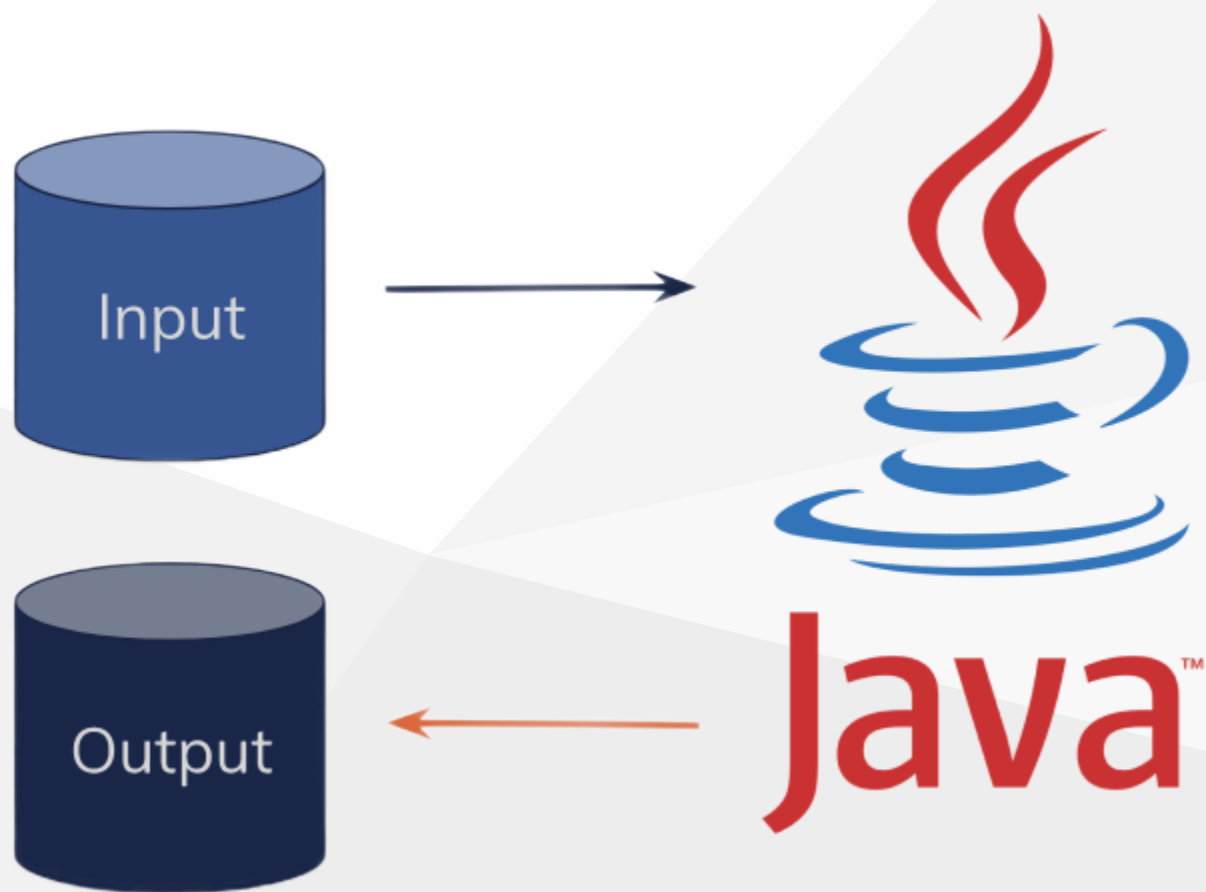
```
rlabs[5] = 'b';
```

```
rlabs[6] = 's';
```

Operator

Operator	Symbol
Assignment	=
Arithmetic	+ - * / %
Unary	+ - ++ -- !
Equality and Relational	== != > >= < <=
Conditional	&&

Input & Output



Input

```
import java.util.Scanner;

public class Main {
    public static void main(String[] args) {
        Scanner in = new Scanner(System.in);
        System.out.print("Enter an integer number: ");

        int number = in.nextInt();
        System.out.println("You have entered " + number);

        // Closing the input
        in.close();
    }
}
```

Output

```
public class Main {  
  
    public static void main(String[] args) {  
        Double number = 1.67;  
  
        System.out.println(5);  
        System.out.println(number);  
    }  
  
}
```

Branching



If-Else

```
public static void main(String[] args) {  
    String userRole = "ADMIN";  
    if (userRole == "ADMIN") {  
        System.out.println("Role: ADMIN");  
    } else {  
        System.out.println("Role: USER");  
    }  
  
    boolean valid = true;  
    if (!valid) {  
        System.out.println("Invalid!");  
    }  
}
```

Switch

```
public static void main(String[] args) {  
    switch(userRole) {  
        case "ADMIN":  
            token = "tokenAdmin";  
            break;  
        case "USER":  
            token = "tokenUser";  
            break;  
        default:  
            token = "Unauthorized";  
            break;  
    }  
}
```

Looping

For

While

Do-
While

For
Each

Break
Continue

For Loop

```
for (int i = 0; i < 10; i++) {  
    System.out.println("Number: " + i);  
}
```

While Loop

```
int i = 0;  
while(i < 10) {  
    System.out.println("Number: " + i);  
    i++;  
}
```

Do-While Loop

```
int i = 0;
do {
    System.out.println("Number: " + i);
    i++;
} while(i < 10);
```

Foreach Loop

```
String names = {"Calvin", "Maverick", "Joe", "John"}
for (String name : names) {
    System.out.println("My name is: " + name);
}
```

Break and Continue

```
for (int i = 0; i < 10; i++) {  
    if (i == 3 || i == 5) {  
        System.out.println("I will continue while looping on number: " + i);  
        continue;  
    }  
  
    if (i == 7) {  
        System.out.println("I will stop here on number: " + i);  
        break;  
    }  
}
```

Method

```
public class Main {  
  
    public static void main(String[] args) {  
        System.out.println("Call the method in this line below");  
        add(2, 3);  
    }  
  
    public static void add(int a, int b) {  
        System.out.println(a + b);  
    }  
  
}
```

Method with Return

```
public class Main {  
  
    public static void main(String[] args) {  
        System.out.println("Call the method in this line below");  
        System.out.println(add(2, 3));  
    }  
  
    public static int add(int a, int b) {  
        return a + b;  
    }  
  
}
```


Method with Argument

```
public class Main {  
    public static void main(String[] args) {  
        System.out.println("Call the method in this line below");  
        System.out.println(add(2, 3, 4, 5, 6));  
    }  
  
    public static int add(int... values) {  
        int result = 0;  
        for (int v : values) {  
            result += v;  
        }  
        return result;  
    }  
}
```

Comment

```
/**
 *
 * Method to add 2 numbers
 * You can write a multiple line of comments
 *
 */
public static int add(int a, int b) {
    // Return add of 2 numbers
    return a + b;
}
```

Task 1

Counts the number of characters in the form of vowels, consonants and total characters from the sentence *"Rahwlab Academy"*.

Input:

Rawlabs Academy

Output:

Vowels: 5

Consonants: 9

Total: 14

Task 2

Palindrome is a word, number, phrase, or other sequence of symbols that reads the same backwards as forwards. Write a program to detect whether a string is a palindrome or not.

Input: **katak**

Output: Palindrome

Input: **mister**

Output: Not Palindrome

Input: **kasur rusak**

Output: Palindrome