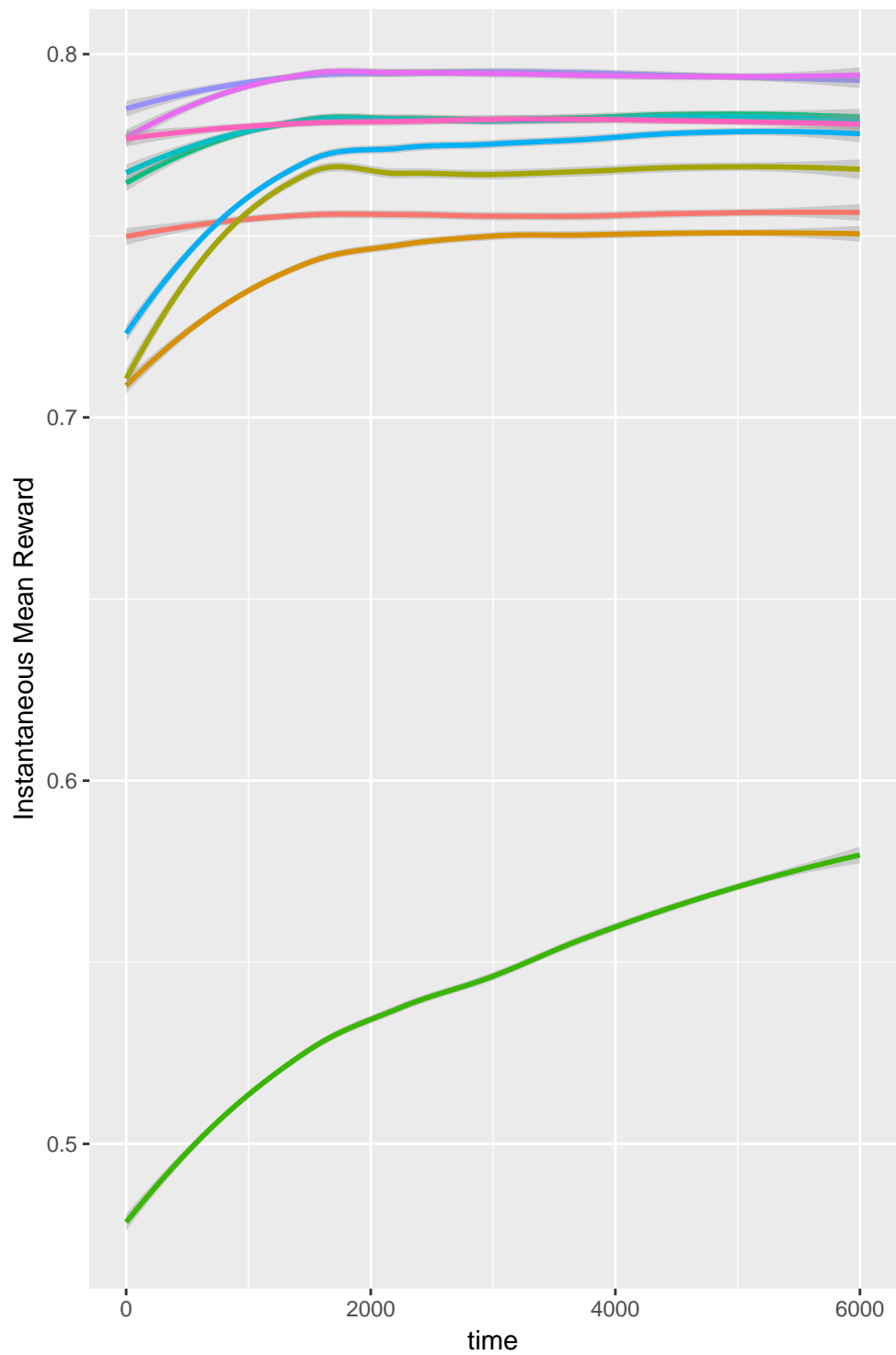


Reward Trajectory for Heavy Tail inst



Algorithm

- DynamicGreedy
- NonBayesianEpsilonGreedy, $(t+1)^{-1/3}$
- NonBayesianEpsilonGreedy, 0.05
- NonBayesianEpsilonGreedy, $T^{-1/3}$
- ThompsonSampling
- UCB1WithConstantOne
- UCB1WithConstantT
- DynamicEpsilonGreedy, $(t+1)^{-1/3}$
- DynamicEpsilonGreedy, 0.05
- DynamicEpsilonGreedy, $T^{-1/3}$