What Can Formal Languages Tell Us About Cognition?

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Adaptive specialization of mechanism is so ubiquitous and so obvious in biology, at every level of analysis, and for every kind of function, that no one thinks it necessary to call attention to it as a general principle about biological mechanisms...

From a biological perspective, the idea of a general-learning mechanism is equivalent to assuming that there is a general-purpose sensory organ, which solves the problem of sensing.

Gallistel and King 2009

The trouble is that an observer who notices everything can learn nothing, for there is no end of categories known and constructable to describe a situation

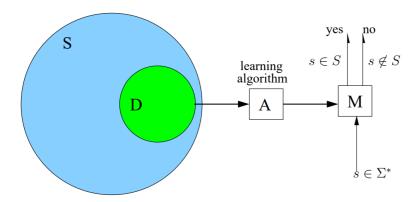
Lila Gleitman (1990)

There is no possible way in which we could think of a device, natural or artificial, that is freed from all structural information.

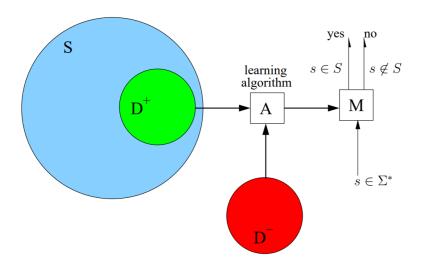
Within the limits set, however, there are infinitely many variations possible. Thus the outer form of languages may vary with relatively great freedom, whereas the underlying type remains constant

Eric Lenneberg, Biological Foundations of Language

What does Learning Mean?



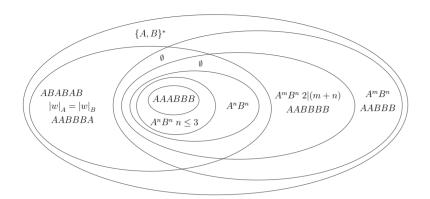
What does Learning Mean?



Some Patterns

```
(AB)^n vs A^nB^n in English \{(\operatorname{ding dong})^n\} \{\operatorname{people}^n \operatorname{left}^n\} \{\operatorname{people} (\operatorname{who were left by people})^n \operatorname{left}\} \{\operatorname{people} (\operatorname{who were left by people})^2 n \operatorname{left}\}
```

Stringset Inference (Jager & Rogers 2012)

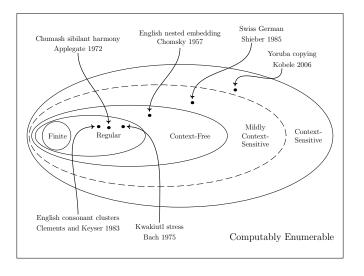


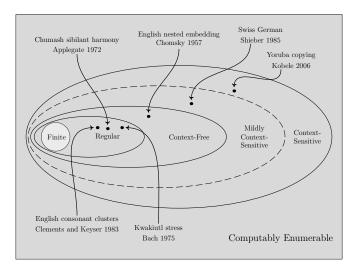
Cognitive Complexity from First Principles

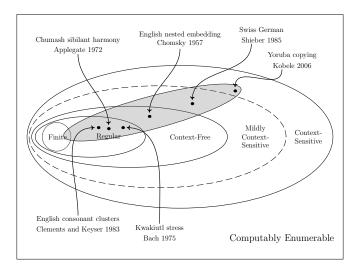
What kinds of distinctions does a cognitive mechanism need to be sensitive to in order to classify an event with respect to a pattern?

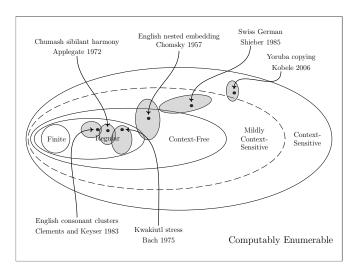
Reasoning about patterns

- What objects/entities/things are we reasoning about?
- What relationships between them are we reasoning with?









Dual characterizations of complexity classes

Computational classes

- Characterized by abstract computational mechanisms
- ► Equivalence between mechanisms
- Means to determine structural properties of stringsets

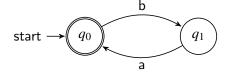
Descriptive classes

- Characterized by the nature of information about the properties of strings that determine membership
- ► Independent of mechanisms for recognition
- ► Subsume wide range of types of patterns

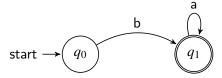
Regular Languages & Finite-State Automata

Regular Language: Memory required is finite w.r.t. input

(ba)*: {ba, baba, bababa,...}

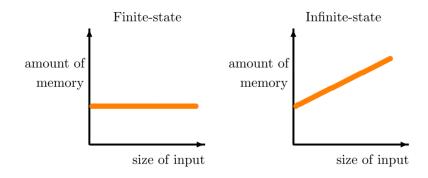


b(a*): {b, ba, baaaaaa,....}



What "Being Regular" Means

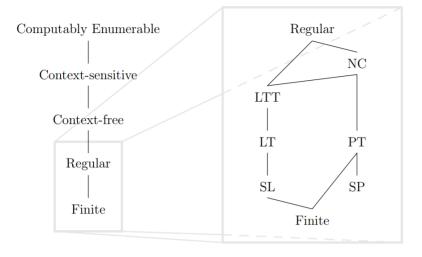
A generalization is finite-state provided the memory required is bounded by a constant, regardless of the size of the input.



Cognitive Interpretation of Finite-State (Rogers et al 2013)

- Any cognitive mechanism that can distinguish member strings from non-members of a finite-state stringset must be capable of classifying the events in the input into a finite set of abstract categories and are sensitive to the sequence of those categories.
- Subsumes any recognition mechanism in which the amount of information inferred or retained is limited by a fixed finite bound.
- Any cognitive mechanism that has a fixed finite bound on the amount of information inferred or retained in processing sequences of events will be able to recognize only finite-state stringsets.

The Subregular Hierarchy

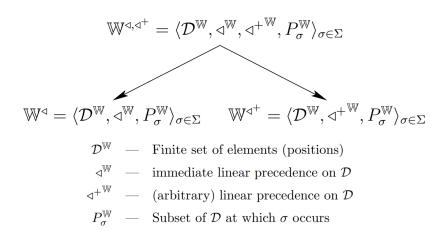


Some Assumptions about Linguistic Behaviors

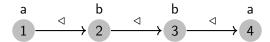
- Perceive/process/generate linear sequence of (sub)events
- Can model as strings—linear sequence of abstract symbols
 - Discrete linear order (initial segment of N).
 - ► Labeled with alphabet of events
 - Partitioned into subsets, each the set of positions at which some event occurs.

'word' is synonymous with 'structure.'

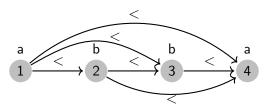
- A model of a word is a representation of it.
- A (Relational) Model contains two kinds of elements.
 - ▶ A domain: a finite set of elements.
 - Relations over domain elements.
- Every word has a model.
- Different words have different models.



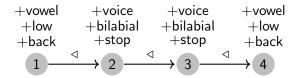
1. Successor (Immediate Precedence)



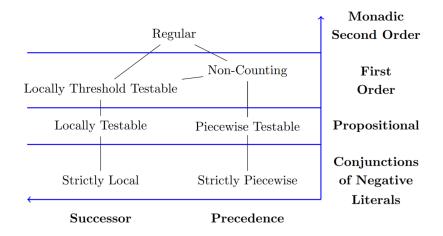
2. General precedence



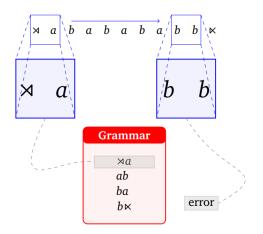
Relational Structures



Subregular Hierarchy (Rogers et al 2013)



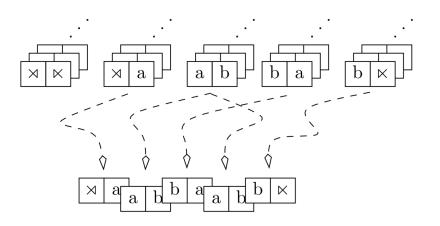
Strictly Local Grammars



- \blacktriangleright 1 window of size k
- Closed under suffix substitution

(Garcia et al. 1991, Heinz 2010), p.c. Thomas Graf

Local Factors



Pics courtesy of Heinz and Rogers 2014 ESSLLI course.

Phonology: local assimilations

Assimilation and word-final devoicing in Russian

- Anticipatory obstruent voicing assimilation: ot dveri 'from the door' \rightarrow o ddv eri iz korobki 'out of the box' \rightarrow i[sk]oro[pk]i
- Obstruent word final devoicing: $moroz 'frost' \rightarrow moro[s]$ morozy 'frosts' $\rightarrow moro[z]y$

```
\Sigma = \{b, s, z, ..., k\} G = \langle *td, *zk, *bk, ..., *zk \rangle n = 2
```

ightharpoonup mozg 'brain' o mosk]

* \times mozek * \times mosek * \times mozkk $o^k \times$ moskk

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    *\times \text{mozg} \times *\times \text{mosg} \times *\times \text{mozk} \times *\times \text{mozk} \times
```

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```
ightharpoonup \Sigma = \{\mathsf{b, s, z, \ldots, k}\} G = \langle \mathsf{*td, *zk, *bk, \ldots, *zk} \rangle n = 2
```

 $\blacktriangleright \mathsf{mozg} \mathsf{`brain'} \to \mathsf{mo[sk]}$

*×mozgk *×mosgk *×mozkk ok×moskk

Morphotactics: prefixes and suffixes

English affixes

- ► *Prefix un-:* unlock, unhash
- Suffix -able: lockable, hashable

```
 \Sigma = \{ \text{un, able, hash, } \dots, \text{lock} \} \quad n = 2   G = \langle \text{*} \times \text{able, *un} \times, \text{*ableun, } \dots, \text{*lockun, *ablehash} \rangle
```

► ^{ok} ×lock × *×able-lock × ^{ok} ×un-hash-able ×

Morphotactics: prefixes and suffixes

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```
\Sigma = \{un, able, hash, ..., lock\} n = 2
   G = \langle * \times able, * un \times, * ableun, ..., * lockun, * ablehash \rangle
```

 \bullet ×lock× * ×able-lock× \bullet ×un-hash-able×

Morphotactics: prefixes and suffixes

English affixes

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- ▶ $\Sigma = \{\text{un, able, hash, ..., lock}\}$ n = 2 $G = \langle * \times \text{able, *un} \times , * \text{ableun, ..., *lockun, *ablehash} \rangle$
- $ightharpoonup o^{ok} imes lock imes imes able-lock imes imes o^{ok} imes un-hash-able imes$

Cognitive interpretation of SL (Rogers et al 2013)

- ▶ Any cognitive mechanism that can distinguish member strings from non-members of an SL_k stringset must be sensitive, at least, to the length k blocks of events that occur in the presentation of the string.
- ▶ If the strings are presented as sequences of events in time, then this corresponds to being sensitive, at each point in the string, to the immediately prior sequence of k-1 events.
- Any cognitive mechanism that is sensitive only to the length k blocks of events in the presentation of a string will be able to recognize only SL_k stringsets.

► Samala Sibilant Harmony
Sibilants must not disagree in anteriority.
(Applegate 1972)

```
(1) a. * hasxintilawas
b. * hasxintilawas
```

c. ha∫xintilawa∫

```
*$hasxintilawa$$
$ha$xintilawa$$
```

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```
*$ has xintilawas $ $ has xintilawas $ $
```

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```
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b. * hasxintilawas
```

c. ha∫xintilawa∫

```
* $ has xintila was $ $ has xintila was $
```

Unbounded Dependencies

► Samala Sibilant Harmony
Sibilants must not disagree in anteriority.
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```
(1) a. * hasxintilawas

b. * hasxintilawas
```

c. haʃxintilawaʃ

Example: Samala

▶ But: Sibilants can be arbitrarily far away from each other!

```
*$stajanowonwa∫$
```

Unbounded Dependencies

➤ Samala Sibilant Harmony
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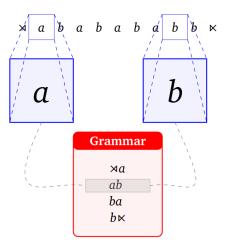
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Example: Samala

▶ But: Sibilants can be arbitrarily far away from each other!

```
*$ stajanowonwa $ $
```

Strictly Piecewise Grammars



- ▶ 1 window of size k
- Closed under subsequence

(Heinz 2010), p.c. Thomas Graf

Cognitive interpretation of SP (Rogers et al 2013)

- ► Any cognitive mechanism that can distinguish member strings from non-members of an SP_k stringset must be sensitive, at least, to the length k (not necessarily consecutive) sequences of events that occur in the presentation of the string.
- ▶ If the strings are presented as sequences of events in time, then this corresponds to being sensitive, at each point in the string, to up to k-1 events distributed arbitrarily among the prior events.
- ▶ Any cognitive mechanism that is sensitive only to the length *k* sequences of events in the presentation of a string will be able to recognize only *SP_k* stringsets..

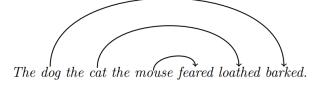
Locality and Projection

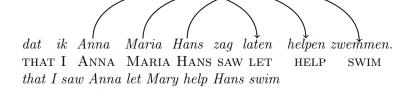
Theorem (Medvedev) A set of strings is Regular iff it is a homomorphic image of a Strictly 2-Local set.

Theorem (Thatcher) A set of Σ -labeled trees is recognizable by a finite-state tree automaton (i.e. regular) iff it is a projection of a local set of trees.

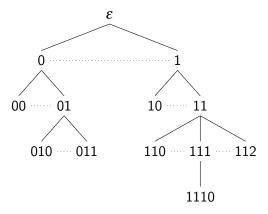
Theorem (Thatcher) A set of strings L is the yield of a local set of trees (equivalently, is the yield of a recognizable set of trees) iff it is Context-Free.

Supra-Regularity in Natural Language

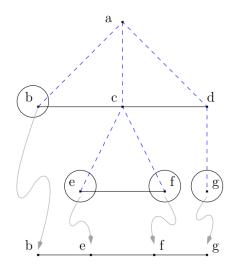




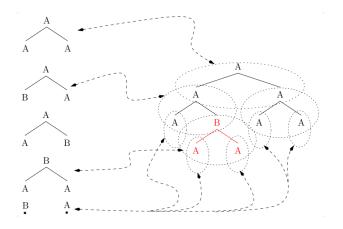
Tree Models (Rogers 2003)



Tree Models (Rogers 2003)

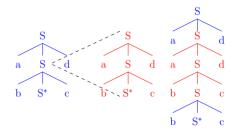


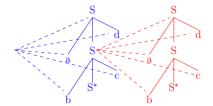
Local Tree Grammars



Intuition: Local Tree grammars are closed under subtree substitution.
p.c. Jim Rogers

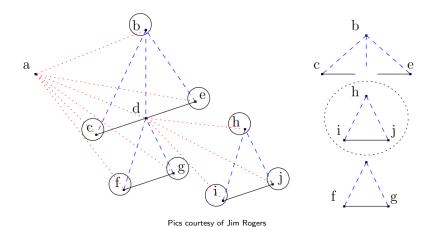
Beyond CFLs: Multi-Dimensional Trees





Pics courtesy of Jim Rogers

Beyond CFLs: Multi-Dimensional Trees

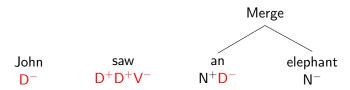


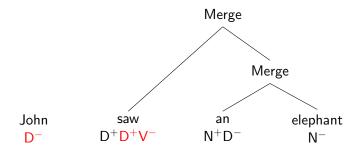
Syntax: Merge operation

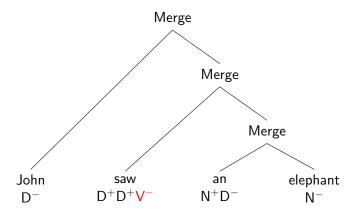
It is possible to have *n*-gram constraints over trees.

Local dependencies in syntax

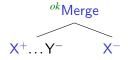
- Chomsky-Borer hypothesis: grammar is just a finite list of feature-annotated lexical items.
- ► Minimalist grammars (MGs) are a formalization of Minimalist syntax. (Stabler 2011)
- ▶ Operations: Merge and Move.
- ► Merge is a *feature-driven* operation: category feature N⁻, D⁻, ... selector feature N⁺, D⁺, ...







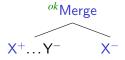
So what's a tree bigram?



▶ What is the illicit tree bigram then?



So what's a tree bigram?



What is the illicit tree bigram then?





- ▶ Merge operation is *strictly local over trees*. (Graf 2012)
- ▶ Move is Tier-Based Strictly Local over trees (Graf 2012)



- ▶ Merge operation is *strictly local over trees*. (Graf 2012)
- ▶ Move is Tier-Based Strictly Local over trees (Graf 2012)

The Central Role of Derivation Trees

- ▶ Derivation trees are rarely considered in generative syntax. (but see Epstein et al. 1998)
- satisfy Chomsky's structural desiderata:
 - no linear order
 - ► label-free
 - extension condition
 - inclusiveness condition
- contain all information to produce phrase structure trees
 - ⇒ central data structure of Minimalist syntax

Psychological Reality of Derivation Trees

Central role of derivation trees backed up by processing data:

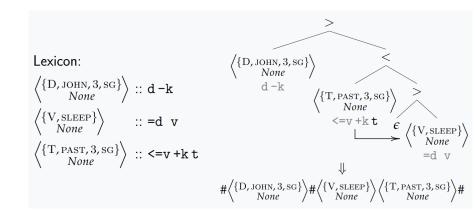
- Derivation trees can be parsed top-down (Stabler 2013)
- Parsing models update Derivational Theory of Complexity, make correct processing predictions for
 - ▶ right < center embedding (Kobele et al. 2012)</p>
 - crossing < nested dependencies (Kobele et al. 2012)
 - ► SC-RC < RC-SC (?)
 - ► SRC < ORC in English (?)
 - ► SRC < ORC in East-Asian (?)
 - quantifier scope preferences (Pasternak 2016)

Technical Fertility of Derivation Trees

Derivation trees made it easy for MGs to accommodate the full syntactic toolbox:

- sidewards movement (Stabler 2006; Graf 2013)
- ▶ affix hopping (Graf 2012b, 2013)
- clustering movement (Gärtner and Michaelis 2010)
- tucking in (Graf 2013)
- ► ATB movement (Kobele 2008)
- copy movement (Kobele 2006)
- extraposition (Hunter and Frank 2014)
- ► Late Merge (Kobele 2010; Graf 2014a)
- ► Agree (Kobele 2011; Graf 2012a)
- ▶ adjunction (Fowlie 2013; Graf 2014b; Hunter 2015)
- ► TAG-style adjunction (Graf 2012c)

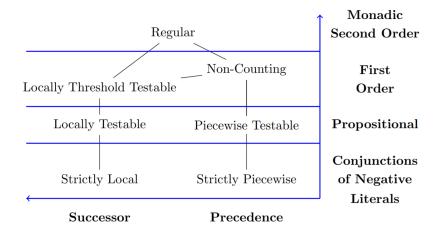
DM is a Regular Relation (Ermolaeva & Edmiston 2018)



Strong Cognitive Parallelism Hypothesis

Phonology, morphology, and syntax have the **same subregular complexity** over their respective **structural representations**.

Subregular Hierarchy



pic: Heinz 2018

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