

Deanna Turner

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Availability: July – December 2023

Education

Northeastern University	Boston, MA
Khoury College of Computer Sciences	Expected May 2025
<i>Candidate for B.S in Computer Science and Music Technology</i>	Sept. 2021 – Present
GPA: 3.8/4.0	
Honors/Awards: Dean's Scholarship, Dean's List (all eligible semesters)	
Relevant Coursework: Object-Oriented Design, Algorithms (graduate), Fundamentals of Computer Science, Computer Music Fundamentals, Music Recording 1, Acoustics and Psychoacoustics of Music	
Activities/Societies: Green Line Records, NU Sound, NU Hacks, NUAGE, NU Symphony Orchestra	

Technical Knowledge

Languages: Java, Python, C++, HTML/CSS, JavaScript, Racket/Lisp
Tools: IntelliJ, PyCharm, VS Code, Vim, Eclipse, Bash, GitHub, MaxMSP, Logic Pro, Pro Tools
Systems: macOS X, Ubuntu Linux

Work Experience

Teaching Assistant – Fundamentals of Computer Science 1	Sept. 2022 – Present
<i>Northeastern University</i>	<i>Boston, MA</i>
<ul style="list-style-type: none">• Hold weekly office hours for 700+ students to provide support on course topics and assignments• Host a weekly lab for 30+ students to solidify understanding of programming design principles• Grade and provide constructive feedback on 15 homework and lab assignments per week	
Recording Engineer	Sept. 2021 - Present
<i>Green Line Records</i>	<i>Boston, MA</i>
<ul style="list-style-type: none">• Serve as an assistant engineer to record a single with Main Era• Served as an engineer-in-training to record a single with Clifford the Band• Recorded audio of presentations for Music Technology Capstone class in April 2022	

Projects

Image Processor <i>Java, JUnit, Swing, GitHub</i>	Nov. 2022
<ul style="list-style-type: none">• Designed an image processing program according to object-oriented design principles• Implemented support for blur, sharpen, filter, flip, load and save operations• Utilized test-driven development through use of the JUnit testing framework	
Ms. Fens' Gaggle <i>Vue, TypeScript, HTML</i>	Feb. 2022
<ul style="list-style-type: none">• Created a game where players aim to breed a goose with a combination of the best possible traits• Rendered display of each goose's traits, and composed background music• Worked on a team with 5 others and submitted the project as a part of HackBeanpot 2022	

Interests

Music Production, Record Collecting, Martial Arts, Mixed-Media Drawing, Board Games, Minecraft