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Unit 4 / Lesson 3 / Assignment 2

Capstone V1

Estimated Time: 7-8 hours

In the previous assignment, you defined the purpose of your application, came up with a feature set, devised some sketches, and did some domain modeling. By now, you should have also had a chance to get feedback on all of this from your mentor (if you haven't discussed all of this with your mentor, be sure to do so before moving on!). Based on your feedback from your mentor, you should revise your domain models, feature set, and sketches.

In this assignment, it's time to bring your application idea to life. You're basically on your own to write code that implements your feature set and views. As you start out, our best advice is to tackle a single feature at a time, and don't move on until you've got a feature working.

Requirements

- Use Git and Github for version control.
- When you've completed V1, deploy to Heroku, and share a link to your live app and the source code (on Github) with your mentor and fellow students.
- **Solicit Feedback:** Get at least two people to play with the live version of your app, and talk to them about their experience. Ideally, your two

"guinea pigs" should not be your mentor or a fellow student, but someone who looks like your end user. To be clear, the feedback you get here should not be about the code but the end experience of the application. You'll use this feedback in the next assignment when you do V2 of your MVP.

- Watch [this video](#) on usability testing to get a basic idea of how to conduct user tests.
- In general, when conducting user tests, it is best to have a list of tasks that you would like the user to accomplish, and then ask them to complete those tasks with minimal feedback or guidance from you. You need to see how they interact with the application without your interference.
- It helps to record your user testing sessions, either with screen capture tools, or with a physical video camera, so you can review the footage later. Also, take notes during the session, making sure to mark any points where the user struggled with the application.



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