

Linear 2/27/24

1. 1.8 rapid recap

2. 1.9

1.8 recap

$\in (m, n)$

Moral: given a matrix  $A$ , we can define a function / mapping / transformation

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m \text{ as } T(\vec{x}) = A\vec{x}$$

Prop: such a linear transformation satisfies: ①  $T(\vec{0}) = \vec{0}$ .

② For  $\vec{v}, \vec{w} \in \mathbb{R}^n$  &  $c, d \in \mathbb{R}$ ,

$$T(c\vec{v} + d\vec{w}) = cT(\vec{v}) + dT(\vec{w})$$

1.9 The matrix of a LT

Recall:  $\vec{e}_1 = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \vec{e}_2 = \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \vec{e}_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \text{ etc.}$  Standard basis vectors

Theorem: Let  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a LT. Then there is a unique  $(!)$   $A$ , such that,  $T(\vec{x}) = A\vec{x}$  for all  $\vec{x} \in \mathbb{R}^n$ . In particular,  $A \in \text{Mat}(m, n)$  whose  $j^{\text{th}}$  column is the vector  $T(\vec{e}_j)$ ;

$$A = (T(\vec{e}_1) \ T(\vec{e}_2) \ \dots \ T(\vec{e}_n))$$

Note:  $A$  is the "standard matrix" for  $T$ .

ex: Let  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be rotated &  $0 \leq \theta < 2\pi$

$$T\begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix} \quad \& \quad T\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -\sin \theta \\ \cos \theta \end{pmatrix} \Rightarrow \text{I.e., } T\text{'s standard}$$

matrix is  $A = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$



Def:  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is onto if for each  $\vec{b} \in \mathbb{R}^m$ , there is an  $\vec{x} \in \mathbb{R}^n$ , such that,  $T(\vec{x}) = \vec{b}$

ex: Projection!

$T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$  defined as  $T\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$  is onto. (Think like a Photo)

ex:  $T\begin{pmatrix} 1 \\ 1 \\ 6 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

other way:  $\begin{pmatrix} a \\ b \end{pmatrix} = T\begin{pmatrix} a \\ b \\ x \end{pmatrix}$   
 $\uparrow$   
 free variable

Def:  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is one-to-one if each  $\vec{b} \in \mathbb{R}^m$  has at most one  $\vec{x} \in \mathbb{R}^n$  such that  $T(\vec{x}) = \vec{b}$

ex: Any rotation of  $\mathbb{R}^2$  is one to one

Fact:  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  defined by  $T(\vec{x}) = \vec{x}$  is both one to one & onto

ex: Is  $T(\vec{x}) = \begin{pmatrix} 1 & -4 & 8 & 1 & 9 \\ 0 & 2 & -1 & 3 & 5 \\ 0 & 0 & 0 & 5 & 5 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix}$  Q's onto?  
 1-1? yes  
 NO

$\square = \text{pivot}$

Free



Not 1-1, bc many vectors in  $\mathbb{R}^4$  will map to the same one in  $\mathbb{R}^3$

bc there are 3 pivot positions & 3 rows, T is onto!

Meditate on this

Theorem:  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is one to one, if & only if  $T(\vec{x}) = \vec{0}$  having only the solution  $\vec{x} = \vec{0}$

Theorem: Let  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a LT with a standard matrix, A.

Then (a) T is onto  $\iff$  the columns of A span  $\mathbb{R}^m$ .

(b) T is one to one  $\iff$  the columns of A are Linearly Independent

## 2.1 Matrix Operations

Def: (1) For  $A \in \text{Matrix}(m,n)$ , " $a_{ij}$ " denotes the entry of  $A$  in its  $i^{\text{th}}$  row &  $j^{\text{th}}$  column.

(2) The diagonal entries are  $a_{11}, a_{22}, a_{33}, \text{etc}$   $\begin{pmatrix} a_{11} & 0 \\ 0 & a_{22} \end{pmatrix} \leftarrow \text{Diagonal Matrix}$

Fact: If  $A, B \in \text{Mat}(m,n)$ , then  $A+B$  has entries,  $a_{ij} + b_{ij}$ .

ex:  $\begin{pmatrix} 1 & 0 \\ -1 & 2 \end{pmatrix} + \begin{pmatrix} 0 & 1 \\ -1 & 3 \end{pmatrix} = \begin{pmatrix} 1+0 & 0+1 \\ -1-1 & 2+3 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ -2 & 5 \end{pmatrix}$

scaling:  $7 \begin{pmatrix} 1 & 0 \\ -1 & 2 \end{pmatrix} = \begin{pmatrix} 7 & 0 \\ -7 & 14 \end{pmatrix}$