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IDEAL...THE Java Program

Welcome! The purpose of this Java Program is to create your fantasy ideal life.

Create a character at the bottom of society.

Progress this character through the world and accumulate influence, wealth, and associates.

Don't hold back, accumulating everything the world has the offer is the key of winning the game

Intro:

* Create A Character
  + Custom Name
  + Male Name(Name Randomly Generated)
  + Female Name(Name Randomly Generated)
* Select A Country
  + Poor Countries
  + Countries with Higher Taxes
  + Richest Countries
  + Divine Country
* Generate a Family
  + Poor Family
  + Middle Family
  + Rich Family
  + Custom Family
* Go through the first 20 years of life
  + Several Random Chances happens to the Player
* At the Age of 20
  + Make Life Decisions
    - Go to School
    - Get a Job
    - Socialize with People
    - Etc…
* Strategized on your location and job to get the highest gains in life. Continue to do this until you reach $10,000,000 in wealth and 2,000,000 in influence/power.
  + Try to do this in the smallest amount of turns.
  + Every Age represents a turn