

ANALYSIS OF ALGORITHM

↳ To efficient design algorithm.

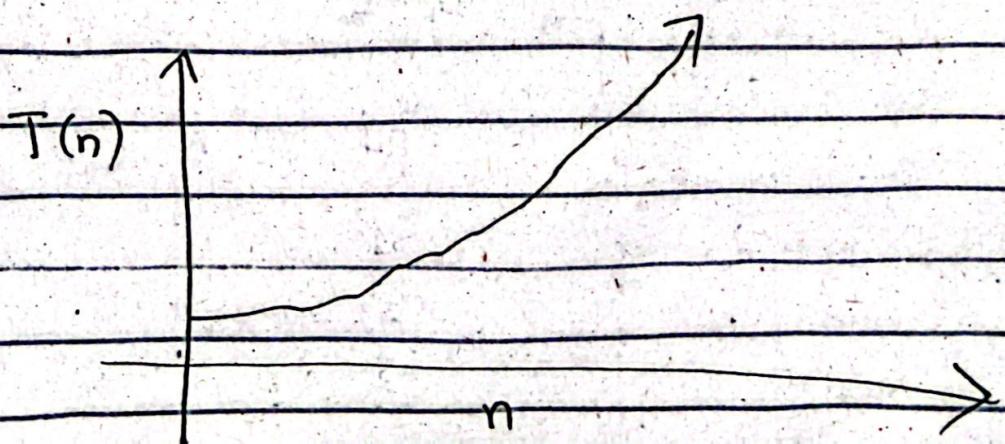
ALGORITHM: sequence of steps to solve a problem.

- * input is necessary for algorithm.
↳ (at least one)
- * output is also necessary for algorithm.

ANALYSIS: Figure out efficiency of algorithms.

- time → implementation
- space
- resources
- correctness

"Time depends on size of input"
"T(n)"



• While loop

→ We consider a machine which executes my instruction by a certain time.

Examp is independent of 1 job

→ how analysis is done in analysis

Examp

→ function

Examp

* we mostly interested in
worst case analysis.

$$= an + b$$

1	2	3	4	5	6
11	9	15	3	9	7

$$t(n) = an + b$$

Total increases linearly w.r.t $n \ln n$

1- c_1

$a_n + b$

2- c_2

\hookrightarrow It is linear time.

3- n^{c_3}

algorithm

4- $(n-1)c_4$

$(n-1)c_5$

5- c_6

$$\sum_{n=1}^{\infty} T(n) =$$

$$T(n) = c_1 + c_2 + n c_3 +$$

$$(n-1)c_4 + (n-1)c_5$$

+ c_6

1 2 3 $\cancel{4}$ \times

5 $\cancel{6}$ 3 $\cancel{-}$ \checkmark

$$c_1 + c_2 + n c_3 + n c_4 - c_5$$

$$+ n c_5 - c_5 + c_6$$

$$= n(c_3 + c_4 + c_5) + (c_1 + c_2 - c_5 + c_6)$$

and constant cost of c_6

$18 > 20$

Lemma#02

$$T(n) = n$$

SOL:-

Insert(A, u)

Cost Time

Example:
To insert value '4' in a sorted list.

A:

2	5	8	11	15	18
---	---	---	----	----	----

$A[6] = 18$

$A[7] = 18$

3-

$A[i+1] = A[i]$

C_3

n

4-

$i = i - 1$

C_4

5-

$A[i+1] = u$

C_5

n

- To increase / decrease size of array is not an issue here (bcz we are language independent)

SOL:-

Insert(A, u)

1-

$A[0:n]$

Total
 C_1

$C_2(n+1)$

n

$C_3 n$

2-

u

$C_4 n$

3-

-

C_5

4-

-

n

5-

-

n

$n = A.length$

for $i=n$ to 1

if $A[n] > u$

swap($A[n]$, u)

$$\sum T(n) = C_1 + C_2 n + C_3 n + C_4 n + C_5$$

$$= C_1 + C_2 + C_5 + C_2 n + C_3 n + C_4 n$$

$$= C_1 + \underline{C_2} + C_5 + n(C_2 + C_3 + C_4)$$

$$T(n) = a + bn \rightarrow \text{worst}$$

* Best and Worst average is mostly same as worst case.

\rightarrow So, Average case is mostly equal to worst.

① \downarrow Insert is function call, $T(n)$ so its costs cannot be constant. \rightarrow To insert an element in Insert function it requires ' n '. Cost (Generally) depends on ' i '.

Example: Arrange array in increasing order (Sort array)

L [2] 3 4 5 6 7

A: [52] 5 18 38 42 10 11

Sol: MySort(A)

B: [5] 15 25 35 45

1- $n = A.length$

2- $B[i] = A[1]$ \Rightarrow B is an array of size = 1

3- for $i=2$ to n — n

4- Insert(B, A[i]) — C_4

5- return B

$$T(n) = C_1 + C_2 + C_3n + \frac{C_4n^2}{2} + C_5n - C_4 + C_5$$

$$= \frac{-C_4n^2}{2} + C_3n + \frac{C_4}{2}n + C_1 + C_2 - C_4 + C_5$$

$$= \frac{n}{2}(C_3 + \frac{C_4}{2})$$

(" " " " " is used for comments

$$T(n) = an^2 + bn + c \rightarrow \text{Worst Case running time}$$

$$\boxed{T(n) = an+b} \rightarrow \text{Best Case (when array is already sorted)}$$

$f(n)$

n^2

* These growth rates are also called "rate of change"

n

Growth rate:

$\log n < n < n^2 < n^3$

Using NOTATIONS.

for ① $2n+3$ or $an+b$

we can simply write

big-Oh: $O(n)$

② $an^2 + bn + c$

big-Oh: $O(n^2)$

bcz here dominant term is (n^2) .

$\log n < n^2 < n^3$

* but generally Growth rate,

* we can compare algo's on basis of their inputs.

Linear, quad etc are class of functions like for linear: $10n+3$ or $1n+5$

called orthogonal linear. we only

focus on

\rightarrow after $n >= 10$ n^2 is bigger
but for $n < 10$ linear is best than quadratic

$f(n) = 2n^2 \rightarrow$ quadratic function is better than linear

\rightarrow In place algo's which solve problem without key additional variables/ space

\rightarrow "In place" algo is not an in place algo; bcz it requires additional memory.

~~After~~ we can also make this quick sort In place.

by doing it ~~any~~ into two parts. Insert sort will become halves.

15	5	18	8	2	10	11
----	---	----	---	---	----	----

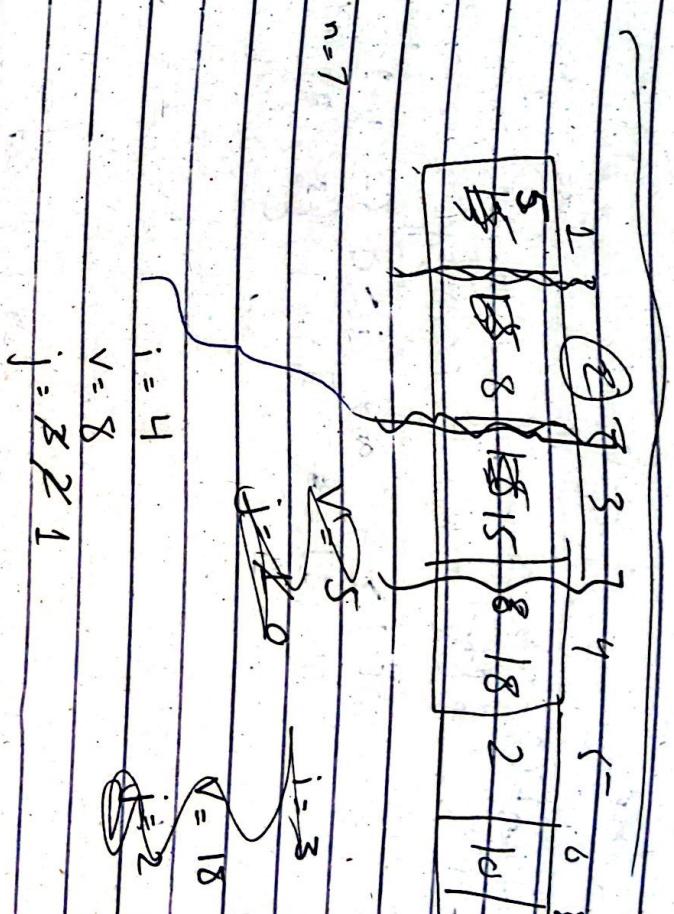


To make insert function In place insertion sort will become insertion sort.

Insertion-Sort (A)

- 1- $n = A.length$
- 2- for $i: 2$ to n
 - 3- $v = A[i]$
 - 4- $j = i - 1$
 - 5- while $A[j] > v$ and $j > 0$
 - 6- $A[j+1] = A[j]$
 - 7- $j = j - 1$
 - 8- $A[j+1] = v$

Insertion sort \rightarrow worst case $\rightarrow O(n^2)$
best case $\rightarrow O(n)$



$$4 = 2^2$$

A:	<table border="1"> <tr><td>7</td><td>1</td><td>9</td><td>5</td><td>0</td></tr> </table>	7	1	9	5	0
7	1	9	5	0		
B:	<table border="1"> <tr><td>1</td><td>7</td></tr> </table>	1	7			
1	7					

(1)

Insert(A, 4)

~~1 - n = A.length~~

~~2 - B[1] = A[1]~~

~~3 - for i = 2 to n~~

~~4 - Insert(B, A[i])~~

~~5 - return B~~

~~6 - i = n = A.length~~

~~7 - while A[i] > 4 and i > 0~~

~~8 - A[i+1] = A[i]~~

~~9 - i = i-1~~

~~10 - A[i+1] = 4~~

~~11 - for i = 2 to n~~

~~12 - Insert(B, A[i])~~

~~13 - return B~~

~~14 - i = n = A.length~~

~~15 - while A[i] > 4 and i > 0~~

~~16 - A[i+1] = A[i]~~

~~17 - i = i-1~~

~~18 - A[i+1] = 4~~

~~19 - for i = 2 to n~~

~~20 - Insert(B, A[i])~~

~~21 - return B~~

(2)

MySort(A)

cost time total

C_1 1 C_1

C_2 1 C_2

C_3 n C_3n

C_4 $\frac{n(n+1)}{2} = \frac{n^2+n}{2}$ $C_4 = \frac{n(n+1)}{2}$

C_5 1 C_5

C_6 n C_6n

C_7 n^2 C_7n^2

C_8 n^3 C_8n^3

C_9 n^4 C_9n^4

C_{10} n^5 $C_{10}n^5$

C_{11} n^6 $C_{11}n^6$

C_{12} n^7 $C_{12}n^7$

C_{13} n^8 $C_{13}n^8$

C_{14} n^9 $C_{14}n^9$

C_{15} n^{10} $C_{15}n^{10}$

C_{16} n^{11} $C_{16}n^{11}$

C_{17} n^{12} $C_{17}n^{12}$

C_{18} n^{13} $C_{18}n^{13}$

C_{19} n^{14} $C_{19}n^{14}$

C_{20} n^{15} $C_{20}n^{15}$

1	2	3	4	5
7	3	1	11	0

③ Insertion - Sort (A)

1- $n = A.length$

2- for $i = 2$ to n

3- $v = A[i]$

4- $j = i - 1$

5- while $A[j] > v$ and $j > 0$

6- $A[j+1] = A[j]$

7- $j = j - 1$

8- $A[j+1] = v$

Lecture #3

Algo

Incremental way
to solve problem \rightarrow minimum find
one by one.

Against it the algo's are
called "Iterative".

- \hookrightarrow Elegant way to
solve problem \rightarrow Divide and
Conquer Rule
- Recursion base.
- To solve bigger problem
divide it into small problems and
then solve them.
- so
- 1- if $s = e$ then \rightarrow this step depend
on our self we
return $A[s]$
 - 2- $m = \frac{s+e}{2}$ \rightarrow Divide step
here we have s
elements.
 - 3- if $s < e$ then
 - 4- \leftarrow we take floor function bcz maybe
 $s < e$ ans will not be integer
so, we convert it
to integer.

- Finding smallest
into small problems and
then solve them.
- so
- 1- $S = \text{smallest}(A, S, m)$ \rightarrow this also depend
on ourselfs.
 - 2- $S_L = \text{smallest}(A, m+1, e) \rightarrow$ this also depend
on ourselfs.

5- if $S_L < S$ then

then return

6- to above:

7- if $S_L < S$ then

return S_L

8- to above:

9- else return S_R

10- return S_R

unbl single element.

Problem: Finding Smallest Element
from array using divide and
conquer.

\hookrightarrow

for this first we
have to decide

whether condition termination.
Step: \leftarrow (base condition)

we take

floor function bcz maybe

$s < e$ ans will not be integer
so, we convert it
to integer.

this also depend
on ourselfs.

compar

So, its cost depends on

cost of + cost of + constant if
int so test so times
clms clms

$$T(n) = T(n/2) + T(n/2) + C$$

$$T(n) = 2T(n/2) + C$$

↳ As algos is recursive so
its running time will
also be recursive.

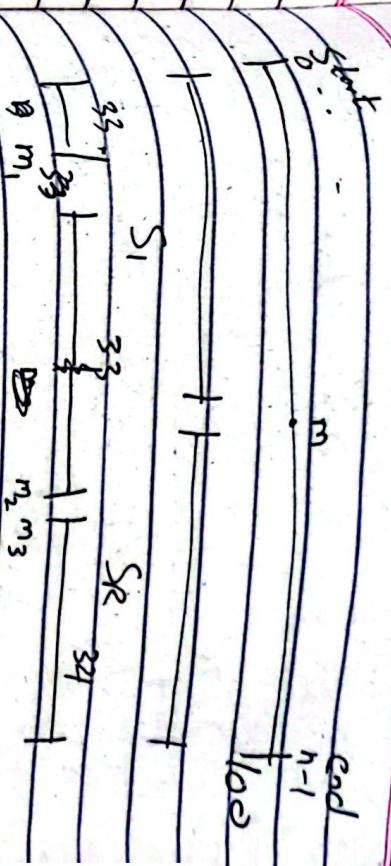
↳ So to calculate time of
Divide and Conquer technique
we have to develop/calculate
vector, time and then
add them.

↳ The subproblem development

depends on our logic.

↳ we can make even (2, 3, 4)

division as well as uneven
distribution



* Divide and Conquer has also
3rd step \rightarrow "merge step"

↳ which will
merge the
involved
elements.

So D & C

has 3 steps

1 - Divide

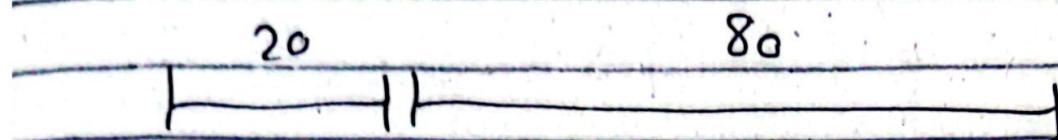
time of

2 - Recursively solve } \rightarrow Solving kind
of problems

3 - Merge

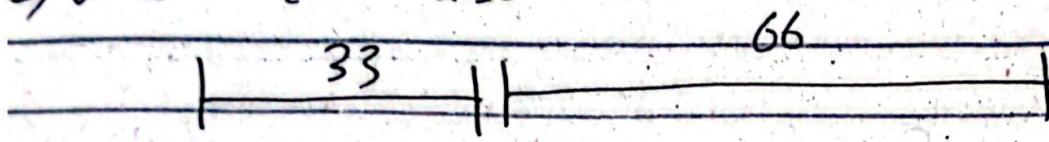
depends
on only these
steps

↳ we can also develop



its rectar will be : $T(n) = T(2n) + T\left(\frac{8n}{10}\right)$

OR
↳ we can also develop



So, its rectar

will be : $T(n) = \binom{n}{3} + \binom{2n}{3}$

↳ So, we can do many kind of prob by Divide and Conquer rule

↳ But first we need to

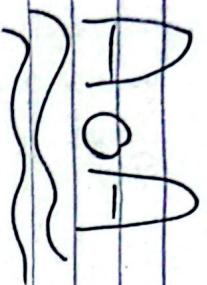
understand which problem

to do or which to not?

Algo Heap Sort

HeapSort (A)

Sorby Heap Tree



- 1- Build_Max_Heap(A) $\rightarrow O(n)$
- 2- $n = A.length$

- 3- for $i=n$ down to 2 $\rightarrow n$
- 4- exchange ($A[1], A[A.heapSize]$)

- 5- $A.heapSize = A.heapSize - 1$
- 6- Max_Heapify (A, i) } $\rightarrow O(n)$

10 14 16

Time

$$\text{Complexity} = O(n \lg n)$$



• We run loop till '2'
bcz root will be automatically sorted.

→ mid

Prob#02 Most frequent element in any range

Solution

Q-k

A:

2	5	3	0	2	3	0	3
---	---	---	---	---	---	---	---

C:

0	1	2	3	4	5
2	0	2	3	0	1

Counting Sort

c) ↳ time to increase
if O(k)

Overall:

here 'n' is for the 'for loop'.
This is the problem here.

$$\sum_{i=0}^k \text{start count}$$

↓
do it in less time.

$$C[i] = C[i] + C[i-1]$$

C:

0	1	2	3	4	5
2	2	4	7	7	8

* This sol is only used for some scenarios.

then that

index will be negative.

↳ Real numbers

not deci
hrc.

↳ now by this we can give same like possibility.

↳ It will also give posh of my class posh of 'S' in sorted

any: 8

* This 'C' gives us ~ lot of info like

b) sorted the array

5 marks → C[5]

↳ how my student have less time

↳ how my student have less time than 10?

↳ odd 0-9

↳ mark do it in less time.

$$C[i] = C[i] + C[i-1]$$

c:	2	2	4	7	7	8
	1	0	2	2	3	7

B:	0	0	2	2	3	3	5
	1	0	2	2	3	7	5

Counting Sort

- * check element in C and place that element in B at its index value
- ↳ Then decrement the index val by '1'.

1	2	3	4	5	6	7	8
2	1	3	3	4	4	4	6

1	2	3	4	5	6	7	8
2	1	3	3	4	4	4	6

BΣCΣAΣ;J;J

1	2	3	4	5	6	7	8
2	0	3	4	5	6	7	8

- * Counting sort is unstable sorting algorithm bcz it first sorts elements at position → which is last index for that position i.e. 3.

↳ To make stable counting sort

start traversing array from left to right

B[CC]

- (1) → Find largest elem from array
- (2) → Insert elem in sorted array.
- (3) → Sort the array
- (4) → Insertion Sort
- (5) → smallest (Divide and conquer) *
- (6) → Factorial
- (7) → Fibonacci series
- (8) → Peak value
- (9) → ~~Segment~~ ~~Median~~
- (10) → Binary Search
- (11) → MergeSort
- (12) → asymptotic n methods
- (13) → partition
- (14) → Quick_Sort

Sort large number of array?

- (16) → Max_Heapify
- (17) → Insertion in Heap
- (18) → Build_Max_Heap
- (19) → Priority Queue
- (20) → Heap_Sort
- (21) → Counting_Sort.

Lecture # 09

A O A

SUBSTITUTION METHOD



↳ Use to solve recursion.

↳ guess based method

steps:

↳ guess the solution.

↳ then verify the guess

↳ check

~~Example~~ → ~~Solve Recursion~~ ~~Recurrence~~
~~Guess the Solution.~~

$$T(n) = 2T(n/2) + cn$$

∴ running time
at least $\Theta(n)$.

guess:

$$T(n) = \Theta(n^2)$$

$$T(n) \leq cn^2$$

Verification:

$$T(n) = 2T(n/2) + cn$$

T → substitute

put value of
 $T(n) = cn^2$ in

$$T(n) = 2T(n/2) + cn$$

$$T(n) = 2c\left(\frac{n}{2}\right)^2 + cn$$

$$= \frac{1}{2} cn^2 + cn$$

Check:

$$2cn \not\leq cn ?$$

Check:
 $\frac{1}{2} cn^2 + cn \leq 'cn^2'$

$$\frac{1}{2} cn^2 + cn \xrightarrow{\text{cancel } cn^2} \frac{1}{2} cn^2 + cn$$

False,

Therefore, our guess is wrong.

This, it means our guess is correct.

$$T(n) = O(n^2)$$

So we check by seeing
mid guess b/w

$O(n)$, $O(n \lg n)$, $O(n^2)$

X

✓

Guess:

$$T(n) = O(n \lg n)$$

$$\Rightarrow T(n) \leq Cn \lg n$$

Verification:

$$T(n) = 2 \underbrace{T(n/2)}_{\text{substitute}} + cn$$

$$T(n) \leq cn$$

Verification

$$T(n) = 2T(n/2) + cn$$

$$= 2c \frac{n}{2} + cn$$

$$= 2c^2 n + cn$$

by n not n^2 divided

T like this: $T_2(n)$

$$= cn \lg \frac{n}{2} + cn$$

$$= cn [\lg n - \lg 2] + cn$$

$$= cn \lg n - cn$$

$\therefore (\beta_{2,2}=1)$

We can apply master method only when our recurrence is in form of T

$$\left. \begin{array}{l} T(n) = aT(n/2) + f(n) \\ T(n) = 4T(n/2) + \Theta(n) \end{array} \right\} \text{can apply master method.}$$

Check:
 $c_1 \lg n \leq c_2 \lg n$
 (guess)

∴ We cannot apply master method.

$$\int T(n) = T(n-1) + c$$

$$\left. \begin{array}{l} \text{and} \\ T(n) = T(n/3) + 2T(\frac{2n}{3}) + cn \end{array} \right\} \text{not master method.}$$

$$\Rightarrow \text{This, } T(n) = O(n \lg n) \text{ is exact and does not}\\ \text{So, we can say that it is not upper bound.}$$

Now $\exists O(n \lg n)$ is tight upper bound of $T(n)$.

Method:

L L here size of cub problem is different
 So, we cannot apply master method.

* We stop our iteration of algorithm, while we get the tight bound.

Master Method

$$T(n) = 4T(n/2) + O(n)$$

\hookrightarrow leaves $\log_2 4$

$$n^{\log_2 4} = n^2$$

Solution:
 $a = 4$
 $b = 2$

$$T(n) = cT(n/b) + f(n)$$

T \hookrightarrow leaves:

T would be \hookrightarrow subproblem $\hookrightarrow b > 1 \Rightarrow b \in \mathbb{Z}$ if $b=1$
 $a > 1 \Rightarrow$ base case \hookrightarrow problem can't be divided.

- * By using leaves \hookrightarrow can identify cost.

$$n^{\log_b a} = n^{\log_2 4}$$

$$= n^2$$

Since,

$$f(n) = O(n^2)$$

is true,
therefore, Case#01 of master method is True \Rightarrow

\hookrightarrow which means its

solution of our tho

recurrence is:

$$T(n) = O(n^2)$$

$E > D$ more

\hookrightarrow Case#01 $E \rightarrow \epsilon \text{psilon} \rightarrow$ which is
 $D > E$

- if $f(n) = O(n^{\log_b a})$, then $T(n) = O(n^{\log_b a})$

$f(n) \leq C(n^{\log_b a})$, then

Solution \hookrightarrow

Example (correct)
 $T(n) = 4T(n/2) + O(n)$

$$T(n) = 4T(n/2) + O(n)$$

\hookrightarrow leaves $\log_2 4$

$$n^{\log_2 4} = n^2$$

Solution:
 $a = 4$
 $b = 2$

$$T(n) = cT(n/b) + f(n)$$

T \hookrightarrow leaves:

T would be \hookrightarrow subproblem $\hookrightarrow b > 1 \Rightarrow b \in \mathbb{Z}$ if $b=1$
 $a > 1 \Rightarrow$ base case \hookrightarrow problem can't be divided.

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solution of our tho

recurrence is:

$$T(n) = O(n^2)$$

$E > D$ more

\hookrightarrow Case#01 $E \rightarrow \epsilon \text{psilon} \rightarrow$ which is
 $D > E$

$f(n) \leq C(n^{\log_b a})$, then

Solution \hookrightarrow

if After

Expk #02

case#02:

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

2- if $f(n) = \Theta(n^{\log_b a})$, then
 $T(n) = \Theta(n^{\log_b a})$

Skt:
 $a = 2, b = 2, f(n) = n$

$\log_2 a$

$$= n^1 = n$$

$$f(n) = \Theta(n^{\log_2 2})$$

So,
 $f(n) = O(n)$

↳ but here

case#02

Substituted. but

contains

3- If $\{f(n) = \sum (n^{\log_b a + E})\}$ and
 $\{af(n/b) \leq cf(n)\}$ then $E > 0$

case#02

is True.

$$T(n) = O(n^{\log_2 2})$$

→ After this we have to
case#02

• At equal height to

case#02

• At less height to

case#03

Expt #03

$$T(n) = 2T(n/8) + n$$

Soln
 $c = 4$

$$a = 2, b = 8, f(1) = 1$$

$$f(n) = n^2$$

$$n^{\log_b a} = n^{\log_8 2}$$

$$n^{\log_b a} = n^{\log_8 4}$$

$$= n^{1/3} = \sqrt[3]{n}$$

$$f(n) \geq \sqrt{n}$$

Condition 1

~~Satisfied~~

Now check condition #02
 $a f(n/8) = 2 \times n/8$

$$f(n) > \sqrt[3]{n^n}$$

~~condition 1 satisfied.~~

$$= \frac{1}{4} f(n) \quad C = \frac{1}{4} < 1$$

$T(n) = O(n)$ since all conditions of recurrence relation satisfied
 $f(n)$ is any term other than leading term.

$$\text{if } f(n) = \frac{4}{9} f\left(\frac{n}{3}\right)^2 = \frac{4n}{9}$$

$$= \frac{4}{9} (f(n))$$

~~Condition 2 satisfied~~

$$\Rightarrow T(n) = 4T(n/3) + O(n)$$

~~Condition 2 satisfied~~

Expt#
 $T(n) = 4T(n/3) + n^2$

$$T(n) = 4T(n/3) + n^2$$

Soln
 $c = 4$

$$b = 3$$

$$f(n) = n^2$$

$$n^{\log_b a} = n^{\log_3 4}$$

$$n^{\log_b a} = n^{\log_3 4}$$

$$= n^{1/3} = n^{4/3} = \sqrt[3]{n^4}$$

$$f(n) > \sqrt[3]{n^n}$$

~~Condition 1
Condition 3
satisfied~~

~~Condition 3
satisfied~~

$$\text{if } f(n) = 4f\left(\frac{n}{3}\right)^2 = \frac{4n}{9}$$

$$= \frac{4}{9} (f(n))$$

~~Condition 2 satisfied~~

$$\Rightarrow T(n) = 4T(n/3) + O(n)$$

~~Condition 2 satisfied~~

$$\Rightarrow T(n) = 4T(n/3) + O(n)$$

~~Condition 2 satisfied~~

So, it is "TRUE"

Q #01

$$T(n) = 5T\left(\frac{n}{5}\right) + cn$$

Sol:-

$$a = 5$$

$$b = 5$$

$$f(n) = cn$$

$$n^{\log_5 5} = n^{\log_5 5}$$

$$= n$$

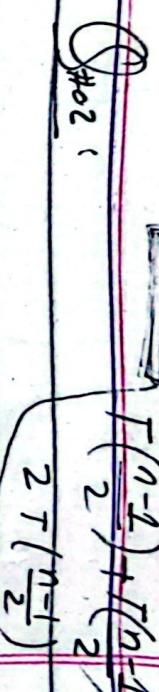
Since,
 $f(n) = \Theta(n)$

\hookrightarrow Here case of not satisfied.

Case#02 satisfied.

"Case#02 of mn is True".

$$f(n) = \Theta(n \cdot \lg n)$$



$$T(n) = 2T\left(\frac{n}{2}\right) + cn$$

guess:

$$T(n) = O(n^2)$$

$$T(n) = cn^2$$

With:

$$T(n) = 2c\left(\frac{n}{2}\right)^2 + cn^2$$

$$= 2c \frac{n^2}{(n-1)^2} + cn^2 \leq cn^2$$

guess:

$$T(n) = O(n \lg n)$$

$$= c \lg n$$

guess: Verification:

$$T(n) = 2c \lg\left(\frac{n}{n-1}\right) + cn^2$$

$$= 2c \left[\lg n - \lg(n-1) \right] + cn^2$$

$$2c \frac{n}{n-1} + c \leq cn^2$$

1 2 3

Q3

func (s, e, A)

if $s \geq e$ then return FAILURE

$f_n = A.length$

$f_m = s + e$

$m = \frac{s+e}{2}$

if $(m+1) \leq f_m$ then $A[m] == A[m-1]$ then

return $\{m-1\}$

else if $(m+1) > f_m$ then $A[m] == A[m+1]$ then

return $m+1$

return $m+1$

return $f_m(A, s, m)$

$\lceil \frac{n}{2} \rceil$

return $f_m(s, m, e)$

$\lceil \frac{n}{2} \rceil$

return $f_m(A, m+1, e)$

$\lceil \frac{n}{2} \rceil$

return $f_m(m+1, e, A)$

$\lceil \frac{n}{2} \rceil$

$$T(n) = 2T\left(\frac{n}{2}\right) + C$$

$\frac{1}{7}$	2	3	4	5	6	7	8	9	10
5	4	3	2	1	0	9	8	7	6

AOP

To find

parent of a node

formula:

$$\text{right child} : \left\{ \begin{array}{l} 0 \\ 2 \end{array} \right\} \quad \text{Parent}(i)$$

left child : $\left[\begin{array}{l} 1 \\ 2 \end{array} \right]$

$\Rightarrow i - 1 \text{ return } \frac{i}{2}$

- complete by inc.
- Heap is an Avg Data Structure.

Every level is complete except last one left side

Arrange heap by

left to right.

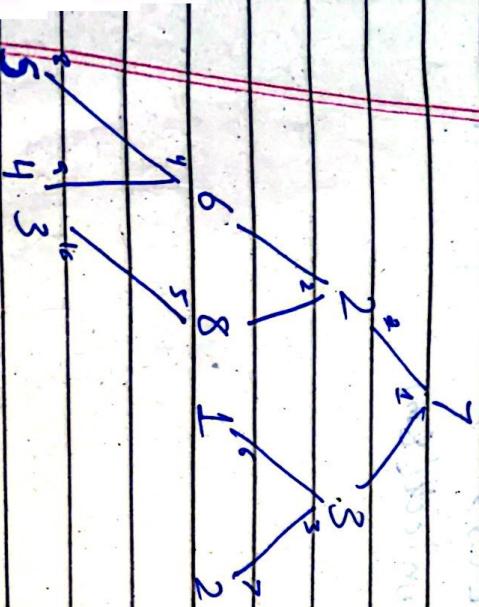
To find child of ~ node

for left child : $\text{Left}(i)$

1- return $2x_i$

for right child: $\text{Right}(i)$

1- return $2x_i + 1$



Heap Types

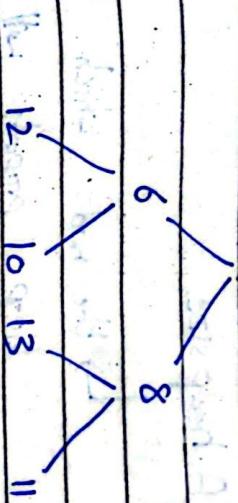
① Max Heap

Max heap is 

Every parent or equal

greater than its child.

↳ root will be the largest value.



$$A[\text{Parent}(i)] \geq A[i]$$

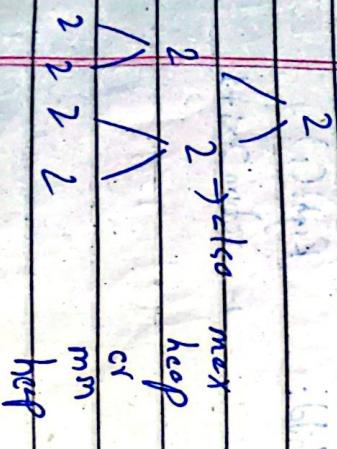
$$\Delta E[\text{Parent}(i)] \leq \Delta E[i]$$

② Min Heap

Min heap is 

Every child greater than its parent.

↳ root will be the smallest.



min

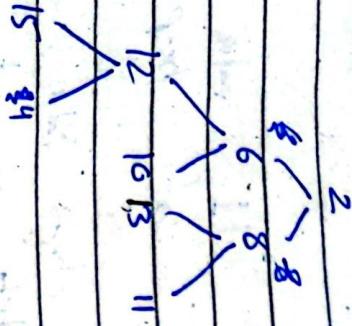
1
2
2 → also max
heap
or
min
heap

Explain

* Keep Available Attributes.

~

(ii) A.length



(i) A.height

↳ the node which not fulfill

height properly with discarded

processes.

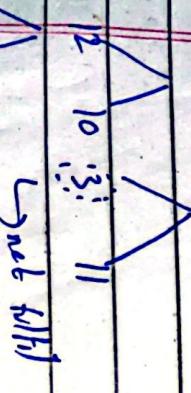
only calculate the ↑ needs
which fulfill keys properly

$$A.height = 9$$

Explain:

2
10
8
6
A.length = 9

A.height = 5



Scenario:

Function:

$\text{Max-Heapify}(A, i)$

change value of
a node of heap tree.

1- $l = \text{Left}(i)$

2- $r = \text{Right}(i)$

3- if $A[i] > A[l]$ and $l \leq A.\text{height}$
 $A[i] > A[r]$ and $r \leq A.\text{height}$

4- longest = l

5- else longest = i

6- if $A[r] > A[\text{longest}]$ and $r \leq A.\text{height}$
7- $\text{largest} = r$

8- if $\text{longest} \neq i$ then
~~exchange~~ ($A[i], A[\text{longest}]$)

9- Max-Heapify ($A, \text{longest}$)

↳ check node with its
children and swap
with largest child

↳ Do this recursive

until all child are
less than it or
no child exists

$T(n) = O(\lg n)$ ← Worst Case

height of binary Tree = $\lg n$

left
If sub-prob became right side
of left side tree
For left side tree

→ If sub-prob became right side of tree
For right side tree

$$T(n) = T\left(\frac{n}{2}\right) + c$$

↳ recurrence of
Max-Heapify

) which equals to
 $O(n)$

$$T(n) = T\left(\frac{2n}{3}\right) + c$$

Note:

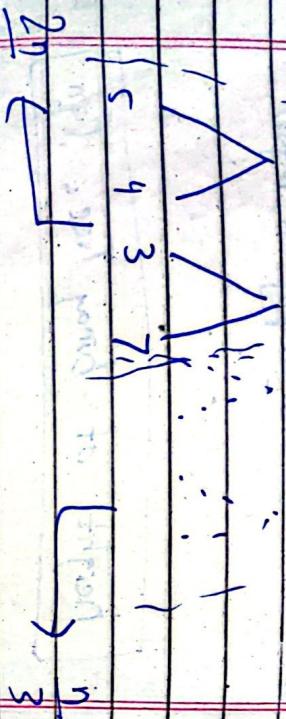
Max heap

* root will be on the largest value

* min heap → smallest will be on top

↳ but largest will be somewhere in leaf.

↳ not exactly we know where on leaf it is.



$\frac{2^n}{3}$