

RAYAN MISHRA

Web Developer

+1-437-265-4469

rayanmishra.dev/

@ rayanmishra7@gmail.com

Toronto, ON

github.com/rayanmishra

SUMMARY

As a dedicated Front End Developer, I have a passion for creating responsive and accessible web applications using JavaScript, React, Jest, HTML, CSS, Tailwind CSS, and SASS.

My 5+ years' background in design and project management reinforces my proficiency in delivering clean, scalable, and efficient code that seamlessly converts intricate business concepts into feasible, actionable objectives.

Bolstered by an unwavering work ethic and innovative spirit, I thrive in tackling complex challenges and problem-solving in dynamic environments.

PROJECTS

Organic Supermarket(Solo)

https://oraganic-123.netlify.app/

JavaScript | Firebase | HTML | SASS

- Organic is a multi-page e-commerce site with a fully functional shopping cart connected to a real-time database, advanced product search and filter, scroll effects using Intersection Observation API, image carousel gallery and is fully responsive across all viewports.

Chatroom Messaging App (Solo)

https://chat-app-rayan.netlify.app/

React | Firebase (Firestore) | CSS

- A Chat Application with user authentication options that enables seamless communication among its users through message exchange within dedicated chatroom.

Robo Trivia Quiz App (Group Project of 4)

https://robo-trivia-app.netlify.app/

React | Firebase

- Multiplayer trivia game app with real-time gameplay, interactive questions and leaderboards for competitive knowledge challenges and fun!

EDUCATION

Web Development Immersive Bootcamp Certificate

Juno College of Technology (formerly HackerYou)

03/2023 - 06/2023 Toronto, Canada

Master's Degree in 3D animation and Design

Supinfocom Rubika

08/2013 - 06/2015 Pune, India

SKILLS

JavaScript	React	Redux	Vitest
Jest	RESTful APIs	Firebase	
HTML	CSS	SASS	TailWind CSS
Git	Figma	Photoshop	Jira
Autodesk Maya	Adobe After Effects		

EXPERIENCE

3D Generalist || Visual Designer

Studio 2 by 2 Inc.

01/2021 - 01/2023 Toronto, Canada

Did multiple contract based projects for the studio

- Sun Life Financials (6 Weeks) : Created VR (Virtual Reality) environments in AltSpaceVR technology using Unity and Autodesk Maya.
- Wilderness P2E game (7 months): Created several environments, assets and characters in the Decentraland Metaverse Web3 ecosystem.
- Traverly travels (15 months+): Created visual design assets as per print and web marketing requirements.

Art Director || Project Manager

KrisP Inc.

09/2015 - 11/2020 Seoul, South Korea

A Media & Entertainment studio based in Seoul, South Korea.

- Successfully managed teams across various countries in the production of a 52 episode animated TV series and developed innovative solutions to overcome challenges resulting in the reduction of the overall production budget by 25%
- Worked on various projects spanning across multiple domains such as Animated Television series, Movie productions, VR games and MR/AR projects
- Provided feedback on shots, maintained schedules and resolved technical and creative issues. I oversaw a team of designers, editors, writers, and artists and managed teams from various countries throughout the production pipeline, from storyboarding to broadcasting