Apurv
Rayate

Designer + Developer

I am a design technologist interested in unusual experiences and the future of tech. I have worked in a variety of design and development roles and seek to apply my skills to my areas of interest in an innovative professional setting.

📞 +1 - 732 - 997 - 2929

✉️ rayaa238@newschool.edu

🌐 apurvrayate.com

in linkedin.com/in/apurv-rayate

○ github.com/rayateapurv

Skills

Javascript / React

three.js / D3 / Framer

Unity

TouchDesigner

Figma

Python

Cinema 4D

Adobe CC

Shaders

Arduino

Education

2019 - 2023
Parsons School of Design
Design + Technology

2021 - 2022
Cornell Tech
Product + PiTech Studio

Experience

Jun 2022 - Present   **Palo Alto, CA (Remote)**

SAP.iO Venture Studio - Design Technologist Intern

- React + Framer development for interactive prototypes using D3 and three.js
- UX research and design in Figma for experimental products
- TouchDesigner development for on-site installation

Dec 2021 - Present   **New York City, NY**

Parsons Design + Technology - The Machine Unlearning Project - Research Assistant

- Unity development for game 'Cloud Theory' by Colleen Macklin
- Research and ideation on non-linear storytelling
- Exploration of using AI for fun, non-traditional purposes

Mar 2018 - Jun 2018   **Mumbai, India**

Emotix - UX Research Intern

- UX research for creating a social robot for children with ASD
- UX interviews with clinicians, children and parents
- Primary and secondary research for app development

Areas of Interest

Web Development, Game Development, UX Design, Data Visualisation, Interaction Design