



CLOUDFLARE®

Gophers & Gremlins An Introduction to Go

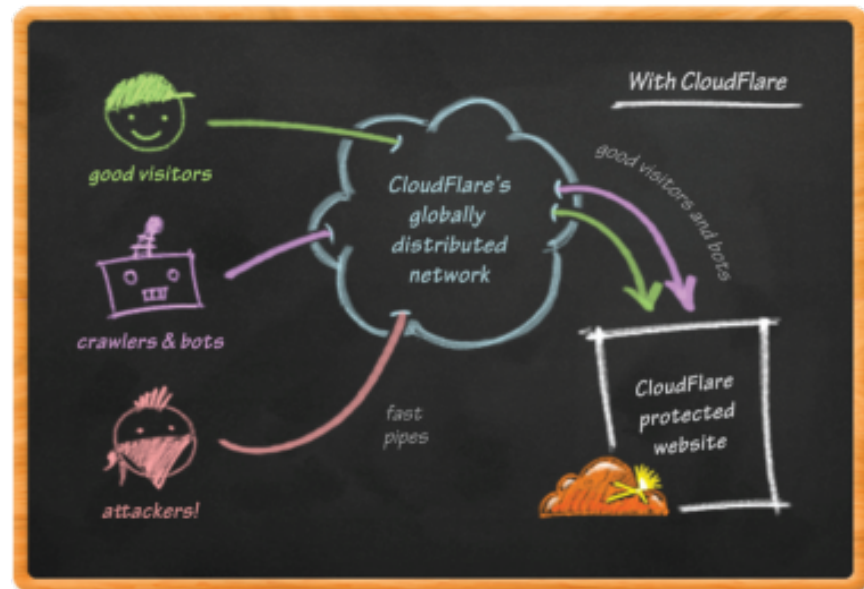
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Engineer
CloudFlare

What is CloudFlare?

CloudFlare makes websites faster, safer and smarter using our distributed network to deliver essential services to any website:



- Performance
- Content Optimization
- Security



- Analytics
- Third party services
- Monetization

What is CloudFlare?

- Billions of requests per day
- Throughput oriented work profile
IO bound: disk and network
- Highly parallel
Small changes accumulate

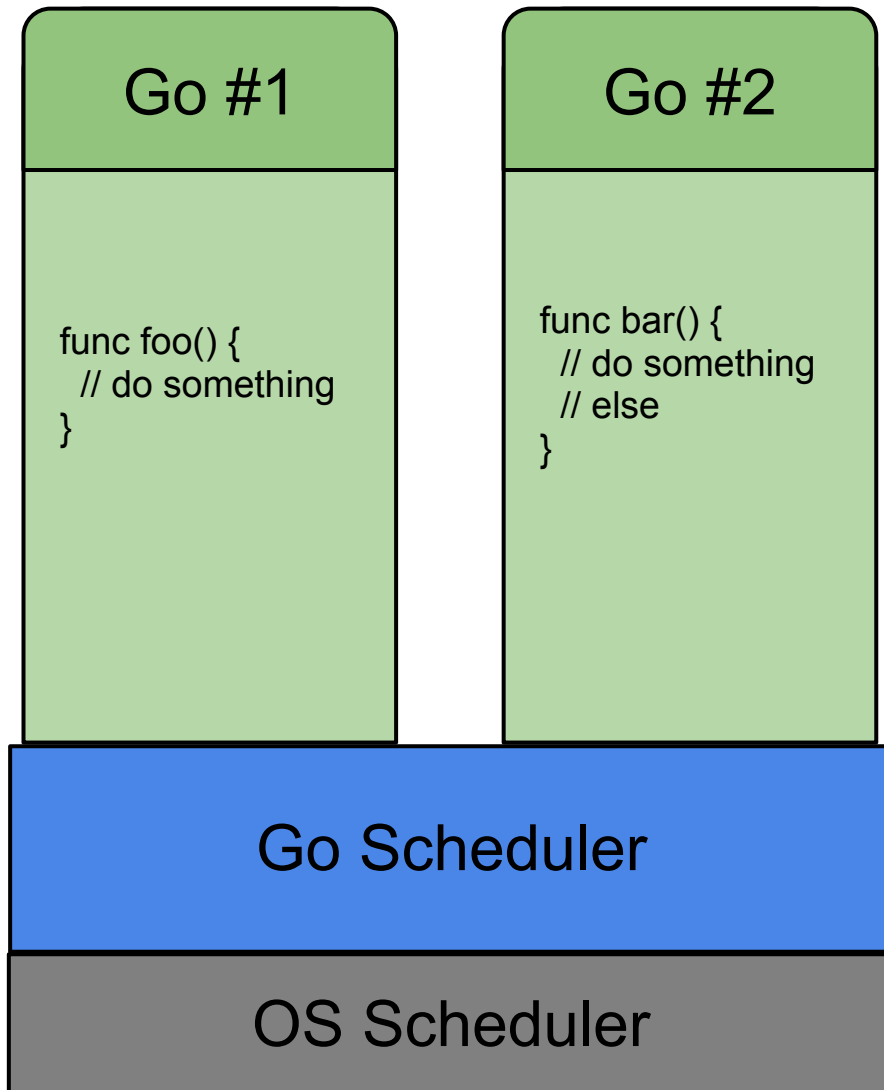
Go Resources

- Search for "golang" instead of "go"
- golang.com supports opensearch
golang.com <tab> query === magic!
- golang-nuts mailing list

The Good

- Concurrency
goroutines & channels
- Type System
Interfaces & slices (& maps)
- Garbage Collected

First Class Concurrency: Goroutines



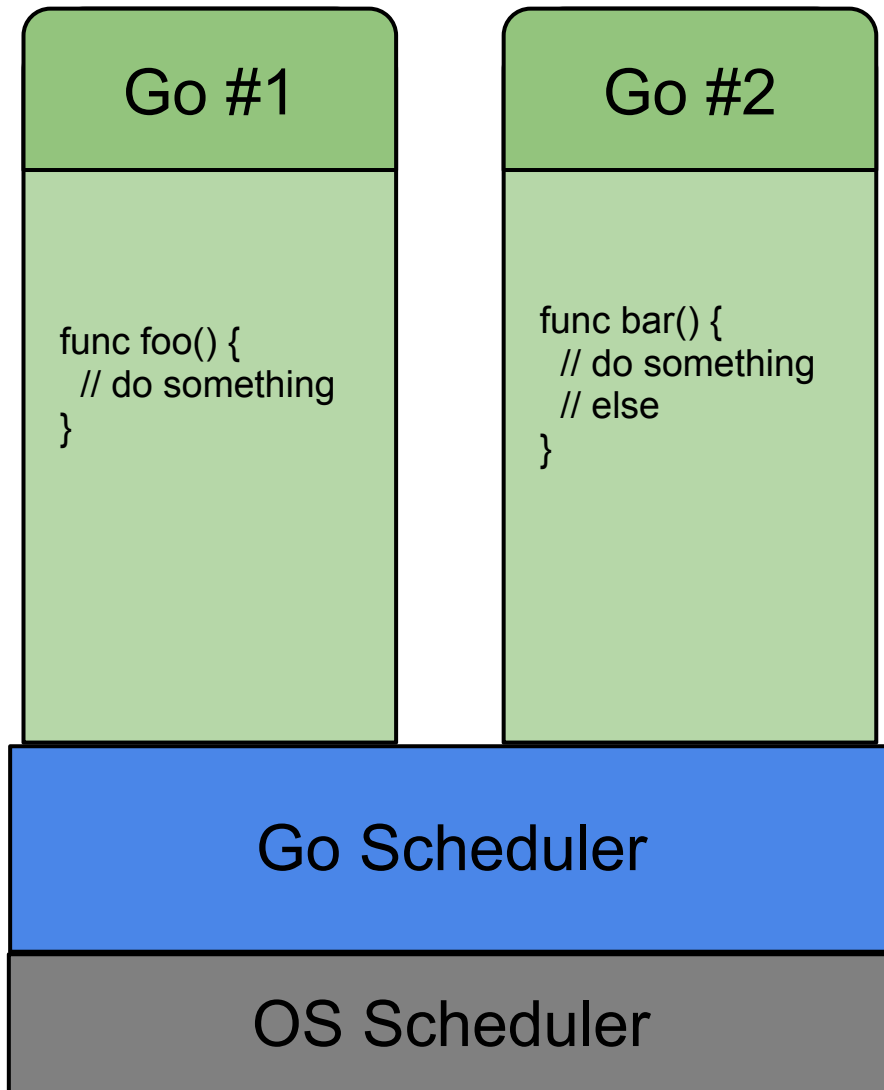
- Zero cost logical parallelism
- Separate stacks

<https://gist.github.com/jgrahamc/5253020/>

- Scheduling done for you
- Blocking IO yields routine

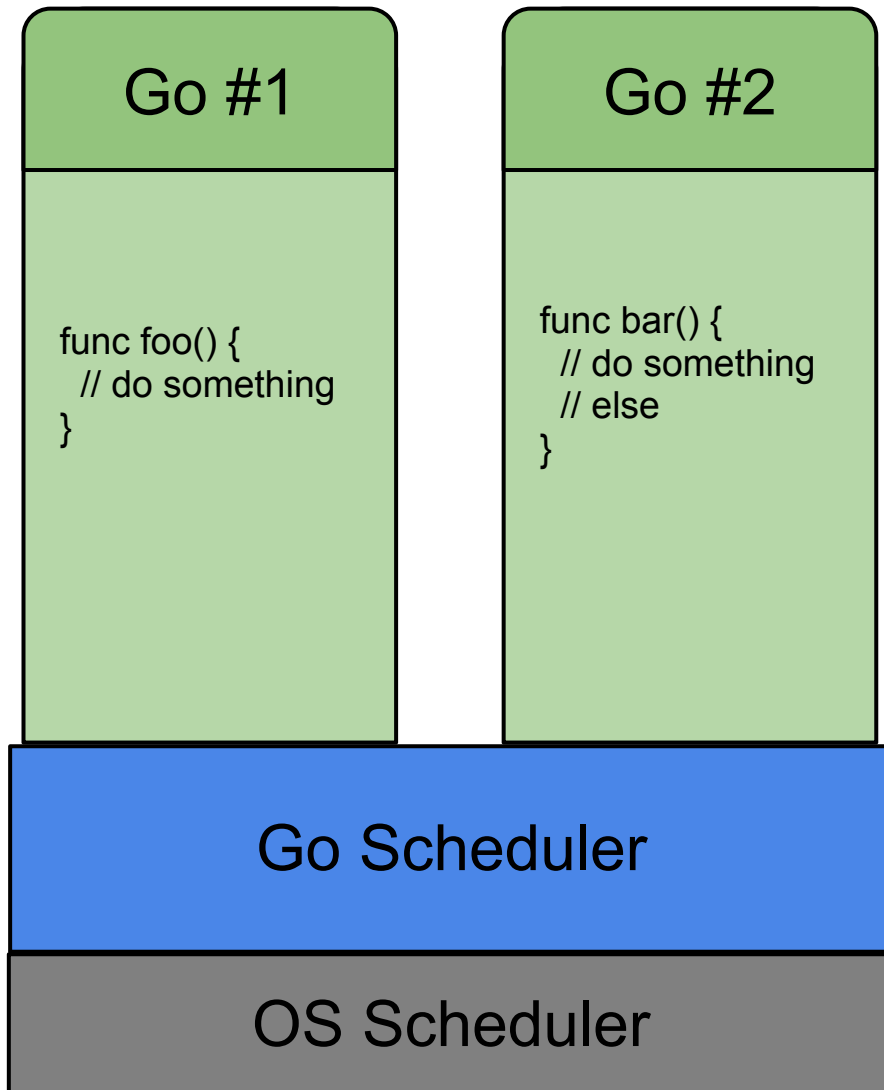
Doesn't block process

First Class Concurrency: Goroutines



Let's write a url-grabber

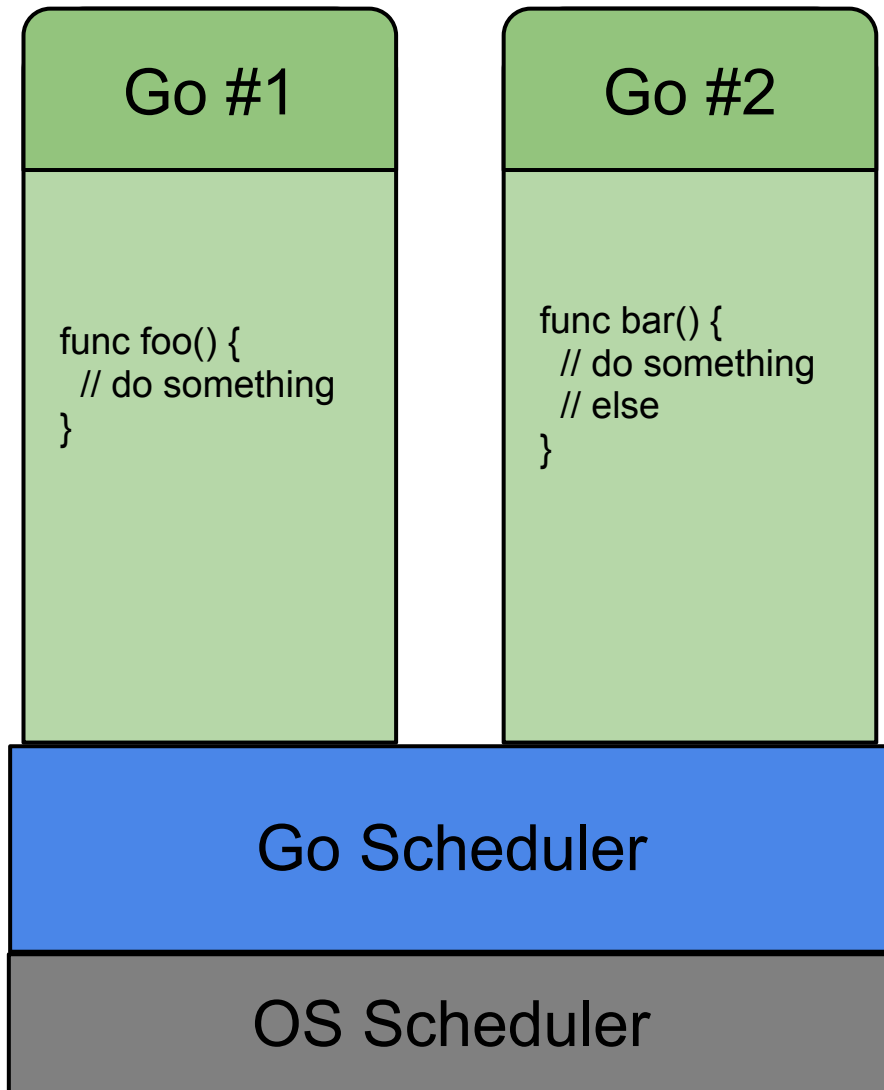
First Class Concurrency: Goroutines



Let's write a url-grabber

because that's hip...

First Class Concurrency: Goroutines

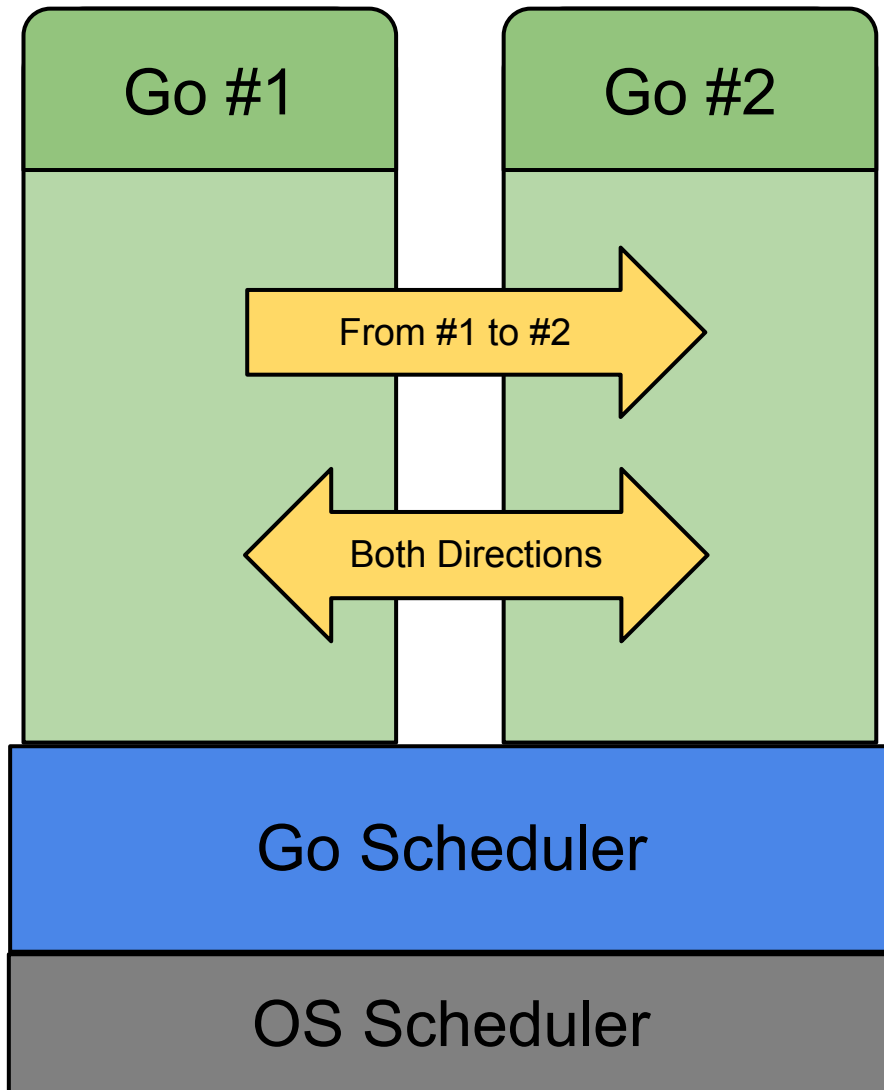


Let's write a url-grabber

- Given a list of urls, get them
- Track durations of gets

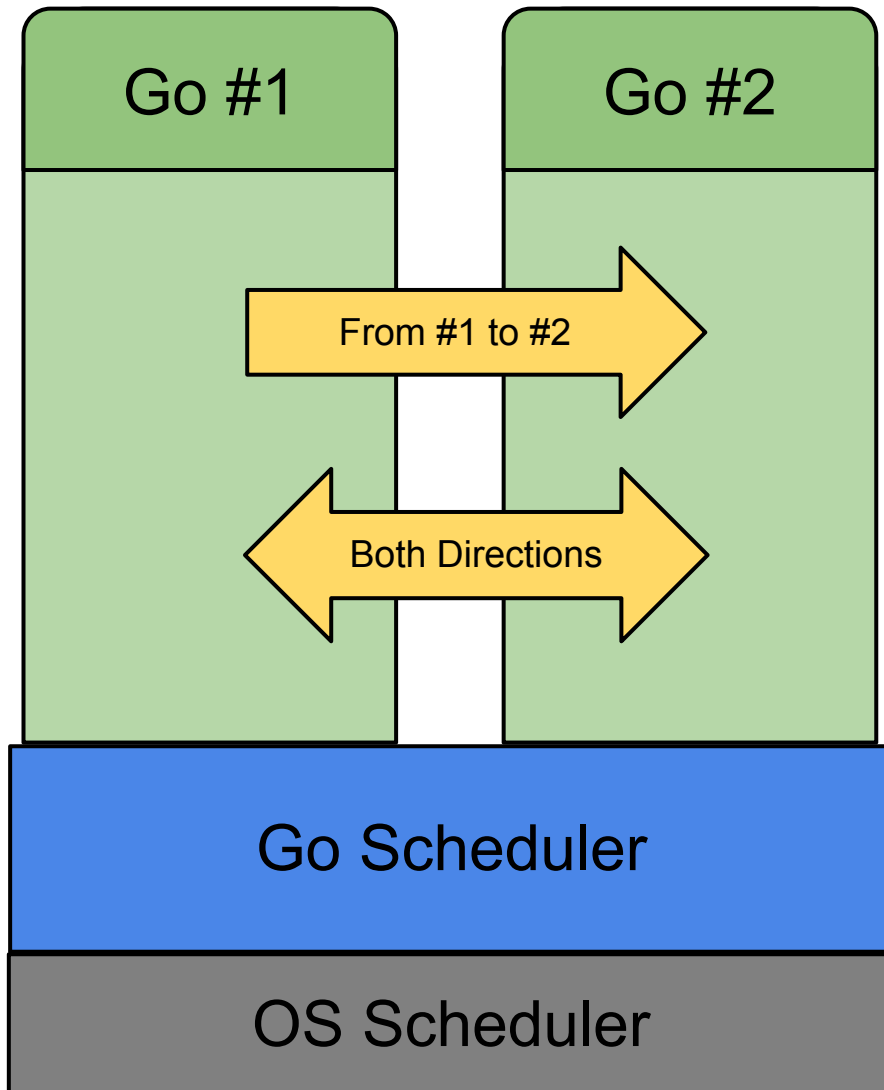
<https://github.com/raybejjani/ccsf-gophers/blob/84c4dd026cb81b463591face6db8b00bac0115e3/src/crawler/crawl.go>

First Class Concurrency: Channels



- Data passing
- Synchronisation via "happens before" partial ordering
- Close operation is a signal
- Uni/Bi-directional
- Handy as FIFO queues

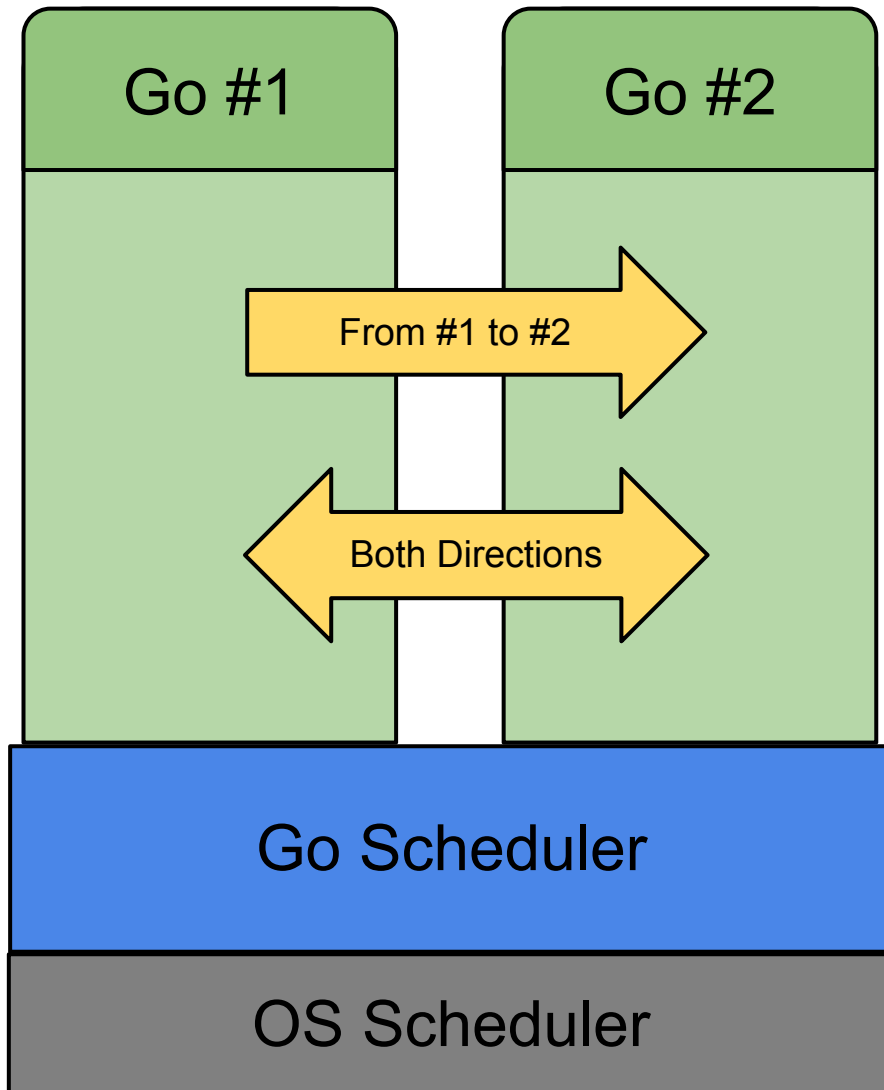
First Class Concurrency: Channels



Let's write a url-grabber

fix it so it actually works...

First Class Concurrency: Channels



Let's write a url-grabber

- Use channels to ensure sequencing

<https://github.com/raybejjani/ccsf-gophers/blob/c2de1bac9f0b75a4b654c7e4f82756836f66b3da/src/crawler/crawl.go>

Type System: Primitives

Integers, Floats

0, -1, 1.234

- 8, 16, 32 and 64 bit ints
- Signed and unsigned
- 32 and 64 bit floats

Strings, Arrays

"I am a string\n"

[3]byte{0,1,255}

- Strings are interned
i.e. Immutable
- String length included
- Length part of array type

Type System: Reference Types

Slices

`[]SomeType{...}`

- pointer to beginning of data
- size of data
- capacity of data
- Can be resized

Maps

```
map[string]int {  
    "Key": Value,  
    "KeyTwo": OtherValue,  
}
```

- Resizes automatically
- Any type for key and value

Type System: Reference Types

Slices

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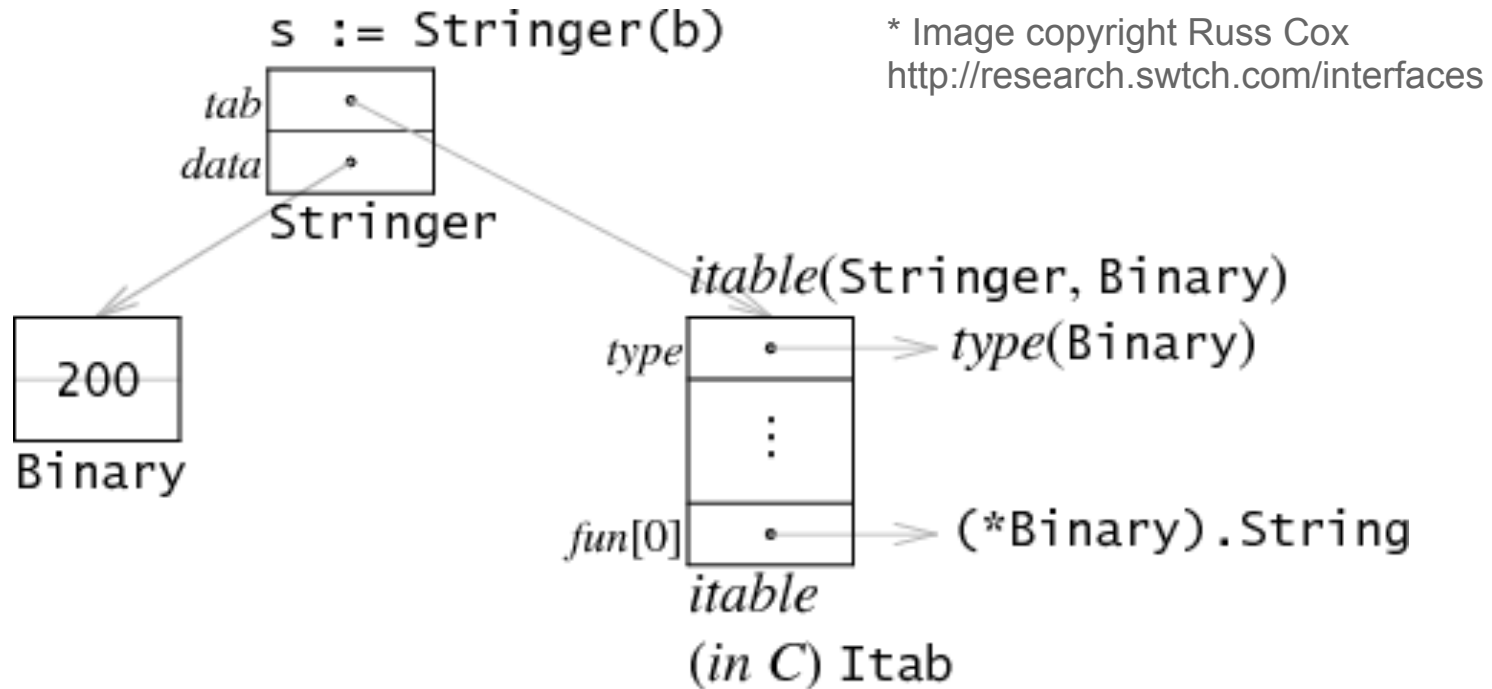
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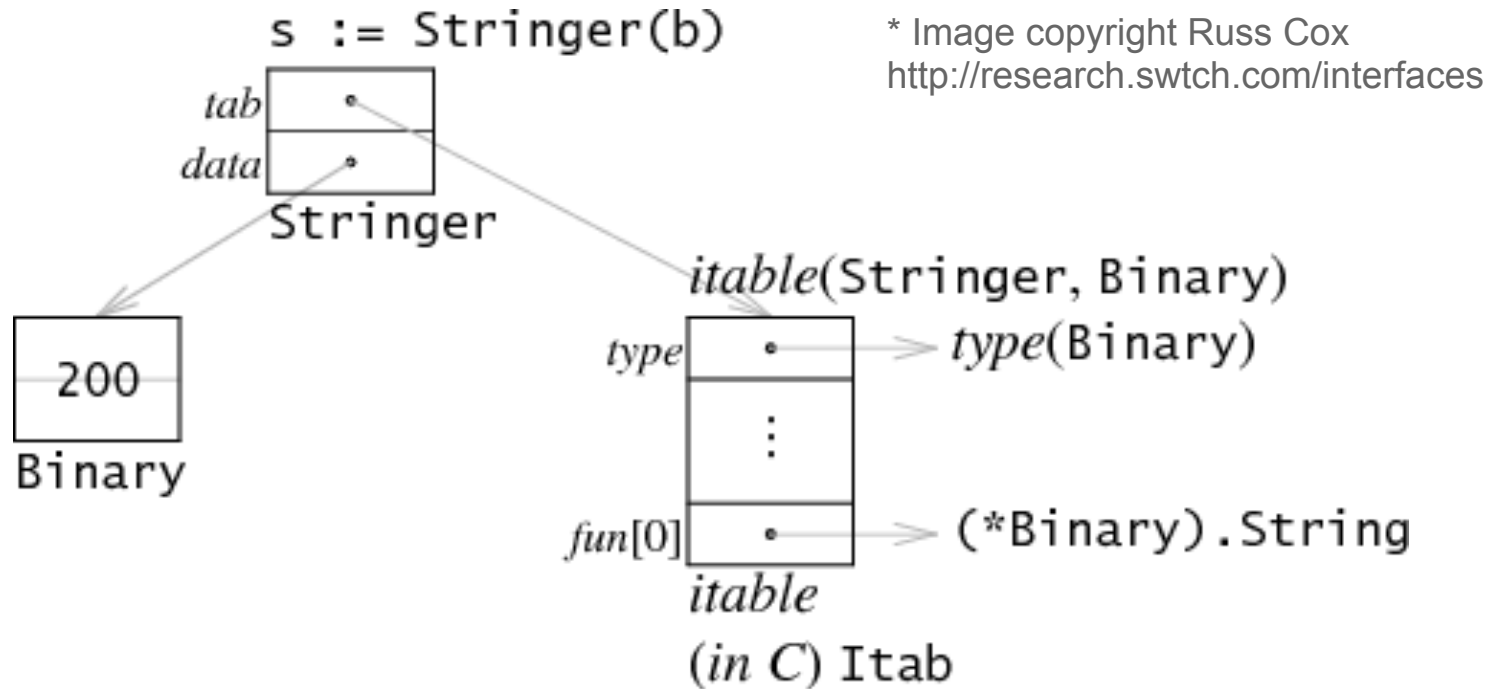
Channels are a reference type too

Type System: Interface Types



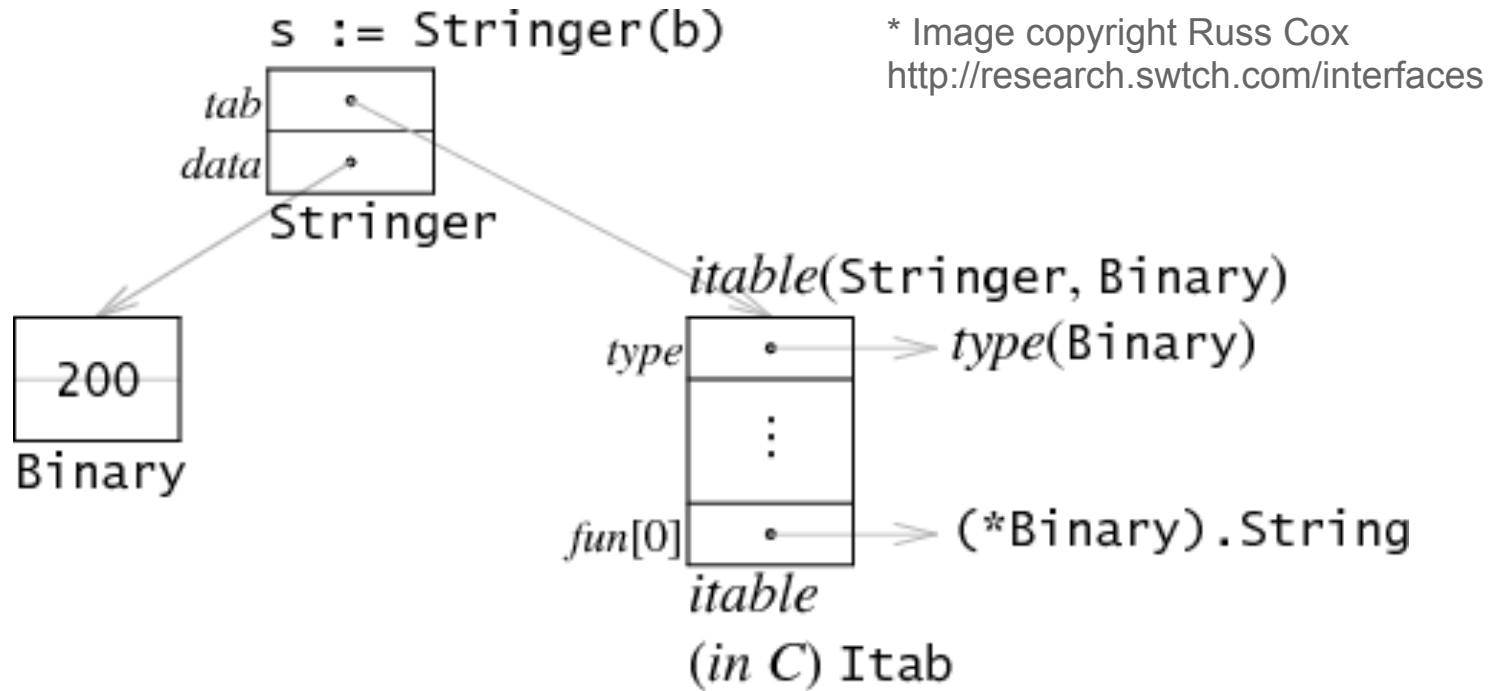
- Allow Type composition
Mixins but keep concrete type info
- Cheap, effective type inference

Type System: Interface Types



- Types implicitly meet an interface
Can use them like Groups in Objective-C

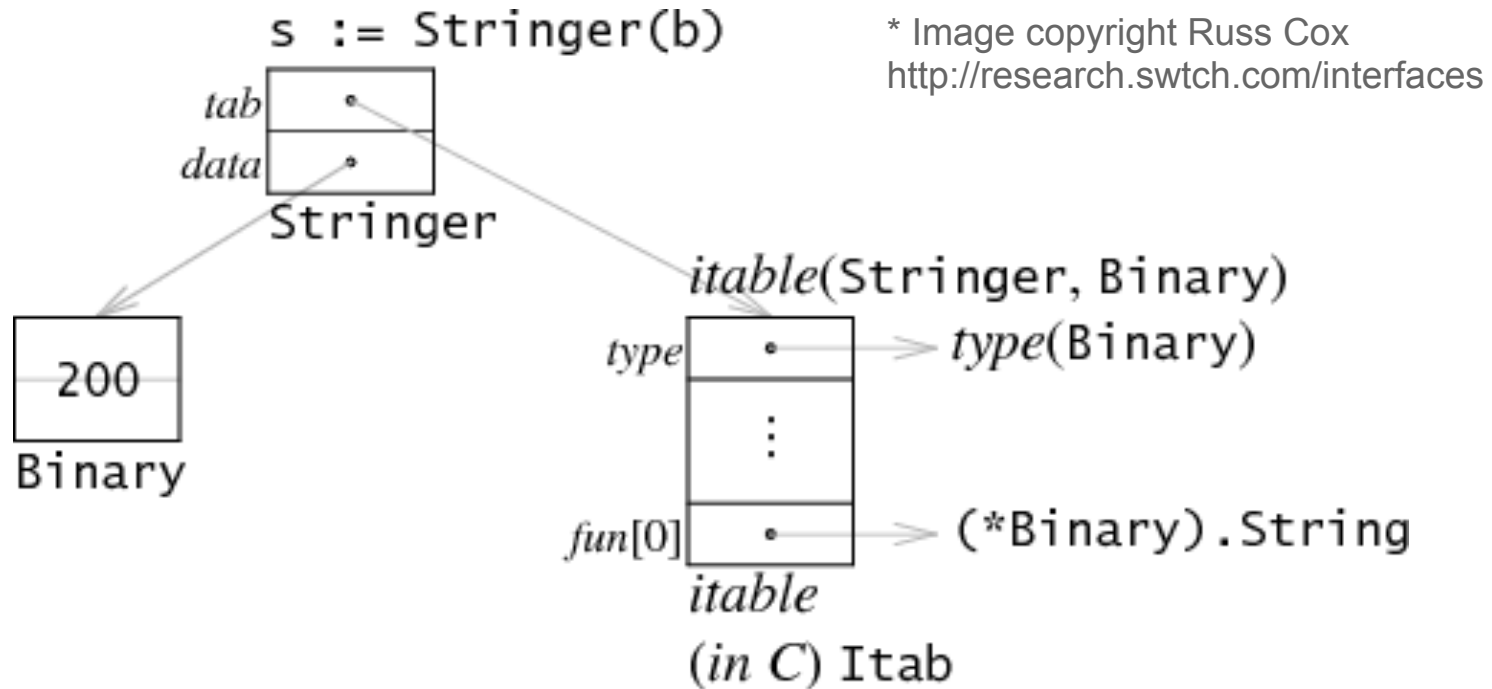
Type System: Interface Types



Let's write a url-grabber

add some bling...

Type System: Interface Types



Let's write a url-grabber

- Track the Vary header

<https://github.com/raybejjani/ccsf-gophers/blob/a4267256a6f1fc72761327578f18ae66d7da41bf/src/crawler/crawl.go>

Garbage Collected

- Mark-and-Sweep
- Stop-the-World
- Can attach Finalizer to objects

Gets called instead of object being freed

- Escape analysis avoids heap allocation

The Bad

- Build system
- Threading model
- Developing Tools & Libraries

Build System: No Hooks, No Preprocessor

Tag based system to include/exclude files

go install -tags 'release production'

Example: How to version a binary?

<https://github.com/raybejjani/ccsf-gophers/tree/9caeab29acfc7db15a4aef693a54f9554b1b445a/src/crawler>

Alternatively,

go run -ldflags "-X main.xyz abc" main.go

Threading Model

Goroutines can spawned before main.

- Daemonizing and user changing may not work
- fork-exec a child with a different user

Start via runners (circus etc.) that handle the privilege drop for you.

Developing Tools & Libraries

Analysis of goroutine parent-child relationships and lifetime is hard

- panic trace
- profiler graph for memory and CPU

Developing Tools & Libraries

Analysis of goroutine parent-child relationships and lifetime is hard

- Race Detector in Go 1.1

The Reality: Three projects in Go

- SSL certificate service
- Railgun
- DNS infrastructure



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Thank You
Questions?

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