

# Raymond Chen

US Citizen | raymondchen878@gmail.com | (404)-409-6564 | LinkedIn: [www.linkedin.com/in/raymond-chen-cs](https://www.linkedin.com/in/raymond-chen-cs)  
GitHub: [rayc6564](https://github.com/rayc6564) | Portfolio: [rayc6564.github.io](https://rayc6564.github.io)

## EDUCATION

### Georgia Institute of Technology

Bachelor of Science in Computer Science

Atlanta, Georgia

Expected Graduation, May 2027

- **Concentrations:** Intelligence-System/Arch
- **Current GPA:** 3.80/4.0
- **Related Coursework:** Intro to Computing, Intro to Object Oriented Programming

## SKILLS

- **Programming:** Java, Python, HTML/CSS, JavaScript
- **Tools:** IntelliJ, Visual Studio Code/Visual Studio, Thonny, PyCharm

## EXPERIENCE

### Chopsticks China Bistro

Cashier, Driver, Food Bagger

Marietta, Georgia

Apr 2019 – Present Day

- Provide customer service by assisting customers with placing orders and resolving any issue with their order
- Deliver food orders during peak hours as directed by manager
- Assist in the kitchen by bagging food and orders and providing support with various tasks as needed

### Pet Sitting

Individual Caretaker

Atlanta, Georgia

May 2015 – May 2018

- Provide care for the pets, including administering medications
- Ensure the pets have received adequate attention and activities, including exercise for outdoor pets

### House and Lawn Care

Team Leader

Marietta, Georgia

Jun 2015 – Aug 2018

- Performed part-time residential cleaning services collaboratively with a team
- Assisted in lawn care and maintenance alongside the owner or team members
- Assisted in setting up outdoor furniture and handling task involving the transportation of large and heavy items

## PROJECTS

### College GPA Calculator – HTML/CSS, JavaScript

Individual Creator

Marietta, Georgia

May 2024 – August 2024

- Developed a **web based** tool that utilizes **localStorage** for storage and retrieval of user data such as GPA and current grade details
- Implemented a **tracking functionality** which enabled the users to **monitor** their **overall GPA** by inputting the GPA they have received for each class
- Developed a **grade monitoring system** which allows users to enter in their grades for each assignment or exam within a class which will calculate what their standing is in the class
- Created a bonus tool that enabled user to determine the required score they would need to get on a final based on its weight and current class standing

### Top Down Shooter – Pygame/Python

Individual Creator

Marietta, Georgia

June 2023 – August 2023

- Developed a top-down shooter game, which implementing player movement, shooting mechanics and the **enemy AI**, which will **follows** where the user go
- **Implement a dynamic difficulty system** that will increase the number of enemy each round
- Created a **simple UI system** that has a real time health bar for the player and an invisible health bar for the enemy, as well as an ammo count, kill tracker, and a high score feature that will be kept as long as the program is running

### Zombie Shooter - Pygame/Python

Individual Creator

Marietta, Georgia

December 2022 – May 2023

- Developed a side-to-side zombie shooter game that has player controls, enemy AI, and collision detection
- Designed an intuitive **UI** feature that shows real time health tracking, ammo management, and kill count display
- Implemented a **difficulty system** that will spawn random enemy and each with a health count