Raymond Chen

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EDUCATION

Georgia Institute of Technology

Atlanta, Georgia

Bachelor of Science in Computer Science

Graduation: May 2027

- **Concentrations:** Cybersecurity/Privacy Intelligence
- Related Coursework: Computing In Python, Object Oriented Programming in Java, Data Structure & Algorithms, Objects and Design

TECHNICAL SKILLS

- Programming Language: Java, Python, JavaScript, HTML/CSS
- Framework & Libraries: React, Express, Pygame
- Tools: Git, GitHub, MongoDB, IntelliJ, Visual Studio Code, Thonny, PyCharm, Android Studio

WORK EXPERIENCE

Chopsticks China Bistro

Marietta, Georgia

Cashier & Driver Apr 2019 – Present

- Provide customer service by assisting customers with placing orders and resolving any issue with their order for an average of 30+ customers per shift
- Deliver food orders during peak hours ensuring timely service
- Assist in the kitchen by bagging and preparing orders, allowing workflow efficiency

House and Lawn Care

Marietta, Georgia

Jun 2021 – Aug 2023

- Team Leader Performed part-time residential cleaning services collaboratively with a team for over 10+ clients
 - Assisted in lawn care and maintenance alongside the owner or team members
 - Assisted in setting up outdoor furniture and handling tasks involving the transportation of large and heavy item

PROJECTS

WanderSync - Java

Atlanta, Georgia

Android Developer

August 2024 – December 2024

- Developed and enhanced user interface (UI) using Java using Android Studio to create a user-friendly navigation system for planning key vacation necessities such as accommodation, dining, duration of stay
- Applied object-oriented principles and Design Patterns such as SOLID and GRASP principles to ensure efficient and maintainable software design
- Utilized Git version control for better team collaboration and maintaining codebase integrity
- Developed real-time tools using Firebase to allow users to manage and log over 100 trips, notes, and organize travel logistics onto a single trip planning app

College Calculator - HTML/CSS, JavaScript

Web Developer

Marietta, Georgia

- May 2024 August 2024 Developed a web-based tool that utilizes LocalStorage using JavaScript (DOM Manipulation) for storage and
- retrieval of user data such as GPA and current grade details which is benefitting over 20 users Implemented a tracking functionality, that can hold over 50 classes, which enabled the users to monitor their overall **GPA** by inputting the GPA they have received
- Developed a grade monitoring system which allows users to enter in their grades for each assignment or exam within a class which will calculate what their standing is in the class
- Created a bonus tool that enabled users to determine the required score they would need to get on a final based on its weight and current class standing

Top Down Shooter - Pygame/Python

Marietta, Georgia

Game Developer

June 2023 – August 2023

- Developed a top-down shooter game, which implementing player movement, shooting mechanics and over 10 enemy AI, which will follow where the user go
- Implemented a dynamic difficulty system that will increase the number of enemies each round
- Created a **UI system** that has a real time health bar for the player and an invisible health bar for the enemy, as well as an ammo count, kill tracker, and a high score feature that will be kept if the program is running