

INTRODUCTION

QuickWash app is an on-demand laundry and dry cleaning app that delivers clean clothes at the tap of a button. Services like washing clothes, ironing clothes, or dry clean of clothes can be book with this app.

TEXT USED

Google sans

(https://devfiles.co/download/vSxQjI5P/Google-Sans-Font.zip)



The App is designed in such a way that it can be use in both android and iOS platform.

You must have Node.js installed to begin. If you don't, take a moment to install it on your system. Installing Ionic and Cordova is as simple as installing two global node modules.

https://code.tutsplus.com/tutorials/getting-started-with-ionic-introduction--cms-25919

Installing Ionic and Cordova

lonic comes with a fantastic CLI (Command Line Interface) to help start, build, and deploy your apps. You'll use the CLI heavily during development. Ionic also relies on Cordova, so you'll be using it indirectly.

You must have Node.js installed to begin. If you don't, take a moment to install it on your system. I use Node.js 5.6 for this tutorial and I recommend to be on the latest stable version.

Installing Ionic and Cordova is as simple as installing two global node modules. If you've done this before, then this should look quite familiar. Open your terminal and run the following command:

1 npm install -g ionic@1.7.14 cordova@6.0.0



This may take a few moments, but you should get a success message that says they are both installed. You can verify this by running the following to see the version numbers output.

1 ionic -v && cordova -v

It should output the version of both Ionic and Cordova. For the purposes of this tutorial, I'm using version 1.7.14 of Ionic and version 6.0.0 of Cordova.

There are quite a few features in the Ionic CLI and you can always get a quick reference by running ionic help. You can also look at the documentation online for more support if needed.

Other Installations

lonic doesn't bundle all of the tooling required to build an app, it relies on some additional SDKs and software provided by Apple and/or Google. It is good to read and follow the platform guides provided by Cordova to set up for each platform you wish to work with

<u>Android Platform Guide</u> <u>iOS Platform Guide</u>

You can do this at a later time, but you'll need to set up the platform tooling before you can preview or emulate an application on a simulator or device.