

A note on functional reconstruction and finite fields

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Chapter 0

Preface

0.1 References

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3. http://qiita.com/bra_cat_ket/items/205c19611e21f3d422b7
(Japanese tech support sns)
4. The Haskell Road to Logic, Maths and Programming
(Kees Doets, Jan van Eijck)
<http://homepages.cwi.nl/~jve/HR/>
5. Introduction to numerical analysis
(Stoer Josef, Bulirsch Roland)
6. A p-adic algorithm for univariate partial fractions (Paul S. Wang)

0.2 Set theoretical gadgets

0.2.1 Numbers

Here is a list of what we assumed that the readers are familiar with:

1. \mathbb{N} (Peano axiom: \emptyset, suc)

2. \mathbb{Z}
3. \mathbb{Q}
4. \mathbb{R} (Dedekind cut)
5. \mathbb{C}

0.2.2 Algebraic structures

1. Monoid: $(\mathbb{N}, +)$, (\mathbb{N}, \times)
2. Group: $(\mathbb{Z}, +)$, (\mathbb{Z}, \times)
3. Ring: \mathbb{Z}
4. Field: \mathbb{Q} , \mathbb{R} (continuous), \mathbb{C} (algebraic closed)

0.3 Haskell language

From "A Brief, Incomplete and Mostly Wrong History of Programming Languages":¹

1990 - A committee formed by Simon Peyton-Jones, Paul Hudak, Philip Wadler, Ashton Kutcher, and People for the Ethical Treatment of Animals creates Haskell, a pure, non-strict, functional language. Haskell gets some resistance due to the complexity of using monads to control side effects. Wadler tries to appease critics by explaining that "a monad is a monoid in the category of endofunctors" "what's the problem?"



Figure 1: Haskell's logo, the combinations of λ and monad's bind $\gg=$.

¹ <http://james-iry.blogspot.com/2009/05/brief-incomplete-and-mostly-wrong.html>

Haskell language is a standardized purely functional declarative statically typed programming language.

In declarative languages, we describe "what" or "definition" in its codes, however imperative languages, like C/C++, "how" or "procedure".

Functional languages can be seen as 'executable mathematics'; the notation was designed to be as close as possible to the mathematical way of writing.²

Instead of loops, we use (implicit) recursions in functional language.³

```
> sum :: [Int] -> Int
> sum []      = 0
> sum (i:is) = i + sum is
```

² Algorithms: A Functional Programming Approach (Fethi A. Rabhi, Guy Lapalme)

³Of course, as a best practice, we should use higher order function (in this case **foldr** or **foldl**) rather than explicit recursions.

Chapter 1

Functional reconstruction

Here we define the problem and targets. In this chapter, the base field is that of rational numbers \mathbb{Q} .

1.1 Definition of functional reconstruction

1.1.1 Targets

Our targets are either polynomials over rational field

$$p : \mathbb{Q} \rightarrow \mathbb{Q}; x \mapsto \sum_{i=0}^{N(<\infty)} c_i * x^i \quad (1.1)$$

or rational functions

$$r : \mathbb{Q} \rightarrow \mathbb{Q}; x \mapsto \frac{\sum_{i=0}^{N(<\infty)} n_i * x^i}{\sum_{j=0}^{M(<\infty)} d_j * x^j}. \quad (1.2)$$

They are fully determined its canonical coefficients, say

$$(c_0, c_1, \dots, c_N) \quad (1.3)$$

for a polynomial, and a pair of coefficients

$$(n_0, \dots, n_N), (d_0, \dots, d_M) \quad (1.4)$$

For simplicity, we assume that our target rational functions are safe at $x = 0$, i.e., $d_0 \neq 0$. Even if $x = 0$ is a singular, by shifting the origin we

can set $d_0 \neq 0$ for new variable. Under this assumption, we determine a canonical representation for rational function

$$d_0 = 1, \quad (1.5)$$

i.e.,

$$\frac{\sum_{i=0}^{N(<\infty)} n_i * x^i}{1 + \sum_{j=1}^{M(<\infty)} d_j * x^j}. \quad (1.6)$$

Here we define our problem; functional reconstruction is a procedure to construct the coefficients representation for a function from a subset of input range. That is, given $f : \mathbb{Q} \rightarrow \mathbb{Q}$, to find the coefficients which is represented a function g and a subset $A \subset \mathbb{Q}$,

$$g : A \rightarrow \mathbb{Q} \quad (1.7)$$

with the exact coincidence on $A \subset \mathbb{Q}$

$$f|_A = g \quad (1.8)$$

with minimum "degree", where the left hand side is a restriction function on $A \subset \mathbb{Q}$. We will define this "degree" later.

1.2 Interpolations for univariate functions

Basic idea for interpolations is a finite version of differential analysis and Taylor expansion.

1.2.1 Newton interpolation for polynomials

Consider a one-variable polynomial, which has $f(x) = \sum_{i=0}^N c_i * x^i$ as its canonical form, but let us assume we can not access this representation directly, but we can access the in-out numbers. This N is called the degree of f .

Let

$$x_0, x_1, \dots, x_n \quad (1.9)$$

be a set of inputs, and

$$f_i := f(x_i) \quad (1.10)$$

be the out put of the target polynomial.

Let us define finite differences, given inputs and outputs,

$$f_{1,0} := \frac{f_1 - f_0}{x_1 - x_0} \quad (1.11)$$

is a first difference, and we can define $f_{1,2}, f_{2,3}, \dots$. Similarly, we define higher finite differences recursively:

$$f_{2,0} := \frac{f_{2,1} - f_{1,0}}{x_2 - x_0} \quad (1.12)$$

$$f_{3,0} := \frac{f_{3,1} - f_{2,0}}{x_3 - x_0} \quad (1.13)$$

$$\begin{aligned} & \vdots \\ f_{k,0} &:= \frac{f_{k,1} - f_{k-1,0}}{x_k - x_0} \end{aligned} \quad (1.14)$$

Fact

If $f(x)$ is a polynomial of degree N , then

$$\forall k > N, f_{k,0} = 0. \quad (1.15)$$

Especially,

$$f_{N,0} \neq 0, f_{N+1,0} = 0. \quad (1.16)$$

With the following $N + 1$ numbers

$$f_0, f_{1,0}, \dots, f_{N,0} \quad (1.17)$$

the target polynomial is expressed as

$$f_0 + f_{1,0}(x - x_0) + \dots + f_{N,0}(x - x_0) \cdots (x - x_{N-1}). \quad (1.18)$$

1.2.2 Thiele interpolation for rational function

Consider a rational function of the form $f(x) = \frac{\sum_{i=0}^N n_i * x^i}{1 + \sum_{j=1}^M d_j * x^j}$, with safe inputs

$$x_0, x_1, \dots, x_n \quad (1.19)$$

that is we choose

$$f(x_0), \dots, f(x_n) < \infty. \quad (1.20)$$

Let us define so called the reciprocal differences

$$\rho_{0,0} = f_0 \quad (1.21)$$

$$\rho_{1,0} := \frac{x_1 - x_0}{\rho_{1,1} - \rho_{0,0}} \quad (1.22)$$

$$\rho_{k,0} := \frac{x_k - x_0}{\rho_{k,1} - \rho_{k-1,0}} + \rho_{k-1,1} \quad (1.23)$$

Fact

The reciprocal differences of a certain degree T of any rational function are constant:

$$\rho_{T,0} = \rho_{T+1,1} = \rho_{T+2,2} = \cdots \quad (1.24)$$

Then the target function is expressed as a continuous fraction form:

$$a_0 + \frac{x - x_0}{a_1 + \frac{x - x_1}{a_2 + \frac{x - x_2}{\vdots + \frac{x - x_T}{a_{T-1} + \frac{x - x_T}{a_T}}}}} \quad (1.25)$$

where

$$a_0 := \rho_{0,0} \quad (1.26)$$

$$a_1 := \rho_{1,0} \quad (1.27)$$

$$a_2 := \rho_{2,0} - \rho_{0,0} \quad (1.28)$$

$$\vdots$$

$$a_T := \rho_{T,0} - \rho_{T-2,0} \quad (1.29)$$

1.2.3 Termination criteria

We put three times coincidence as our termination criteria, that is, for finite differences, if we meet

$$f_{N,0} = f_{N+1,1} = f_{N+2,2}, \quad (1.30)$$

then we take N as the degree of our target polynomial. We call

$$(f_0, f_{1,0}, \cdots, f_{N,0}) \quad (1.31)$$

with the input list (x_0, \dots, x_N) are the Newton representation for the polynomial. In similar fashion,

$$\rho_{T,0} = \rho_{T+1,1} = \rho_{T+2,2}, \quad (1.32)$$

then T is the degree of our target rational function. We call

$$(a_0, a_1, \dots, a_T) \quad (1.33)$$

and the input list (x_0, \dots, x_T) are the Thiele representation for the polynomial.

1.3 Multivariate functions

Basically we can apply interpolation techniques for each variable, but here we introduce a systematic way.

1.3.1 An auxiliary t

Consider a function of two variables as an example, and fix (x, y) . Introducing an auxiliary variable t , let us define

$$h(x, y; t) := f(tx, ty) \quad (1.34)$$

and reconstruct $h(x, y; t)$ as a univariate rational function of t :

$$h(x, y; t) = \frac{\sum_{r=0}^R p_r(x, y) t^r}{1 + \sum_{r'=1}^{R'} q_{r'}(x, y) t^{r'}} \quad (1.35)$$

where $p_r(x, y), q_{r'}(x, y)$ are homogeneous polynomials.

Thus, what we shall do is the (homogeneous) polynomial reconstructions of $p_r(x, y)|_{0 \leq r \leq R}, q_{r'}(x, y)|_{1 \leq r' \leq R'}$.

A simplification

Since our new targets are homogeneous polynomials, we can consider, say,

$$p_r(1, y) \quad (1.36)$$

instead of $p_r(x, y)$, reconstruct it using multivariate Newton's method, and homogenize with x .

Chapter 2

Finite fields, quotient rings of primes

Both finite difference analysis and reciprocal difference analysis work on any field. To achieve efficiency, we project in-out relations of our target function on finite fields, then remap over \mathbb{Q} , this is the motivation to introduce finite fields.

2.1 Finite fields

We have assumed living knowledge on (axiomatic, i.e., ZFC) set theory and basic algebraic structures. However, in this section, we review some of algebraic structures.

2.1.1 Rings

A ring $(R, +, *)$ is a structured set R with two binary operations

$$(+) :: R \rightarrow R \rightarrow R \quad (2.1)$$

$$(*) :: R \rightarrow R \rightarrow R \quad (2.2)$$

satisfying the following 3 (ring) axioms:

1. $(R, +)$ is an abelian, i.e., commutative group, i.e.,

$$\forall a, b, c \in R, (a + b) + c = a + (b + c) \quad (\text{associativity for } +) \quad (2.3)$$

$$\forall a, b \in R, a + b = b + a \quad (\text{commutativity}) \quad (2.4)$$

$$\exists 0 \in R, \text{ s.t. } \forall a \in R, a + 0 = a \quad (\text{additive identity}) \quad (2.5)$$

$$\forall a \in R, \exists (-a) \in R \text{ s.t. } a + (-a) = 0 \quad (\text{additive inverse}) \quad (2.6)$$

2. $(R, *)$ is a monoid, i.e.,

$$\forall a, b, c \in R, (a * b) * c = a * (b * c) \quad (\text{associativity for } *) \quad (2.7)$$

$$\exists 1 \in R, \text{ s.t. } \forall a \in R, a * 1 = a = 1 * a \quad (\text{multiplicative identity}) \quad (2.8)$$

3. Multiplication is distributive w.r.t addition, i.e., $\forall a, b, c \in R$,

$$a * (b + c) = (a * b) + (a * c) \quad (\text{left distributivity}) \quad (2.9)$$

$$(a + b) * c = (a * c) + (b * c) \quad (\text{right distributivity}) \quad (2.10)$$

2.1.2 Fields

A field is a ring $(\mathbb{K}, +, *)$ whose non-zero elements form an abelian group under multiplication, i.e., $\forall r \in \mathbb{K}$,

$$r \neq 0 \Rightarrow \exists r^{-1} \in \mathbb{K} \text{ s.t. } r * r^{-1} = 1 = r^{-1} * r. \quad (2.11)$$

A field \mathbb{K} is a finite field iff the underlying set \mathbb{K} is finite. A field \mathbb{K} is called infinite field iff the underlying set is infinite.

An example of finite rings \mathbb{Z}_n

Let $n(> 0) \in \mathbb{N}$ be a non-zero natural number. Then the quotient set

$$\mathbb{Z}_n := \mathbb{Z}/n\mathbb{Z} \quad (2.12)$$

$$\cong \{0, \dots, (n-1)\} \quad (2.13)$$

with addition, subtraction and multiplication under modulo n is a ring.¹

¹ Here we have taken an equivalence class,

$$0 \leq \forall k \leq (n-1), [k] := \{k + n * z \mid z \in \mathbb{Z}\} \quad (2.14)$$

with the following operations:

$$[k] + [l] := [k + l] \quad (2.15)$$

$$[k] * [l] := [k * l] \quad (2.16)$$

This is equivalent to take modular n :

$$(k \bmod n) + (l \bmod n) := (k + l \bmod n) \quad (2.17)$$

$$(k \bmod n) * (l \bmod n) := (k * l \bmod n). \quad (2.18)$$

2.1.3 Bézout's lemma

Consider $a, b \in \mathbb{Z}$ be nonzero integers. Then there exist $x, y \in \mathbb{Z}$ s.t.

$$a * x + b * y = \text{gcd}(a, b), \quad (2.19)$$

where gcd is the greatest common divisor (function), see §2.1.3. We will prove this statement in §2.1.4.

Greatest common divisor

Before the proof, here is an implementation of gcd using Euclidean algorithm with Haskell language:

```
> -- Euclidian algorithm.
> myGCD :: Integral a => a -> a -> a
> myGCD a b
>   | b < 0 = myGCD a (-b)
> myGCD a b
>   | a == b = a
>   | b > a = myGCD b a
>   | b < a = myGCD (a-b) b
```

Example, by hands

Let us consider the gcd of 7 and 13. Since they are primes, the gcd should be 1. First it binds **a** with 7 and **b** with 13, and hit **b > a**.

$$\text{myGCD } 7 \ 13 == \text{myGCD } 13 \ 7 \quad (2.20)$$

Then it hits main line:

$$\text{myGCD } 13 \ 7 == \text{myGCD } (13-7) \ 7 \quad (2.21)$$

In order to go to next step, Haskell evaluate $(13 - 7)$,² and

$$\text{myGCD } (13-7) \ 7 == \text{myGCD } 6 \ 7 \quad (2.22)$$

$$== \text{myGCD } 7 \ 6 \quad (2.23)$$

$$== \text{myGCD } (7-6) \ 6 \quad (2.24)$$

$$== \text{myGCD } 1 \ 6 \quad (2.25)$$

$$== \text{myGCD } 6 \ 1 \quad (2.26)$$

² Since Haskell language adopts lazy evaluation, i.e., call by need, not call by name.

Finally it ends with 1:

$$\text{myGCD } 1 \ 1 == 1 \quad (2.27)$$

As another example, consider 15 and 25:

$$\text{myGCD } 15 \ 25 == \text{myGCD } 25 \ 15 \quad (2.28)$$

$$== \text{myGCD } (25-15) \ 15 \quad (2.29)$$

$$== \text{myGCD } 10 \ 15 \quad (2.30)$$

$$== \text{myGCD } 15 \ 10 \quad (2.31)$$

$$== \text{myGCD } (15-10) \ 10 \quad (2.32)$$

$$== \text{myGCD } 5 \ 10 \quad (2.33)$$

$$== \text{myGCD } 10 \ 5 \quad (2.34)$$

$$== \text{myGCD } (10-5) \ 5 \quad (2.35)$$

$$== \text{myGCD } 5 \ 5 \quad (2.36)$$

$$== 5 \quad (2.37)$$

Example, with Haskell

Let us check simple example using Haskell:

```
*Ffield> myGCD 7 13
1
*Ffield> myGCD 7 14
7
*Ffield> myGCD (-15) (20)
5
*Ffield> myGCD (-299) (-13)
13
```

The final result is from

```
*Ffield> 13*23
299
```

2.1.4 Extended Euclidean algorithm

Here we treat the extended Euclidean algorithm, this is a constructive solution for Bézout's lemma.

As intermediate steps, this algorithm makes sequences of integers $\{r_i\}_i$, $\{s_i\}_i$, $\{t_i\}_i$ and quotients $\{q_i\}_i$ as follows. The base cases are

$$(r_0, s_0, t_0) := (a, 1, 0) \quad (2.38)$$

$$(r_1, s_1, t_1) := (b, 0, 1) \quad (2.39)$$

and inductively, for $i \geq 2$,

$$q_i := \text{quot}(r_{i-2}, r_{i-1}) \quad (2.40)$$

$$r_i := r_{i-2} - q_i * r_{i-1} \quad (2.41)$$

$$s_i := s_{i-2} - q_i * s_{i-1} \quad (2.42)$$

$$t_i := t_{i-2} - q_i * t_{i-1}. \quad (2.43)$$

The termination condition³ is

$$r_k = 0 \quad (2.44)$$

for some $k \in \mathbb{N}$ and

$$\gcd(a, b) = r_{k-1} \quad (2.45)$$

$$x = s_{k-1} \quad (2.46)$$

$$y = t_{k-1}. \quad (2.47)$$

Proof

By definition,

$$\gcd(r_{i-1}, r_i) = \gcd(r_{i-1}, r_{i-2} - q_i * r_{i-1}) \quad (2.48)$$

$$= \gcd(r_{i-1}, r_{i-2}) \quad (2.49)$$

and this implies

$$\gcd(a, b) =: \gcd(r_0, r_1) = \cdots = \gcd(r_{k-1}, 0), \quad (2.50)$$

i.e.,

$$r_{k-1} = \gcd(a, b). \quad (2.51)$$

³ This algorithm will terminate eventually, since the sequence $\{r_i\}_i$ is non-negative by definition of q_i , but strictly decreasing, i.e., decreasing natural numbers. Therefore, $\{r_i\}_i$ will meet 0 in finite step k .

Next, for $i = 0, 1$ observe

$$a * s_i + b * t_i = r_i. \quad (2.52)$$

Let $i \geq 2$, then

$$r_i = r_{i-2} - q_i * r_{i-1} \quad (2.53)$$

$$= a * s_{i-2} + b * t_{i-2} - q_i * (a * s_{i-1} + b * t_{i-1}) \quad (2.54)$$

$$= a * (s_{i-2} - q_i * s_{i-1}) + b * (t_{i-2} - q_i * t_{i-1}) \quad (2.55)$$

$$=: a * s_i + b * t_i. \quad (2.56)$$

Therefore, inductively we get

$$\gcd(a, b) = r_{k-1} = a * s_{k-1} + b * t_{k-1}. =: a * x + b * y. \quad (2.57)$$

This prove Bézout's lemma.

■

Haskell implementation

Here I use lazy lists for intermediate lists of qs, rs, ss, ts , and pick up (second) last elements for the results.

Here we would like to implement the extended Euclidean algorithm. See the algorithm, examples, and pseudo code at:

https://en.wikipedia.org/wiki/Extended_Euclidean_algorithm
http://qiita.com/bra_cat_ket/items/205c19611e21f3d422b7

```
> exGCD'
>   :: (Integral n) =>
>     n -> n -> ([n], [n], [n], [n])
> exGCD' a b = (qs, rs, ss, ts)
>   where
>     qs = zipWith quot rs (tail rs)
>     rs = takeBefore (==0) r'
>     r' = steps a b
>     ss = steps 1 0
>     ts = steps 0 1
>
>     steps a b = rr
```

```

>      where
>      rr@(_:rs) = a:b: zipWith (-) rr (zipWith (*) qs rs)
>
> takeBefore
>   :: (a -> Bool) -> [a] -> [a]
> takeBefore p = foldr func []
>   where
>     func x xs
>       | p x      = []
>       | otherwise = x : xs

```

Here we have used so called lazy lists, and higher order function⁴. The gcd of a and b should be the last element of second list **rs**, and our targets (s, t) are second last elements of last two lists **ss** and **ts**. The following example is from wikipedia:

```

*Ffield> exGCD' 240 46
([5,4,1,1,2], [240,46,10,6,4,2], [1,0,1,-4,5,-9,23], [0,1,-5,21,-26,47,-120])

```

Look at the second lasts of $[1,0,1,-4,5,-9,23]$, $[0,1,-5,21,-26,47,-120]$, i.e., -9 and 47:

```

*Ffield> gcd 240 46
2
*Ffield> 240*(-9) + 46*(47)
2

```

It works, and we have other simpler examples:

```

*Ffield> exGCD' 15 25
([0,1,1,2], [15,25,15,10,5], [1,0,1,-1,2,-5], [0,1,0,1,-1,3])
*Ffield> 15 * 2 + 25*(-1)
5
*Ffield> exGCD' 15 26
([0,1,1,2,1,3], [15,26,15,11,4,3,1], [1,0,1,-1,2,-5,7,-26], [0,1,0,1,-1,3,-4,15])
*Ffield> 15*7 + (-4)*26
1

```

Now what we should do is extract gcd of a and b , and (x, y) from the tuple of lists:

⁴ Naively speaking, the function whose inputs and/or outputs are functions is called a higher order function.

```

> -- a*x + b*y = gcd a b
> exGCD :: Integral t => t -> t -> (t, t, t)
> exGCD a b = (g, x, y)
>   where
>     (_,r,s,t) = exGCD' a b
>     g = last r
>     x = last . init $ s
>     y = last . init $ t

```

where the underscore `_` is a special symbol in Haskell that hits every pattern, since we do not need to evaluate the quotient list `qs`. So, in order to get `gcd` and (x, y) we don't need quotients list.

```

*Ffield> exGCD 46 240
(2,47,-9)
*Ffield> 46*47 + 240*(-9)
2
*Ffield> gcd 46 240
2

```

2.1.5 Inverses in \mathbb{Z}_n

For a non-zero element

$$a \in \mathbb{Z}_n, \quad (2.58)$$

there is a unique number

$$b \in \mathbb{Z}_n \text{ s.t. } ((a * b) \bmod n) = 1 \quad (2.59)$$

iff a and n are coprime:

```

coprime :: Integral a => a -> a -> Bool
coprime a b = (gcd a b) == 1

```

Proof

From Bézout's lemma, a and n are coprime iff

$$\exists s, t \in \mathbb{Z}, a * s + n * t = 1. \quad (2.60)$$

Therefore

$$a \text{ and } n \text{ are coprime} \Leftrightarrow \exists s, t \in \mathbb{Z}, a * s + n * t = 1 \quad (2.61)$$

$$\Leftrightarrow \exists s, t' \in \mathbb{Z}, a * s = 1 + n * t'. \quad (2.62)$$

This s , by taking its modulo n is our $b = a^{-1}$:

$$a * s = 1 \pmod n. \quad (2.63)$$

We will make a Haskell implementation in §2.1.6.

■

2.1.6 Finite field \mathbb{Z}_p

If p is prime, then

$$\mathbb{Z}_p := \{0, \dots, (p-1)\} \quad (2.64)$$

with addition, subtraction and multiplication under modulo n is a field.

Proof

It suffices to show that

$$\forall a \in \mathbb{Z}_p, a \neq 0 \Rightarrow \exists a^{-1} \in \mathbb{K} \text{ s.t. } a * a^{-1} = 1 = a^{-1} * a, \quad (2.65)$$

but since p is prime, and

$$\forall a \in \mathbb{Z}_p, a \neq 0 \Rightarrow \gcd a \ p == 1 \quad (2.66)$$

so all non-zero element has its inverse in \mathbb{Z}_p .

■

Example and implementation

Let us pick 11 as a prime and consider \mathbb{Z}_{11} :

Example $\mathbb{Z}_{\{11\}}$

```
*Ffield> isField 11
True
*ffield> map (exGCD 11) [0..10]
[(11,1,0),(1,0,1),(1,1,-5),(1,-1,4),(1,-1,3)
,(1,1,-2),(1,-1,2),(1,2,-3),(1,3,-4),(1,-4,5),(1,1,-1)
]
```

This list of three-tuple let us know the candidates of inverses. Take the last one, $(1, 1, -1)$. This is the image of `exGcd 11 10`, and

$$1 = 10 * 1 + 11 * (-1) \quad (2.67)$$

holds. This suggests -1 is a candidate of the inverse of 10 in \mathbb{Z}_{11} :

$$10^{-1} = -1 \pmod{11} \quad (2.68)$$

$$= 10 \pmod{11} \quad (2.69)$$

In fact,

$$10 * 10 = 11 * 9 + 1. \quad (2.70)$$

So, picking up the third elements in tuple and zipping with nonzero elements, we have a list of inverses:

```
*Ffield> map (('mod' 11) . (\(_,_,x)->x) . exGCD 11) [1..10]
[1,6,4,3,9,2,8,7,5,10]
```

We get non-zero elements with its inverse:

```
*Ffield> zip [1..10] it
[(1,1),(2,6),(3,4),(4,3),(5,9),(6,2),(7,8),(8,7),(9,5),(10,10)]
```

Let us generalize these flow into a function⁵:

```
> -- a^{-1} (in Z_p) == a 'inversep' p
> inversep :: Integral a => a -> a -> Maybe a
> a 'inversep' p = let (g,x,_) = exGCD a p in
>   if (g == 1) then Just (x 'mod' p)
>   else Nothing
```

This `inversep` function returns the inverse with respect to second argument, if they are coprime, i.e. gcd is 1. So the second argument should not be prime.

⁵ From <https://hackage.haskell.org/package/base-4.9.0.0/docs/Data-Maybe.html>:

The `Maybe` type encapsulates an optional value. A value of type `Maybe a` either contains a value of type `a` (represented as `Just a`), or it is empty (represented as `Nothing`). Using `Maybe` is a good way to deal with errors or exceptional cases without resorting to drastic measures such as `error`.


```

> inversesp :: Integral a => a -> [Maybe a]
> inversesp p = map ('inversep' p) [1..(p-1)]

*Ffield> inversesp 11
[Just 1,Just 6,Just 4,Just 3,Just 9,Just 2,Just 8,Just 7,Just 5,Just 10]
*Ffield> inversesp 9
[Just 1,Just 5,Nothing,Just 7,Just 2,Nothing,Just 4,Just 8]

```

2.2 Rational number reconstruction

2.2.1 A map from \mathbb{Q} to \mathbb{Z}_p

Let p be a prime. Now we have a map

$$- \text{ mod } p : \mathbb{Z} \rightarrow \mathbb{Z}_p; a \mapsto (a \text{ mod } p), \quad (2.71)$$

and a natural inclusion (or a forgetful map)⁶

$$\iota : \mathbb{Z}_p \hookrightarrow \mathbb{Z}. \quad (2.73)$$

Then we can define a map

$$- \text{ mod } p : \mathbb{Q} \rightarrow \mathbb{Z}_p \quad (2.74)$$

by⁷

$$q = \frac{a}{b} \mapsto (q \text{ mod } p) := ((a \times \iota(b^{-1} \text{ mod } p)) \text{ mod } p). \quad (2.75)$$

Example and implementation

An easy implementation is the followings:⁸

⁶ By introducing this forgetful map, we can use

$$\times : (\mathbb{Z}, \mathbb{Z}) \rightarrow \mathbb{Z} \quad (2.72)$$

of normal product on \mathbb{Z} in eq.(2.75).

⁷ This is an example of operator overloadings.

⁸ The backquotes makes any binary function infix operator. For example,

$$\text{add } 1 \ 2 == 1 \text{ 'add' } 2 \quad (2.76)$$

Similarly, use parenthesis we can use an infix binary operator to a function:

$$(+) \ 1 \ 2 == 1 + 2 \quad (2.77)$$

```

> -- A map from Q to Z_p, where p is a prime.
> modp
>   :: Ratio Int -> Int -> Maybe Int
> q 'modp' p
>   | coprime b p = Just $ (a * (bi 'mod' p)) 'mod' p
>   | otherwise   = Nothing
>   where
>     (a,b) = (numerator q, denominator q)
>     Just bi = b 'inversep' p
>
> -- When the denominator of q is not proportional to p, use this.
> modp'
>   :: Ratio Int -> Int -> Int
> q 'modp'' p = (a * (bi 'mod' p)) 'mod' p
>   where
>     (a,b) = (numerator q, denominator q)
>     bi = b 'inversep'' p

```

Let us consider a rational number $\frac{3}{7}$ on a finite field \mathbb{Z}_{11} :

Example: on \mathbb{Z}_{11}
 Consider $(3 \% 7)$.

```

*Ffield> let q = (3%7)
*Ffield> 3 'mod' 11
3
*Ffield> 7 'inversep' 11
Just 8
*Ffield> (3*8) 'mod' 11
2

```

For example, pick 7:

```

*Ffield> 7*8 == 11*5+1
True

```

Therefore, on \mathbb{Z}_{11} , $(7^{-1} \bmod 11)$ is equal to $(8 \bmod 11)$ and

$$\frac{3}{7} \in \mathbb{Q} \mapsto (3 \times (7^{-1} \bmod 11) \bmod 11) \quad (2.78)$$

$$= (3 \times 8) \bmod 11 \quad (2.79)$$

$$= 24 \bmod 11 \quad (2.80)$$

$$= 2 \bmod 11. \quad (2.81)$$

Haskell returns the same result

```
*Ffield> q 'modp' 11
Just 2
```

2.2.2 Reconstruction from \mathbb{Z}_p to \mathbb{Q}

Consider a rational number q and its image $a \in \mathbb{Z}_p$.

$$a := q \bmod p \quad (2.82)$$

The extended Euclidean algorithm can be used for guessing a rational number q from the images $a := q \bmod p$ of several primes p 's.

At each step, the extended Euclidean algorithm satisfies eq.(2.52).

$$a * s_i + p * t_i = r_i \quad (2.83)$$

Therefore

$$r_i = a * s_i \bmod p. \quad (2.84)$$

Hence $\frac{r_i}{s_i}$ is a possible guess for q . We take

$$r_i^2, s_i^2 < p \quad (2.85)$$

as the termination condition for this reconstruction.

Haskell implementation

Let us first try to reconstruct from the image $(\frac{1}{3} \bmod p)$ of some prime p . Here we choose three primes

```
Reconstruction Z_p -> Q
*Ffield> let q = (1%3)
*Ffield> take 3 $ dropWhile (<100) primes
[101,103,107]
```

The following images are basically given by the first elements of second lists (s_0 's):

```
*Ffield> q 'modp' 101
34
*ffield> let try x = exGCD' (q 'modp' x) x
*ffield> try 101
([0,2,1,33],[34,101,34,33,1],[1,0,1,-2,3,-101],[0,1,0,1,-1,34])
*ffield> try 103
([0,1,2,34],[69,103,69,34,1],[1,0,1,-1,3,-103],[0,1,0,1,-2,69])
*ffield> try 107
([0,2,1,35],[36,107,36,35,1],[1,0,1,-2,3,-107],[0,1,0,1,-1,36])
```

Look at the first hit of termination condition eq.(2.85), $r_4 = 1$ and $s_4 = 3$ of \mathbb{Z}_{101} . The same facts on \mathbb{Z}_{103} and \mathbb{Z}_{107} give us the same guess $\frac{1}{3}$, and that the reconstructed number.

From the above observations we can make a simple `guess` function:

```
> -- This is guess function without Chinese Remainder Theorem.
> guess
>   :: Integral t =>
>     (Maybe t, t)      -- (q 'modp' p, p)
>   -> Maybe (Ratio t, t)
> guess (Nothing, _) = Nothing
> guess (Just a, p) = let (_,rs,ss,_) = exGCD' a p in
>   Just (select rs ss p, p)
>   where
>     select
>       :: Integral t =>
>         [t] -> [t] -> t -> Ratio t
>     select [] _ _ = 0%1
>     select (r:rs) (s:ss) p
>       | s /= 0 && r*r <= p && s*s <= p = r% s
>       | otherwise                      = select rs ss p
```

We put a list of big primes as follows.

```
> -- Hard code of big primes
> -- We have chosen a finite number (100) version.
> bigPrimes :: [Int]
> bigPrimes = take 100 $ dropWhile (<10^4) primes
```

```

*Ffield> bigPrimes
[10007,10009,10037,10039,10061,10067,10069,10079,10091,10093,10099,10103
,10111,10133,10139,10141,10151,10159,10163,10169,10177,10181,10193,10211
,10223,10243,10247,10253,10259,10267,10271,10273,10289,10301,10303,10313
,10321,10331,10333,10337,10343,10357,10369,10391,10399,10427,10429,10433
,10453,10457,10459,10463,10477,10487,10499,10501,10513,10529,10531,10559
,10567,10589,10597,10601,10607,10613,10627,10631,10639,10651,10657,10663
,10667,10687,10691,10709,10711,10723,10729,10733,10739,10753,10771,10781
,10789,10799,10831,10837,10847,10853,10859,10861,10867,10883,10889,10891
,10903,10909,10937,10939
]

```

This choice of primes of order $O(10^4)$ let our `guess` function reconstruct rational numbers up to

$$\frac{O(10^2)}{O(10^2)}. \quad (2.86)$$

Good and bad examples

Our `guess` function can find correct answer from the images of $\frac{12}{13}$.

```

*Ffield> let knownData q = zip (map (modp q) bigPrimes) bigPrimes
*Ffield> let ds = knownData (12%13)
*Ffield> map guess ds
[Just (12 % 13,10007)
,Just (12 % 13,10009)
,Just (12 % 13,10037)
,Just (12 % 13,10039) ..

```

However, for $\frac{112}{113}$, it gets wrong answer.

```

*Ffield> let ds' = knownData (112%113)
*Ffield> map guess ds'
[Just ((-39) % 50,10007)
,Just ((-41) % 48,10009)
,Just ((-69) % 20,10037)
,Just ((-71) % 18,10039) ..

```

A solution of this problem is next subsection.

We choose 3 times match as the termination condition.

```

> matches3 :: Eq a => [a] -> a
> matches3 (a:bb@(b:c:cs))
>   | a == b && b == c = a
>   | otherwise       = matches3 bb

```

Finally, we can check our gadgets.

What we know is a list of ($q \bmod p$) and prime p for several (big) primes.

```

*Ffield> let q = 10%19
*Ffield> let knownData = zip (map (modp q) bigPrimes) bigPrimes
*Ffield> take 3 knownData
[(614061,897473),(377894,897497),(566842,897499)]
*Ffield> matches3 $ map (fst . guess) knownData
10 % 19

```

The following is the function we need, its input is the list of tuple which first element is the image in \mathbb{Z}_p and second element is that prime p .

```

> reconstruct :: Integral a =>
>               [(a, a)] -- :: [(Z_p, primes)]
>               -> Ratio a
> reconstruct aps = matches3 $ map (fst . guess) aps

```

Here is a naive test:

```

> let qs = [1 % 3, 10 % 19, 41 % 17, 30 % 311, 311 % 32
>           , 869 % 232, 778 % 123, 331 % 739]
> let modmap q = zip (map (modp q) bigPrimes) bigPrimes
> let longList = map modmap qs
> map reconstruct longList
[1 % 3, 10 % 19, 41 % 17, 30 % 311, 311 % 32
, 869 % 232, 778 % 123, 331 % 739]
> it == qs
True

```

For later use, let us define

```

> imagesAndPrimes :: Rational -> [(Integer, Integer)]
> imagesAndPrimes q = zip (map (modp q) bigPrimes) bigPrimes

```

to generate a list of images (of our target rational number) in \mathbb{Z}_p and the base primes.

As another example, we have slightly involved function:

```

> matches3' :: Eq a => [(a, t)] -> (a, t)
> matches3' (a0@(a,_):bb@((b,_):(c,_):cs))
>   | a == b && b == c = a0
>   | otherwise       = matches3' bb

```

Let us see the first good guess, Haskell tells us that in order to reconstruct, say $\frac{331}{739}$, we should take three primes start from 614693:

```

*Ffield> let knowData q = zip (map (modp q) primes) primes
*Ffield> matches3' $ map guess $ knowData (331%739)
(331 % 739,614693)
(18.31 secs, 12,393,394,032 bytes)

*Ffield> matches3' $ map guess $ knowData (11%13)
(11 % 13,311)
(0.02 secs, 2,319,136 bytes)
*Ffield> matches3' $ map guess $ knowData (1%13)
(1 % 13,191)
(0.01 secs, 1,443,704 bytes)
*Ffield> matches3' $ map guess $ knowData (1%3)
(1 % 3,13)
(0.01 secs, 268,592 bytes)
*Ffield> matches3' $ map guess $ knowData (11%31)
(11 % 31,1129)
(0.03 secs, 8,516,568 bytes)
*Ffield> matches3' $ map guess $ knowData (12%312)
(1 % 26,709)

```

A problem

Since our choice of `bigPrimes` are order 10^6 , our reconstruction can fail for rational numbers of

$$\frac{O(10^3)}{O(10^3)}, \quad (2.87)$$

say

```

*Ffield> let q = 895%922
*Ffield> let knownData = imagesAndPrimes q
*Ffield> take 4 knownData
[(882873,897473)

```

```
, (365035, 897497)
, (705735, 897499)
, (511060, 897517)
]
*Ffield> map guess it
[((-854) % 123, 897473)
, ((-656) % 327, 897497)
, ((-192) % 805, 897499)
, ((-491) % 497, 897517)
]
```

We can solve this by introducing the following theorem.

2.2.3 Chinese remainder theorem

From wikipedia⁹

There are certain things whose number is unknown. If we count them by threes, we have two left over; by fives, we have three left over; and by sevens, two are left over. How many things are there?

Here is a solution with Haskell, using list comprehension.

```
*Ffield> let lst = [n | n <- [0..], mod n 3 == 2, mod n 5 == 3, mod n 7 == 2]
*Ffield> head lst
23
```

We define an infinite list of natural numbers that satisfy

$$n \bmod 3 = 2, n \bmod 5 = 3, n \bmod 7 = 2. \quad (2.88)$$

Then take the first element, and this is the answer.

Claim

The statement for binary case is the following. Let $n_1, n_2 \in \mathbb{Z}$ be coprime, then for arbitrary $a_1, a_2 \in \mathbb{Z}$, the following a system of equations

$$x = a_1 \bmod n_1 \quad (2.89)$$

$$x = a_2 \bmod n_2 \quad (2.90)$$

have a unique solution modular $n_1 * n_2$ ¹⁰.

⁹ https://en.wikipedia.org/wiki/Chinese_remainder_theorem

¹⁰ Note that, this is equivalent that there is a unique solution a in

$$0 \leq a < n_1 \times n_2. \quad (2.91)$$

Proof

(existence) With §2.1.4, there are $m_1, m_2 \in \mathbb{Z}$ s.t.

$$n_1 * m_1 + n_2 * m_2 = 1. \quad (2.92)$$

Now we have

$$n_1 * m_1 = 1 \pmod{n_2} \quad (2.93)$$

$$n_2 * m_2 = 1 \pmod{n_1} \quad (2.94)$$

that is¹¹

$$m_1 = n_1^{-1} \pmod{n_2} \quad (2.95)$$

$$m_2 = n_2^{-1} \pmod{n_1}. \quad (2.96)$$

Then

$$a := a_1 * n_2 * m_2 + a_2 * n_1 * m_1 \pmod{(n_1 * n_2)} \quad (2.97)$$

is a solution.

(uniqueness) If a' is also a solution, then

$$a - a' = 0 \pmod{n_1} \quad (2.98)$$

$$a - a' = 0 \pmod{n_2}. \quad (2.99)$$

Since n_1 and n_2 are coprime, i.e., no common divisors, this difference is divisible by $n_1 * n_2$, and

$$a - a' = 0 \pmod{(n_1 * n_2)}. \quad (2.100)$$

Therefore, the solution is unique modular $n_1 * n_2$.

■

Generalization

Given $a \in \mathbb{Z}_n$ of pairwise coprime numbers

$$n := n_1 * \cdots * n_k, \quad (2.101)$$

a system of equations

$$a_i = a \pmod{n_i} \quad (2.102)$$

¹¹ Here we have used slightly different notions from 1. m_1 in 1 is our m_2 times our n_2 .

have a unique solution

$$a = \sum_i m_i a_i \pmod n, \quad (2.103)$$

where

$$m_i = \left(\frac{n_i}{n} \pmod{n_i} \right) \frac{n}{n_i} \Big|_{i=1}^k. \quad (2.104)$$

Haskell implementation

Let us see how our naive `guess` function fail one more time. We make a helper function for tests.

```
> imagesAndPrimes :: Ratio Int -> [(Maybe Int, Int)]
> imagesAndPrimes q = zip (map (modp q) bigPrimes) bigPrimes

*Ffield> let q = 895%922
*Ffield> let knownData = imagesAndPrimes q
*Ffield> let [(a1,p1),(a2,p2)] = take 2 knownData
*Ffield> take 2 knownData
[(Just 6003,10007),(Just 9782,10009)]
*Ffield> map guess it
[Just ((-6) % 5,10007),Just (21 % 44,10009)]
```

It suffices to make a binary version of Chinese Remainder theorem in Haskell:

Our data is a list of the type

```
[(Maybe Int, Int)]
```

In order to use CRT, we should cast its type.

```
> toInteger2 :: [(Maybe Int, Int)] -> [(Maybe Integer, Integer)]
> toInteger2 = map helper
>   where
>     helper (x,y) = (fmap toInteger x, toInteger y)
>
> crtRec' :: Integral a => (Maybe a, a) -> (Maybe a, a) -> (Maybe a, a)
> crtRec' (Nothing,p) (_,q)          = (Nothing, p*q)
> crtRec' (_,p)      (Nothing,q)    = (Nothing, p*q)
> crtRec' (Just a1,p1) (Just a2,p2) = (Just a,p)
```

```

> where
>   a = (a1*p2*m2 + a2*p1*m1) 'mod' p
>   Just m1 = p1 'inversep' p2
>   Just m2 = p2 'inversep' p1
>   p = p1*p2

```

`crtRec'` function takes two tuples of image in \mathbb{Z}_p and primes, and returns these combination.

Now let us fold.

```

*Ffield> let ds = imagesAndPrimes (1123%1135)
*Ffield> map guess ds
[Just (25 % 52,10007)
 ,Just ((-81) % 34,10009)
 ,Just ((-88) % 63,10037) ..

*Ffield> matches3 it
Nothing

*Ffield> scanl1 crtRec' ds

*Ffield> scanl1 crtRec' . toInteger2 $ ds
[(Just 3272,10007)
 ,(Just 14913702,100160063)
 ,(Just 298491901442,1005306552331) ..

*Ffield> map guess it
[Just (25 % 52,10007)
 ,Just (1123 % 1135,100160063)
 ,Just (1123 % 1135,1005306552331)
 ,Just (1123 % 1135,10092272478850909) ..

*Ffield> matches3 it
Just (1123 % 1135,100160063)

```

Schematically, this `scanl1 f` function takes

$$[d_0, d_1, d_2, d_3, \dots] \quad (2.105)$$

and returns

$$[d_0, f(d_0, d_1), f(f(d_0, d_1), d_2), f(f(f(d_0, d_1), d_2), d_3), \dots] \quad (2.106)$$

We have used another higher order function which is slightly modified from standard definition:

```
> -- Strict zipWith, from:
> --   http://d.hatena.ne.jp/kazu-yamamoto/touch/20100624/1277348961
> zipWith' :: (a -> b -> c) -> [a] -> [b] -> [c]
> zipWith' f (a:as) (b:bs) = (x 'seq' x) : zipWith' f as bs
>   where x = f a b
> zipWith' _ _ _ = []
```

Let us check our implementation.

```
*Ffield> let q = 895%922
*Ffield> let knownData = imagesAndPrimes q
*Ffield> take 4 knownData
[(882873,897473)
,(365035,897497)
,(705735,897499)
,(511060,897517)
]
*Ffield> pile crtRec' it
[(882873,897473)
,(86488560937,805479325081)
,(397525881357811624,722916888780872419)
,(232931448259966259937614,648830197267942270883623)
]
*Ffield> map guess it
[((-854) % 123,897473)
,(895 % 922,805479325081)
,(895 % 922,722916888780872419)
,(895 % 922,648830197267942270883623)]
```

So on a product ring $\mathbb{Z}_{805479325081}$, we get the right answer.

2.2.4 reconstruct: from image in \mathbb{Z}_p to rational number

From above discussion, here we define a function which takes a list of images in \mathbb{Z}_p and returns the rational number. It, basically, takes a list of image (of our target rational number) and primes, then applying Chinese Remainder theorem recursively, return several guess of rational number.

We should determine the number of matches to cover the range of machine size integer, i.e., Int of Haskell.

```
*Ffield> let mI = maxBound :: Int
*Ffield> mI == 2^63-1
True
*Ffield> logBase 10 (fromIntegral mI)
18.964889726830812
```

Since our choice of bigPrimes are

```
0(10^4)
```

5 times is enough to cover the machine size integers.

```
> reconstruct :: [(Maybe Int, Int)] -> Maybe (Ratio Integer)
> reconstruct = matches 5 . makeList -- 5 times match
>   where
>     matches n (a:as)
>       | all (a==) $ take (n-1) as = a
>       | otherwise                  = matches n as
>
>     makeList = map (fmap fst . guess) . scanl1 crtRec' . toInteger2
>               . filter (isJust . fst)

> reconstruct' :: [(Maybe Int, Int)] -> Maybe (Ratio Int)
> reconstruct' = fmap coercion . reconstruct
>   where
>     coercion :: Ratio Integer -> Ratio Int
>     coercion q = (fromInteger . numerator $ q)
>                  % (fromInteger . denominator $ q)
```

```
*Ffield> let q = 513197683989569 % 1047805145658 :: Ratio Int
*Ffield> let ds = imagesAndPrimes q
*Ffield> let answer = fmap fromRational . reconstruct $ ds
*Ffield> answer :: Maybe (Ratio Int)
Just (513197683989569 % 1047805145658)
```

Here is some random checks and results.

```
-- QuickCheck
```

```
> prop_rec :: Ratio Int -> Bool
> prop_rec q = Just q == answer
>   where
>     answer :: Maybe (Ratio Int)
>     answer = fmap fromRational . reconstruct $ ds
>     ds = imagesAndPrimes q

*Ffield> quickCheckWith stdArgs { maxSuccess = 100000 } prop_rec
+++ OK, passed 100000 tests.
```

Chapter 3

Implementation

3.1 An expression for polynomials in Haskell

3.1.1 A polynomial as a list of coefficients: `Polynomials.hs`

We use a list of rational numbers as an expression for a polynomial. For the detail, see the reference 4, but we basically represent a univariate polynomial as its coefficients list.

Listing 3.1: `Polynomials.hs`

```
1  -- Polynomials.hs
2  -- http://homepages.cwi.nl/~jve/rcrh/Polynomials.hs
3
4  module Polynomials where
5
6  default (Integer, Rational, Double)
7
8  -- scalar multiplication
9  infixl 7 .*
10 (.*) :: Num a => a -> [a] -> [a]
11 c .* []      = []
12 c .* (f:fs) = c*f : c .* fs
13
14 z :: Num a => [a]
15 z = [0,1]
16
17 -- polynomials, as coefficients lists
18 instance (Num a, Ord a) => Num [a] where
19     fromInteger c = [fromInteger c]
20     -- operator overloading
21     negate []      = []
```

```

22  negate (f:fs) = (negate f) : (negate fs)
23
24  signum [] = []
25  signum gs
26    | signum (last gs) < (fromInteger 0) = negate z
27    | otherwise = z
28
29  abs [] = []
30  abs gs
31    | signum gs == z = gs
32    | otherwise      = negate gs
33
34  fs      + []      = fs
35  []      + gs      = gs
36  (f:fs) + (g:gs) = f+g : fs+gs
37
38  fs      * []      = []
39  []      * gs      = []
40  (f:fs) * gg@(g:gs) = f*g : (f .* gs + fs * gg)
41
42  delta :: (Num a, Ord a) => [a] -> [a]
43  delta = ([1,-1] *)
44
45  shift :: [a] -> [a]
46  shift = tail
47
48  p2fct :: Num a => [a] -> a -> a
49  p2fct [] x = 0
50  p2fct (a:as) x = a + (x * p2fct as x)
51
52  comp :: (Eq a, Num a, Ord a) => [a] -> [a] -> [a]
53  comp _ [] = error ".."
54  comp [] _ = []
55  comp (f:fs) g0@(0:gs) = f : gs * (comp fs g0)
56  comp (f:fs) gg@(g:gs) = ([f] + [g] * (comp fs gg))
57                        + (0 : gs * (comp fs gg))
58
59  deriv :: Num a => [a] -> [a]
60  deriv [] = []
61  deriv (f:fs) = deriv1 fs 1
62  where
63    deriv1 [] _ = []
64    deriv1 (g:gs) n = n*g : deriv1 gs (n+1)

```

Note that the above operators are overloaded, say $(*)$, $f*g$ is a multipli-

cation of two numbers but `fs*gg` is a multiplication of two list of coefficients. We can not extend this overloading to scalar multiplication, since Haskell type system takes the operands of `(*)` the same type

$$(*) :: \text{Num } a \Rightarrow a \rightarrow a \rightarrow a \quad (3.1)$$

```
> -- scalar multiplication
> infixl 7 .*
> (.*) :: Num a => a -> [a] -> [a]
> c .* []      = []
> c .* (f:fs) = c*f : c .* fs
```

Let us see few examples. If we take a scalar multiplication, say

$$3 * (1 + 2z + 3z^2 + 4z^3) \quad (3.2)$$

the result should be

$$3 * (1 + 2z + 3z^2 + 4z^3) = 3 + 6z + 9z^2 + 12z^3 \quad (3.3)$$

In Haskell

```
*Univariate> 3 .* [1,2,3,4]
[3,6,9,12]
```

and this is exactly same as map with section:

```
*Univariate> map (3*) [1,2,3,4]
[3,6,9,12]
```

When we multiply two polynomials, say

$$(1 + 2z) * (3 + 4z + 5z^2 + 6z^3) \quad (3.4)$$

the result should be

$$\begin{aligned} (1 + 2z) * (3 + 4z + 5z^2 + 6z^3) &= 1 * (3 + 4z + 5z^2 + 6z^3) + 2z * (3 + 4z + 5z^2 + 6z^3) \\ &= 3 + (4 + 2 * 3)z + (5 + 2 * 4)z^2 + (6 + 2 * 5)z^3 + 2 * 6z^4 \\ &= 3 + 10z + 13z^2 + 16z^3 + 12z^4 \end{aligned} \quad (3.5)$$

In Haskell,

```
*Univariate> [1,2] * [3,4,5,6]
[3,10,13,16,12]
```

Now the (dummy) variable is given as

```
> -- z of f(z), variable
> z :: Num a => [a]
> z = [0,1]
```

A polynomial of degree R is given by a finite sum of the following form:

$$f(z) := \sum_{i=0}^R c_i z^i. \quad (3.6)$$

Therefore, it is natural to represent $f(z)$ by a list of coefficient $\{c_i\}_i$. Here is the translator from the coefficient list to a polynomial function:

```
> p2fct :: Num a => [a] -> a -> a
> p2fct [] x = 0
> p2fct (a:as) x = a + (x * p2fct as x)
```

This gives us¹

```
*Univariate> take 10 $ map (p2fct [1,2,3]) [0..]
[1,6,17,34,57,86,121,162,209,262]
*Univariate> take 10 $ map (\n -> 1+2*n+3*n^2) [0..]
[1,6,17,34,57,86,121,162,209,262]
```

3.2 Univariate (1 variable) case

The code is on §4.3. Here we declare a special data type.

```
> -- using record syntax
> data PDiff
>   = PDiff { points      :: (Int, Int) -- end points
```

¹ Here we have used lambda, or so called anonymous function. From <http://learnyouahaskell.com/higher-order-functions>

To make a lambda, we write a λ (because it kind of looks like the greek letter lambda if you squint hard enough) and then we write the parameters, separated by spaces.

For example,

$$f(x) := x^2 + 1 \quad (3.7)$$

$$f := \lambda x. x^2 + 1 \quad (3.8)$$

are the same definition.

```

>           , value      :: Int      -- Zp value
>           , basePrime :: Int
>         }
>   deriving (Show, Read)

```

This is a hybrid data which has both \mathbb{Z}_p value and two indices for finite difference analysis.

3.2.1 The flow

Both Newton and Thiele interpolation, we use the same flow. Initially, take first 3 elements, and check whether they are constants or not. If we do not have 3 coincidence, we put a new data point, and build the "triangle." For example, if 4th depth [r26, r15, r04] is not constant list:

```

[[f6, f5, f4, f3, f2, f1, f0 ]
,[r56, r45, r34, r23, r12, r01]
,[r46, r35, r24, r13, r02]
,[r36, r25, r14, r03]
,[r26, r15, r04]
]

```

take a new data f7

```

f7 [[f6, f5, f4, f3, f2, f1, f0]
    ,[r56, r45, r34, r23, r12, r01]
    ,[r46, r35, r24, r13, r02]
    ,[r36, r25, r14, r03]
    ,[r26, r15, r04]
]

```

Taking the head elements of each sublists, we can build the new heads for this new f7

```
[r67, r57, r37, r27]
```

Attaching this new heads, we have

```

[[f7, f6, f5, f4, f3, f2, f1, f0]
,[r67, r56, r45, r34, r23, r12, r01]
,[r57, r46, r35, r24, r13, r02]
,[r47, r36, r25, r14, r03]
,[r37, r26, r15, r04]
]

```

Using last two sublists, we build new 3 elements

```
[r27, r16, r05]
```

and

```
[[f7, f6, f5, f4, f3, f2, f1, f0]
,[r67, r56, r45, r34, r23, r12, r01]
,[r57, r46, r35, r24, r13, r02]
,[r47, r36, r25, r14, r03]
,[r37, r26, r15, r04]
,[r27, r16, r05]
]
```

Then we check the termination condition for this new last list.

3.3 2 variable case

The code is on §4.4. The reconstruction function has the following type:

```
> twoVariableRational
>   :: (Q -> Q -> Q) -- 2var function
>   -> [Q]           -- safe ys
>   -> (Maybe [[Ratio Int]], Maybe [[Ratio Int]])
```

It takes an unknown 2 variable function and safe y's, and returns the numerator and denominator. With this safe y's, we take

$$(1, y), y \in \text{safe y's} \quad (3.9)$$

as the representative, that is, for a representative $(1, y)$ we apply univariate rational functional reconstruction over

$$\{(t, y * t) \mid t \in 0, 1, 2 \dots\} \quad (3.10)$$

to see the evolution of coefficients.

Chapter 4

Codes

4.1 Ffield.lhs

Listing 4.1: Ffield.lhs

```
1 Ffield.lhs
2
3 https://arxiv.org/pdf/1608.01902.pdf
4
5 > module Ffield where
6
7 > import Data.Ratio
8 > import Data.Maybe
9 > import Data.Numbers.Primes
10 > import Test.QuickCheck
11
12 > -- Euclidian algorithm.
13 > myGCD :: Integral a => a -> a -> a
14 > myGCD a b
15 >   | b < 0 = myGCD a (-b)
16 > myGCD a b
17 >   | a == b = a
18 >   | b > a = myGCD b a
19 >   | b < a = myGCD (a-b) b
20
21 Consider a finite ring
22   Z_n := [0..(n-1)]
23 of some Int number.
24 If any non-zero element has its multiplication inverse,
25 then the ring is a field:
26
```

```

27 > -- Our target should be in Int.
28 > isField
29 >   :: Int -> Bool
30 > isField = isPrime
31
32 Here we would like to implement the extended Euclidean
    algorithm.
33 See the algorithm, examples, and pseudo code at:
34
35   https://en.wikipedia.org/wiki/
      Extended_Euclidean_algorithm
36   http://qiita.com/bra\_cat\_ket/items/205c19611e21f3d422b7
37
38 > exGCD'
39 >   :: (Integral n) =>
40 >     n -> n -> ([n], [n], [n], [n])
41 > exGCD' a b = (qs, rs, ss, ts)
42 >   where
43 >     qs = zipWith quot rs (tail rs)
44 >     rs = takeBefore (==0) r'
45 >     r' = steps a b
46 >     ss = steps 1 0
47 >     ts = steps 0 1
48 >
49 >     steps a b = rr
50 >     where
51 >       rr@(_:rs) = a:b: zipWith (-) rr (zipWith (*) qs
      rs)
52 >
53 > takeBefore
54 >   :: (a -> Bool) -> [a] -> [a]
55 > takeBefore p = foldr func []
56 >   where
57 >     func x xs
58 >       | p x      = []
59 >       | otherwise = x : xs
60 >
61 > -- Bezout's identity  $a*x + b*y = gcd\ a\ b$ 
62 > exGCD
63 >   :: Integral t =>
64 >     t -> t -> (t, t, t)
65 > exGCD a b = (g, x, y)
66 >   where
67 >     (_,r,s,t) = exGCD' a b
68 >     g = last r

```

```

69 > x = last . init $ s
70 > y = last . init $ t
71
72 > -- We use built-in function gcd.
73 > coprime
74 >   :: Integral a =>
75 >     a -> a -> Bool
76 > coprime a b = gcd a b == 1
77
78 > --  $a^{-1}$  (in  $Z_p$ ) == a 'inversep' p
79 > inversep
80 >   :: Integral a =>
81 >     a -> a -> Maybe a -- We also use in CRT.
82 > a 'inversep' p = let (g,x,_) = exGCD a p in
83 >   if (g == 1)
84 >     then Just (x 'mod' p) --  $g=1 \iff \text{coprime } a \text{ } p$ 
85 >     else Nothing
86 >
87 > -- If a is "safe" value, we can use this.
88 > inversep'
89 >   :: Int -> Int -> Int
90 > 0 'inversep' _ = error "inversep': zero division"
91 > a 'inversep' p = (x 'mod' p)
92 >   where
93 >     (_,x,_) = exGCD a p
94 >
95 > -- Returns a list of inveres of given ring  $Z_p$ .
96 > inversesp
97 >   :: Int -> [Maybe Int]
98 > inversesp p = map ('inversep' p) [1..(p-1)]
99 >
100 > -- A map from  $Q$  to  $Z_p$ , where  $p$  is a prime.
101 > modp
102 >   :: Ratio Int -> Int -> Maybe Int
103 > q 'modp' p
104 >   | coprime b p = Just $ (a * (bi 'mod' p)) 'mod' p
105 >   | otherwise   = Nothing
106 >   where
107 >     (a,b) = (numerator q, denominator q)
108 >     Just bi = b 'inversep' p
109 >
110 > -- When the denominator of q is not proprtional to p,
    use this.
111 > modp'
112 >   :: Ratio Int -> Int -> Int

```

```

113 > q 'modp' p = (a * (bi 'mod' p)) 'mod' p
114 >   where
115 >     (a,b) = (numerator q, denominator q)
116 >     bi = b 'inversep' p
117 >
118 > -- This is guess function without Chinese Remainder
    Theorem.
119 > guess
120 >   :: Integral t =>
121 >     (Maybe t, t)      -- (q 'modp' p, p)
122 >   -> Maybe (Ratio t, t)
123 > guess (Nothing, _) = Nothing
124 > guess (Just a, p) = let (_,rs,ss,_) = exGCD' a p in
125 >   Just (select rs ss p, p)
126 >   where
127 >     select
128 >       :: Integral t =>
129 >         [t] -> [t] -> t -> Ratio t
130 >     select [] _ _ = 0%1
131 >     select (r:rs) (s:ss) p
132 >       | s /= 0 && r*r <= p && s*s <= p = r%s
133 >       | otherwise                      = select rs ss
    p
134 >
135 > -- Hard code of big primes
136 > -- We have chosen a finite number (100) version.
137 > bigPrimes :: [Int]
138 > bigPrimes = take 100 $ dropWhile (<10^4) primes
139 > -- bigPrimes = take 100 $ dropWhile (< 10^6) primes
140
141 *Ffield> bigPrimes
142 [10007,10009,10037,10039,10061,10067,10069,10079,10091,10093,10099,10103,
143  ,10111,10133,10139,10141,10151,10159,10163,10169,10177,10181,10193,10211,
144  ,10223,10243,10247,10253,10259,10267,10271,10273,10289,10301,10303,10311,
145  ,10321,10331,10333,10337,10343,10357,10369,10391,10399,10427,10429,10433,
146  ,10453,10457,10459,10463,10477,10487,10499,10501,10513,10529,10531,10559,
147  ,10567,10589,10597,10601,10607,10613,10627,10631,10639,10651,10657,10663,
148  ,10667,10687,10691,10709,10711,10723,10729,10733,10739,10753,10771,10783,

```



```

149     ,10789,10799,10831,10837,10847,10853,10859,10861,10867,10883,10889,10891
150     ,10903,10909,10937,10939
151 ]
152
153 *Ffield> let knownData q = zip (map (modp q) bigPrimes)
      bigPrimes
154 *Ffield> let ds = knownData (12%13)
155 *Ffield> map guess ds
156 [Just (12 % 13,10007)
157  ,Just (12 % 13,10009)
158  ,Just (12 % 13,10037)
159  ,Just (12 % 13,10039) ..
160
161 *Ffield> let ds = knownData (112%113)
162 *Ffield> map guess ds
163 [Just ((-39) % 50,10007)
164  ,Just ((-41) % 48,10009)
165  ,Just ((-69) % 20,10037)
166  ,Just ((-71) % 18,10039) ..
167
168 --
169
170 Chinese Remainder Theorem, and its usage
171
172 > imagesAndPrimes
173 >   :: Ratio Int -> [(Maybe Int, Int)]
174 > imagesAndPrimes q = zip (map (modp q) bigPrimes)
      bigPrimes
175
176 *Ffield> let q = 895%922
177 *Ffield> let knownData = imagesAndPrimes q
178 *Ffield> let [(a1,p1),(a2,p2)] = take 2 knownData
179 *Ffield> take 2 knownData
180 [(Just 6003,10007),(Just 9782,10009)]
181 *Ffield> map guess it
182 [Just ((-6) % 5,10007),Just (21 % 44,10009)]
183
184 Our data is a list of the type
185 [(Maybe Int, Int)]
186 In order to use CRT, we should cast its type.
187
188 > toInteger2
189 >   :: [(Maybe Int, Int)] -> [(Maybe Integer, Integer)]
190 > toInteger2 = map helper

```

```

191 > where
192 >     helper (x,y) = (fmap toInteger x, toInteger y)
193 >
194 > crtRec'
195 >     :: Integral a =>
196 >     (Maybe a, a) -> (Maybe a, a) -> (Maybe a, a)
197 > crtRec' (Nothing,p) (_,q)      = (Nothing, p*q)
198 > crtRec' (_,p)      (Nothing,q) = (Nothing, p*q)
199 > crtRec' (Just a1,p1) (Just a2,p2) = (Just a,p)
200 >     where
201 >         a = (a1*p2*m2 + a2*p1*m1) `mod` p
202 >         Just m1 = p1 `inverse` p2
203 >         Just m2 = p2 `inverse` p1
204 >         p = p1*p2
205 >
206 > matches3
207 >     :: Eq a =>
208 >     [Maybe (a,b)] -> Maybe (a,b)
209 > matches3 (b1@(Just (q1,p1)):bb@((Just (q2,_)):(Just (q3
210 >     | q1==q2 && q2==q3 = b1
211 >     | otherwise       = matches3 bb
212 > matches3 _ = Nothing
213
214 *Ffield> let ds = imagesAndPrimes (1123%1135)
215 *Ffield> map guess ds
216 [Just (25 % 52,10007)
217 ,Just ((-81) % 34,10009)
218 ,Just ((-88) % 63,10037) ..
219
220 *Ffield> matches3 it
221 Nothing
222
223 *Ffield> scanl1 crtRec' . toInteger2 $ ds
224 [(Just 3272,10007)
225 ,(Just 14913702,100160063)
226 ,(Just 298491901442,1005306552331) ..
227
228 *Ffield> map guess it
229 [Just (25 % 52,10007)
230 ,Just (1123 % 1135,100160063)
231 ,Just (1123 % 1135,1005306552331)
232 ,Just (1123 % 1135,10092272478850909) ..
233
234 *Ffield> matches3 it

```

```

235     Just (1123 % 1135,100160063)
236
237 We should determine the number of matches to cover the
    range of machine size
238 Integer, i.e., Int of Haskell.
239
240 *Ffield> let mI = maxBound :: Int
241 *Ffield> mI == 2^63-1
242 True
243 *Ffield> logBase 10 (fromIntegral mI)
244 18.964889726830812
245
246 Since our choice of bigPrimes are
247 0(10^4)
248 5 times is enough to cover the machine size integers.
249
250 > reconstruct
251 >   :: [(Maybe Int, Int)] -> Maybe (Ratio Integer)
252 > -- reconstruct = matches 10 . makeList -- 10 times
    match
253 > reconstruct = matches 5 . makeList -- 5 times match
254 >   where
255 >     matches n (a:as)
256 >       | all (a==) $ take (n-1) as = a
257 >       | otherwise                  = matches n as
258 >
259 >     makeList = map (fmap fst . guess) . scanl1 crtRec'
    . toInteger2
260 >           . filter (isJust . fst)
261 >
262 > -- cast version
263 > reconstruct'
264 >   :: [(Maybe Int, Int)] -> Maybe (Ratio Int)
265 > reconstruct' = fmap coercion . reconstruct
266 >   where
267 >     coercion :: Ratio Integer -> Ratio Int
268 >     coercion q = (fromInteger . numerator $ q)
269 >                 % (fromInteger . denominator $ q)
270
271 *Ffield> let q = 895%922
272 *Ffield> let knownData = imagesAndPrimes q
273 *Ffield> reconstruct knownData
274 Just (895 % 922)
275
276 -- QuickCheck

```

```

277
278  *Ffield> let q = 513197683989569 % 1047805145658 ::
        Ratio Int
279  *Ffield> let ds = imagesAndPrimes q
280  *Ffield> let answer = fmap fromRational . reconstruct $
        ds
281  *Ffield> answer :: Maybe (Ratio Int)
282  Just (513197683989569 % 1047805145658)
283
284  > prop_rec :: Ratio Int -> Bool
285  > prop_rec q = Just q == answer
286  >   where
287  >     answer :: Maybe (Ratio Int)
288  >     answer = fmap fromRational . reconstruct $ ds
289  >     ds = imagesAndPrimes q
290
291  *Ffield> quickCheckWith stdArgs { maxSuccess = 100000 }
        prop_rec
292  +++ OK, passed 100000 tests.

```

4.2 Polynomials.hs

Listing 4.2: Polynomials.hs

```

1  -- Polynomials.hs
2  -- http://homepages.cwi.nl/~jve/rcrh/Polynomials.hs
3
4  module Polynomials where
5
6  default (Integer, Rational, Double)
7
8  -- scalar multiplication
9  infixl 7 .*
10 (.*) :: Num a => a -> [a] -> [a]
11 c .* []      = []
12 c .* (f:fs) = c*f : c .* fs
13
14 z :: Num a => [a]
15 z = [0,1]
16
17 -- polynomials, as coefficients lists
18 instance (Num a, Ord a) => Num [a] where
19   fromInteger c = [fromInteger c]
20   -- operator overloading
21   negate []     = []

```

```

22     negate (f:fs) = (negate f) : (negate fs)
23
24     signum [] = []
25     signum gs
26         | signum (last gs) < (fromInteger 0) = negate z
27         | otherwise = z
28
29     abs [] = []
30     abs gs
31         | signum gs == z = gs
32         | otherwise      = negate gs
33
34     fs      + []      = fs
35     []      + gs      = gs
36     (f:fs) + (g:gs) = f+g : fs+gs
37
38     fs      * []      = []
39     []      * gs      = []
40     (f:fs) * gg@(g:gs) = f*g : (f .* gs + fs * gg)
41
42     delta :: (Num a, Ord a) => [a] -> [a]
43     delta = ([1,-1] *)
44
45     shift :: [a] -> [a]
46     shift = tail
47
48     p2fct :: Num a => [a] -> a -> a
49     p2fct [] x = 0
50     p2fct (a:as) x = a + (x * p2fct as x)
51
52     comp :: (Eq a, Num a, Ord a) => [a] -> [a] -> [a]
53     comp _ [] = error ".."
54     comp [] _ = []
55     comp (f:fs) g0@(0:gs) = f : gs * (comp fs g0)
56     comp (f:fs) gg@(g:gs) = ([f] + [g] * (comp fs gg))
57                             + (0 : gs * (comp fs gg))
58
59     deriv :: Num a => [a] -> [a]
60     deriv [] = []
61     deriv (f:fs) = deriv1 fs 1
62     where
63         deriv1 [] _ = []
64         deriv1 (g:gs) n = n*g : deriv1 gs (n+1)

```

4.3 GUniFin.lhs

Listing 4.3: GUniFin.lhs

```

1  GUniFin.lhs
2
3  Non sequential inputs Newton-interpolation with finite
   fields.
4  Our target is a function
5    f :: Q -> Q
6  which means to determine (canonical) coefficients.
7  Accessible input is pairs of in-out, i.e., a (sub) graph
   of f.
8
9  > module GUniFin where
10 > --
11 > import Data.Ratio
12 > import Data.Maybe
13 > import Data.Either
14 > import Data.List
15 > import Control.Monad
16 > --
17 > import Polynomials
18 > import Ffield
19 > --
20 > type Q = Ratio Int    -- Rational fields
21 > type Graph = [(Q,Q)] -- [(x, f x) | x <- someFiniteRange
   ]
22 > --
23 > -- f [a,b,c ..] -> [(f a b), (f b c) ..]
24 > -- pair wise application
25 > map' :: (a -> a -> b) -> [a] -> [b]
26 > map' f as = zipWith f as (tail as)
27 >
28 > -- To select Z_p valid inputs.
29 > sample :: Int    -- prime
30 >         -> Graph -- increasing input
31 >         -> Graph
32 > sample p = filter ((< (fromIntegral p)) . fst)
33 >
34 > -- To eliminate (1%p) type "fake" infinity.
35 > -- After eliminating these, we can freely use 'modp',
   primed version.
36 > check :: Int    -- prime
37 >         -> Graph

```

```

38 >      -> Graph -- safe data sets
39 > check p = filter (not . isDanger p)
40 >   where
41 >     isDanger -- To detect (1%p) type infinity.
42 >       :: Int -- prime
43 >       -> (Q,Q) -> Bool
44 >     isDanger p (_, fx) = (d 'rem' p) == 0
45 >     where
46 >       d = denominator fx
47 >
48 > project :: Int -> (Q,Q) -> (Int, Int)
49 > project p (x, fx) -- for simplicity
50 >   | denominator x == 1 = (numerator x, fx 'modp' p)
51 >   | otherwise          = error "project: integer input?"
52 >
53 > -- From Graph to Zp (safe) values.
54 > onZp
55 >   :: Int          -- base prime
56 >   -> Graph
57 >   -> [(Int, Int)] -- in-out on Zp value
58 > onZp p = map (project p) . check p . sample p
59 >
60 > -- using record syntax
61 > data PDiff
62 >   = PDiff { points    :: (Int, Int) -- end points
63 >           , value     :: Int       -- Zp value
64 >           , basePrime :: Int
65 >           }
66 >   deriving (Show, Read)
67 >
68 > toPDiff
69 >   :: Int          -- prime
70 >   -> (Int, Int) -- in and out mod p
71 >   -> PDiff
72 > toPDiff p (x,fx) = PDiff (x,x) fx p
73 >
74 > newtonTriangleZp :: [PDiff] -> [[PDiff]]
75 > newtonTriangleZp fs
76 >   | length fs < 3 = []
77 >   | otherwise     = helper [sf3] (drop 3 fs)
78 >   where
79 >     sf3 = reverse . take 3 $ fs -- [[f2,f1,f0]]
80 >     helper fss [] = error "newtonTriangleZp: need more evaluation"

```

```

81 >     helper fss (f:fs)
82 >       | isConsts 3 . last $ fss = fss
83 >       | otherwise           = helper (add1 f fss)
      fs
84 >
85 > isConsts
86 >   :: Int -- 3times match
87 >   -> [PDiff] -> Bool
88 > isConsts n ds
89 >   | length ds < n = False
90 > -- isConsts n ds      = all (==1) $ take (n-1) ls
91 >   | otherwise       = all (==1) $ take (n-1) ls
92 >   where
93 >     (l:ls) = map value ds
94 >
95 > -- backward, each [PDiff] is decreasing inputs (i.e.,
      reversed)
96 > add1 :: PDiff -> [[PDiff]] -> [[PDiff]]
97 > add1 f [gs] = fgs : [zipWith bdiffStep fgs gs] --
      singleton
98 >   where
99 >     fgs = f:gs
100 > add1 f (gg@(g:gs) : hhs) -- gg is reversed order
101 >     = (f:gg) : add1 fg hhs
102 >   where
103 >     fg = bdiffStep f g
104 >
105 > -- backward
106 > bdiffStep :: PDiff -> PDiff -> PDiff
107 > bdiffStep (PDiff (y,y') g q) (PDiff (x,x') f p)
108 >   | p == q      = PDiff (x,y') finiteDiff p
109 >   | otherwise   = error "bdiffStep: different primes?"
110 >   where
111 >     finiteDiff = ((fg % xy') 'modp' p)
112 >     xy' = (x - y' 'mod' p)
113 >     fg = ((f-g) 'mod' p)
114 >
115 > graph2Zp :: Int -> Graph -> [(Int, Int)]
116 > graph2Zp p = onZp p . check p . sample p
117 >
118 > graph2PDiff :: Int -> Graph -> [PDiff]
119 > graph2PDiff p = map (toPDiff p) . graph2Zp p
120 >
121 > newtonTriangleZp' :: Int -> Graph -> [[PDiff]]
122 > newtonTriangleZp' p = newtonTriangleZp . graph2PDiff p

```



```

123 >
124 > newtonCoeffZp :: Int -> Graph -> [PDiff]
125 > newtonCoeffZp p = map head . newtonTriangleZp' p
126
127 *GUniFin> let gs = map (\x -> (x,x^2 + (1%2)*x + 1%3))
128                      [1,2,4,5,9,10,11] :: Graph
129 *GUniFin> newtonCoeffZp 101 gs
130 [PDiff {points = (9,9), value = 69, basePrime = 101}
131 ,PDiff {points = (5,9), value = 65, basePrime = 101}
132 ,PDiff {points = (4,9), value = 1, basePrime = 101}
133 ]
134 *GUniFin> map (\x -> (Just . value $ x, basePrime x))
135             it
136 [(Just 69,101),(Just 65,101),(Just 1,101)]
137 We take formally the canonical form on Zp,
138 then apply rational "number" reconstruction.
139
140 > n2cZp :: [PDiff] -> ([Int], Int)
141 > n2cZp graph = (helper graph, p)
142 >   where
143 >     p = basePrime . head $ graph
144 >     helper [d]     = [value d]
145 >     helper (d:ds) = map ('mod' p) $ ([value d] + (z *
146 >                                     - (map ('mod' p) (zd
147 >                                     .* next)))
148 >     where
149 >       zd = fst . points $ d
150 >       next = helper ds
151 > format :: ([Int],Int) -> [(Maybe Int, Int)]
152 > format (as,p) = [(return a,p) | a <- as]
153
154 *GUniFin> let gs = map (\x -> (x,x^2 + (1%2)*x + 1%3))
155                      [0,2,3,5,7,8,11] :: Graph
156 *GUniFin> newtonCoeffZp 10007 gs
157 [PDiff {points = (7,7), value = 8392, basePrime =
158     10007}
159 ,PDiff {points = (5,7), value = 5016, basePrime =
160     10007}
161 ,PDiff {points = (3,7), value = 1, basePrime = 10007}
162 ]
163 *GUniFin> n2cZp it
164 ([3336,5004,1],10007)

```

```

163 *GUniFin> format it
164 [(Just 3336,10007),(Just 5004,10007),(Just 1,10007)]
165 *GUniFin> map guess it
166 [Just (1 % 3,10007),Just (1 % 2,10007),Just (1 %
      1,10007)]
167
168 *GUniFin> let gs = map (\x -> (x,x^2 + (1%2)*x + 1%3))
169                        [0,2,3,5,7,8,11] :: Graph
170 *GUniFin> map guess . format . n2cZp . newtonCoeffZp
      10007 $ gs
171 [Just (1 % 3,10007),Just (1 % 2,10007),Just (1 %
      1,10007)]
172 *GUniFin> let gs = map (\x -> (x,x^5 + x^2 + (1%2)*x +
      1%3))
173                        [0,2,3,5,7,8,11,13,17,18,19,21,24,28,31,33,34]
      :: Graph
174
175 *GUniFin> map guess . format . n2cZp . newtonCoeffZp
      10007 $ gs
176 [Just (1 % 3,10007),Just (1 % 2,10007),Just (1 %
      1,10007)
177 ,Just (0 % 1,10007),Just (0 % 1,10007),Just (1 %
      1,10007)
178 ]
179
180 > preTrial gs p = format . n2cZp . newtonCoeffZp p $ gs
181
182 *GUniFin> let gs = map (\x -> (x,x^5 + x^2 + (1%2)*x +
      1%3))
183                        [0,2,3,5,7,8,11,13,17,18,19,21,24,28,31,33,34]
      :: Graph
184
185 *GUniFin> map reconstruct . transpose . map (preTrial
      gs) $ bigPrimes
186 [Just (1 % 3),Just (1 % 2),Just (1 % 1)
187 ,Just (0 % 1),Just (0 % 1),Just (1 % 1)
188 ]
189
190 Here is "a" final version, the univariate polynomial
      reconstruction
191 with finite fields.
192
193 > uniPolCoeff :: Graph -> Maybe [(Ratio Int)]
194 > uniPolCoeff gs
195 > = (mapM reconstruct' . transpose . map (preTrial gs))

```

```

bigPrimes
196
197 *GUniFin> let gs = map (\x -> (x,x^5 + x^2 + (1%2)*x +
198     1%3))
                                [0,2,3,5,7,8,11,13,17,18,19,21,24,28,31,33,34]
199
200     :: Graph
201 *GUniFin> gs
202 [(0 % 1,1 % 3),(2 % 1,112 % 3),(3 % 1,1523 % 6),(5 %
203     1,18917 % 6)
204 ,(7 % 1,101159 % 6),(8 % 1,98509 % 3),(11 % 1,967067 %
205     6)
206 ,(13 % 1,2228813 % 6),(17 % 1,8520929 % 6),(18 %
207     1,5669704 % 3)
208 ,(19 % 1,14858819 % 6),(21 % 1,24507317 % 6),(24 %
209     1,23889637 % 3)
210 ,(28 % 1,51633499 % 3),(31 % 1,171780767 % 6),(33 %
211     1,234818993 % 6)
212 ,(34 % 1,136309792 % 3)
213 ]
214 *GUniFin> uniPolCoeff gs
215 Just [1 % 3,1 % 2,1 % 1,0 % 1,0 % 1,1 % 1]
216
217 *GUniFin> let fs = map (\x -> (x,(3+x+(1%3)*x^9)/(1)))
218     [1,3..101] :: Graph
219 *GUniFin> uniPolCoeff fs
220 Just [3 % 1,1 % 1,0 % 1,0 % 1,0 % 1,0 % 1,0 % 1,0 % 1,0
221     % 1,1 % 3]
222 *GUniFin> let fs = map (\x -> (x,(3+x+(1%3)*x^10)/(1)))
223     [1,3..101] :: Graph
224 *GUniFin> uniPolCoeff fs
225 *** Exception: newtonBT: need more evaluation
226 CallStack (from HasCallStack):
227   error, called at GUniFin.lhs:79:23 in main:GUniFin
228 *GUniFin> let fs = map (\x -> (x,(3+x+(1%3)*x^10)/(1)))
229     [1,3..1001] :: Graph
230 *GUniFin> uniPolCoeff fs
231 *** Exception: newtonBT: need more evaluation
232 CallStack (from HasCallStack):
233   error, called at GUniFin.lhs:79:23 in main:GUniFin
234
235 Rough estimation says, in 64-bits system with sequential
236 inputs,
237 the upper limit of degree is about 15.
238 If we use non sequential inputs, this upper limit will go

```

```

        down.
231
232 -- up to here, polinomials
233 --
234 -- from now on, rational functions
235
236 Non sequential inputs Thiele-interpolation with finite
      fields.
237
238 Let me start naive rho with non-sequential inputs:
239
240 > -- over rational (infinite) field
241 > rho :: Graph -> Int -> [Q]
242 > rho gs 0 = map snd gs
243 > rho gs 1 = zipWith (/) xs' fs'
244 >   where
245 >     xs' = zipWith (-) xs (tail xs)
246 >     xs  = map fst gs
247 >     fs' = zipWith (-) fs (tail fs)
248 >     fs  = map snd gs
249 > rho gs n = zipWith (+) twoAbove oneAbove
250 >   where
251 >     twoAbove = zipWith (/) xs' rs'
252 >     xs' = zipWith (-) xs (drop n xs)
253 >     xs  = map fst gs
254 >     rs' = zipWith (-) rs (tail rs)
255 >     rs  = rho gs (n-1)
256 >     oneAbove = tail $ rho gs (n-2)
257
258 This works
259
260 *GUniFin> let func x = (1+x+2*x^2)/(3+2*x +(1%4)*x^2)
261 *GUniFin> let fs = map (\x -> (x, func x))
262                        [0,1,3,4,6,7,9,10,11,13,14,15,17,19,20]
                        :: Graph
263
264 *GUniFin> let r = rho fs
265 *GUniFin> r 0
266 [1 % 3,16 % 21,88 % 45,37 % 15,79 % 24,424 % 117,688 %
    165,211 % 48
    ,1016 % 221,1408 % 285,407 % 80,1864 % 357,2384 %
    437,424 % 75,821 % 143
267 ]
268 *GUniFin> r 1
269 [7 % 3,315 % 188,45 % 23,80 % 33,936 % 311,6435 %
    1756,880 % 199

```

```

270      ,10608 % 2137,62985 % 10804,4560 % 671,28560 %
          3821,156009 % 18260
271      ,32775 % 3244,10725 % 943
272      ]
273      *GUniFin> r 2
274      [(-604) % 159,5116 % 405,9458 % 1065,18962 % 2253,75244
          % 9171
275      ,117388 % 14439,174700 % 21603,243084 % 30151,329516 %
          40955
276      ,436876 % 54375,559148 % 69659,26491 % 3303,138404 %
          17267
277      ]
278      *GUniFin> r 3
279      [900 % 469,585 % 938,(-5805) % 938,(-19323) %
          938,(-23418) % 469
280      ,(-165867) % 1876,(-295485) % 1876,(-111560) %
          469,(-651015) % 1876
281      ,(-977265) % 1876,(-199317) % 268,(-278589) % 268
282      ]
283      *GUniFin> r 4
284      [8 % 1,8 % 1,8 % 1,8 % 1,8 % 1,8 % 1,8 % 1,8 % 1,8 %
          1,8 % 1,8 % 1]
285
286      But here is a corner case, an accidental match.
287      We should detect them and handle them safely.
288
289      *GUniFin> let func x = (x%(1+x^2))
290      *GUniFin> let fs = map (\x -> (x%1,func x)) [0..10]
291      *GUniFin> let r = rho fs
292      *GUniFin> r 0
293      [0 % 1,1 % 2,2 % 5,3 % 10,4 % 17,5 % 26
294      ,6 % 37,7 % 50,8 % 65,9 % 82,10 % 101
295      ]
296      *GUniFin> r 1
297      [2 % 1,(-10) % 1,(-10) % 1,(-170) % 11,(-442) % 19
298      ,(-962) % 29,(-1850) % 41,(-650) % 11,(-5330) %
          71,(-8282) % 89
299      ]
300      *GUniFin> r 2
301      [1 % 3,*** Exception: Ratio has zero denominator
302
303      --
304
305      > -- We have assumed our out-puts are safe, i.e. no fake
          infinity.

```

```

306 > initialThieleZp :: [PDiff] -> [[PDiff]]
307 > initialThieleZp fs
308 >   | isConsts 3 fs = [first]
309 >   | otherwise = [first, second]
310 >   where
311 >     first  = reverse . take 4 $ fs
312 >     second = map' recipDiff first
313
314 > {-
315 > -- To make safe initials.
316 > initialThieleTriangleZp :: [PDiff] -> [[PDiff]]
317 > initialThieleTriangleZp ff@(f:fs)
318 >   | isConsts 3 ff = [reverse $ take 3 ff]
319 >   | otherwise     = [[g,f],[h]]
320 >   where
321 >     g = firstDifferent f fs
322 >
323 >     firstDifferent _ []
324 >       = error "initialThieleTriangleZp: need more
325 > points"
325 >     firstDifferent f (g:gs)
326 >       = if (g' /= f') then g
327 >         else firstDifferent f gs
328 >     where
329 >       f' = value f
330 >       g' = value g
331 >
332 >     h = recipDiff g f
333 >
334 > -- to make safe first two stairs.
335 > initialThieleZp' :: [PDiff] -> [[PDiff]]
336 > initialThieleZp' fs
337 >   | isConsts 3 fs = [reverse $ take 3 fs]
338 >   | otherwise     = [firsts, seconds]
339 >   where
340 >     firsts = undefined
341 >     seconds = undefined
342 > -}
343
344 > -- reversed order
345 > recipDiff :: PDiff -> PDiff -> PDiff
346 > recipDiff (PDiff (_,z') u p) (PDiff (w,_) v q)
347 >   | p /= q = error "recipDiff: wrong base prime"
348 >   | otherwise = PDiff (w,z') r p
349 >   where

```

```

350 > r = ((zw) * (uv 'inversep' p)) 'mod' p
351 > zw = (z' - w) 'mod' p
352 > uv = (u - v) 'mod' p -- assuming (u-v) is not "
    zero"
353 >
354 > -- reciprocAdd1 :: PDiff -> ListZipper [PDiff] ->
    ListZipper [PDiff]
355 > -- reciprocAdd1 _ ([], sb) = ([], sb) -- reversed order
356 > -- reciprocAdd1 f ((gs@(g:_):hs:iss), [])
357 > -- = reciprocAdd1 k (iss, [(j:hs)
    , (f:gs)])
358 > -- where
359 > -- j = reciprocDiff f g
360 > -- k = addZp' j g
361 >
362 > addZp' :: PDiff -> PDiff -> PDiff
363 > addZp' (PDiff (x,y) v p) (PDiff (_,_) w q)
364 > | p /= q = error "addZp': wrong primes"
365 > | otherwise = PDiff (x,y) vw p
366 > where
367 > vw = (v + w) 'mod' p
368 >
369 > -- This takes new point and the heads, and returns the
    new heads.
370 > thieleHeads
371 > :: PDiff -- a new element rho8
372 > -> [PDiff] -- oldies [rho7, rho67, rho567,
    rho4567 ..]
373 > -> [PDiff] -- [rho8, rho78, rho678,
    rho5678 ..]
374 > thieleHeads _ [] = []
375 > thieleHeads f gg@(g:gs) = f : fg : helper fg gg
376 > where
377 > fg = reciprocDiff f g
378 >
379 > helper _ bs
380 > | length bs < 3 = []
381 > helper a (b:bs@(c:d:_)) = e : helper e bs
382 > where
383 > e = addZp' (reciprocDiff a c)
384 > b
385 >
386 > tHs :: PDiff -> [PDiff] -> [PDiff] -- reciprocal
    diff. part
387 > tHs _ [] = []

```

```

388 >   tHs f' hh@(h:hs) = fh : tHs fh hs
389 >   where
390 >       fh = recipDiff f' h
391 >
392 > thieleTriangle' :: [PDiff] -> [[PDiff]]
393 > thieleTriangle' fs
394 >   | length fs < 4 = []
395 >   | otherwise     = helper fourThree (drop 4 fs)
396 >   where
397 >       fourThree = initialThieleZp fs
398 >       helper fss []
399 >         | isConsts 3 . last $ fss = fss
400 >         | otherwise               = error "thieleTriangle
:need more inputs"
401 >       helper fss (g:gs)
402 >         | isConsts 3 . last $ fss = fss
403 >         | otherwise               = helper gfss gs
404 >       where
405 >         gfss = thieleComp g fss
406 >
407 > thieleComp :: PDiff -> [[PDiff]] -> [[PDiff]]
408 > thieleComp g fss = wholeButLast ++ [three]
409 >   where
410 >       wholeButLast = zipWith (:) hs fss
411 >       hs = thieleHeads g (map head fss)
412 >       three = fiveFour2three $ last2 wholeButLast
413 >       -- Finally from two stairs (5 and 4 elements),
414 >       -- we create the bottom 3 elements.
415 >
416 >       last2 :: [a] -> [a]
417 >       last2 [a,b] = [a,b]
418 >       last2 (_:bb@(_:_)) = last2 bb
419 >
420 > fiveFour2three -- This works!
421 >   :: [[PDiff]] -- 5 and 4, under last2
422 >   -> [PDiff]   -- 3
423 > fiveFour2three [ff@(_:fs), gg] = zipWith addZp' (map'
    recipDiff gg) fs
424 >
425 > thieleTriangle :: Graph -> Int -> [[PDiff]]
426 > thieleTriangle fs p = thieleTriangle' $ graph2PDiff p
    fs
427 >
428 > thieleCoeff' :: Graph -> Int -> [PDiff]
429 > thieleCoeff' fs = map last . thieleTriangle fs

```



```

430 >
431 > -- thieleCoeff'' fs p = a:b:(zipWith subZp bs as)
432 > thieleCoeff'' fs p
433 > | length (thieleCoeff' fs p) == 1 = thieleCoeff' fs p
434 > | otherwise = a:b:(zipWith subZp bs as)
435 > where
436 >   as@(a:b:bs) = thieleCoeff' fs p
437 > -- as@(a:b:bs) = firstReciprocalDifferences fs p
438 >
439 >   subZp :: PDiff -> PDiff -> PDiff
440 >   subZp (PDiff (x,y) v p) (PDiff (_,_) w q)
441 >     | p /= q = error "thieleCoeff: different primes
442 >       | otherwise = PDiff (x,y) ((v-w) `mod` p) p
443 >
444
445 > t2cZp
446 >   :: [PDiff] -- thieleCoeff'' fs p
447 >   -> (([Int],[Int]), Int) -- (rat-func, basePrime)
448 > t2cZp gs = (helper gs, p)
449 > where
450 >   p = basePrime . head $ gs
451 >   helper [n] = ((value n) `mod` p, [1])
452 >   helper [d,e] = ([d',1], [e']) -- base case
453 >   where
454 >     d' = ((d'*e) `mod` p) - xd `mod` p
455 >     d' = value d
456 >     e' = value e
457 >     xd = snd . points $ d
458 >   helper (d:ds) = (den', num)
459 >   where
460 >     (num, den) = helper ds
461 >     den' = map ('mod' p) $ (z * den) + (map ('mod'
462 >       p) $ num''-den'')
463 >     num'' = map ('mod' p) ((value d) .* num)
464 >     den'' = map ('mod' p) ((snd . points $ d) .*
465 >       den)
466 >
467 > -- pre "canonicalizer"
468 > beforeFormat' :: (([Int], [Int]), Int) -> (([Int], [Int
469 >   ]), Int)
470 > beforeFormat' ((num,(d:ds)), p) = ((num',den'), p)
471 > where
472 >   num' = map ('mod' p) $ di .* num
473 >   den' = 1: (map ('mod' p) $ di .* ds)

```

```

471 >      di      = d 'inversep' p
472 >
473 > format'
474 >      :: ([Int], [Int]), Int)
475 >      -> [(Maybe Int, Int)], [(Maybe Int, Int)]]
476 > format' ((num,den), p) = (format (num, p), format (den,
      p))
477
478 *GUniFin> let fs = map (\x -> (x,(1+x)/(2+x)))
      [0,2,3,4,6,8,9] :: Graph
479 *GUniFin> thieleCoeff'' fs 101
480 [PDiff {points = (0,0), value = 51, basePrime = 101}
481 ,PDiff {points = (0,2), value = 8, basePrime = 101}
482 ,PDiff {points = (0,3), value = 51, basePrime = 101}
483 ]
484 *GUniFin> t2cZp it
485 ([1,1],[2,1]),101)
486 *GUniFin> format' it
487 [(Just 1,101),(Just 1,101)]
488 ,[(Just 2,101),(Just 1,101)]
489 )
490 *GUniFin> format' . t2cZp . thieleCoeff'' fs $ 101
491 [(Just 1,101),(Just 1,101)],[(Just 2,101),(Just 1,101)
      ])
492 *GUniFin> format' . t2cZp . thieleCoeff'' fs $ 103
493 [(Just 1,103),(Just 1,103)],[(Just 2,103),(Just 1,103)
      ])
494 *GUniFin> format' . t2cZp . thieleCoeff'' fs $ 107
495 [(Just 1,107),(Just 1,107)],[(Just 2,107),(Just 1,107)
      ])
496
497 > ratCanZp
498 >      :: Graph -> Int -> [(Maybe Int, Int)], [(Maybe Int,
      Int)]]
499 > ratCanZp fs = format' . beforeFormat' . t2cZp .
      thieleCoeff'' fs
500
501 *GUniFin> let fivePrimes = take 5 bigPrimes
502 *GUniFin> let fs = map (\x -> (x,(1+x)/(2+x)))
      [0,2,3,4,6,8,9] :: Graph
503 *GUniFin> map (ratCanZp fs) fivePrimes
504 [(Just 5004,10007),(Just 5004,10007)]
505 ,[(Just 1,10007),(Just 5004,10007)]
506 )
507 ,[(Just 5005,10009),(Just 5005,10009)]

```

```

508     ,[(Just 1,10009),(Just 5005,10009)]
509     )
510     ,[(Just 5019,10037),(Just 5019,10037)]
511     ,[(Just 1,10037),(Just 5019,10037)]
512     )
513     ,[(Just 5020,10039),(Just 5020,10039)]
514     ,[(Just 1,10039),(Just 5020,10039)]
515     )
516     ,[(Just 5031,10061),(Just 5031,10061)]
517     ,[(Just 1,10061),(Just 5031,10061)]
518     )
519 ]
520 *GUniFin> map fst it
521 [[(Just 5004,10007),(Just 5004,10007)]
522  ,[(Just 5005,10009),(Just 5005,10009)]
523  ,[(Just 5019,10037),(Just 5019,10037)]
524  ,[(Just 5020,10039),(Just 5020,10039)]
525  ,[(Just 5031,10061),(Just 5031,10061)]
526 ]
527 *GUniFin> transpose it
528 [[(Just 5004,10007),(Just 5005,10009),(Just 5019,10037)
529   ,(Just 5020,10039),(Just 5031,10061)
530   ]
531  ,[(Just 5004,10007),(Just 5005,10009),(Just 5019,10037)
532   ,(Just 5020,10039),(Just 5031,10061)
533   ]
534  ]
535 *GUniFin> map reconstruct it
536 [Just (1 % 2),Just (1 % 2)]
537 *GUniFin> map (ratCanZp fs) fivePrimes
538 [[[(Just 5004,10007),(Just 5004,10007)]
539   ,[(Just 1,10007),(Just 5004,10007)]
540   )
541  ,[(Just 5005,10009),(Just 5005,10009)]
542   ,[(Just 1,10009),(Just 5005,10009)]
543   )
544  ,[(Just 5019,10037),(Just 5019,10037)]
545   ,[(Just 1,10037),(Just 5019,10037)]
546   )
547  ,[(Just 5020,10039),(Just 5020,10039)]
548   ,[(Just 1,10039),(Just 5020,10039)]
549   )
550  ,[(Just 5031,10061),(Just 5031,10061)]
551   ,[(Just 1,10061),(Just 5031,10061)]
552   )

```

```

553 ]
554 *GUniFin> map snd it
555 [[(Just 1,10007),(Just 5004,10007)]
556 ,[(Just 1,10009),(Just 5005,10009)]
557 ,[(Just 1,10037),(Just 5019,10037)]
558 ,[(Just 1,10039),(Just 5020,10039)]
559 ,[(Just 1,10061),(Just 5031,10061)]
560 ]
561 *GUniFin> transpose it
562 [[(Just 1,10007),(Just 1,10009),(Just 1,10037)
563 , (Just 1,10039),(Just 1,10061)
564 ]
565 ,[(Just 5004,10007),(Just 5005,10009),(Just 5019,10037)
566 , (Just 5020,10039),(Just 5031,10061)
567 ]
568 ]
569 *GUniFin> map reconstruct it
570 [Just (1 % 1),Just (1 % 2)]
571
572 > -- uniPolCoeff :: Graph -> Maybe [(Ratio Integer)]
573 > -- uniPolCoeff gs = sequence . map reconstruct .
    transpose . map (preTrial gs) $ bigPrimes
574
575 > -- Clearly this is double running implementation.
576 > uniRatCoeff
577 > :: Graph -> ([Maybe (Ratio Int)], [Maybe (Ratio Int)
    ])
578 > uniRatCoeff gs = (num, den)
579 >   where
580 >     (num,den) = (helper fst, helper snd)
581 >     helper third
582 >       = map reconstruct' . transpose
583 >       . map (third . ratCanZp gs) $ bigPrimes
584
585 *GUniFin> let fs = map (\x -> (x,(1+2*x+x^10)/(1+(3%2)*
    x+x^5))) [0..101] :: Graph
586 (0.01 secs, 44,232 bytes)
587 *GUniFin> uniRatCoeff fs
588 ([Just (1 % 1),Just (2 % 1),Just (0 % 1),Just (0 % 1),
    Just (0 % 1)
589 ,Just (0 % 1),Just (0 % 1),Just (0 % 1),Just (0 % 1),
    Just (0 % 1)
590 ,Just (1 % 1)
591 ]
592 ,[Just (1 % 1),Just (3 % 2),Just (0 % 1),Just (0 % 1),

```

```

        Just (0 % 1)
593      ,Just (1 % 1),Just (0 % 1),Just (0 % 1),Just (0 % 1),
        Just (0 % 1)
594    ]
595  )
596  (1.72 secs, 1,424,003,616 bytes)
597
598 > isJustZero n = Just (0%1) == n
599 >
600 > uniRatCoeffShort gs = (num', den')
601 >   where
602 >     (num, den) = uniRatCoeff gs
603 >     (num', den') = (helper num, helper den)
604 >     helper nd = filter (not . isJustZero . fst) $ zip
        nd [0..]
605
606 *GUniFin> let fs = map (\x -> (x,(1+2*x+x^10)/(1+(3%2)*
        x+x^5))) [0..101] :: Graph
607 (0.01 secs, 44,320 bytes)
608 *GUniFin> uniRatCoeff fs
609 ([Just (1 % 1),Just (2 % 1),Just (0 % 1),Just (0 % 1),
        Just (0 % 1)
610   ,Just (0 % 1),Just (0 % 1),Just (0 % 1),Just (0 % 1),
        Just (0 % 1)
611   ,Just (1 % 1)
612   ]
613  ,[Just (1 % 1),Just (3 % 2),Just (0 % 1),Just (0 % 1),
        Just (0 % 1)
614   ,Just (1 % 1),Just (0 % 1),Just (0 % 1),Just (0 % 1),
        Just (0 % 1)
615   ]
616  )
617 (1.72 secs, 1,424,009,472 bytes)
618 *GUniFin> uniRatCoeffShort fs
619 ([((Just (1 % 1),0),(Just (2 % 1),1),(Just (1 % 1),10))
620  ,[(Just (1 % 1),0),(Just (3 % 2),1),(Just (1 % 1),5)]
621  )
622  (1.74 secs, 1,422,577,184 bytes)
623
624 > uniRatCoeff'
625 >   :: Graph -> (Maybe [Ratio Int], Maybe [Ratio Int])
626 > uniRatCoeff' gs = (num', den')
627 >   where
628 >     (num, den) = uniRatCoeff gs
629 >     num' = sequence num

```

```

630 > den' = sequence den
631
632 > func2graph :: (Q -> Q) -> [Q] -> Graph
633 > func2graph f xs = [(x, f x) | x <- xs]
634
635 *GUniFin> func2graph g [0,3..30]
636 [(0 % 1,0 % 1),(3 % 1,27 % 64),(6 % 1,216 % 343),(9 %
637 1,729 % 1000)
638 ,(12 % 1,1728 % 2197),(15 % 1,3375 % 4096),(18 % 1,5832
639 % 6859)
640 ,(21 % 1,9261 % 10648),(24 % 1,13824 % 15625),(27 %
641 1,19683 % 21952)
642 ,(30 % 1,27000 % 29791)
643 ]
644 (0.01 secs, 363,080 bytes)
645 *GUniFin> uniRatCoeffShort it
646 [(Just (1 % 1),3)]
647 ,[(Just (1 % 1),0),(Just (3 % 1),1),(Just (3 % 1),2),(
648 Just (1 % 1),3)]
649 )
650 (0.30 secs, 231,980,488 bytes)
651
652 > -- Up to degree~100 version.
653 > ratFunc2Coeff
654 :: (Q -> Q) -- rational function
655 -> (Maybe [Ratio Int], Maybe [Ratio Int])
656 > ratFunc2Coeff f = uniRatCoeff' . func2graph f $
657 [0..100]
658
659 --
660
661 We want to use safe list, i.e., the given graph as much
662 as possible.
663 So, the easiest way could be
664 pick a prime
665 construct Thiele triangle up to consts.
666 if we face fake infinity before it matches,
667 then return Nothing and use another prime
668 Since we have a lot of bigPrimes.
669
670 *GUniFin> let g x = x^4 / (1+x)^3
671 *GUniFin> func2graph g [0..10]
672 [(0 % 1,0 % 1),(1 % 1,1 % 8),(2 % 1,16 % 27),(3 % 1,81
673 % 64)
674 ,(4 % 1,256 % 125),(5 % 1,625 % 216),(6 % 1,1296 % 343)

```

```

        ,(7 % 1,2401 % 512)
668      ,(8 % 1,4096 % 729),(9 % 1,6561 % 1000),(10 % 1,10000 %
        1331)
669    ]
670    *GUniFin> let p = head bigPrimes
671    *GUniFin> p
672    10007
673    *GUniFin> graph2PDiff p $ func2graph g [0..10]
674    [PDiff {points = (0,0), value = 0, basePrime = 10007}
675     ,PDiff {points = (1,1), value = 1251, basePrime =
        10007}
676     ,PDiff {points = (2,2), value = 2595, basePrime =
        10007}
677     ,PDiff {points = (3,3), value = 6412, basePrime =
        10007}
678     ,PDiff {points = (4,4), value = 1363, basePrime =
        10007}
679     ,PDiff {points = (5,5), value = 2273, basePrime =
        10007}
680     ,PDiff {points = (6,6), value = 1375, basePrime =
        10007}
681     ,PDiff {points = (7,7), value = 8624, basePrime =
        10007}
682     ,PDiff {points = (8,8), value = 9038, basePrime =
        10007}
683     ,PDiff {points = (9,9), value = 7782, basePrime =
        10007}
684     ,PDiff {points = (10,10), value = 7150, basePrime =
        10007}
685    ]
686
687    We need Maybe-wrapped version of reciprocal (inverse)
        difference.
688
689    > -- normal order for rho-matrix
690    > inverseDiff
691    >   :: PDiff -> PDiff -> Maybe PDiff
692    > inverseDiff (PDiff (w,_) v p) (PDiff (_,z') u _) -- z
        in reserved
693    >   | v == u      = Nothing
694    >   | otherwise = return $ PDiff (w,z') r p
695    >   where
696    >     r = ((zw) * (uv 'inversep' p)) 'mod' p
697    >     zw = (z' - w) 'mod' p
698    >     uv = (u - v) 'mod' p

```

```

699 >
700 > inverseDiff' :: Maybe PDiff -> Maybe PDiff -> Maybe
      PDiff
701 > inverseDiff' Nothing _ = Nothing
702 > inverseDiff' _ Nothing = Nothing
703 > inverseDiff' (Just a) (Just b) = inverseDiff a b
704
705 > -- rho-matrix version
706 > -- This implementation is quite straightforward, but no
      error handling.
707 > inverseDiffs
708 >   :: Int      -- a prime
709 >   -> Int      -- "degree" or the depth of thiele
      TRAPEZOID
710 >   -> Graph
711 >   -> [Maybe PDiff]
712 > inverseDiffs p 0 fs = map return $ graph2PDiff p fs
713 > inverseDiffs p 1 fs = map' inverseDiff $ graph2PDiff p
      fs
714 > inverseDiffs p n fs
715 >   = zipWith addPDiff (map' inverseDiff' (inverseDiffs p
      (n-1) fs))
716 >                                     (tail $ inverseDiffs p (n-2) fs)
717 >
718 > addPDiff :: Maybe PDiff -> Maybe PDiff -> Maybe PDiff
719 > addPDiff Nothing _ = Nothing
720 > addPDiff _ Nothing = Nothing
721 > addPDiff (Just a) (Just b) = return $ addZp' a b
722
723 *GUniFin> let f x = x / (1+x^2)
724 *GUniFin> let fs = func2graph f [0..10]
725 *GUniFin> sequence $ filter isJust $ inverseDiffs 10007
      4 fs
726 Just [PDiff {points = (2,6), value = 0, basePrime =
      10007}
727       ,PDiff {points = (3,7), value = 0, basePrime =
      10007}
728       ,PDiff {points = (4,8), value = 0, basePrime =
      10007}
729       ,PDiff {points = (5,9), value = 0, basePrime =
      10007}
730       ,PDiff {points = (6,10), value = 0, basePrime =
      10007}
731       ]
732 *GUniFin> fmap (isConsts 3) it

```



```

733   Just True
734
735 > isConsts'
736 >   :: Int -> [Maybe PDiff] -> Bool
737 > isConsts' n fs
738 >   | Just True == fmap (isConsts n) fs' = True
739 >   | otherwise                          = False
740 >   where
741 >     fs' = sequence . filter isJust $ fs
742 >
743 > -- This is the main function which returns Nothing when
    >   we face
744 > -- so many fake infinities with really bad prime.
745 > thieleTrapezoid
746 >   :: Graph -> Int -> Maybe [[Maybe PDiff]]
747 > thieleTrapezoid fs p
748 >   | any (isConsts' 3) gs = return gs'
749 >   -- / or $ map (isConsts' 3) gs = return gs'
750 >   | otherwise            = Nothing
751 >   where
752 >     gs' = aMatrix fs p
753 >     gs  = map (filter isJust) gs'
754 >
755 >   aMatrix
756 >     :: Graph -> Int -> [[Maybe PDiff]]
757 >   aMatrix fs p = takeUntil (isConsts' 3)
758 >                       [inverseDiffs p n fs | n <- [0..]]
759 >
760 > takeUntil
761 >   :: (a -> Bool) -> [a] -> [a]
762 > takeUntil _ [] = []
763 > takeUntil f (x:xs)
764 >   | not (f x) = x : takeUntil f xs
765 >   | f x      = [x]
766
767 Finally, we need the Thiele coefficients!
768
769 *GUniFin> fmap head . join . fmap (sequence . filter
    >   isJust . map sequence . transpose) .
    >   thieleTrapezoid fs $ 10007
770 Just [PDiff {points = (2,2), value = 8006, basePrime =
    >   10007},PDiff {points = (2,3), value = 9997,
    >   basePrime = 10007},PDiff {points = (2,4), value =
    >   5337, basePrime = 10007},PDiff {points = (2,5),
    >   value = 50, basePrime = 10007},PDiff {points =

```

```

      (2,6), value = 0, basePrime = 10007}]
771
772 > thieleCoefficients
773 >   :: Graph -> Int -> Maybe [PDiff]
774 > thieleCoefficients fs
775 >   = fmap head . join
776 >     . fmap (sequence . filter isJust . map sequence .
      transpose)
777 >     . thieleTrapezoid fs
778
779 *GUniFin> let f x = x / (1+x^2)
780 *GUniFin> let fs = func2graph f [0..10]
781 *GUniFin> :t thieleCoefficients fs 10007
782 thieleCoefficients fs 10007 :: Maybe [PDiff]
783 *GUniFin> thieleCoefficients fs 10007
784 Just [PDiff {points = (2,2), value = 8006, basePrime =
      10007}
785       ,PDiff {points = (2,3), value = 9997, basePrime =
      10007}
786       ,PDiff {points = (2,4), value = 5337, basePrime =
      10007}
787       ,PDiff {points = (2,5), value = 50, basePrime =
      10007}
788       ,PDiff {points = (2,6), value = 0, basePrime =
      10007}
789     ]
790
791 > thieleCoefficients' Nothing = Nothing
792 > thieleCoefficients' (Just cs) = return (a:b:zipWith
      subZp bs as)
793 >   where
794 >     as@(a:b:bs) = cs
795 >
796 >     subZp :: PDiff -> PDiff -> PDiff
797 >     subZp (PDiff (x,y) v p) (PDiff (_,_) w _)
798 >       = PDiff (x,y) ((v-w) 'mod' p) p
799
800 *GUniFin> let f x = x / (1+x^2)
801 *GUniFin> let fs = func2graph f [0..10]
802 *GUniFin> thieleCoefficients fs 10007
803 Just [PDiff {points = (2,2), value = 8006, basePrime =
      10007}
804       ,PDiff {points = (2,3), value = 9997, basePrime =
      10007}
805       ,PDiff {points = (2,4), value = 5337, basePrime =

```

```

      10007}
806      ,PDiff {points = (2,5), value = 50, basePrime =
      10007}
807      ,PDiff {points = (2,6), value = 0, basePrime =
      10007}
808    ]
809    *GUniFin> thieleCoefficients' it
810    Just [PDiff {points = (2,2), value = 8006, basePrime =
      10007}
811          ,PDiff {points = (2,3), value = 9997, basePrime =
      10007}
812          ,PDiff {points = (2,4), value = 7338, basePrime =
      10007}
813          ,PDiff {points = (2,5), value = 60, basePrime =
      10007}
814          ,PDiff {points = (2,6), value = 4670, basePrime =
      10007}
815    ]
816    *GUniFin> fmap t2cZp it
817    Just ([([0,1,0],[1,0,1]),10007)
818    *GUniFin> fmap format' it
819    Just ([ (Just 0,10007),(Just 1,10007),(Just 0,10007)]
820          ,[(Just 1,10007),(Just 0,10007),(Just 1,10007)]
821          )
822
823    *GUniFin> fmap (format' . t2cZp) . thieleCoefficients'
      . thieleCoefficients fs $ 10007
824    Just ([ (Just 0,10007),(Just 1,10007),(Just 0,10007)],[(
      Just 1,10007),(Just 0,10007),(Just 1,10007)])
825
826 > ratCanZp'
827 >   :: Graph -> Int -> Maybe ([ (Maybe Int, Int)], [(Maybe
      Int, Int)])
828 > -- ratCanZp' fs = fmap (format' . t2cZp) .
      thieleCoefficients'
829 > ratCanZp' fs
830 >   = fmap (format' . beforeFormat' . t2cZp) .
      thieleCoefficients'
831 >   . thieleCoefficients fs
832
833    *GUniFin> let fivePrimes = take 5 bigPrimes
834    *GUniFin> let f x = x / (1+x^2)
835    *GUniFin> let fs = func2graph f [0..10]
836    *GUniFin> map (ratCanZp' fs) five
837    fiveFour2three fivePrimes

```

```

838 *GUniFin> map (ratCanZp' fs) fivePrimes
839 [Just ([ (Just 0,10007),(Just 1,10007),(Just 0,10007)
      ],[(Just 1,10007),(Just 0,10007),(Just 1,10007)]),
      Just ([ (Just 0,10009),(Just 1,10009),(Just 0,10009)
      ],[(Just 1,10009),(Just 0,10009),(Just 1,10009)]),
      Just ([ (Just 0,10037),(Just 1,10037),(Just 0,10037)
      ],[(Just 1,10037),(Just 0,10037),(Just 1,10037)]),
      Just ([ (Just 0,10039),(Just 1,10039),(Just 0,10039)
      ],[(Just 1,10039),(Just 0,10039),(Just 1,10039)]),
      Just ([ (Just 0,10061),(Just 1,10061),(Just 0,10061)
      ],[(Just 1,10061),(Just 0,10061),(Just 1,10061)])])
840 *GUniFin> sequence it
841 Just [[ (Just 0,10007),(Just 1,10007),(Just 0,10007)
      ],[(Just 1,10007),(Just 0,10007),(Just 1,10007)]],
      [[ (Just 0,10009),(Just 1,10009),(Just 0,10009)],[(Just
      1,10009),(Just 0,10009),(Just 1,10009)]],[(Just
      0,10037),(Just 1,10037),(Just 0,10037)],[(Just
      1,10037),(Just 0,10037),(Just 1,10037)]],[(Just
      0,10039),(Just 1,10039),(Just 0,10039)],[(Just
      1,10039),(Just 0,10039),(Just 1,10039)]],[(Just
      0,10061),(Just 1,10061),(Just 0,10061)],[(Just
      1,10061),(Just 0,10061),(Just 1,10061)]]]
842 *GUniFin> fmap (map fst) it
843 Just [[ (Just 0,10007),(Just 1,10007),(Just 0,10007)],[(Just
      0,10009),(Just 1,10009),(Just 0,10009)],[(Just
      0,10037),(Just 1,10037),(Just 0,10037)],[(Just
      0,10039),(Just 1,10039),(Just 0,10039)],[(Just
      0,10061),(Just 1,10061),(Just 0,10061)]]]
844 *GUniFin> fmap transpose it
845 Just [[ (Just 0,10007),(Just 0,10009),(Just 0,10037),(Just
      0,10039),(Just 0,10061)],[(Just 1,10007),(Just
      1,10009),(Just 1,10037),(Just 1,10039),(Just
      1,10061)],[(Just 0,10007),(Just 0,10009),(Just
      0,10037),(Just 0,10039),(Just 0,10061)]]]
846 *GUniFin> fmap (map reconstruct) it
847 Just [Just (0 % 1),Just (1 % 1),Just (0 % 1)]
848
849 *GUniFin> fmap (map reconstruct . transpose . map fst)
      . sequence . map (ratCanZp' fs) $ fivePrimes
850 Just [Just (0 % 1),Just (1 % 1),Just (0 % 1)]
851
852 > -- need "less data pts" error handling
853 > uniRatCoeffm
854 > :: Graph -> (Maybe [Ratio Integer], Maybe [Ratio
      Integer])

```

```

855 > uniRatCoeffm fs = (num, den)
856 >   where
857 >     num = helper fst
858 >     den = helper snd
859 >     helper third
860 >       = join . fmap (mapM reconstruct . transpose . map
861 >         third)
862 >         . mapM (ratCanZp' fs) $ bigPrimes
863 > --     = join . fmap (sequence . map reconstruct .
864 >       transpose . map third)
865 > --     . sequence . map (ratCanZp' fs) $ bigPrimes
866
865 *GUniFin> let f x = x^3 / (1+x)^4
866 (0.01 secs, 48,440 bytes)
867 *GUniFin> let fs = func2graph f [0..20]
868 (0.02 secs, 48,472 bytes)
869 *GUniFin> uniRatCoeffm fs
870 (Just [0 % 1,0 % 1,0 % 1,1 % 1,0 % 1]
871 ,Just [1 % 1,4 % 1,6 % 1,4 % 1,1 % 1]
872 )
873 (10.98 secs, 8,836,586,776 bytes)
874 *GUniFin> let f x = x^3 / (1+x)^4
875 *GUniFin> let fs = func2graph f [1,3..31]
876 *GUniFin> uniRatCoeffm fs
877 (Just [0 % 1,0 % 1,0 % 1,1 % 1,0 % 1]
878 ,Just [1 % 1,4 % 1,6 % 1,4 % 1,1 % 1]
879 )

```

4.4 GMulFin.lhs

Listing 4.4: GMulFin.lhs

```

1 GMulFin.lhs
2
3 > module GMulFin where
4
5 Assume we can access
6   f :: Q -> Q -> Q
7 of two-variable function.
8
9 > import Data.Ratio
10 > import Control.Monad (join)
11
12 > import GUniFin (Q, uniPolCoeff, uniRatCoeff,
13   ratFunc2Coeff)

```

```

13 > import Multivariate (transposeWith)
14
15 > -- a test function
16 > wilFunc :: Q -> Q -> Q
17 > wilFunc x y = (x^2*y^2)/(1+y)^3
18
19 To track in-out correspondence, we should generalize the
    concept of graph:
20
21 > homogeneous
22 >   :: (Q -> Q -> Q) -- 2var rational function
23 >   -> Q
24 >   -> Q
25 >   -> (Q -> Q)      -- 1var rational function
26 > homogeneous f x y t = f (t*x) (t*y)
27
28 *GMulFin> :t homogeneous wilFunc 1 2
29 homogeneous wilFunc 1 2 :: Q -> Q
30 *GMulFin> ratFunc2Coeff (homogeneous wilFunc 1 2)
31 (Just [0 % 1,0 % 1,0 % 1,0 % 1,4 % 1],Just [1 % 1,6 %
    1,12 % 1,8 % 1])
32 *GMulFin> ratFunc2Coeff (homogeneous wilFunc 1 0)
33 (Just [0 % 1],Just [1 % 1])
34 *GMulFin> ratFunc2Coeff (homogeneous wilFunc 1 1)
35 (Just [0 % 1,0 % 1,0 % 1,0 % 1,1 % 1],Just [1 % 1,3 %
    1,3 % 1,1 % 1])
36 *GMulFin> ratFunc2Coeff (homogeneous wilFunc 1 2)
37 (Just [0 % 1,0 % 1,0 % 1,0 % 1,4 % 1],Just [1 % 1,6 %
    1,12 % 1,8 % 1])
38 *GMulFin> ratFunc2Coeff (homogeneous wilFunc 1 3)
39 (Just [0 % 1,0 % 1,0 % 1,0 % 1,9 % 1],Just [1 % 1,9 %
    1,27 % 1,27 % 1])
40 *GMulFin> ratFunc2Coeff (homogeneous wilFunc 1 4)
41 (Just [0 % 1,0 % 1,0 % 1,0 % 1,16 % 1],Just [1 % 1,12 %
    1,48 % 1,64 % 1])
42
43 We introduce homogeneous-function, and apply univariate
    rational function reconstruction.
44
45 *GMulFin> map (\y -> ratFunc2Coeff (homogeneous wilFunc
    1 y)) [0,1,3,5,6,8,9,11,13]
46 [(Just [0 % 1],Just [1 % 1])
47 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,1 % 1],Just [1 % 1,3 %
    1,3 % 1,1 % 1])
48 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,9 % 1],Just [1 % 1,9 %

```

```

      1,27 % 1,27 % 1])
49   ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,25 % 1],Just [1 % 1,15
      % 1,75 % 1,125 % 1])
50   ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,36 % 1],Just [1 % 1,18
      % 1,108 % 1,216 % 1])
51   ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,64 % 1],Just [1 % 1,24
      % 1,192 % 1,512 % 1])
52   ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,81 % 1],Just [1 % 1,27
      % 1,243 % 1,729 % 1])
53   ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,121 % 1],Just [1 % 1,33
      % 1,363 % 1,1331 % 1])
54   ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,169 % 1],Just [1 % 1,39
      % 1,507 % 1,2197 % 1])
55   ]
56
57   For simplicity, take numerator only.
58
59   *GMulFin> map fst it
60   [Just [0 % 1]
61   ,Just [0 % 1,0 % 1,0 % 1,0 % 1,1 % 1]
62   ,Just [0 % 1,0 % 1,0 % 1,0 % 1,9 % 1]
63   ,Just [0 % 1,0 % 1,0 % 1,0 % 1,25 % 1]
64   ,Just [0 % 1,0 % 1,0 % 1,0 % 1,36 % 1]
65   ,Just [0 % 1,0 % 1,0 % 1,0 % 1,64 % 1]
66   ,Just [0 % 1,0 % 1,0 % 1,0 % 1,81 % 1]
67   ,Just [0 % 1,0 % 1,0 % 1,0 % 1,121 % 1]
68   ,Just [0 % 1,0 % 1,0 % 1,0 % 1,169 % 1]
69   ]
70   *GMulFin> sequence it
71   Just [[0 % 1]
72   ,[0 % 1,0 % 1,0 % 1,0 % 1,1 % 1]
73   ,[0 % 1,0 % 1,0 % 1,0 % 1,9 % 1]
74   ,[0 % 1,0 % 1,0 % 1,0 % 1,25 % 1]
75   ,[0 % 1,0 % 1,0 % 1,0 % 1,36 % 1]
76   ,[0 % 1,0 % 1,0 % 1,0 % 1,64 % 1]
77   ,[0 % 1,0 % 1,0 % 1,0 % 1,81 % 1]
78   ,[0 % 1,0 % 1,0 % 1,0 % 1,121 % 1]
79   ,[0 % 1,0 % 1,0 % 1,0 % 1,169 % 1]
80   ]
81
82   Technically, this transposeWith function is a key.
83
84   *GMulFin> fmap (transposeWith (0%1)) it
85   Just [[0 % 1,0 % 1,0 % 1,0 % 1,0 % 1,0 % 1,0 %
      1,0 % 1]

```

```

86         , [0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 %
            1, 0 % 1]
87         , [0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 %
            1, 0 % 1]
88         , [0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 % 1, 0 %
            1, 0 % 1]
89         , [0 % 1, 1 % 1, 9 % 1, 25 % 1, 36 % 1, 64 % 1, 81 % 1, 121 % 1, 169 % 1]
90     ]
91 *GMulFin> fmap (map (zip [0,1,3,5,6,8,9,11,13])) it
92 Just [[(0,0 % 1),(1,0 % 1),(3,0 % 1),(5,0 % 1),(6,0 %
93         1),(8,0 % 1),(9,0 % 1),(11,0 % 1),(13,0 % 1)]
94        ,[(0,0 % 1),(1,0 % 1),(3,0 % 1),(5,0 % 1),(6,0 %
95         1),(8,0 % 1),(9,0 % 1),(11,0 % 1),(13,0 % 1)]
96        ,[(0,0 % 1),(1,0 % 1),(3,0 % 1),(5,0 % 1),(6,0 %
97         1),(8,0 % 1),(9,0 % 1),(11,0 % 1),(13,0 % 1)]
98        ,[(0,0 % 1),(1,1 % 1),(3,9 % 1),(5,25 % 1),(6,36 %
99         1),(8,64 % 1),(9,81 % 1),(11,121 % 1),(13,169
100        % 1)]
101        ,[(0 % 1,0 % 1),(1 % 1,0 % 1),(3 % 1,0 % 1),(5 %
102        1,0 % 1),(6 % 1,0 % 1),(8 % 1,0 % 1),(9 % 1,0
103        % 1),(11 % 1,0 % 1),(13 % 1,0 % 1)]
104        ,[(0 % 1,0 % 1),(1 % 1,0 % 1),(3 % 1,0 % 1),(5 %
105        1,0 % 1),(6 % 1,0 % 1),(8 % 1,0 % 1),(9 % 1,0
106        % 1),(11 % 1,0 % 1),(13 % 1,0 % 1)]
107        ,[(0 % 1,0 % 1),(1 % 1,1 % 1),(3 % 1,9 % 1),(5 %
108        1,25 % 1),(6 % 1,36 % 1),(8 % 1,64 % 1),(9 %
109        1,81 % 1),(11 % 1,121 % 1),(13 % 1,169 % 1)]
110    ]
111
112 Then we can apply polynomial reconstruction for each "
    coefficient".
113
114 *GMulFin> fmap (map uniPolCoeff) it
115 Just [Just [0 % 1],Just [0 % 1],Just [0 % 1],Just [0 %

```



```

110     1],Just [0 % 1,0 % 1,1 % 1]]
111 *GMulFin> fmap sequence it
112 Just (Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,0 %
113     1,1 % 1]])
112 *GMulFin> Control.Monad.join it
113 Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,0 % 1,1 %
114     1]]
114
115 This means that the numerator has  $t^4$ , and it clearly is  $x$ 
116      $^2y^2$ .
116
117 *GMulFin> map (\t -> ratFunc2Coeff (homogeneous wilFunc
118     1 t)) [0,1,3,5,6,8,9,11,13]
118 [(Just [0 % 1],Just [1 % 1])
119 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,1 % 1],Just [1 % 1,3 %
120     1,3 % 1,1 % 1])
121 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,9 % 1],Just [1 % 1,9 %
122     1,27 % 1,27 % 1])
123 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,25 % 1],Just [1 % 1,15
124     % 1,75 % 1,125 % 1])
125 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,36 % 1],Just [1 % 1,18
126     % 1,108 % 1,216 % 1])
127 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,64 % 1],Just [1 % 1,24
128     % 1,192 % 1,512 % 1])
129 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,81 % 1],Just [1 % 1,27
130     % 1,243 % 1,729 % 1])
131 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,121 % 1],Just [1 % 1,33
132     % 1,363 % 1,1331 % 1])
133 ,(Just [0 % 1,0 % 1,0 % 1,0 % 1,169 % 1],Just [1 % 1,39
134     % 1,507 % 1,2197 % 1])
135 ]
136 *GMulFin> join . fmap (sequence . (map (uniPolCoeff . (
137     zip [0,1,3,5,6,8,9,11,13]))) . (transposeWith (0%1)
138     )) . sequence . map fst $ it
139 Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,0 % 1,1 %
140     1]]
140
141 > twoVariableRational
142 >   :: (Q -> Q -> Q) -- 2var function
143 >   -> [Q]           -- safe ys
144 >   -> (Maybe [[Ratio Int]], Maybe [[Ratio Int]])
145 > twoVariableRational f ys = (num, den)
146 >   where
147 >     num = helper fst
148 >     den = helper snd

```

```

139 >     helper third = join . fmap (mapM (uniPolCoeff . (
140 >         . transposeWith (0 % 1)) . mapM
141 >         third $ gs
142 >     gs = map (\y -> ratFunc2Coeff (homogeneous f 1 y))
143 >         ys
144 > -- helper third = join . fmap (sequence . (map (
145 >         uniPolCoeff . (zip ys)))
146 >         . (transposeWith (0%1))) . sequence
147 >         . map third $ gs
148 Found:
149     sequence . (map (uniPolCoeff . (zip ys))) . (
150 >         transposeWith (0 % 1))
151 Why not:
152     mapM (uniPolCoeff . (zip ys)) . transposeWith (0 % 1)
153 *GMulFin> twoVariableRational wilFunc [0..10]
154 (Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,0 % 1,1 %
155 >         1]]
156 > ,Just [[1 % 1],[0 % 1,3 % 1],[0 % 1,0 % 1,3 % 1],[0 %
157 >         1,0 % 1,0 % 1,1 % 1]]
158 > )
159 *GMulFin> twoVariableRational wilFunc [10..20]
160 (Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,0 % 1,1 %
161 >         1]]
162 > ,Just [[1 % 1],[0 % 1,3 % 1],[0 % 1,0 % 1,3 % 1],[0 %
163 >         1,0 % 1,0 % 1,1 % 1]]
164 > )
165 -- wilFunc x y = (x^2*y^2)/(1+y)^3
166
167 *GMulFin> twoVariableRational wilFunc [1,2,4,6,9,11,13]
168 (Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,0 % 1,1 %
169 >         1]]
170 > ,Just [[1 % 1],[0 % 1,3 % 1],[0 % 1,0 % 1,3 % 1],[0 %
171 >         1,0 % 1,0 % 1,1 % 1]]

```

```

170 )
171 *GMulFin> twoVariableRational (\x y -> (x^3*y)/(1 + (x-
    y)^2)) [0..20]
172 (Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,1 %
    1]],*** Exception: newtonTriangleZp: need more
    evaluation
173 CallStack (from HasCallStack):
174   error, called at ./GUniFin.lhs:80:23 in main:GUniFin
175 *GMulFin> twoVariableRational (\x y -> (x^3*y)/(1 + (x-
    y)^2)) [10..30]
176 (Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,1 % 1]]
177 ,Just [[1 % 1],[0 % 1],[1 % 1,(-2) % 1,1 % 1],[0 % 1]]
178 )
179
180 *GMulFin> twoVariableRational (\x y -> (x^3*y)/(1 + (x-
    y)^2)) [1,3..9]
181 (Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,1 %
    1]],*** Exception: newtonTriangleZp: need more
    evaluation
182 CallStack (from HasCallStack):
183   error, called at ./GUniFin.lhs:80:23 in main:GUniFin
184 *GMulFin> twoVariableRational (\x y -> (x^3*y)/(1 + (x-
    y)^2)) [1,3..11]
185 (Just [[0 % 1],[0 % 1],[0 % 1],[0 % 1],[0 % 1,1 % 1]]
186 ,Just [[1 % 1],[0 % 1],[1 % 1,(-2) % 1,1 % 1],[0 % 1]]
187 )
188
189 --
190
191 > wilFunc2 x y = (x^4*y^2)*(1+y+y^2)^2 / (1+y)^4

```