



Eya Rejeb

Full-stack developer

With dedication and passion for technology, I have already gained proficiency in key front-end and back-end technologies such as HTML, CSS, JavaScript, Java, and Python. I am highly motivated to expand my knowledge further and master additional frameworks and tools. With a strong attention to detail and a commitment to producing clean, efficient code, I am eager to contribute to projects and collaborate with experienced developers. I am excited to take on new challenges and contribute to the success of innovative projects

Contact

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Education

ISITCom Hammem Sousse

Higher Institute of Computing
and Communication
Technologies8

- Fundamental degree in:
computer science
- will graduate in 2024

Said Bou Baker High school

Moknine - Monastir

- Baccalaureate in Mathematics
| Class of 2021

Expertise

- HTML
- CSS
- Javascript
- Tailwind Css
- Alpine Js
- Vue Js
- Java
- Git & Github
- Python
- C
- Arduino

Extra-curricular activities

Enactus Club ISITCom:

Entrepreneurship club

- event manager 2022/2023

ATAST Club:

robotics club

- member since sept. 2015.
- 2017 - 2018 - 2019:
- Training Days event.
- 2018: Assistant coach.
- 2018: Cscientific camp.
- 2019: Robotics coach.

ATCCM club:

Logic & Mathematics Club

- member since sept. 2014
- 2015: 3rd place | Mathematics Olympiad.
- 2014: 2nd place | Aljamalou logic competition

Achievements:

I-FEST² competition

International Festival of Engineering Sciences
and Technologies in Tunisia

- 2019: 1st place.
- 2018: 2nd place.
- 2017: 2nd place.

OKSE²F - Turkey

international robotics competition in turkey

- 2018: 3rd place.

Language

- Arabic | native
- French | fluent
- English | fluent
- German | beginner

SOFT-Skills

- Communication
- Collaboration
- Problem-solving
- Adaptability
- Team work
- Time management
- Leadership
- Creativity
- Emotional intelligence

Projects:

○ **Sudoku Game:** Python

- Developed Python-based Sudoku game with Pygame.
- Created visually appealing GUI using Pygame library.
- Designed an interactive user experience allowing players to input and validate their moves.
- Implemented a backtracking algorithm to solve the Sudoku puzzles and provide hints.
- Integrated timer feature and strike system.
- Demonstrated problem-solving and attention to detail.

○ **Student Management System:** JAVA GUI

- Developed a Java-based Student Management System with a user-friendly GUI.
- Implemented features for adding, modifying, deleting, and researching student records.
- Utilized Java's Swing library for creating an intuitive and visually appealing interface.
- Ensured data integrity by implementing proper input validation, exception handling.
- Demonstrated proficiency in Java GUI development, data management.

○ **E-Commerce Website:** Front-end Development

- Developed a responsive e-commerce website using HTML, CSS, and JavaScript.
- Implemented features such as a sticky header, smooth scrolling, and menu toggle functionality.
- Designed and styled various sections of the website including the main homepage, trending products, cart update, and contact information.
- Utilized CSS Grid and Flexbox for layout and positioning of elements.
- Developed a responsive and user-friendly front-end for the e-commerce website, ensuring seamless navigation and optimal viewing experience across various devices and screen sizes.