

# Home Automation Framework focused on IoT and Future Prediction of Use with Machine Learning

**Abstract**—Home self-regulation IoT is an adaptable and mainstream application. In-home self-regulation, every single home machine is arranged side by side and ready to work barring human association. Home self-regulation gives a critical change in people's life which gives sensible working of home apparatuses. The proposed arrangement utilizes sensors and distinguishes the presence or Nonappearance of any human article as per family unit errands. Us the arrangement additionally gives data about the energy utilized by the mortgage holder routinely as a message. The proposed arrangement is sent and tried for different conditions. With the proposed system framework that we have developed, it is possible to collect information about the management of any home appliances. Our proposed system on this recherche paper arrangement is created as a model and clarified as a working model.

**Index Terms**—home automation, control systems, alarm system, low cost, sensors, IoT, machine learning

## I. INTRODUCTION

The home self-regulation concept is growing in popularity for reducing human effort include errors and thus increasing efficiency. We can manage remote home appliances help of Home self-regulation. Over and above that, the home self-regulation system can also integrate other ardors like alarms, emergency systems, security, etcetera. At the point when a self-regulation house was implicit the good 'old days, At first, it utilizes signals and uses electrical force transmission wires to naturally control the home appliances where each sign contains computerized information short radio-recurrence. Different types of home self-regulation systems such that Bluetooth Controlled, Internet Controlled, and so many. All kinds of self-regulation systems have own favor and drawback. In our work, we have designed various automatically activated devices for smart home. Our home self-regulation framework project is built on Arduino UNO, RIP motion sensor, Temperature Sensor, multimeter. The next section will interpret all framewok modules on the project. The fundamental home self-regulation is shown in Figure 1. In spite of the fact that there are many contending merchants, there is a developing exertion towards open source frameworks. In any case, there are issues with the present status of self-regulation in IoT, including the absence of standard safety efforts and the degrading of more established gadgets without in reverse similarity, and thinking about this issue, our proposed framework structure has been created.



Figure 1: Home Automation System

## II. RELATED WORK

Nowadays technology has enriched each and every sector in many ways. In this recent world everything is automated like E-voting [1, 2], supply chain management [3], robotics [4], vehicle registration [5], national identity card management [6], sentiment analysis [7], applications for own security [8] and so more. Here, a concise narrative of the work done earlier and also discusses the automation systems based on all the sectors that have created various new systems using IoT and the application and technology was the main basis of their work which they have shown in Figure 2. Himanshu Singh, Vishal Pallagani, Vedant Khandelwal and Venkanna U. [9] used a wireless sensor node to automated home repose track of varied circumstance variables that exist and guides to work according to the user needs. A smart room based on the solar power system and Wago PLC had developed by Vibhuti and S. L. Shimi [10] with two processes. S. Mahmud, S. Ahmed, and K. Shikder [11] developed a smart home automation system with a metering system using IoT for user-controlled and monitored electronic devices. A portable, low-cost, and user-friendly IoT-based home automation system was proposed by Jabbar, W. A., Kian, T. K., Ramli, R. M., Zubir, S. N., Zamrizaman, N. S. M., Balfaqih, M., Alharbi, S [12].

A home automation system design by A. Fakihi, U. Rais, S. Maniar, R. Naik, and H. Siddiqui, [13] that was working on offline Ethernet-based automation and a self-sustainable DC Solar power system. Gunarathne, S. B. M. S. S., Kalingamudali, S. R. D. [14] had improved a smart control system for controlling light, air conditioning, and ceiling fans in a room. An android application was connected with the control system through Wi-Fi across a cloud network. To fight the rising costs

of electricity bills and the scarcity of resources type of system was implemented by T. Dhanush, B. Aswin Ramnath, M. Krishnakanth, and N. Bhalaji [15]. Also, this system was a great load of resources that can be saved by all the institutions their system. V. Lytvyn, V. Vysotska, V. Mykhailyshyn, I. Peleshchak, R. Peleshchak, and I. Kohut [16] were focused on developing the system which allowed to create reliable, fast optimized, easy to use systems with the mobile, and web-the based user interface. A system was developed by M. N. Murthy and P. AjaySaiKiran [17] based on raspberry pi model B for better automation in the office. It worked with the help of Android mobile. S. Hazra, N. Sengupta, A. Pal, S. Acharyya, and B. Satpati [18] were improved a flexible home automation system based on robotic programming environment RIDE that allows defining, monitoring, and debugging tasks modeled as Petri nets. P. Roy, J. Saha, N. Dutta, and S. Chandra [19] was designing also constructed the electrical appliances of a room used by C/C++ Language to compare temperature with standard temperature and set fan speed and their values displayed on LCD. Mohammad Hasnain. R, Rishabh.S, Mayank. P and Swapnil. G [20] discussed an approach that was able to detect humans in each segment and appliances can be controlled according to the presence or absence of humans in the room. They also used existing cameras to greatly reduce the hardware cost required for implementation. The current robotization frameworks dependent on Bluetooth are cost-effective and simple to execute/introduce yet aren't adaptable enough with the climate or just do not have the capacity to utilize them past a breaking point. By and large, a Bluetooth framework works under the scope of 0 to 15 meters. Additionally, from the client's perspective, Bluetooth is obsolete innovation and probably has similar issues. ZigBee-based frameworks likewise have a comparable issue of reach as their application is restricted to indoor use. These frameworks are by and large utilized for LAN. In GSM based home computerization framework, it isn't simply restricted to a shrewd cell phone all things being equal, however, you can likewise utilize a typically included telephone. Notwithstanding, the framework is network-needy and a particular organization is needed to send the message to control the machines. Execution of a mechanization framework with Z-wave is less convoluted and has a more prominent reach than the computerization framework actualized with ZigBee. In this way, it is acceptable to say that utilizing a straightforward convention, for example, Z-wave, the advancement of the computerization framework is simple and basic. Existing Home Automation Systems has the accompanying significant difficulties: - High Cost of Deployment, Lack of adaptability with client interest, and Poor sensibility. The primary target of this paper is to build up a framework utilizing IOT which is equipped for controlling our family unit apparatuses by means of an easy-to-use web interface. The proposed framework has extraordinary similarity and adaptability with the current foundation utilizing Wi-Fi to associate home apparatuses with the worker. The proposed framework will limit the establishment cost and will improve the capacity to update the current framework. The

target of this paper is to give an applicable, achievable, viable answer for the previously mentioned issue that the existing home computerization framework for the most part faces. Technology is changing as well as new and old technologies are merging with each other in every aspect of technological work like in mobile computing [21], in the sector of wireless networking [22], bandwidth optimization [23], accident detection on road in low cost [24] and so on. Smart home is now a demand of smart life style to increase the quality of life.

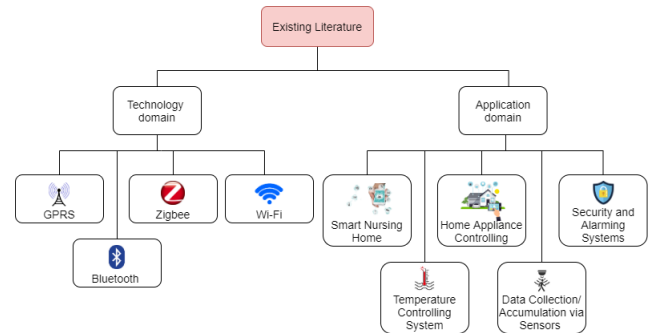


Figure 2: Classification on Application and Technology of Existing System

### III. PREDICTION WITH MACHINE LEARNING

Machine learning research has become an advanced study to take artificial intelligence one step further. Scientists are trying to use machine learning to operate machines like humans. Machine learning is basically such a method that teaches how to operate a system like a human. "Prediction" alludes to the yield of a calculation after it has been prepared on an authentic data-set and applied to new information when determining the probability of a specific result, for example, regardless of whether a client will stir in 30 days. Prediction is a major important part of Machine Learning because it denotes businesses to make highly accurate guesses. Moreover, it is based on many other data likes historical customer churn likelihood, possible fraudulent activity, and so on. There are many types of prediction in machine learning.

**Supervised Learning Algorithms:** To teach mapping functions, which are primarily supervised using labeled training data which denotes the input variable is (A) into the output variable (B). On the other hand, that is containing for  $f$  in the following equation:  $B = f(A)$ . This helps us to generate the output correctly while giving new input. Now we are going to briefly discuss two types of supervised learning algorithms, one is 'Regression' and the other is 'Classification'. The results of the given sample are used to predict when the output of the classification is in the form of variable sections. A classification model requires input data to predict "sick" or "healthy" labels. The output variable is in the form of the original values when regression is used to predict the outcome for any sample.

**Unsupervised Learning Algorithms:** If we have only one variable as input called 'A' and no corresponding output variables, Unsupervised learning models have occurred. Now we are going to discuss many others type of unsupervised machine

learning: To discover the possibility of the co-occurrence of items in the organization is used Associations. For analyzing the market-basket is also used it. As an example, an association model is a model that is discovered when someone purchases bread, s/he is 80% likely to also purchase eggs. Clustering is utilized to gather tests with the end goal that objects inside a similar group are more like each other than to the items from another group. To ensure that important data is still conveyed for reducing the number of variables of a data set is used Dimensionality Reduction.

**Reinforcement learning:** Reinforcement learning is a kind of AI calculation that permits a specialist to choose the best next activity dependent on its present status by learning behaviors that will maximize a reward. These algorithms are used for learning the optimal trial and error. In the example part, we say that in a video game in which the player needs to move to specific spots at specific occasions to procure focuses. A support calculation playing that game would begin by moving haphazardly however, over the long haul through experimentation, it would realize where and when it expected to move the in-game character to amplify its point complete.

#### IV. PROPOSED WORK

In this section Figure, 3 and 4 are shown the proposed system configuration and prototype. The proposed system explains the working modules, included in the proposed solution.

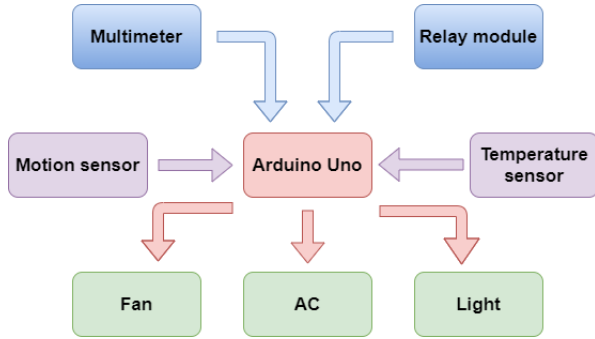


Figure 3: Block Diagram of the proposed system

Arduino controls home appliances by understanding the surrounding conditions by motion sensors, temperature sensors, relay modules, and multimeters.

##### A. System Design

Our proposed prototype is basically based on information obtained from various sensors. If we have this project in a room then all the things in the home like lights, fan, or AC will be controlled automatically. The project will identify any user who enters the room. After locating the user, the system will check if there are any lights open in the room. If not, our system will automatically send the data that we collect with the help of sensors and then the lights will turn on automatically. Next, it will detect the temperature of that room with the help of a temperature sensor. After detecting the temperature, if the temperature is higher than 24 degrees, the AC or fan in the room will turn on automatically. As long as no one is in the

room, our system will work automatically by opening the fan, AC, or lighting system. When the user leaves the room at the end of the work, our system will collect the data again and turn off the home appliances automatically.

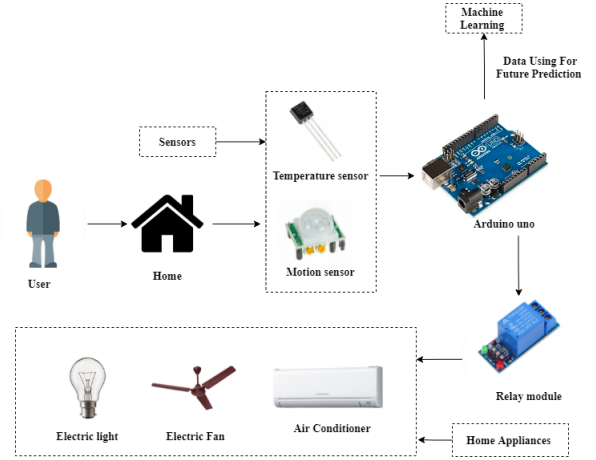


Figure 4: Prototype design of the proposed system

Here the appliances in the house prefer lights, the fan or air conditioner is connected to the relay triggers to operate with the Arduino Uno. The flow chart is portrayed in Fig. 5.

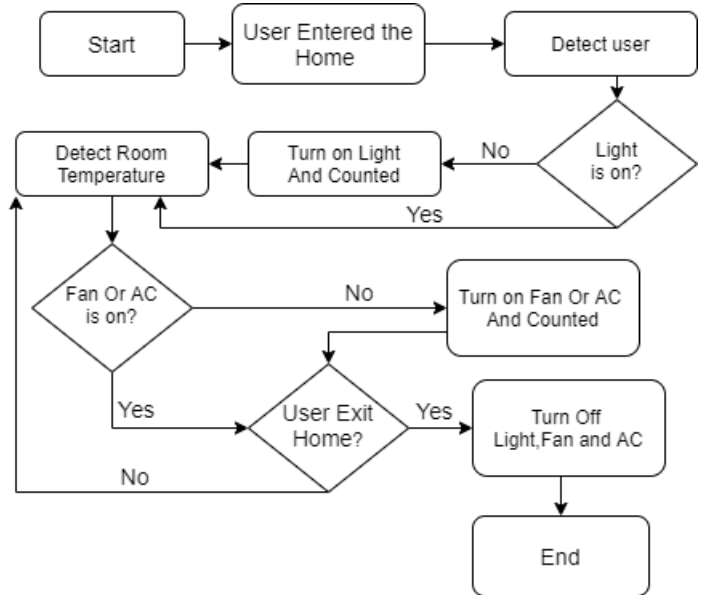


Figure 5: Data flow diagram of the proposed system

**Arduino Uno:** The Arduino Uno is an open-source microcontroller board dependent on the Microchip ATmega328P microcontroller and created by Arduino. The board is outfitted with sets of advanced and simple information/yield (I/O) sticks that might be interfaced to different extension sheets (shields) and different circuits. The board has 14 advanced I/O pins (six equipped for PWM yield), 6 simple I/O sticks, and is programmable with the Arduino IDE (Integrated Development Environment), through a sort B USB link. It tends to be fueled by a USB link or by an outside 9-volt battery, however,

it acknowledges voltages somewhere in the range of 7 and 20 volts. It is like the Arduino Nano and Leonardo. The equipment reference configuration is disseminated under a Creative Commons Attribution-Share-Alike 2.5 permit and is accessible on the Arduino site. Format and creation records for certain renditions of the equipment are likewise accessible.

**Motion sensor:** A movement finder is an electrical gadget that uses a sensor to identify close-by movement. Such a gadget is regularly coordinated as a segment of a framework that naturally plays out an assignment or alarms a client of movement in a zone. They structure an essential part of security, computerized lighting control, home control, energy effectiveness, and other valuable frameworks.

**Temperature sensor:** A temperature sensor is an electronic gadget that quantifies the temperature of its current circumstance and converts the info information into electronic information to record, screen, or sign temperature changes. There are various kinds of temperature sensors. Some temperature sensors require direct contact with the actual item that is being checked (contact temperature sensors), while others in a roundabout way measure the temperature of an article (non-contact temperature sensors).

**Relay module:** A force hand-off module is an electrical switch that is worked by an electromagnet. The electromagnet is actuated by a different low-power signal from a miniature regulator. At the point when actuated, the electromagnet pulls to one or the other open or close an electrical circuit. A basic transfer comprises of wire curl folded over a delicate iron center, or solenoid, an iron burden that conveys a low hesitance way for attractive motion, a versatile iron armature and at least one arrangements of contacts. The mobile armature is pivoted to the burden and connected to at least one bunch of the moving contacts. Held set up by a spring, the armature leaves a hole in the attractive circuit when the transfer is destimulated. While in this position, one of the two arrangements of contacts is shut while the other set remaining parts open.

## B. Implementation Details

Integrated Development Environment (IDE) software Arduino UNO is used in this work.

**Arduino IDE:** The Arduino IDE tool means an integrated development environment that assists in the entire programming for the proposed system. The bitrate is set to 9600 bits per second for communication to the Arduino UNO and the necessary home appliances. The code is used to receive many other data signals from the RIP Motion sensor and the temperature sensor are shown below.

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### Algorithm 1 Tracking Home appliances Opening Times

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1: set  $x \leftarrow 0$  ;  $x$  means Sensor detected User
2: set  $lightOpenCount \leftarrow 0$ ,  $fanOpenCount \leftarrow 0$ 
3: If  $x > 0$  then
4:   Print Openning Light
5:   Added  $lightOpenCount \leftarrow 1$ 
6:   If  $deg > 24$  then ;  $deg$  means degree which is detecting
    temperature
7:     Print Openning Fan or AC
8:     Added  $fanOpenCount \leftarrow 1$ 

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### Algorithm 2 Home appliances Open Times Store

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1: set  $year \leftarrow 2020$ ,  $month \leftarrow 04$ ,  $day \leftarrow 12$ 
2: If  $lightOpenCount > YMDCountLight[year][month][day]$ 
   then
3:    $YMDCountLight[year][month][day] \leftarrow lightOpenCount$ 
4: Else If  $fanOpenCount > YMDCountFan[year][month][day]$ 
   then
5:    $YMDCountFan[year][month][day] \leftarrow fanOpenCount$ 

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Our proposed home automation framework system is hardware applied using Arduino Uno, RIP motion sensor, temperature sensor, multimeter, and relay module. Which are shown below through Figure 6 Schematic and Figure 7 PCB of the Proposed system. The RIP motion sensor signal pin is connected to the Arduino Uno digital input pin D8 and the power pin and ground pin are connected to the Arduino 5 volts and ground, respectively. On the other hand, both the power pin and the ground pin of the temper sensor are connected to the Arduino like the motion sensor, but its output end is connected to the A0. We have used a multimeter in our proposed framework as we can see how much voltage is being transmitted through it. One end of the multimeter is connected to the relay module and the upper end to the housing equipment. The relay module is attached to the D5 pin in Arduino UNO. When a signal comes from the RIP motion sensor signal pin to Arduino's pin D8, the light opens. It ends connection of which are connected to the relay module and the ground pin of the Arduino Uno, respectively. The motion sensor signal pin continues to give signals as long as a user is present in the room. At that moment the temperature sensor also became active and the room temperature sensor started to be sensed. If the temperature of the room exceeds 24 degrees, the fan or AC in the room will open automatically. If the temperature of the room drops to 24 degrees, the fan or AC will be turned off. When the user leaves the room, the motion sensor signal will be zero and then the appliances of the house will be turned off automatically.

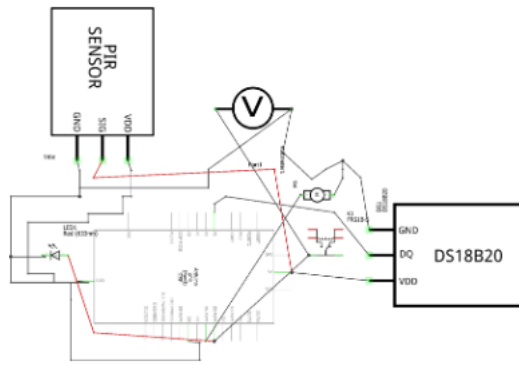


Figure 6: Schematic of proposed system

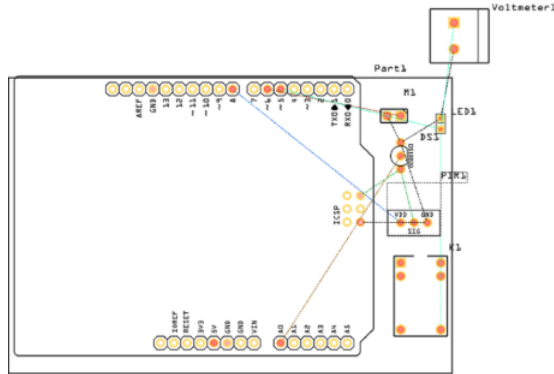


Figure 7: PCB of Proposed system

## V. RESULT AND ANALYSIS

The proposed system is very helpful in monitoring and controlling the smart home environment. For automatically tracking or controlling the smart home environment, our proposed framework is very helpful. We have used the reinforcement learning algorithm of our proposed system. Because, after getting the information to manage the home equipment, this algorithm helps to make the next decisions appropriately. After successfully applying the above-described method, we can identify home appliances opening or monitoring data successfully. Figure 8 shown in our data that given below. From the output of our proposed system, which is in Figure 8, we can get an idea of how many household items are being used in a particular month of a year. In Figure 8(A), we can measure how many times the light is turned on every day in the month of January 2020, and in Figure 8(B) how many times a fan is turned on every day of the same month. If our system could be launched on an area-by-area basis, we would be able to measure the amount of electricity consumed to turn on a year-round home appliance in that area. This measured data will enable our system to measure how much electricity should be supplied to that area next year.

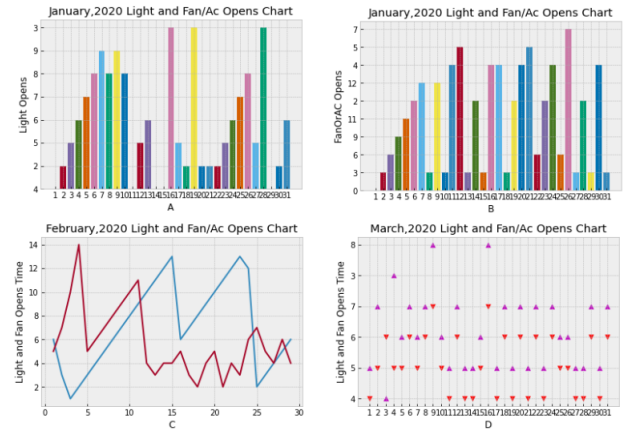


Figure 8: Month wise, Fan/Ac And Light opening variation chart measurement

## VI. CONCLUSION AND FUTURE POSSIBILITY

The project is largely driven by the use of low power through various sensors that can provide ambient location data to enhance the accuracy and efficiency of a smart home. As well as managing home-based devices properly, they can save time when they are powered on. Which can be saved when turning on standalone or city-based stationery devices. As for future work, the system can be operated by all human activities such as whether a person enters a house, whether the person is known, provides different theories about the person and the devices in the house are not automatically synchronized. By doing this a system can be created that will handle things in the house.

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