### Contact Info

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SVN

Need Tortoise SVN: <http://tortoisesvn.net/downloads.html>

Sign into your gmail account , then go to: <http://code.google.com/p/see-saw-unity/>, This is to view the project online . Right now you just need to get the password to be able to checkout/change files…but you probably won’t need to go to the site again. Click on the “Source” tab and click the link: [*googlecode.com password*](http://code.google.com/hosting/settings)*.* Then copy the password for later

### Checkout

This downloads the files and the other necessary information SVN needs to keep track of files.

1. Right-click in the folder you want to place the project folder in (one folder contains all the others)
2. Click on SVN Checkout
3. Paste this: <https://see-saw-unity.googlecode.com/svn/trunk/> into “URL of repository” box, click OK
4. Enter your full gmail address into the username box
5. Paste the PW you copied earlier into the password box.
6. Check to “save authentication” so you don’t have to do this part again, click OK

It will take a while, depending on your internet connection. When it’s done, if you go into the new folder, you should see a few folders/files with a green check mark bubble, that means you have the latest version of that file/folder. For the rest of it, I can explain things as they come up, but that gets things rolling so you can at least view all the files.

One last note: don’t move files around that deal directly with Unity…it can break the dependencies evidently.