Raymond Kim Dr. Kim CSCI 373 May 1, 2024



NBAPP Final Report

External resources:

CocoaPods:

- Firebase
- SwiftyJSON
- Kingfisher
- CLTypingLabel

APIS:

- API-NBA by Rapid API

User requirements:

- 1. The user will be able to register and login into the app (Completed)
- 2. The user will be able to select a team (Completed)
- 3. The user will be able to view the selected teams logo, conference, and roster

(Completed)

- a. Player name, position, jersey number
- 4. The user will be able to view the selected teams weekly games, both past and upcoming (Completed)
 - a. If past, the user will be able to view the scores
 - b. If upcoming, the user will be able to view time of game
- 5. The user will be able to view standings of teams in both conferences (Completed)
 - a. Rank, name, wins, losses, percentage

System requirements:

- 1. The app will authenticate and store user data through firebase (Completed)
- 2. The app will retrieve nba data through the use of APIs (Completed)
- 3. The app will retain the selected team across the tab views (Completed)
- 4. The app will display the nba data accordingly (Completed)

User manual:

Initial page

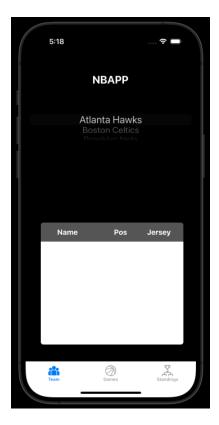
Register and Login options Login (register has similar display)





Team Tab

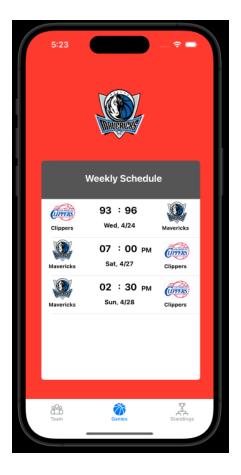
Select a team Team logo, conference, and roster displayed

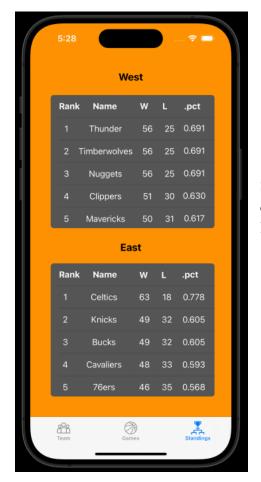




Games Tab

Games of the week for the selected team are displayed. The home team is on the left while the visiting team is on the right. If a game has taken place, the score is shown, else, the time of the upcoming game is displayed. Users are able to go back to the Team tab and select a different team in which this tab will update accordingly.





Standings Tab

Standings for both the Western and Eastern Conference are displayed in real time. Users are able to scroll through the list.