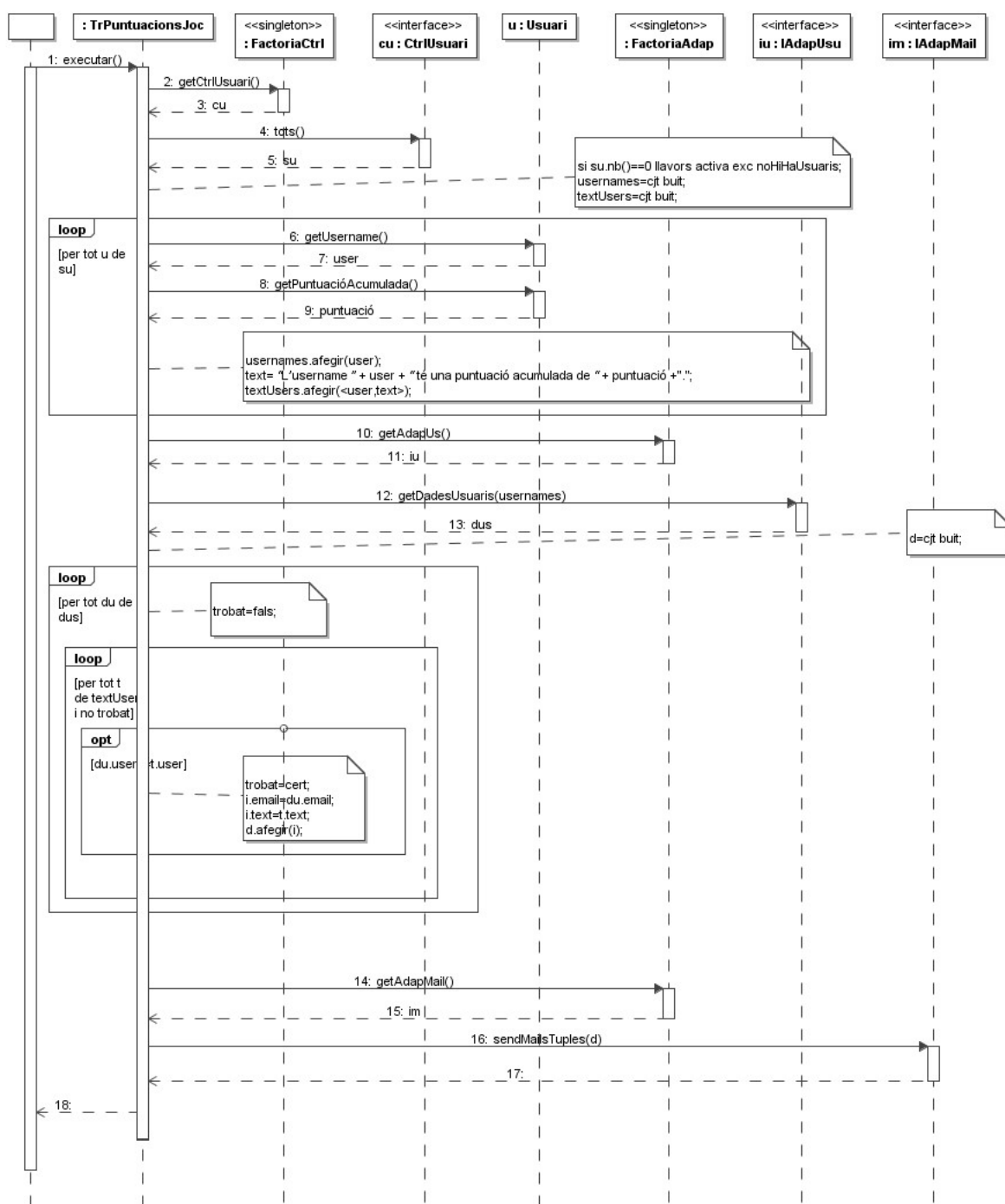
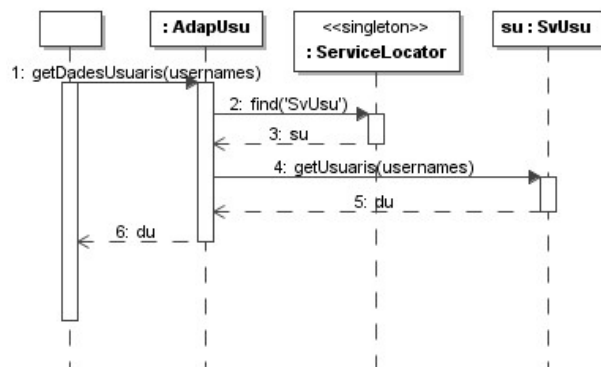
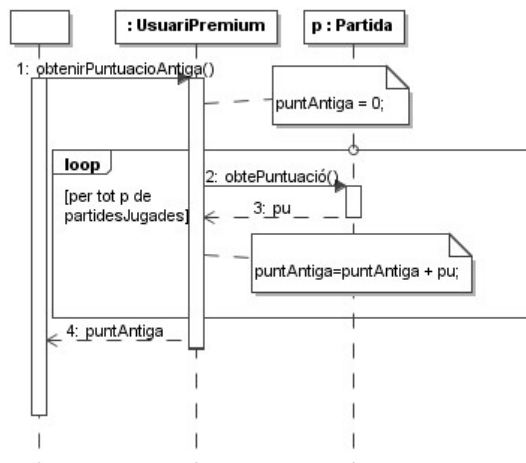
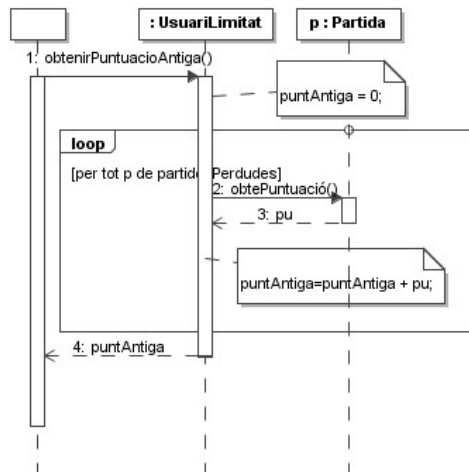
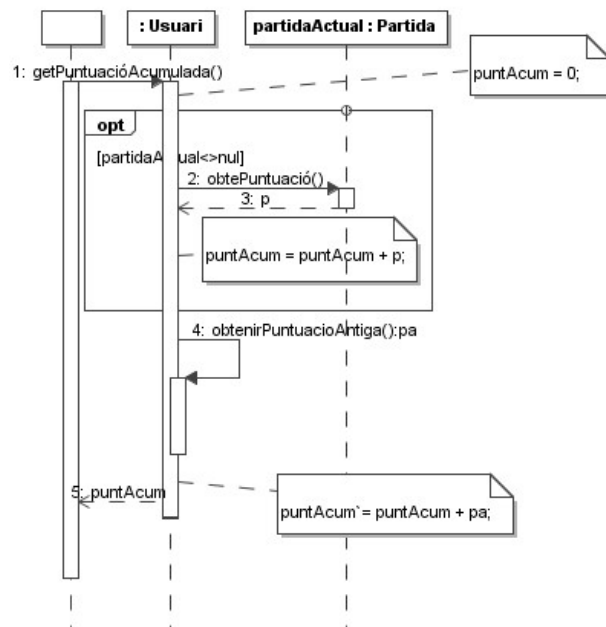
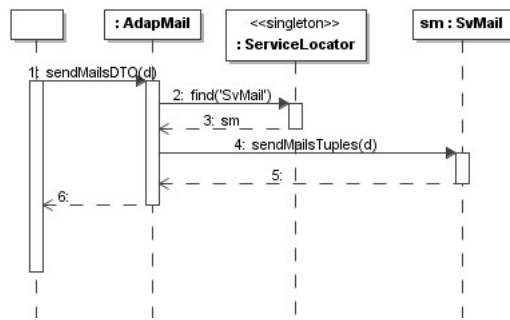


3.







Partida::obtenirPuntuacióAntiga(): Integer és l'única operació abstracta