```
1: // $Id: jrpn.java,v 1.22 2013-10-11 19:19:01-07 - - $
 3: import java.util.Scanner;
 4: import static java.lang.System.*;
 5:
 6: class jrpn {
7:
       static int exit status = 0;
       static final int EMPTY = -1;
8:
 9:
       static final int SIZE = 16;
10:
       static class stack t {
11:
          int top = EMPTY;
12:
          double[] numbers = new double[SIZE];
13:
       }
14:
15:
       static void error (String format, Object... args) {
16:
          out.flush();
17:
          err.printf (format, args);
18:
          err.flush();
          exit_status = 1;
19:
20:
       }
21:
22:
       static void bad_operator (String oper) {
          error ("\"%s\": invalid operator%n", oper);
23:
24:
       }
25:
26:
       static void push (stack_t stack, double number) {
27:
          if (stack.top >= SIZE - 1) {
28:
             out.printf ("%s: stack overflow%n", number);
29:
30:
             stack.numbers[++stack.top] = number;
31:
          }
32:
       }
33:
34:
       static void do_binop (stack_t stack, char oper) {
35:
          if (stack.top < 1) {</pre>
             out.printf ("'%s': stack underflow", oper);
36:
37:
          }else {
38:
             double right = stack.numbers[stack.top--];
39:
             double left = stack.numbers[stack.top--];
             switch (oper) {
40:
41:
                case '+': push (stack, left + right); break;
                case '-': push (stack, left - right); break;
42:
                case '*': push (stack, left * right); break;
43:
                case '/': push (stack, left / right); break;
44:
45:
             }
46:
          }
47:
       }
48:
```

```
49:
50:
       static void do_print (stack_t stack) {
51:
          if (stack.top == EMPTY) {
52:
             out.printf ("stack is empty%n");
53:
54:
             for (int pos = 0; pos <= stack.top; ++pos) {</pre>
55:
                out.printf ("%s%n", stack.numbers[pos]);
56:
57:
          }
58:
       }
59:
60:
       static void do_clear (stack_t stack) {
61:
          stack.top = EMPTY;
62:
       }
63:
64:
       static void do_operator (stack_t stack, String oper) {
65:
          switch (oper.charAt(0)) {
             case '+': do_binop (stack, '+'); break;
66:
             case '-': do_binop (stack, '-'); break;
67:
             case '*': do_binop (stack, '*'); break;
68:
             case '/': do_binop (stack, '/'); break;
69:
             case ';': do_print (stack);
70:
                                              break;
             case '@': do_clear (stack);
71:
                                              break;
72:
             default : bad_operator (oper); break;
73:
          }
74:
       }
75:
76:
       static String argv_0() {
77:
          String jarname = getProperty ("java.class.path");
78:
          if (jarname.equals (".")) jarname = "jrpn";
79:
          return jarname.substring (jarname.lastIndexOf ("/") + 1);
80:
       }
81:
```

```
82:
 83:
        public static void main (String[] args) {
 84:
           if (args.length != 0) {
              err.printf ("Usage: %s%n", argv_0());
 85:
 86:
              exit (1);
 87:
           }
           Scanner stdin = new Scanner (in);
 88:
           stack_t stack = new stack_t();
 89:
 90:
           while (stdin.hasNext()) {
 91:
              String token = stdin.next();
              if (token.startsWith("#")) {
 92:
 93:
                  stdin.nextLine();
 94:
                  continue;
 95:
              }
 96:
              try {
 97:
                 double number = Double.parseDouble (token);
 98:
                 push (stack, number);
              }catch (NumberFormatException error) {
 99:
100:
                  if (token.length() != 1) {
101:
                     bad_operator (token);
102:
                  }else {
103:
                     do_operator (stack, token);
104:
                  }
105:
              }
106:
           exit (exit_status);
107:
108:
        }
109: }
```

```
1: ::::::::::::::
 2: ../.score/test1.rpn
 4:
           # $Id: test1.rpn, v 1.1 2013-09-25 13:09:38-07 - - $
        1
           # tests for simple operators
 5:
 6:
        3 # Note that # starts a comment to end of line.
 7:
        4 34 .3 88; # should print 3 numbers
 8:
        5 + + ; # should print one sum
 9:
        6 8 3 * 4 7 * + ; # should print one sum
10:
        7 3 10 - ; # should print a negative number
        8 4 9 / ; #fraction
11:
12:
        9 7 0 / ; # infinity
13:
       10
           1e1000000 ; # infinity
14: :::::::::::::::
15: jtest1.output
16: ::::::::::::::
17:
        1 34.0
18:
        2 0.3
19:
        3 88.0
20:
        4 122.3
        5 122.3
21:
        6 52.0
22:
        7 122.3
23:
        8 52.0
24:
25:
        9 - 7.0
       10 122.3
26:
27:
       11 52.0
          -7.0
28:
       12
29:
       13 0.444444444444444
       14 122.3
30:
31:
       15 52.0
32:
       16 -7.0
33:
       17 0.44444444444444
34:
       18 Infinity
35:
       19 122.3
36:
       20 52.0
37:
       21 -7.0
       22 0.444444444444444
38:
39:
       23 Infinity
40:
       24 Infinity
41: :::::::::::::::
42: jtest1.status
43: ::::::::::::::
44:
     1 STATUS = 0
```

```
2: ../.score/test2.rpn
4:
       1 # $Id: test2.rpn, v 1.1 2013-09-25 13:09:38-07 - - $
       2 # test for generation of errors
5:
6:
       3 3 + ; # stack underflow error
       7:
8:
       5 error bad operator
9: :::::::::::::::
10: jtest2.output
12:
       1 '+': stack underflow3.0
       2 1.0: stack overflow
13:
14:
       3 1.0: stack overflow
       4 1.0: stack overflow
15:
       5 1.0: stack overflow
16:
       6 1.0: stack overflow
17:
       7 "error": invalid operator
18:
19:
       8 "bad": invalid operator
20:
       9 "operator": invalid operator
21: :::::::::::::
22: jtest2.status
23: :::::::::::::
       1 STATUS = 1
24:
```

```
2: ../.score/test3.rpn
3: ::::::::::::::
4:
           # $Id: test3.rpn, v 1.1 2013-09-25 13:09:38-07 - - $
          # tests for simple operators
5:
6:
        3 # Note that # starts a comment to end of line.
7:
        4 34 .3 88 ;
        5 + + ; @ # should print one sum
8:
9:
        6 8 3 * 4 7 * + ; @ # should print one sum
10:
        7 3 10 - ; @ # should print a negative number
        8 4 9 / ; @ #fraction
11:
12:
        9 7 0 / ; @ # infinity
13:
           1e1000000 ; @ # infinity
       10
14: :::::::::::::::
15: jtest3.output
16: ::::::::::::::
17:
        1 34.0
18:
        2 0.3
19:
        3 88.0
20:
        4 122.3
       5 52.0
21:
        6 - 7.0
22:
23:
        7 0.444444444444444
24:
        8 Infinity
25:
        9 Infinity
26: ::::::::::::::
27: jtest3.status
28: ::::::::::::
29:
        1 STATUS = 0
```

```
1: // $Id: crpn.c, v 1.28 2014-04-08 15:23:19-07 - - $
3: #include <assert.h>
 4: #include <libgen.h>
 5: #include <stdio.h>
6: #include <stdlib.h>
7:
8: int exit_status = EXIT_SUCCESS;
 9: #define EMPTY (-1)
10: #define SIZE 16
11:
12: struct stack {
13:
       int top;
14:
       double numbers[SIZE];
15: };
16:
17: void bad_operator (const char *oper) {
18:
       fflush (NULL);
19:
       fprintf (stderr, "oper=\"%s\"\n", oper);
20:
       fflush (NULL);
21:
       exit_status = EXIT_FAILURE;
22: }
23:
24: void push (struct stack *the_stack, double number) {
      printf ("the_stack=%p, top=%d, number=%.15g\n",
25:
               the_stack, the_stack->top, number);
26:
27: }
28:
29: void do_binop (struct stack *the_stack, char oper) {
       printf ("the_stack=%p, top=%d, oper='%c'\n",
31:
               the_stack, the_stack->top, oper);
32: }
33:
34: void do_print (struct stack *the_stack) {
       printf ("the_stack=%p, top=%d\n", the_stack, the_stack->top);
36: }
37:
38: void do_clear (struct stack *the_stack) {
39:
       printf ("the_stack=%p, top=%d\n", the_stack, the_stack->top);
40: }
41:
42: void do_operator (struct stack *the_stack, const char *oper) {
       printf ("the_stack=%p, top=%d, oper=\"%s\"\n",
44:
               the_stack, the_stack->top, oper);
45: }
46:
```

```
47:
48: int main (int argc, char **argv) {
       if (argc != 1) {
          fprintf (stderr, "Usage: %s\n", basename (argv[0]));
50:
51:
          fflush (NULL);
52:
          exit (EXIT_FAILURE);
53:
       }
54:
       struct stack the_stack;
55:
       the_stack.top = EMPTY;
56:
       char buffer[1024];
57:
       for (;;) {
58:
          int scanrc = scanf ("%1023s", buffer);
59:
          if (scanrc == EOF) break;
60:
          assert (scanrc == 1);
          if (buffer[0] == '#') {
61:
62:
             scanrc = scanf ("%1023[^\n]", buffer);
63:
             continue;
64:
          }
65:
          char *endptr;
66:
          double number = strtod (buffer, &endptr);
          if (*endptr == ' \setminus 0') {
67:
68:
             push (&the_stack, number);
69:
          }else if (buffer[1] != '\0') {
70:
             bad_operator (buffer);
71:
          }else {
72:
             do_operator (&the_stack, buffer);
73:
          }
74:
       }
75:
       return exit_status;
76: }
77:
```

```
2: ../.score/test1.rpn
 4:
           # $Id: test1.rpn, v 1.1 2013-09-25 13:09:38-07 - - $
 5:
           # tests for simple operators
 6:
           # Note that # starts a comment to end of line.
7:
           34 .3 88; # should print 3 numbers
        5 + + ; # should print one sum
8:
 9:
          8 3 * 4 7 * + ; # should print one sum
10:
        7
           3 10 - ; # should print a negative number
           4 9 / ; #fraction
11:
12:
           7 0 / ; # infinity
        9
13:
           le1000000 ; # infinity
        10
14: :::::::::::::::
15: ctest1.output
16: ::::::::::::::
17:
           the_stack=0x7fff9ef4d7a0, top=-1, number=34
18:
           the_stack=0x7fff9ef4d7a0, top=-1, number=0.3
           the_stack=0x7fff9ef4d7a0, top=-1, number=88
19:
20:
           the_stack=0x7fff9ef4d7a0, top=-1, oper=";"
        5 the_stack=0x7fff9ef4d7a0, top=-1, oper="+"
21:
22:
           the_stack=0x7fff9ef4d7a0, top=-1, oper="+"
           the_stack=0x7fff9ef4d7a0, top=-1, oper=";"
23:
        7
           the_stack=0x7fff9ef4d7a0, top=-1, number=8
24:
        8
           the_stack=0x7fff9ef4d7a0, top=-1, number=3
25:
        9
           the_stack=0x7fff9ef4d7a0, top=-1, oper="*"
26:
       10
27:
       11
           the_stack=0x7fff9ef4d7a0, top=-1, number=4
           the_stack=0x7fff9ef4d7a0, top=-1, number=7
28:
       12
29:
       13
           the_stack=0x7fff9ef4d7a0, top=-1, oper="*"
           the_stack=0x7fff9ef4d7a0, top=-1, oper="+"
30:
       14
31:
       15
           the_stack=0x7fff9ef4d7a0, top=-1, oper=";"
           the_stack=0x7fff9ef4d7a0, top=-1, number=3
32:
       16
33:
       17
           the_stack=0x7fff9ef4d7a0, top=-1, number=10
34:
           the_stack=0x7fff9ef4d7a0, top=-1, oper="-"
       18
35:
       19
           the_stack=0x7fff9ef4d7a0, top=-1, oper=";"
           the_stack=0x7fff9ef4d7a0, top=-1, number=4
36:
       20
           the_stack=0x7fff9ef4d7a0, top=-1, number=9
37:
       21
           the_stack=0x7fff9ef4d7a0, top=-1, oper="/"
38:
       22
39:
           the_stack=0x7fff9ef4d7a0, top=-1, oper=";"
       23
40:
       24
           the_stack=0x7fff9ef4d7a0, top=-1, number=7
           the_stack=0x7fff9ef4d7a0, top=-1, number=0
41:
       25
42:
           the_stack=0x7fff9ef4d7a0, top=-1, oper="/"
           the_stack=0x7fff9ef4d7a0, top=-1, oper=";"
43:
       27
44:
           the_stack=0x7fff9ef4d7a0, top=-1, number=inf
       29 the_stack=0x7fff9ef4d7a0, top=-1, oper=";"
45:
46: ::::::::::::::
47: ctest1.status
48: ::::::::::::::
49:
        1 STATUS = 0
```