

# Documentation for 2+1 dimension `globals.lisp`

November 30, 2011

## Random Number generators

The random state for seeding the random number generator. This guarantees that we get a different sequence of random numbers each time we load the file. If you want the same sequence each time, which you would during testing to verify if a bug has been fixed, save the `*random-state*` to a file and load the state from that file.

```
1 (setf *random-state* (make-random-state t))
```

## Counters for various simplices

The next four lines are counters for 3-simplicies, points and space-like 2-simplices. We recycle the ids for 3-simplices.

```
2 (defparameter *LAST-USED-3SXID* 0)
3 (defparameter *RECYCLED-3SX-IDS* '())
4 (defparameter *LAST-USED-POINT* 0)
5 (defparameter *LAST-USED-S2SXID* 0)
```

The following functions access these counters. `next-3simplex-id` returns a recycled id,

```
6 (defmacro next-pt ()
7   `(incf *LAST-USED-POINT*))
8 (defmacro set-last-used-pt (pt)
9   `(setf *LAST-USED-POINT* ,pt))
10 (defmacro next-s2simplex-id ()
11   `(incf *LAST-USED-S2SXID*))
12 (defmacro next-3simplex-id ()
13   `(if (null *RECYCLED-3SX-IDS*)
14       (incf *LAST-USED-3SXID*)
15       (pop *RECYCLED-3SX-IDS*)))
16 (defmacro recycle-3simplex-id (sxd)
17   `(push ,sxd *RECYCLED-3SX-IDS*))
```

if possible, else increments the 3-simplex counter.

## Hashtables for timelike subsimplices

timelike subsimplices and hashtables

```
18 (defun tsubsx->id-hashfn (tlsx)
19   (sxhash (sort (copy-list (third tlsx)) #'<)))
20 (defun tsubsx->id-equality (tlsx1 tlsx2)
21   (and (= (first tlsx1) (first tlsx2))
22         (= (second tlsx1) (second tlsx2))
23         (set-equal? (third tlsx1) (third tlsx2))))
24 (sb-ext:define-hash-table-test tsubsx->id-equality tsubsx->id-hashfn)
25 (defparameter *TL2SIMPLEX->ID* (make-hash-table :test 'tsubsx->id-equality))
26 (defparameter *TL1SIMPLEX->ID* (make-hash-table :test 'tsubsx->id-equality))
```

## Hashtables for spacelike subsimplices

spacelike subsimplices and hashtables

```
27 (defun slsubsx->id-hashfn (slsx)
28   (sxhash (sort (copy-list (second slsx)) #'<)))
29 (defun slsubsx->id-equality (slsx1 slsx2)
30   (and (= (first slsx1) (first slsx2))
31         (set-equal? (second slsx1) (second slsx2))))
32 (sb-ext:define-hash-table-test slsubsx->id-equality slsubsx->id-hashfn)
33 (defparameter *SL2SIMPLEX->ID* (make-hash-table :test 'slsubsx->id-equality))
34 (defparameter *SL1SIMPLEX->ID* (make-hash-table :test 'slsubsx->id-equality))
```