

Raymond Lee

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Education

University of British Columbia

2011-2016 *Expected*

Bachelor of Science, Computer Science

Technical Skills

- **Programming Languages** – Java, Swift, C#, SQL, C++, C, Python
- **Web** – PHP, HTML, CSS, JavaScript
- **Software** – Laravel, Git, Xcode, Axure, Unity, Eclipse
- **Reading and Writing** - English, Cantonese
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Work Experience

- **Data Entry/ IT support, Fresh Direct Produce** May 2013 - present
 - Maintaining inventory count in Vancouver and Calgary Offices.
 - Taking orders for major chain stores, and handling over \$15,000 in sales daily.
 - Assisting IT with network setup, and hardware/software updates.
- **Stock and Sales support , Gap Inc – Banana Republi** Dec 2010 – Jan 2014
 - Kept store inventory in check, met both store and self-sales quota.
 - Trained new sales, stocks, and managers from different branch locations.
- **Vender, Centerplate** 2010 Winter
 - Sold and distributed food from various stalls
- **Ride Attendant, Pacific National Exhibition – Playland** 2009 – 2010 Seasonal
 - Operated, checked and maintained safety standards of rides.

Projects

- **Feedback (Swift, personal)** July 2015 – Present
 - An application allowing for users to upload video clips to request advice and guidance from certified athletes and coaches.
 - Utilizing AWS for major components of the application.
- **Tri-Mentoring Matching System (PHP, HTML, CSS, JavaScript, SQL, school)** Jan 2015 – April 2015
 - As the winning group of CPSC 319, created an automation of the UBC CPSC Tri-mentoring program.
 - Engineered an algorithm to match mentors to mentees, allowing for system administrators for robust alterations to the parameters used in the matching algorithm.
 - As project manager, managed to keep team organized, which resulted in us to be the only group to fulfill all of the requests from the client
- **Black and White (C#, personal)** 2014
 - Platformer created through Unity. Goal is to get player from start to end by jumping on platforms, with introducing of abilities throughout the game (teleportation, gravity altering).
- **Foodhero (PHP, JavaScript, HTML, CSS, SQL, school)** Sept 2013 – Nov 2013
 - Web application for users to rank and comment about food, worked on User functionality, User interaction, registration, as well as updated feed when users performed actions, implemented Google Maps API to map locations