Raymond Lang

San Francisco, CA

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Skills

Python, React.js, SQL, Node.js, Express.js, MongoDB, JavaScript, jQuery, Redux, Flask, Alembic, PostgreSQL, Git, HTML5, CSS3, Webpack, Heroku, TDD, Docker, Object Oriented Design, Google Analytics 4, Salesforce

Projects

ByteBud (Flask, Python, React, Redux, Alembic, PostgreSQL, Socket.IO)

Live | Github

Discord-inspired app allowing users to create servers to interact in real-time with their communities

- Utilize websockets with Socket.io to implement real-time messaging in channels between members of the channel's server
- Develop the application's backend using Flask as framework to allow for flexibility and simplicity while scaling app
- RESTful API endpoints for Create, Read, Update, and Delete operations for users, friends, servers, channels, messages, and reaction

Tripster (MongoDB, Express, Node, React, Redux)

Live | Github

Single-page application with interactive messenger that allows registered users to plan trips with other users with ease and organization

- Generated fully specified backend built with Node.js, Express.js and MongoDB
- Devised **data structures in MongoDB** to ensure trip pages were private, granting authorized user permission to add users, comments, and itinerary items
- Integrated **Redux Toolkit** unidirectional data flow to create predictable, normalized state and **reliable DOM rendering** for efficient load access to trips based on logged-in user

Connectify (MongoDB, Express, Node, React, Redux)

Live | Github

Web application that allows users to share posts/photos and interact with friends

- · Create top level authentication component, using JWT and custom authentication logic to dynamically allow user access
- Designed and modeled the application's data using **MongoDB**, creating efficient **data structures and relationships** for optimal storage and retrieval
- Implemented a flexible and customizable **color theme system**, including support for dark mode, to enhance the visual appeal of the application

Serpent VS Square (JavaScript, HTML5, CSS3)

Live | Github

An HTML canvas auto-runner game

- Engineered custom collision detection algorithms and physics for player movement and seamless gameplay
- Designed snake movement algorithm and custom event listeners for smooth and responsive UI animation

PROFESSIONAL EXPERIENCE

Marketing Data Analyst

San Francisco, CA

Precision for Medicine

March 2021 - present

- Developed centralized Power BI dashboard utilizing SQL to streamline execution management for 100+ users and integrated real-time insights with DynamoDB
- · Wrote Python code to efficiently extract and process 100+ codes from data lake, integrating into pipeline
- Increased user engagement 20% using Google Analytics to implement customer segmentation strategies

Quality Improvement Analyst

San Francisco, CA

June 2018 - Dec 2019

- Department of Public Health, San Francisco
- Designed Excel models to analyze datasets with 100K+ points with characteristics in operations and fiscal policy
- · Produced PowerBI dashboards to monitor month-to-month resource allocation by department
- · Assessed resource utilization of program serving 500+ persons experiencing homelessness, saving 20+ staff 1.5K+ hours/year

EDUCATION

App Academy Open

Boston College

San Francisco, CA

1000-hour full-stack software engineering course

October 2023

· Topics: React, Rails, SQL, JS, Git, Github, Express, MongoDB, NodeJS, Webpack, TDD, OOP, REST, and security

B.S. in Molecular Biology | Minor: Computer Science

Magne Cum Laude

• Design & Analysis of Algorithms, Database Systems, Information Visualization, Bioinformatics, Statistics

University of California, San Diego