

Raymond Yang

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Education

University of Auckland Bachelor of Science in Computer Science	Jul. 2023 – Nov. 2025
University of Auckland Postgraduate Certificate in Information Technology	Jul. 2022 – Jun. 2023
Massey University Bachelor of Business in Marketing & Organisational Technology Management	Feb. 2019 – Nov. 2021

Experience

Service Desk Analyst IAG	May. 2022 – Jul. 2023
<ul style="list-style-type: none">Demonstrated superior call management and customer handling skills, and undertaking proactive measures to continuously improve skillsContributed to streamlining operations and improving service delivery by identifying and implementing process improvements through updating and creation of knowledge base documentation	

Personal Insurance Consultant IAG	Nov. 2021 – Apr. 2022
<ul style="list-style-type: none">Interacted with customers through inbound calls, actively assessing their requirements and proposing personalised solutions to enhance their experience	

Technical SEO Intern Pure SEO	Nov. 2021 – Apr. 2022
<ul style="list-style-type: none">Conducted comprehensive keyword analysis for SEO audits to identify and resolve issues affecting search rankings	

Technology Team Member Warehouse Stationery	Nov. 2017 – Oct. 2021
<ul style="list-style-type: none">Addressed customer needs and resolved problems through articulated and empathetic communication, ensuring a focus on customer service and achieving high satisfaction levels	

Projects

The Art Thief Svelte, Express.js, Stability.ai API	GitHub Repo
<ul style="list-style-type: none">Achieved 1st place as a team of 6 at WDCC x SESA HackathonCreated a web-based game within a 24-hour timeframe that involves crafting replicas of renowned historical masterpieces from simple line sketches and text prompts, utilising Stability.ai's Stable Diffusion API	

raymondyang.io React, TypeScript, Next.js, Tailwind CSS	GitHub Repo
<ul style="list-style-type: none">Built a responsive and mobile-friendly personal portfolio website using React, Next.js and Tailwind CSS	

Bulls and Cows Java	GitHub Repo
<ul style="list-style-type: none">Developed a console-based code-cracking game, incorporating object-oriented principles and code reuse techniques, and a Hard AI that implemented a minimax algorithm.	

Extracurricular

Full Stack Developer Web Development & Consulting Club (WDCC)	Mar. 2024 – Present
<ul style="list-style-type: none">Developed a progressive web app to enhance incident reporting procedures for Community Patrol New Zealand, employing the MERN stack within a team of 11 developers and designers, while following Agile methodologies	

Education Executive Web Development & Consulting Club (WDCC)	Dec. 2023 – Present
<ul style="list-style-type: none">Organised technical and career-related events for New Zealand's largest student-led technology club	

Technical Skills

Languages: Python, JavaScript, Java, TypeScript, SQL
Frameworks/Libraries: React, Node.js, Next.js, Express.js, Tailwind CSS
Developer Tools: Git, macOS