



## Character Pack: Free Sample v1.0

### Description

Free sample character made in a colorful, fun style.

Fully textured, rigged & animated.

High quality, hand painted textures.

Animation state machine and a simple movement script included.

Prefabs included, just drag 'n drop!

### Details

- 1 Mecanim humanoid compatible character model
  - Polygon count ranges from 1600 to 2000
  - Rig contains 28 bones
  - Rig created with two bones per vertex for optimized performance
  - No transparent textures or backface-culling used
- 10 Mecanim humanoid animations
  - idle, walk, backwards walk, run, backwards run, three jump stages (up, floating, down), pick up, wave
  - All animations animated 60 frames per second
  - Simple animator controller with all the animations

*Note: Compatibility with humanoids outside Supercyan character packs not guaranteed*
- Two 1024x1024 textures for the character
  - One for body, one for head and hair
  - Photoshop (.PSD) files with UW maps included
- Multiple materials for the character
  - One for body, one for head and hair
  - High and mobile quality versions of each material
- Multiple prefabs of the character
  - Basic prefab
  - Prefab with simple movement script and animator controller
  - High and mobile quality versions of each prefab
- Test scene featuring the character and animations

### Mobile friendly

Tested with HUAWEI P8 Lite (2015) achieving 40 fps, Samsung Galaxy Note 1 (2011) 30 fps. Test build contained an empty scene with mobile friendly Unity configurations with 24 animated characters.

### Support

For support contact us at: [supercyan@wearebind.com](mailto:supercyan@wearebind.com)