

## How to deploy

- 1) Install prerequisites
  - a) Download the MySQL connector for python (<https://www.mysql.com/products/connector/>)
  - b) Install requirements by opening a terminal, swap to the coursework directory and run "pip3 install -r requirements.txt"
  - c) Install Google Cloud SDK (<https://cloud.google.com/sdk/>)
- 2) Set up Google Cloud DB
  - a) Go to the Google cloud console (<https://console.cloud.google.com>) and create a new project
  - b) Create a Cloud SQL instance running MySQL
  - c) Once the instance has been created, go to the dashboard for the instance and go to connections. For the purpose of the test, check the public ip address box and add 0.0.0.0/0 to the authorised networks tab; this should later be changed to the IP address of the google compute engine for security reasons.
- 3) Set up DB connection
  - a) Go to the coursework directory and navigate to /cloudmusic/settings.py
  - b) At approximately line 77 change the database information to the database you created in step 2
  - c) Go back to the coursework directory and open a terminal instance, here enter the following commands:
    - i) "Python3 manage.py migrate" this should add the various auto generated tables specified by django to your database
    - ii) "Python 3 manage.py makemigrations webinterface" this should add tables relevant to our project to the database
- 4) Set up app engine
  - a) Go to the google cloud console
  - b) Create a new App Engine instance, take note of the public address on the right of the screen
  - c) Go to <https://developers.google.com/identity/sign-in/web/sign-in> and click the blue box that says configure
  - d) In the next form select web server and then under Authorized redirect URIs put your public address. Take note of your client id which has been created.
  - e) Go to /cloudmusic/webinterface/views.py and at approximately line 30, replace "599761015615-krb4hqvd1m6nsl18r1am0glvcbdakb3d" with your client id
  - f) Next go to /cloudmusic/webinterface/templates/webinterface/html/ on index.html, homelogin.html and library.html change the meta tag (name="google-signin-client\_id") with the client id you created earlier
- 5) Deploy to app engine:
  - a) Open a terminal in the coursework directory and type gcloud app deploy, if prompted to select a project, use the project created earlier.
  - b) Type gcloud app browse, and the web page should open in your default browser with the web application deployed on it