## Initialization

Run the following code to import the modules you'll need. After your finish the assignment, **remember to run all cells** and save the note book to your local machine as a PDF for gradescope submission.

```
In []: import time
import os
import numpy as np
import matplotlib.pyplot as plt
import matplotlib.patches as patches
```

# **Download data**

In this section we will download the data and setup the paths.

```
In [ ]: # Download the data
        if not os.path.exists('/content/aerialseg.npy'):
            !wget https://www.cs.cmu.edu/~deva/data/aerialseq.npy -0 /content/
        aerialseq.npy
        if not os.path.exists('/content/antseq.npy'):
            !wqet https://www.cs.cmu.edu/~deva/data/antseq.npy -0 /content/ant
        seq.npy
        --2024-02-14 22:51:47-- https://www.cs.cmu.edu/~deva/data/aerialseq.n
        ру
        Resolving www.cs.cmu.edu (www.cs.cmu.edu)... 128.2.42.95
        Connecting to www.cs.cmu.edu (www.cs.cmu.edu)|128.2.42.95|:443... conn
        ected.
        HTTP request sent, awaiting response... 200 OK
        Length: 92160128 (88M)
        Saving to: '/content/aerialseg.npy'
        /content/aerialseg. 100%[==========] 87.89M
                                                                670KB/s
                                                                            in
        2m 35s
        2024-02-14 22:54:23 (582 KB/s) - '/content/aerialseq.npy' saved [92160
        128/92160128]
        --2024-02-14 22:54:23-- https://www.cs.cmu.edu/~deva/data/antseq.npy
        Resolving www.cs.cmu.edu (www.cs.cmu.edu)... 128.2.42.95
        Connecting to www.cs.cmu.edu (www.cs.cmu.edu)|128.2.42.95|:443... conn
        HTTP request sent, awaiting response... 200 OK
        Length: 65536128 (62M)
        Saving to: '/content/antseq.npy'
        /content/antseq.npy 100%[==========] 62.50M
                                                                 500KB/s
                                                                            in
        98s
        2024-02-14 22:56:03 (650 KB/s) - '/content/antseq.npy' saved [6553612
        8/655361281
```

### Q3: Affine Motion Subtraction

### **Q3.1: Dominant Motion Estimation (15 points)**

```
In [ ]: | from scipy.interpolate import RectBivariateSpline
        def LucasKanadeAffine(It, It1, threshold, num_iters):
                             : (H, W), current image
            :param It
            :param It1
                             : (H, W), next image
            :param threshold : (float), if the length of dp < threshold, termi</pre>
        nate the optimization
            :param num_iters : (int), number of iterations for running the opt
        imization
            :return: M : (2, 3) The affine transform matrix
            # Initial M
            M = np.array([[1.0, 0.0, 0.0], [0.0, 1.0, 0.0]])
            # ===== your code here! =====
            # Create an interpolating spline for each image.
            # Image dimensions
            height, width = It.shape
            # Coordinates of pixels in It
            Y, X = np.mgrid[0:height, 0:width]
            # Create spline objects for image interpolation
            spline_It = RectBivariateSpline(np.arange(height), np.arange(widt
        h), It)
            spline It1 = RectBivariateSpline(np.arange(height), np.arange(widt
        h), It1)
            for _ in range(num_iters):
                # Warp the coordinates
                warped_X = M[0, 0] * X + M[0, 1] * Y + M[0, 2]
                warped Y = M[1, 0] * X + M[1, 1] * Y + M[1, 2]
                # arad
                Ix = spline It1.ev(warped Y, warped X, dy=1)
                Iy = spline It1.ev(warped Y, warped X, dx=1)
                # Flatten grad
                need = (warped_X \ge 0) \& (warped_X < width) \& (warped_Y \ge 0)
        & (warped Y < height)
                Ix = Ix[need]
                Iy = Iy[need]
                X_{flat} = X[need]
                Y flat = Y[need]
                #A matrix
                A = np.vstack([Ix*X_flat, Ix*Y_flat, Ix, Iy*X_flat, Iy*Y_flat,
        Iy]).T
                # error
                It_warped = spline_It.ev(Y_flat, X_flat)
                It1_warped = spline_It1.ev(warped_Y[need], warped_X[need])
                b = It_warped - It1_warped
                # Solve for delta_p using least squares
                delta_p, _, _, _ = np.linalg.lstsq(A, b, rcond=None)
```

```
# Update M using delta_p
    delta_M = np.array([[delta_p[0], delta_p[1], delta_p[2]], [del
ta_p[3], delta_p[4], delta_p[5]]])
    M[:2, :3] += delta_M

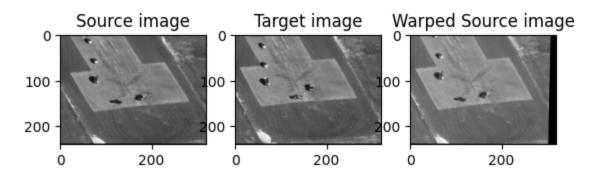
# Check for convergence
    if np.linalg.norm(delta_p) < threshold:
        break
# ===== End of code =====
return M</pre>
```

### Debug Q3.1

Feel free to use and modify the following snippet to debug your implementation. The snippet simply visualizes the translation resulting from running LK on a single frame. When you warp the source frame using the obtained transformation matrix, it should resemble the target frame.

```
In [ ]:
        import cv2
        num iters = 100
        threshold = 0.01
        seq = np.load("/content/aerialseq.npy")
        It = seq[:,:,0]
        It1 = seq[:,:,10]
        # Source frame
        plt.figure()
        plt.subplot(1,3,1)
        plt.imshow(It, cmap='gray')
        plt.title('Source image')
        # Target frame
        plt.subplot(1,3,2)
        plt.imshow(It1, cmap='gray')
        plt.title('Target image')
        # Warped source frame
        M = LucasKanadeAffine(It, It1, threshold, num_iters)
        warped_It = cv2.warpAffine(It, M,(It.shape[1],It.shape[0]))
        plt.subplot(1,3,3)
        plt.imshow(warped It, cmap='gray')
        plt.title('Warped Source image')
```

Out[]: Text(0.5, 1.0, 'Warped Source image')



Q3.2: Moving Object Detection (10 points)

```
In []: import numpy as np
        from scipy.ndimage import binary erosion
        from scipy.ndimage import binary_dilation
        from scipy.ndimage import affine transform
        import scipy.ndimage
        import cv2
        def SubtractDominantMotion(It, It1, num iters, threshold, tolerance):
                              : (H, W), current image
            :param It
            :param It1
                              : (H, W), next image
            :param num iters : (int), number of iterations for running the opt
        imization
            :param threshold : (float), if the length of dp < threshold, termi</pre>
        nate the optimization
            :param tolerance : (float), binary threshold of intensity differen
        ce when computing the mask
            :return: mask : (H, W), the mask of the moved object
            mask = np.ones(It.shape, dtype=bool)
            # ===== your code here! =====
            M = LucasKanadeAffine(It, It1, threshold, num iters)
            imH, imW = It.shape
            #It warped = scipy.ndimage.affine transform(It, -M, offset=0.0, ou
        tput shape=None)
            #It warped = cv2.warpAffine(It, M, )
            It warped = affine transform(It, -M, offset=0.0, output shape=Non
        e, order=1)
            diff = np.absolute(It warped - It)
            mask[diff > tolerance] = 0
            mask[diff < tolerancel = 1</pre>
            mask = binary erosion(mask)
            mask = binary dilation(mask, iterations=1)
            # ===== End of code =====
            return mask
```

## Q3.3: Tracking with affine motion (10 points)

```
In [ ]: from tqdm import tqdm
        def TrackSequenceAffineMotion(seq, num_iters, threshold, tolerance):
                              : (H, W, T), sequence of frames
            :param sea
            :param num iters : int, number of iterations for running the optim
        ization
            :param threshold : float, if the length of dp < threshold, termina
        te the optimization
            :param tolerance : (float), binary threshold of intensity differen
        ce when computing the mask
            :return: masks : (T, 4) moved objects for each frame
            H, W, N = seq_shape
            masks = []
            It = seq[:,:,0]
            # ===== your code here! =====
            for i in tqdm(range(1, seq.shape[2])):
                It = seq[:, :, i-1]
                It1 = seq[:, :, i]
                # Compute the mask for moving objects
                mask= SubtractDominantMotion(It, It1, num_iters, threshold, to
        lerance)
                masks_append(mask)
            # ===== End of code =====
            masks = np.stack(masks, axis=2)
            return masks
```

### Q3.3 (a) - Track Ant Sequence

```
In []: seq = np.load("/content/antseq.npy")

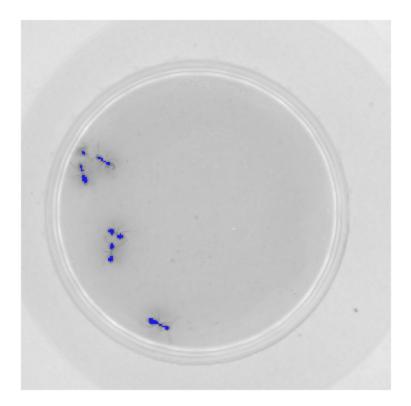
# NOTE: feel free to play with these parameters
num_iters = 1000
threshold = 0.01
tolerance = 0.2
tic = time.time()
masks = TrackSequenceAffineMotion(seq, num_iters, threshold, tolerance)
toc = time.time()
print('\nAnt Sequence takes %f seconds' % (toc - tic))

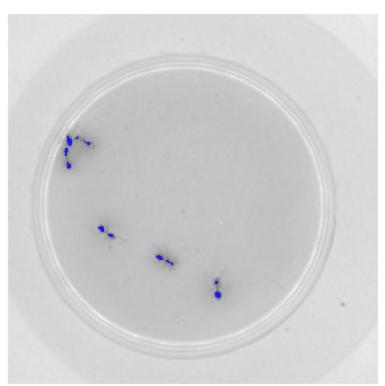
100%| 124/124 [01:32<00:00, 1.34it/s]</pre>
```

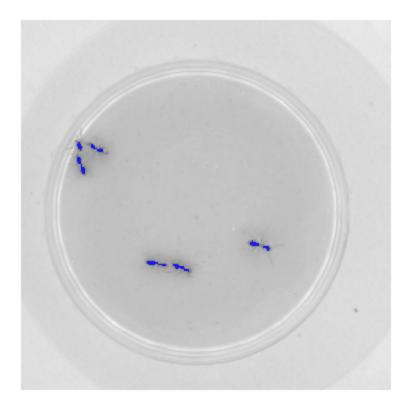
Ant Sequence takes 92.856568 seconds

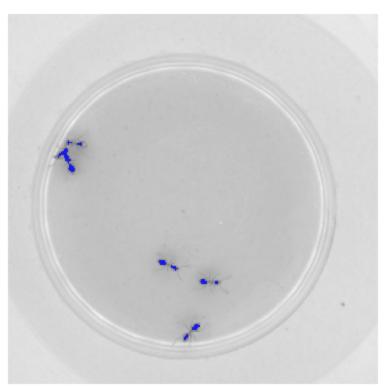
```
In []: frames_to_save = [29, 59, 89, 119]
#frames_to_save = [0, 1, 2, 3]

# TODO: visualize
for idx in frames_to_save:
    frame = seq[:, :, idx]
    mask = masks[:, :, idx]
    plt.figure()
    plt.imshow(frame, cmap="gray", alpha=0.5)
    plt.imshow(np.ma.masked_where(np.invert(mask), mask), cmap='winte
    r', alpha=0.8)
    plt.axis('off')
```









#### Q3.3 (b) - Track Aerial Sequence

```
In []: seq = np.load("/content/aerialseq.npy")

# NOTE: feel free to play with these parameters
num_iters = 1000
threshold = 0.01
tolerance = 0.3

tic = time.time()
masks = TrackSequenceAffineMotion(seq, num_iters, threshold, tolerance)
toc = time.time()
print('\nAnt Sequence takes %f seconds' % (toc - tic))
```

100%| 149/149 [03:57<00:00, 1.60s/it]

Ant Sequence takes 237.973585 seconds

```
In []: frames_to_save = [29, 59, 89, 119]
#frames_to_save = [0,1,2,3]

# TODO: visualize
for idx in frames_to_save:
    frame = seq[:, :, idx]
    mask = masks[:, :, idx]

    plt.figure()
    plt.imshow(frame, cmap="gray", alpha=0.5)
    plt.imshow(np.ma.masked_where(np.invert(mask), mask), cmap='winte
    r', alpha=0.8)
    plt.axis('off')
```

