

CIS 415

Operating Systems

Midterm Review

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UNIVERSITY OF OREGON

Logistics

- ❑ Midterm next Tuesday, October 31
 - Closed book
 - 2 page of notes, front and back
 - No computers, phones, tablets, or electronic devices
 - No discussion with neighbors
 - 80 minutes (possibly extend to 90 minutes)
- ❑ Previous midterms
 - Posted on Canvas Friday by 5pm
- ❑ Monday office hours
 - Extended 12-2pm
- ❑ No programming will be required in any answer

What did we cover so far?

Topic

Lecture

□ *Overview*

- Chapter 1 – Introduction 1: Introduction
- Chapter 2 – Operating System Structures 2: OS architecture / System Calls

□ *Process Management*

- Chapter 3 – Processes and IPC 3: Processes
4: IPC
- Chapter 4 – Threads 5: Threads
- Chapter 5 – CPU Scheduling 6: Scheduling

□ *Concurrency*

- Chapter 6/7 – Process Synchronization 7: Synchronization

What do we need to know for the midterm?

- ❑ All OSC chapters covered thus far
- ❑ All lectures presented thus far
- ❑ Things learned in lab exercises
- ❑ Except:
 - Will not quiz you on the research papers

Study Advice

- ❑ Read book and then read it again
- ❑ Review lectures
 - Please DO NOT print lecture slides – save the forest!
- ❑ Think about concepts (important)
- ❑ You do not need to know specific details that pertain to specific operating systems, as described in the OSC book
- ❑ Come to office hours with questions

Let's try this again ... what will you ask?

- ❑ Ah, that's a different question!
- ❑ Let's start first with what you might expect the midterm to look like
- ❑ Then maybe I will be more specific about what will be actually on the midterm ... maybe

What to expect on the midterm?

❑ Structure

- Three sections, each on a topic we have covered
- Each section has two parts

❑ Part 1: Concepts

- Each question is intended to take limited time to answer
- Includes true/false, multiple choice, short answer, ...

❑ Part 2: Problems

- Intended to involve a bit more thinking and more time
- Include more “essay” answers (i.e., more writing)

What will be covered on the midterm?

- ❑ All areas covered are fair game
 - Especially for concept questions
- ❑ But I can not reasonably expect to ask you about everything ... or can I?
- ❑ Will have concept questions and/or problems on:
 - Section 1: Processes and Threads
 - Section 2: Scheduling
 - Section 3: Concurrency/Synchronization
- ❑ My job is to make sure you have enough time
- ❑ Ok, now for a quick review

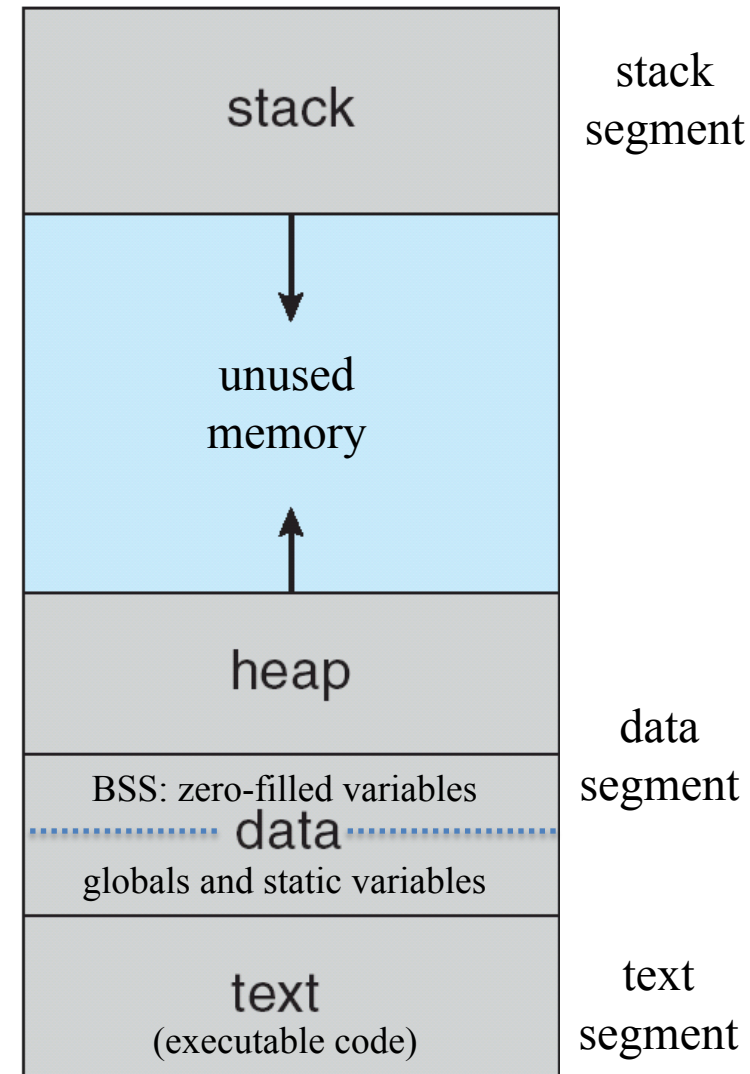
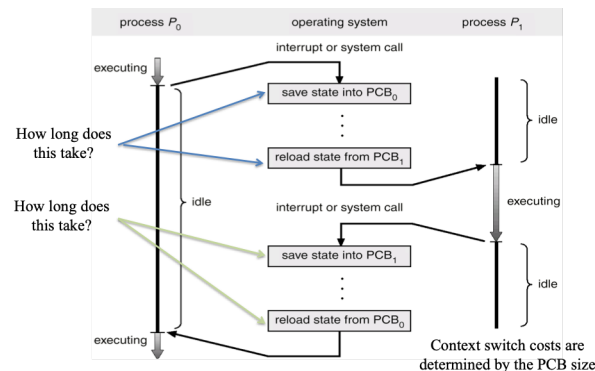
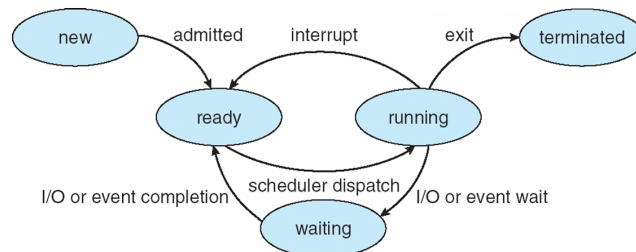
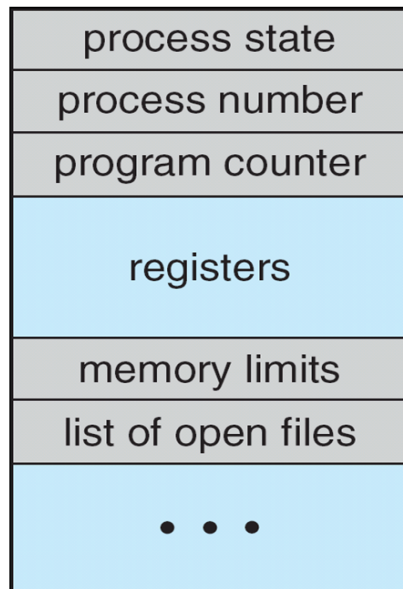
Processes and Threads

- ❑ What are they?
- ❑ How are they different?
- ❑ How does the OS represent and manage them?
- ❑ How do they operate with respect to each other?
- ❑ How do they execute with respect to the OS?
 - System calls
 - Interrupts
- ❑ How do they interact?
- ❑ What are the threading models?

What makes up a process?

- ❑ Process address space
- ❑ Process control block
- ❑ How is a process created?
- ❑ Process state transitions
- ❑ What happens on context switch?

PCB

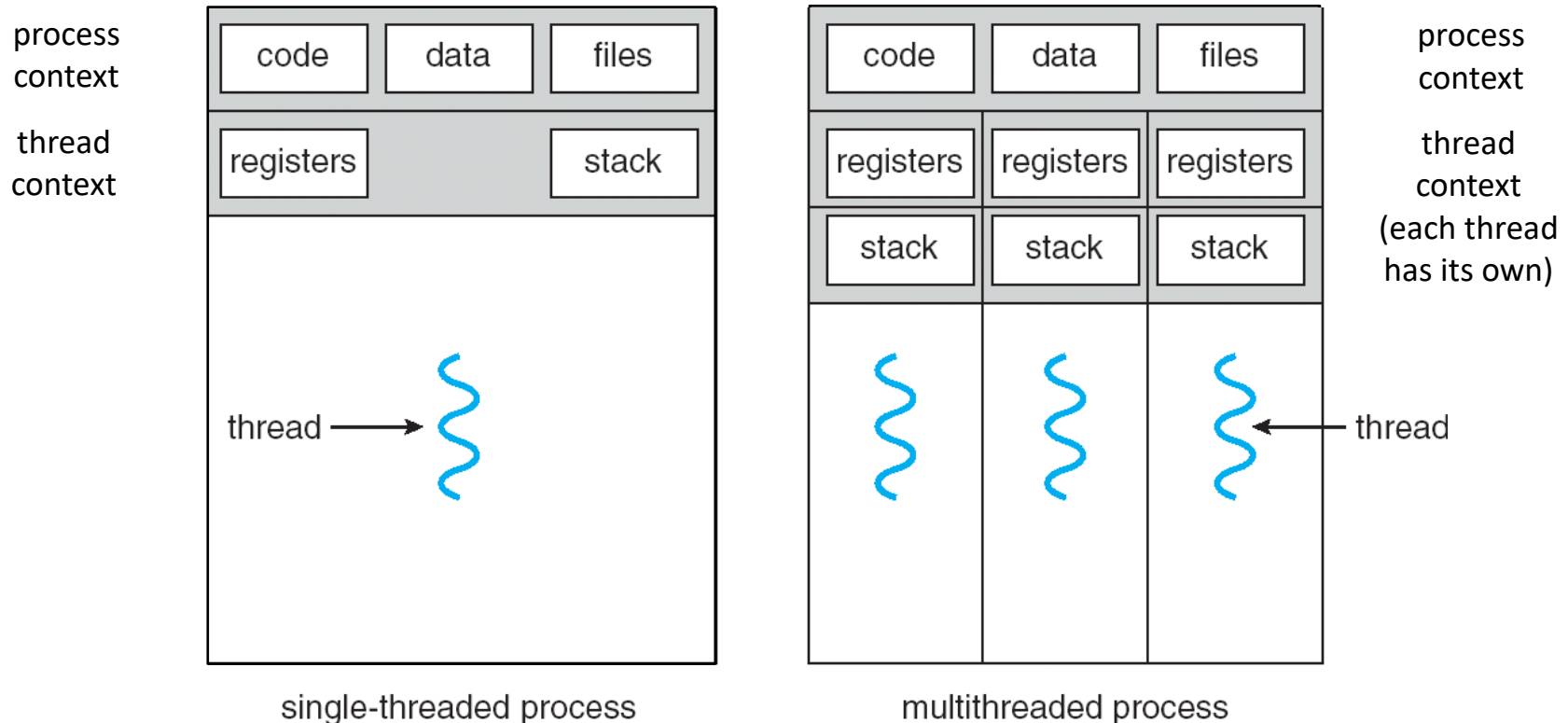


What is a thread?

- ❑ User-level threads / kernel-level threads
- ❑ What is the thread state? What is in it?
- ❑ How is a thread created?
- ❑ Pthreads
- ❑ You need to make sure that you are clear on the differences between processes and threads
- ❑ Take a look at the program examples

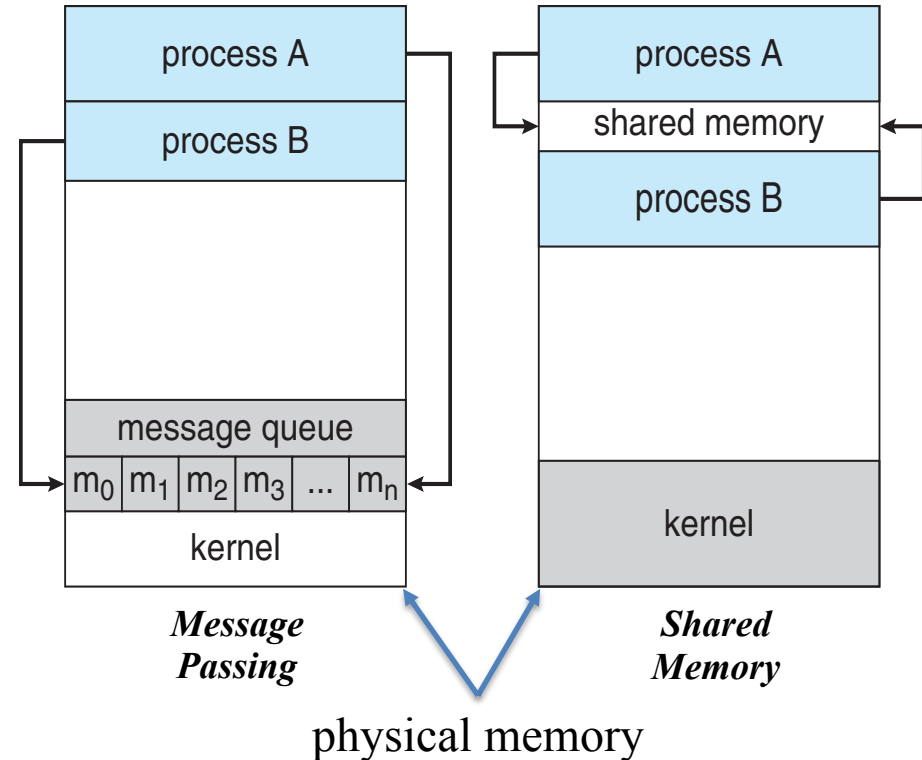
Single-Threaded (Process) vs. Multithreaded

- ❑ Regular UNIX process can be thought of as a special case of a multithreaded process
 - A process that contains just one thread!
- ❑ Multithreaded process has multiple threads



Interprocess Communication (IPC)

- ❑ What is IPC?
- ❑ What are different types of IPC?
 - Shared memory: shared segment, pipe
 - Message passing: mailboxes, sockets
- ❑ Why do we care?
- ❑ Processes need to interact with other
 - Need support from the OS to do so
 - Why?



Scheduling

- ❑ Know your scheduling algorithms
- ❑ Easy topic to write a problem for this
- ❑ Think about non-preemptive versus preemptive



Concurrency and Synchronization

- ❑ What is a critical section?
- ❑ What is the critical section problem?
- ❑ What are solutions to the critical section problem?
- ❑ Know about synchronization constructs ...
 - Mutex
 - Semaphore
 - Condition variables (not so much)
 - ... and how they are used
- ❑ Look at the classic synchronization problems
 - Bounded buffer
 - Dining philosopher



Sample Midterms

- ❑ To be posted on Canvas tomorrow (Friday)
 - Midterm from Fall 2015
 - Midterm from Spring 2019
- ❑ Just the questions will be posted
- ❑ At least 1 problem question from the sample midterms will be on the real midterm!

Next Class

- ❑ Midterm