```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    package="mx.peta.inmobiliaapp">
    <uses-permission</pre>
android:name="android.permission.ACCESS NETWORK STATE" />
    <uses-permission</pre>
android:name="android.permission.ACCESS WIFI STATE" />
    <uses-permission android:name="android.permission.INTERNET" />
    <!--
         The ACCESS_COARSE/FINE_LOCATION permissions are not required
to use
         Google Maps Android API v2, but you must specify either
coarse or fine
         location permissions for the 'MyLocation' functionality.
    <uses-permission
android:name="android.permission.ACCESS_FINE_LOCATION" />
    <uses-permission
android:name="android.permission.ACCESS_COARSE_LOCATION" />
    <uses-permission
android:name="android.permission.ACCESS_LOCATION_EXTRA_COMMANDS" />
    <uses-permission android:name="android.permission.CAMERA" />
    <uses-permission
android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
    <uses-permission
android:name="android.permission.READ_EXTERNAL_STORAGE" />
    <uses-feature android:name="android.hardware.location.gps" />
    <uses-feature android:name="android.hardware.camera" />
    <application
        android:name=".app.InmobiliaApp"
        android:allowBackup="true"
        android:icon="@mipmap/inmobiliaapp"
        android: label="@string/app name"
        android:supportsRtl="true"
        android:theme="@style/Theme.AppCompat.Light">
        <!-- android:theme="@style/AppTheme" -->
        <meta-data
            android:name="com.facebook.sdk.ApplicationId"
            android:value="@string/facebook app id" />
        <meta-data
            android:name="com.facebook.sdk.ApplicationName"
            android:value="InmobiliaApp" />
        ovider
android:authorities="com.facebook.app.FacebookContentProvider109041021
```

```
1053064"
            android:name="com.facebook.FacebookContentProvider"
            android:exported="true" />
        <activity android:name=".login.FacebookLoginActivity"
            android:lanchMode="singleTask"
            android:theme="@style/Theme.AppCompat.NoActionBar">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category
android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <activity
            android:lanchMode="singleTask"
            android:name="com.facebook.FacebookActivity"
            android:configChanges="keyboard|keyboardHidden|
screenLayout|screenSize|orientation"
            android:label="@string/app_name"
            android:theme="@android:style/
Theme.Translucent.NoTitleBar"
            android:exported="true">
        </activity>
        <activity android:name=".pruebaActivity" />
        <!--
             The API key for Google Maps-based APIs is defined as a
string resource.
             (See the file "res/values/google_maps_api.xml").
             Note that the API key is linked to the encryption key
used to sian the APK.
             You need a different API key for each encryption key,
including the release key that is used to
             sign the APK for publishing.
             You can define the keys for the debug and release targets
in src/debug/ and src/release/.
        -->
        <meta-data
            android:name="com.google.android.geo.API KEY"
            android:value="@string/google maps key" />
        <activity
            android:name=".VistaInicial"
            android:label="InmobiliaApp"
            android:theme="@style/Theme.AppCompat.NoActionBar" />
        <activity android:name=".CapturaEstadoMunicipio" />
```

```
<activity android:name=".CapturaDatosNumericos" />
        <activity
            android:name=".CapturaCategorias"
            android:screenOrientation="portrait" />
        <service
            android:name=".Servicios.ServicioGPS"
            android:enabled="true"
            android:exported="true" />
        <activity android:name=".VerDetallePropiedad"</pre>
            android:theme="@style/Theme.AppCompat.NoActionBar">
activity>
        <activity
            android:name="com.facebook.CustomTabActivity">
            <intent-filter>
                <action android:name="android.intent.action.VIEW" />
                <category
android:name="android.intent.category.DEFAULT" />
                <category
android:name="android.intent.category.BROWSABLE" />
                <data android:scheme="@string/</pre>
fb_login_protocol_scheme" />
            </intent-filter>
        </activity>
        <receiver
android:name="mx.peta.inmobiliaapp.InmobiliaBroadcastReceiver">
            <intent-filter>
                <action
android:name="com.facebook.platform.AppCallResultBroadcast" />
            </intent-filter>
        </receiver>
    </application>
</manifest>
```