## summary

I am a full stack developer. Thinking “out of the box” and resourcefulness to provide software-based solutions. Adept in Python, Javascript, Django, React, NoSQL and SQL database analysis and design. I also have over eight years of experience engineering and composing music for the film and tv industry. I am adept in both hardware and software audio and have worked on highly regarded Academy nominated films.

## Skills + Tools

Python | React.js | Javascript | Django | Node.js | HTML | CSS | Mongoose | MongoDB | Express | Wwise | jQuery | SQL NoSQL | AJAX | Heroku | Composing | Audio Engineering | Music Editing | ProTools | Logic Pro X | Sound Design | Photoshop

## Experience

## Audio engineer/Composer, mutato muzika, West Hollywood, ca — 11/2012-09/2019

* Composed & Arranged music for film & TV by manipulating midi based & live instruments to create score music.
* Tracked live instruments & vocal sessions using a SSL console, vintage mics, software plugins & Logic Pro X.
* Helped create musical art sculptures known as “orchestrions” which use midi and Arduinos to operate.
* Assisted in curating an art performance using a six sided keyboard in “Myopia” by Mark Mothersbaugh.
* Music Editor for the first season of “Disenchantment” by Matt Groening.
* Additional music and editing on “In and of Itself” magic show by Derek DelGaudio and directed by Frank Oz.
* *Nominated for Best Original Song at the 87th Academy Awards for “Everything is Awesome” - The Lego Movie*

# Ray Plaza

**Software Engineer**

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## claims processor, allstate insurance; yuma, az — 11/2008-10/2011

* Established accident claims from customers over the phone.
* Thoroughly documented the details of the accident and set up methods of inspection.
* Followed scripts for each specific state to meet compliance issues.
* *Met 85% quality level on every first notice of loss and inquiry calls as required.*
* *Attended yearly customer service training exercises.*
* *Lead a training course on how to transfer callers to adjusters for a better customer experience.*
* *Awarded the Distinguished Performer Award given out to a select few yearly throughout the whole company.*

## Customer Care Associate, Wyndham vacation ownership; Seattle, WA — 11/2006-9/2008

* Contacted customers to welcome them into their memberships with Wyndham timeshares.
* Assisted the customer in deciding a timeshare location that best suited their needs.
* Updated all personal information as well as payment information.
* Worked collections and contacted customers that were delinquent in their payments.
* Worked sales and headed the “Friends and Family” promotion which allowed friends and family to obtain timeshares at half price.
* *Contacted over 200 customers a day.*
* *Attended numerous customer service training exercises as well as Six Sigma.*
* *Received multiple employee of the month awards.*

## project Examples

## [Cue The Music](https://cuethemusic.herokuapp.com/) (Sole developer & designer) An app using the full Mongo, Express, React and Node stack.

* *Ongoing project for Post Production studio.*
* *Creates cue sheets with cue information such as Cue Number, Composer, Timecode and Notes.*
* *Can be used by composers, sound designers or music & dialogue editors.*

## Junkie (Scrum Master & designer) An app using Python, PostgreSQL and Django. This project was produced in a group of three.

* *Create a collection in the Vinyl Junkie or Comic Junkie categories.*
* *Users can input the information about their Vinyl or Comic item which includes condition, year, title etc..*
* *Search for other users and see their collections.*

## [P.A.C.O.](https://p-a-c-o.herokuapp.com/) (Sole developer & designer) An app using Express, HTML, CSS, Javascript, MongoDB and Node.

* *Built for Radium Media (a music house in LA) to keep track of plugins used in each session.*
* *The ability to add a project with necessary information such as name of project and DAW used.*
* *Input the plugin manufacturer, name, version and track it was used on for that project.*

## Education

## General Assembly | Los Angeles, CA | 2019-2020 — Software Engineering Immersive Certificate

## School of Video Game Audio | Los Angeles, CA | 2018 — Wise Certification.

## Conservatory of Recording Arts and Sciences | Tempe, AZ | 2012 — Master Recording Program II Cert

## art institute of phoenix, phoenix, az | 2003-2005 — Associates Multimedia Web Design