

Class 3A Electronics

Class 3B Electronics

Class 3C Electronics

Bingxiu Yu

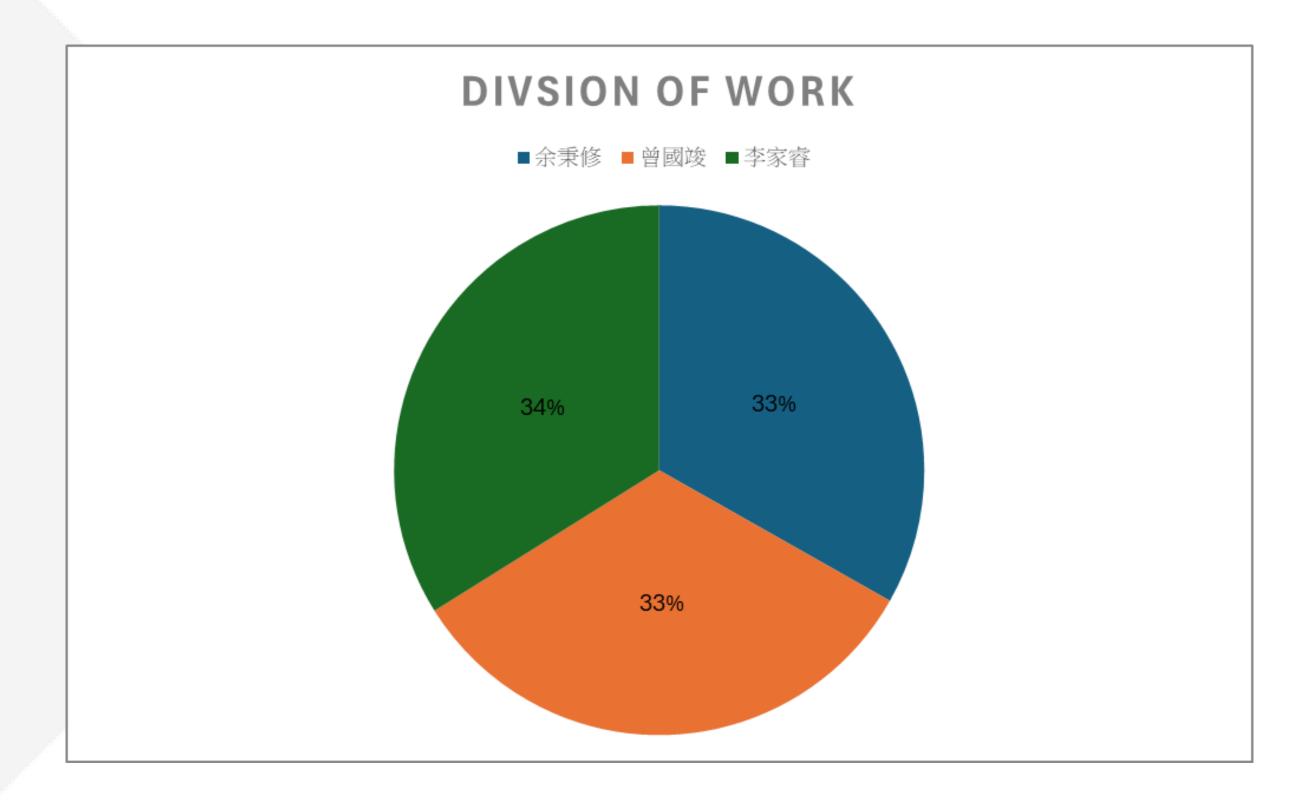
Chiajui Lee

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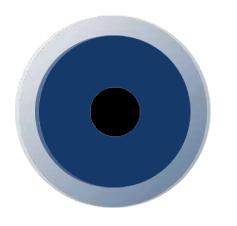
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Division of work

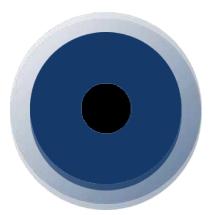


System Architecture



.HTML

HTML is a standard markup language used for creating web pages. As a foundational technology, it is commonly combined with **CSS** (Cascading Style Sheets) and **JavaScript** by websites, web applications, and mobile applications to design user interfaces.



.CSS

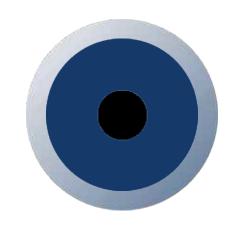
CSS is a computer language used to add styling (e.g., fonts, spacing, colors) to structured documents such as **HTML** or **XML**-based applications. It is defined and maintained by the **W3C** (World Wide Web Consortium).



.JS

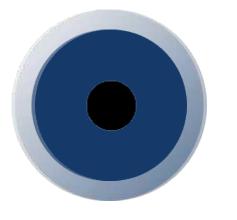
JavaScript is a programming language used to manipulate the **content** and **structure** of HTML documents, enabling dynamic page updates without requiring reloads. It responds to user interactions (e.g., button clicks, text input) to modify a page's appearance and behavior.

System Architecture



Node.js

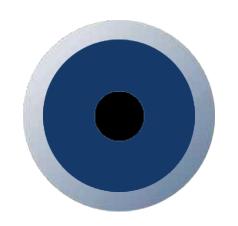
Node.js is a JavaScript-based backend runtime environment that executes code using Chrome's V8 JavaScript engine. It specializes in providing a **non-blocking** (asynchronous) and **event-driven** architecture, making it ideal for building high-performance, scalable network applications. As a pivotal technology in modern web development, Node.js is widely used for real-time applications and API development.



Express

Express.js is a minimalist web framework for Node.js, designed for building web applications and APIs. It simplifies handling HTTP requests, responses, and middleware in server-side development.

System Architecture



MySQL

MySQL is an open-source (free) database management system widely used in small to medium-sized websites. It integrates with server-side languages like PHP, ASP, or ASP.NET to store large volumes of data. Websites with backend administrative systems (e.g., content management) typically require database functionality.

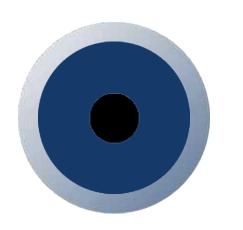


WebRTC

WebRTC is an open-source project that enables web browsers and mobile applications to perform real-time audio/video communication and data transfer through simple JavaScript APIs.

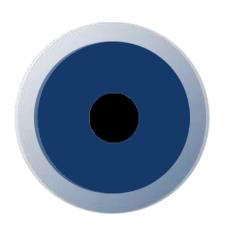
Azure

System Architecture



Azure

Azure Web App Services enables users to quickly deploy and manage website environments, supporting multiple development frameworks and tools. It is ideal for testing, deployment, and scaling applications. By integrating with Azure services, developers can effortlessly achieve high-performance, secure, and scalable web solutions.



Socket

WebSocket provides the foundation for **real-time communication** in web development, enabling persistent connections between servers and clients. It supports **full-duplex data transmission**, making it ideal for building:

- Chat applications
- Live notifications
- •Multi-user interactive apps
 By offering high-efficiency, low-latency communication,
 WebSocket delivers robust real-time capabilities for
 modern web applications.

Design Concept

Design Concept

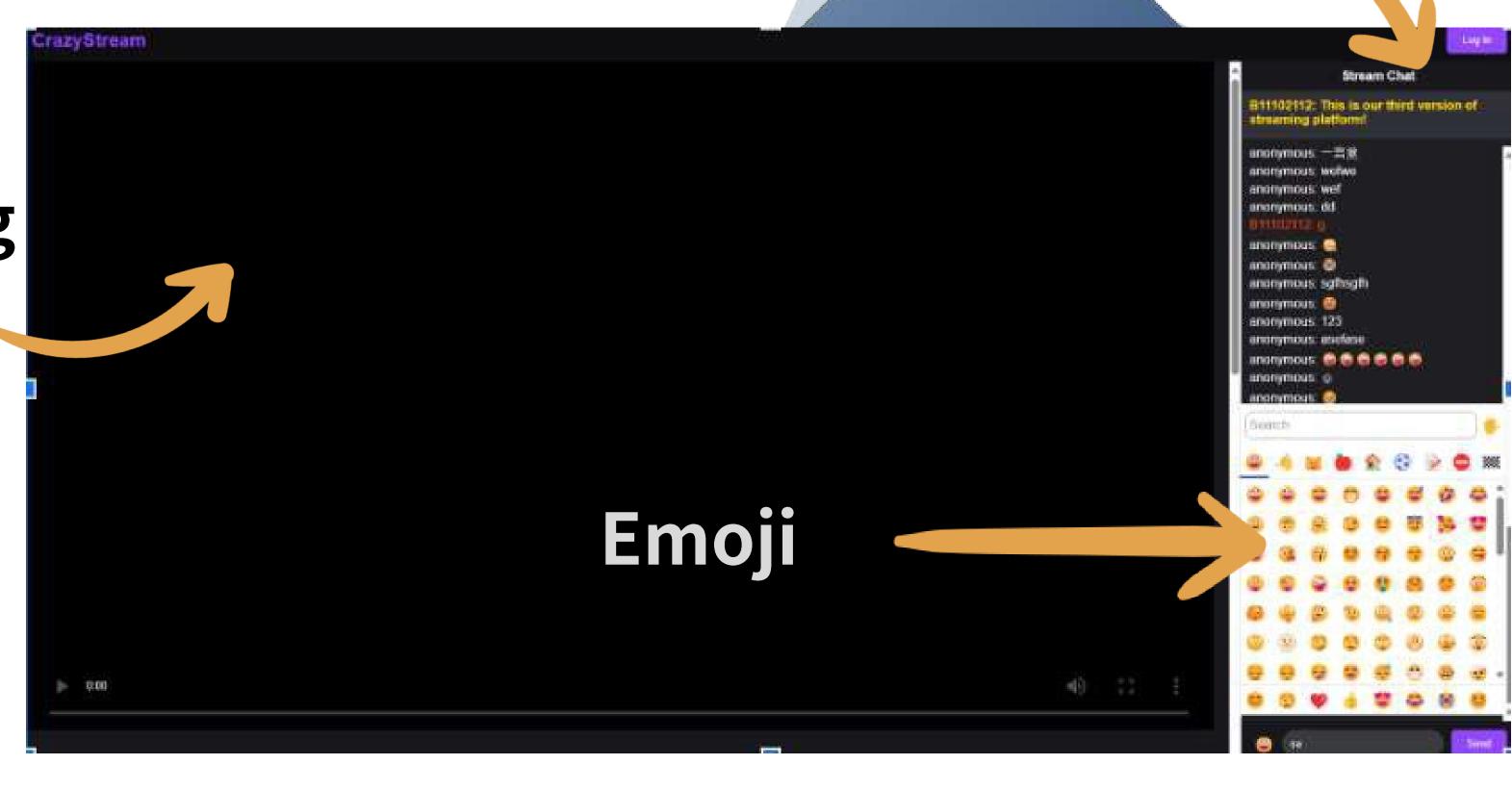
WE FOLLOW STREAMING PLATFORM---TWITCH

| 1 | STREAMING PLATFORM MAIN PAGE | 5 | FORGET PASSWORD PAGE |
|---|------------------------------|---|----------------------|
| 2 | STREAMER DASHBORAD | 6 | STREAMER CHAT BOX |
| 3 | LOGIN PAGE | 7 | EMOJI |
| 4 | REGISTER PAGE | 8 | STREAMING SCREEN |

Main Streaming

Page

Streaming
Screen



Chat Box

Main Streaming Page code

```
Main streaming page
app.get('/', (req, res) => {
 const username = req.session.username || 'anonymous';
 const isStreamer = username === 'B11102112'; // Check if the user is the streamer
 res.send(
   <!DOCTYPE html>
   <html lang="en">
   <head>
     <meta charset="UTF-8">
     <meta name="viewport" content="width=device-width, initial-scale=1.0">
     <title>Streaming Platform</title>
     <link href="https://vjs.zencdn.net/7.20.3/video-js.min.css" rel="stylesheet" />
     <script type="module" src="https://cdn.jsdelivr.net/npm/emoji-picker-element@^1/index.js"></script>
     <style>
      body {
         font-family: Arial, sans-serif;
         background-color: #18181B;
         color: white:
         margin: 0;
         padding: 0;
         overflow: hidden;
       .header {
         display: flex;
         justify-content: space-between;
         align-items: center;
         padding: 10px;
         background-color: #0E0E10;
         position: sticky;
         top: 0;
         z-index: 1000;
       .logo {
         font-size: 24px;
         font-weight: bold;
         color: #9147FF;
```

```
background-color: #9147FF;
 color: white;
 border: none;
 padding: 10px 20px;
 cursor: pointer;
 border-radius: 5px;
 margin-left: 10px;
.username {
 margin-right: 10px;
.main-container {
 display: flex;
 height: calc(100vh - 50px);
.content-section {
 flex: 1;
 overflow-y: auto;
 padding-right: 20px;
.video-container {
 position: relative;
 width: 100%;
 padding-top: 56.25%;
 margin-bottom: 20px;
.video-js {
 position: absolute;
 top: 0;
 left: 0;
 width: 100%;
 height: 100%;
.stream-info {
 padding: 20px;
 background-color: #18181B;
 text-align: left;
```

```
text-align: left;
.chat-section {
 width: 350px;
 background-color: #1F1F23;
 display: flex;
 flex-direction: column;
 border-left: 1px solid #333;
.chat-header {
 background-color: #18181B;
 padding: 10px;
 text-align: center;
 font-weight: bold;
 flex: 1;
 padding: 10px;
 overflow-y: auto;
 display: flex;
 flex-direction: column-reverse;
.message {
 margin-bottom: 5px;
 word-wrap: break-word;
.streamer-message {
 color: #FF4500;
.announcement {
 color: #FFD700;
 font-weight: bold;
.announcements
 background-color: #2F3136;
 padding: 10px;
 margin-bottom: 10px;
```

```
.chat-input-container {
 display: flex;
 padding: 10px;
 background-color: #18181B;
 align-items: center;
.chat-box {
 flex: 1;
 padding: 10px;
 border: none;
 border-radius: 25px;
 background-color: #3A3B3C;
 color: white;
 margin-right: 10px;
.emoji-button {
 background: none;
 border: none;
 font-size: 20px;
 cursor: pointer;
 padding: 5px;
 margin-right: 5px;
#emojiPicker {
position: absolute;
 bottom: 60px;
 right: 10px;
 z-index: 1000;
.send-button {
 background-color: #9147FF;
 color: white;
 border: none;
 padding: 10px 20px;
 cursor: pointer;
 border-radius: 5px;
```

Main Streaming Page

code

```
<div class="logo">CrazyStream</div>
 <div>
   ${username !== 'anonymous'
     ? `<span class="username">${username}</span>
        ${username === 'B11102112'
          ? `<button class="streamer-btn" onclick="location.href='/streamer'">Streamer Dashboard</button>
        <button class="logout-btn" onclick="location.href='/logout'">Log Out</button>`
     : `<button class="login-btn" onclick="location.href='/login'">Log In</button>`
 </div>
(/div>
     <div class="main-container">
       <div class="content-section">
<div class="video-container">
 <video id="remoteVideo"</pre>
        autoplay
       playsinline
        controls
        style="width: 100%; height: 100%;"
       poster="/path-to-default-thumbnail.jpg">
 </video>
</div>
         <div class="stream-info">
           <h2>Live Streaming</h2>
           Welcome to the Streaming Extravaganza!
           Viewers: <span id="viewerCount">0</span>
           Stream started: <span id="streamTime">Just now</span>
         <div class="stored-videos-preview">
           <h3>Recent Streams</h3>
           <div class="video-grid-container">
            <div class="video-grid" id="videoGrid"></div>
           </div>
         </div>
         <div class="stored-videos">
           showstored Widons /hox
```

```
<h3>Stored Videos</h3>
         <button onclick="fetchStoredVideos()">Refresh Stored Videos</button>
         <div id="noStoredVideosMessage" style="display: none;">No stored videos available yet.</div>
       </div>
     </div>
     <div class="chat-section">
       <div class="chat-header">Stream Chat</div>
       <div class="announcements" id="announcements"></div>
       <div class="messages" id="messages"></div>
       <div class="chat-input-container">
         ⟨button id="emojiButton" class="emoji-button"⟩@⟨/button⟩
        <input type="text" class="chat-box" id="chatInput" placeholder="Type your message here...">
         ${isStreamer ?
          <select id="messageType">
            <option value="message">Chat</option>
            <option value="announcement">Announcement</option>
           </select>
         <button class="send-button" onclick="sendMessage()">Send</button>
       <emoji-picker id="emojiPicker" style="display: none; data-emoji-version="14.0"></emoji-picker>
     </div>
   </div>
   <script src="https://vjs.zencdn.net/7.20.3/video.min.js"></script>
   <script src="https://cdn.jsdelivr.net/npm/hls.js@latest"></script>
   <script src="/socket.io/socket.io.js"></script>
nst socket = io('https://' + window.location.hostname + ':5000', {
secure: true,
rejectUnauthorized: false,
transports: ['websocket', 'polling']
let peerConnection;
const remoteVideo = document.getElementById('remoteVideo');
const configuration = {
```

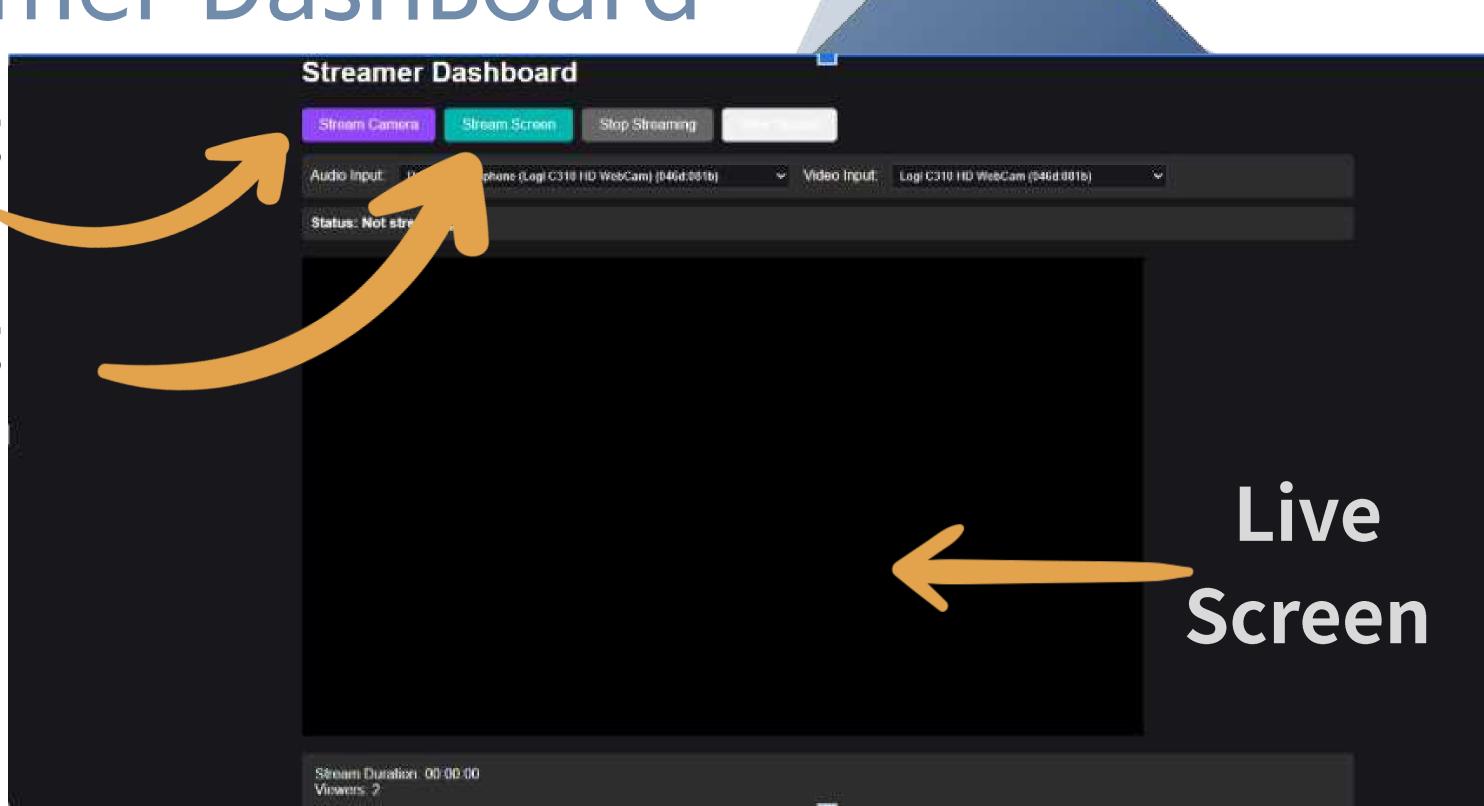
Back to Agenda

Streamer DashBoard

Streaming Camera

Streaming

Screen



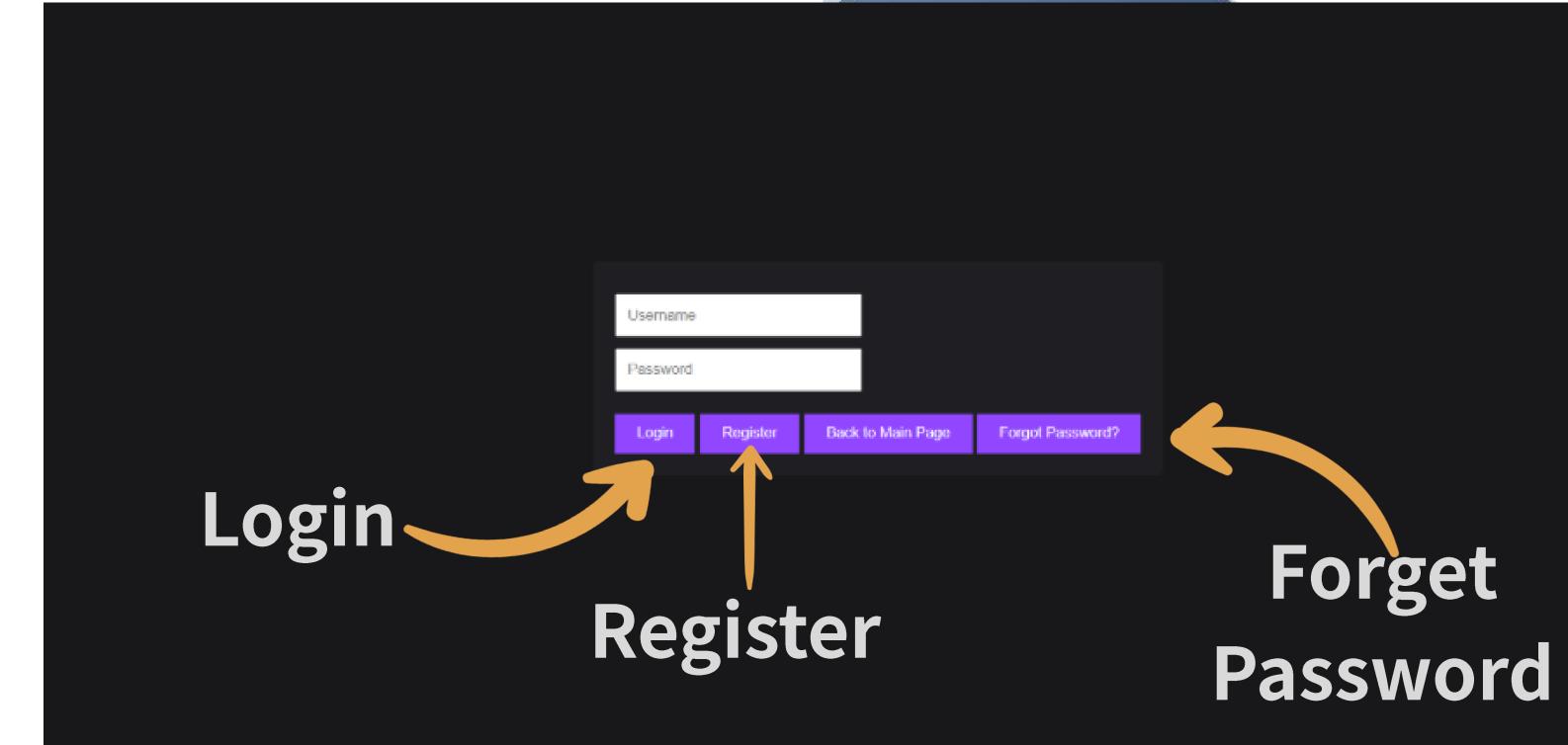
Code

```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Streamer Dashboard</title>
   body { font-family: Arial, sans-serif; background-color: #18181B; color: white;
   .container { max-width: 1200px; margin: 0 auto; padding: 20px; }
   .stream-options { display: flex; gap: 10px; margin-bottom: 15px; }
   .source-select { display: flex; gap: 15px; align-items: center; background-color
   .source-select select { padding: 5px; background-color: #18181B; color: white; }
   .preview-container { width: 100%; max-width: 960px; aspect-ratio: 16/9; backgrou
   #preview { width: 100%; height: 100%; background-color: #000; }
   button { padding: 10px 20px; border: none; border-radius: 5px; cursor: pointer;
   #startCameraButton { background-color: #9147FF; }
   #startScreenButton { background-color: #00B5AD; }
   #stopButton { background-color: #FF4444; }
   button:disabled { background-color: #666 !important; cursor: not-allowed; }
   #status { margin: 10px 0; font-weight: bold; padding: 10px; border-radius: 5px;
   .stats { margin-top: 20px; padding: 15px; background-color: #2D2D2D; border-radi
   .error { color: #FF4444; margin: 10px 0; }
 </style>
</head>
<body>
 <div class="container">
   <h1>Streamer Dashboard</h1>
   <div class="stream-controls">
     <div class="stream-options">
       <button id="startCameraButton">Stream Camera/button>
       <button id="startScreenButton">Stream Screen/button>
       <button id="stopButton" disabled>Stop Streaming</putton>
```

```
const preview = document.getElementById('preview');
const audioSelect = document.getElementById('audioSource
const videoSelect = document.getElementById('videoSource
const configuration = {
 iceServers: [
    urls: 'stun:stun.l.google.com:19302' },
    { urls: 'stun:stun1.l.google.com:19302' },
    { urls: 'stun:stun2.l.google.com:19302' },
    { urls: 'stun:stun3.l.google.com:19302' },
    { urls: 'stun:stun4.l.google.com:19302' }
async function getDevices() {
 try {
   const devices = await navigator.mediaDevices.enumerat
   audioSelect.innerHTML = '';
   videoSelect.innerHTML = '';
    devices.forEach(device => {
     if (device.kind === 'audioinput') {
       const option = document.createElement('option');
       option.value = device.deviceId;
       option.text = device.label || \`Microphone \${aud
        audioSelect.appendChild(option);
     if (device.kind === 'videoinput') {
       const option = document.createElement('option');
       option.value = device.deviceId;
       option.text = device.label | \ Camera \${videoSe}
       videoSelect.appendChild(option);
   });
   catch (error) {
```

```
getDevices();
 .catch(error => console.error('Error accessing media devices:', error));
async function startCameraStream() {
 try {
   status.textContent = 'Status: Initializing camera stream...';
   const constraints = {
     audio: {
       deviceId: audioSelect.value ? { exact: audioSelect.value } : undefined,
       echoCancellation: true,
       noiseSuppression: true,
       sampleRate: 44100
     video: {
       deviceId: videoSelect.value ? { exact: videoSelect.value } : undefined,
       width: { ideal: 1920 },
       height: { ideal: 1080 },
       frameRate: { ideal: 30 }
   stream = await navigator.mediaDevices.getUserMedia(constraints);
   await startStreaming(stream);
  } catch (error) {
   console.error('Error starting camera stream:', error);
   status.textContent = 'Status: Error - ' + error.message;
async function startScreenShare() {
 try {
   status.textContent = 'Status: Initializing screen share...';
```

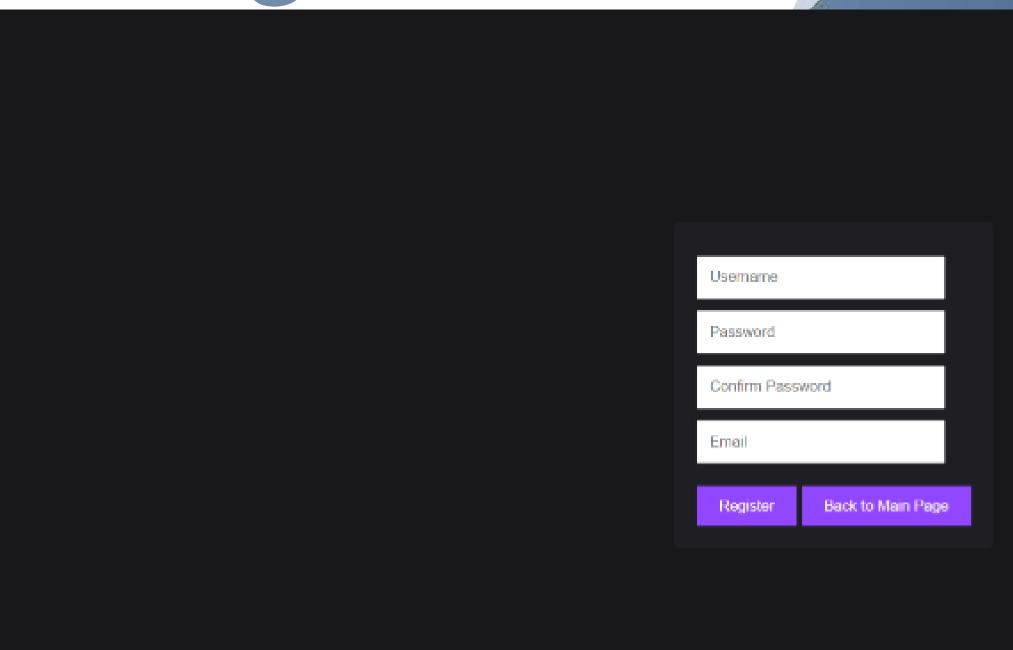
Login Page



Code

```
app.post("/login", (req, res) => {
  const { username, password } = req.body;
  db.query(
    "SELECT * FROM account WHERE username = ?",
    [username],
    (err, results) => {
     if (err) throw err;
     if (results.length > 0) {
        const user = results[0];
       // Compare the provided password with the hashed password
       bcrypt.compare(password, user.password, (err, isMatch) => {
         if (err) throw err;
         if (isMatch) {
           req.session.username = username;
           req.session.isStreamer = user.isStreamer; // Assuming this field exists
           res.redirect(user.isStreamer ? "/streamer" : "/");
           else {
           res.send("Invalid username or password");
        });
      } else {
       res.send("Invalid username or password");
```

Register Page



Procedures

VERIFYING PASSWORD

```
// Check if passwords match
if (password !== confirmPassword) {
   return res.send("Passwords do not match.");
}
```

```
db.query(
  "SELECT * FROM account WHERE username = ? OR email = ?",
  [username, email],
  (err, results) => {
   if (err) {
     console.error("Error querying the database:", err);
     return res.send("An error occurred. Please try again.");
   // If username or email exists
   if (results.length > 0) {
      const existingUser = results[0];
      // Check if the duplicate is due to username or email
      if (existingUser.username === username) {
       return res.send("Username already exists.");
      if (existingUser.email === email) {
       return res.send("Email already registered.");
```

Procedures

STORING ACCOUNTS AND PASSWORDS

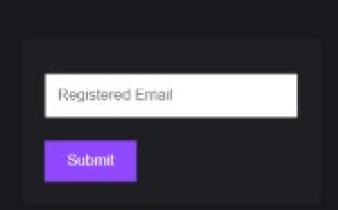
```
bcrypt.hash(password, 10, (err, hashedPassword) => {
  if (err) {
    console.error("Error hashing password:", err);
    return res.send("An error occurred. Please try again.");
  // Insert new account into the database
  db.query(
    "INSERT INTO account (username, password, email) VALUES (?, ?, ?)",
    [username, hashedPassword, email],
    (err) => {
     if (err) {
        console.error("Error inserting new user:", err);
        return res.send("An error occurred. Please try again.");
      res.redirect("/login");
```

Procedures

STORING ACCOUNTS AND PASSWORD IN MYSQL

| mysql> SELECT * FROM account; | | | | | | |
|-------------------------------|--------------------|--------------------|--|---------------------|--|--|
| id | username | password | | email | | |
| 1 2 | B11102112 Bruce | | \$2b\$10\$uQEYqSfzyUa0Na1EFzwrNuhw3Bng3Q5Y1VJDVZ0nB2UbtPTTMmVvq \$2b\$10\$HeFBfZTqmKthE24eCwOlKOEyshuXmb99GEbR34YDoI207IvLQbotC | | | ray930127@gmail.com B11102015@ms.ntust.edu.tw |
| + | | -+ | | | | - |
| 24 | anonymous | sa | message | 2024-11-25 12:24:37 | | |
| 25 | B11102112 | Final Project test | announcement | 2024-11-25 12:25:06 | | |
| 26 | anonymous | wfedgfwe | message | 2024-12-01 12:43:26 | | |
| 27 | anonymous | wregewr | message | 2024-12-01 12:43:27 | | |
| 28 | anonymous | werg | message | 2024-12-01 12:43:27 | | |
| 29 | anonymous | ewrg | message | 2024-12-01 12:43:27 | | |
| 30 | anonymous | w | message | 2024-12-01 12:43:28 | | |
| 31 | anonymous | g | message | 2024-12-01 12:43:28 | | |
| 32 | anonymous | ewrg | message | 2024-12-01 12:43:28 | | |
| 33 | anonymous | wer | message | 2024-12-01 12:43:28 | | |
| 34 | anonymous | f | message | 2024-12-01 12:43:28 | | |
| 35 | anonymous | re | message | 2024-12-01 12:43:28 | | |
| 36 | anonymous | fwe | message | 2024-12-01 12:43:28 | | |
| 37 | Bruce | awefawe | message | 2024-12-01 12:43:35 | | |

Forget Password Page



Code

```
// Forgot Password POST route
app.post("/forgot-password", (req, res) => {
 const { email } = req.body;
 db.query("SELECT * FROM account WHERE email = ?", [email], (err, results) => {
   if (err) throw err;
   if (results.length > 0) {
    // Email exists, redirect to reset password page with email as a query parameter
    res.redirect(`/reset-password?email=${encodeURIComponent(email)}`); // Reset Password POST route
   } else {
                                                                     app.post("/reset-password", (req, res) => {
     res.send("Email not found");
                                                                       const { newPassword, confirmPassword, email } = req.body; // Get email from the r
                                                                       if (newPassword !== confirmPassword) {
 });
                                                                         return res.send("Passwords do not match");
                                                                       // Hash the new password
                                                                       bcrypt.hash(newPassword, 10, (err, hashedPassword) => {
                                                                         if (err) throw err;
                                                                         // Update the password in the database using the email
                                                                         db.query(
                                                                           "UPDATE account SET password = ? WHERE email = ?",
                                                                           [hashedPassword, email],
                                                                           (err) => {
                                                                             if (err) throw err;
                                                                             res.redirect("/login"); // Redirect to login after resetting password
```

Chat BOX

USING A REGISTERED ACCOUNT OR GUEST ACCOUNT

```
anonymous; sdrgsd
anonymous: sdrgs
anonymous: srdgsdrg
anonymous: sdrg
anonymous: dagsd
anonymous: gsdg
anonymous: g
anonymous: dagds
911102112 Hello
anonymous: sd;nfignk
anonymous: sfdgs
anonymous, sdig
anonymous: sdrg
anonymous: dsrgsdr
anonymous: gsdrg
anonymous: sdsd
```

Function

Sending Message:

Live streamer chat interaction, real-time conversation

Not logged in user message:

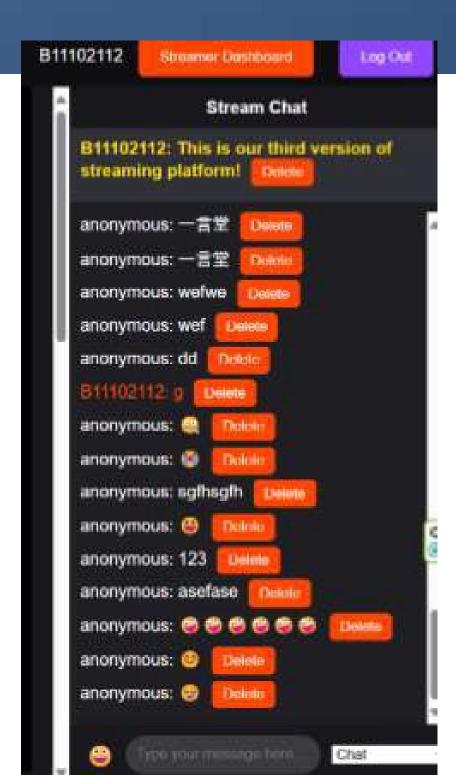
If the account is registered as a viewer, the name will be displayed as "anonymous".

Logged in user message:

The name you entered during registration will be displayed.

Chat BOX

USING ADMINISTRATIVE ACCOUNT



Function

Inappropriate Comments can be removed:

The streamer can use **admin privileges** to delete inappropriate messages in real-time

Noticeable messages:

Streamer messages are displayed in red text.

Pinned message settings

Pinned Message Feature

What have we learned?

What is cloud?

Azure

- On-Demand Virtual Servers, Storage, and Networking Services
- Application Development and Deployment Tools (No Infrastructure Management Required)
- Cloud-Based Ready-to-Use Software

Create a virtual machine

Azure

Accessing Azure Services

Virtual Machine Setup in Azure: Select "Virtual Machine" from the Azure services menu, then configure the essential parameters

Deployment Process: After configuring all settings, click "Review + create" to validate your configuration, then select "Create" to initiate the virtual machine deployment in Azure.

HTML, CSS, JS



Azure

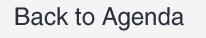


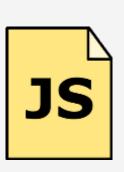




- The fundamental building block of any web page
- Applies style to the web page elements
- Targets various screen sizes to make web pages responsive
- Primarily handies the well llok of a web page

- Adds tinteractivity to a web page
- handies complex functions and features
- Programmatic code which enhances functionaility







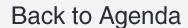
Azure



Database:

A place where file data can be stored, allowing users to perform operations such as creating, getting, updating, and deleting files.

The main reason is that it helps us efficiently manage and access large amounts of data. We can use a database to help store IoT data. If a device encounters an issue, we can quickly identify which component has the problem.





Azure

What is RTMP:

RTMP (Real-Time Messaging Protocol) streams audio, video, and data over the internet in real time.

RTMP enables live streaming and low-latency content delivery for websites, especially in media platforms.

WebRTC

Azure

What is WebRTC:

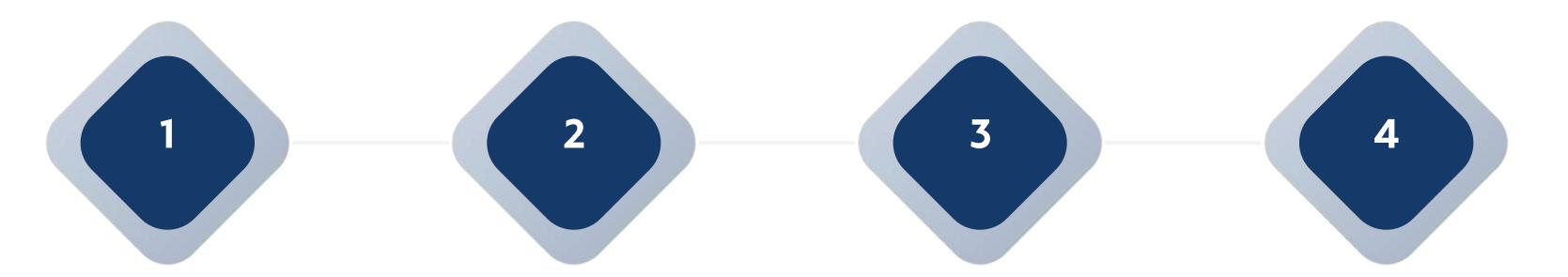
WebRTC (Web Real-Time Communication) enables real-time audio, video, and data exchange directly in web browsers.

WebRTC facilitates peer-to-peer
 communication, allowing features like video
 calls and live chats on websites.

What problem did we meet?

?

Problem and its solutions



How to Create a Server?Solution:

JavaScript has built-in modules, while frameworks like Express are built on top of these modules, offering more convenience and powerful features.

- To ensure password security, passwords must be encrypted when stored.
- Solution: Use bcrypt.hash to encrypt passwords. Once encrypted, the password cannot be reverse-engineered.

User Authentication
Solution: Use session-based
authentication, where the
server generates a
unique session ID upon user
login and transmits it to the
client.

RTMP introduces a latency of at least 10 seconds.

Proposed Solution: Replace RTMP with WebRTC, as introduced in a later class session, to enable low-latency real-time streaming.

RTMP AND WEBRTC

DIFFERENCE BETWEEN RTMP AND WEBRTC

RTMP

| 1 | It is designed for low latency, but typically experiences a delay of around 2–5 seconds. |
|---|--|
| 2 | Commonly used for streaming to platforms such as YouTube or Twitch. |
| 3 | Requires third-party plugins or software to support playback in browsers. |

WebRTC

| 1 | Ultra-low latency, typically under 500 milliseconds, making it suitable for real-time communication. |
|---|--|
| 2 | Focused on peer-to-peer communication, such as video calls and real-time messaging. |
| 3 | Built into modern browsers, requiring no additional plugins or software. |