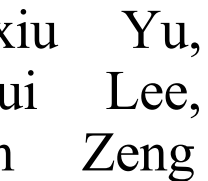


# Live streaming platform- First presentation

B11102015	Bingxiu	Yu,
B11102112	Chiajui	Lee,
B11102213	Guojun	Zeng



# Distribution of work

## Bingxiu Yu : **Frontend Developer**

- Develop the user interface (UI) for the live streaming platform.
- Integrate the video player and implement playback functionality.
- Create the chat feature and UI for displaying subtitles.

## Chiajui Lee : **Backend Developer**

- Set up the backend environment and database.
- Develop APIs for stream management and user authentication.
- Integrate Azure Cognitive Services for real-time subtitles and manage chat functionality.

## Guojun Zeng : **Platform Setup (DevOps)**

- Provision Azure resources (Blob Storage, CDN).
- Configure Azure for video streaming and global content delivery.
- Conduct stress testing and monitor platform performance.

# Schedule

[illegible]

# Expected features

## **Low-Latency Live Streaming:**

- Supports low-latency streaming for real-time viewing.

## **Video Playback:**

- Integrated video player using HLS protocols for smooth playback.

## **User-Friendly Interface:**

- Simple and intuitive UI for easy navigation and access to live streams.

## **Subtitle Support:**

- Automatic real-time subtitles generated using speech-to-text services for enhanced accessibility.

# Expected features

## **Optional User Login:**

- Users can choose to log in using Azure AD, but it is not mandatory.

## **Real-Time Chat:**

- Basic chat functionality for viewer interaction during live streams.

## **Stream Management:**

- Streamers can easily start and stop live streams using tools like OBS

## **Global Streaming with CDN:**

- Utilizes Azure CDN for fast and reliable streaming worldwide.