



Nonlinear ridge regression Risk, regularization, and cross-validation

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Outline of the lecture

This lecture will teach you how to fit nonlinear functions by using bases functions and how to control model complexity. The goal is for you to:

- Learn how to derive **ridge regression**.
- Understand the trade-off of fitting the data and **regularizing** it.
- Learn **polynomial regression**.
- Understand that, if basis functions are given, the problem of learning the parameters is still linear.
- Learn **cross-validation**.
- Understand model complexity and **generalization**.

Regularization

All the answers so far are of the form

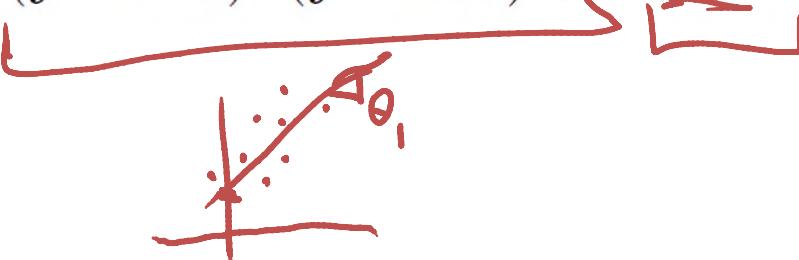
$$\hat{\theta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

They require the inversion of $\mathbf{X}^T \mathbf{X}$. This can lead to problems if the system of equations is poorly conditioned. A solution is to add a small element to the diagonal:

$$\hat{\theta} = (\mathbf{X}^T \mathbf{X} + \delta^2 I_d)^{-1} \mathbf{X}^T \mathbf{y}$$

This is the ridge regression estimate. It is the solution to the following **regularised quadratic cost function**

$$J(\theta) = (\mathbf{y} - \mathbf{X}\theta)^T (\mathbf{y} - \mathbf{X}\theta) + \delta^2 \theta^T \theta$$



Derivation

$$J(\theta) = \frac{1}{2} \underbrace{(y - x\theta)^T (y - x\theta)}_{\text{red}} + \frac{1}{2} \theta^T \theta$$

$$\frac{\partial J(\theta)}{\partial \theta} = \frac{\partial}{\partial \theta} \left(\theta^T x^T x \theta - 2 y^T x \theta + y^T y + \frac{1}{2} \theta^T \theta \right)$$

$$= 2 x^T x \theta - 2 x^T y + 2 y^T y$$

$$= 2 (x^T x + \frac{1}{2} I) \theta - 2 x^T y$$

Equate to zero

$$\hat{\theta}_{\text{ridge}} = (x^T x + \frac{1}{2} I)^{-1} x^T y$$

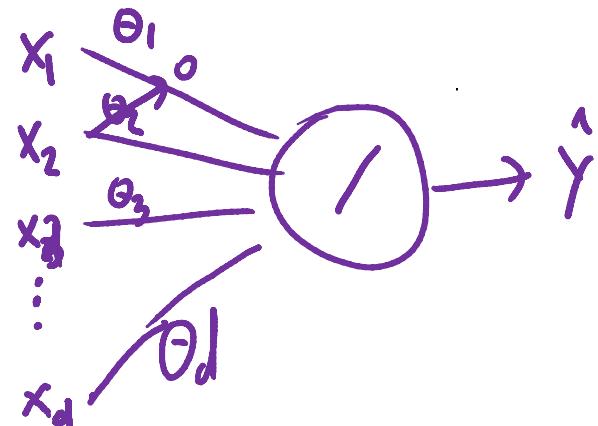
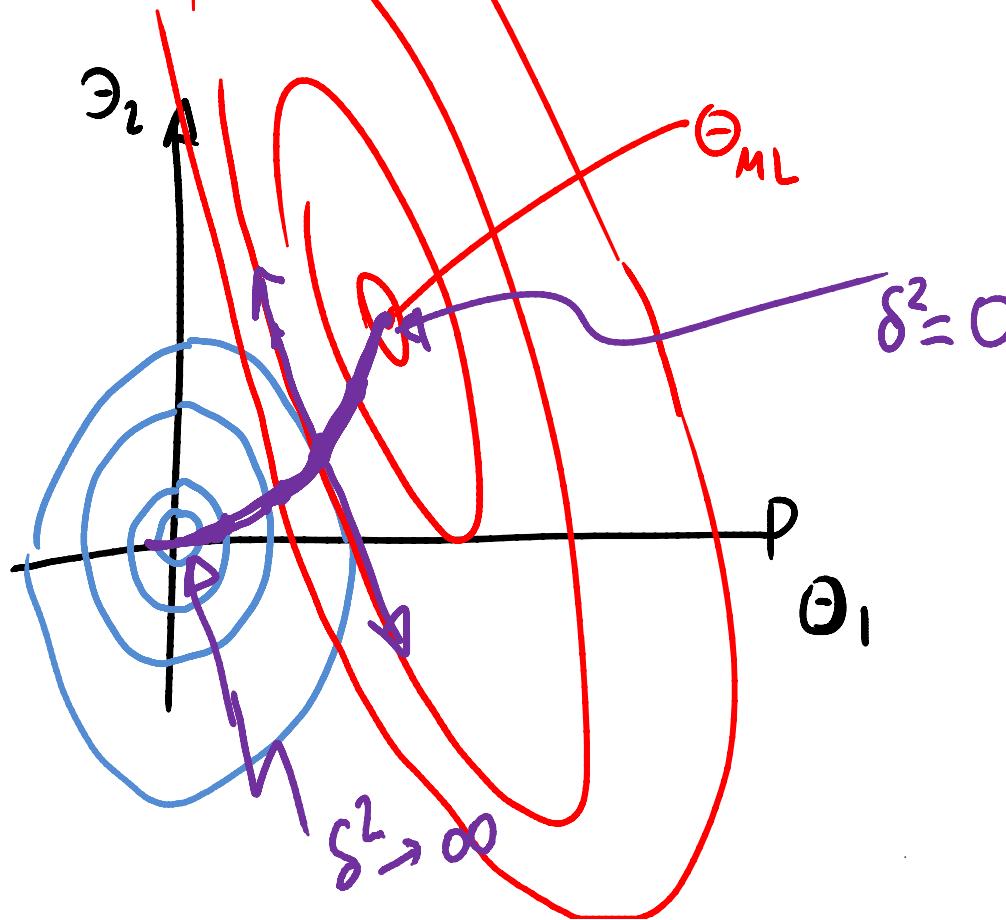
Ridge regression as constrained optimization

$$J(\theta) = (\mathbf{y} - \mathbf{X}\theta)^T(\mathbf{y} - \mathbf{X}\theta) + \delta^2 \theta^T \theta \quad \equiv \quad \min_{\theta : \theta^T \theta \leq t(\delta)} \{ (\mathbf{y} - \mathbf{X}\theta)^T(\mathbf{y} - \mathbf{X}\theta) \}$$

$$\Theta^T = [\theta_1 \quad \theta_2]$$

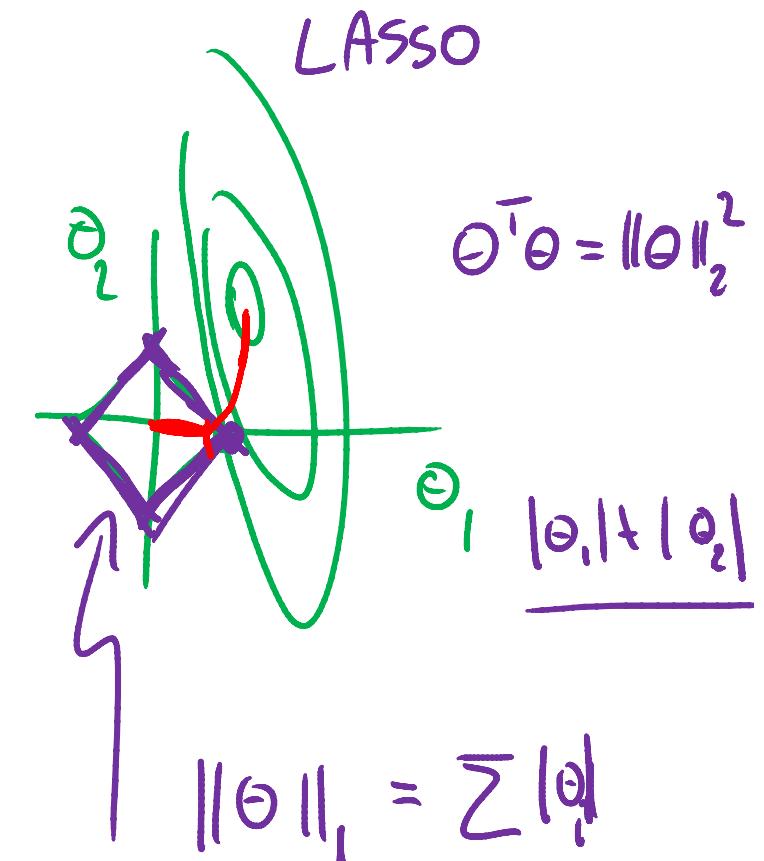
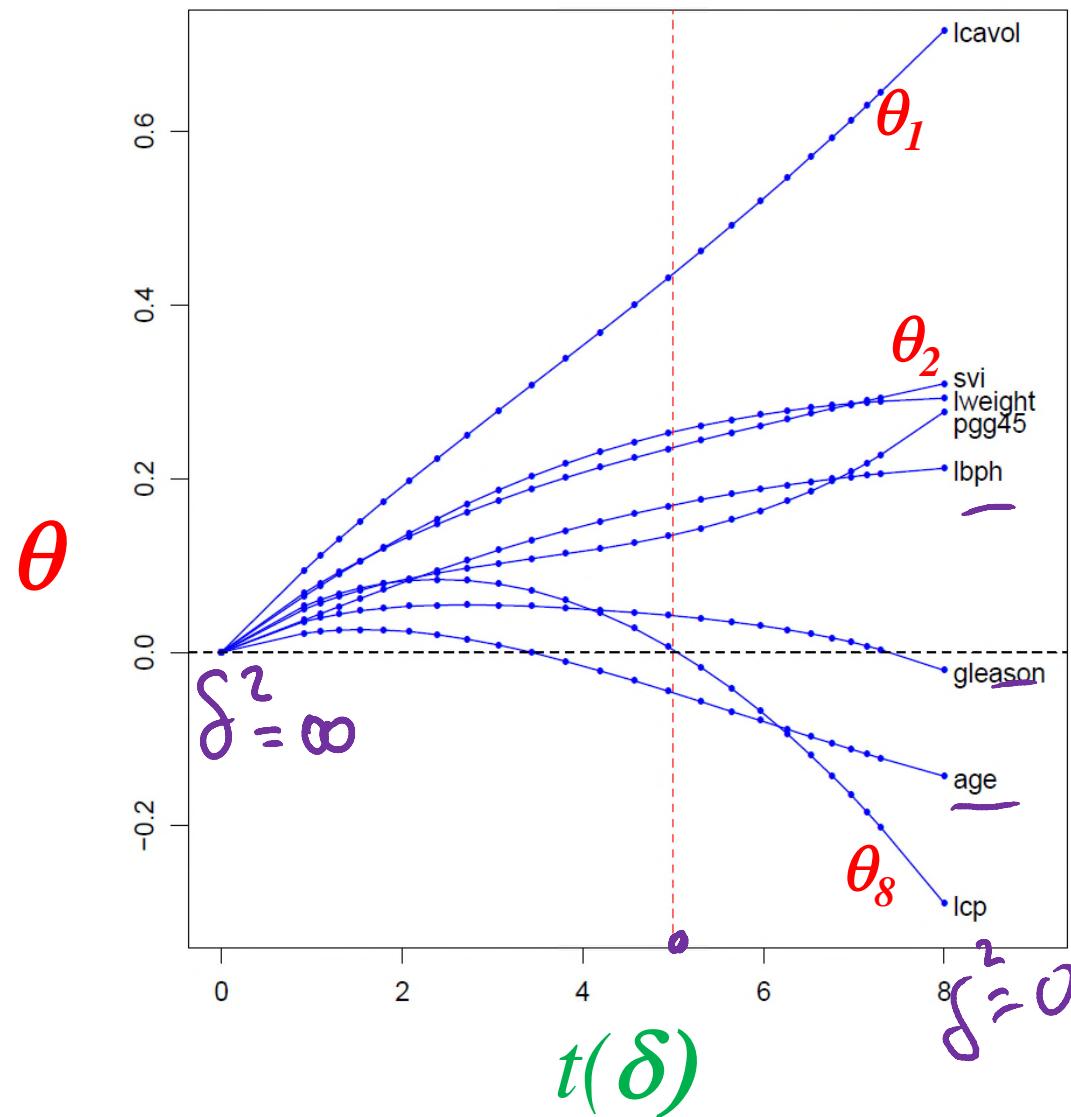
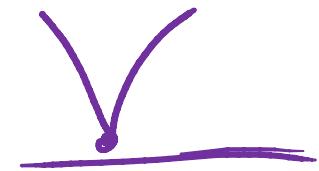
$$\Theta^T \Theta = [\theta_1 \quad \theta_2] \begin{bmatrix} \theta_1 \\ \theta_2 \end{bmatrix}$$

$$= \theta_1^2 + \theta_2^2 = \text{const}$$



Regularization paths

As δ increases, $t(\delta)$ decreases and each θ_i goes to zero.



[Hastie, Tibshirani & Friedman book]

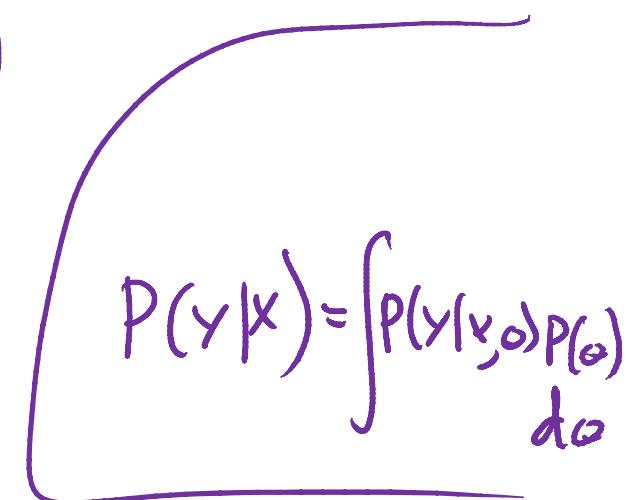
Ridge regression and Maximum a Posteriori (MAP) learning

Bayes Rule

$$J(\theta) = \underbrace{(\mathbf{y} - \mathbf{X}\theta)^T(\mathbf{y} - \mathbf{X}\theta)}_{E(\theta|x,y)} + \delta^2 \underbrace{\theta^T\theta}_{\|\theta\|^2}$$

$$P(y|x,\theta) = \frac{1}{Z} e^{-E(\theta|x,y)}$$

Prior $\rightarrow P(\theta) = \frac{1}{Z_2} e^{-\delta^2 \theta^T \theta}$



$$P(y|x) = \int P(y|x,\theta) P(\theta) d\theta$$

$$\max_{\theta} \text{Post} P(y|x,\theta) P(\theta) \Leftrightarrow \max_{\theta} \frac{P(y|x,\theta) P(\theta)}{P(y|x)}$$

Ridge regression and Maximum a Posteriori

(MAP) learning

$$P(A|B) = \frac{P(B|A) P(A)}{P(B)}$$

$$J(\theta) = \underbrace{(y - X\theta)^T(y - X\theta)}_{\text{likelihood}} + \delta^2 \theta^T \theta \quad \leftarrow \underbrace{\delta^2}_{\text{prior}}$$

Posterior

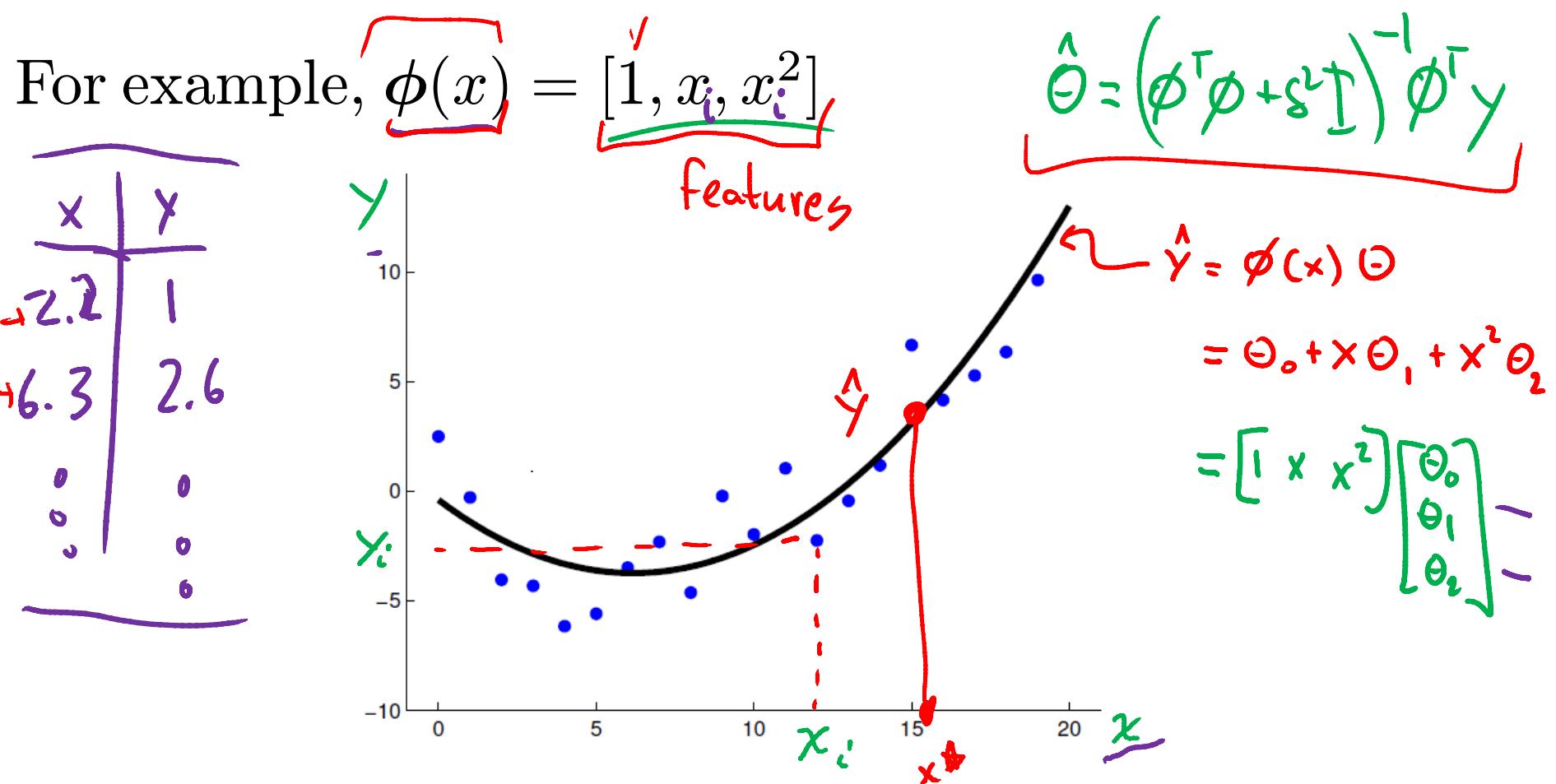
$$P(\underline{\theta}|x, y) = \frac{P(y|x, \theta) P(\theta)}{P(y|x)}$$

Word
 [] = $\frac{P(y|x, \theta) P(\theta)}{\int P(y|\theta, x) P(\theta) d\theta}$

Going nonlinear via basis functions

We introduce basis functions $\phi(\cdot)$ to deal with nonlinearity:

$$y(\mathbf{x}) = \phi(\mathbf{x})\boldsymbol{\theta} + \epsilon$$

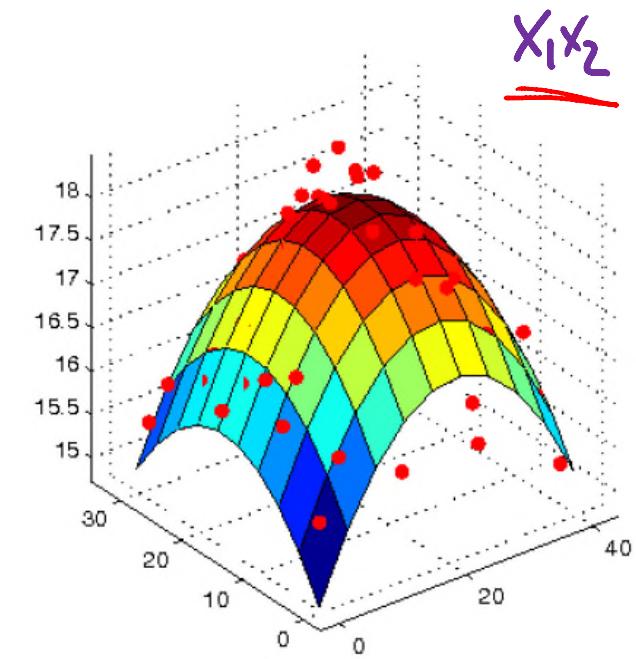
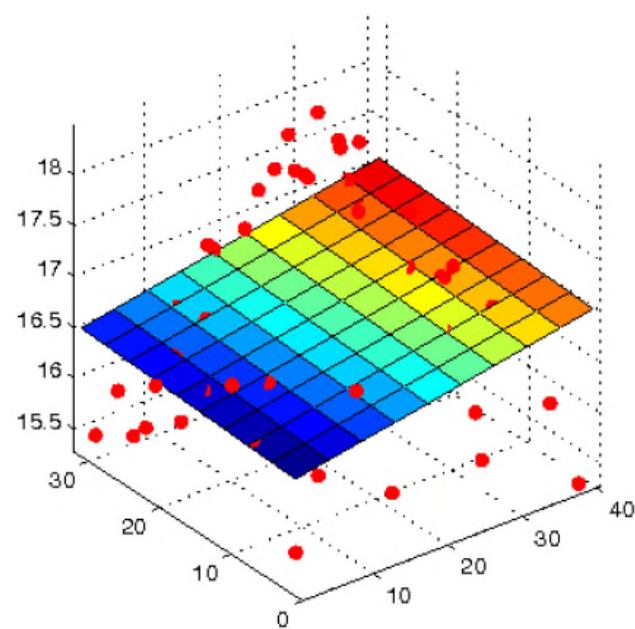


Going nonlinear via basis functions

$$y(\mathbf{x}) = \phi(\mathbf{x})\boldsymbol{\theta} + \epsilon$$

$$\phi(\mathbf{x}) = [1, x_1, x_2]$$

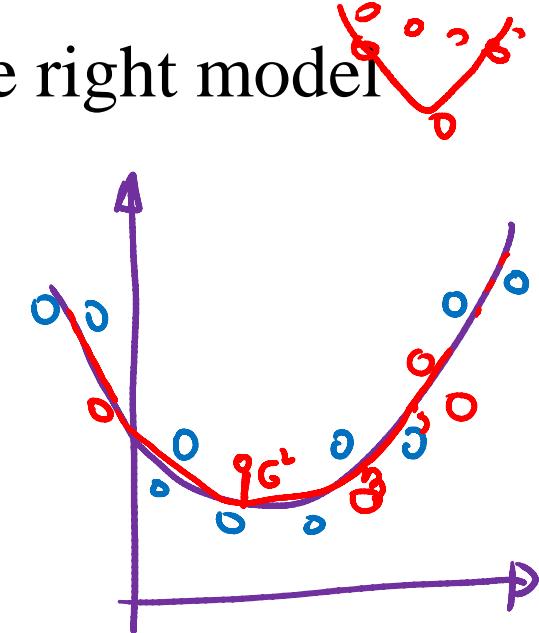
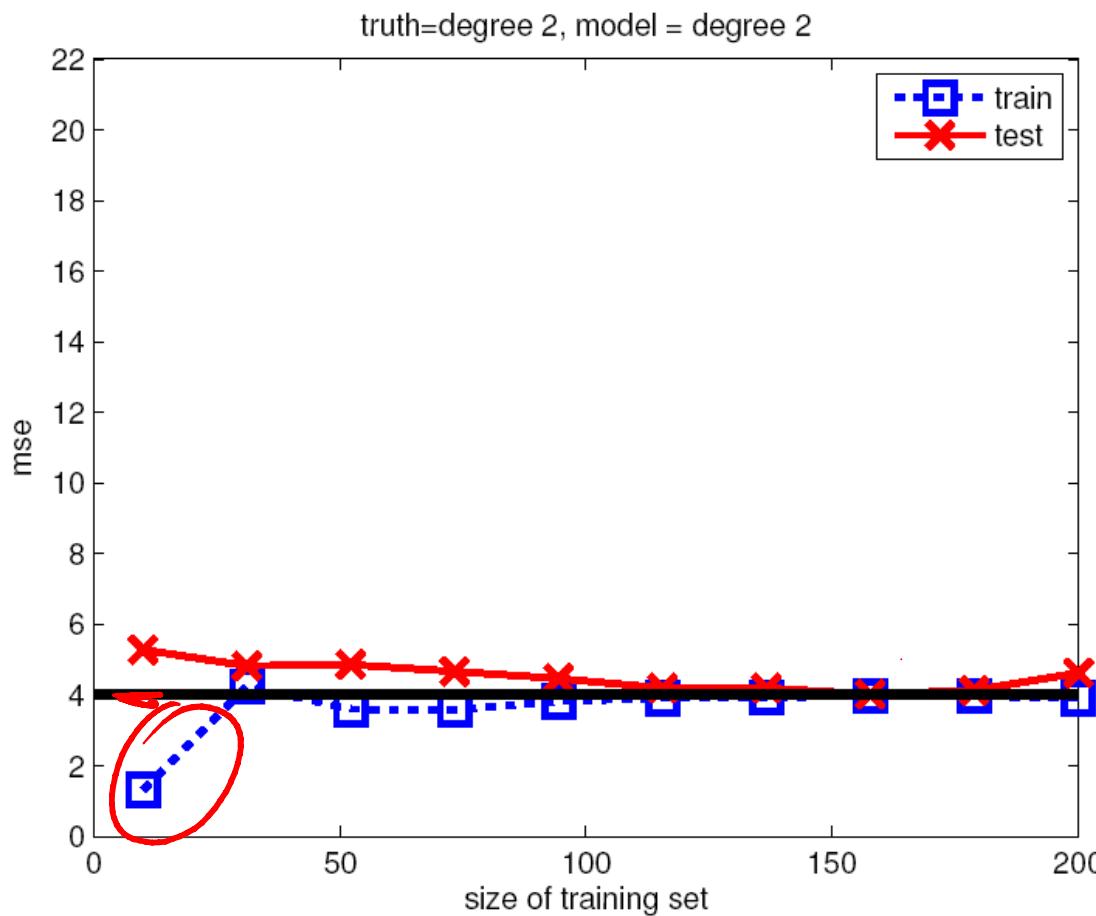
$$\phi(\mathbf{x}) = [1, x_1, x_2, x_1^2, x_2^2]$$



Effect of data when we have the right model

$$y_i = \theta_0 + x_i \theta_1 + x_i^2 \theta_2 + \mathcal{N}(0, \sigma^2)$$

$$\hat{y} = \theta_0 + x_i \theta_1 + x_i^2 \theta_2$$



Train data

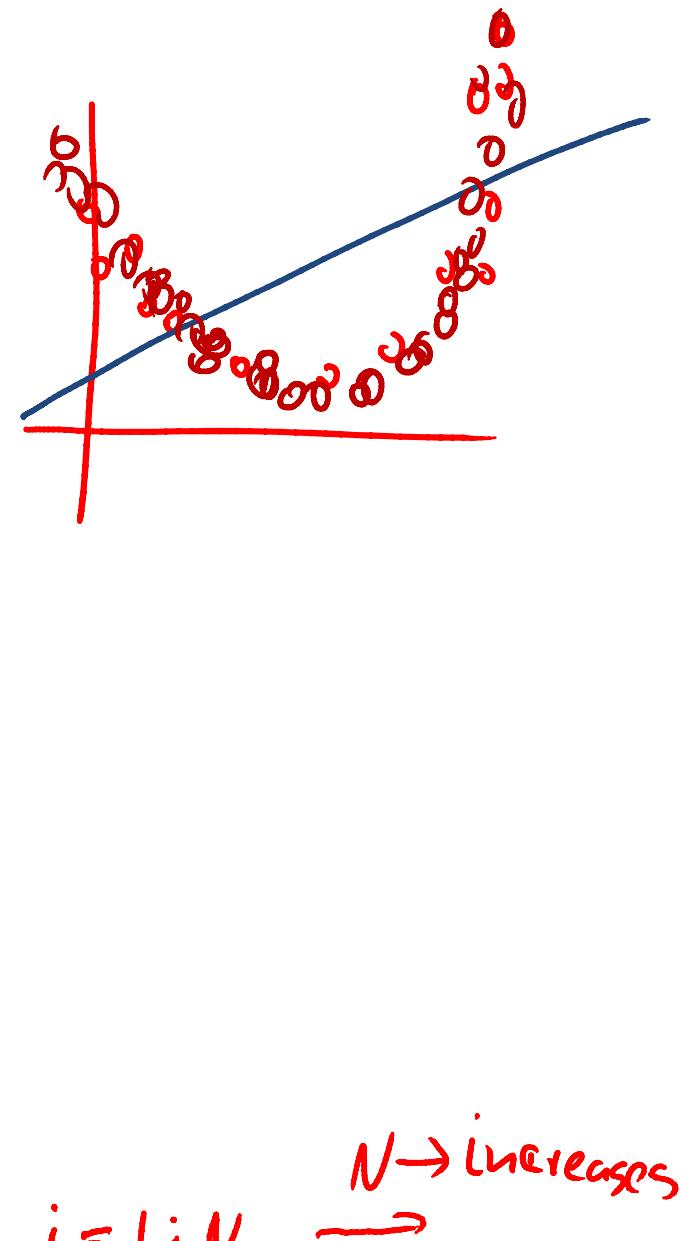
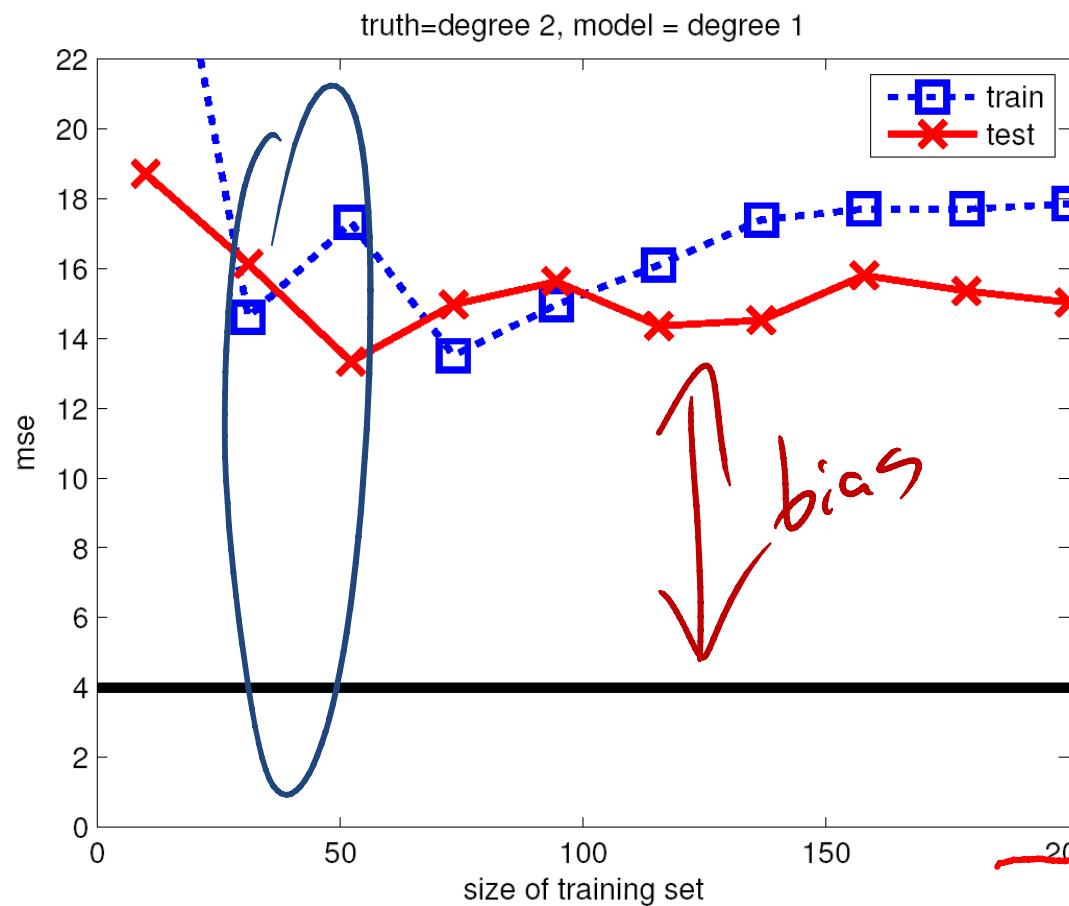
Test data

noise
Error

Effect of data when the model is too simple

$$y_i = \theta_0 + x_i \theta_1 + x_i^2 \theta_2 + \mathcal{N}(0, \sigma^2)$$

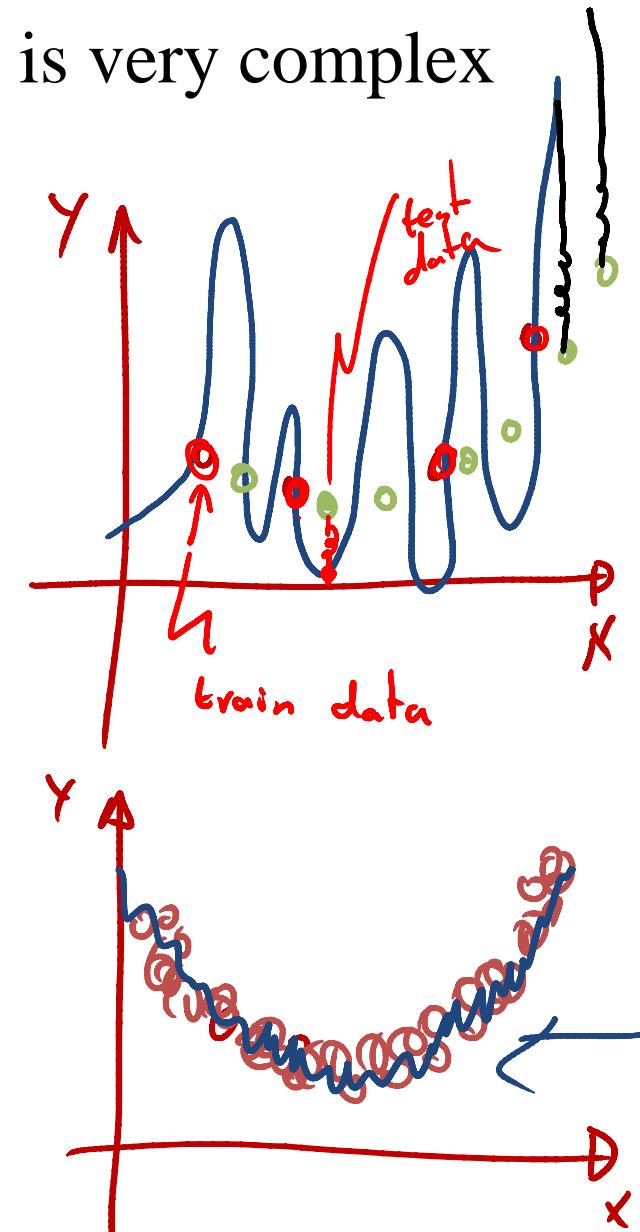
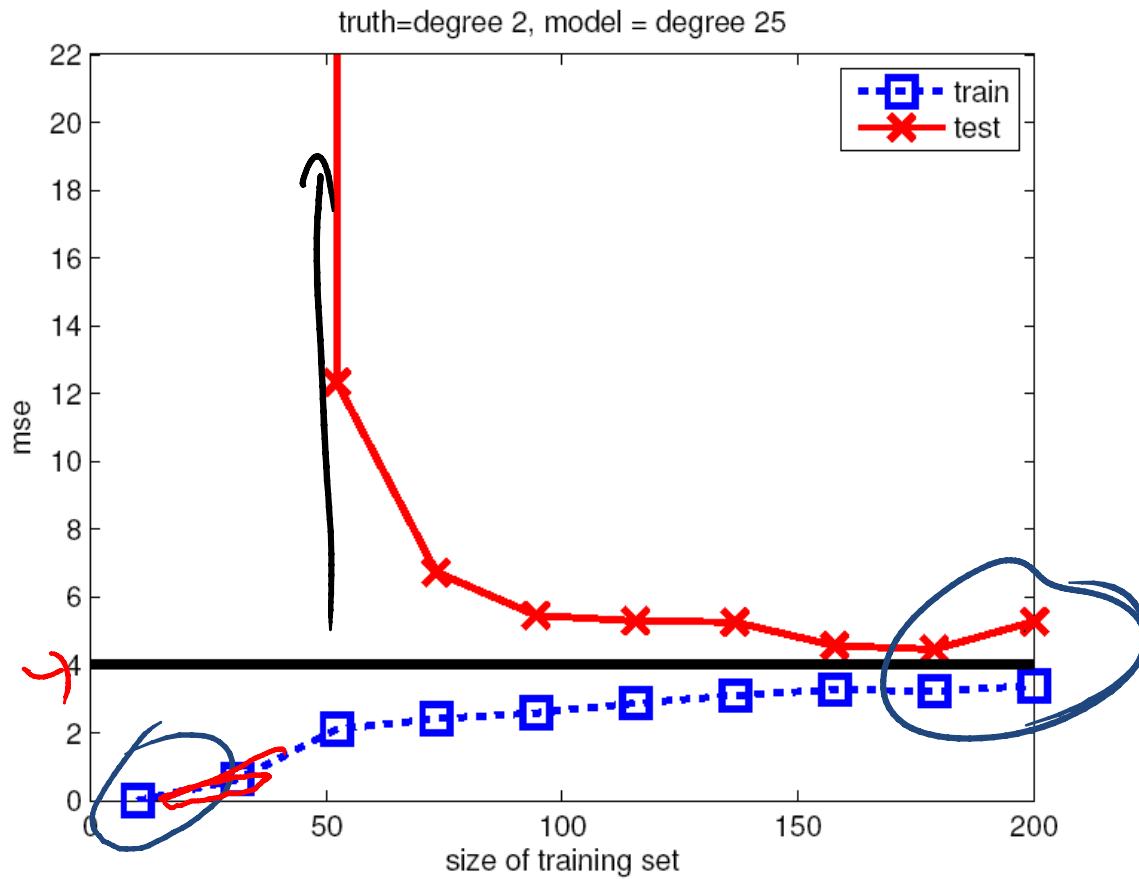
$$\hat{Y} = \theta_0 + x_i \theta_1$$

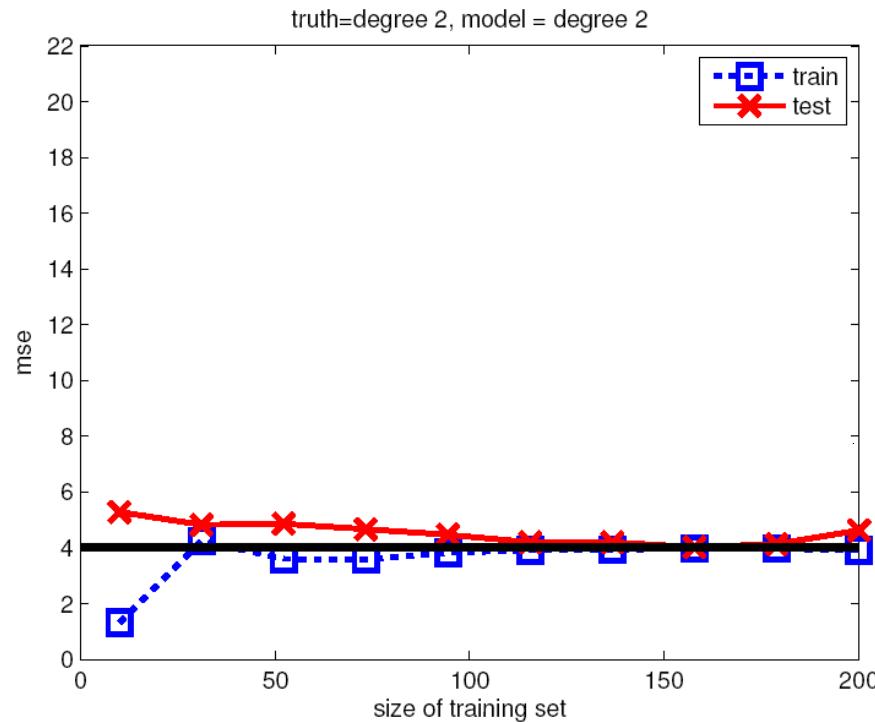
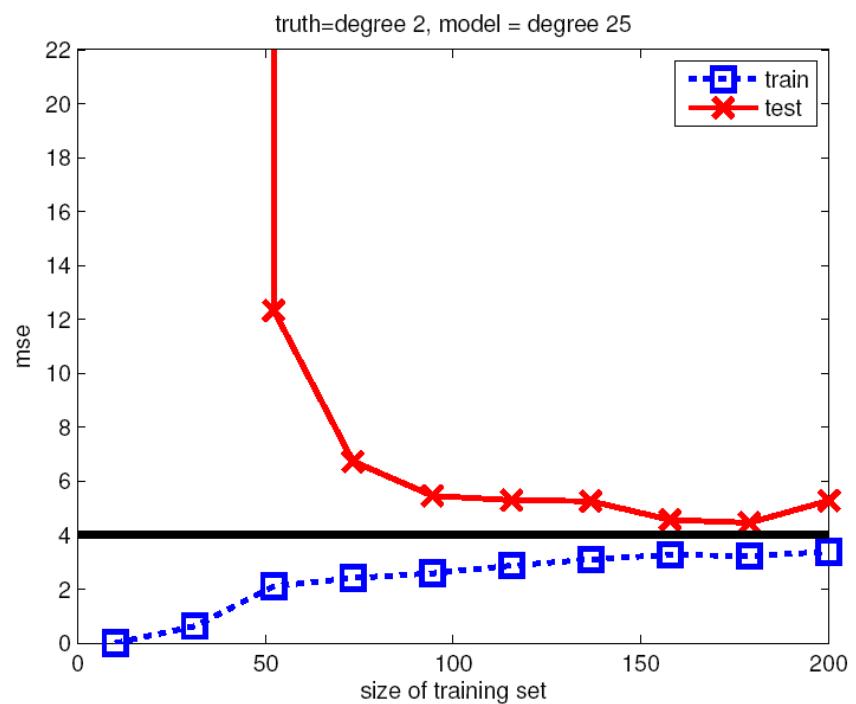
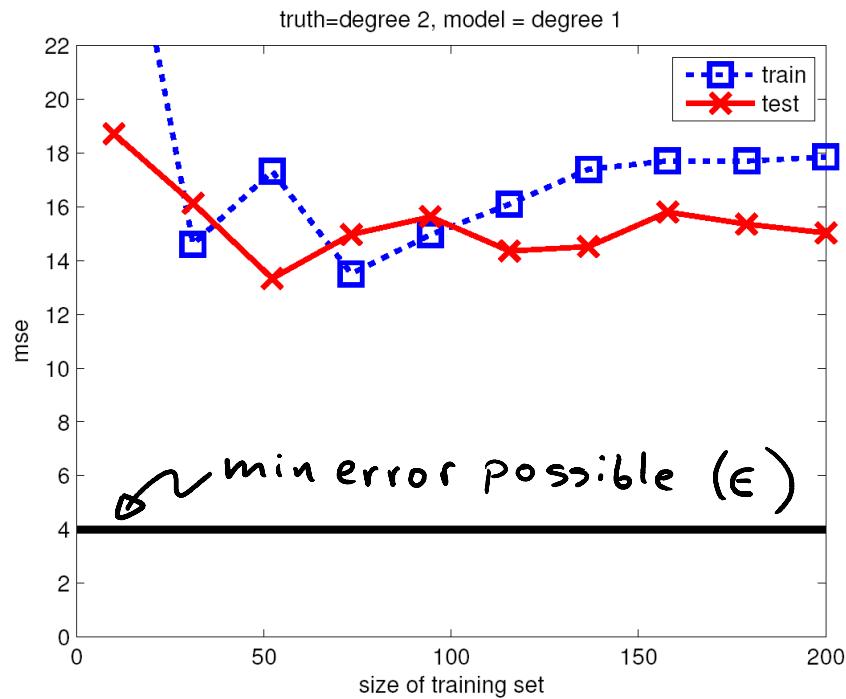


Effect of data when the model is very complex

$$y_i = \theta_0 + x_i \theta_1 + x_i^2 \theta_2 + \mathcal{N}(0, \sigma^2)$$

$$\hat{Y}_i = \theta_0 + x_i \theta_1 + \dots + x_i^{25} \theta_{25}$$





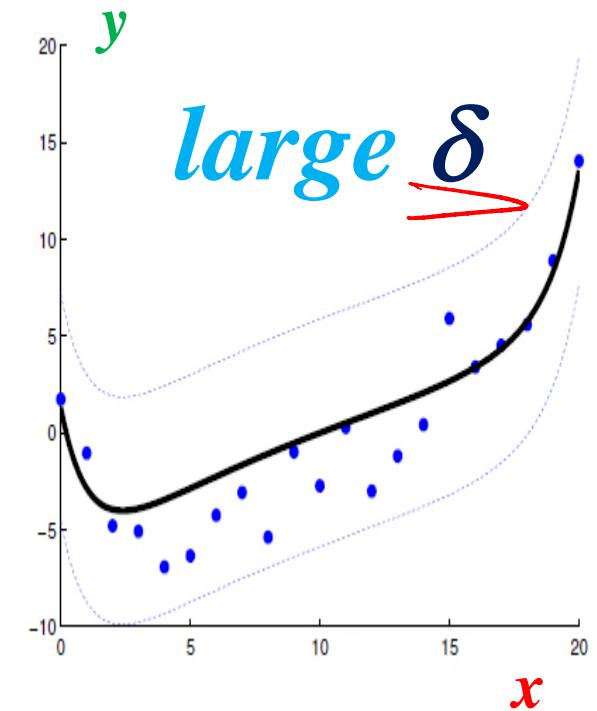
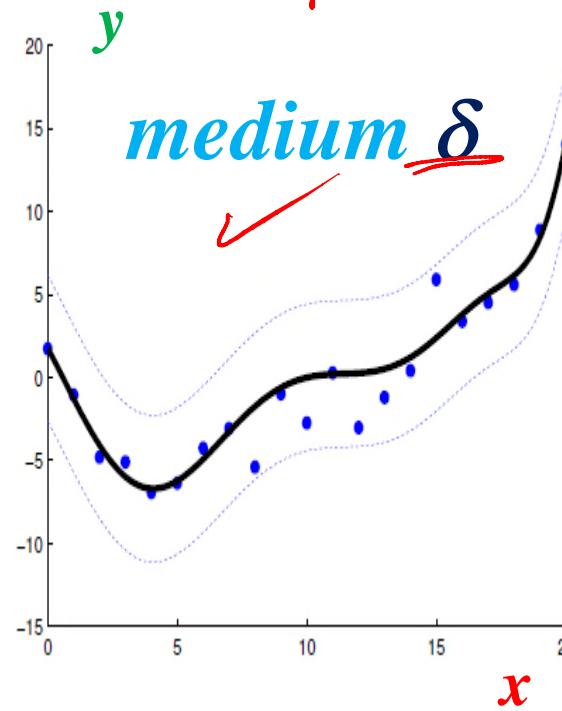
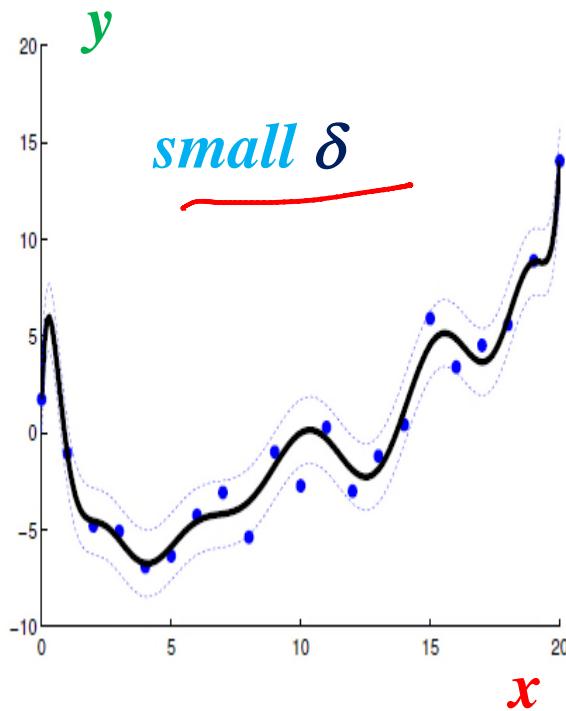
More data improves results,
but only if the model
has the right complexity.

Example: Ridge regression with a polynomial of degree 14

$$\hat{y}(x_i) = 1 \theta_0 + x_i \theta_1 + x_i^2 \theta_2 + \dots + x_i^{13} \theta_{13} + x_i^{14} \theta_{14}$$

$$\Phi_i = [1 \ x_i \ x_i^2 \ \dots \ x_i^{13} \ x_i^{14}]$$

$$J(\theta) = (y - \Phi \theta)^T (y - \Phi \theta) + \underbrace{\delta^2 \theta^T \theta}_{\gamma}$$



Kernel regression and RBFs

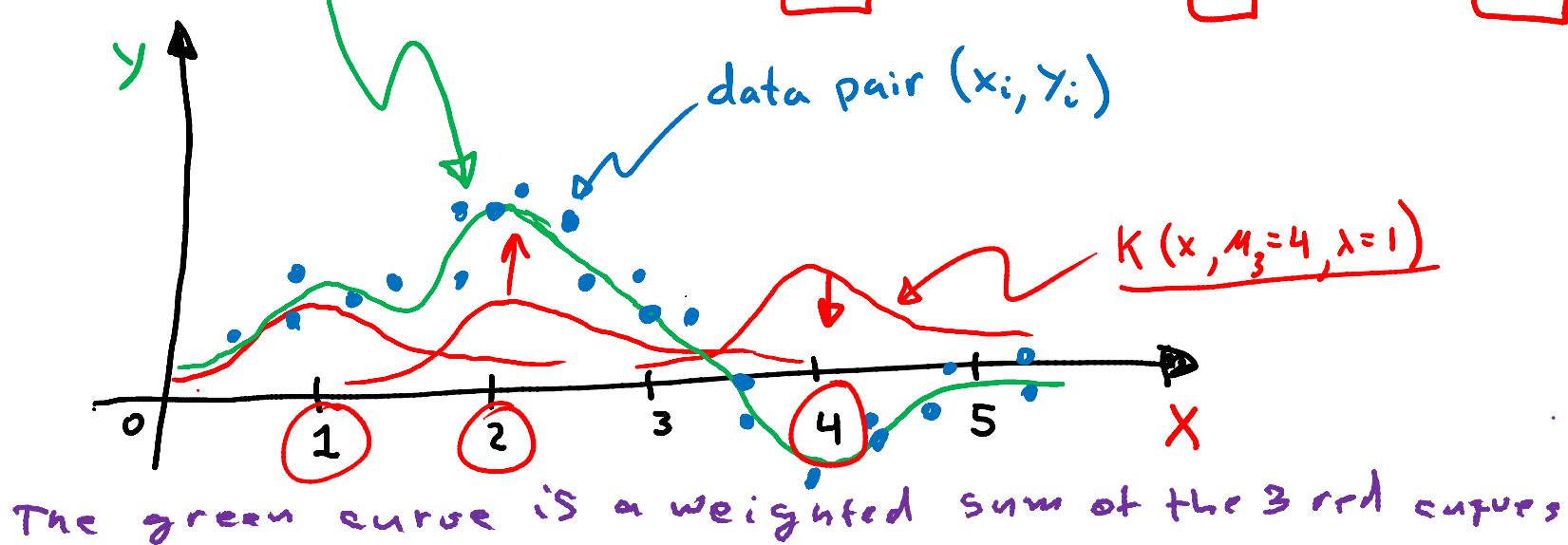
We can use kernels or radial basis functions (RBFs) as features:

$$\phi(\mathbf{x}_i) = [\kappa(\mathbf{x}_i, \mu_1, \lambda), \dots, \kappa(\mathbf{x}_i, \mu_d, \lambda)],$$

e.g. $\kappa(\mathbf{x}, \mu_i, \lambda) = e^{-\frac{1}{\lambda} \|\mathbf{x} - \mu_i\|^2}$

$$\hat{y}(\mathbf{x}_i) = \phi(\mathbf{x}_i) \theta = \theta_0 + k(\mathbf{x}_i, \mu_1, \lambda) \theta_1 + \dots + k(\mathbf{x}_i, \mu_d, \lambda) \theta_d$$

Example 1 : $\hat{y}(x) = e^{-\|x - 1\|^2} \theta_1 + e^{-\|x - 2\|^2} \theta_2 + e^{-\|x - 4\|^2} \theta_3$



$$\phi(x_i) = \begin{bmatrix} 1 & \kappa(x_i, m_1, \lambda) & \kappa(x_i, m_2, \lambda) & \kappa(x_i, m_3, \lambda) \end{bmatrix}$$

$\phi(x_i)$ is a vector with 4 entries. There are 3 bases.

The corresponding vector of parameters is $\underline{\Theta} = [\Theta_0 \ \Theta_1 \ \Theta_2 \ \Theta_3]^T$

$$\hat{y}_i = \phi(x_i) \underline{\Theta}$$

If we have $i=1, \dots, N$ data, let

$$Y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix} \quad N \times 1 \quad \underline{\Theta} = \begin{bmatrix} \phi(x_1) \\ \phi(x_2) \\ \vdots \\ \phi(x_N) \end{bmatrix} \quad N \times 4$$

Then

$$\hat{Y} = \Phi \theta$$

and

$$\hat{\theta}_{ls} = (\Phi^T \Phi)^{-1} \Phi^T y$$

or

$$\hat{\theta}_{ridge} = (\Phi^T \Phi + \lambda^2 I)^{-1} \Phi^T y$$

Hence, this is still linear regression,
with X replaced by Φ .

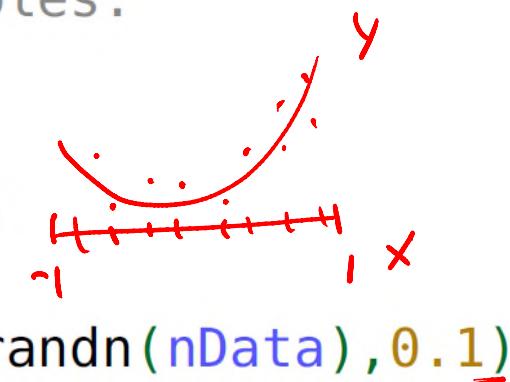
Kernel regression in Torch

```
require 'torch'  
require 'gnuplot'
```

```
local nData = 10 -- Number of data samples.  
local kWidth = 1 -- Kernel width.
```

```
local xTrain = torch.linspace(-1,1,nData)  
local yTrain = torch.pow(xTrain,2)  
local yTrain = yTrain + torch.mul(torch.randn(nData), 0.1)
```

```
local function phi(x, y)  
    return torch.exp(-(1/kWidth)*torch.sum(torch.pow(x-y,2)))  
end
```



Kernel regression in Torch

$$\phi(x_i, x_j) = e^{-\frac{1}{\lambda} \|x_i - x_j\|^2}$$

$$\underline{\Phi} = \begin{bmatrix} \underline{\phi}_{11} & \dots & \underline{\phi}_{1n} \\ & \ddots & \\ & & \underline{\phi}_{nn} \end{bmatrix}$$

```
local Phi = torch.Tensor(nData, nData)
for i=1,nData do
    for j=1,nData do
        Phi[i][j]=phi(xTrain[{{i}}], xTrain[{{j}}])
    end
end
```

```
local regularizer = torch.mul(torch.eye(nData), 0.001)
local theta = torch.inverse((Phi:t()*Phi) + regularizer) * Phi:t() * yTrain
```

$$\Theta = [\underline{\Phi}^T \underline{\Phi} + \delta^2 I]^{-1} \underline{\Phi}^T y$$

Kernel regression in Torch

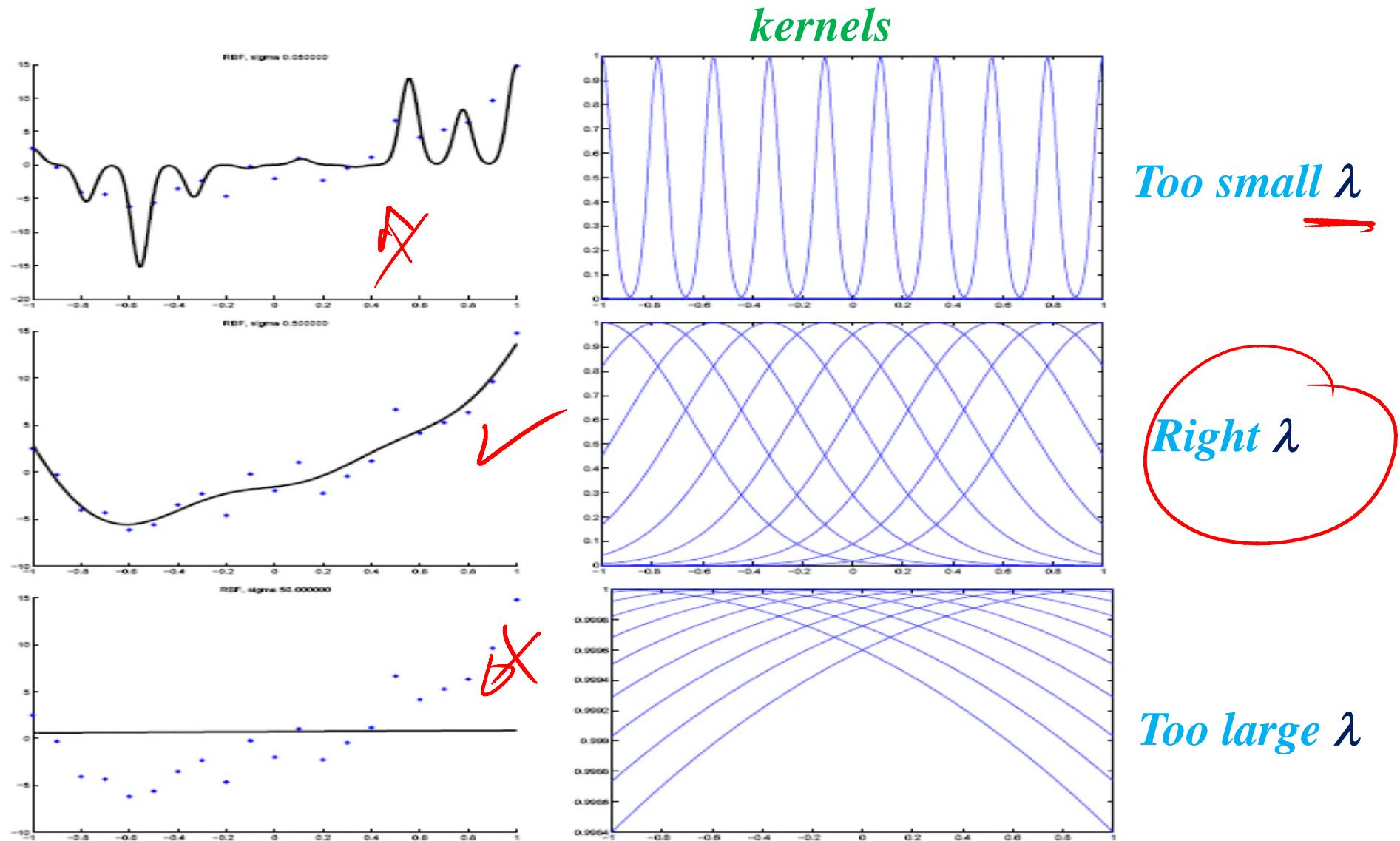
```
local nTestData = 100 -- Number of test data samples
local xTest = torch.linspace(-1,1,nTestData)

local PhiTest = torch.Tensor(nData,nTestData)
for i=1,nData do
    for j=1,nTestData do
        PhiTest[i][j]=phi(xTrain[{{i}}],xTest[{{j}}])
    end
end

local yPred = PhiTest:t() * theta

gnuplot.plot({'Data',xTrain,yTrain,'+'},{'Prediction',xTest,yPred,'-'})
```

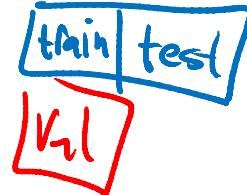
We can choose the locations μ of the **basis functions** to be the inputs. That is, $\mu_i = \mathbf{x}_i$. These basis functions are known as **kernels**. The choice of width λ is tricky, as illustrated below.



The big question is how do we choose the regularization coefficient, the width of the kernels or the polynomial order?

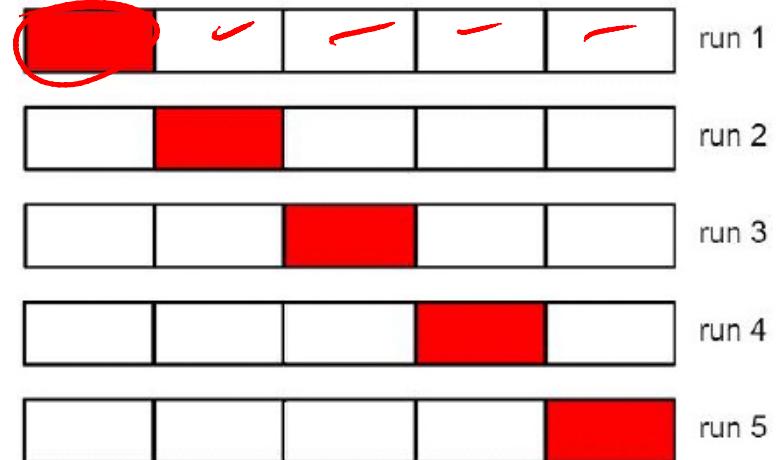
Simple solution: cross-validation

- ① Given training data (X, Y) , and some \hat{g}^2 guess, Compute $\hat{\theta}$
- ② $\hat{Y}_{\text{train}} = X_{\text{train}} \hat{\theta}$ (compute training set predictions)
- ③ $\hat{Y}_{\text{test}} = X_{\text{test}} \hat{\theta}$



$\alpha_1, \alpha_2, \alpha_3, \lambda, \sigma^2$	Train error $\sum_{i \in \text{train}} (y_i - \hat{y}_i)^2$	Test error $\sum_{i \in \text{test}} (y_i - \hat{y}_i)^2$	Max	min-max	avg
1 → 0.1	100	2	100		
3 → 1	10	11	11	11	
71 → 10	1	19	19		10.5
11 → 50	20	0	20		x 16 *
1 → 100	100	1000	1000		x 10

K-fold crossvalidation

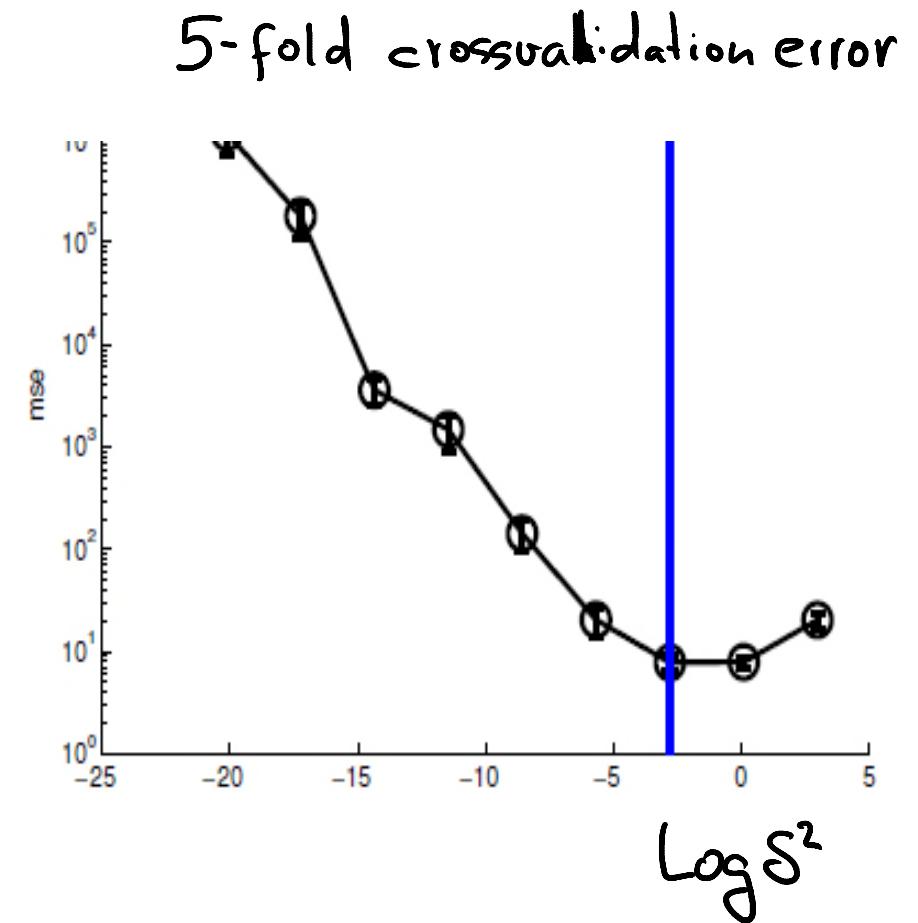
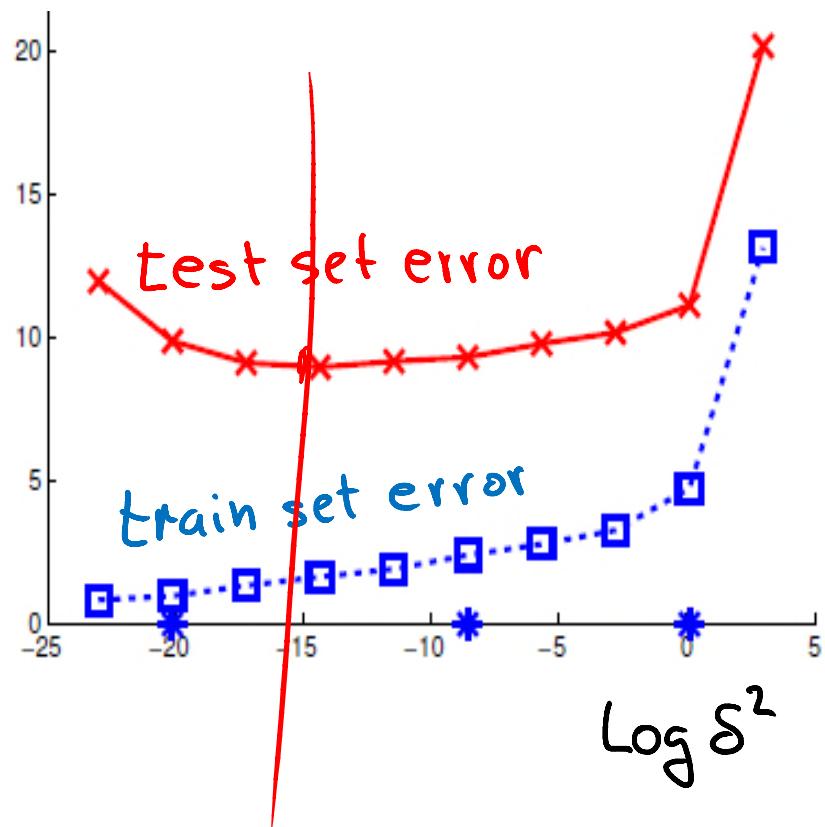


The idea is simple: we split the training data into K **folds**; then, for each fold $k \in \{1, \dots, K\}$, we train on all the folds but the k 'th, and test on the k 'th, in a round-robin fashion.

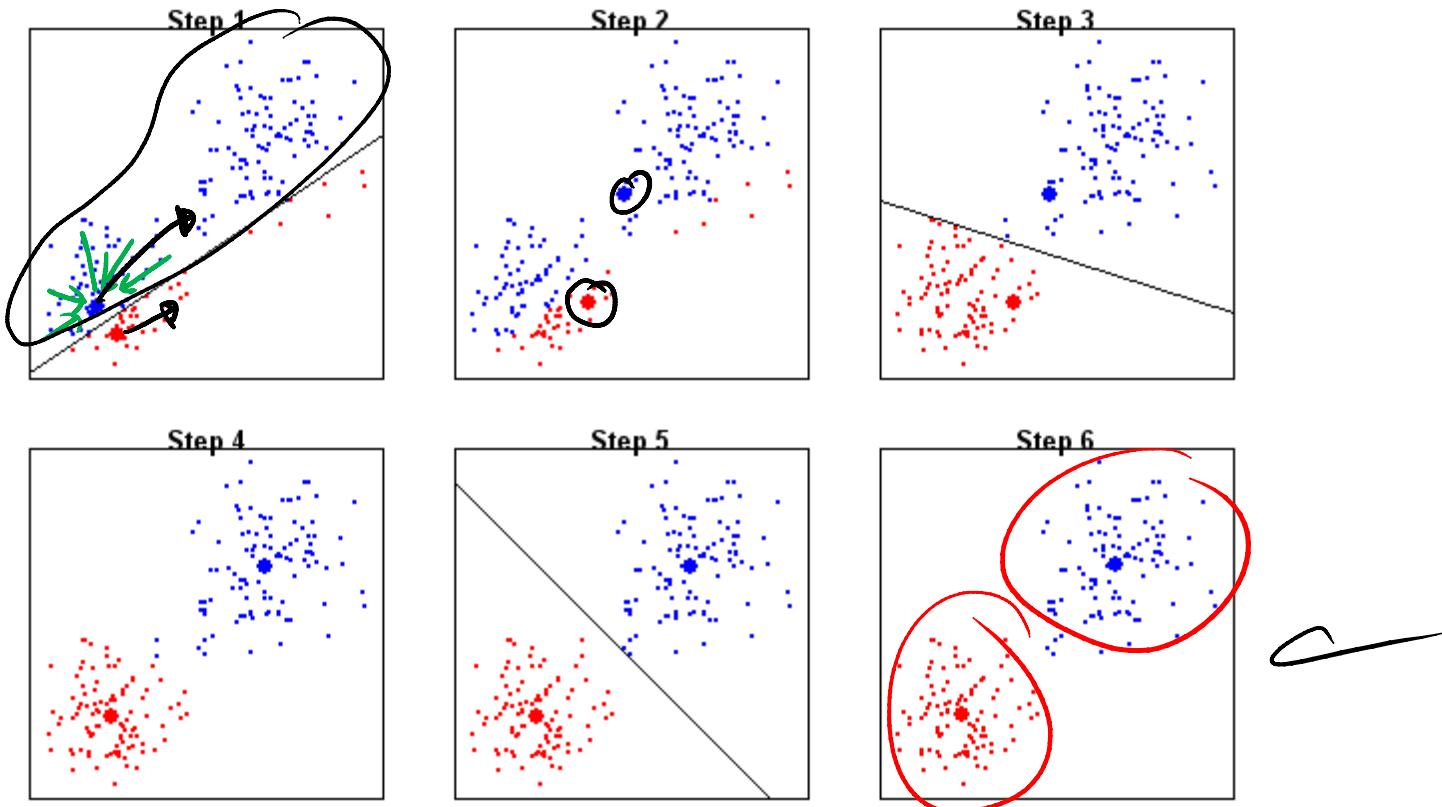
It is common to use $K = 5$; this is called 5-fold CV.

If we set $K = N$, then we get a method called **leave-one out cross validation**, or **LOOCV**, since in fold i , we train on all the data cases except for i , and then test on i .

Example: Ridge regression with polynomial of degree 14



Where cross-validation fails) (K-means)



$$E(\mathcal{D}, L) = \frac{1}{|\mathcal{D}|} \sum_{i \in \mathcal{D}} \|\underline{\mathbf{x}}_i - \hat{\underline{\mathbf{x}}}_i\|^2$$

$$\hat{\underline{\mathbf{x}}}_i = \underline{\boldsymbol{\mu}}_{z_i}$$

$$\hat{\theta} \quad z_i = \operatorname{argmin}_k \|\underline{\mathbf{x}}_i - \underline{\boldsymbol{\mu}}_k\|_2^2$$

Next lecture

In the next lecture, we delve into the world of optimization.

Please revise your multivariable calculus and in particular the definition of **gradient**