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## SRS

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YOUVA

- \* Requirement - understanding b/w customer & supplier
- \* Specification - what the SW must do  
(~~SW~~ given to technical team)
- Req
- \* Req'm that are not in the SRS
  - cost
  - delivery date
  - acceptance procedures
  -

} These all is BRS
- \* use of SRS
  - Design
  - validation
  - customer contact rarely
- \* Role of SRS
  - ① SRS must be correctly define all of the SW req'ms, ie must be concise not lengthy
  - ② SRS should not describe design, verification or project mgmt details except req'm design constraints.

# TEEE SRS format

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(3)

## 6 parts

### ① Introduction

- 1.1 Purpose
- 1.2 Document contains
- 1.3 Definition Intended audience
- 1.4 Product scope
- 1.5 References

1.1 → Purpose - specify product purpose that is going to be produced in 2 or 4 lines.

e.g. Online education system for ~~BSB~~ undergraduate courses like BBA, BCA, BBM

1.2 - Document convention describe any rules or programming conventions used to writing this srs.

e.g. fonts or highlighting have special significance

1.3 Intended audience

Reading suggestion

- specify users for this whom this product is being developed

e.g. developer, project manager marketing staff, user testers, of documentation writers.  
- specify what the rest of this srs contains & how it is organized.

1.4 - Scope - give short description of srs including relevant benefits, objectives, of goals or business strategies. If separate vision & scope document is available refer to it rather than duplicating its contents here.

1.5 References : list other documents with references to which this srs refers.

e.g. interface style guides  
- contracts, standards  
- system, user specifications  
- user case documents  
- vision or scope documents

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To access a app provide details  
author, version no., date, source &  
location

## ② Overall Description

- 2.1 product perspective
- 2.2 Product functions
- 2.3 User classed & characteristics
- 2.4 operating Environment
- 2.5 Design & implementation constraint
- 2.6 user documentation
- 2.7 Assumptions & dependencies

### 2.1 → Product Perspective

+ specify whether product is a replacement of existing sys. or a new or self-contained product.

- i.e. aim of product

Product: It is composed of the functionalities of the sys. + its interplay between them.

→ simply the sum of its component parts

2.2 Product Functionality

- specify what all task the sys.

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What did you do or think did it is important  
product is going to perform, simpler to do  
than major components might be

## 2.3, User classes & characteristics

identify users using the product  
into diff classes, based on  
frequency of use, function being  
used, security, technical expertise  
or privilege levels, educational  
level or experience.

## 2.4 Operating Environment

Describe says the environment in  
which the will work in his  
platform, os of version, any other  
new components or sys.

## 2.5 Design of Implementation constraint

Specify  
constraints such as corporate policies  
, New limitation come from many  
interfaces to other sys., technology  
, tools of databases to be used.  
Design constraints, a programming  
language

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## 2.6 User Documentation

List user manuals, on-line help & tutorials that will be delivered along with SW.

### 2.7 Assumptions of dependencies

- list any ~~assuming~~ assumed factors that ~~only~~ affect req'm stated in SW
- e.g. third party & commercial software/concepts.
- development or operating env' or constraints
- list dependencies on external factors like component from other project reuse.

## ③ External Interface Requirements:

### 3.1 User Interfaces

Describe the logical characteristics of each interface betw the SW product & users.  
e.g. screen images, GUI etc

### 3.2 New interface

- Describe logical & physical characteristics of each interface. The SW product & new components
- suggested device type
  - data & control interaction b/w SW & HW
  - common protocols to be used

### 3.3 SW interfaces

- describe connection b/w this product and other SW like databases, OS, tools, libraries etc

### 3.4 Communication Interfaces

- describe req'm associated with comm' func of comp', such as network

server comm' protocols etc.

"comps" shall use standard TCP RTT

### 6 System Features

- Major services provided all sys features specify functional req's for them

- organize features by use cases  
mote of operations, senders  
object clients, purchased library

### 4.1 System Feature 1

state feature name in few words

#### 4.1.1. Description of Priority

Priority rates on benefit,  
penalty, cost of risk as  
low to high priority

4.1.2. Stimulus Response Sequence

list other actions of sys  
responses

#### 4.1.3 Functional Req's

Specify detailed functions  
req's. needed to carry

out services provided by feature.

or invalid ips.

- each reg'm should be given sequence no.

Reg'1:

Reg' -2;

### 4.2 System Feature 2

other non functional req's

#### 5.1 Performance Reg's

specify its on such as timing, reliability  
for user fm. depending of application  
Harm - Give specific req's

#### 5.2 Safety Reg's

specify req's that are concern  
with loss damage or harm that  
could result from use of  
product.

5.3 Security Reg" specify reg" security characteristics for product.

Priority.

5.4 Show It's attributes.

Specify additional quality characteristics for product.

5.5. Existing rule specifies the individual who "put own fun" under specific circumstances.

⑤ Other Reg

define any reg or sub-species, in SRS.  
eg db reg, legal reg,  
house & jickets, etc.

Appendix A : Glossary

Define all terms to properly interpret the sys. including acronyms & abbreviations.

Appendix B : Analysis Matrix.

sys data flow dia, class dia, state transition dia, EER dia

Appendix C : To be determined list

Collect a numbered list of TBS  
(to be determined) issues of that remain in the sys so they can be tracked to closure.

## How to Install staruml

- 1) Go to google & type [Staruml](#)
- 2) Click on Staruml ↳ it will take you to official website
- 3) · Staruml ↳ click Download for windows ↳ hell

## use case diagram

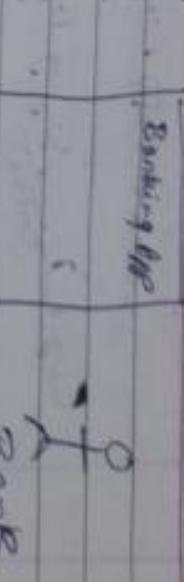
It is based on the methodology used in system analysis to identify clarity and organize system requirements.

- It shows interaction b/w systems.
- success in a particular environment & related to particular goal.
- It is represented using ellipse.

- use case dia has 4 diff elements
  - i - Systems
  - ii - Actors
  - iii - use cases
  - iv - Relationships
- 1) It starts installing & after that
  - a) startuml gets automatically opened
  - and thank you for having this unregistered version box will appear.
- 2) Now Staruml is available now.

Starting "Name"

This rectangle define scope of the system. what ever happens is within the rectangle happens within the Banking App.



i) Actor - depicted by stick figures

- eg who use sys to achieve goal
- Actor can be person, another system, organization, external device.

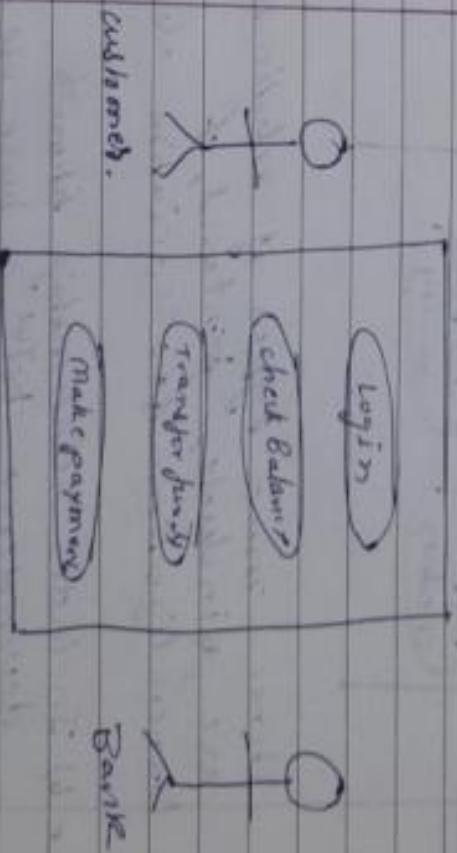
- eg customer use Bank App
- eg Bank - provide providing that feeds into our Banking app like transactional account, balanced.

- actors are external objects.
- must be placed outside our system.

use case

- represented using ellipse. It describe actions taken by Boundary as a) Login b) check balance c) transfer funds d) make payment.

For these actions draw use cases as



Primary Actor initiates the use of the system eg customer. It should be to left of the system

Secondary Actor is readying. Eg

Bank is going to act on a customer does something.

It should be to right of the sys

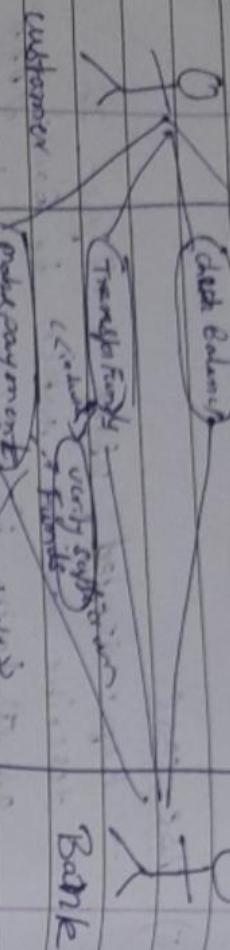
iv) Relationships : draw solid line between use case to show relationship called the relationships called

association, signifies a basic communication or interaction.

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Customer  $\rightarrow$  Verify pattern

Log In  $\rightarrow$  Display login error



- c) Endend:  
Extend use case may happen sometime  
or may not happen.

- shown with  $-->$  line from extend  
use case to base use case.

Log In  $-->$  Display login error

#### a) Generalization

General User (User & Payment)  
User parent  
User child

specialized (Pay from  
User class  
Checkbook  
Savings)

children

- Three more types of relationships  
are: generalization, specialization, and degeneralization.  
of dissociation also.
- b) Include relationship shows dependency btw a base use case  
and included use case.

include use case is executed

- shown with  $\rightarrow$  from base

use case to include use case  
base is completed if include use case is executed

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User Log ID  $\rightarrow$  Verify password

base use case

include use case

a) Extension points: are detailed version  
of extend relationships.

eg  
success

If user click  
help link go to  
Profile Help

Content > Go to Profile  
Help

Setup profile  
Extension Points  
Profile Help  
Privacy Info

Show Privacy  
Info

This will add  
extension points  
in Banking app.

if Extension Points tells that  
they can navigate to diff  
screens if they want details of  
Profile Help or Privacy info.

- make easier for user to obtain a fresh build.
- allows continuous delivery flow by integrating testing & development technologies
- support CI/CD using pipeline automates other ongoing development activities.

Add note  It shows what set of conditions would lead to these extension points

- development process is fast through automation.

- achieved CI with help of plugins
- plugins allows integration of various developer stages.