## Rayyan A Siddiqui

### Software engineeer

■ siddiqui.rayyan@gmail.com

+91-9323562075

www.rayysidd.com

I am a hardworking individual with curiosity of learning new softwares and technology. I also an eager to work on projects related to my program and learn from my mistakes. I aspire to work on industry level projects and solving real world problems.

#### **Experience**

Software Development Intern at PhonePe

Jan 2024-June 2024

- Contributed to the development and optimization of backend services, ensuring scalable and efficient solutions.
- Gained hands-on experience in microservices architecture and system performance enhancement.
- Collaborated with cross-functional teams, resolving real-time issues to improve user experience.
- Increases system stability and reliabilty by 7%

#### Research Intern at VJTI

Jan 2023- June 2023

- Collaborated with faculty and fellow researchers to analyze large datasets, produce insights, and present findings at internal seminars.
- Conducted research on AI-driven cricket performance analysis, focusing on player statistics and game strategy optimization.

#### Education

#### Sardar Patel Institute of Technology

· BTech, Computer Science and Engineering

2020 - 2024

#### Skills

- C/C++/C#, Python, Java
- Data Structures and Algorithms
- Web Development

- Database Management Systems and SQL
- AI ML
- Data Science

#### **Projects**

#### AI-driven cricket performance analysis

- Developed an AI-driven cricket performance analysis system using machine learning to predict player performance based on historical data and in-game factors.
- Achieved a 15% improvement in prediction accuracy compared to traditional methods.
- Led a project on real-time match data analysis, tracking player movements and key game events.
- Provided actionable insights to enhance training strategies and inform game decisions.

# Achievements and extra curricular activities

- LeetCode:429 questions solved
- Winner Of TSEC Hackathon 2023
- Training and Placement Office: Placement Co-ordinator and Point of Contact