

FIRUZ RAZAKOV

SOFTWARE DEVELOPER



CONTACT

- +90-542-86-71-835
- razakovdev@gmail.com
- www.linkedin.com/in/razackoff
- www.github.com/razackoff
- Cyprus International University
99258 Nicosia, North Cyprus

ABOUT ME

Android developer with one year of backend experience. Proficient in Firebase, Retrofit, Jetpack Compose, Clean Architecture, and more. Self-studied .Net, C#, Rest API, gRPC, MVC, JWT, Identity Service, ASP.Net,. Committed to continuous development.

SKILLS

- C# | .Net | ASP.NET
- Kotlin | Jetpack Compose
- PostgreSQL | SQLite
- REST API | Microservices
- Docker | Git | Postman
- SOLID | Clean Architecture
- Atlassian Jira | Scrum
- Critical Thinking | Math
- Data Structures & Algorithms

LANGUAGE

English - Intermediate
Russian - Advanced
Tajik - Native
Uzbek - Native

EXPERIENCE

.Net Developer

Self-study

2024.02

I am currently working on backend development for a startup service for booking hotels and flights. In this role, I have implemented microservices for authentication, hotel booking, flight booking, and payment (billing) while adhering to SOLID and Clean Architecture principles. I utilize RESTful API and employ Nginx as an API gateway.

Junior Android Developer

IO Lab

2023.07

2023.09

I've worked on two taxi projects—Taxi Gram for city rides and Hamroh for inter-city transport. Initially focusing on basics, I've gained expertise in Firebase, Retrofit, Rest API, Jetpack Compose, navigation, clean architecture, MVVM, OAuth 2.0, and various other technologies. A notable experience includes transitioning from Firebase's real-time databases to implementing web sockets, specifically with the SocketIO library.

IT student

Self-study

2019-2023

Studied fundamentals, algorithms, and data structures in C++. Explored frontend, backend, and game dev. Mastered C# for Unity and modeling in Blender. Dived deep into C++ and algorithms. In the past year, focused on backend development with C# and .NET.

EDUCATION

Cyprus International University
Foundation degree Computer Science

2023-2024