Borcherd Algebraic Geometry 1

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${\bf Contents}$

0	Prologue	2
_	Introduction 1.1 Examples	
2	Two cubic curves	4

0 Prologue

Some quick notes summarising the "Algebraic geometry 1" video lectures from R.E. Borcherds, found here

1 Introduction

1.1 Examples

1.1.1 Pythagorean triangles

Problem: How do we classify all Pythagorean triangles.

We will look at two ways of solving this:

1. Algebraic way: We want to solve

$$x^2 + y^2 = z^2$$
 with x, y, z coprime integers (1)

If we look at the equation mod 4 we notice that $x^2, y^2, z^2 \equiv 0, 1 \mod 4$, since the squares mod 4 all take these forms. So z is odd and WLOG we assume that x is even and y is odd. We rearrange the equation:

$$y^{2} = z^{2} - x^{2} = (z - x)(z + x)$$
(2)

Assume that $z - x = dm_1$ and $z + x = dm_2$, therefore we have that $2z = d(m_1 + m_2)$ and $2x = d(m_2 - m_1)$, then since $d \mid 2z$ and $d \mid 2x$, and gcd(x, z) = 1 we have two cases, either d divides both x and z, which would imply that d = 1.

Or d divides 2 which means that d=1, or d=2. But note that since x,z are of opposite parity z+x is odd so $d\neq 2$.

So in all cases, d = 1. So (z - x) and (z + x) are coprime.

But since their product is a square this implies that z - x and z + x are squares. so:

$$z - x = r^2$$
, and $z + x = s^2$, where s, r are odd and coprime (3)

So we conclude that $z = \frac{r^2 + s^2}{2}$, $x = \frac{s^2 - r^2}{2}$, y = rs for any r, s odd and coprime.

2. Geometric solution Let $X = \frac{x}{z}$, $Y = \frac{y}{z}$ and we want to solve

$$X^2 + Y^2 = 1, X, Y \text{rational}$$

$$\tag{4}$$

So we are looking for rational points on the unit circle.

Note if we draw the line from (-1,0) to (X,Y) on the unit circle with $X,T \in \mathbb{Q}$. It will intersect the y-axis at the point (0,t) where $t = \frac{Y}{X+1} \in \mathbb{Q}$.

Conversely, if we are given t we can find (X,Y), since we know that

$$Y = t(X+1)$$
 and $t^{2}(X+1)^{2} + X^{2} = 1 \Rightarrow (X+1)((t^{2}+1)X + t^{2}-1) = 0$

And finding roots we see that $X = \frac{1-t^2}{1+t^2}$ and $Y = \frac{2t}{1+t^2}$, for $t \in \mathbb{Q}$.

So there is a correspondence between points on the circle except for the point at (-1,0) and points on the y-axis. This is what is called a Birational Equivalence.

Definition 1.1. Birational Equivalence An equivalence excepts on subsets of co-dimension at least 1.

Treating this problem as a geometrical problem gives us additional insights. Indeed, for example the circle forms a group of rotations with operation:

$$(x_1, y_1) \times (x_2, y_2) = (x_1 x_2 - y_1 y_2, x_1 y_2 + x_2 y_1)$$

$$(5)$$

This is the cosine and sign of the sum of two angles, indeed if $(x_1, y_1) = (\cos \theta_1, \sin \theta_1)$ and $(x_2, y_2) = (\cos \theta_2, \sin \theta_2)$ then:

$$(\cos \theta_1, \sin \theta_1) \times (\cos \theta_2, \sin \theta_2) = (\cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2, \dots) = (\cos(\theta_1 + \theta_2), \sin(\theta_1 + \theta_2)) \tag{6}$$

This is the simplest example of what is called an Algebraic group.

Definition 1.2. Algebraic Groups We can think of this as functor from (commutative) Rings to Groups.

$$G: R \to (\{(x,y) \in R^2 \mid x^2 + y^2 = 1\}, \times)$$
 (7)

Where the operation is defined as above, and the identity is (1,0) and $(x,y)^{-1} = (x,-y)$.

Example 1.2.1. $G(\mathbb{C})=\{(x,y)\in\mathbb{C}\mid x^2+y^2=1\}$ But note that $1=x^2+y^2=\underbrace{(x+iy)(x-iy)}_{z}$. So we see that

$$G(\mathbb{C}) = \{(x, y) \in \mathbb{C} \mid x^2 + y^2 = 1\} \simeq \{z \in \mathbb{C} \mid z \text{ is invertible}\} = \mathbb{C}^*$$
(8)

Summary There are many ways to view a circle:

- 1. Subset of \mathbb{R}^2
- 2. Polynomial $x^2 + y^2 1 \rightarrow$ Algebraic set
- 3. Ideal $(x^2 + y^2 1)$ in ring $\mathbb{R}[x, y]$.
- 4. Ring $\mathbb{R}[x,y]/(x^2+y^2-1)=$ coordinate ring of S^1 . Can be seen as the set of polynomials on the circle.
- 5. (Smooth) manifold
- 6. Group (Algebraic Group)
- 7. Functor from Rings to Groups or Sets (Grothendieck)

2 Two cubic curves

In this section we will discuss some cubic cubes.

1.
$$y^2 = x^3 + x^2$$

There is almost a 1-1 correspondence between (x,y) rational on this curve and $t \in \mathbb{Q}$, via $t = \frac{y}{x}$, the slope of the line through (x, y) and the origin. Indeed since y = tx, we have (if $x \neq 0$):

$$t^2x^2 = x^3 + x^2 \Rightarrow t^2 = 1 + x \Rightarrow x = t^2 - 1 \text{ and } y = t^3 - t$$
 (1)

We don't quite get a 1-1 correspondence because t=1 and t=-1 both correspond to (x,y)=(0,0).

So we can think of this cubic curve as a copy of Q, but two of these points are mapped to the same point.

Definition 2.1. Resolution of Singluarity A singularity is a "bad" point of our curve, and a resolution is getting a "nice" map from a curve without singularities to our curve.

The resolution in the above case is done by a process called "blowing-up".

Remark. Hironaka, showed that blowing-up resolves singularities in zero characteristic. (The problem in non-zero characteristic is still unsolved).

Remark. Finding rational points on curves can be difficult. For example:

$$x^n + y^n = 1 \Rightarrow X^n + Y^n = Z^n$$
 where $x = X/Z$ and $y = Y/Z$ (2)

This is Fermat's Last Theorem, which was very hard to solve.

$$x^3 + y^3 = 9$$

Note on this curve we can define an algebraic operation "+", if we add in a point at infinity. In that case, the point at infinity is the identity "0", and a, b, c on the curve lie on a line if and only if a + b + c = 0 in the group. To check that the group operation is associative we use the fact that: $a_1 + a_2 + \cdots = b_1 + b_2 + \cdots \iff$ there is a rational function with poles at a_i and zeroes at the b_i .

Definition 2.2. Groups of this kind are called elliptic curves, there are the 1-dimensional case of what is called **Abelian varieties.** Abelian varieties are algebraic groups that are "projective", roughly they have no missing points.