# Borcherd Algebraic Geometry 1

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### 0 Prologue

Some quick notes summarising the "Algebraic geometry 1" video lectures from R.E. Borcherds, found here

#### 1 Introduction

#### 1.1 Examples

#### 1.1.1 Pythagorean triangles

**Problem:** How do we classify all Pythagorean triangles.

We will look at two ways of solving this:

#### 1. Algebraic way: We want to solve

$$x^2 + y^2 = z^2$$
 with  $x, y, z$  coprime integers (1)

If we look at the equation mod 4 we notice that  $x^2, y^2, z^2 \equiv 0, 1 \mod 4$ , since the squares mod 4 all take these forms. So z is odd and WLOG we assume that x is even and y is odd. We rearrange the equation:

$$y^{2} = z^{2} - x^{2} = (z - x)(z + x)$$
(2)

Assume that  $z - x = dm_1$  and  $z + x = dm_2$ , therefore we have that  $2z = d(m_1 + m_2)$  and  $2x = d(m_2 - m_1)$ , then since  $d \mid 2z$  and  $d \mid 2x$ , and gcd(x, z) = 1 we have two cases, either d divides both x and z, which would imply that d = 1.

Or d divides 2 which means that d=1, or d=2. But note that since x,z are of opposite parity z+x is odd so  $d\neq 2$ .

So in all cases, d = 1. So (z - x) and (z + x) are coprime.

But since their product is a square this implies that z - x and z + x are squares. so:

$$z - x = r^2$$
, and  $z + x = s^2$ , where s, r are odd and coprime (3)

So we conclude that  $z = \frac{r^2 + s^2}{2}$ ,  $x = \frac{s^2 - r^2}{2}$ , y = rs for any r, s odd and coprime.

#### 2. Geometric solution Let $X = \frac{x}{z}$ , $Y = \frac{y}{z}$ and we want to solve

$$X^2 + Y^2 = 1, X, Y \text{rational}$$

$$\tag{4}$$

So we are looking for rational points on the unit circle.

Note if we draw the line from (-1,0) to (X,Y) on the unit circle with  $X,T \in \mathbb{Q}$ . It will intersect the y-axis at the point (0,t) where  $t = \frac{Y}{X+1} \in \mathbb{Q}$ .

Conversely, if we are given t we can find (X,Y), since we know that

$$Y = t(X+1)$$
 and  $t^{2}(X+1)^{2} + X^{2} = 1 \Rightarrow (X+1)((t^{2}+1)X + t^{2}-1) = 0$ 

And finding roots we see that  $X = \frac{1-t^2}{1+t^2}$  and  $Y = \frac{2t}{1+t^2}$ , for  $t \in \mathbb{Q}$ .

So there is a correspondence between points on the circle except for the point at (-1,0) and points on the y-axis. This is what is called a Birational Equivalence.

#### **Definition 1.1. Birational Equivalence** An equivalence excepts on subsets of co-dimension at least 1.

Treating this problem as a geometrical problem gives us additional insights. Indeed, for example the circle forms a group of rotations with operation:

$$(x_1, y_1) \times (x_2, y_2) = (x_1 x_2 - y_1 y_2, x_1 y_2 + x_2 y_1)$$

$$(5)$$

This is the cosine and sign of the sum of two angles, indeed if  $(x_1, y_1) = (\cos \theta_1, \sin \theta_1)$  and  $(x_2, y_2) = (\cos \theta_2, \sin \theta_2)$  then:

$$(\cos \theta_1, \sin \theta_1) \times (\cos \theta_2, \sin \theta_2) = (\cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2, \dots) = (\cos(\theta_1 + \theta_2), \sin(\theta_1 + \theta_2)) \tag{6}$$

This is the simplest example of what is called an Algebraic group.

**Definition 1.2.** Algebraic Groups We can think of this as functor from (commutative) Rings to Groups.

$$G: R \to (\{(x,y) \in R^2 \mid x^2 + y^2 = 1\}, \times)$$
 (7)

Where the operation is defined as above, and the identity is (1,0) and  $(x,y)^{-1} = (x,-y)$ .

**Example 1.2.1.** 
$$G(\mathbb{C})=\{(x,y)\in\mathbb{C}\mid x^2+y^2=1\}$$
 But note that  $1=x^2+y^2=\underbrace{(x+iy)(x-iy)}_{\overline{z}}$ . So we see that

$$G(\mathbb{C}) = \{(x, y) \in \mathbb{C} \mid x^2 + y^2 = 1\} \simeq \{z \in \mathbb{C} \mid z \text{ is invertible}\} = \mathbb{C}^*$$
(8)

Summary There are many ways to view a circle:

- 1. Subset of  $\mathbb{R}^2$
- 2. Polynomial  $x^2 + y^2 1 \rightarrow$  Algebraic set
- 3. Ideal  $(x^2 + y^2 1)$  in ring  $\mathbb{R}[x, y]$ .
- 4. Ring  $\mathbb{R}[x,y]/(x^2+y^2-1)=$  coordinate ring of  $S^1$ . Can be seen as the set of polynomials on the circle.
- 5. (Smooth) manifold
- 6. Group (Algebraic Group)
- 7. Functor from Rings to Groups or Sets (Grothendieck)