

**Robot control panel
application
Application inventor.**

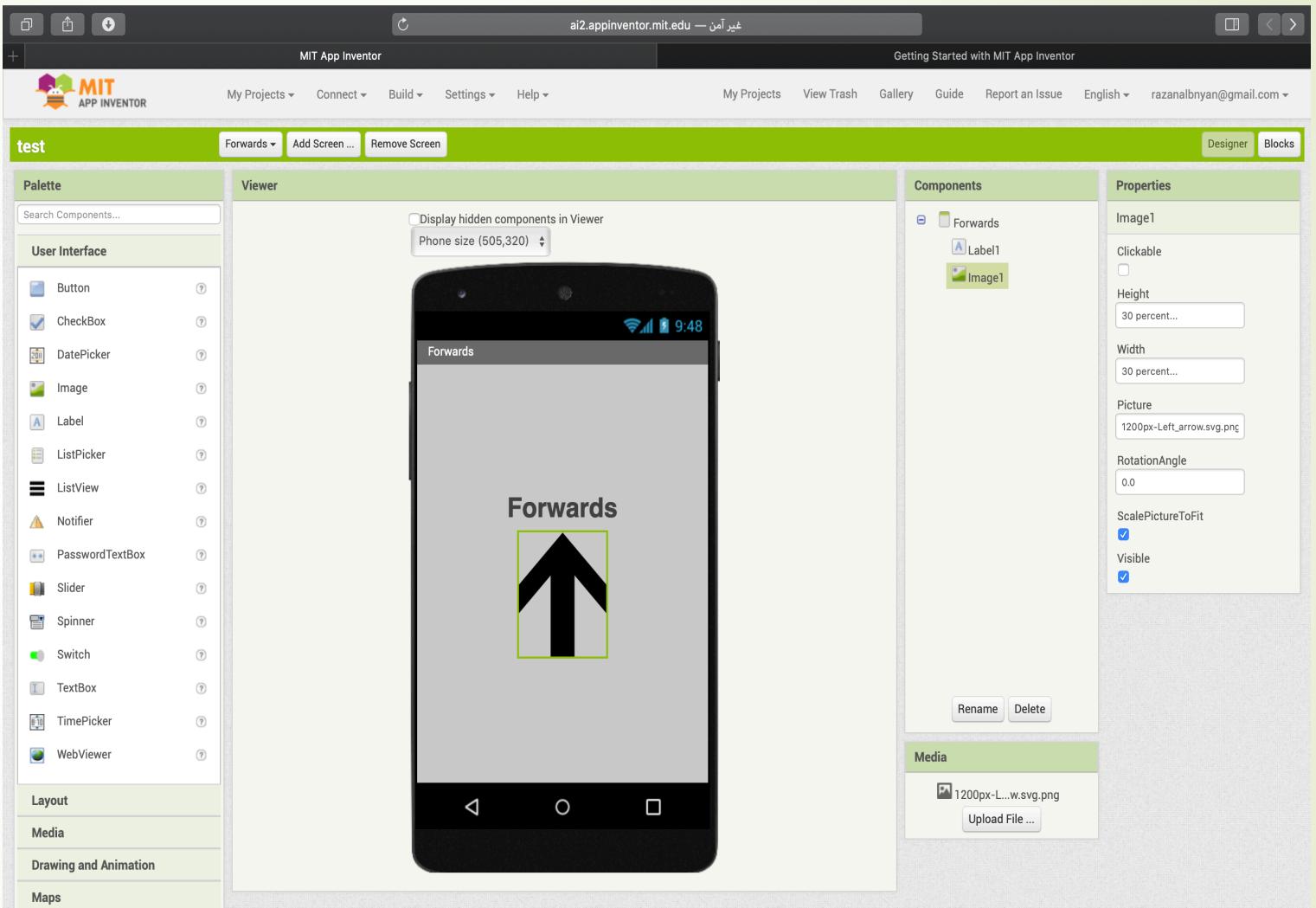
The screenshot shows the MIT App Inventor Designer interface for a project titled "test". The interface is divided into several panels:

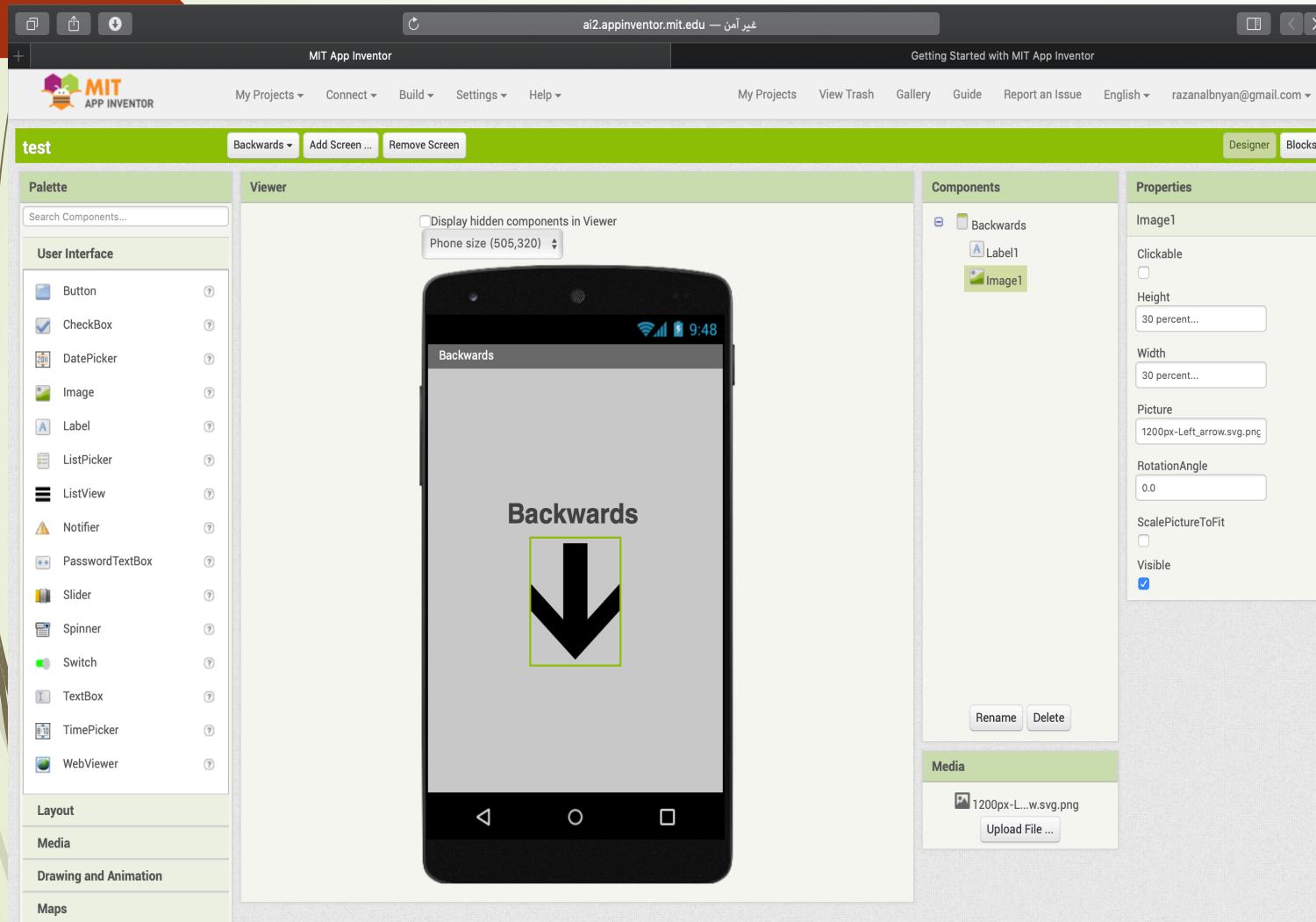
- Palette (Left):** A sidebar containing categories like User Interface, Layout, Media, Drawing and Animation, and Maps. The "User Interface" category is expanded, showing components such as Button, CheckBox, DatePicker, Image, Label, ListView, Notifier, PasswordTextBox, Slider, Spinner, Switch, TextBox, TimePicker, and WebViewer.
- Components (Top Center):** Shows the current screen structure: "Screen1" contains "Label1" and "TableArrangement1".
- Properties (Right):** Properties for "Screen1" include:
 - AccentColor: Light Gray
 - AlignHorizontal: Center: 3
 - AlignVertical: Center: 2
 - AppName: test
 - BackgroundColor: Light Gray
 - BackgroundImage: None...
 - BlocksToolkit: All
 - CloseScreenAnimation: Default
 - Icon: None...
 - OpenScreenAnimation: Default
 - PrimaryColor: Default
 - PrimaryColorDark: Default
 - ScreenOrientation
- Designer (Main Area):** Displays a smartphone-like preview of "Screen1". The screen has a title "Control panel for the robot". Below it is a "Forwards" section with buttons for "Left", "Stop", and "Right". Below that is a "Backwards" section. The "Stop" button is highlighted in red.
- Toolbar (Top):** Includes buttons for "Screen1", "Add Screen...", "Remove Screen", "Designer", and "Blocks".

A red box highlights the "User Interface" palette and the "Components" list.

Robot control panel

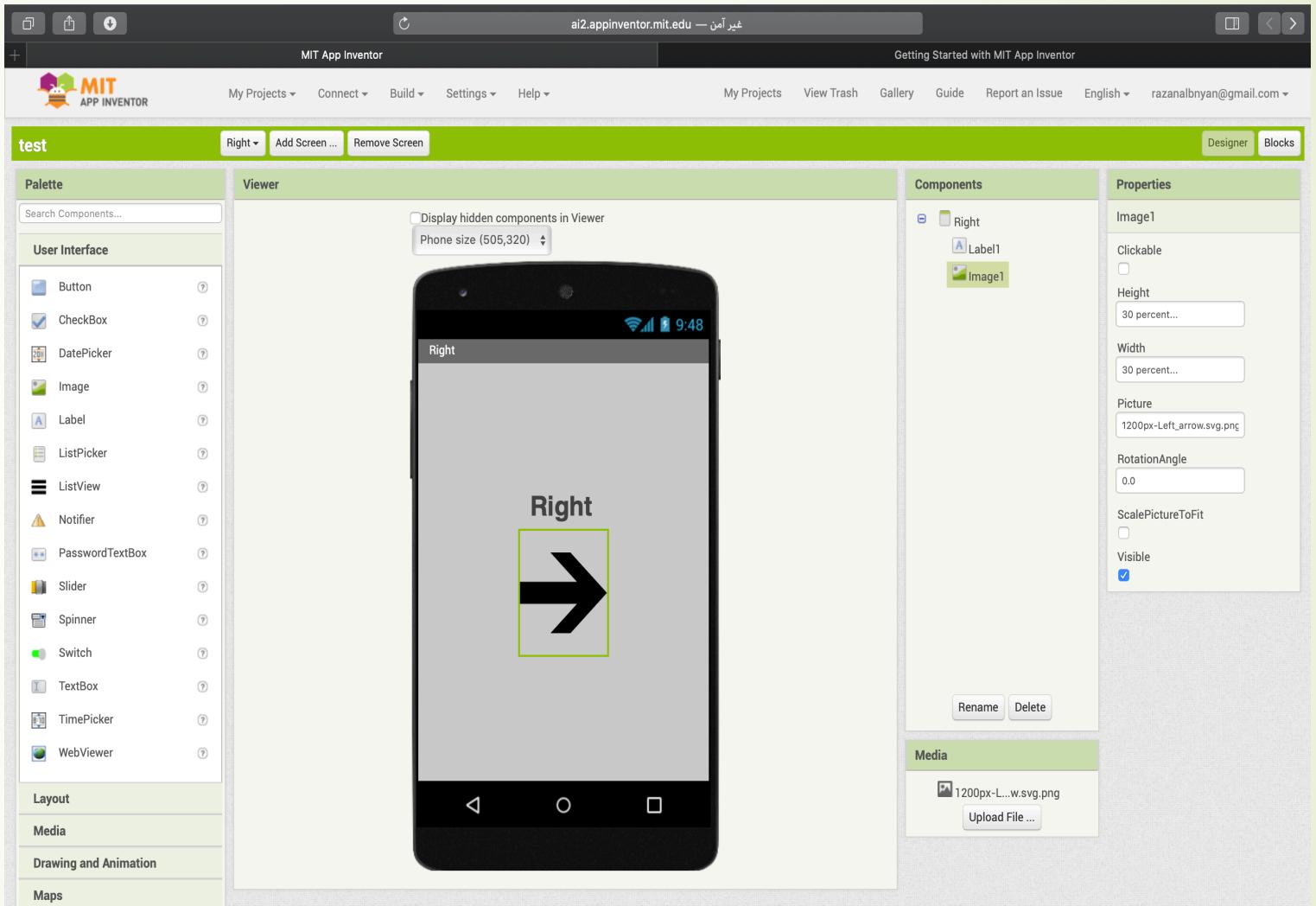
When pressing Forwards

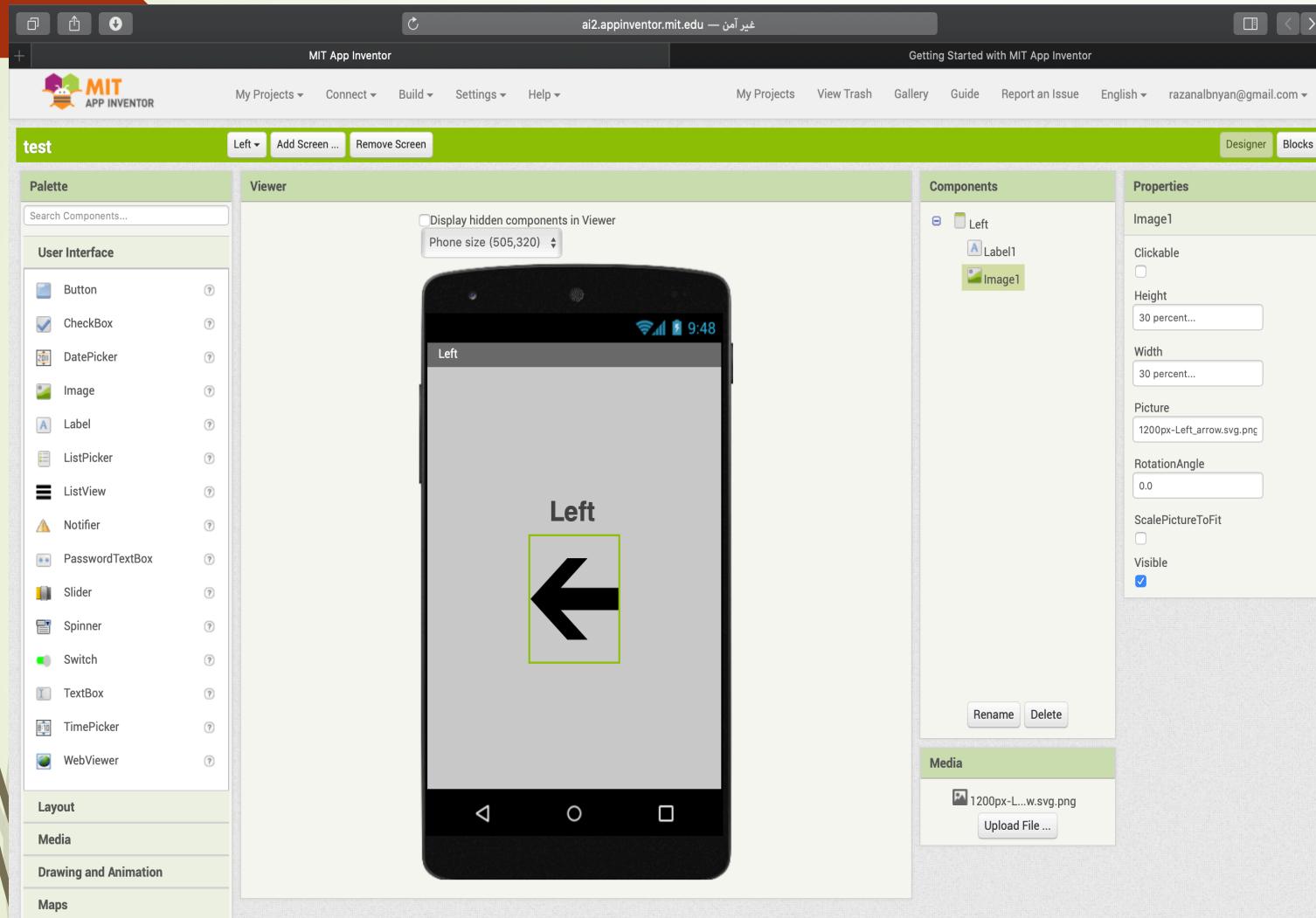




When pressing Backwards

When pressing Right





When
pressing
Left