

Cosmetics Online Store

1.system scope

Cosmetics Online Store System

2. Mandatory Objects

- Admin
- Item
- Client (Customer)

3. Software Type & Requirement Gathering Techniques

- Type: Customizable system
- Gather Techniques: Questionnaires
- Clarification of Requirements

Admin Features

1. **Admin Account:** Must be created before any operations.
2. **Login:** Admins will log in using (email and password).

No

3. **Item Management:**
 - 3.1. Add items with details (name, description, image, category, brand, quantity, cost, price, discount flag, and discount amount).
 - 3.2. Explore all items.
 - 3.3. Activate/deactivate items (availability for sale or not).
 - 3.4. Edit item details.
 - 3.5. Add discounts for loyal customers.
4. **Category and Brand Management:**
 - 4.1. Add categories (name, description).
 - 4.2. Add brands (name, description).

5. **Ingredient Management:**

- 5.1. Add new ingredients (name, quantity).
- 5.2. Explore all ingredients.
- 5.3. Update ingredient details.
- 5.4. Activate/deactivate ingredients.

6. **Customer Management:**

- 6.1. Add customers (full name, email, phone, address).
- 6.2. Explore the customer list.
- 6.3. Activate/deactivate customers.
- 6.4. Edit customer details.

7. **Managing Orders:** updating the status of each order (e.g., "Completed," "Pending," "Canceled")

8. **The admin can generate sales reports**

Customer Features

1. **Login:** Customers will log in using email and password.

2. **Product Requests:** Customers can send item requests with details (item details, quantity, status, request date, customer info).

3. **Item Exploration:**

3.1. Customers can explore all items (name, image, price).

3.2. Customers can view detailed item information (name, description, image, category, brand, quantity, cost, price, discount flag, discount).

4. **Rating:**

4.1. Customers can rate items in their orders.

4.2. Customers can rate their overall order.

5. Wish List:

5.1. Customers can add favorite items to their wish list (customer, item, added date).

5.2. Customers can delete items from their wish list that they no longer want.

6. Order Creation: Customers can create orders by selecting items, specifying quantities, and completing the purchase process.

7. Ingredient Exploration: Customers can explore ingredients associated with items.

8. Brand Exploration: Customers can explore item brands.

9. Category Exploration: Customers can explore item categories.

10. Logout: Customers can log out of the system.

4. Summarizing System Objects (Abstract action)

(id, createby, updateby, isActive, updatedate, creationdate)

1. **Admin** : (Email ,Password,Profile image,Phone number).
2. **Customer** :(Email ,Password,Profile image,Phone number)
3. **Item**:(Name,Description,Image,Category,Brand,Quantity,Cost,Price
 ,Discount flag(boolean),Discount amount,rate)
4. **Order**:(totalAmount,Status (e.g., 'Pending', 'Approved', 'Rejected'),)
5. **OrderItem** (Quantity,ItemPrice,DiscountAmount ,Rating (Optional by Client),subtotal)

5. **Ingredient:**(Name,Quantity)
6. **Wishlist:**,(itemid,Quantity)
7. **itemRequest:**(QuantityRequested,ProductName,Description)

5- Generalization and Specialization (Restructuring)

(person) :Admin,customer

(ParentEntity) :person,item,order,orderItem,ingredient,wishlist,
itemRequest

6- Define Relationships

1) Inheritance

A - Combine every thing in one table (Person)

B - Create child and add the shared
element(id,createby,updateby,isActive,updatedate,creationdate)
in each child (person,item,order,orderItem,ingredient,wishlist,
itemRequest) individually

2) Composition

- **Person**

1. One customer creates many orders (1-M) orders.
2. One customer adds many items to their wishlist (1-1) wishList.
3. One customer sends many item requests (1-M) itemRequest

- **Item**

1. One item has many ingredients (1-M) Ingredient
2. One item appears in many order items (1-M) orderItem

- **Order (1- M) orderItem (One order has many order items).**

- **orderItem (week entity)**

- **Ingredient(week entity)**

- **wishlist(week entity)**

each wishlist have many item) (1-M) item

- itemRequest(week entity)

- 1) OrderItem (Depends on Order and Item)
- 2) Ingredient (Depends on Item)
- 3) Wishlist (Depends on Customer and Item)
- 4) ItemRequest (Depends on Customer)

Multi Dependent :(OrderItem,Wishlist)

Single Dependent:(Ingredient,ItemRequest)

8- Implement Database (Tables and constraints)

/Normalization (Actors , Object , Lookups (status,category,brand))