

Part 1)

```
[rsutradhar1@gsuad.gsu.edu@snowball Lab9]$ ./a.out  
file.txt  
the most frequent char is e with 8 occurrences[rsutradhar1@gsuad.gsu.edu@snowball Lab9]$
```

Part 2)

```
[rsutradhar1@gsuad.gsu.edu@snowball Lab9]$ cc addressOfScalar.c  
[rsutradhar1@gsuad.gsu.edu@snowball Lab9]$ ./a.out  
address of charvar = 0x7ffc8f0dba8f  
address of charvar - 1 = 0x7ffc8f0dba8e  
address of charvar + 1 = 0x7ffc8f0dba90  
address of intvar = 0x7ffc8f0dba88  
address of intvar - 1 = 0x7ffc8f0dba84  
address of intvar + 1 = 0x7ffc8f0dba8c
```

An int takes up 4 bytes of storage. Because of this, the address is changed by 4 when you add or subtract 1.

Part 3)

```
[rsutradhar1@gsuad.gsu.edu@snowball Lab9]$ ./a.out  
numbers = 0x7ffd73c32d30  
numbers[0] = 0x7ffd73c32d30  
numbers[1] = 0x7ffd73c32d34  
numbers[2] = 0x7ffd73c32d38  
numbers[3] = 0x7ffd73c32d3c  
numbers[4] = 0x7ffd73c32d40  
sizeof(numbers) = 20
```

The address of the array and the first element are the same.

sizeof(array)