

RPort Final Assignment

COMP 8005

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About the Program

RPort is a simple, configurable port forwarder written in node.js.

To run the program, install node - instructions on installation can be found here.

<https://github.com/joyent/node/wiki/Installing-Node.js-via-package-manager#debian-and-ubuntu-based-linux-distributions>

On Fedora just execute the following commands as root.

```
yum install -y nodejs
```

Executing is done by typing this within the main directory.

```
Node main.js
```

Setting up the Rules

Rules are placed in the config file in json format as follows:

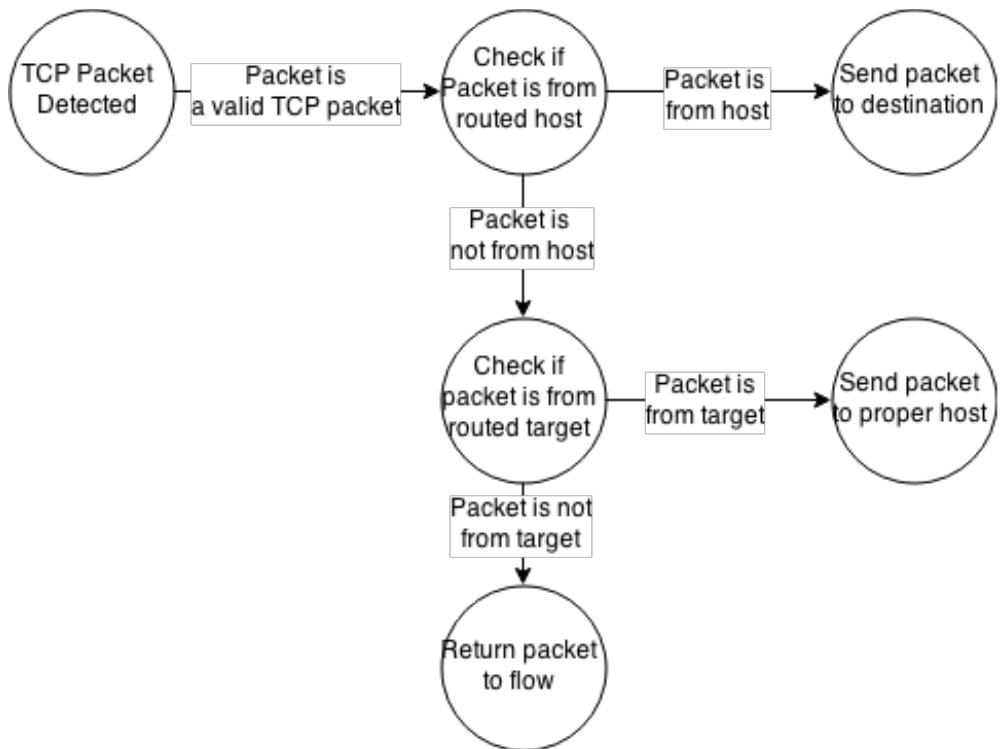
```
[  
  {"fromPort":"7002","toPort":"88","toAddress":"localhost"}  
]
```

Seperate each new entry with a comma like so

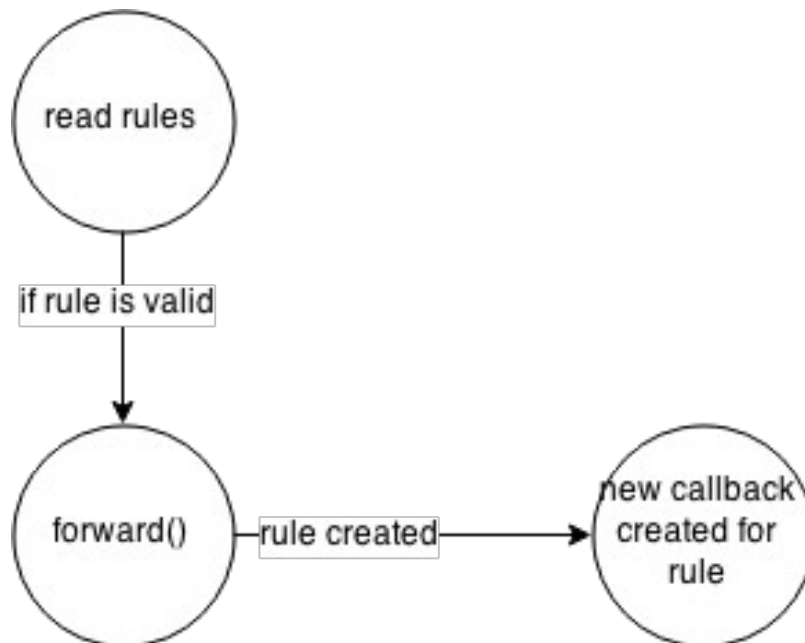
```
[  
  {"fromPort":"7002","toPort":"88","toAddress":"localhost"},  
  {"fromPort":"7002","toPort":"88","toAddress":"localhost"}  
]
```

There is no limit on rules, but there may be a performance hit if the amount of rules get excessive.

Design Diagrams



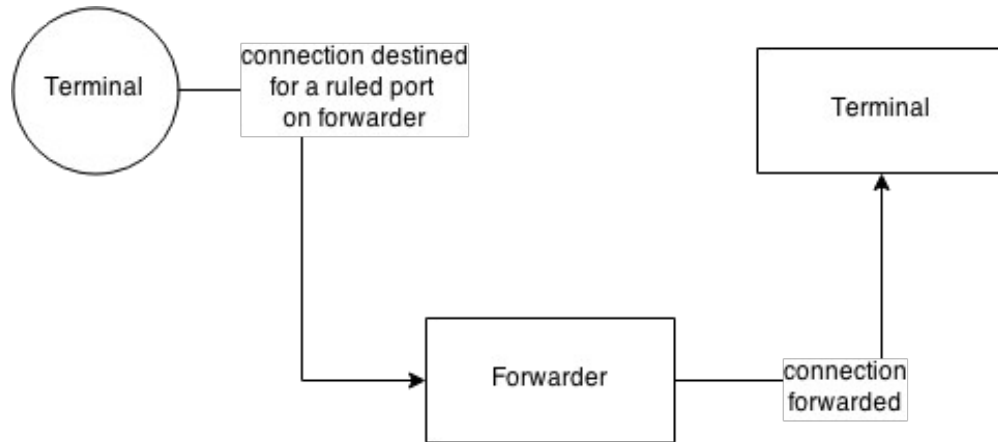
An overview of the program from a more theoretical perspective.



A look at the application programmatically.

Testing Setup

I used both 3 terminals, one terminal hosted the port forwarding program. While another machine tried to connect to a service on the port forwarder, the port forwarder would then forward that connection to the proper destination based on the rule.



PseudoCode

Forward(sourcePort, destinationPort, destinationIP)

- Create a new network server

- create a destination connection to destination port and destination ip

- create a listen socket on the sourcePort

- create callback

 - if data comes in on listen socket

 - write to destination connection socket

main body

- Read in config file as json

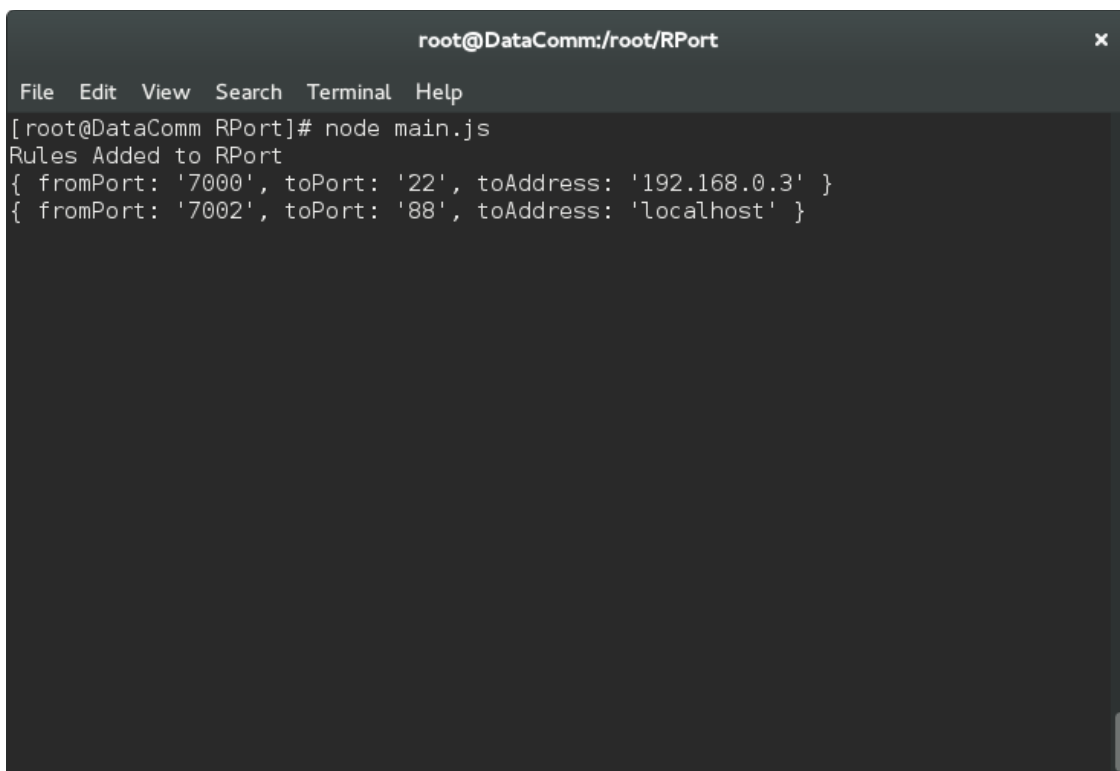
- for each entry in json file

 - forward(file.toPort, file.fromPort, file.toAddress)

Testing

Test Number	Test Name	Test Description	Tools Used	Pass/Fail?
1	Rule Configurability	A new rule can be placed within the rules config file and followed.	program	Pass
2	Forwarding Packets	A message sent from a host to be routed is sent properly.	Wireshark, ssh program	Pass
3	Receiving Data	A message that was routed results in a response back to the original host.	Wireshark, netcat program	Pass
4	Packet Data	The packet data matches what it should be.	Wireshark, program	Pass
5	Handshaking	A TCP handshake can on a forwarded operation.	Wireshark, program	Pass

Test 1 – Rule Configurability

A terminal window titled 'root@DataComm:/root/RPort' with a menu bar (File, Edit, View, Search, Terminal, Help). The terminal shows the command '[root@DataComm RPort]# node main.js' and its output: 'Rules Added to RPort' followed by two JSON objects: '{ fromPort: '7000', toPort: '22', toAddress: '192.168.0.3' }' and '{ fromPort: '7002', toPort: '88', toAddress: 'localhost' }'.

```
root@DataComm:/root/RPort
File Edit View Search Terminal Help
[root@DataComm RPort]# node main.js
Rules Added to RPort
{ fromPort: '7000', toPort: '22', toAddress: '192.168.0.3' }
{ fromPort: '7002', toPort: '88', toAddress: 'localhost' }
```

Above is the rules as demonstrated by the program. If we take a look at the config file we can see that these same rules exist here. This test is a success, for proof of these rules in action refer to the next few tests where you can see them forwarding.

```
Welcome Guide x rport.cfg x
1 [
2   {"fromPort": "7000", "toPort": "22", "toAddress": "192.168.0.3"},
3   {"fromPort": "7002", "toPort": "88", "toAddress": "localhost"}
4 ]
5
```

Test 2 – Forwarding Packets

In the above we saw 2 rules for forwarding packets. One of which is for SSH to be forwarded from port 7000 to 22 on 192.168.0.3.

```
root@DataComm:/root
File Edit View Search Terminal Help
[root@DataComm ~]# Connection to 192.168.0.11 closed by remote host.
Connection to 192.168.0.11 closed.
[root@DataComm RPort]#
[root@DataComm RPort]# ssh -p 7000 192.168.0.11
root@192.168.0.11's password:
Last login: Mon Mar 23 22:01:40 2015 from 192.168.0.11
[root@DataComm ~]# ifconfig
em1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 192.168.0.3 netmask 255.255.255.0 broadcast 192.168.0.255
    inet6 fe80::7a2b:cbff:fea3:3f85 prefixlen 64 scopeid 0x20<link>
    ether 78:2b:cb:a3:3f:85 txqueuelen 1000 (Ethernet)
    RX packets 94308 bytes 111604854 (106.4 MiB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 58955 bytes 4982141 (4.7 MiB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
    device interrupt 20 memory 0xe1b00000-e1b20000

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 0 (Local Loopback)
    RX packets 19 bytes 1640 (1.6 KiB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 19 bytes 1640 (1.6 KiB)
```

As you can see here, we connected from a terminal to the port forwarder at 192.168.0.11 on port 7000. The port forwarder then sent us to 192.168.0.3, according to the forwarding rule as you can see in IFCONFIG. Below is a transfer demonstrating the actual forward in action, this is taken from the port forwarder.

Capturing from em1 [Wireshark 1.12.3 (Git Rev Unknown from unknown)]

File Edit View Go Capture Analyze Statistics Telephony Tools Internals Help

Filter: `ip.proto == 6` Expression... Clear Apply Save

No.	Time	Source	Destination	Protocol	Length	Info
25	17.325554000	192.168.0.10	192.168.0.11	TCP	74	39938→7000 [SYN] Seq=0 Win=
26	17.325622000	192.168.0.11	192.168.0.10	TCP	74	7000→39938 [SYN, ACK] Seq=
27	17.325852000	192.168.0.10	192.168.0.11	TCP	66	39938→7000 [ACK] Seq=1 Ack=
28	17.326203000	192.168.0.10	192.168.0.11	TCP	89	[TCP segment of a reassemb
29	17.326234000	192.168.0.11	192.168.0.10	TCP	66	7000→39938 [ACK] Seq=1 Ack=
30	17.330715000	192.168.0.11	192.168.0.3	TCP	74	43390→22 [SYN] Seq=0 Win=2
31	17.330978000	192.168.0.3	192.168.0.11	TCP	74	22→43390 [SYN, ACK] Seq=0
32	17.331016000	192.168.0.11	192.168.0.3	TCP	66	43390→22 [ACK] Seq=1 Ack=1
33	17.333091000	192.168.0.11	192.168.0.3	SSHv2	89	Client: Protocol (SSH-2.0-
34	17.333269000	192.168.0.3	192.168.0.11	TCP	66	22→43390 [ACK] Seq=1 Ack=2
35	17.340103000	192.168.0.3	192.168.0.11	SSHv2	89	Server: Protocol (SSH-2.0-
36	17.340131000	192.168.0.11	192.168.0.3	TCP	66	43390→22 [ACK] Seq=24 Ack=
37	17.340596000	192.168.0.11	192.168.0.10	TCP	89	[TCP segment of a reassemb
38	17.340856000	192.168.0.10	192.168.0.11	TCP	66	39938→7000 [ACK] Seq=24 Ac
39	17.341175000	192.168.0.10	192.168.0.11	TCP	2034	[TCP segment of a reassemb
40	17.341199000	192.168.0.11	192.168.0.10	TCP	66	7000→39938 [ACK] Seq=24 Ac
41	17.341431000	192.168.0.11	192.168.0.3	SSHv2	2034	Client: Key Exchange Init
42	17.341711000	192.168.0.3	192.168.0.11	TCP	66	22→43390 [ACK] Seq=24 Ack=

em1: <live capture in progress> File:... Packets: 216 · Displayed: 157 (72.7%) Profile: Default

As you can see, the packets bounce from .10 to .11 to .3, this is the forwarding in action.

Test 3 – Receiving Data

```
[root@DataComm RPort]# man nc
[root@DataComm RPort]# nc 192.168.0.11 7004
hello
```

In this test we used netcat to send data along a forwarder port. As you can see above, I used netcat on .11 at 7004, a port we have a rule for. This rule will forward it to the netcat server waiting at .3.

```
File Edit View Search Terminal Help
[root@DataComm ~]# ssh 192.168.0.3
root@192.168.0.3's password:
Last login: Mon Mar 23 22:10:51 2015 from 192.168.0.10
[root@DataComm ~]# nc -l -p 88
hello
```

This picture shows the server waiting on the terminal being forwarded to. As you can see, hello was sent between the two programs.

2655	402.871028000	192.168.0.10	192.168.0.11	TCP	66 40770-7004 [ACK] Seq=1
2656	402.871028000	192.168.0.11	192.168.0.3	TCP	74 46169+88 [SYN] Seq=0 Wi
2657	402.871254000	192.168.0.3	192.168.0.11	TCP	74 88+46169 [SYN, ACK] Seq
2658	402.871294000	192.168.0.11	192.168.0.3	TCP	66 46169+88 [ACK] Seq=1 Ac
2663	406.076498000	192.168.0.10	192.168.0.11	TCP	72 40770-7004 [PSH, ACK] S
2664	406.076533000	192.168.0.11	192.168.0.10	TCP	66 7004+40770 [ACK] Seq=1

Here is a transfer of what occurred. As you can see the psh is highlighted here. This was the data contained within. This test was a success.

```

e5 48 72 00 00 01 01 08 0a 01 ba 0f 7a 01 b9 ..Hr....
f3 68 65 6c 6c 6f 0a ..hello.

```

Test 4 – Packet Data

For this one, refer to the previous test as it demonstrates the existence of valid packet data.

Test 5 – Handshake

2655	402.871028000	192.168.0.10	192.168.0.11	TCP	66 40770-7004 [ACK] Seq=1
2656	402.871028000	192.168.0.11	192.168.0.3	TCP	74 46169+88 [SYN] Seq=0 Wi
2657	402.871254000	192.168.0.3	192.168.0.11	TCP	74 88+46169 [SYN, ACK] Seq
2658	402.871294000	192.168.0.11	192.168.0.3	TCP	66 46169+88 [ACK] Seq=1 Ac
2663	406.076498000	192.168.0.10	192.168.0.11	TCP	72 40770-7004 [PSH, ACK] S
2664	406.076533000	192.168.0.11	192.168.0.10	TCP	66 7004+40770 [ACK] Seq=1

As you can see here, a 3 way handshake did successfully work between 3 computers within the forwarding chain. This demonstrates a successful TCP Handshake, the picture below also shows a successful handshake.

