RAZ FRIMAN

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razfriman

Programming Language ———

Frameworks -

Technologies

Interests -

Awards —

Languages

Experience

Jul 2016 Oct 2017

Enterprise Software Engineer II

SpaceX

- Mentored an intern while we developed a FMECA (Failure Mode Effects and Criticality Analysis) tool for analyzing and detecting single points of failures on the rocket
- Designed and implemented integrations for commands and telemetry into the procedure running and authoring system used by all launch engineers
- Implemented the algorithm that assigns Falcon-9 serial numbers to each SpaceX rocket booster
- Created and implemented framework that tags serial numbers and missions to rocket boosters while taking rocket reusability into account
- Led initiative to introduce and integrate ElasticSearch into the Information Systems department for full- text searching

Aug 2010 May 2016

Software Engineer

In-Com Data Systems

Designed and implemented Language Parsing/Analysis Framework C#, ASP.NET, ANTLR

Currently in use at JP-Morgan, Thompson Reuters, Nissan Motors, Southwest Airlines and other Fortune-500 companies Includes public APIs for use by clients

Supports:COBOL, Java, C#, VB.NET, VB6, C, Assembly Created Control-Flow and Data-Flow Analysis Engine

Education

2015 - 2016 **M.S. Computer Science** (GPA: 3.7)

Southern Methodist University

2012 - 2016 **B.S. Computer Science** (GPA: 3.83)

Southern Methodist University

Minor in Mathematics

Projects

ARWorld Swift, ARKit, C#, .NET Core

 Created a multiplayer iOS application using ARKit that allows users to collaboratively draw in 3D space using their phones.

TeslaLib C#

Implemented C# Library to access Tesla Motors' API to manage the car's settings.

MyRealEstate Swift, AngularJS, NodeJS, MongoDB

Application to help owners manage rental properties and track investments.
Includes functionality for tenants to communicate with their landlord and make payments.

Out&About Ionic, Cordova, AngularJS

• Cofounded startup to organize social event for groups. Implemented hybrid mobile application for iOS and Android.

Snap-2-Ask Objective-C, PHP, MySQL

 Graphical question/answer service. Implemented iOS frontend and REST API backend.

MapleStoryHooks C#, C++, Assembly

 Developed an application to decrypt TCP/IP packets for an online game by reverse engineering the game client's internal network functions and hooking them to intercept unencrypted data.