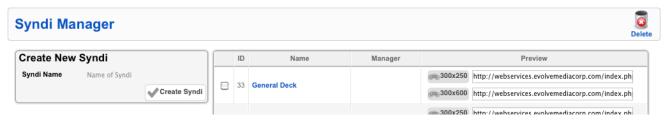
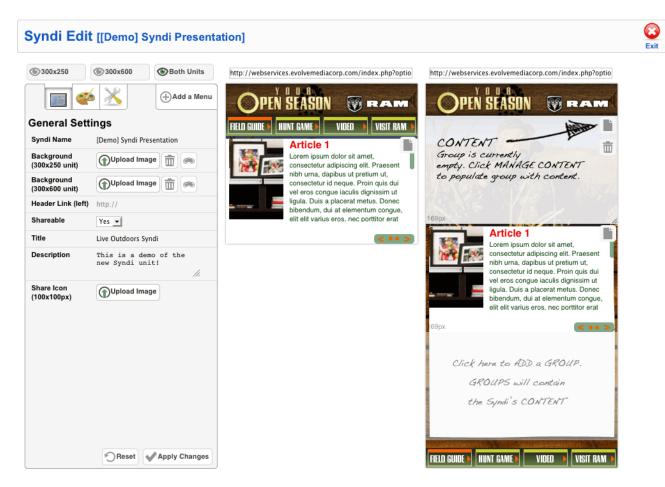


# **SYNDI APP**



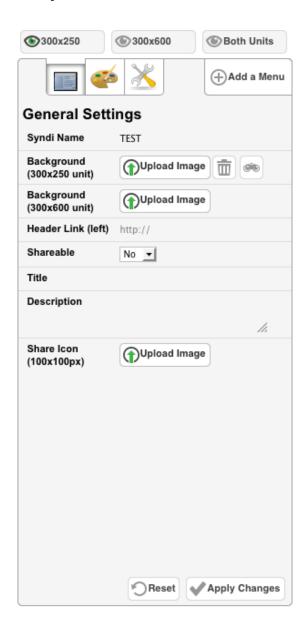
Create a new Syndi on the box to the left. The right listing contains all previously created Syndi's. Click on the **NAME** to edit and on the **PREVIEW** icons to see it.



Here is the workspace, where you can add and modify both 300x250 and 300x600 versions of the Syndi.



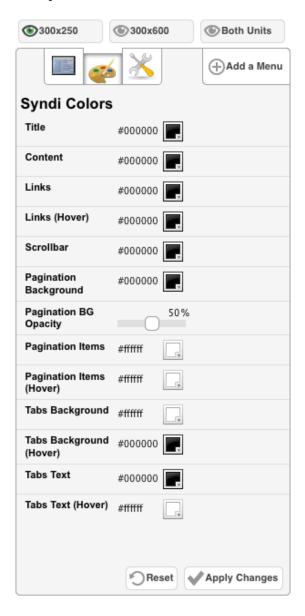
This portion contains the **GENERAL SETTINGS** for the Syndi.



- Syndi Name The NAME for the Syndi
- Background Upload a background image
- **Header Link** Specify a link in the header
- Shareable Enable Facebook/Twitter icons
- Title Facebook share title
- **Description** Facebook/Twitter post
- Share Icon Upload a Facebook Share icon



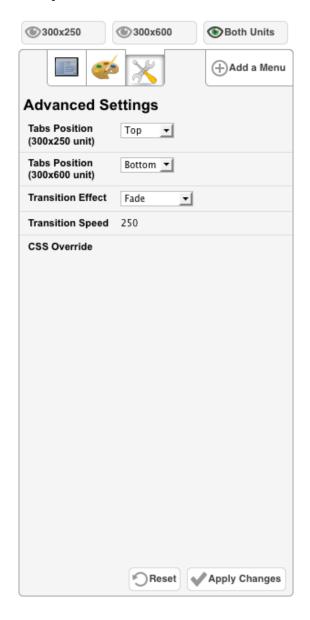
This portion contains the **COLOR SETTINGS** for the Syndi.



- **Title** Content title's color
- Content Content's text color
- Links Link color
- Links (Hover) Link hover color
- **Scrollbar** Scrollbar's color
- **Pagination Background** Color for pagination's background
- Pagination BG Opacity Adjust transparency for PAGINATION area
- Pagination Items Color for PAGINATION Links
- Pagination Items (Hover) Color for hover state of PAGINATION links
- Tabs Background Menu's background color when no image is set
- Tabs Background (Hover) Menu's hover background color
- Tabs Text Menu's text color when no image is set
- Tabs Text (Hover) Menu's text color on Hover



This portion contains the **ADVANCED SETTINGS** for the Syndi.



- Tabs Position Positions the menu at the top or bottom of the Syndi
- **Transition Effect** The effect that occurs when you paginate between content items
- Transition Speed Time in milliseconds for the paginate transition
- CSS Override Customize the Syndi with individual custom CSS here



Menu Title	Menu Title
Page Background (300x169-519px)	Upload Image
Menu Button BG (variable x 31px)	Upload Image
Menu Click Link (optional)	http://
	Reset Save Menu

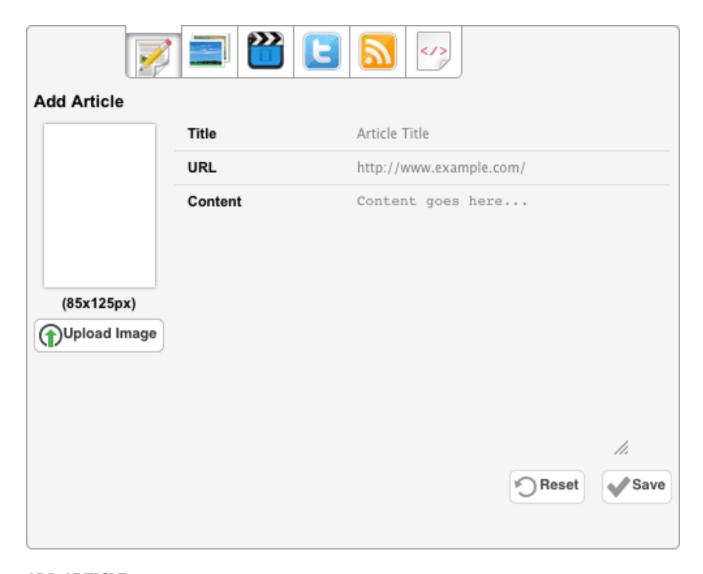
Clicking **ADD MENU** will bring up this option.

- **Menu Title** The menu's title
- Page Background (optional) That specific menu's background image for the content area
- **Menu Button BG (optional)** Image for menu tab. Use an image sprite to enable hover states
- Menu Click Link (optional) Set the menu tab to click out to an external link



Click on the **CONTENT** button within the Syndi to add content for that group.



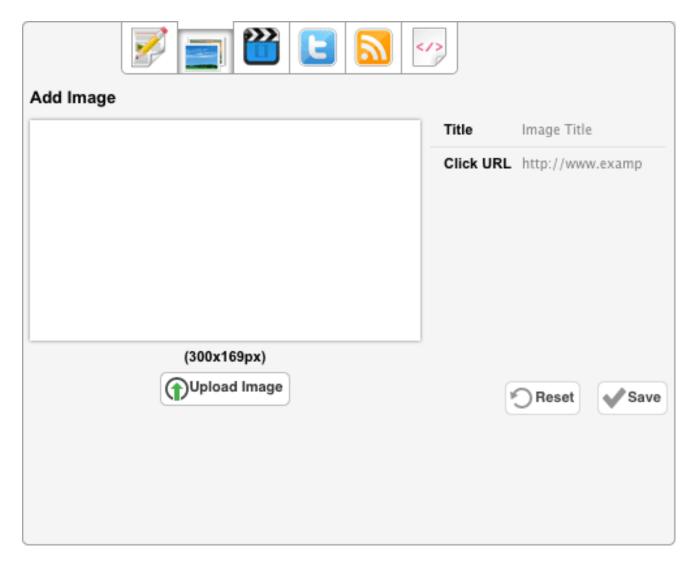


#### **ADD ARTICLE**

This page lets you add an article.

- **Title** Article's title
- **URL (optional)** Article's "Read More" link
- **Content** Article text
- **Image** Upload an article image here. Can be any dimension that fits within the available area



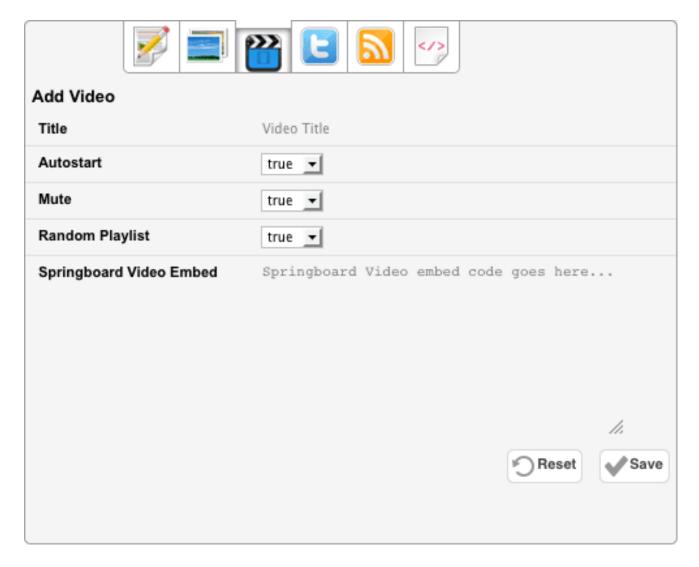


# **ADD IMAGE**

Upload images here.

- **Title** Image title (not shown in the unit)
- **Image** Upload image
- Click URL (optional) Click-through link for the image



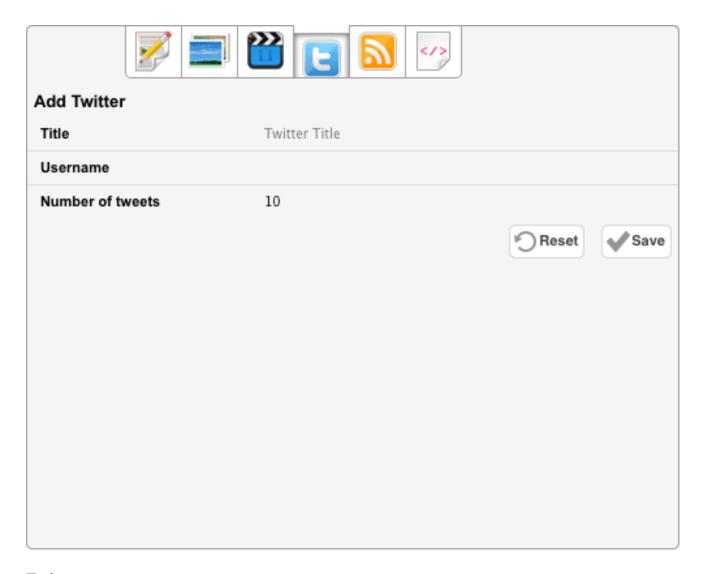


#### ADD VIDEO (Springboard Video Only)

Add a Springboard Video and/or Playlist.

- **Title** Video's title (not shown in the unit)
- **Autostart** Determines if the player should auto-play the video on load
- Mute Determines if the player should should be muted on load
- Random Playlist Randomize a Springboard Video playlist embed code.
- Springboard Video Embed Supports either a regular Springboard Video embed or a Playlist embed
  - NOTE: Springboard Video Playlist is limited to 10 videos with the default embed.
    To enable up to 25 videos, append: /0/0/25/0/0 to the movie and src attribute URLs in the playlist embed code.



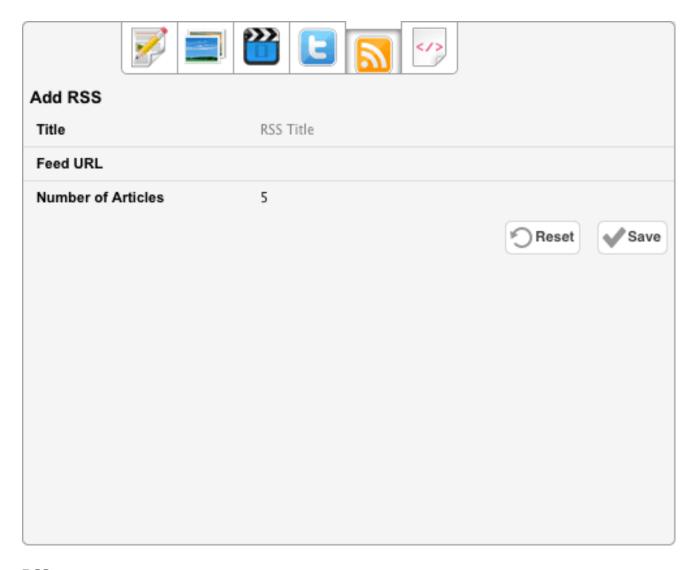


## **Twitter**

Add an user's Twitter stream here.

- **Title** Twitter title (not shown in the unit)
- **Username** Twitter username
- Number of tweets How many Twitter posts should be shown on load



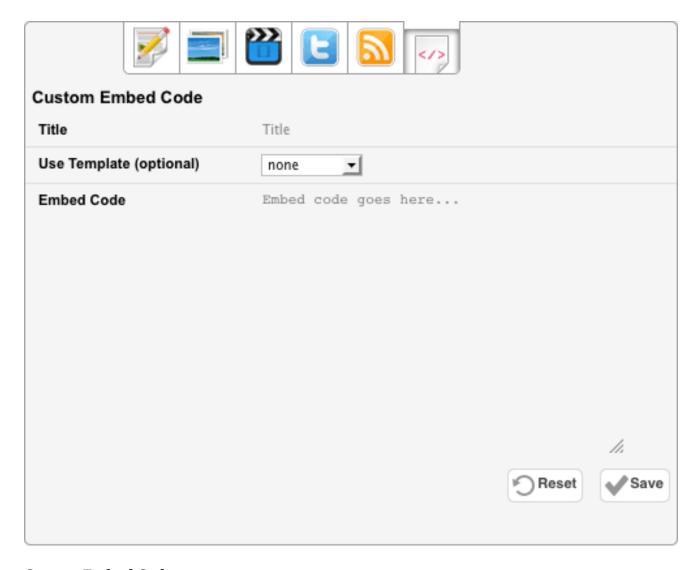


## RSS

Add an **RSS** feed.

- **Title** RSS title (now shown in the unit)
- Feed URL URL to RSS feed
- Number of Articles Number of items to load from RSS feed





#### **Custom Embed Code**

Supports any embeddable units.

- **Title** Title of Embed Code (not shown in the unit)
- **Use Template (optional)** Use a preset **EMBED CODE** template
- **Embed Code** Any code that is capable of running after page load (Flash widgets, iframe units, etc)