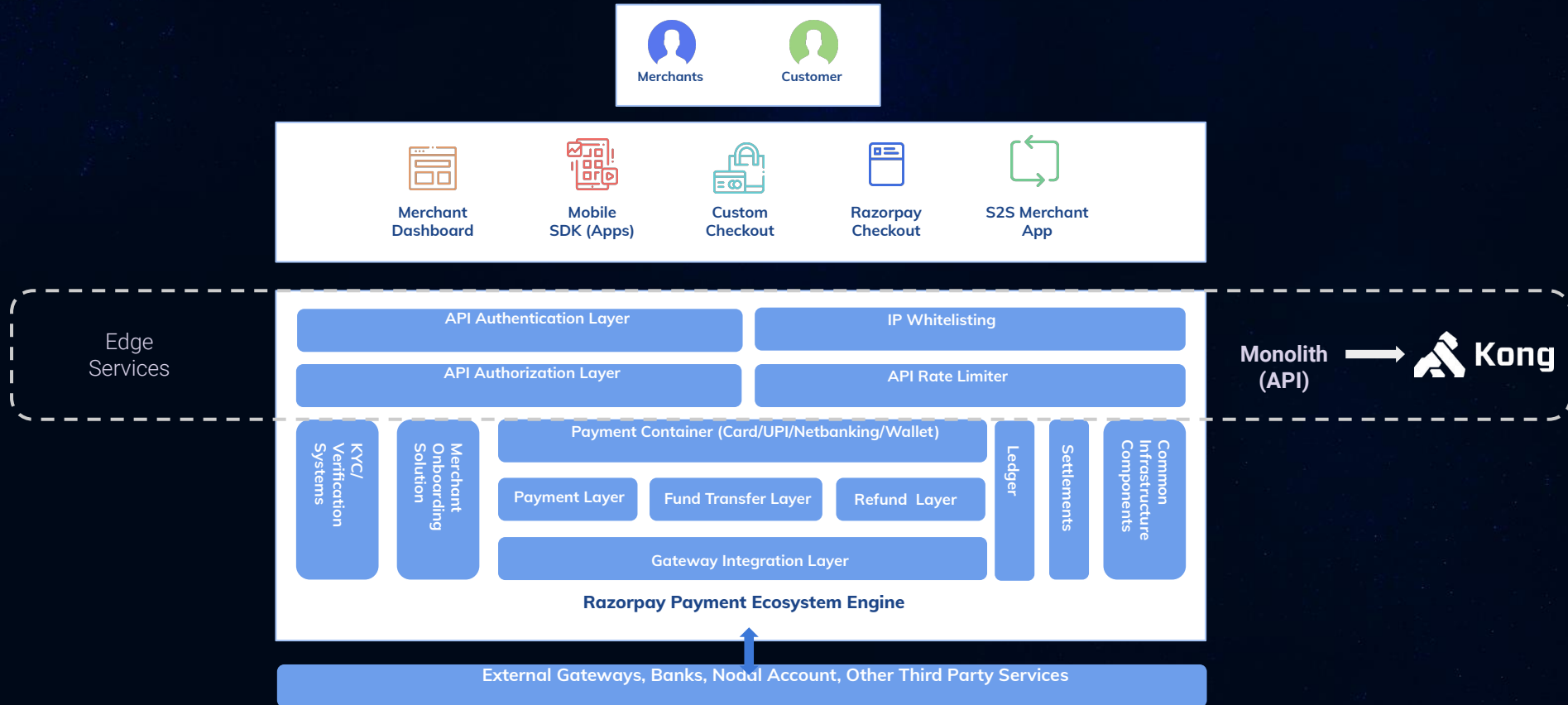


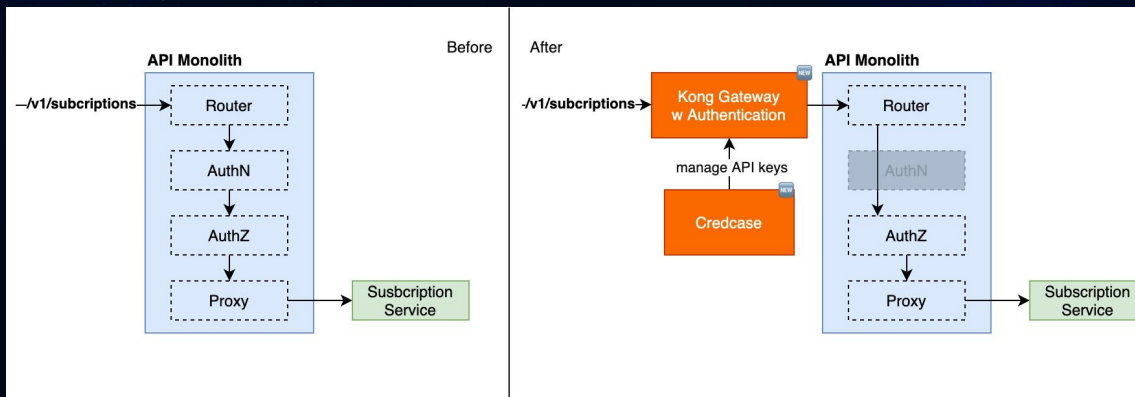
# Scaling Authentication and Authorization for a million merchants using Kong



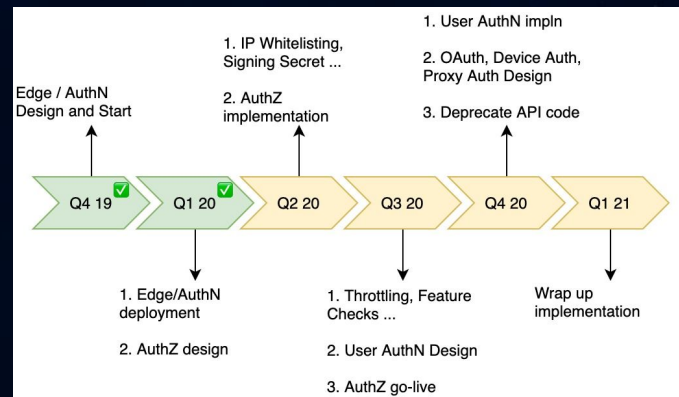
# The Problem Statement



# Edge Services - Current State and Roadmap

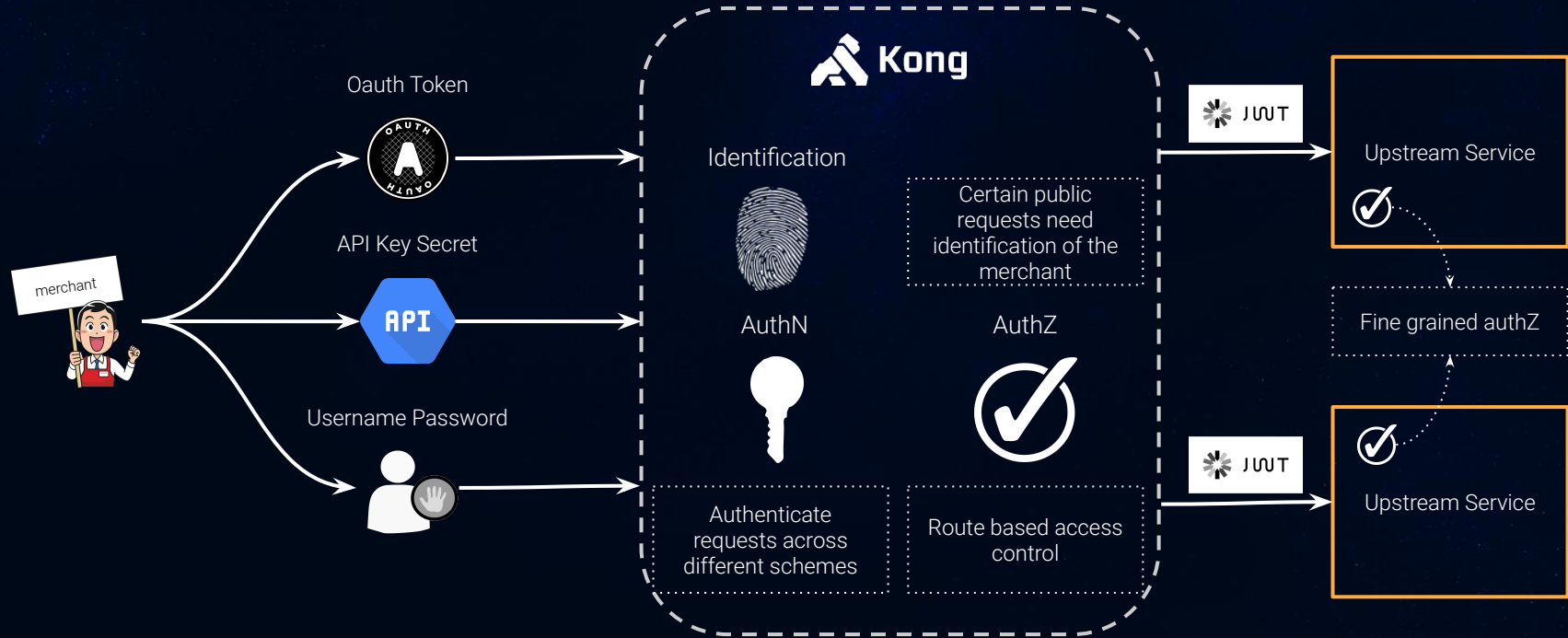


Current State

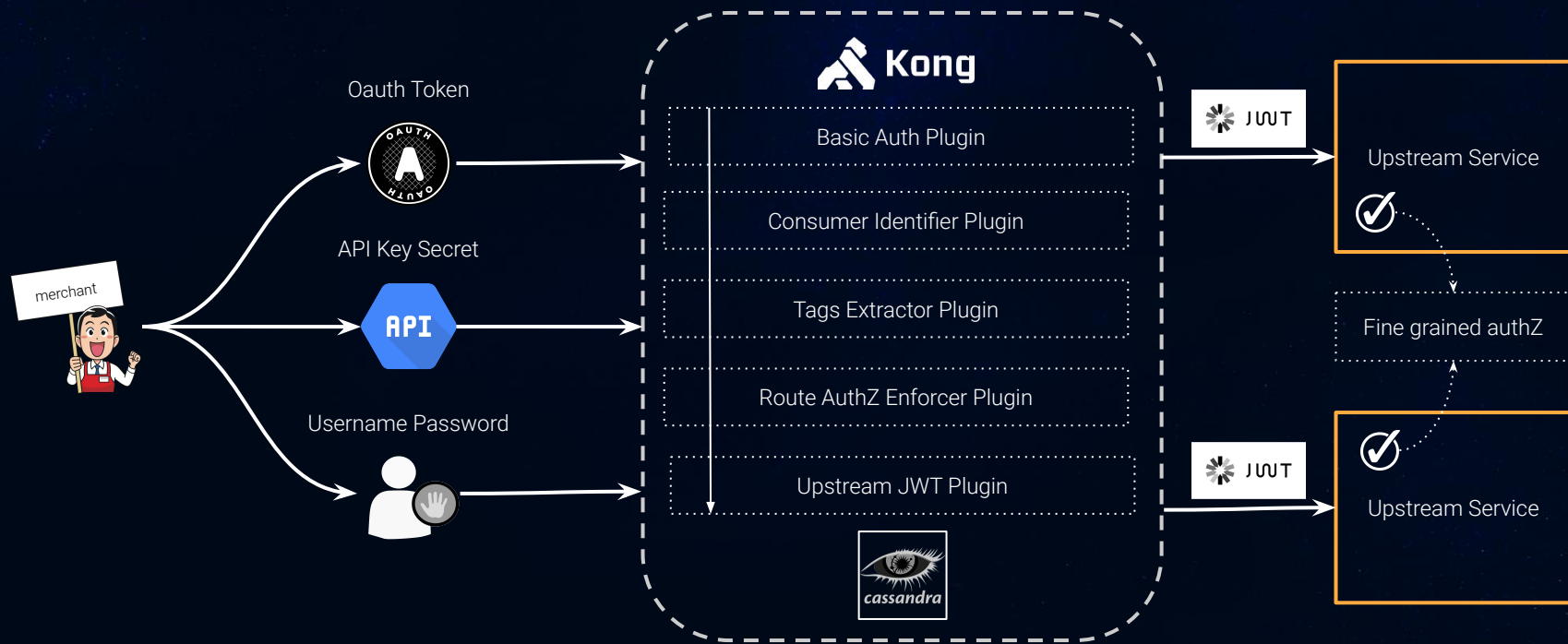


Roadmap

# Authentication, Identification and Authorization



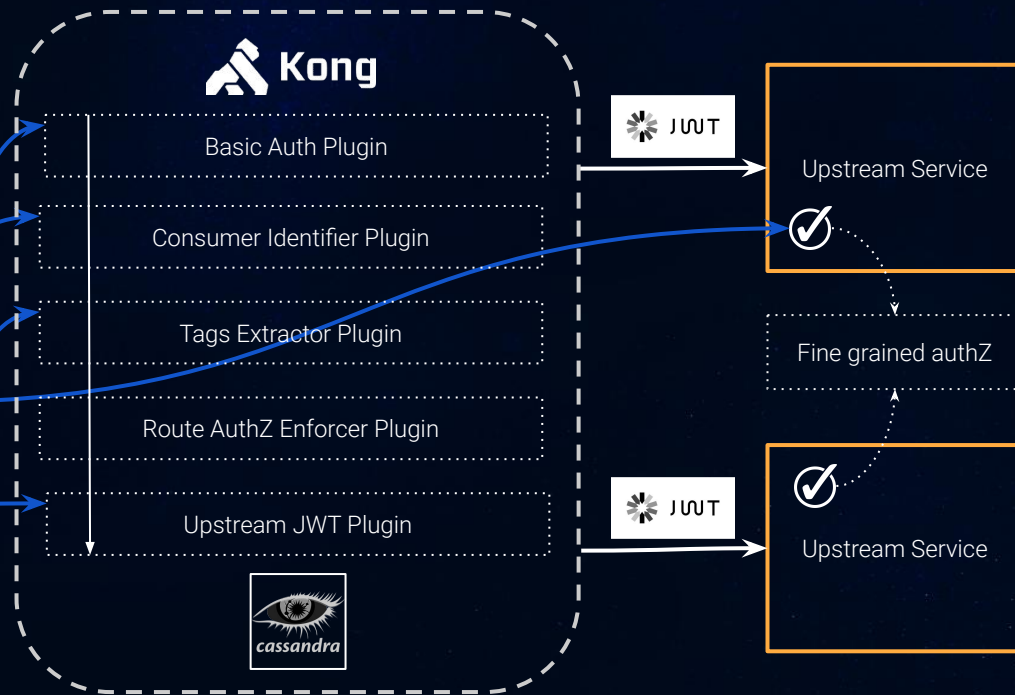
# Custom Plugins





# The JWT Token

```
{  
  "nbf": 1597728867,  
  "mode": "test",  
  "merchant": {  
    "id": "M0000000001"  
  },  
  "authenticated": true,  
  "roles": [  
    "finance",  
    "support"  
  ],  
  "identified": true,  
  "exp": 1597729167,  
  "jti": "08cd0f2d-55c5-4f99-9e81-83c2990400c5"  
}
```



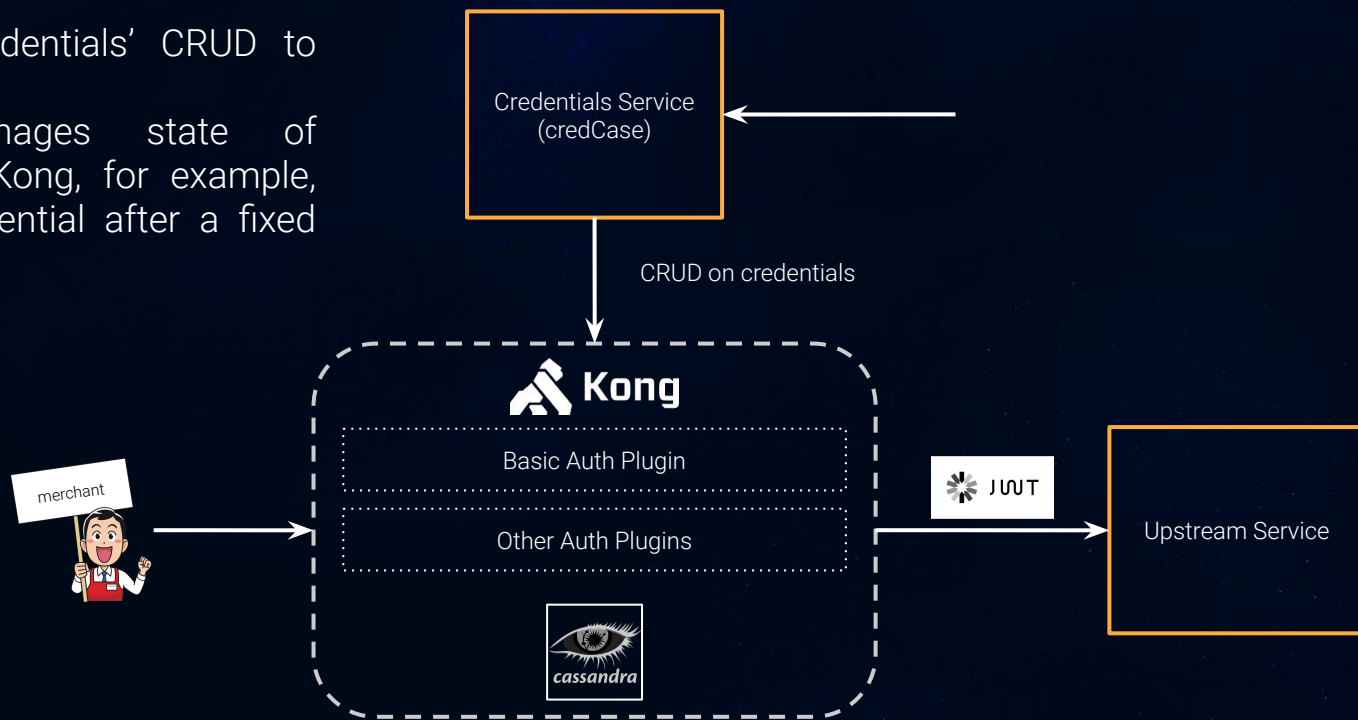


1

# Authentication

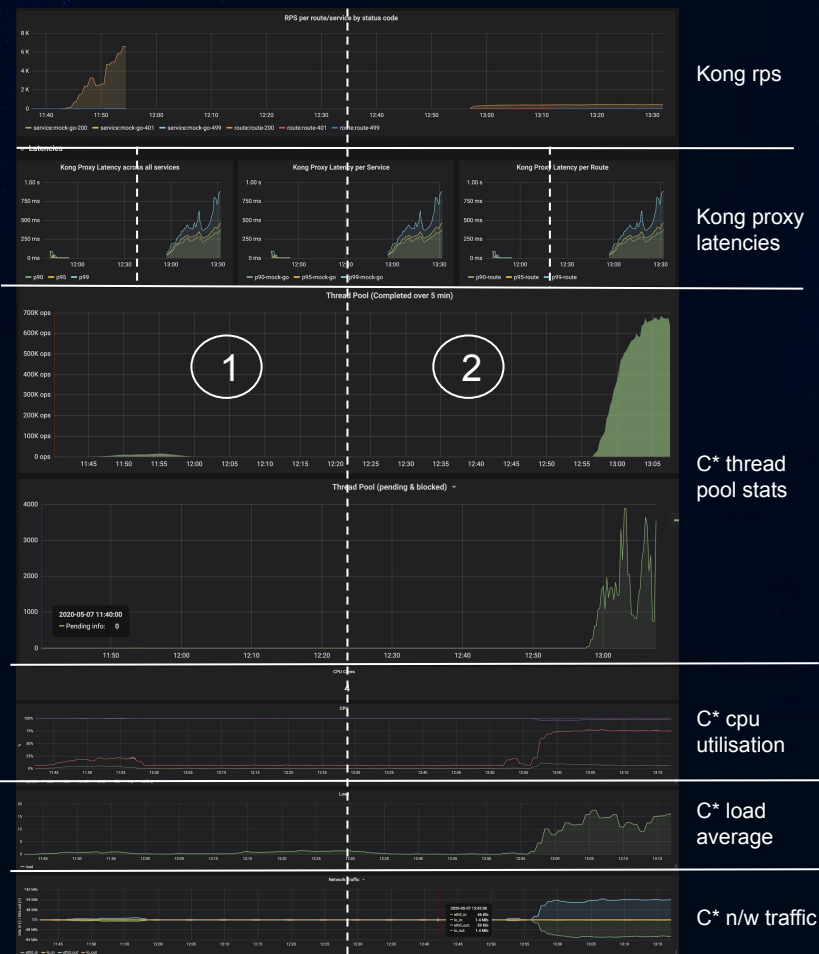
# Authentication

- Credentials Service is the control plane to manage various types of credentials.
- It exposes credentials' CRUD to other services
- It also manages state of credentials in Kong, for example, expiring a credential after a fixed duration.





# Stress Testing Basic Auth Plugin in Kong



1

With basic-auth  
credentials warmed  
up in the cache

2

Without basic-auth  
credentials warmed  
up in the cache

- When basic-auth credentials were not cached, kong proxy latency spiked under load.
- There was also a spike in C\* thread pools, cpu utilisation and n/w traffic.
- The issue was identified to be happening due to username being a secondary in Kong's C\* schema, and C\* is not efficient with secondary indexes.

Modifying basic-auth plugin with username as primary key fixed the performance bottleneck.



2

# Authorization

# Authorization Requirements

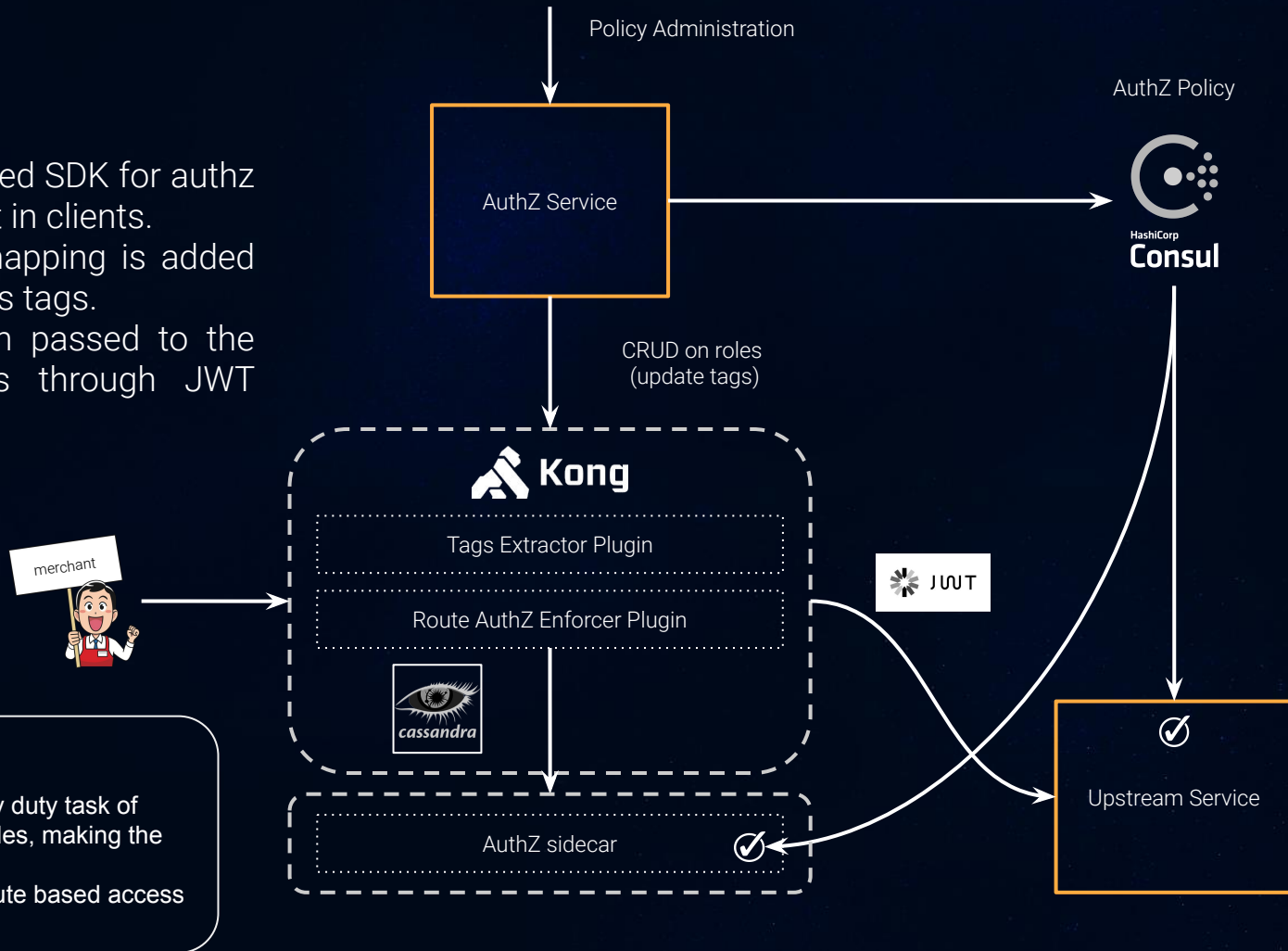
- Various models of authorization were needed to be supported. For example, ACL, RBAC, ABAC etc.
- Route based authorization enforcement needed to be done at Kong.
- Fine grained access control is responsibility of services.
- Services to have flexibility in terms of defining their PERM meta model schema (Policy, Effect, Request, Matchers).
- Authorization enforcement should be low latency operation for a service.
- Authorization service and enforcement design to be efficient in terms of network calls or memory footprint in services.

## Some examples of authorization policies to be enforced in our ecosystem

- Restrict specific users from accessing a section in dashboard.
- Restrict user to access only records created by him/her
- Restrict users to access specific properties of an entity
- A partner to access specific entities of his merchant's account, but restrict from accessing other data.
- Restrict access to a specific API route for a given key secret.

# Authorization

- We use casbin based SDK for authz policy enforcement in clients.
- Subject to roles mapping is added to Kong's entities as tags.
- The roles are then passed to the upstream services through JWT token.



# Community Contributions from Razorpay

- Support for different read and write consistency levels in Cassandra. This is required as we wanted a higher consistency level on writes for durability but lower on reads for speed.  
<https://github.com/Kong/kong/commit/eeab2ec8ab0bcf76b21e3e8d5dfb58e81ee3ed88>
- A performance fix in basic-auth plugin to avoid redundant fetches from the database.  
<https://github.com/Kong/kong/commit/448b8fcbfb0aacc98fd48071d7ae5728037621a8>
- Triaged and reported performance results with basic-auth plugin.  
<https://discuss.konghq.com/t/primary-key-for-cassandra-in-basic-auth-plugin/6169>
- Triaged and reported an issue with DNS timeouts.  
<https://discuss.konghq.com/t/kong-pongo-hangs-with-kong-plugin/5517>



The background features a series of thin, wavy lines that create a sense of depth and movement. The lines are primarily blue and orange, with a gradient effect that transitions from a darker blue at the bottom to a lighter orange at the top. The lines are arranged in a way that they appear to be flowing or vibrating, giving the overall image a dynamic and modern feel.

Thanks