

Main loop

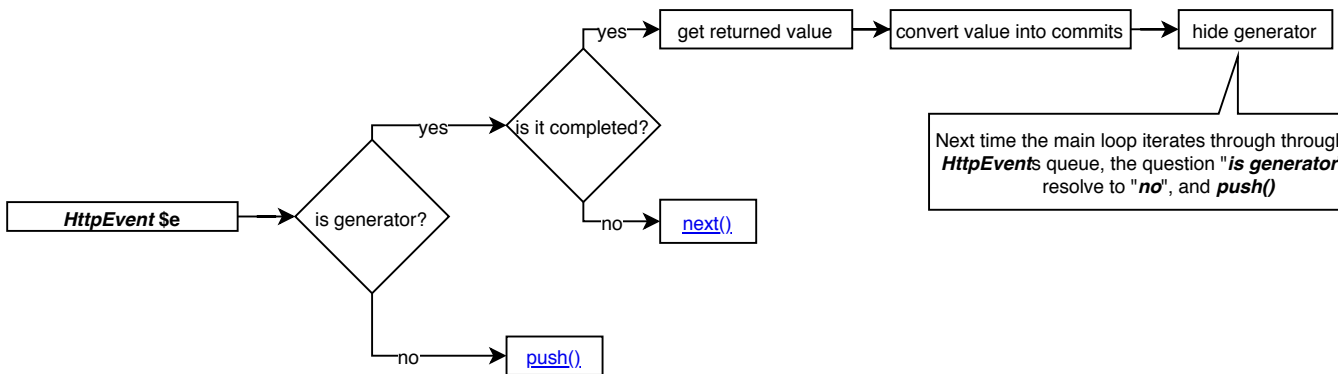
Read HTTP

Iterate queued **HttpEvents** and read incoming data.
This is also where the server will detect **yielding** callbacks and **HttpConsumers**.

Write HTTP

Iterate queued **HttpEvents** and send 1 commit of each request to the client..
This is also where the server will deal with generators accordingly.
A request is dequeued only when all commits have been sent or when a generator produces an error.

each HttpEvents



Next time the main loop iterates through through this **HttpEvents** queue, the question "**is generator**" will resolve to "**no**", and **push()**

WebSockets

Try push messages once and then try read messages once.