Razvan Balint

Senior Software Engineer

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Senior Software Engineer specialized in iOS applications. Expert level Swift developer and SwiftUI designer with a vast experience in legacy systems involving Objective-C and UIKit.

Proficiency in setting up custom app architectures focused on modularity, scalability, reusability, testability and maintainability. Deep knowledge of Apple Human Interface and App Store Review Guidelines for successful releases.

Earned abilities of translating plain ideas into App Store applications. Constantly staying up to date with the latest technologies. Strong communication skills.

Skills

Languages: Swift, Objective-C, Dart
Tech stack: SwiftUI, Combine, Async/Await, Core Data, RxSwift, Xcode, Flutter

Professional experience

2024
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Present

Senior Software Engineer @ smrtPhone
smrtPhone.io is a cloud-based VoIP phone system built for sales teams. It deeply integrates with CRMs, supports calling, texting, multi-line power dialers, and offers analytics. It solves fragmented communication by unifying voice and SMS in one scalable, CRM-synced tool.

2024
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2025

Senior Software Engineer @ Cordoba Ventures
AMGPT.ai is an AI-powered executive assistant built into team chats. It listens to discussions, summarizes conversations, tracks decisions, and highlights action items. It solves the problem of scattered communication and lost context by turning chat chaos into clarity.

2023
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2024

Senior Software Engineer @ SenturoPay
SenturoPay is a crypto-payments platform offering a mobile app plus virtual cards that let you send, swap, and spend your cryptocurrencies in real time. It solves the problem of crypto being hard to use in everyday life by bringing easy, secure, fiat-style payments to digital assets.

Senior Software Engineer @ MySeat

2023
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2024

MySeat.com is a platform that lets creators (musicians, podcasters, influencers) build their own branded mobile apps to engage fans. It solves the problem of middle-man dependency by giving creators direct control over their audience through enabling exclusive content, subscriptions, merch, livestreams, and fan analytics.

Senior Software Engineer @ Slapp Pro

2023
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2023

Slapp.pro is a mobile app for photo documentation, tailored to professionals (filmmakers, construction, design, archiving). It solves the problem of unstructured image capture by letting users "slap" custom tags on photos, embedding metadata, and organizing them into searchable albums.

Senior Software Engineer @ YAP

2022
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2023

Yap.com is a UAE-based neobank app offering a fully digital money platform: users get an IBAN, virtual and physical cards, spending analytics, and seamless transfers. It solves the problem of clunky traditional banking by delivering modern, branch-free, transparent financial services tailored to digital-first users.

Senior Software Engineer @ Yonder

2022
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2023

Yonder.info is a smart documentation SaaS platform that replaces static documents with dynamic, role-specific modules. It helps organizations (e.g. in aviation, infrastructure, first responders) manage complex manuals, automate compliance updates, track revisions, and deliver only the relevant content to users.

Senior Software Engineer @ Deutsche Bank

2020
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2022

- Implement a modular clean architecture for managing a huge banking project serving millions of customers. Backwards compatibility with 5 years old iOS versions
- Reactive programming for a more efficient UI binding and in-between layers communication
- Unit tested each component in every layer and maintained code coverage. Raised Code Quality Cates by supporting systems like SonarQube
- Big focus on Security and Data Privacy. Integrated anti-tamper software to prevent attackers from reverse engineering the application

Software Engineer @ CVU Intelligence

2016
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2020

- Technical team lead for a US based Talent Platform
- Leveraging Xcode Instruments and memory management tools to profile an iOS application and improve the overall performance
- Managing custom routing inside a complex navigation system that handled both Deeplinks and In-App Links
- Implemented and maintained Web Sockets for real time communication and also high sensitive features like Payment API on both the server and client side

iOS Developer @ Self-Employed

2016
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2016

- Worked together with a small team on planning, building, testing, releasing and maintaining 2 Swift applications on AppStore
- Maintained clean code standards inside modular architecture
- Requirements and design review enforced by unit and UI tests
- Used the native Core Animation framework to design custom advanced UIKit animations implemented from scratch in Swift with respect to Apple Developer Design Guidelines

iOS Developer @ Clarisoft Technologies

2015
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2016

- Adhere to a clean code strategy agreed by the team of iOS developers in company. Improved code quality by implementing specific design patterns and SOLID principles
- Implemented offline capabilities for an e-learning platform. Maintained Core Data migrations across several release cycles
- Improved User Experience by integrating Push Notifications capabilities and managing In-App Purchases by offering controlled access to advanced content
- Maintained direct client communication, providing demo sessions at the end of each sprint to showcase progress and gather feedback

Junior iOS Developer @ Newrosoft

2014
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2015

- Worked as a software developer on multiple iOS apps implemented in Objective-C
- Worked in an agile environment with multiple version releases per month. Closely followed the standard release management process of an application to AppStore

Education

2016
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2018

MSc @ University of Bucharest, Faculty of Mathematics and Computer Science, **Artificial Intelligence**

2013
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2016

BSc @ University of Bucharest, Faculty of Mathematics and Computer Science, **Computer science**