

Notes of meeting 23-03

Week 6 meeting on Thursday

Location: DW Project Room 1

Date: 23/03/2023

Start time: 11:00

End time: 12:45

Attendees: OOPP group 33

Chair: Petra Gulyas

Minute taker: Razvan Dinu

We started off the meeting by looking over the feedback on Brightspace

Moved on to implementing the feedback by adding more issues, milestones, estimated time spent, and labels. We also deleted all unused branches.

Merged Checkstyle to main, now everyone will use it properly.

We shared our screens to debug and resolve problems with code.

Took a 5-minute break at 11:58

Things left to do:

- API's for List, Card, Board
- Finish setting up ServerUtils
- Make ListView use the Data Structures
- Reorder cards in a List
- Connect TaskMainCtrl to the server
- FXML Styling

We took some time after 12:45 to brainstorm topics of HUE and split tasks

After the whole team brainstormed on all topics of the essay, we decided to split the formulation of the paragraphs to individual people. We set a short online meeting for Friday 19:00 to merge them and look over the draft one last time before submitting

We started writing a shallow draft of the HUE

Individual progress since last week:

- Andrei: Checkstyle finished, merged into main, javadocs etc.
- Stephan: Delete card and assign a title for a list
- Petra: front-end for adding list functionality in a board
- Stephanie: setting up the back-end to connect it to the board; websockets
- Jan: front for choosing a port and fixed 8080 default port issue
- Razvan: started working on the refactoring on some code and creating a new FXML component

ToDo's for each:

- Andrei: Making the listView use the datastructures Card and List and not just String
- Stephan: Will start working on the reordering
- Petra: CardController (see issue on gitlab)
- Stephanie: connect back-end to lists and cards as well
- Jan: set up api and repo's for card, list, board
- Razvan: will add the custom FXML component and work with Stephan on the reorder

Final meeting ended around 13:45 with all targets met and next sprint clearly defined