

# Minute taker notes: 4/4/2023

Week 8 meeting before, during, and after meeting with TA

Location: Drebbelweg PC hall 1 and IZ hall 2

Date: 04/04/2023

Start time: 14:00

End time: 18:00

Attendees: OOPP group 33

Chair: Razvan

Minute taker: Stephanie

## Next meeting:

Product pitch zoom Wednesday 11 AM

## Deadlines changed:

Next tuesday 11/04 : - heuristic evaluation, product pitch, FINAL CODE

Next friday 14/04 : - final self-reflection, buddy check

## TO-DO basic requirements:

Editing card / list name (partial data update) - Petra / Stephanie

- edit and delete → to be changed when we implement query

Removing card / list - Petra / Stephanie

- Delete all cards using for loop in list container

Order by position:

- Stefan still working on it and will try implementing it using position attribute in card

Go back to server select - Jan

Testing:

- Continue testing client side using service (answered by TA below)

## Ask TA:

- We can maybe do multiboard still by next tuesday or we could do card details and maybe tags
- Do we need to implement the WHOLE epic to get it or is it mostly implemented and accepted?

Focus on polishing application:

- Cleaning up code
  - Delete not used code
- Stephanie: make logo and add it to the application

For final Heuristic evaluation:

- We should submit it in pdf format rather than a Latex file
- We should include the improvements we have made to our application
- Prioritization graph (matrix)

## Official meeting with TA:

**Questions (answers):**

Product pitch:

- One person controlling view (intro / outro person)

Need to use test websockets and long polling

- Can be integrated anywhere really → add card websockets, add lists long polling

Testing:

- Client side testing :
  - Coverage is not pass or fail
  - You don't need to test fxml files
  - Do need to test client side controller logic
    - By mimicking fxml files
    - Input fields by giving a certain input
    - Add list return the list
- Client commons and server should be tested

Epics:

- Implement multi board instead of doing even two of the others
- Incomplete features still get us points in that area

Error handling:

- Don't really need it
- For us: do error handling when incorrect port → bad request

Should delete unused classes !!

Sufficient testing if u test server client and commons

→ for now on for better grade for stuff we do now do testing alongside implementation

Only know individual grades most likely after exams

### Grading and oral exam

Summative feedback is split up between TA's

Formative feedback is stricter

Maybe can bring code for the oral exam

Oral exam is just a few questions

## After meeting

### Product pitch:

- Andrei will control the scenes
- Everyone should practice their part, also recording themselves to get an idea what it looks/sounds like

### Misc. work on code by everyone

### EPICS:

Multiboard:

- Board class with connection to lists , same way card is to list
- API + controllers + tests (commons client server)
- Name + rename
- Back button on list view to go to board overview
- Remove board
- Join board by ID → share key = id and then we get by Id
- Board overview
- Joined boards (per machine)
  - User class that has a file that keeps the boards they joined with is then shown
  - Or User has a list of boards they joined
- Admin key : randomly generated when you start up the server