

Problem Solving & DSA Training Program

Days 4-14 Agenda (Remaining 11 Days)

Day 4: 17/07/2025 - Advanced Recursion & Introduction to Dynamic Programming

Morning Session:

- Recursion optimization techniques (memoization)
- Solve Coin Change problem using memoization
- Fibonacci with and without memoization
- Tower of Hanoi problem

Afternoon Session:

- Introduction to Dynamic Programming concepts
 - DP vs Recursion vs Memoization
 - Climbing Stairs problem
 - House Robber problem
 - Practice problems on HackerRank/LeetCode
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Day 5: 18/07/2025 - Dynamic Programming Fundamentals

Morning Session:

- 1D DP problems:
 - Longest Increasing Subsequence
 - Maximum Subarray Sum (Kadane's revisited with DP)
 - Jump Game problem
 - Decode Ways

Afternoon Session:

- 2D DP introduction:
 - Grid path problems
 - Minimum Path Sum
 - Unique Paths
 - Edit Distance (introduction)
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Day 6: 19/07/2025 - Advanced Dynamic Programming

Morning Session:

- Classic DP problems:

Classic DP problems:

- Longest Common Subsequence
- 0/1 Knapsack problem
- Edit Distance (detailed implementation)
- Palindrome problems

Afternoon Session:

- DP optimization techniques
 - Space optimization in DP
 - Practice session with medium-level DP problems
 - Mini contest on DP problems
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Day 7: 20/07/2025 - Stacks and Queues

Morning Session:

- Stack implementation and applications:
 - Valid Parentheses
 - Next Greater Element
 - Largest Rectangle in Histogram
 - Evaluate Reverse Polish Notation

Afternoon Session:

- Queue implementation and applications:
 - Circular Queue implementation
 - Stack using Queue and Queue using Stack
 - Sliding Window Maximum
 - First non-repeating character in stream
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Day 8: 21/07/2025 - Linked Lists

Morning Session:

- Linked List fundamentals:
 - Singly Linked List implementation
 - Reverse Linked List
 - Merge Two Sorted Lists
 - Remove Nth Node from End

Afternoon Session:

- Advanced Linked List problems:

Advanced Linked List problems:

- Detect Cycle in Linked List (Floyd's algorithm)
 - Find Intersection of Two Linked Lists
 - Add Two Numbers (represented as linked lists)
 - Copy List with Random Pointer
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Day 9: 22/07/2025 - Trees - Fundamentals

Morning Session:

- Binary Tree basics:
 - Tree traversals (Inorder, Preorder, Postorder)
 - Level Order Traversal
 - Maximum Depth of Binary Tree
 - Symmetric Tree

Afternoon Session:

- Binary Search Tree:
 - BST implementation
 - Search, Insert, Delete in BST
 - Validate BST
 - Lowest Common Ancestor in BST
 - Convert Sorted Array to BST
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Day 10: 23/07/2025 - Advanced Trees

Morning Session:

- Tree algorithms:
 - Diameter of Binary Tree
 - Path Sum problems
 - Binary Tree Maximum Path Sum
 - Serialize and Deserialize Binary Tree

Afternoon Session:

- Heap/Priority Queue:
 - Min Heap and Max Heap implementation
 - Kth Largest Element
 - Merge k Sorted Lists
 - Top K Frequent Elements

Day 11: 24/07/2025 - Graphs - Introduction

Morning Session:

- Graph representations:
 - Adjacency Matrix vs Adjacency List
 - Graph implementation in Python
 - Depth First Search (DFS)
 - Number of Islands

Afternoon Session:

- Breadth First Search (BFS):
 - BFS implementation
 - Shortest Path in Unweighted Graph
 - Rotting Oranges
 - Word Ladder
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Day 12: 25/07/2025 - Advanced Graph Algorithms

Morning Session:

- Graph algorithms:
 - Topological Sort
 - Detect Cycle in Directed Graph
 - Course Schedule problem
 - Clone Graph

Afternoon Session:

- Shortest Path algorithms:
 - Dijkstra's Algorithm
 - Network Delay Time
 - Cheapest Flights Within K Stops
 - Introduction to Union-Find
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Day 13: 26/07/2025 - Specialized Topics & Optimization

Morning Session:

- Bit Manipulation:
 - Basic bitwise operations
 - Single Number problem

- Counting Bits
- Power of Two

Afternoon Session:

- Two Pointers & Sliding Window (advanced):
 - 3Sum problem
 - Container With Most Water
 - Longest Substring Without Repeating Characters
 - Minimum Window Substring
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Day 14: 27/07/2025 - Integration & Final Assessment

Morning Session:

- Trie (Prefix Tree):
 - Trie implementation
 - Word Search II
 - Implement Trie (Prefix Tree)

Afternoon Session:

- **Final Contest/Assessment:**
 - Mixed problems from all topics covered
 - Time-bound problem solving
 - Code review and optimization discussion
 - Course wrap-up and next steps
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Daily Structure (Each Day)

Morning Session (3 hours)

- **Theory & Concept Introduction** (45 minutes)
- **Live Coding & Implementation** (90 minutes)
- **Problem Solving Practice** (45 minutes)

Afternoon Session (3 hours)

- **Advanced Problems** (90 minutes)
 - **Hands-on Practice** (60 minutes)
 - **Contest/Assessment** (30 minutes)
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Assessment Strategy

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Daily Assessments:

- **Mini Contests** (Days 4, 6, 8, 10, 12) - 20 minutes each
- **Coding Challenges** - At least 2 problems per day
- **Peer Code Reviews** - 15 minutes daily

Major Assessments:

- **Mid-term Contest** (Day 9) - 1 hour
 - **Final Contest** (Day 14) - 2 hours
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Problem Sets by Day

Day 4 Problems:

- Coin Change (with memoization)
- Fibonacci (optimized)
- Climbing Stairs
- House Robber

Day 5 Problems:

- Longest Increasing Subsequence
- Maximum Product Subarray
- Jump Game
- Unique Paths

Day 6 Problems:

- Longest Common Subsequence
- 0/1 Knapsack
- Edit Distance
- Palindromic Substrings

Day 7 Problems:

- Valid Parentheses
- Next Greater Element
- Largest Rectangle in Histogram
- Sliding Window Maximum

Day 8 Problems:

- Reverse Linked List

- Merge Two Sorted Lists
- Linked List Cycle
- Remove Nth Node from End

Day 9 Problems:

- Binary Tree Inorder Traversal
- Maximum Depth of Binary Tree
- Symmetric Tree
- Validate BST

Day 10 Problems:

- Diameter of Binary Tree
- Path Sum II
- Kth Largest Element
- Merge k Sorted Lists

Day 11 Problems:

- Number of Islands
- Clone Graph
- Word Ladder
- Rotting Oranges

Day 12 Problems:

- Course Schedule
- Network Delay Time
- Cheapest Flights Within K Stops
- Find if Path Exists in Graph

Day 13 Problems:

- Single Number
- 3Sum
- Container With Most Water
- Longest Substring Without Repeating Characters

Day 14 Problems:

- Mixed problems from all topics
 - Time-bound contest problems
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Resources & Tools

Online Platforms:

- LeetCode for daily practice
- HackerRank for contests
- GeeksforGeeks for theory

Python Libraries:

- `collections` (deque, defaultdict, Counter)
- `heapq` for priority queues
- `bisect` for binary search

Development Environment:

- Python 3.8+
 - VS Code or PyCharm
 - Jupyter Notebooks for visualization
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Expected Outcomes

By Day 14, participants will have:

- Solved 100+ coding problems
- Mastered major data structures and algorithms
- Developed problem-solving intuition
- Prepared for technical interviews
- Built a strong foundation for competitive programming